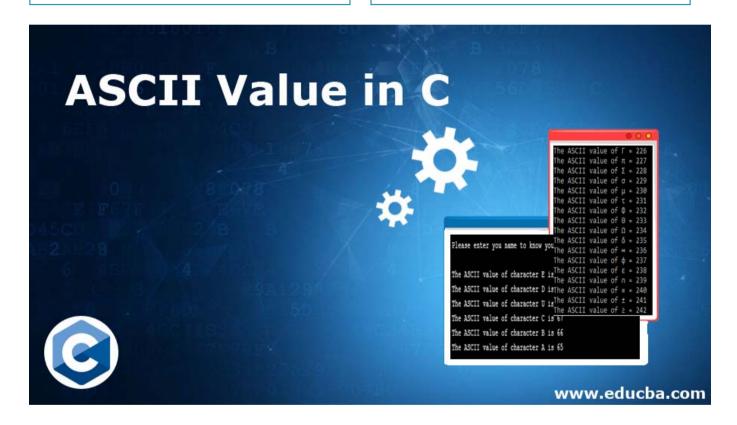


← (https://www.educba.com/stderr-in-c/)

→ (https://www.educba.com/strcat-in-c/)



Introduction to ASCII Value in C

ASCII is abbreviated as the "American Standard Code for Information Interchange". As humans we have our language to understand the same way machine also have the same thing to understand characters, digits, special characters that is ASCII representation of the character.



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get back our original number compiler gives you 67 and other internal software converts these values into its equivalent characters.

ASCII values Table

| Dec | Hic | Oct (| Char | | Dec | Hbo | Oct | Html | Chr | Dec | Hx | Oct | Html | Chr | Dec | Hx | Oct | Html Ch | nr_ |
|-----|-------|--------|------------|--------------------------|------|-----|-----|---------------|-------|-----|----|-----|-------|-----|-----|-------|-----|---------|-----|
| 0 | 0 | 000 1 | WL | (null) | 32 | 20 | 040 | 6#32; | Space | 64 | 40 | 100 | ¢#64; | 0 | 96 | 60 | 140 | a#96; | |
| 1 | 1 | 001 2 | OH | (start of heading) | 33 | 21 | 041 | a#33; | 1 | 65 | 41 | 101 | a#65; | A | 97 | 61 | 141 | 6#97; | a |
| 2 | 2 | 002 8 | XT | (start of text) | 34 | 22 | 042 | 4#34; | 44 | 66 | 42 | 102 | 6#66; | В | 98 | 62 | 142 | 6#98; | b |
| 3 | 3 | 003 E | XT | (end of text) | 35 | 23 | 043 | %#35 ; | # | 67 | 43 | 103 | «#67; | C | 99 | 63 | 143 | 6#99; | C |
| 4 | 4 | 004 E | COT | (end of transmission) | 36 | 24 | 044 | €#36; | 4 | 68 | 44 | 104 | 4#68; | D | 100 | 64 | 144 | a#100; | d |
| 5 | 5 | 005 E | CNQ | (enquiry) | 37 | 25 | 045 | 6#37; | * | 69 | 45 | 105 | 4#69; | E | 101 | 65 | 145 | 6#101; | e |
| 6 | 6 | 006 | ACK | (acknowledge) | 38 | 26 | 046 | £#38; | 6 | 70 | 46 | 106 | 6#70; | F | 102 | 66 | 146 | 6#102; | £ |
| 7 | 7 | 007 E | EL | (bell) | 39 | 27 | 047 | 6#39; | 1 | 71 | 47 | 107 | G | G | 103 | 67 | 147 | £#103; | g |
| 8 | 8 | 010 E | 33 | (backspace) | 40 | 28 | 050 | a#40; | (| 72 | 48 | 110 | 6#72; | H | 104 | 68 | 150 | a#104; | h |
| 9 | 9 | 011 7 | FAB | (horizontal tab) | 41 | 29 | 051 | 6#41; |) | 73 | 49 | 111 | 6#73; | I | 105 | 69 | 151 | 6#105; | 1 |
| 10 | A | 012 I | F | (NL line feed, new line) | 42 | 2A | 052 | 6#42; | * | 74 | 4A | 112 | 6#74; | J | 106 | 6A | 152 | 6#106; |) |
| 11 | В | 013 \$ | T | (vertical tab) | 43 | 2B | 053 | 6#43; | + | 75 | 4B | 113 | 6#75; | K | 107 | 6B | 153 | 6#107; | k |
| 12 | C | 014 I | FF | (NP form feed, new page) | 44 | 20 | 054 | 6#44; | , | 76 | 4C | 114 | 6#76; | L | 108 | 6C | 154 | 6#108; | 1 |
| 13 | D | 015 | R | (carriage return) | 45 | 2D | 055 | 4#45; | _ | 77 | 4D | 115 | 4#77; | M | 109 | 6D | 155 | 6#109; | n |
| 14 | E | 016 9 | 50 | (shift out) | 46 | 2E | 056 | 6#46; | | 78 | 4E | 116 | 6#78; | N | 110 | 6E | 156 | 6#110; | n |
| 15 | F | 017 5 | 3I | (shift in) | 47 | 2F | 057 | 6#47; | 1 | 79 | 4F | 117 | 6#79; | 0 | 111 | 6F | 157 | 6#111; | 0 |
| 16 | 10 | 020 I | LE | (data link escape) | 48 | 30 | 060 | 6#48; | 0 | 80 | 50 | 120 | 6#80; | P | 112 | 70 | 160 | 6#112; | p |
| 17 | 11 | 021 I | Cl | (device control 1) | 49 | 31 | 061 | 4#49; | 1 | 81 | 51 | 121 | 6#81; | 0 | 113 | 71 | 161 | 6#113; | a |
| 18 | 12 | 022 I | CZ | (device control 2) | 50 | 32 | 062 | 4#50; | 2 | 82 | 52 | 122 | 6#82; | R | 114 | 72 | 162 | 6#114; | r |
| 19 | 13 | 023 I |)C3 | (device control 3) | 51 | 33 | 063 | 6#51; | 3 | 83 | 53 | 123 | S | 3 | 115 | 73 | 163 | 6#115; | 3 |
| 20 | 14 | 024 I | C4 | (device control 4) | 52 | 34 | 064 | 4#52; | 4 | 84 | 54 | 124 | 4#84; | T | 116 | 74 | 164 | a#116; | t |
| 21 | 15 | 025 1 | IAK | (negative acknowledge) | 53 | 35 | 065 | 4#53; | 5 | 85 | 55 | 125 | 4#85; | U | 117 | 75 | 165 | 6#117; | u |
| 22 | 16 | 026 9 | SYN | (synchronous idle) | 54 | 36 | 066 | 6#54; | 6 | 86 | 56 | 126 | V | V | 118 | 76 | 166 | 6#118; | v |
| 23 | 17 | 027 E | TB | (end of trans, block) | 55 | 37 | 067 | 7 | 7 | 87 | 57 | 127 | 6#87; | U | 119 | 77 | 167 | 6#119; | u |
| | | | | (cancel) | 56 | 38 | 070 | a#56; | 8 | 88 | 58 | 130 | £#88; | X | 120 | 78 | 170 | a#120; | x |
| 25 | 19 | 031 E | CM | (end of medium) | 57 | 39 | 071 | 4#57; | 9 | 89 | 59 | 131 | 4#89; | Y | 121 | 79 | 171 | 6#121; | Y |
| 26 | 1A | 032 9 | SUB | (substitute) | 58 | 3A | 072 | 6#58; | : | 90 | 5A | 132 | 6#90; | 2 | 122 | 7A | 172 | 6#122; | Z |
| 27 | 1B | 033 E | CSC | (escape) | 59 | 3B | 073 | 6#59; | ; | 91 | 5B | 133 | 6#91; | 1 | 123 | 7B | 173 | 6#123; | 1 |
| 28 | 10 | 034 I | FS | (file separator) | 60 | 30 | 074 | a#60; | < | 92 | 5C | 134 | 6#92; | V | 124 | 70 | 174 | a#124; | 1 |
| | 77.70 | 035 0 | | (group separator) | 61 | 3D | 075 | 4#61; | = | 93 | 5D | 135 | 4#93; | 1 | | 0.000 | | 6#125; | |
| | | 036 F | | (record separator) | | - | | 6#62: | | | | | 6#94: | _ | | | | 6#126: | |
| | | 037 1 | | (unit separator) | 7.77 | | | 6#63; | | - | | | 6#95; | | | | | 6#127; | |

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| 128 | Ç | 144 | É | 160 | á | 176 | | 192 | L | 208 | Ш | 224 | α | 240 | = |
|-----|---|-----|---|-----|---|-----|---|-----|---|-----|---|-----|---|-----|---|
| 129 | ü | 145 | æ | 161 | í | 177 | | 193 | T | 209 | = | 225 | ß | 241 | ± |
| 130 | é | 146 | Æ | 162 | ó | 178 | | 194 | Т | 210 | П | 226 | Г | 242 | 2 |
| 131 | â | 147 | ô | 163 | ú | 179 | | 195 | H | 211 | Ш | 227 | π | 243 | ≤ |
| 132 | ä | 148 | ö | 164 | ñ | 180 | + | 196 | _ | 212 | L | 228 | Σ | 244 | 1 |





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```
156 €
                                                                                    252
                        172
141 i
            157 ¥
                                                           221
                        173
                                   189
                                                205
142
                                                                        238
                                                                                    254
            158
                        174
                                   190
                                                206
                                                           222
143
                                                                                    255
            159
                        175
                                                           223
                                   191
```

How does ASCII Value Represent Internally in C?

- 1. Let take an example string as "ABCDEFG HIJK LMNO".
- 2. When we pass this instruction to machine it will not store it as "ABCDEFG HIJK LMNO" but instead it will store its equivalent ASCII value.
- **3.** Therefore now machine stored value is "65 66 67 68 69 70 71 32 72 73 74 75 32 76 77 78 79".
- 4. ASCII value is 65, B is 66, C is 67, and so on. Space ASCII value is:

Syntax:

```
int p;
for(int p=0;p<255;p++)
{
Printf("%c,%d",p,p);//%c is for display character and %d is for
ASCII value
}</pre>
```



Examples to Implement of ASCII Value in C



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```
//including basic C libraries
#include <stdio.h>
//main method for run C application
int main()
{
//declaration int variable
int capitalChars;
//iterating Capital ASCII values
for(capitalChars=65; capitalChars<91; capitalChars++) // for loop</pre>
from 65 to 90
{
//display ASCII values for its equivalent characters
printf("\n\tThe equivalent ASCII for %c character is %d",
capitalChars,capitalChars);
}
return 0;
}
```







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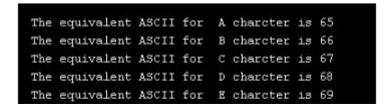
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Output:







```
The equivalent ASCII for N charcter is 78
The equivalent ASCII for O charcter is 79
The equivalent ASCII for P charcter is 80
The equivalent ASCII for Q charcter is 81
The equivalent ASCII for R charcter is 82
The equivalent ASCII for S charcter is 83
The equivalent ASCII for T charcter is 84
The equivalent ASCII for U charcter is 85
The equivalent ASCII for V charcter is 86
The equivalent ASCII for W charcter is 87
The equivalent ASCII for X charcter is 88
The equivalent ASCII for X charcter is 88
The equivalent ASCII for Y charcter is 89
The equivalent ASCII for Z charcter is 90
```

2. Small A to Z ASCII Values

```
//including basic C libraries
#include <stdio.h>
//main method for run C application
int main()
{
    //declaration int variable
int lowerChars;
    //iterating lowe case characters ASCII values
for(lowerChars=97;lowerChars<123;lowerChars++) // for loop from
97 to 122
{
    //display ASCII values for its equivalent characters
printf("\n\tThe equivalent ASCII for lower case %c character is</pre>
```



Output:

```
The equivalent ASCII for lower case a character is 97
The equivalent ASCII for lower case b character is 98
The equivalent ASCII for lower case c character is 99
The equivalent ASCII for lower case d character is 100
The equivalent ASCII for lower case e character is 101
The equivalent ASCII for lower case f character is 102
The equivalent ASCII for lower case q character is 103
The equivalent ASCII for lower case h character is 104
The equivalent ASCII for lower case i character is 105
The equivalent ASCII for lower case j character is 106
The equivalent ASCII for lower case k character is 107
The equivalent ASCII for lower case 1 character is 108
The equivalent ASCII for lower case m character is 109
The equivalent ASCII for lower case n character is 110
The equivalent ASCII for lower case o character is 111
The equivalent ASCII for lower case p character is 112
The equivalent ASCII for lower case q character is 113
The equivalent ASCII for lower case r character is 114
The equivalent ASCII for lower case s character is 115
The equivalent ASCII for lower case t character is 116
The equivalent ASCII for lower case u character is 117
The equivalent ASCII for lower case v character is 118
The equivalent ASCII for lower case w character is 119
The equivalent ASCII for lower case x character is 120
The equivalent ASCII for lower case y character is 121
The equivalent ASCII for lower case z character is 122
```

3. Space ASCII Value

```
//including basic C libraries
#include <stdio.h>
//main method for run C application
```





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```
//iterating lowe case characters ASCII values
for(space=32;space<33;space++) // for loop 32
{
  //display ASCII values for its equivalent characters
  printf("\n\tThe equivalent ASCII for space %c is %d",
   space,space);
}
return 0;
}</pre>
```

Output:

The equivalent ASCII for space is 32

4. Special Characters ASCII Values

```
//including basic C libraries
#include <stdio.h>
//main method for run C application
int main()
{
//declaration int variable
int specialChars;
//iterating lowe case characters ASCII values
for(specialChars=33;specialChars<48;specialChars++) // for loop</pre>
```



```
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```

```
spectarellars, spectarellars,,
}
for(specialChars=58;specialChars<65;specialChars++) // for loop</pre>
from 58 to 64
{
//display ASCII values for its equivalent characters
printf("\n\tThe equivalent ASCII for %c special character is %d",
specialChars, specialChars);
for(specialChars=123;specialChars<127;specialChars++) // for loop</pre>
from 123 to 126
{
//display ASCII values for its equivalent characters
printf("\n\tThe equivalent ASCII for %c special character is %d",
specialChars, specialChars);
}
return 0;
}
```

Output:

```
The equivalent ASCII for ! special character is 33
The equivalent ASCII for " special character is 34
The equivalent ASCII for # special character is 35
The equivalent ASCII for $ special character is 36
The equivalent ASCII for $ special character is 37
```





```
The equivalent ASCII for . special character is 46
The equivalent ASCII for / special character is 47
The equivalent ASCII for : special character is 58
The equivalent ASCII for ; special character is 59
The equivalent ASCII for < special character is 60
The equivalent ASCII for = special character is 61
The equivalent ASCII for > special character is 62
The equivalent ASCII for ? special character is 63
The equivalent ASCII for @ special character is 64
The equivalent ASCII for @ special character is 123
The equivalent ASCII for | special character is 124
The equivalent ASCII for | special character is 125
The equivalent ASCII for > special character is 125
The equivalent ASCII for > special character is 126
```

5. All ASCII Values in One Place

```
//including basic C libraries
#include <stdio.h>
//main method for run C application
int main()
{
   //declaration int variable
int allChars;
   //iterating lowe case characters ASCII values
for(allChars=0;allChars<256;allChars++) // for loop from 0 to 255
{
   //display ASCII values for its equivalent characters
   printf("\n\tThe ASCII value of %c is %d", allChars,allChars);
}
return 0;</pre>
```



```
The ASCII value of \kappa=227 The ASCII value of \sigma=229 The ASCII value of \mu=230 The ASCII value of \tau=231 The ASCII value of \tau=231 The ASCII value of \tau=232 The ASCII value of \tau=232 The ASCII value of \tau=233 The ASCII value of \tau=233 The ASCII value of \tau=233 The ASCII value of \tau=235 The ASCII value of \tau=235
```

6. Given Name ASCII Values

```
//including basic C libraries
#include <stdio.h>
//main method for run C application
int main()
{
    // declaring char array variable
    char charArray[20];
    // declaring int variable
int var=0;
    //Asking user to enter any name
printf("\n\tPlease enter you name to know your name ASCII value");
scanf("%s", charArray);
while(charArray[var]!='\0') // iterating array characters
```

```
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charactay[var], charactay[var],
  var++;
}
return 0;
}
```

Output:

```
Please enter you name to know your name ASCII values: EDUCBA

The ASCII value of character E is 69

The ASCII value of character D is 68

The ASCII value of character U is 85

The ASCII value of character C is 67

The ASCII value of character B is 66

The ASCII value of character A is 65
```

Conclusion

ASCII in C is used to represent numeric values for each character. This each character internally stored as ASCII value but not the same character we have given. We can display lower case, upper case alphabets, special characters etc. ASCII values by using their corresponding order. Present we have 255 ASCII characters are there in C.

Recommended Articles

This is a guide to ASCII Value in C. Here we discuss the Introduction to ASCII Value in Caulifornia Table along with the different examples and code implementation. You can also go through our other suggested articles to learn more –



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