

Section 0p : POSIX Header Files

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Man pages in this section

<code>aio.h</code>	asynchronous input and output
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<code>arpa_inet.h</code>	definitions for internet operations
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<code>assert.h</code>	verify program assertion
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<code>complex.h</code>	complex arithmetic
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<code>cpio.h</code>	cpio archive values
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<code>ctype.h</code>	character types
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<code>dirent.h</code>	format of directory entries
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<code>dlfcn.h</code>	dynamic linking
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<code>errno.h</code>	system error numbers
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<code>fcntl.h</code>	file control options
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<code>fenv.h</code>	floating-point environment
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<code>float.h</code>	floating types
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<code>fmtmsg.h</code>	message display structures
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<code>fnmatch.h</code>	filename-matching types
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<code>ftw.h</code>	file tree traversal
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<code>glob.h</code>	pathname pattern-matching types
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<code>grp.h</code>	group structure
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<code>iconv.h</code>	codeset conversion facility
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<code>inttypes.h</code>	fixed size integer types
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<code>langinfo.h</code>	language information constants
<code>libgen.h</code>	definitions for pattern matching functions
<code>limits.h</code>	implementation-defined constants
<code>locale.h</code>	category macros
<code>math.h</code>	mathematical declarations
<code>monetary.h</code>	monetary types
<code>mqueue.h</code>	message queues (REALTIME)
<code>ndbm.h</code>	definitions for ndbm database operations
<code>netdb.h</code>	definitions for network database operations
<code>net_if.h</code>	sockets local interfaces
<code>netinet_in.h</code>	Internet address family
<code>netinet_tcp.h</code>	definitions for the Internet Transmission Control Protocol (TCP)
<code>nl_types.h</code>	data types
<code>poll.h</code>	definitions for the poll() function
<code>pthread.h</code>	threads
<code>pwd.h</code>	password structure
<code>regex.h</code>	regular expression matching types
<code>sched.h</code>	execution scheduling
<code>search.h</code>	search tables
<code>semaphore.h</code>	semaphores
<code>setjmp.h</code>	stack environment declarations
<code>signal.h</code>	signals

<code>stdarg.h</code>	handle variable argument list
<code>stdbool.h</code>	boolean type and values
<code>stddef.h</code>	standard type definitions
<code>stdint.h</code>	integer types
<code>stdio.h</code>	standard buffered input/output
<code>stdlib.h</code>	standard library definitions
<code>string.h</code>	string operations
<code>strings.h</code>	string operations
<code>stropts.h</code>	STREAMS interface (STREAMS)
<code>sys_ipc.h</code>	XSI interprocess communication access structure
<code>syslog.h</code>	definitions for system error logging
<code>sys_mman.h</code>	memory management declarations
<code>sys_msg.h</code>	XSI message queue structures
<code>sys_resource.h</code>	definitions for XSI resource operations
<code>sys_select.h</code>	select types
<code>sys_sem.h</code>	XSI semaphore facility
<code>sys_shm.h</code>	XSI shared memory facility
<code>sys_socket.h</code>	main sockets header
<code>sys_stat.h</code>	data returned by the <code>stat()</code> function
<code>sys_statvfs.h</code>	VFS File System information structure
<code>sys_time.h</code>	time types
<code>sys_times.h</code>	file access and modification times structure

<code>sys_uio.h</code>	definitions for vector I/O operations
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<code>sys_un.h</code>	definitions for UNIX domain sockets
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<code>sys_utsname.h</code>	system name structure
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<code>sys_wait.h</code>	declarations for waiting
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<code>tar.h</code>	extended tar definitions
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<code>termios.h</code>	define values for termios
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<code>tgmath.h</code>	type-generic macros
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<code>time.h</code>	time types
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<code>trace.h</code>	tracing
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<code>ulimit.h</code>	ulimit commands
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<code>unistd.h</code>	standard symbolic constants and types
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<code>utime.h</code>	access and modification times structure
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<code>utmpx.h</code>	user accounting database definitions
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<code>wchar.h</code>	wide-character handling
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<code>wctype.h</code>	wide-character classification and mapping utilities
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<code>wordexp.h</code>	word-expansion types
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