

std::memchr

Defined in header <cstring>

```
const void* memchr( const void* ptr, int ch, std::size_t count );
void* memchr( void* ptr, int ch, std::size_t count );
```

Converts `ch` to `unsigned char` and locates the first occurrence of that value in the initial `count` characters (each interpreted as `unsigned char`) of the object pointed to by `ptr`.

This function behaves as if it reads the characters sequentially and stops as soon as a matching character is found: if the array pointed to by `ptr` is smaller than `count`, but the match is found within the array, the behavior is well-defined (since C++17)

Parameters

ptr - pointer to the object to be examined
ch - character to search for
count - max number of characters to examine

Return value

Pointer to the location of the character, or a null pointer if no such character is found.

Example

Search an array of characters.

Run this code

```
#include <iostream>
#include <cstring>

int main()
{
    char arr[] = {'a','\0','a','A','a','a','A','a'};
    char *pc = (char*)std::memchr(arr,'A',sizeof arr);
    if (pc != nullptr)
        std::cout << "search character found\n";
    else
        std::cout << "search character not found\n";
}
```

Output:

```
search character found
```

See also

strchr	finds the first occurrence of a character (function)
find find_if find_if_not (C++11)	finds the first element satisfying specific criteria (function template)
C documentation for memchr	

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