

NAME

monetary.h – monetary types

SYNOPSIS

```
#include <monetary.h>
```

DESCRIPTION

The `<monetary.h>` header shall define the `locale_t` type as described in [<locale.h>](#<locale.h>).

The `<monetary.h>` header shall define the `size_t` type as described in [<stddef.h>](#<stddef.h>).

The `<monetary.h>` header shall define the `ssize_t` type as described in [<sys/types.h>](#<sys/types.h>).

The following shall be declared as functions and may also be defined as macros. Function prototypes shall be provided for use with ISO C standard compilers.

```
ssize_t  strfmon(char *restrict, size_t, const char *restrict, ...);
ssize_t  strfmon_l(char *restrict, size_t, locale_t,
                  const char *restrict, ...);
```

The following sections are informative.

APPLICATION USAGE

None.

RATIONALE

None.

FUTURE DIRECTIONS

None.

SEE ALSO

[<locale.h>](#<locale.h>), [<stddef.h>](#<stddef.h>), [<sys/types.h>](#<sys/types.h>)

XSH [strfmon](#)

CHANGE HISTORY

First released in Issue 4.

Issue 6

The **restrict** keyword is added to the prototype for [strfmon\(\)](#).

Issue 7

The `<monetary.h>` header is moved from the XSI option to the Base.

The [strfmon_l\(\)](#) function is added from The Open Group Technical Standard, 2006, Extended API Set Part 4.

A declaration for the **locale_t** type is added.

End of informative text.

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