

NAME











pthread.h – threads

SYNOPSIS

#include <pthread.h>

DESCRIPTION

The <pthread.h> header shall define the following symbolic constants:

PTHREAD\_BARRIER\_SERIAL\_THREAD  
PTHREAD\_CANCEL\_ASYNCHRONOUS  
PTHREAD\_CANCEL\_ENABLE  
PTHREAD\_CANCEL\_DEFERRED  
PTHREAD\_CANCEL\_DISABLE  
PTHREAD\_CANCELED  
PTHREAD\_CREATE\_DETACHED  
PTHREAD\_CREATE\_JOINABLE  
[TPS]   
PTHREAD\_EXPLICIT\_SCHED  
PTHREAD\_INHERIT\_SCHED  
  
PTHREAD\_MUTEX\_DEFAULT  
PTHREAD\_MUTEX\_ERRORCHECK  
PTHREAD\_MUTEX\_NORMAL  
PTHREAD\_MUTEX\_RECURSIVE  
PTHREAD\_MUTEX\_ROBUST  
PTHREAD\_MUTEX\_STALLED  
PTHREAD\_ONCE\_INIT  
[RPI|TPI]   
PTHREAD\_PRIO\_INHERIT  
  
[MC1]   
PTHREAD\_PRIO\_NONE  
  
[RPP|TPP]   
PTHREAD\_PRIO\_PROTECT  
  
PTHREAD\_PROCESS\_SHARED  
PTHREAD\_PROCESS\_PRIVATE  
[TPS]   
PTHREAD\_SCOPE\_PROCESS  
PTHREAD\_SCOPE\_SYSTEM  


The <pthread.h> header shall define the following compile-time constant expressions valid as initializers for the following types:

Name	Initializer for Type
PTHREAD_COND_INITIALIZER	pthread_cond_t
PTHREAD_MUTEX_INITIALIZER	pthread_mutex_t
PTHREAD_RWLOCK_INITIALIZER	pthread_rwlock_t

The `<pthread.h>` header shall define the `pthread_attr_t`, `pthread_barrier_t`, `pthread_barrierattr_t`, `pthread_cond_t`, `pthread_condattr_t`, `pthread_key_t`, `pthread_mutex_t`, `pthread_mutexattr_t`, `pthread_once_t`, `pthread_rwlock_t`, `pthread_rwlockattr_t`, `pthread_spinlock_t`, and `pthread_t` types as described in [<sys/types.h>](#).

The following shall be declared as functions and may also be defined as macros. Function prototypes shall be provided.

```
int  pthread_atfork(void (*)(void), void (*)(void),
                   void (*)(void));
int  pthread_attr_destroy(pthread_attr_t *);
int  pthread_attr_getdetachstate(const pthread_attr_t *, int *);
int  pthread_attr_getguardsize(const pthread_attr_t *restrict,
                              size_t *restrict);
[TPS]
int  pthread_attr_getinheritsched(const pthread_attr_t *restrict,
                                  int *restrict);
int  pthread_attr_getschedparam(const pthread_attr_t *restrict,
                                struct sched_param *restrict);
[TPS]
int  pthread_attr_getschedpolicy(const pthread_attr_t *restrict,
                                 int *restrict);
int  pthread_attr_getscope(const pthread_attr_t *restrict,
                           int *restrict);
[TS]
int  pthread_attr_getstack(const pthread_attr_t *restrict,
                           void **restrict, size_t *restrict);
[TS]
int  pthread_attr_getstacksize(const pthread_attr_t *restrict,
                               size_t *restrict);
int  pthread_attr_init(pthread_attr_t *);
int  pthread_attr_setdetachstate(pthread_attr_t *, int);
int  pthread_attr_setguardsize(pthread_attr_t *, size_t);
[TPS]
int  pthread_attr_setinheritsched(pthread_attr_t *, int);
int  pthread_attr_setschedparam(pthread_attr_t *restrict,
                                const struct sched_param *restrict);
[TPS]
int  pthread_attr_setschedpolicy(pthread_attr_t *, int);
int  pthread_attr_setscope(pthread_attr_t *, int);
[TS]
int  pthread_attr_setstack(pthread_attr_t *, void *, size_t);
[TS]
int  pthread_attr_setstacksize(pthread_attr_t *, size_t);
int  pthread_barrier_destroy(pthread_barrier_t *);
int  pthread_barrier_init(pthread_barrier_t *restrict,
                          const pthread_barrierattr_t *restrict, unsigned);
```

```

int pthread_barrier_wait(pthread_barrier_t *);
int pthread_barrierattr_destroy(pthread_barrierattr_t *);
[TSH]
int pthread_barrierattr_getpshared(
    const pthread_barrierattr_t *restrict, int *restrict);
int pthread_barrierattr_init(pthread_barrierattr_t *);
[TSH]
int pthread_barrierattr_setpshared(pthread_barrierattr_t *, int);
int pthread_cancel(pthread_t);
int pthread_cond_broadcast(pthread_cond_t *);
int pthread_cond_destroy(pthread_cond_t *);
int pthread_cond_init(pthread_cond_t *restrict,
    const pthread_condattr_t *restrict);
int pthread_cond_signal(pthread_cond_t *);
int pthread_cond_timedwait(pthread_cond_t *restrict,
    pthread_mutex_t *restrict, const struct timespec *restrict);
int pthread_cond_wait(pthread_cond_t *restrict,
    pthread_mutex_t *restrict);
int pthread_condattr_destroy(pthread_condattr_t *);
int pthread_condattr_getclock(const pthread_condattr_t *restrict,
    clockid_t *restrict);
[TSH]
int pthread_condattr_getpshared(const pthread_condattr_t *restrict,
    int *restrict);
int pthread_condattr_init(pthread_condattr_t *);
int pthread_condattr_setclock(pthread_condattr_t *, clockid_t);
[TSH]
int pthread_condattr_setpshared(pthread_condattr_t *, int);
int pthread_create(pthread_t *restrict, const pthread_attr_t *restrict,
    void (*)(void*), void *restrict);
int pthread_detach(pthread_t);
int pthread_equal(pthread_t, pthread_t);
void pthread_exit(void *);
[OB XSI]
int pthread_getconcurrency(void);
[ICT]
int pthread_getcpuclockid(pthread_t, clockid_t *);
[IPS]
int pthread_getschedparam(pthread_t, int *restrict,
    struct sched_param *restrict);
void *pthread_getspecific(pthread_key_t);
int pthread_join(pthread_t, void **);
int pthread_key_create(pthread_key_t *, void (*)(void*));
int pthread_key_delete(pthread_key_t);
int pthread_mutex_consistent(pthread_mutex_t *);
int pthread_mutex_destroy(pthread_mutex_t *);

```

[\[RPP|TPP\]](#) 

```
int pthread_mutex_getprioceiling(const pthread_mutex_t *restrict,  
    int *restrict);
```



```
int pthread_mutex_init(pthread_mutex_t *restrict,  
    const pthread_mutexattr_t *restrict);
```

```
int pthread_mutex_lock(pthread_mutex_t *);
```

[\[RPP|TPP\]](#) 

```
int pthread_mutex_setprioceiling(pthread_mutex_t *restrict, int,  
    int *restrict);
```



```
int pthread_mutex_timedlock(pthread_mutex_t *restrict,  
    const struct timespec *restrict);
```


```
int pthread_mutex_trylock(pthread_mutex_t *);
```

```
int pthread_mutex_unlock(pthread_mutex_t *);
```

```
int pthread_mutexattr_destroy(pthread_mutexattr_t *);
```

[\[RPP|TPP\]](#) 

```
int pthread_mutexattr_getprioceiling(  
    const pthread_mutexattr_t *restrict, int *restrict);
```

[\[MC1\]](#) 

```
int pthread_mutexattr_getprotocol(const pthread_mutexattr_t *restrict,  
    int *restrict);
```

[\[TSH\]](#) 

```
int pthread_mutexattr_getpshared(const pthread_mutexattr_t *restrict,  
    int *restrict);
```




```
int pthread_mutexattr_getrobust(const pthread_mutexattr_t *restrict,  
    int *restrict);
```

```
int pthread_mutexattr_gettype(const pthread_mutexattr_t *restrict,  
    int *restrict);
```

```
int pthread_mutexattr_init(pthread_mutexattr_t *);
```

[\[RPP|TPP\]](#) 

```
int pthread_mutexattr_setprioceiling(pthread_mutexattr_t *, int);
```

[\[MC1\]](#) 

```
int pthread_mutexattr_setprotocol(pthread_mutexattr_t *, int);
```

[\[TSH\]](#) 

```
int pthread_mutexattr_setpshared(pthread_mutexattr_t *, int);
```



```
int pthread_mutexattr_setrobust(pthread_mutexattr_t *, int);
```

```
int pthread_mutexattr_settype(pthread_mutexattr_t *, int);
```

```
int pthread_once(pthread_once_t *, void (*)(void));
```

```
int pthread_rwlock_destroy(pthread_rwlock_t *);
```

```
int pthread_rwlock_init(pthread_rwlock_t *restrict,  
    const pthread_rwlockattr_t *restrict);
```

```
int pthread_rwlock_rdlock(pthread_rwlock_t *);
```

```
int pthread_rwlock_timedrdlock(pthread_rwlock_t *restrict,  
    const struct timespec *restrict);
```

```
int pthread_rwlock_timedwrlock(pthread_rwlock_t *restrict,  
    const struct timespec *restrict);
```

```

int  pthread_rwlock_tryrdlock(pthread_rwlock_t *);
int  pthread_rwlock_trywrlock(pthread_rwlock_t *);
int  pthread_rwlock_unlock(pthread_rwlock_t *);
int  pthread_rwlock_wrlock(pthread_rwlock_t *);
int  pthread_rwlockattr_destroy(pthread_rwlockattr_t *);
[ISH]
int  pthread_rwlockattr_getpshared(
    const pthread_rwlockattr_t *restrict, int *restrict);
int  pthread_rwlockattr_init(pthread_rwlockattr_t *);
[ISH]
int  pthread_rwlockattr_setpshared(pthread_rwlockattr_t *, int);
pthread_t
    pthread_self(void);
int  pthread_setcancelstate(int, int *);
int  pthread_setcanceltype(int, int *);
[OB_XSI]
int  pthread_setconcurrency(int);
[TPS]
int  pthread_setschedparam(pthread_t, int,
    const struct sched_param *);
int  pthread_setschedprio(pthread_t, int);
int  pthread_setspecific(pthread_key_t, const void *);
int  pthread_spin_destroy(pthread_spinlock_t *);
int  pthread_spin_init(pthread_spinlock_t *, int);
int  pthread_spin_lock(pthread_spinlock_t *);
int  pthread_spin_trylock(pthread_spinlock_t *);
int  pthread_spin_unlock(pthread_spinlock_t *);
void  pthread_testcancel(void);

```

The following may be declared as functions, or defined as macros, or both. If functions are declared, function prototypes shall be provided.

[pthread\\_cleanup\\_pop\(\)](#)  
[pthread\\_cleanup\\_push\(\)](#)

Inclusion of the <pthread.h> header shall make symbols defined in the headers [<sched.h>](#) and [<time.h>](#) visible.

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*The following sections are informative.*

## APPLICATION USAGE

None.

## RATIONALE

None.

## FUTURE DIRECTIONS

None.

## SEE ALSO

[<sched.h>](#), [<sys/types.h>](#), [<time.h>](#)

XSH [pthread\\_atfork](#), [pthread\\_attr\\_destroy](#), [pthread\\_attr\\_getdetachstate](#), [pthread\\_attr\\_getguardsize](#), [pthread\\_attr\\_getinheritsched](#), [pthread\\_attr\\_getschedparam](#), [pthread\\_attr\\_getschedpolicy](#), [pthread\\_attr\\_getscope](#), [pthread\\_attr\\_getstack](#), [pthread\\_attr\\_getstacksize](#), [pthread\\_barrier\\_destroy](#), [pthread\\_barrier\\_wait](#), [pthread\\_barrierattr\\_destroy](#), [pthread\\_barrierattr\\_getpshared](#), [pthread\\_cancel](#), [pthread\\_cleanup\\_pop](#), [pthread\\_cond\\_broadcast](#), [pthread\\_cond\\_destroy](#), [pthread\\_cond\\_timedwait](#), [pthread\\_condattr\\_destroy](#), [pthread\\_condattr\\_getclock](#), [pthread\\_condattr\\_getpshared](#), [pthread\\_create](#), [pthread\\_detach](#), [pthread\\_equal](#), [pthread\\_exit](#), [pthread\\_getconcurrency](#), [pthread\\_getcpuclockid](#), [pthread\\_getschedparam](#), [pthread\\_getspecific](#), [pthread\\_join](#), [pthread\\_key\\_create](#), [pthread\\_key\\_delete](#), [pthread\\_mutex\\_consistent](#), [pthread\\_mutex\\_destroy](#), [pthread\\_mutex\\_getprioceiling](#), [pthread\\_mutex\\_lock](#), [pthread\\_mutex\\_timedlock](#), [pthread\\_mutexattr\\_destroy](#), [pthread\\_mutexattr\\_getprioceiling](#), [pthread\\_mutexattr\\_getprotocol](#), [pthread\\_mutexattr\\_getpshared](#), [pthread\\_mutexattr\\_getrobust](#), [pthread\\_mutexattr\\_gettype](#), [pthread\\_once](#), [pthread\\_rwlock\\_destroy](#), [pthread\\_rwlock\\_rdlock](#), [pthread\\_rwlock\\_timedrdlock](#), [pthread\\_rwlock\\_timedwrlock](#), [pthread\\_rwlock\\_trywrlock](#), [pthread\\_rwlock\\_unlock](#), [pthread\\_rwlockattr\\_destroy](#), [pthread\\_rwlockattr\\_getpshared](#), [pthread\\_self](#), [pthread\\_setcancelstate](#), [pthread\\_setschedprio](#), [pthread\\_spin\\_destroy](#), [pthread\\_spin\\_lock](#), [pthread\\_spin\\_unlock](#)

## CHANGE HISTORY

First released in Issue 5. Included for alignment with the POSIX Threads Extension.

### Issue 6

The RTT margin markers are broken out into their POSIX options.

The Open Group Corrigendum U021/9 is applied, correcting the prototype for the [pthread\\_cond\\_wait\(\)](#) function.

The Open Group Corrigendum U026/2 is applied, correcting the prototype for the [pthread\\_setschedparam\(\)](#) function so that its second argument is of type **int**.

The [pthread\\_getcpuclockid\(\)](#) and [pthread\\_mutex\\_timedlock\(\)](#) functions are added for alignment with IEEE Std 1003.1d-1999.

The following functions are added for alignment with IEEE Std 1003.1j-2000: [pthread\\_barrier\\_destroy\(\)](#), [pthread\\_barrier\\_init\(\)](#), [pthread\\_barrier\\_wait\(\)](#), [pthread\\_barrierattr\\_destroy\(\)](#), [pthread\\_barrierattr\\_getpshared\(\)](#), [pthread\\_barrierattr\\_init\(\)](#), [pthread\\_barrierattr\\_setpshared\(\)](#), [pthread\\_condattr\\_getclock\(\)](#), [pthread\\_condattr\\_setclock\(\)](#), [pthread\\_rwlock\\_timedrdlock\(\)](#), [pthread\\_rwlock\\_timedwrlock\(\)](#), [pthread\\_spin\\_destroy\(\)](#), [pthread\\_spin\\_init\(\)](#), [pthread\\_spin\\_lock\(\)](#), [pthread\\_spin\\_trylock\(\)](#), and [pthread\\_spin\\_unlock\(\)](#).

PTHREAD\_RWLOCK\_INITIALIZER is removed for alignment with IEEE Std 1003.1j-2000.

Functions previously marked as part of the Read-Write Locks option are now moved to the Threads option.

The **restrict** keyword is added to the prototypes for [pthread\\_attr\\_getguardsize\(\)](#), [pthread\\_attr\\_getinheritsched\(\)](#), [pthread\\_attr\\_getschedparam\(\)](#), [pthread\\_attr\\_getschedpolicy\(\)](#), [pthread\\_attr\\_getscope\(\)](#), [pthread\\_attr\\_getstackaddr\(\)](#), [pthread\\_attr\\_getstacksize\(\)](#), [pthread\\_attr\\_getschedparam\(\)](#), [pthread\\_barrier\\_init\(\)](#), [pthread\\_barrierattr\\_getpshared\(\)](#), [pthread\\_cond\\_init\(\)](#), [pthread\\_cond\\_signal\(\)](#), [pthread\\_cond\\_timedwait\(\)](#), [pthread\\_cond\\_wait\(\)](#), [pthread\\_condattr\\_getclock\(\)](#), [pthread\\_condattr\\_getpshared\(\)](#), [pthread\\_create\(\)](#), [pthread\\_getschedparam\(\)](#), [pthread\\_mutex\\_getprioceiling\(\)](#), [pthread\\_mutex\\_init\(\)](#), [pthread\\_mutex\\_setprioceiling\(\)](#), [pthread\\_mutexattr\\_getprioceiling\(\)](#), [pthread\\_mutexattr\\_getprotocol\(\)](#), [pthread\\_mutexattr\\_getpshared\(\)](#), [pthread\\_mutexattr\\_gettype\(\)](#),

[pthread\\_rwlock\\_init\(\)](#), [pthread\\_rwlock\\_timedrdlock\(\)](#), [pthread\\_rwlock\\_timedwrlock\(\)](#), [pthread\\_rwlockattr\\_getpshared\(\)](#), and [pthread\\_sigmask\(\)](#).

IEEE PASC Interpretation 1003.1 #86 is applied, allowing the symbols from [<sched.h>](#) and [<time.h>](#) to be made visible when [<pthread.h>](#) is included. Previously this was an XSI option.

IEEE PASC Interpretation 1003.1c #42 is applied, removing the requirement for prototypes for the [pthread\\_kill\(\)](#) and [pthread\\_sigmask\(\)](#) functions. These are required to be in the [<signal.h>](#) header. They are allowed here through the name space rules.

IEEE PASC Interpretation 1003.1 #96 is applied, adding the [pthread\\_setschedprio\(\)](#) function.

IEEE Std 1003.1-2001/Cor 1-2002, item XBD/TC1/D6/13 is applied, correcting shading errors that were in contradiction with the System Interfaces volume of POSIX.1-2008.

## Issue 7

SD5-XBD-ERN-55 is applied, adding the **restrict** keyword to the [pthread\\_mutex\\_timedlock\(\)](#) function prototype.

SD5-XBD-ERN-62 is applied.

Austin Group Interpretation 1003.1-2001 #048 is applied, reinstating the PTHREAD\_RWLOCK\_INITIALIZER symbol.

The [<pthread.h>](#) header is moved from the Threads option to the Base.

The following extended mutex types are moved from the XSI option to the Base:

```
PTHREAD_MUTEX_NORMAL
PTHREAD_MUTEX_ERRORCHECK
PTHREAD_MUTEX_RECURSIVE
PTHREAD_MUTEX_DEFAULT
```

The PTHREAD\_MUTEX\_ROBUST and PTHREAD\_MUTEX\_STALLED symbols and the [pthread\\_mutex\\_consistent\(\)](#), [pthread\\_mutexattr\\_getrobust\(\)](#), and [pthread\\_mutexattr\\_setrobust\(\)](#) functions are added from The Open Group Technical Standard, 2006, Extended API Set Part 2.

Functionality relating to the Thread Priority Protection and Thread Priority Inheritance options is changed to be Non-Robust Mutex or Robust Mutex Priority Protection and Non-Robust Mutex or Robust Mutex Priority Inheritance, respectively.

This reference page is clarified with respect to macros and symbolic constants.

POSIX.1-2008, Technical Corrigendum 2, XBD/TC2-2008/0069 [624] is applied.

*End of informative text.*

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