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# **ERB** - Ruby Templating

## Introduction

**ERB** provides an easy to use but powerful templating system for Ruby. Using **ERB**, actual Ruby code can be added to any plain text document for the purposes of generating document information details and/or flow control.

A very simple example is this:

```
require 'erb'
x = 42
template = ERB.new <<-EOF</pre>
 The value of x is: <%= x %>
puts template.result(binding)
```

*Prints:* The value of x is: 42

More complex examples are given below.

# **Recognized Tags**

**ERB** recognizes certain tags in the provided template and converts them based on the rules below:

```
<% Ruby code -- inline with output %>
<%= Ruby expression -- replace with result %>
<%# comment -- ignored -- useful in testing %> (`<% #` doesn't work. Don't useful in testing for the comment -- ignored -- useful in testing for the comment -- ignored -- useful in testing for the comment -- ignored -- useful in testing for the comment -- ignored -- useful in testing for the comment -- ignored -- useful in testing for the comment -- ignored -- useful in testing for the comment -- ignored -- useful in testing for the comment -- ignored -- useful in testing for the comment -- ignored -- useful in testing for the comment -- ignored -- useful in testing for the comment -- ignored -- useful in testing for the comment -- ignored -- useful in testing for the comment -- ignored -- useful in testing for the comment -- ignored -- useful in testing for the comment -- ignored -- useful in testing for the comment -- ignored -- useful in testing for the comment -- ignored -- useful in testing for the comment -- ignored -- useful in testing for the comment -- ignored -- useful in testing for the comment -- ignored -- useful in testing for the comment -- ignored -- useful in the comment -- useful 
% a line of Ruby code -- treated as <% line %> (optional -- see ERB.new)
%% replaced with % if first thing on a line and % processing is used
<%% or %%> -- replace with <% or %> respectively
```

All other text is passed through **ERB** filtering unchanged.

# **Options**

There are several settings you can change when you use ERB:

• the nature of the tags that are recognized;

• the binding used to resolve local variables in the template.

See the **ERB.new** and **ERB#result** methods for more detail.

# **Character encodings**

<u>ERB</u> (or Ruby code generated by <u>ERB</u>) returns a string in the same character encoding as the input string. When the input string has a magic comment, however, it returns a string in the encoding specified by the magic comment.

```
# -*- coding: utf-8 -*-
require 'erb'

template = ERB.new <<EOF
<%#-*- coding: Big5 -*-%>
   \_\ENCODING\_\_ is <%= \_\ENCODING\_\_ %>.
EOF
puts template.result
```

Prints: \_ENCODING\_ is Big5.

# **Examples**

#### **Plain Text**

**ERB** is useful for any generic templating situation. Note that in this example, we use the convenient "% at start of line" tag, and we quote the template literally with %q{...} to avoid trouble with the backslash.

```
require "erb"
# Create template.
template = %q{
 From: James Edward Gray II <james@grayproductions.net>
 To: <%= to %>
  Subject: Addressing Needs
  <%= to[/\w+/] %>:
  Just wanted to send a quick note assuring that your needs are being
  addressed.
  I want you to know that my team will keep working on the issues,
  especially:
  <%# ignore numerous minor requests -- focus on priorities %>
  % priorities.each do |priority|
   * <%= priority %>
  % end
  Thanks for your patience.
```

#### Generates:

```
From: James Edward Gray II <james@grayproductions.net>
To: Community Spokesman <spokesman@ruby_community.org>
Subject: Addressing Needs

Community:

Just wanted to send a quick note assuring that your needs are being addressed

I want you to know that my team will keep working on the issues, especially:

* Run Ruby Quiz

* Document Modules

* Answer Questions on Ruby Talk

Thanks for your patience.

James Edward Gray II
```

# **Ruby in HTML**

**ERB** is often used in .rhtml files (HTML with embedded Ruby). Notice the need in this example to provide a special binding when the template is run, so that the instance variables in the Product object can be resolved.

```
# Build template data class.
class Product
  def initialize( code, name, desc, cost )
    @code = code
    @name = name
    @desc = desc
    @cost = cost

    @features = [ ]
  end

def add_feature( feature )
```

```
@features << feature</pre>
 end
 # Support templating of member data.
 def get_binding
   binding
 end
 # ...
end
# Create template.
template = %{
 <html>
   <head><title>Ruby Toys -- <%= @name %></title></head>
     <h1><%= @name %> (<%= @code %>)</h1>
      <%= @desc %>
      <l
        <% @features.each do |f| %>
         <b><%= f %></b>
        <% end %>
      >
        <% if @cost < 10 %>
         <b>Only <%= @cost %>!!!</b>
       <% else %>
          Call for a price, today!
        <% end %>
      </body>
  </html>
}.gsub(/^ /, '')
rhtml = ERB.new(template)
# Set up template data.
toy = Product.new( "TZ-1002",
                   "Rubysapien",
                  "Geek's Best Friend! Responds to Ruby commands...",
                   999.95)
toy.add_feature("Listens for verbal commands in the Ruby language!")
toy.add_feature("Ignores Perl, Java, and all C variants.")
toy.add_feature("Karate-Chop Action!!!")
toy.add_feature("Matz signature on left leg.")
toy.add_feature("Gem studded eyes... Rubies, of course!")
# Produce result.
rhtml.run(toy.get_binding)
```

#### *Generates* (some blank lines removed):

```
<head><title>Ruby Toys -- Rubysapien</title></head>
<body>
  <h1>Rubysapien (TZ-1002)</h1>
  Geek's Best Friend! Responds to Ruby commands...
```

```
<b>Listens for verbal commands in the Ruby language!</b>
      <b>Ignores Perl, Java, and all C variants.</b>
      <b>Karate-Chop Action!!!</b>
      <b>Matz signature on left leg.</b>
      <b>Gem studded eyes... Rubies, of course!</b>
   >
       Call for a price, today!
 </body>
</html>
```

## **Notes**

There are a variety of templating solutions available in various Ruby projects. For example, RDoc, distributed with Ruby, uses its own template engine, which can be reused elsewhere.

Other popular engines could be found in the corresponding <u>Category</u> of The Ruby Toolbox.

#### **Constants**

**NOT\_GIVEN** 

**VERSION** 

#### **Attributes**

#### encoding [R]

The encoding to eval

#### filename [RW]

The optional *filename* argument passed to Kernel#eval when the **ERB** code is run

#### lineno [RW]

The optional *lineno* argument passed to Kernel#eval when the **ERB** code is run

### src [R]

The Ruby code generated by **ERB** 

#### **Public Class Methods**

```
new(str, safe_level=NOT_GIVEN, legacy_trim_mode=NOT_GIVEN,
legacy_eoutvar=NOT_GIVEN, trim_mode: nil, eoutvar:
'_erbout')
```

Constructs a new **ERB** object with the template specified in *str*.

An **ERB** object works by building a chunk of Ruby code that will output the completed template when run.

If *trim\_mode* is passed a String containing one or more of the following modifiers, **ERB** will adjust its code generation as listed:

```
% enables Ruby code processing for lines beginning with %
<> omit newline for lines starting with <% and ending in %>
> omit newline for lines ending in %>
- omit blank lines ending in -%>
```

*eoutvar* can be used to set the name of the variable ERB will build up its output in. This is useful when you need to run multiple **ERB** templates through the same binding and/or when you want to control where output ends up. Pass the name of the variable to be used inside a String.

# **Example**

```
require "erb"
# build data class
class Listings
 PRODUCT = { :name => "Chicken Fried Steak",
              :desc => "A well messages pattie, breaded and fried.",
              :cost => 9.95 }
 attr_reader :product, :price
 def initialize( product = "", price = "" )
   @product = product
    @price = price
 end
 def build
   b = binding
    # create and run templates, filling member data variables
    ERB.new(<<~'END_PRODUCT', trim_mode: "", eoutvar: "@product").result b</pre>
     <%= PRODUCT[:name] %>
      <%= PRODUCT[:desc] %>
    END_PRODUCT
    ERB.new(<<~'END_PRICE', trim_mode: "", eoutvar: "@price").result b</pre>
```

```
<%= PRODUCT[:name] %> -- <%= PRODUCT[:cost] %>
     <%= PRODUCT[:desc] %>
   END_PRICE
  end
end
# setup template data
listings = Listings.new
listings.build
puts listings.product + "\n" + listings.price
```

#### *Generates*

```
Chicken Fried Steak
A well messages pattie, breaded and fried.
Chicken Fried Steak -- 9.95
A well messages pattie, breaded and fried.
```

## version()

Returns revision information for the erb.rb module.

#### **Public Instance Methods**

# def\_class(superklass=Object, methodname='result')

Define unnamed class which has *methodname* as instance method, and return it. example:

```
class MyClass_
 def initialize(arg1, arg2)
   @arg1 = arg1; @arg2 = arg2
  end
end
filename = 'example.rhtml' # @arg1 and @arg2 are used in example.rhtml
erb = ERB.new(File.read(filename))
erb.filename = filename
MyClass = erb.def_class(MyClass_, 'render()')
print MyClass.new('foo', 123).render()
```

# def\_method(mod, methodname, fname='(ERB)')

Define *methodname* as instance method of *mod* from compiled Ruby source. example:

```
filename = 'example.rhtml' # 'arg1' and 'arg2' are used in example.rhtml
erb = ERB.new(File.read(filename))
erb.def_method(MyClass, 'render(arg1, arg2)', filename)
print MyClass.new.render('foo', 123)
```

### def\_module(methodname='erb')

Create unnamed module, define *methodname* as instance method of it, and return it. example:

```
filename = 'example.rhtml' # 'arg1' and 'arg2' are used in example.rhtml
erb = ERB.new(File.read(filename))
erb.filename = filename
MyModule = erb.def_module('render(arg1, arg2)')
class MyClass
 include MyModule
```

## location=((filename, lineno))

Sets optional filename and line number that will be used in **ERB** code evaluation and error reporting. See also <u>filename=</u> and <u>lineno=</u>

```
erb = ERB.new('<%= some_x %>')
erb.render
# undefined local variable or method `some_x'
# from (erb):1
erb.location = ['file.erb', 3]
# All subsequent error reporting would use new location
# undefined local variable or method `some_x'
  from file.erb:4
```

## make\_compiler(trim\_mode)

Creates a new compiler for **ERB**. See ERB::Compiler.new for details

# result(b=new\_toplevel)

Executes the generated **ERB** code to produce a completed template, returning the results of that code. (See **ERB::new** for details on how this process can be affected by safe\_level.)

b accepts a Binding object which is used to set the context of code evaluation.

#### result\_with\_hash(hash)

Render a template on a new toplevel binding with local variables specified by a Hash object.

### run(b=new\_toplevel)

Generate results and print them. (see **ERB#result**)

## set\_eoutvar(compiler, eoutvar = '\_erbout')

Can be used to set *eoutvar* as described in **ERB::new**. It's probably easier to just use the constructor though, since calling this method requires the setup of an **ERB** compiler object.

## **Private Instance Methods**

### new\_toplevel(vars = nil)

Returns a new binding each time **near** TOPLEVEL\_BINDING for runs that do not specify a binding.

#### Validate

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