

Section 3p : POSIX Functions

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Man pages in this section

a64l	convert between a 32-bit integer and a radix-64 ASCII string
abort	generate an abnormal process abort
abs	return an integer absolute value
accept	accept a new connection on a socket
access	determine accessibility of a file descriptor
acos	arc cosine functions
acosh	inverse hyperbolic cosine functions
acosl	arc cosine functions
aio_cancel	cancel an asynchronous I/O request
aio_error	retrieve errors status for an asynchronous I/O operation
aio_fsync	asynchronous file synchronization
aio_read	asynchronous read from a file
aio_return	retrieve return status of an asynchronous I/O operation
aio_suspend	wait for an asynchronous I/O request
aio_write	asynchronous write to a file
alarm	schedule an alarm signal
alphasort	scan a directory

<code>asin</code>	arc sine function
<code>asinh</code>	inverse hyperbolic sine functions
<code>asinl</code>	arc sine function
<code>assert</code>	insert program diagnostics
<code>atan</code>	arc tangent function
<code>atan2</code>	arc tangent functions
<code>atanf</code>	arc tangent function
<code>atanh</code>	inverse hyperbolic tangent functions
<code>atanl</code>	arc tangent function
<code>atexit</code>	register a function to run at process termination
<code>atof</code>	convert a string to a double-precision number
<code>atoi</code>	convert a string to an integer
<code>atol</code>	convert a string to a long integer
<code>basename</code>	return the last component of a pathname
<code>bind</code>	bind a name to a socket
<code>bsearch</code>	binary search a sorted table
<code>btowc</code>	single byte to wide character conversion
<code>cabs</code>	return a complex absolute value
<code>cacos</code>	complex arc cosine functions
<code>cacosh</code>	complex arc hyperbolic cosine functions
<code>cacosl</code>	complex arc cosine functions
<code>calloc</code>	a memory allocator

<code>casin</code>	complex arc sine functions
<code>casinh</code>	complex arc hyperbolic sine functions
<code>casinl</code>	complex arc sine functions
<code>catan</code>	complex arc tangent functions
<code>catanh</code>	complex arc hyperbolic tangent functions
<code>catanl</code>	complex arc tangent functions
<code>catclose</code>	close a message catalog descriptor
<code>catgets</code>	read a program message
<code>catopen</code>	open a message catalog
<code>cbrt</code>	cube root functions
<code>ccos</code>	complex cosine functions
<code>ccosh</code>	complex hyperbolic cosine functions
<code>ccosl</code>	complex cosine functions
<code>ceil</code>	ceiling value function
<code>cexp</code>	complex exponential functions
<code>cfgetispeed</code>	get input baud rate
<code>cfgetospeed</code>	get output baud rate
<code>cfsetispeed</code>	set input baud rate
<code>cfsetospeed</code>	set output baud rate
<code>chdir</code>	change working directory
<code>chmod</code>	change mode of a file
<code>chown</code>	change owner and group of a file

<code>clearerr</code>	clear indicators on a stream
<code>clock</code>	report CPU time used
<code>clock_getcpuclockid</code>	access a process CPU-time clock (ADVANCED REALTIME)
<code>clock_getres</code>	clock and timer functions
<code>clock_nanosleep</code>	high resolution sleep with specifiable clock
<code>clock_settime</code>	clock and timer functions
<code>clog</code>	complex natural logarithm functions
<code>close</code>	close a file descriptor
<code>closedir</code>	close a directory stream
<code>closelog</code>	control system log
<code>confstr</code>	get configurable variables
<code>conj</code>	complex conjugate functions
<code>connect</code>	connect a socket
<code>copysign</code>	number manipulation function
<code>cos</code>	cosine function
<code>cosh</code>	hyperbolic cosine functions
<code>cosl</code>	cosine function
<code>cpow</code>	complex power functions
<code>cproj</code>	complex projection functions
<code>creal</code>	complex real functions
<code>creat</code>	create a new file or rewrite an existing one
<code>crypt</code>	string encoding function (CRYPT)

<code>csinh</code>	complex hyperbolic sine functions
<code>csinl</code>	complex sine functions
<code>csqrt</code>	complex square root functions
<code>ctan</code>	complex tangent functions
<code>ctanh</code>	complex hyperbolic tangent functions
<code>ctanl</code>	complex tangent functions
<code>ctermid</code>	generate a pathname for the controlling terminal
<code>ctime</code>	convert a time value to a date and time string
<code>daylight</code>	daylight savings time flag
<code>dbm_clearerr</code>	database functions
<code>difftime</code>	compute the difference between two calendar time values
<code>dirfd</code>	extract the file descriptor used by a DIR stream
<code>dirname</code>	report the parent directory name of a file pathname
<code>div</code>	compute the quotient and remainder of an integer division
<code>dlclose</code>	close a symbol table handle
<code>dlerror</code>	get diagnostic information
<code>dlopen</code>	open a symbol table handle
<code>dlsym</code>	get the address of a symbol from a symbol table handle
<code>dprintf</code>	print formatted output
<code>drand48</code>	generate uniformly distributed pseudo-random numbers

<code>duplocale</code>	duplicate a locale object
<code>encrypt</code>	encoding function (CRYPT)
<code>endgrent</code>	group database entry functions
<code>endhostent</code>	network host database functions
<code>endnetent</code>	network database functions
<code>endprotoent</code>	network protocol database functions
<code>endpwent</code>	user database functions
<code>endservent</code>	network services database functions
<code>endutxent</code>	user accounting database functions
<code>environ</code>	array of character pointers to the environment strings
<code>erand48</code>	generate uniformly distributed pseudo-random numbers
<code>erf</code>	error functions
<code>erfc</code>	complementary error functions
<code>erff</code>	error functions
<code>errno</code>	error return value
<code>exec</code>	execute a file
<code>_Exit</code>	terminate a process
<code>exit</code>	terminate a process
<code>exp</code>	exponential function
<code>exp2</code>	exponential base 2 functions
<code>expm1</code>	compute exponential functions

<code>faccessat</code>	determine accessibility of a file relative to directory file descriptor
<code>fattach</code>	attach a STREAMS-based file descriptor to a file in the file system name space (STREAMS)
<code>fchdir</code>	change working directory
<code>fchmod</code>	change mode of a file
<code>fchmodat</code>	change mode of a file relative to directory file descriptor
<code>fchown</code>	change owner and group of a file
<code>fchownat</code>	change owner and group of a file relative to directory file descriptor
<code>fclose</code>	close a stream
<code>fcntl</code>	file control
<code>fdatasync</code>	synchronize the data of a file (REALTIME)
<code>FD_CLR</code>	macros for synchronous I/O multiplexing
<code>fdetach</code>	detach a name from a STREAMS-based file descriptor (STREAMS)
<code>fdim</code>	compute positive difference between two floating-point numbers
<code>fdopen</code>	associate a stream with a file descriptor
<code>fdopendir</code>	open directory associated with file descriptor
<code>feclearexcept</code>	clear floating-point exception
<code>fegetenv</code>	get and set current floating-point environment
<code>fegetexceptflag</code>	get and set floating-point status flags
<code>fegetround</code>	get and set current rounding direction
<code>feholdexcept</code>	save current floating-point environment

<code>feraiseexcept</code>	raise floating-point exception
<code>ferror</code>	test error indicator on a stream
<code>fesetenv</code>	set current floating-point environment
<code>fesetexceptflag</code>	set floating-point status flags
<code>fesetround</code>	set current rounding direction
<code>fetestexcept</code>	test floating-point exception flags
<code>feupdateenv</code>	update floating-point environment
<code>fexecve</code>	execute a file
<code>fflush</code>	flush a stream
<code>ffs</code>	find first set bit
<code>fgetc</code>	get a byte from a stream
<code>fgetpos</code>	get current file position information
<code>fgets</code>	get a string from a stream
<code>fgetwc</code>	get a wide-character code from a stream
<code>fgetws</code>	get a wide-character string from a stream
<code>fileno</code>	map a stream pointer to a file descriptor
<code>flockfile</code>	stdio locking functions
<code>floor</code>	floor function
<code>fma</code>	floating-point multiply-add
<code>fmax</code>	determine maximum numeric value of two floating-point numbers
<code>fmemopen</code>	open a memory buffer stream

<code>fmod</code>	floating-point remainder value function
<code>fmtmsg</code>	display a message in the specified format on standard error and/or a system console
<code>fnmatch</code>	match a filename string or a pathname
<code>fopen</code>	open a stream
<code>fork</code>	create a new process
<code>fpathconf</code>	get configurable pathname variables
<code>fpclassify</code>	classify real floating type
<code>fprintf</code>	print formatted output
<code>fputc</code>	put a byte on a stream
<code>fputs</code>	put a string on a stream
<code>fputwc</code>	put a wide-character code on a stream
<code>fputws</code>	put a wide-character string on a stream
<code>fread</code>	binary input
<code>free</code>	free allocated memory
<code>freeaddrinfo</code>	get address information
<code>freelocale</code>	free resources allocated for a locale object
<code>freopen</code>	open a stream
<code>frexp</code>	extract mantissa and exponent from a double precision number
<code>fscanf</code>	convert formatted input
<code>fseek</code>	reposition a file-position indicator in a stream
<code>fsetpos</code>	set current file position

<code>fstatat</code>	get file status
<code>fstatvfs</code>	get file system information
<code>fsync</code>	synchronize changes to a file
<code>ftell</code>	return a file offset in a stream
<code>ftok</code>	generate an IPC key
<code>ftruncate</code>	truncate a file to a specified length
<code>ftrylockfile</code>	stdio locking functions
<code>ftw</code>	traverse (walk) a file tree
<code>funlockfile</code>	stdio locking functions
<code>futimens</code>	set file access and modification times
<code>fwide</code>	set stream orientation
<code>fwprintf</code>	print formatted wide-character output
<code>fwrite</code>	binary output
<code>fwscanf</code>	convert formatted wide-character input
<code>gai_strerror</code>	address and name information error description
<code>getaddrinfo</code>	get address information
<code>getc</code>	get a byte from a stream
<code>getchar</code>	get a byte from a stdin stream
<code>getchar_unlocked</code>	stdio with explicit client locking
<code>getc_unlocked</code>	stdio with explicit client locking
<code>getcwd</code>	get the pathname of the current working directory
<code>getdate</code>	convert user format date and time

<code>getegid</code>	get the effective group ID
<code>getenv</code>	get value of an environment variable
<code>geteuid</code>	get the effective user ID
<code>getgid</code>	get the real group ID
<code>getgrent</code>	get the group database entry
<code>getgrgid</code>	get group database entry for a group ID
<code>getgrnam</code>	search group database for a name
<code>getgroups</code>	get supplementary group IDs
<code>gethostent</code>	network host database functions
<code>gethostid</code>	get an identifier for the current host
<code>gethostname</code>	get name of current host
<code>getitimer</code>	get and set value of interval timer
<code>getline</code>	read a delimited record from stream
<code>getlogin</code>	get login name
<code>getmsg</code>	receive next message from a STREAMS file (STREAMS)
<code>getnameinfo</code>	get name information
<code>getnetbyaddr</code>	network database functions
<code>getopt</code>	command option parsing
<code>getpeername</code>	get the name of the peer socket
<code>getpgid</code>	get the process group ID for a process
<code>getpgrp</code>	get the process group ID of the calling process
<code>getpid</code>	get the process ID

<code>getppid</code>	get the parent process ID
<code>getpriority</code>	get and set the nice value
<code>getprotobyname</code>	network protocol database functions
<code>getpwent</code>	get user database entry
<code>getpwnam</code>	search user database for a name
<code>getpwuid</code>	search user database for a user ID
<code>getrlimit</code>	control maximum resource consumption
<code>getrusage</code>	get information about resource utilization
<code>gets</code>	get a string from a stdin stream
<code>getservbyname</code>	network services database functions
<code>getsid</code>	get the process group ID of a session leader
<code>getsockname</code>	get the socket name
<code>getsockopt</code>	get the socket options
<code>getsubopt</code>	parse suboption arguments from a string
<code>gettimeofday</code>	get the date and time
<code>getuid</code>	get a real user ID
<code>getutxent</code>	get user accounting database entries
<code>getwc</code>	get a wide character from a stream
<code>getwchar</code>	get a wide character from a stdin stream
<code>glob</code>	generate pathnames matching a pattern
<code>gmtime</code>	convert a time value to a broken-down UTC time
<code>grantpt</code>	grant access to the slave pseudo-terminal device

<code>htonl</code>	convert values between host and network byte order
<code>hypot</code>	Euclidean distance function
<code>iconv</code>	codeset conversion function
<code>iconv_close</code>	codeset conversion deallocation function
<code>iconv_open</code>	codeset conversion allocation function
<code>if_freenameindex</code>	free memory allocated by <code>if_nameindex</code>
<code>if_indextoname</code>	map a network interface index to its corresponding name
<code>if_nameindex</code>	return all network interface names and indexes
<code>if_nametoindex</code>	map a network interface name to its corresponding index
<code>ilogb</code>	return an unbiased exponent
<code>imaxabs</code>	return absolute value
<code>imaxdiv</code>	return quotient and remainder
<code>inet_addr</code>	IPv4 address manipulation
<code>inet_ntop</code>	convert IPv4 and IPv6 addresses between binary and text form
<code>initstate</code>	pseudo-random number functions
<code>insque</code>	insert or remove an element in a queue
<code>ioctl</code>	control a STREAMS device (STREAMS)
<code>isalnum</code>	test for an alphanumeric character
<code>isalpha</code>	test for an alphabetic character
<code>isascii</code>	test for a 7-bit US-ASCII character
<code>isastream</code>	test a file descriptor (STREAMS)

<code>isblank</code>	test for a blank character
<code>iscntrl</code>	test for a control character
<code>isdigit</code>	test for a decimal digit
<code>isfinite</code>	test for finite value
<code>isgraph</code>	test for a visible character
<code>isgreater</code>	test if x greater than y
<code>isgreaterequal</code>	test if x is greater than or equal to y
<code>isinf</code>	test for infinity
<code>isless</code>	test if x is less than y
<code>islessequal</code>	test if x is less than or equal to y
<code>islessgreater</code>	test if x is less than or greater than y
<code>islower</code>	test for a lowercase letter
<code>isnan</code>	test for a NaN
<code>isnormal</code>	test for a normal value
<code>isprint</code>	test for a printable character
<code>ispunct</code>	test for a punctuation character
<code>isspace</code>	test for a white-space character
<code>isunordered</code>	test if arguments are unordered
<code>isupper</code>	test for an uppercase letter
<code>iswalnum</code>	test for an alphanumeric wide-character code
<code>iswalpha</code>	test for an alphabetic wide-character code
<code>iswblank</code>	test for a blank wide-character code

<code>iswctype</code>	test character for a specified class
<code>iswdigit</code>	test for a decimal digit wide-character code
<code>iswgraph</code>	test for a visible wide-character code
<code>iswlower</code>	test for a lowercase letter wide-character code
<code>iswprint</code>	test for a printable wide-character code
<code>iswpunct</code>	test for a punctuation wide-character code
<code>iswspace</code>	test for a white-space wide-character code
<code>iswupper</code>	test for an uppercase letter wide-character code
<code>iswxdigit</code>	test for a hexadecimal digit wide-character code
<code>isxdigit</code>	test for a hexadecimal digit
<code>j0</code>	Bessel functions of the first kind
<code>jrand48</code>	generate a uniformly distributed pseudo-random long signed integer
<code>kill</code>	send a signal to a process or a group of processes
<code>killpg</code>	send a signal to a process group
<code>l64a</code>	convert a 32-bit integer to a radix-64 ASCII string
<code>labs</code>	return a long integer absolute value
<code>lchown</code>	change the owner and group of a symbolic link
<code>lcong48</code>	seed a uniformly distributed pseudo-random signed long integer generator
<code>ldexp</code>	load exponent of a floating-point number
<code>ldiv</code>	compute quotient and remainder of a long division
<code>lfind</code>	find entry in a linear search table

<code>link</code>	link one file to another file
<code>lio_listio</code>	list directed I/O
<code>listen</code>	listen for socket connections and limit the queue of incoming connections
<code>llabs</code>	return a long integer absolute value
<code>lldiv</code>	compute quotient and remainder of a long division
<code>llrint</code>	round to the nearest integer value using current rounding direction
<code>llround</code>	round to nearest integer value
<code>localeconv</code>	return locale-specific information
<code>localtime</code>	convert a time value to a broken-down local time
<code>lockf</code>	record locking on files
<code>log</code>	natural logarithm function
<code>log10</code>	base 10 logarithm function
<code>log1p</code>	compute a natural logarithm
<code>log2</code>	compute base 2 logarithm functions
<code>logb</code>	radix-independent exponent
<code>logf</code>	natural logarithm function
<code>_longjmp</code>	non-local goto
<code>longjmp</code>	non-local goto
<code>lrand48</code>	generate uniformly distributed pseudo-random non-negative long integers
<code>lrint</code>	round to nearest integer value using current rounding direction

<code>lsearch</code>	linear search and update
<code>lseek</code>	move the read/write file offset
<code>lstat</code>	get file status
<code>malloc</code>	a memory allocator
<code>mblen</code>	get number of bytes in a character
<code>mbrlen</code>	get number of bytes in a character (restartable)
<code>mbrtowc</code>	convert a character to a wide-character code (restartable)
<code>mbsinit</code>	determine conversion object status
<code>mbsrtowcs</code>	convert a character string to a wide-character string (restartable)
<code>mbstowcs</code>	convert a character string to a wide-character string
<code>mbtowc</code>	convert a character to a wide-character code
<code>memccpy</code>	copy bytes in memory
<code>memchr</code>	find byte in memory
<code>memcmp</code>	compare bytes in memory
<code>memcpy</code>	copy bytes in memory
<code>memmove</code>	copy bytes in memory with overlapping areas
<code>memset</code>	set bytes in memory
<code>mkdir</code>	make a directory
<code>mkdtemp</code>	create a unique directory or file
<code>mkfifo</code>	make a FIFO special file
<code>mknod</code>	make directory, special file, or regular file

<code>mktime</code>	convert broken-down time into time since the Epoch
<code>mlock</code>	lock or unlock a range of process address space (REALTIME)
<code>mlockall</code>	lock/unlock the address space of a process (REALTIME)
<code>mmap</code>	map pages of memory
<code>modf</code>	decompose a floating-point number
<code>mprotect</code>	set protection of memory mapping
<code>mq_close</code>	close a message queue (REALTIME)
<code>mq_getattr</code>	get message queue attributes (REALTIME)
<code>mq_notify</code>	notify process that a message is available (REALTIME)
<code>mq_open</code>	open a message queue (REALTIME)
<code>mq_receive</code>	receive a message from a message queue (REALTIME)
<code>mq_send</code>	send a message to a message queue (REALTIME)
<code>mq_setattr</code>	set message queue attributes (REALTIME)
<code>mq_timedreceive</code>	receive a message from a message queue (ADVANCED REALTIME)
<code>mq_timedsend</code>	send a message to a message queue (ADVANCED REALTIME)
<code>mq_unlink</code>	remove a message queue (REALTIME)
<code>rand48</code>	generate uniformly distributed pseudo-random signed long integers
<code>msgctl</code>	XSI message control operations
<code>msgget</code>	get the XSI message queue identifier
<code>msgsnd</code>	XSI message queue operation

<code>msync</code>	synchronize memory with physical storage
<code>munlock</code>	unlock a range of process address space
<code>munlockall</code>	unlock the address space of a process
<code>munmap</code>	unmap pages of memory
<code>nan</code>	return quiet NaN
<code>nanosleep</code>	high resolution sleep
<code>nearbyint</code>	floating-point rounding functions
<code>newlocale</code>	create or modify a locale object
<code>nextafter</code>	next representable floating-point number
<code>nftw</code>	walk a file tree
<code>nice</code>	change the nice value of a process
<code>nl_langinfo</code>	language information
<code>nrnd48</code>	generate uniformly distributed pseudo-random non-negative long integers
<code>ntohl</code>	convert values between host and network byte order
<code>open</code>	open file
<code>openat</code>	open file relative to directory file descriptor
<code>opendir</code>	open directory associated with file descriptor
<code>openlog</code>	open a connection to the logging facility
<code>open_memstream</code>	open a dynamic memory buffer stream
<code>optarg</code>	options parsing variables
<code>pathconf</code>	get configurable pathname variables

<code>pclose</code>	close a pipe stream to or from a process
<code>perror</code>	write error messages to standard error
<code>pipe</code>	create an interprocess channel
<code>poll</code>	input/output multiplexing
<code>popen</code>	initiate pipe streams to or from a process
<code>posix_fadvise</code>	file advisory information (ADVANCED REALTIME)
<code>posix_fallocate</code>	file space control (ADVANCED REALTIME)
<code>posix_madvise</code>	memory advisory information and alignment control (ADVANCED REALTIME)
<code>posix_memalign</code>	aligned memory allocation (ADVANCED REALTIME)
<code>posix_mem_offset</code>	find offset and length of a mapped typed memory block (ADVANCED REALTIME)
<code>posix_openpt</code>	open a pseudo-terminal device
<code>posix_spawn</code>	spawn a process (ADVANCED REALTIME)
<code>posix_spawnattr_destroy</code>	destroy and initialize spawn attributes object (ADVANCED REALTIME)
<code>posix_spawnattr_getflags</code>	get and set the spawn-flags attribute of a spawn attributes object (ADVANCED REALTIME)
<code>posix_spawnattr_getpgroup</code>	get and set the spawn-pgroup attribute of a spawn attributes object (ADVANCED REALTIME)
<code>posix_spawnattr_getschedparam</code>	get and set the spawn-schedparam attribute of a spawn attributes object (ADVANCED REALTIME)
<code>posix_spawnattr_getschedpolicy</code>	get and set the spawn-schedpolicy attribute of a spawn attributes object (ADVANCED REALTIME)
<code>posix_spawnattr_getsigdefault</code>	get and set the spawn-sigdefault attribute of a spawn attributes object (ADVANCED REALTIME)
<code>posix_spawnattr_getsigmask</code>	get and set the spawn-sigmask attribute of a spawn attributes object (ADVANCED REALTIME)

<code>posix_spawnattr_init</code>	initialize the spawn attributes object (ADVANCED REALTIME)
<code>posix_spawnattr_setflags</code>	set the spawn-flags attribute of a spawn attributes object (ADVANCED REALTIME)
<code>posix_spawnattr_setpgroup</code>	set the spawn-pgroup attribute of a spawn attributes object (ADVANCED REALTIME)
<code>posix_spawnattr_setschedparam</code>	set the spawn-schedparam attribute of a spawn attributes object (ADVANCED REALTIME)
<code>posix_spawnattr_setschedpolicy</code>	set the spawn-schedpolicy attribute of a spawn attributes object (ADVANCED REALTIME)
<code>posix_spawnattr_setsigdefault</code>	set the spawn-sigdefault attribute of a spawn attributes object (ADVANCED REALTIME)
<code>posix_spawnattr_setsigmask</code>	set the spawn-sigmask attribute of a spawn attributes object (ADVANCED REALTIME)
<code>posix_spawn_file_actions_addclose</code>	add close or open action to spawn file actions object (ADVANCED REALTIME)
<code>posix_spawn_file_actions_adddup2</code>	add dup2 action to spawn file actions object (ADVANCED REALTIME)
<code>posix_spawn_file_actions_addopen</code>	add open action to spawn file actions object (ADVANCED REALTIME)
<code>posix_spawn_file_actions_destroy</code>	destroy and initialize spawn file actions object (ADVANCED REALTIME)
<code>posix_spawnnp</code>	spawn a process (ADVANCED REALTIME)
<code>posix_trace_attr_destroy</code>	destroy and initialize the trace stream attributes object (TRACING)
<code>posix_trace_attr_getclockres</code>	retrieve and set information about a trace stream (TRACING)
<code>posix_trace_attr_getinherited</code>	retrieve and set the behavior of a trace stream (TRACING)
<code>posix_trace_attr_getlogsize</code>	retrieve and set trace stream size attributes (TRACING)

(TRACING)

<code>posix_trace_attr_getstreamfullpolicy</code>	retrieve and set the behavior of a trace stream (TRACING)
<code>posix_trace_attr_getstreamsize</code>	retrieve and set trace stream size attributes (TRACING)
<code>posix_trace_attr_init</code>	initialize the trace stream attributes object (TRACING)
<code>posix_trace_attr_setinherited</code>	retrieve and set the behavior of a trace stream (TRACING)
<code>posix_trace_attr_setlogsize</code>	retrieve and set trace stream size attributes (TRACING)
<code>posix_trace_attr_setname</code>	retrieve and set information about a trace stream (TRACING)
<code>posix_trace_attr_setstreamfullpolicy</code>	retrieve and set the behavior of a trace stream (TRACING)
<code>posix_trace_attr_setstreamsize</code>	retrieve and set trace stream size attributes (TRACING)
<code>posix_trace_clear</code>	clear trace stream and trace log (TRACING)
<code>posix_trace_close</code>	trace log management (TRACING)
<code>posix_trace_create</code>	trace stream initialization, flush, and shutdown from a process (TRACING)
<code>posix_trace_event</code>	trace functions for instrumenting application code (TRACING)
<code>posix_trace_eventid_equal</code>	manipulate the trace event type identifier (TRACING)
<code>posix_trace_eventid_open</code>	trace functions for instrumenting application code (TRACING)
<code>posix_trace_eventset_add</code>	manipulate trace event type sets (TRACING)
<code>posix_trace_eventtypelist_getnext_id</code>	iterate over a mapping of trace event types (TRACING)

<code>posix_trace_get_attr</code>	retrieve the trace attributes or trace status (TRACING)
<code>posix_trace_get_filter</code>	retrieve and set the filter of an initialized trace stream (TRACING)
<code>posix_trace_getnext_event</code>	retrieve a trace event (TRACING)
<code>posix_trace_get_status</code>	retrieve the trace status (TRACING)
<code>posix_trace_open</code>	trace log management (TRACING)
<code>posix_trace_set_filter</code>	set filter of an initialized trace stream (TRACING)
<code>posix_trace_shutdown</code>	trace stream shutdown from a process (TRACING)
<code>posix_trace_start</code>	trace start and stop (TRACING)
<code>posix_trace_timedgetnext_event</code>	retrieve a trace event (TRACING)
<code>posix_trace_trid_eventid_open</code>	open a trace event type identifier (TRACING)
<code>posix_trace_trygetnext_event</code>	retrieve a trace event (TRACING)
<code>posix_typed_mem_get_info</code>	query typed memory information (ADVANCED REALTIME)
<code>posix_typed_mem_open</code>	open a typed memory object (ADVANCED REALTIME)
<code>pow</code>	power function
<code>pread</code>	read from a file
<code>printf</code>	print formatted output
<code>pselect</code>	synchronous I/O multiplexing
<code>psiginfo</code>	write signal information to standard error
<code>pthread_atfork</code>	register fork handlers
<code>pthread_attr_destroy</code>	destroy and initialize the thread attributes object

<code>pthread_attr_getguardsize</code>	get and set the thread guardsize attribute
<code>pthread_attr_getinheritsched</code>	get and set the inheritsched attribute (REALTIME THREADS)
<code>pthread_attr_getschedparam</code>	get and set the schedparam attribute
<code>pthread_attr_getschedpolicy</code>	get and set the schedpolicy attribute (REALTIME THREADS)
<code>pthread_attr_getscope</code>	get and set the contentionscope attribute (REALTIME THREADS)
<code>pthread_attr_getstack</code>	get and set stack attributes
<code>pthread_attr_getstacksize</code>	get and set the stacksize attribute
<code>pthread_attr_init</code>	initialize the thread attributes object
<code>pthread_attr_setdetachstate</code>	set the detachstate attribute
<code>pthread_attr_setguardsize</code>	set the thread guardsize attribute
<code>pthread_attr_setinheritsched</code>	set the inheritsched attribute (REALTIME THREADS)
<code>pthread_attr_setschedparam</code>	set the schedparam attribute
<code>pthread_attr_setschedpolicy</code>	set the schedpolicy attribute (REALTIME THREADS)
<code>pthread_attr_setscope</code>	set the contentionscope attribute (REALTIME THREADS)
<code>pthread_attr_setstack</code>	set the stack attribute
<code>pthread_attr_setstacksize</code>	set the stacksize attribute
<code>pthread_barrierattr_destroy</code>	destroy and initialize the barrier attributes object
<code>pthread_barrierattr_getpshared</code>	get and set the process-shared attribute of the barrier attributes object
<code>pthread_barrierattr_init</code>	initialize the barrier attributes object

<code>pthread_barrier_destroy</code>	destroy and initialize a barrier object
<code>pthread_barrier_wait</code>	synchronize at a barrier
<code>pthread_cancel</code>	cancel execution of a thread
<code>pthread_cleanup_pop</code>	establish cancellation handlers
<code>pthread_condattr_destroy</code>	destroy and initialize the condition variable attributes object
<code>pthread_condattr_getclock</code>	get and set the clock selection condition variable attribute
<code>pthread_condattr_getpshared</code>	get and set the process-shared condition variable attributes
<code>pthread_condattr_init</code>	initialize the condition variable attributes object
<code>pthread_condattr_setclock</code>	set the clock selection condition variable attribute
<code>pthread_condattr_setpshared</code>	set the process-shared condition variable attribute
<code>pthread_cond_broadcast</code>	broadcast or signal a condition
<code>pthread_cond_destroy</code>	destroy and initialize condition variables
<code>pthread_cond_signal</code>	signal a condition
<code>pthread_cond_timedwait</code>	wait on a condition
<code>pthread_create</code>	thread creation
<code>pthread_detach</code>	detach a thread
<code>pthread_equal</code>	compare thread IDs
<code>pthread_exit</code>	thread termination
<code>pthread_getconcurrency</code>	get and set the level of concurrency

<code>pthread_getschedparam</code>	dynamic thread scheduling parameters access (REALTIME THREADS)
<code>pthread_getspecific</code>	thread-specific data management
<code>pthread_join</code>	wait for thread termination
<code>pthread_key_create</code>	thread-specific data key creation
<code>pthread_key_delete</code>	thread-specific data key deletion
<code>pthread_kill</code>	send a signal to a thread
<code>pthread_mutexattr_destroy</code>	destroy and initialize the mutex attributes object
<code>pthread_mutexattr_getprioceiling</code>	get and set the prioceiling attribute of the mutex attributes object (REALTIME THREADS)
<code>pthread_mutexattr_getprotocol</code>	get and set the protocol attribute of the mutex attributes object (REALTIME THREADS)
<code>pthread_mutexattr_getpshared</code>	get and set the process-shared attribute
<code>pthread_mutexattr_getrobust</code>	get and set the mutex robust attribute
<code>pthread_mutexattr_gettype</code>	get and set the mutex type attribute
<code>pthread_mutexattr_init</code>	initialize the mutex attributes object
<code>pthread_mutexattr_setprioceiling</code>	set the prioceiling attribute of the mutex attributes object (REALTIME THREADS)
<code>pthread_mutexattr_setprotocol</code>	set the protocol attribute of the mutex attributes object (REALTIME THREADS)
<code>pthread_mutexattr_setpshared</code>	set the process-shared attribute
<code>pthread_mutexattr_setrobust</code>	get and set the mutex robust attribute
<code>pthread_mutexattr_settype</code>	set the mutex type attribute
<code>pthread_mutex_consistent</code>	mark state protected by robust mutex as consistent
<code>pthread_mutex_destroy</code>	destroy and initialize a mutex

<code>pthread_mutex_init</code>	destroy and initialize a mutex
<code>pthread_mutex_lock</code>	lock and unlock a mutex
<code>pthread_mutex_setprioceiling</code>	change the priority ceiling of a mutex (REALTIME THREADS)
<code>pthread_mutex_timedlock</code>	lock a mutex
<code>pthread_mutex_trylock</code>	lock and unlock a mutex
<code>pthread_once</code>	dynamic package initialization
<code>pthread_rwlockattr_destroy</code>	destroy and initialize the read-write lock attributes object
<code>pthread_rwlockattr_getpshared</code>	get and set the process-shared attribute of the read-write lock attributes object
<code>pthread_rwlockattr_init</code>	initialize the read-write lock attributes object
<code>pthread_rwlockattr_setpshared</code>	set the process-shared attribute of the read-write lock attributes object
<code>pthread_rwlock_destroy</code>	destroy and initialize a read-write lock object
<code>pthread_rwlock_rdlock</code>	lock a read-write lock object for reading
<code>pthread_rwlock_timedrdlock</code>	lock a read-write lock for reading
<code>pthread_rwlock_timedwrlock</code>	lock a read-write lock for writing
<code>pthread_rwlock_tryrdlock</code>	lock a read-write lock object for reading
<code>pthread_rwlock_trywrlock</code>	lock a read-write lock object for writing
<code>pthread_rwlock_unlock</code>	unlock a read-write lock object
<code>pthread_rwlock_wrlock</code>	lock a read-write lock object for writing
<code>pthread_self</code>	get the calling thread ID
<code>pthread_setcancelstate</code>	set cancelability state

<code>pthread_setschedparam</code>	dynamic thread scheduling parameters access (REALTIME THREADS)
<code>pthread_setschedprio</code>	dynamic thread scheduling parameters access (REALTIME THREADS)
<code>pthread_setspecific</code>	thread-specific data management
<code>pthread_sigmask</code>	examine and change blocked signals
<code>pthread_spin_destroy</code>	destroy or initialize a spin lock object
<code>pthread_spin_lock</code>	lock a spin lock object
<code>pthread_spin_unlock</code>	unlock a spin lock object
<code>pthread_testcancel</code>	set cancelability state
<code>ptsname</code>	get name of the slave pseudo-terminal device
<code>putc</code>	put a byte on a stream
<code>putchar</code>	put a byte on a stdout stream
<code>putchar_unlocked</code>	stdio with explicit client locking
<code>putc_unlocked</code>	stdio with explicit client locking
<code>putenv</code>	change or add a value to an environment
<code>putmsg</code>	send a message on a STREAM (STREAMS)
<code>puts</code>	put a string on standard output
<code>pututxline</code>	put an entry into the user accounting database
<code>putwc</code>	put a wide character on a stream
<code>putwchar</code>	put a wide character on a stdout stream
<code>pwrite</code>	write on a file
<code>qsort</code>	sort a table of data

<code>rand</code>	pseudo-random number generator
<code>random</code>	generate pseudo-random number
<code>read</code>	read from a file
<code>readdir</code>	read a directory
<code>readlink</code>	read the contents of a symbolic link
<code>readv</code>	read a vector
<code>realloc</code>	memory reallocator
<code>realpath</code>	resolve a pathname
<code>recv</code>	receive a message from a connected socket
<code>recvfrom</code>	receive a message from a socket
<code>recvmsg</code>	receive a message from a socket
<code>regcomp</code>	regular expression matching
<code>remainder</code>	remainder function
<code>remove</code>	remove a file
<code>remque</code>	remove an element from a queue
<code>remquo</code>	remainder functions
<code>rename</code>	rename file
<code>rewind</code>	reset the file position indicator in a stream
<code>rewinddir</code>	reset the position of a directory stream to the beginning of a directory
<code>rint</code>	round-to-nearest integral value
<code>rmdir</code>	remove a directory
<code>round</code>	round to the nearest integer value in a floating-

<code>scalbn</code>	compute exponent using FLT_RADIX
<code>scandir</code>	scan a directory
<code>scanf</code>	convert formatted input
<code>sched_getparam</code>	get scheduling parameters (REALTIME)
<code>sched_get_priority_max</code>	get priority limits (REALTIME)
<code>sched_getscheduler</code>	get scheduling policy (REALTIME)
<code>sched_rr_get_interval</code>	get execution time limits (REALTIME)
<code>sched_setparam</code>	set scheduling parameters (REALTIME)
<code>sched_setscheduler</code>	set scheduling policy and parameters (REALTIME)
<code>sched_yield</code>	yield the processor
<code>seed48</code>	seed a uniformly distributed pseudo-random non-negative long integer generator
<code>seekdir</code>	set the position of a directory stream
<code>select</code>	synchronous I/O multiplexing
<code>sem_close</code>	close a named semaphore
<code>semctl</code>	XSI semaphore control operations
<code>sem_destroy</code>	destroy an unnamed semaphore
<code>semget</code>	get set of XSI semaphores
<code>sem_getvalue</code>	get the value of a semaphore
<code>sem_init</code>	initialize an unnamed semaphore
<code>semop</code>	XSI semaphore operations
<code>sem_open</code>	initialize and open a named semaphore
<code>sem_post</code>	unlock a semaphore

<code>sem_trywait</code>	lock a semaphore
<code>sem_unlink</code>	remove a named semaphore
<code>sem_wait</code>	lock a semaphore
<code>send</code>	send a message on a socket
<code>sendmsg</code>	send a message on a socket using a message structure
<code>sendto</code>	send a message on a socket
<code>setbuf</code>	assign buffering to a stream
<code>setegid</code>	set the effective group ID
<code>setenv</code>	add or change environment variable
<code>seteuid</code>	set effective user ID
<code>setgid</code>	set-group-ID
<code>setgrent</code>	reset the group database to the first entry
<code>sethostent</code>	network host database functions
<code>setitimer</code>	set the value of an interval timer
<code>setjmp</code>	set jump point for a non-local goto
<code>setkey</code>	set encoding key (CRYPT)
<code>setlocale</code>	set program locale
<code>setlogmask</code>	set the log priority mask
<code>setnetent</code>	network database function
<code>setpgid</code>	set process group ID for job control
<code>setpgrp</code>	set the process group ID
<code>setpriority</code>	set the nice value

<code>setpwent</code>	user database function
<code>setregid</code>	set real and effective group IDs
<code>setreuid</code>	set real and effective user IDs
<code>setrlimit</code>	control maximum resource consumption
<code>setservent</code>	network services database functions
<code>setsid</code>	create session and set process group ID
<code>setsockopt</code>	set the socket options
<code>setstate</code>	switch pseudo-random number generator state arrays
<code>setuid</code>	set user ID
<code>setutxent</code>	reset the user accounting database to the first entry
<code>setvbuf</code>	assign buffering to a stream
<code>shmat</code>	XSI shared memory attach operation
<code>shmctl</code>	XSI shared memory control operations
<code>shmdt</code>	XSI shared memory detach operation
<code>shmget</code>	get an XSI shared memory segment
<code>shm_open</code>	open a shared memory object (REALTIME)
<code>shm_unlink</code>	remove a shared memory object (REALTIME)
<code>shutdown</code>	shut down socket send and receive operations
<code>sigaction</code>	examine and change a signal action
<code>sigaddset</code>	add a signal to a signal set
<code>sigaltstack</code>	set and get signal alternate stack context

<code>sigemptyset</code>	initialize and empty a signal set
<code>sigfillset</code>	initialize and fill a signal set
<code>sighold</code>	signal management
<code>siginterrupt</code>	allow signals to interrupt functions
<code>sigismember</code>	test for a signal in a signal set
<code>siglongjmp</code>	non-local goto with signal handling
<code>signal</code>	signal management
<code>signbit</code>	test sign
<code>signgam</code>	log gamma function
<code>sigpause</code>	remove a signal from the signal mask and suspend the thread
<code>sigpending</code>	examine pending signals
<code>sigprocmask</code>	examine and change blocked signals
<code>sigqueue</code>	queue a signal to a process
<code>sigrelse</code>	signal management
<code>sigsetjmp</code>	set jump point for a non-local goto
<code>sigsuspend</code>	wait for a signal
<code>sigtimedwait</code>	wait for queued signals
<code>sigwait</code>	wait for queued signals
<code>sigwaitinfo</code>	wait for queued signals
<code>sin</code>	sine function
<code>sinh</code>	hyperbolic sine functions
<code>sinl</code>	sine function

<code>snprintf</code>	print formatted output
<code>socketatmark</code>	determine whether a socket is at the out-of-band mark
<code>socket</code>	create an endpoint for communication
<code>socketpair</code>	create a pair of connected sockets
<code>sprintf</code>	print formatted output
<code>sqrt</code>	square root function
<code>srand</code>	pseudo-random number generator
<code>srand48</code>	seed the uniformly distributed double-precision pseudo-random number generator
<code>srandom</code>	seed pseudo-random number generator
<code>sscanf</code>	convert formatted input
<code>stat</code>	get file status
<code>statvfs</code>	get file system information
<code>stdin</code>	standard I/O streams
<code>stpcpy</code>	copy a string and return a pointer to the end of the result
<code>stpncpy</code>	copy fixed length string, returning a pointer to the array end
<code>strcasecmp</code>	case-insensitive string comparisons
<code>strcat</code>	concatenate two strings
<code>strchr</code>	string scanning operation
<code>strcmp</code>	compare two strings
<code>strcoll</code>	string comparison using collating information

<code>strcspn</code>	get the length of a complementary substring
<code>strdup</code>	duplicate a specific number of bytes from a string
<code>strerror</code>	get error message string
<code>strfmon</code>	convert monetary value to a string
<code>strftime</code>	convert date and time to a string
<code>strlen</code>	get length of fixed size string
<code>strncasecmp</code>	case-insensitive string comparisons
<code>strncat</code>	concatenate a string with part of another
<code>strncmp</code>	compare part of two strings
<code>strncpy</code>	copy fixed length string, returning a pointer to the array end
<code>strndup</code>	duplicate a specific number of bytes from a string
<code>strnlen</code>	get length of fixed size string
<code>strpbrk</code>	scan a string for a byte
<code>strptime</code>	date and time conversion
<code>strrchr</code>	string scanning operation
<code>strsignal</code>	get name of signal
<code>strspn</code>	get length of a substring
<code>strstr</code>	find a substring
<code>strtod</code>	convert a string to a double-precision number
<code>strtoimax</code>	convert string to integer type
<code>strtok</code>	split string into tokens
<code>strtol</code>	convert a string to a long integer

<code>strtoll</code>	convert a string to a long integer
<code>strtoul</code>	convert a string to an unsigned long
<code>strtoumax</code>	convert a string to an integer type
<code>strxfrm</code>	string transformation
<code>swab</code>	swap bytes
<code>swprintf</code>	print formatted wide-character output
<code>swscanf</code>	convert formatted wide-character input
<code>symlink</code>	make a symbolic link
<code>sync</code>	schedule file system updates
<code>sysconf</code>	get configurable system variables
<code>syslog</code>	log a message
<code>system</code>	issue a command
<code>tan</code>	tangent function
<code>tanh</code>	hyperbolic tangent functions
<code>tanl</code>	tangent function
<code>tcdrain</code>	wait for transmission of output
<code>tcflow</code>	suspend or restart the transmission or reception of data
<code>tcflush</code>	flush non-transmitted output data, non-read input data, or both
<code>tcgetattr</code>	get the parameters associated with the terminal
<code>tcgetpgrp</code>	get the foreground process group ID
	get the process group ID for the session leader

<code>tcsendbreak</code>	send a break for a specific duration
<code>tcsetattr</code>	set the parameters associated with the terminal
<code>tcsetpgrp</code>	set the foreground process group ID
<code>tdelete</code>	manage a binary search tree
<code>telldir</code>	current location of a named directory stream
<code>tempnam</code>	create a name for a temporary file
<code>tfind</code>	search binary search tree
<code>tgamma</code>	compute <code>gamma()</code> function
<code>time</code>	get time
<code>timer_create</code>	create a per-process timer
<code>timer_delete</code>	delete a per-process timer
<code>timer_getoverrun</code>	per-process timers
<code>times</code>	get process and waited-for child process times
<code>timezone</code>	difference from UTC and local standard time
<code>tmpfile</code>	create a temporary file
<code>tmpnam</code>	create a name for a temporary file
<code>toascii</code>	translate an integer to a 7-bit ASCII character
<code>_tolower</code>	transliterate uppercase characters to lowercase
<code>tolower</code>	transliterate uppercase characters to lowercase
<code>_toupper</code>	transliterate lowercase characters to uppercase
<code>toupper</code>	transliterate lowercase characters to uppercase
<code>towctrans</code>	wide-character transliteration

<code>toupper</code>	transliterate lowercase wide-character code to uppercase
<code>trunc</code>	round to truncated integer value
<code>truncate</code>	truncate a file to a specified length
<code>truncf</code>	round to truncated integer value
<code>tsearch</code>	search a binary search tree
<code>ttyname</code>	find the pathname of a terminal
<code>twalk</code>	traverse a binary search tree
<code>tzset</code>	set timezone conversion information
<code>ulimit</code>	get and set process limits
<code>umask</code>	set and get the file mode creation mask
<code>uname</code>	get the name of the current system
<code>ungetc</code>	push byte back into input stream
<code>ungetwc</code>	push wide-character code back into the input stream
<code>unlink</code>	remove a directory entry
<code>unlockpt</code>	unlock a pseudo-terminal master/slave pair
<code>unsetenv</code>	remove an environment variable
<code>uselocale</code>	use locale in current thread
<code>utime</code>	set file access and modification times
<code>utimensat</code>	set file access and modification times
<code>va_arg</code>	handle variable argument list
<code>vfprintf</code>	format output of a stdarg argument list

<code>vfwprintf</code>	wide-character formatted output of a stdarg argument list
<code>vfwscanf</code>	wide-character formatted input of a stdarg argument list
<code>vprintf</code>	format the output of a stdarg argument list
<code>vscanf</code>	format input of a stdarg argument list
<code>vsnprintf</code>	format output of a stdarg argument list
<code>vsscanf</code>	format input of a stdarg argument list
<code>vswprintf</code>	wide-character formatted output of a stdarg argument list
<code>vswscanf</code>	wide-character formatted input of a stdarg argument list
<code>wprintf</code>	wide-character formatted output of a stdarg argument list
<code>wscanf</code>	wide-character formatted input of a stdarg argument list
<code>wait</code>	wait for a child process to stop or terminate
<code>waitid</code>	wait for a child process to change state
<code>waitpid</code>	wait for a child process to stop or terminate
<code>wcpcpy</code>	copy a wide-character string, returning a pointer to its end
<code>wcpncpy</code>	copy a fixed-size wide-character string, returning a pointer to its end
<code>wcrtomb</code>	convert a wide-character code to a character (restartable)
<code>wcscasecmp</code>	case-insensitive wide-character string comparison
<code>wcscat</code>	concatenate two wide-character strings

<code>wscmp</code>	compare two wide-character strings
<code>wscoll</code>	wide-character string comparison using collating information
<code>wscopy</code>	copy a wide-character string, returning a pointer to its end
<code>wscspn</code>	get the length of a complementary wide substring
<code>wcsdup</code>	duplicate a wide-character string
<code>wcsftime</code>	convert date and time to a wide-character string
<code>wcslen</code>	get length of a fixed-sized wide-character string
<code>wcsncasecmp</code>	case-insensitive wide-character string comparison
<code>wcsncat</code>	concatenate a wide-character string with part of another
<code>wcsncmp</code>	compare part of two wide-character strings
<code>wcsncpy</code>	copy a fixed-size wide-character string, returning a pointer to its end
<code>wcsnlen</code>	get length of a fixed-sized wide-character string
<code>wcsnrtombs</code>	convert wide-character string to multi-byte string
<code>wcspbrk</code>	scan a wide-character string for a wide-character code
<code>wcsrchr</code>	wide-character string scanning operation
<code>wcsrtombs</code>	convert a wide-character string to a character string (restartable)
<code>wcsspn</code>	get the length of a wide substring
<code>wcsstr</code>	find a wide-character substring
<code>wcstod</code>	convert a wide-character string to a double-precision number

<code>wcstok</code>	split a wide-character string into tokens
<code>wcstol</code>	convert a wide-character string to a long integer
<code>wcstold</code>	convert a wide-character string to a double-precision number
<code>wcstoll</code>	convert a wide-character string to a long integer
<code>wcstombs</code>	convert a wide-character string to a character string
<code>wcstoul</code>	convert a wide-character string to an unsigned long
<code>wcstoumax</code>	convert a wide-character string to an integer type
<code>wcswidth</code>	number of column positions of a wide-character string
<code>wcsxfrm</code>	wide-character string transformation
<code>wctob</code>	wide-character to single-byte conversion
<code>wctomb</code>	convert a wide-character code to a character
<code>wctrans</code>	define character mapping
<code>wctype</code>	define character class
<code>wcwidth</code>	number of column positions of a wide-character code
<code>wmemchr</code>	find a wide character in memory
<code>wmemcmp</code>	compare wide characters in memory
<code>wmemcpy</code>	copy wide characters in memory
<code>wmemmove</code>	copy wide characters in memory with overlapping areas
<code>wmemset</code>	set wide characters in memory
<code>wordevn</code>	perform word expansions

<code>write</code>	write on a file
<code>writerv</code>	write a vector
<code>wscanf</code>	convert formatted wide-character input
<code>y0</code>	Bessel functions of the second kind
