



# Cookies and Session Management

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# Chapter Contents

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- What are cookies.
- Using cookies with PHP.
- Session management.

# Navigation Map

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- What are cookies.
- Using cookies with PHP.
- Session management.



# The Problem

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- HTTP is a **stateless** protocol.
- This feature prevents the web server from keeping state on the clients, meaning that:
  - No contextual information is maintained about the client.
  - There is no way to associate requests from a particular client.
- In other words, the protocol has no memory of historic events.



# The Problem

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- This presents a problem to web application developers.
- A solution that will sit on top of the HTTP protocol, and will help maintain state information, was needed.

# Navigation Map

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- What are cookies.
- Using cookies with JSP.
- Session management.

# What are Cookies?

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- Cookies, by definition, are information bits that a server puts on a client computer so it can “remember” something about the client at a later time.
- Cookies are defined as a part of the “**HTTP state management mechanism**” (*RFC 2109*), and are commonly used for various tasks.

# Cookies Mechanism

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How does the cookies mechanism works:

1. On client request, the server creates the information and various associated attributes.

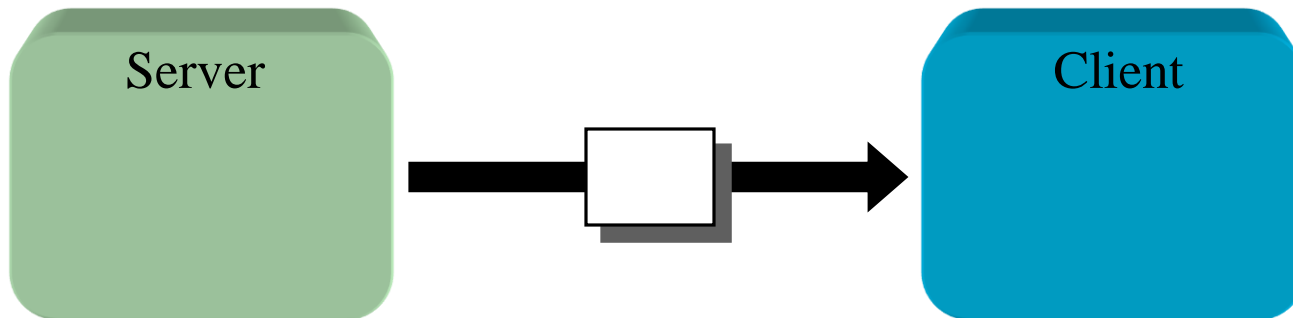




# Cookies Mechanism

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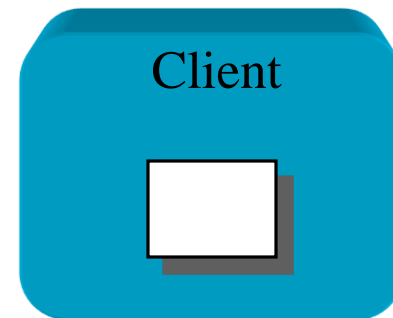
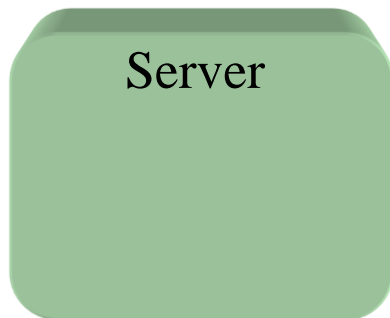
2. The server uses an HTTP response header named “**Set-Cookie**” to send the information to the client .



# Cookies Mechanism

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3. The client stores the information.



# Cookies Mechanism

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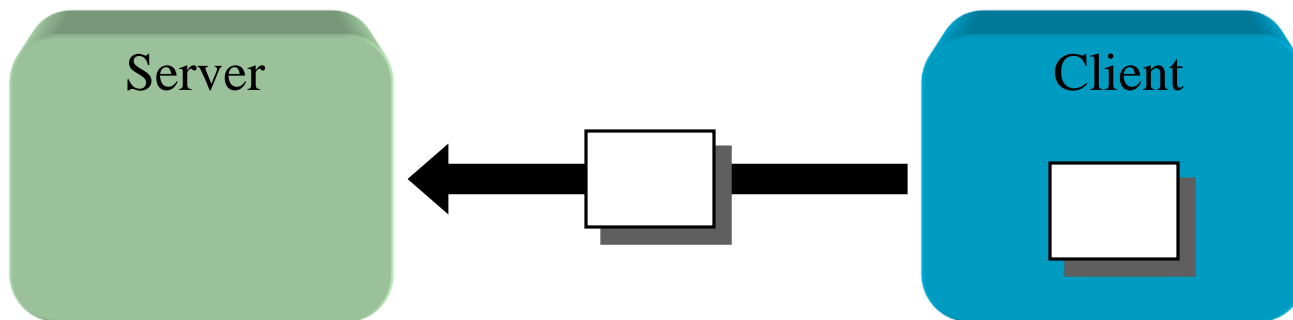
4. On every request, the client checks for applicable cookies.



# Cookies Mechanism

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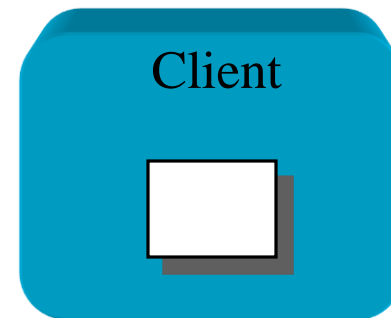
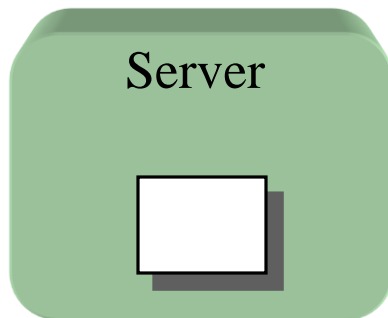
5. If the client finds applicable cookies, it sends the information back using the “**Cookie**” HTTP request header.



# Cookies Mechanism

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6. The server gets the information from the client's request, and use it as needed.



# Cookies Attributes

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- Cookies information includes attributes, which allow better control over the cookie.

## These attributes include:

- **Name** – The name of the cookie.
- **Value** – The value of the cookie.
- **Comment** – An associated comment, usually the cookie's purpose.
- **Domain** – Specify the domain for which the cookie is valid.
- **Path** – Specify the subset of URLs this cookie corresponds to.
- **Max age** – Defines the lifetime of the cookie in seconds.
- **Secure** – Security level for the cookie (yes / no).
- **Version** – Version of state management specification.

# Using Cookies with PHP

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Functions enable cookies manipulation:

```
setcookie(name, value, expire, path, domain, secure, httponly);
```

- Only the *name* parameter is required. All other parameters are optional.
- The `setcookie()` function must appear BEFORE the `<html>` tag.

# Using Cookies with PHP

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Retrieving a cookie value:

```
$_COOKIE["cookie_name"]
```



# Using Cookies with PHP

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## Example:

```
<?php
$cookie_name = "user"; $cookie_value = "Alex Porter";
setcookie($cookie_name, $cookie_value, time() + (86400 * 30), "/");
?>

<html><body>
<?php
if(!isset($_COOKIE[$cookie_name])) {
    echo "Cookie named '" . $cookie_name . "' is not set!";
} else {
    echo "Cookie '" . $cookie_name . "' is set!<br>";
    echo "Value is: " . $_COOKIE[$cookie_name];
} ?>
```

# Cookies Problems

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- Although cookies are useful, there are some limitations when using them:
  - Cookies require a-lot of work from the programmer.
  - The data stored is only textual.
  - Information travels back and forth, client to server and back.
  - Clients are expected to support only 20 cookies per web server and a total of 300.
  - Cookies might be limited to 4 KB each.

# Cookies Uses

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- In spite of the limitations, cookies are still used for various actions, such as:
  - Remembering users preferences over time.
  - Store advertising related material.
  - Automatic login to applications.
  - More ...

Nevertheless, state management is better achieved by using **sessions.**

# Navigation Map

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# What is a Session?

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- A **session** is the presence of a single user inside the application.
- Every user that enters the application opens a new **session**, which is maintained until the user concludes the working period.
- In a given time period, a single **session** exists per single user.



# Common Uses

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- Some common uses for session management:
  - Applications that require a login procedure.
  - Application that serves clients differently upon authentication (example: web based mail applications).
  - A shopping-cart-based application.



# Session Management

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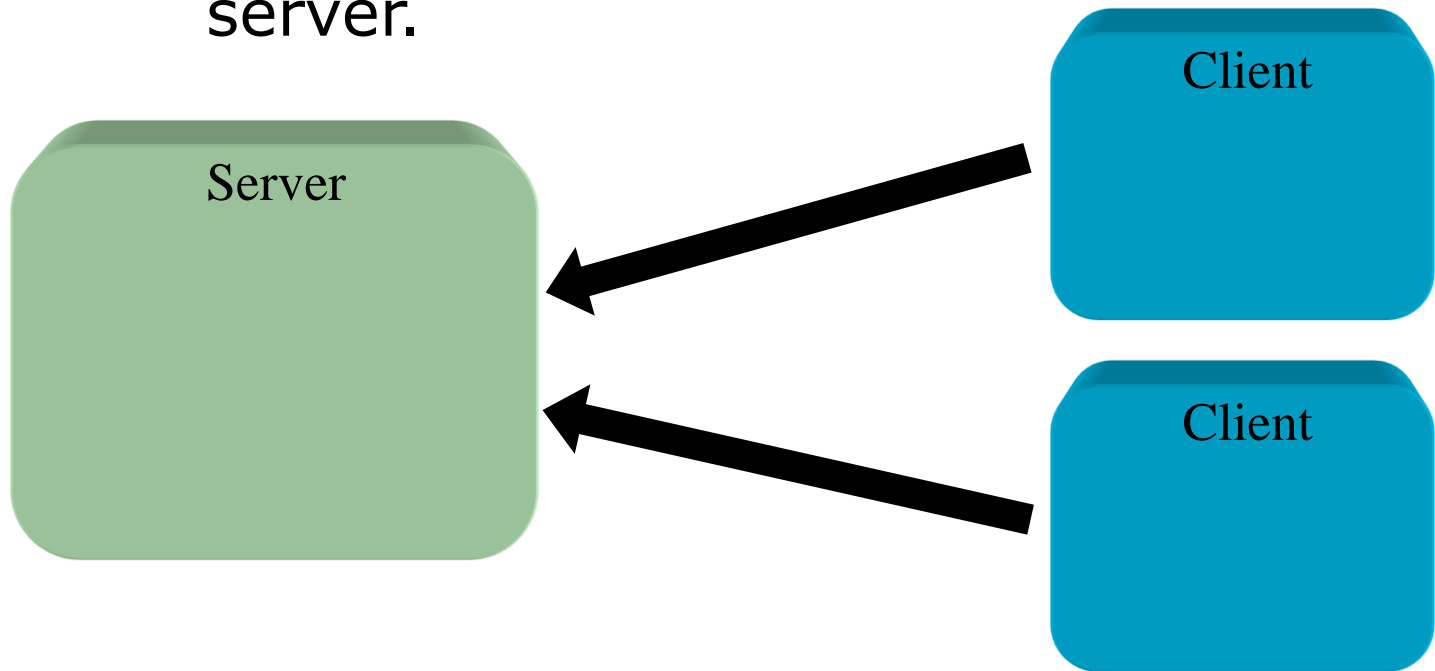
- Session management is a technique used to keep track of each client's server connection.
- Finds a way around the HTTP stateless limitations.

# Session Management

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How does the sessions mechanism works:

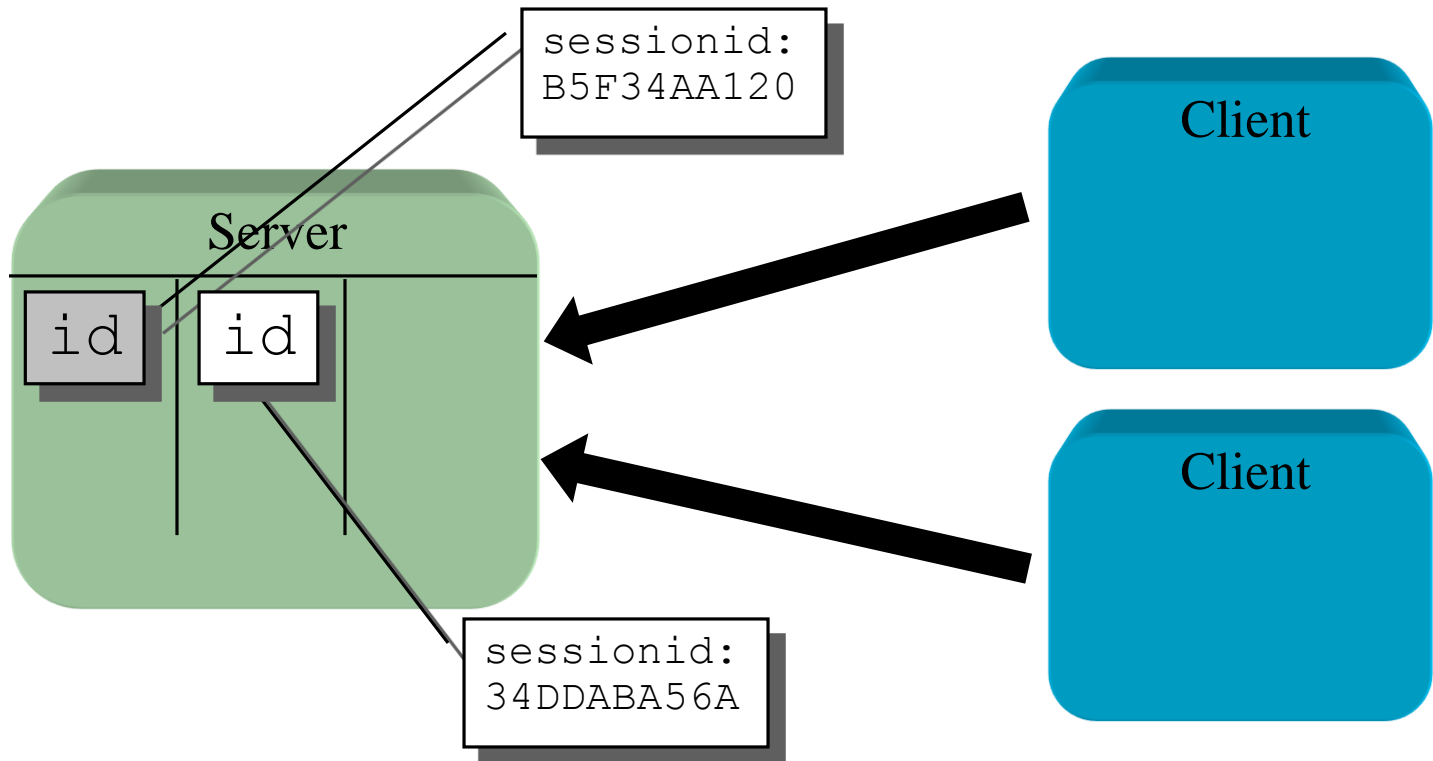
The client sends a primary request to the server.





# Session Management

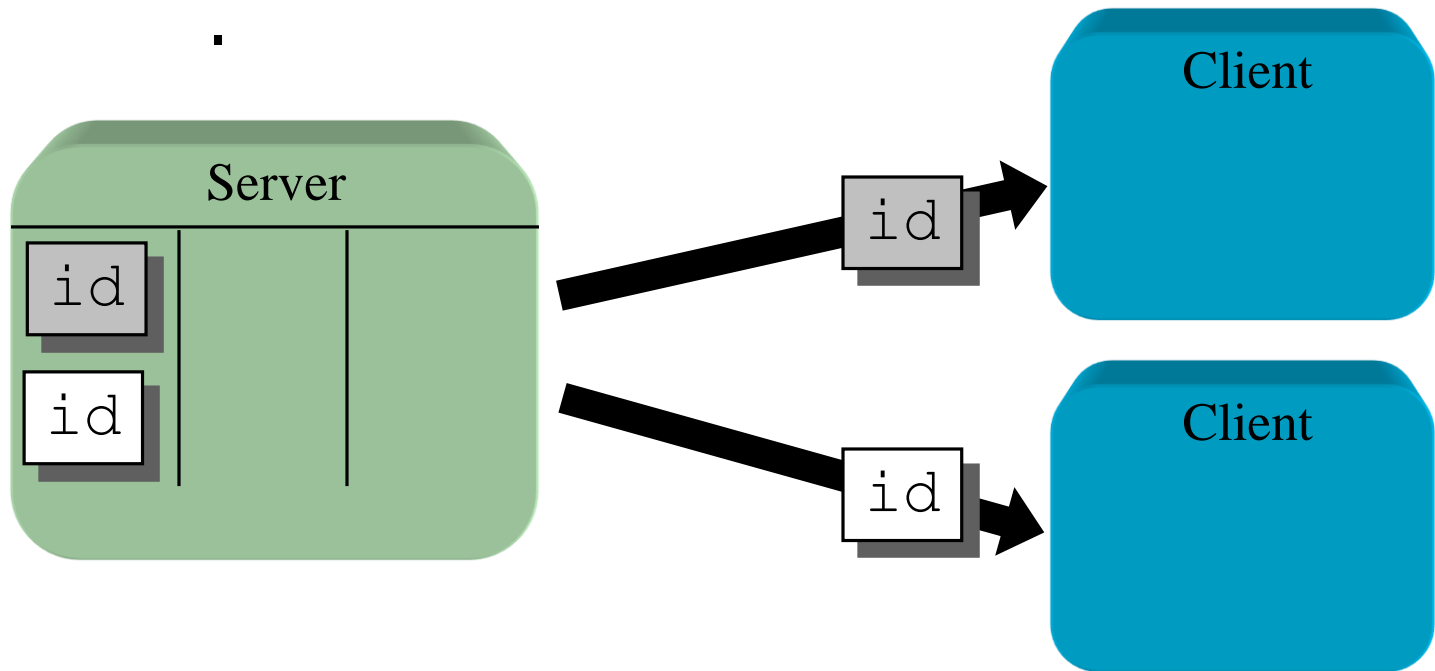
2. Each connection is assigned a unique ID (usually called ***session ID***) when the session is created.



# Session Management

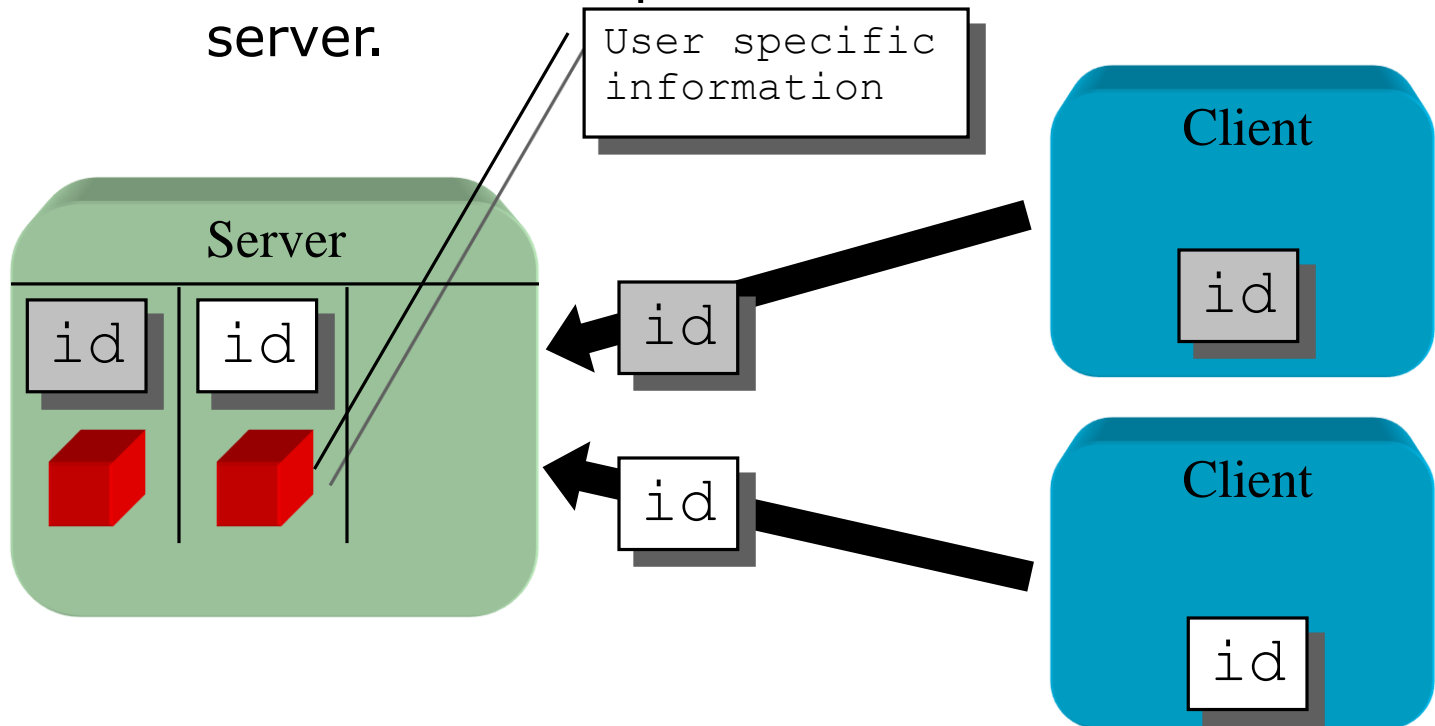
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3. The ID is transferred to the client, and passed back in all subsequent requests



# Session Management

4. The server can use the ID to track requests and associate user specific information stored on the server.



# Session Tracking Using Cookies

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- This is the most common technique.
- A cookie named “**PHPSESSID**” is created and sent to the client with the created session ID.
- The cookie is re-sent with every request and allows the server to track the session.
- This technique doesn't require any effort from the programmer.

# Session Creation

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- A session is being created for a client upon first request to a page with code:

```
session_start();
```

- The server assumes it is a new client if the request doesn't contain session ID information, and creates a new session for that client.

# Session Use

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- From the second request and on, the client becomes part of the existing session, as long as the client has a valid session ID.
- To preserve a data in session use superglobal array `$_SESSION`:

```
session_start();  
$_SESSION["user"]="Dana";
```

- The data will be accessible in any PHP page!!!



# Session Destruction

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- The answer to the question when to create a new session is quite straightforward – when the client enters the application.
- The problem is when to destroy it.
- In HTTP, there is no explicit termination indicator to the time in which the client is no longer active.



# Session Destruction

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## Two methods of session destruction:

1. Explicit destruction in the code.
2. Destruction using a timeout.



# Session Destruction

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Explicit destruction in the code:

```
session_start();  
session_unset(); // unset $_SESSION variable for the run-time  
session_destroy(); // destroy session data in storage
```

# Session Destruction

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## Destruction using a timeout:

```
if (isset($_SESSION['LAST_ACTIVITY']) &&
(time() - $_SESSION['LAST_ACTIVITY'] > 1800)) {
    // last request was more than 30 minutes ago
    session_unset();
    session_destroy();
}
$_SESSION['LAST_ACTIVITY'] = time();
// update last activity time stamp
```

# Key Points

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- Cookies and Session are used to keep state information.
- Cookies are simple, basic and limited, but keep persistent state.
- Sessions overcome cookie problems.
- Session management is used with all web based applications.