



- [Downloads](#)
- [Documentation](#)
- [Get Involved](#)
- [Help](#)
- 

[Dutch PHP Conference 2024](#)

## [Getting Started](#)

[Introduction](#)

[A simple tutorial](#)

## [Language Reference](#)

[Basic syntax](#)

[Types](#)

[Variables](#)

[Constants](#)

[Expressions](#)

[Operators](#)

[Control Structures](#)

[Functions](#)

[Classes and Objects](#)

[Namespaces](#)

[Enumerations](#)

[Errors](#)

[Exceptions](#)

[Fibers](#)

[Generators](#)

[Attributes](#)

[References Explained](#)

[Predefined Variables](#)

[Predefined Exceptions](#)

[Predefined Interfaces and Classes](#)

[Predefined Attributes](#)

[Context options and parameters](#)

[Supported Protocols and Wrappers](#)

## [Security](#)

[Introduction](#)

[General considerations](#)

[Installed as CGI binary](#)

[Installed as an Apache module](#)

[Session Security](#)

[Filesystem Security](#)

[Database Security](#)

[Error Reporting](#)

[User Submitted Data](#)

[Hiding PHP](#)

[Keeping Current](#)

## [Features](#)

[HTTP authentication with PHP](#)

[Cookies](#)

[Sessions](#)

[Dealing with XForms](#)

[Handling file uploads](#)

[Using remote files](#)

[Connection handling](#)

[Persistent Database Connections](#)

[Command line usage](#)

[Garbage Collection](#)  
[DTrace Dynamic Tracing](#)

## [Function Reference](#)

[Affecting PHP's Behaviour](#)  
[Audio Formats Manipulation](#)  
[Authentication Services](#)  
[Command Line Specific Extensions](#)  
[Compression and Archive Extensions](#)  
[Cryptography Extensions](#)  
[Database Extensions](#)  
[Date and Time Related Extensions](#)  
[File System Related Extensions](#)  
[Human Language and Character Encoding Support](#)  
[Image Processing and Generation](#)  
[Mail Related Extensions](#)  
[Mathematical Extensions](#)  
[Non-Text MIME Output](#)  
[Process Control Extensions](#)  
[Other Basic Extensions](#)  
[Other Services](#)  
[Search Engine Extensions](#)  
[Server Specific Extensions](#)  
[Session Extensions](#)  
[Text Processing](#)  
[Variable and Type Related Extensions](#)  
[Web Services](#)  
[Windows Only Extensions](#)  
[XML Manipulation](#)  
[GUI Extensions](#)

## Keyboard Shortcuts

?	This help
j	Next menu item
k	Previous menu item
g p	Previous man page
g n	Next man page
G	Scroll to bottom
g g	Scroll to top
g h	Goto homepage
g s	Goto search (current page)
/	Focus search box

[is\\_numeric »](#)

[« is\\_long](#)

- [Руководство по PHP](#)
- [Справочник функций](#)
- [Модули, относящиеся к переменным и типам](#)
- [Обработка переменных](#)
- [Функции для работы с переменными](#)

[Submit a Pull Request](#) [Report a Bug](#)

# is\_null

(PHP 4 >= 4.0.4, PHP 5, PHP 7, PHP 8)

is\_null — Проверяет, равно ли значение переменной **null**

## Описание

**is\_null**([mixed](#) \$value): bool

Проверяет, равно ли значение переменной **null**.

## Список параметров

value

Проверяемая переменная.

## Возвращаемые значения

Возвращает **true**, если значение value — **null**, иначе **false**.

## Примеры

### Пример #1 Пример использования функции is\_null()

```
<?php
```

```
error_reporting(E_ALL);
```

```
$foo = NULL;
```

```
var_dump(is_null($inexistent), is_null($foo));
```

```
?>
```

```
Notice: Undefined variable: inexistent in ...
```

```
bool(true)
```

```
bool(true)
```

## Смотрите также

- Тип [null](#)
- [isset\(\)](#) - Определяет, была ли установлена переменная значением, отличным от null
- [is\\_bool\(\)](#) - Проверяет, представляет ли собой переменная логическое значение
- [is\\_numeric\(\)](#) - Проверяет, содержит ли переменная число или числовую строку
- [is\\_float\(\)](#) - Проверяет, представляет ли собой переменная число с плавающей точкой
- [is\\_int\(\)](#) - Проверяет, представляет ли собой переменная целое число
- [is\\_string\(\)](#) - Проверяет, представляет ли собой тип переменной строку
- [is\\_object\(\)](#) - Проверяет, представляет ли собой переменная объект
- [is\\_array\(\)](#) - Определяет, представляет ли собой переменная массив

[+ add a note](#)

## User Contributed Notes 9 notes

[up](#)

[down](#)

311

[Malfist ¶](#)

15 years ago

Micro optimization isn't worth it.

You had to do it ten million times to notice a difference, a little more than 2 seconds

```
$a===NULL; Took: 1.2424390316s
is_null($a); Took: 3.70693397522s
```

```
difference = 2.46449494362
difference/10,000,000 = 0.000000246449494362
```

The execution time difference between `===NULL` and `is_null` is less than 250 nanoseconds. Go optimize something that matters.

[up](#)  
[down](#)  
160  
[george at fauxpanels dot com ¶](#)  
**15 years ago**  
See how php parses different values. `$var` is the variable.

```
$var = NULL "" 0 "0" 1

strlen($var) = 0 0 1 1 1
is_null($var) = TRUE FALSE FALSE FALSE FALSE
$var == "" = TRUE TRUE TRUE FALSE FALSE
!$var = TRUE TRUE TRUE TRUE FALSE
!is_null($var) = FALSE TRUE TRUE TRUE TRUE
$var != "" = FALSE FALSE FALSE TRUE TRUE
$var = FALSE FALSE FALSE FALSE TRUE
```

Peace!  
[up](#)  
[down](#)  
82  
[contact dot 01834e2c at renegade334 dot me dot uk ¶](#)  
**8 years ago**

In PHP 7 (phpng), `is_null` is actually marginally faster than `===`, although the performance difference between the two is far smaller.

```
PHP 5.5.9
is_null - float(2.2381200790405)
=== - float(1.0024659633636)
=== faster by ~100ns per call
```

```
PHP 7.0.0-dev (built: May 19 2015 10:16:06)
is_null - float(1.4121870994568)
=== - float(1.4577329158783)
is_null faster by ~5ns per call
```

[up](#)  
[down](#)  
8  
[ahamilton9 ¶](#)  
**1 year ago**

A quick test in 2022 on PHP 8.1 confirms there is still no need to micro-optimize NULL checks:

```
<?php

// Comparison Operator
$before = microtime(true);
$var = null;
for ($i=0 ; $i<1000000000 ; $i++) {
    if($var === null) {}
}
$after = microtime(true);
```

```
echo ' ===: ' . ($after - $before) . " seconds\n";

// Function
$before = microtime(true);
$var = null;
for ($i=0 ; $i<1000000000 ; $i++) {
    if(is_null($var)) {}
}
$after = microtime(true);
echo 'is_null: ' . ($after - $before) . " seconds\n";
```

```
// ===: 4.1487579345703 seconds
// is_null: 4.1316878795624 seconds
```

[up](#)

[down](#)

13

[ai dot unstmann at combase dot de ¶](#)

**16 years ago**

For what I realized is that `is_null($var)` returns exactly the opposite of `isset($var)` , except that `is_null($var)` throws a notice if `$var` hasn't been set yet.

the following will prove that:

```
<?php
```

```
$quirks = array(null, true, false, 0, 1, '', "\0", "unset");
```

```
foreach($quirks as $var) {
    if ($var === "unset") unset($var);
```

```
echo is_null($var) ? 1 : 0;
echo isset($var) ? 1 : 0;
echo "\n";
}
```

```
?>
```

this will print out something like:

```
10 // null
01 // true
01 // false
01 // 0
01 // 1
01 // ''
01 // "\0"
Notice: Undefined variable: var in /srv/www/htdocs/sandbox/null/nulltest.php on line 8
10 // (unset)
```

For the major quirky types/values `is_null($var)` obviously always returns the opposite of `isset($var)`, and the notice clearly points out the faulty line with the `is_null()` statement. You might want to examine the return value of those functions in detail, but since both are specified to return boolean types there should be no doubt.

A second look into the PHP specs tells that `is_null()` checks whether a value is null or not. So, you may pass any VALUE to it, eg. the result of a function.

`isset()` on the other hand is supposed to check for a VARIABLE's existence, which makes it a language construct rather than a function. Its sole porpuse lies in that checking. Passing anything else will result in an error.

Knowing that, allows us to draw the following unlikely conclusion:

`isset()` as a language construct is way faster, more reliable and powerful than `is_null()` and should be preferred over `is_null()`, except for when you're directly passing a function's result, which is considered bad programming practice

anyways.

[up](#)

[down](#)

-6

[normadize \(a\) gmail \(d\) com ¶](#)

**11 years ago**

Using `=== NULL` instead of `is_null()`, is actually useful in loaded server scenarios where you have hundreds or thousands of requests per second. Saving microseconds on a lot of "simple" operations in the entire PHP execution chain usually results in being able to serve more pages per second at the same speed, or lowering your cpu usage. People usually write very bad and slow code.

[up](#)

[down](#)

-7

[strrev xc.noxeh@ellij ¶](#)

**15 years ago**

`$var===NULL` is much faster than `is_null($var)` (with the same result)

I did some benchmarking with 10 million iterations:

```
$a=null;
isset($a); Took: 1.71841216087s
$a==NULL; Took: 1.27205181122s
$a===NULL; Took: 1.2424390316s
is_null($a); Took: 3.70693397522s
$a=5;
isset($a); Took: 1.15165400505s
$a==NULL; Took: 1.41901302338s
$a===NULL; Took: 1.21655392647s
is_null($a); Took: 3.78501200676s
error_reporting(E_ALL&~E_NOTICE);
unset($a);
isset($a); Took: 1.51441502571s
$a==NULL; Took: 16.5414860249s
$a===NULL; Took: 16.1273870468s
is_null($a); Took: 23.1918480396s
```

Please note, that `isset` is only included because it gives a good performance in any case; HOWEVER `isset` is NOT the same, or the opposite.

But you might be able to use `isset()` instead of null-checking.

You should not use `is_null`, except when you need a callback-function, or for conformity with `is_int`, `is_float`, etc.

[up](#)

[down](#)

-3

[etimjoshua4 at gmail dot com ¶](#)

**3 years ago**

I've found that for HTTP requests such as POST, `is_null` isn't the most reliable choice for checking if empty.

Try using

```
if(trim($var) == ""){
// do something
}
```

instead.

I think the request does something to the input that makes it definitely not NULL.

[up](#)

[down](#)

-40

[michael at cannonbose dot com ¶](#)

**20 years ago**

Regarding avoidance of NULLs in your MySQL queries, why not use IS NULL and IS NOT NULL in your WHERE clauses.

```
SELECT *  
FROM someDatabase  
WHERE someAttribute IS NOT NULL
```

Cheers,

Michael

[+add a note](#)

- [Функции для работы с переменными](#)

- [boolval](#)
- [debug\\_zval\\_dump](#)
- [doubleval](#)
- [empty](#)
- [floatval](#)
- [get\\_debug\\_type](#)
- [get\\_defined\\_vars](#)
- [get\\_resource\\_id](#)
- [get\\_resource\\_type](#)
- [gettype](#)
- [intval](#)
- [is\\_array](#)
- [is\\_bool](#)
- [is\\_callable](#)
- [is\\_countable](#)
- [is\\_double](#)
- [is\\_float](#)
- [is\\_int](#)
- [is\\_integer](#)
- [is\\_iterable](#)
- [is\\_long](#)
- [is\\_null](#)
- [is\\_numeric](#)
- [is\\_object](#)
- [is\\_real](#)
- [is\\_resource](#)
- [is\\_scalar](#)
- [is\\_string](#)
- [isset](#)
- [print\\_r](#)
- [serialize](#)
- [settype](#)
- [strval](#)
- [unserialize](#)
- [unset](#)
- [var\\_dump](#)
- [var\\_export](#)

- [Copyright © 2001-2024 The PHP Group](#)
- [My PHP.net](#)
- [Contact](#)
- [Other PHP.net sites](#)
- [Privacy policy](#)

