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readlink() – Read the value of a symbolic link

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Standards

Standards / Extensions	C or C++	Dependencies
POSIX.1a XPG4.2 Single UNIX Specification, Version 3	both	

Format

```
#define _POSIX1_SOURCE 2
#include <unistd.h>

int readlink(const char *path,
             char *buf, size_t bufsiz);

#define _POSIX_C_SOURCE 200112L
#include <unistd.h>
```

```
ssize_t readlink(const char *__restrict__path,  
                char *__restrict__buf, size_t bufsiz);
```

General description

Places the contents of the symbolic link *path* in the buffer *buf*. The size of the buffer is set by *bufsiz*. The result stored in *buf* does not include a terminating NULL character.

If the buffer is too small to contain the value of the symbolic link, that value is truncated to the size of the buffer (*bufsiz*). If the value returned is the size of the buffer, use `lstat()` to determine the actual size of the symbolic link.

Returned value

If successful, when *bufsiz* is greater than 0, `readlink()` returns the number of bytes placed in the buffer. When *bufsiz* is 0 and `readlink()` completes successfully, it returns the number of bytes contained in the symbolic link and the buffer is not changed.

If the returned value is equal to *bufsiz*, you can determine the contents of the symbolic link with either `lstat()` or `readlink()`, with a 0 value for *bufsiz*.

If unsuccessful, `readlink()` returns -1 and sets `errno` to one of the following values:

Error Code

Description

EACCES

Search permission is denied for a component of the path prefix.

EINVAL

The named file is not a symbolic link.

EIO

An I/O error occurred while reading from the file system.

ELOOP

A loop exists in symbolic links. This error is issued if more than POSIX_SYMLLOOP symbolic links are encountered during resolution of the *path* argument.

ENAMETOOLONG

pathname is longer than **PATH_MAX** characters, or some component of *pathname* is longer than **NAME_MAX** characters while **_POSIX_NO_TRUNC** is in effect. For symbolic links, the length of the path name string substituted for a symbolic link exceeds **PATH_MAX**. The **PATH_MAX** and **NAME_MAX** values can be determined using `pathconf()`.

ENOENT

The named file does not exist.

ENOTDIR

A component of the path prefix is not a directory.

Example

CELEBR05

```
/* CELEBR05 */
#define _POSIX_SOURCE 1
#include <fcntl.h>
#include <sys/stat.h>
#include <sys/types.h>
#include <unistd.h>
#undef _POSIX_SOURCE
```

```
main() {
    char fn[]="readlink.file";
    char sl[]="readlink.symmlink";
    char buf[30];
    int fd;

    if ((fd = creat(fn, S_IWUSR)) < 0)
        perror("creat() error");
    else {
        close(fd);
        if (symlink(fn, sl) != 0)
            perror("symlink() error");
        else {
            if (readlink(sl, buf, sizeof(buf)) < 0)
                perror("readlink() error");
            else printf("readlink() returned '%s' for '%s'\n", buf, sl);

            unlink(sl);
        }
        unlink(fn);
    }
}
```

Output

```
readlink() returned 'readlink.file' for 'readlink.symmlink'
```

Related information

- [unistd.h – Implementation-specific functions](#)
- [lstat\(\), lstat64\(\) – Get status of file or symbolic link](#)
- [stat\(\), stat64\(\) – Get file information](#)
- [symlink\(\) – Create a symbolic link to a path name](#)

- [unlink\(\)](#) – Remove a directory entry

Parent topic:

→ [Library functions](#)

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[readdir_r\(\)](#) – Read an entry from a directory

[Next](#)

[readv\(\)](#) – Read data on a file or socket and store in a set of buffers
