

Новое в JavaScript

ES.Next, ECMAScript 2020

github.com/HowProgrammingWorks



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ECMA Script versions

ES1	Jun 1997
ES2	Jun 1998
ES3	Dec 1999
ES5	Dec 2009
ES5.1	Jun 2011

ES6	ES2015
ES7	ES2016
ES8	ES2017
ES9	ES2018
ES10	ES2019
ES11	ES2020
ES.Next	

Links

ES2020	https://tc39.es/ecma262/
Node Green	https://node.green/
Proposals	https://github.com/tc39/proposals
Can I use	https://caniuse.com/

```
const fs = require('fs'); const compose = (...funcs) => x => funcs.  
reduce((x, fn) => fn(x), x); const DENSITY_COL = 3; const renderTab  
table { const cellWidth = [18, 10, 8, 8, 18, 6]; return table.ma  
=> (row.map((cell, i) => { const width = cellWidth[i]; return i ?
```

Array

`Array.prototype.includes(value[, fromIndex])`

`Array.prototype.flat([depth])`

`Array.prototype.flatMap(callback[, thisArg])`

`Array.prototype.sort([compareFunction])`

QuickSort to TimSort

Object

`Object.values(object)`
`Object.keys(object)`
`Object.entries(object)`
`Object.fromEntries(object)`

String

String.prototype.padStart(targetLength [, padString])

String.prototype.padEnd(targetLength [, padString])

String.prototype.trimStart()

String.prototype.trimEnd()

Operators

Rest

```
const f = (a, b, ...array) => {};  
const g = ({ a, b, ...array }) => {};  
const { name, ...rest } = obj;
```

Spread

```
f(a, b, ...array);  
const obj2 = { name, ...obj1 };  
const clone = { ...obj };
```

Operators

Exponentiation

`Math.pow(x, y)` `x ** y` `x **= y` `x = x ** y`

Optional chaining

```
const spqr = {  
  emperor: { name: 'Marcus' }  
};  
console.log(spqr.emperor?.name);  
console.log(spqr.president?.name);
```


Asynchronous function: async/await

```
const fn = async (a, b, c) => {  
  // do something  
  await callSomething();  
  // do something  
  return aValue;  
};
```

```
const fs = require('fs'); const compose = (...funcs) => x => funcs.  
reduce((fn) => fn(x) => x); const DENSITY_COL = 3; const renderTab  
table = (row, cellWidth) => { const table = []; const widths = [18, 10, 8, 8, 18, 6]; return table.ma  
=> (row.map((cell, i) => { const width = cellWidth[i]; return i ?
```

Trailing commas

```
const fn = (arg1, arg2, arg3,) => {  
  console.log({  
    arg1,  
    arg2,  
    arg3,  
  });  
};  
fn(...['val1', 'val2', ], 'val3');
```

```
const fs = require('fs'); const compose = (...funcs) => x => funcs.  
reduce((x, fn) => fn(x), x); const DENSITY_COL = 3; const renderTab  
table = (table, col, row, col2, row2, col3, row3, col4, row4, col5, row5, col6, row6); return table.ma  
=> (row.map((cell, i) => { const width = cellWidth[i]; return i ?
```

Asynchronous iterable contract

Symbol.iterator

iterable[Symbol.iterator]()

Symbol.asyncIterator

asyncIterable[Symbol.asyncIterator]()

```
const fs = require('fs'); const compose = (...funcs) => x => funcs.  
reduce((x, fn) => fn(x), x); const DENSITY_COL = 3; const renderTab  
table = (table, cellWidth = [18, 10, 8, 8, 18, 6]); return table.ma  
=> (row.map((cell, i) => { const width = cellWidth[i]; return i ?
```

Try...catch

```
try {  
    throw new Error('message');  
} catch {  
    console.log('no arguments caught');  
}
```

Function

```
((a, b) => {  
    const c = a + b; // hello there  
    return c;  
}).toString()  
"(a, b) => {  
    const c = a + b; // hello there  
    return c;  
}"
```

Symbol

```
const sym = Symbol('description');
```

```
console.log(sym);  
// Symbol(description);
```

```
console.log(sym.description);  
// description
```

Promise.finally

```
new Promise(executor)  
  .then(onFulfilled[, onRejected])  
  .catch(onRejected)  
  .finally(onFinally);
```

Promise.allSettled

```
const p1 = Promise.resolve('p1');
const p2 = new Promise((resolve, reject) => {
  setTimeout(resolve, 1000, 'p2');
});
const p3 = new Promise((resolve, reject) => {
  setTimeout(reject, 100, 'p3');
});
```

```
Promise.all([p1, p2, p3]).then(values => {
  console.log(values);
});
```


Promise.allSettled

```
Promise.all([p1, p2, p3]).then(values => {  
  console.log(values);  
});
```

```
node:26549) UnhandledPromiseRejectionWarning: p3  
(node:26549) UnhandledPromiseRejectionWarning: Unhandled promise  
rejection. This error originated either by throwing inside of an  
async function without a catch block, or by rejecting a promise  
which was not handled with .catch(). (rejection id: 1)  
(node:26549) [DEP0018] DeprecationWarning: Unhandled promise  
rejections are deprecated. In the future, promise rejections that  
are not handled will terminate the Node.js process with  
a non-zero exit code.
```

Promise.allSettled

```
const p1 = Promise.resolve('p1');
const p2 = new Promise((resolve, reject) => {
  setTimeout(resolve, 1000, 'p2');
});
const p3 = new Promise((resolve, reject) => {
  setTimeout(reject, 100, 'p3');
});

Promise.allSettled([p1, p2, p3]).then(values => {
  console.log(values);
});
```

Promise.allSettled

```
Promise.allSettled([p1, p2, p3]).then(values => {  
  console.log(values);  
});
```

```
[  
  { status: 'fulfilled', value: 'p1' },  
  { status: 'fulfilled', value: 'p2' },  
  { status: 'rejected', reason: 'p3' }  
]
```

More features

Atoms

SharedArrayBuffer

Set, Map, WeakSet, WeakMap

globalThis

Private fields

Static fields