

File input/output

The `<stdio.h>` header provides generic file operation support and supplies functions with narrow character input/output capabilities.

The `<wchar.h>` header supplies functions with wide character input/output capabilities.

I/O streams are denoted by objects of type `FILE` that can only be accessed and manipulated through pointers of type `FILE*`. Each stream is associated with an external physical device (file, standard input stream, printer, serial port, etc).

Types

Defined in header `<stdio.h>`

FILE	object type, capable of holding all information needed to control a C I/O stream (typedef)
fpos_t	non-array complete object type, capable of uniquely specifying a position and multibyte parser state in a file (typedef)

Predefined standard streams

Defined in header `<stdio.h>`

stdin	expression of type <code>FILE*</code> associated with the input stream
stdout	expression of type <code>FILE*</code> associated with the output stream
stderr	expression of type <code>FILE*</code> associated with the error output stream (macro constant)

Functions

File access

Defined in header `<stdio.h>`

fopen	opens a file (function)
fopen_s (C11)	
freopen	open an existing stream with a different name (function)
freopen_s (C11)	
fclose	closes a file (function)
fflush	synchronizes an output stream with the actual file (function)
setbuf	sets the buffer for a file stream (function)
setvbuf	sets the buffer and its size for a file stream (function)

Defined in header `<wchar.h>`

fwide (C95)	switches a file stream between wide character I/O and narrow character I/O (function)
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Direct input/output

Defined in header `<stdio.h>`

fread	reads from a file (function)
fwrite	writes to a file (function)

Unformatted input/output

Narrow character

Defined in header `<stdio.h>`

fgetc	gets a character from a file stream (function)
getc	
fgets	gets a character string from a file stream (function)

fputc putc	writes a character to a file stream (function)
fputs	writes a character string to a file stream (function)
getchar	reads a character from stdin (function)
gets (removed in C11) gets_s (C11)	reads a character string from stdin (function)
putchar	writes a character to stdout (function)
puts	writes a character string to stdout (function)
ungetc	puts a character back into a file stream (function)

Wide character

Defined in header <wchar.h>

fgetwc getwc (C95)	gets a wide character from a file stream (function)
fgetws (C95)	gets a wide string from a file stream (function)
fputwc putwc (C95)	writes a wide character to a file stream (function)
fputws (C95)	writes a wide string to a file stream (function)
getwchar (C95)	reads a wide character from stdin (function)
putwchar (C95)	writes a wide character to stdout (function)
ungetwc (C95)	puts a wide character back into a file stream (function)

Formatted input/output

Narrow character

Defined in header <stdio.h>

scanf fscanf sscanf scanf_s (C11) fscanf_s (C11) sscanf_s (C11)	reads formatted input from stdin, a file stream or a buffer (function)
vscanf (C99) vfscanf (C99) vsscanf (C99) vscanf_s (C11) vfscanf_s (C11) vsscanf_s (C11)	reads formatted input from stdin, a file stream or a buffer using variable argument list (function)
printf fprintf sprintf snprintf (C99) printf_s (C11) fprintf_s (C11) sprintf_s (C11) snprintf_s (C11)	prints formatted output to stdout, a file stream or a buffer (function)
vprintf vfprintf vsprintf vsnprintf (C99) vprintf_s (C11) vfprintf_s (C11) vsprintf_s (C11) vsnprintf_s (C11)	prints formatted output to stdout, a file stream or a buffer using variable argument list (function)

Wide character

Defined in header <wchar.h>

reads formatted wide character input from stdin, a file stream or a buffer

wscanf	(C95)	(function)
fwscanf	(C95)	
swscanf	(C95)	
wscanf_s	(C11)	
fwscanf_s	(C11)	
swscanf_s	(C11)	
vwscanf	(C99)	
vfwscanf	(C99)	
vswscanf	(C99)	reads formatted wide character input from stdin, a file stream or a buffer using variable argument list
vwscanf_s	(C11)	(function)
vfwscanf_s	(C11)	
vswscanf_s	(C11)	
wprintf	(C95)	
fwprintf	(C95)	
swprintf	(C95)	prints formatted wide character output to stdout, a file stream or a buffer
wprintf_s	(C11)	(function)
fwprintf_s	(C11)	
swprintf_s	(C11)	
snwprintf_s	(C11)	
vwprintf	(C95)	
vfwprintf	(C95)	
vswprintf	(C95)	prints formatted wide character output to stdout, a file stream or a buffer using variable argument list
vwprintf_s	(C11)	(function)
vfwprintf_s	(C11)	
vswprintf_s	(C11)	
vsnwprintf_s	(C11)	

File positioning

Defined in header <stdio.h>

ftell	returns the current file position indicator (function)
fgetpos	gets the file position indicator (function)
fseek	moves the file position indicator to a specific location in a file (function)
fsetpos	moves the file position indicator to a specific location in a file (function)
rewind	moves the file position indicator to the beginning in a file (function)

Error handling

Defined in header <stdio.h>

clearerr	clears errors (function)
feof	checks for the end-of-file (function)
ferror	checks for a file error (function)
perror	displays a character string corresponding of the current error to stderr (function)

Operations on files

Defined in header <stdio.h>

remove	erases a file (function)
rename	renames a file (function)
tmpfile	returns a pointer to a temporary file
tmpfile_s	(C11) (function)
tmpnam	returns a unique filename
tmpnam_s	(C11) (function)

Macro constants

Defined in header <stdio.h>

EOF	integer constant expression of type <code>int</code> and negative value (macro constant)
FOPEN_MAX	maximum number of files that can be open simultaneously (macro constant)

FILENAME_MAX	size needed for an array of <code>char</code> to hold the longest supported file name (macro constant)
BUFSIZ	size of the buffer used by <code>setbuf()</code> (macro constant)
_IOFBF _IOLBF _IONBF	argument to <code>setvbuf()</code> indicating fully buffered I/O argument to <code>setvbuf()</code> indicating line buffered I/O argument to <code>setvbuf()</code> indicating unbuffered I/O (macro constant)
SEEK_SET SEEK_CUR SEEK_END	argument to <code>fseek()</code> indicating seeking from beginning of the file argument to <code>fseek()</code> indicating seeking from the current file position argument to <code>fseek()</code> indicating seeking from end of the file (macro constant)
TMP_MAX TMP_MAX_S (C11)	maximum number of unique filenames that can be generated by <code>tmpnam</code> maximum number of unique filenames that can be generated by <code>tmpnam_s</code> (macro constant)
L_tmpnam L_tmpnam_s (C11)	size needed for an array of <code>char</code> to hold the result of <code>tmpnam</code> size needed for an array of <code>char</code> to hold the result of <code>tmpnam_s</code> (macro constant)

References

- C11 standard (ISO/IEC 9899:2011):
 - 7.21 Input/output `<stdio.h>` (p: 296–339)
 - 7.29 Extended multibyte and wide character utilities `<wchar.h>` (p: 402–446)
 - 7.31.11 Input/output `<stdio.h>` (p: 456)
 - 7.31.16 Extended multibyte and wide character utilities `<wchar.h>` (p: 456)
 - K.3.5 Input/output `<stdio.h>` (p: 586–603)
- C99 standard (ISO/IEC 9899:1999):
 - 7.19 Input/output `<stdio.h>` (p: 262–305)
 - 7.24 Extended multibyte and wide character utilities `<wchar.h>` (p: 348–392)
 - 7.26.9 Input/output `<stdio.h>` (p: 402)
 - 7.26.12 Extended multibyte and wide character utilities `<wchar.h>` (p: 402)
- C89/C90 standard (ISO/IEC 9899:1990):
 - 4.9 INPUT/OUTPUT `<stdio.h>`
 - 4.13.6 Input/output `<stdio.h>`

See also

C++ documentation for C-style file input/output

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