

Tarea 3.

Cómputo Evolutivo.

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1. Desarrollo del programa.

1.1. Problemas.

Se llevo a cabo un desarrollo en el lenguaje de programación python, cuidando algunos aspectos de la modularidad y escalabilidad del programa, en particular se intentó separar las responsabilidades de los problemas a resolver y el algoritmo genético introduciendo una clase general para los problemas *Problem*, la cual se define a partir de una interfaz *IProblem* con cuatro métodos principales:

1. `evaluate`: Evalua las soluciones potenciales del problema.
2. `stop_criteria`: Regresa si la población ha llegado al criterio de paro.
3. `populate`: Crea una poblacion inicial de posibles soluciones.
4. `decode`: Pasa a la población del genotipo al fenotipo

La idea principal es desacoplar completamente al algoritmo genético de los problemas que resolverá, dándole toda la responsabilidad a los problemas de inicializar las poblaciones, decodificar y evaluar, de tal manera que el algoritmo genético únicamente se preocupe por aplicar los operadores de selección, cruza y mutación de una manera independiente de la codificación y el problema.

Es así que la estructura principal del problema queda de la siguiente manera:

```
class ProblemInterface(metaclass=abc.ABCMeta):
    @classmethod
    def __subclasshook__(cls, subclass):
        return (hasattr(subclass, 'evaluate') and
                callable(subclass.evaluate) and
                hasattr(subclass, 'stop_criteria') and
                callable(subclass.stop_criteria) and
                hasattr(subclass, 'populate') and
                callable(subclass.populate) and
                hasattr(subclass, 'decode') and
```

```
callable(subclass.decode))
```

```
@ProblemInterface.register
class IProblem:
    """Evalua las soluciones potenciales del problema"""
    def evaluate(self, X):
        pass

    """Regresa si la población ha llegado al criterio de paro"""
    def stop_criteria(self, X_eval):
        pass

    """Crea una poblacion inicial de posibles soluciones"""
    def populate(self, n_individuals):
        pass

    """Pasa a la población del genotipo al fenotipo"""
    def decode(self, X_encoded):
        pass
```

1.2. Algoritmo genético.

En cuanto al algoritmo genético, se programó en una clase base *GeneticAlgorithm*, que por el momento implementa los diferentes criterios de selección con una serie de bloques if-else y un par de propiedades que indican el porcentaje de elitismo *elitism* y el tipo de selección *selection*, en el futuro se implementará con una herarquía de clases adecuada para habilitar una mayor modularidad y escalabilidad.

Respecto a la propiedad *elitism*, indica que porcentaje de la población con mayor aptitud se mantendrá intacto para la siguiente generación, estos individuos serán considerados para los padres para la siguiente generación. Una vez que se coloca a los individuos élite en la población de la generación siguiente, se efectúa una selección a través del criterio que indique la propiedad *selection*, que por los requerimientos del programa será una de entre proporcional (*proportional*), torneo (*tournament*) y sobrante estocástico universal (*sus*).

1.2.1. Definición de la clase.

La definición de la clase *GeneticAlgorithm*, queda de la siguiente forma:

```
class GeneticAlgorithm:
    def __init__(self, n_individuals = 10, pc = 0.6, pm = 0.1, max_iter = 5000,
                  elitism = None, selection = "proportional"):
```

```

self.max_iter = max_iter
self.n_individuals = n_individuals
self.pc = pc
self.pm = pm
self.elitism = elitism
self.selection = selection

"""
En este método se implementan el algoritmo genético principal,
con su ciclo de ejecución, mandando a llamar a los operadores genéticos
"""
def evolve(self, problem):

    """
    En este método se implementa el criterio de mutación para cada uno de los genes
    del cromosoma de cada uno de los individuos de la población
    """
    def mutate(self, X):

        """
        En este método se lleva a cabo la cruce de un punto tomando un par de individuos
        de los que fueron seleccionados a la vez y tomando en cuenta la probabilidad
        de mutación
        """
        def crossover(self, X):

            """
            En este método se lleva a cabo la selección en cada una de sus variantes
            - Proporcional c/s elitismo
            - Torneo c/s elitismo
            - SUS c/s elitismo
            """
            def select(self, problem, X):

```

Ahora se procede a comentar cada uno de los métodos definidos anteriormente.

1.2.2. Método principal.

Éste método se reduce a que se le pase un objeto de la clase *Problem*, y realizar iterativamente las operaciones de selección, cruce y mutación. El criterio de paro es ya sea llegando al número máximo de iteraciones o que se llegue a un criterio de paro definido por el problema que se le esté pasando, este criterio se define en cada una de las subclases que

implementan los problemas particulares. Lo que se hizo para cada una de las funciones fue tomar el máximo valor dentro del rango definido de la función y restarle el valor de la función evaluada, esto con el objetivo de poder efectuar las selecciones proporcionales y SUS.

```
def evolve(self, problem):
    its = 1
    self.pop = problem.populate(self.n_individuals)
    while its <= self.max_iter:
        self.pop, solution = self.select(problem, self.pop)
        if len(solution) > 0:
            print(its)
            return problem.decode(self.pop[solution, :])
        self.pop = self.crossover(self.pop)
        self.pop = self.mutate(self.pop)
        its+=1
    eval_X = problem.evaluate(self.pop)

    eval_X = np.sort(eval_X, order = ['fitness'])['index']
    return problem.decode(self.pop[eval_X[0:2], :])
```

En este método se implementan cada uno de los criterios de selección, tanto con elitismo como sin elitismo.

La selección proporcional se efectúa obteniendo las probabilidades de selección para cada individuo como la aptitud del individuo entre la suma de las aptitudes de toda la población, posteriormente se efectúa la suma acumulada de las probabilidades para que al obtener un número aleatorio entre 0 y 1 para cada uno de los elementos de la población, se vea reflejado el efecto de girar una ruleta con probabilidades escaladas proporcionalmente a la aptitud de los individuos, dado que el arreglo con sumas acumuladas está ordenado, para cada número aleatorio generado, éste se puede buscar mediante una búsqueda binaria y así obtener el índice del elemento elegido, reduciendo la complejidad de este algoritmo de la selección por ruleta de $O(n^2)$ a $O(n\log(n))$.

La selección por torneo se efectúa en un esquema de torneo entre pares, donde ambas mitades de los padres de la siguiente generación se obtienen generando una permutación de n elementos, donde n es el tamaño de la población, tomando dos elementos cada vez y seleccionando como padre el que tenga mayor aptitud.

La selección por SUS se lleva a cabo obteniendo los valores esperados de los padres de la siguiente generación y por cada uno de los valores asignar un puntero a una sección de la ruleta con cierta aleatoriedad asociada a cada valor esperado de fitness, generando la suma acumulada de los fitness en un arreglo, creamos nuestra ruleta, lo que se hizo al generar el arreglo de punteros anterior, fue para fines prácticos como girar la ruleta el número de veces necesario, por separado. Después, por cada valor del puntero se hace una búsqueda binaria sobre el arreglo de fitness acumulado, para obtener el índice del padre seleccionado.

Todos los esquemas de selección anteriores se mantienen para el elitismo, lo único que cambiará es que se obtendrán $n - \lfloor e * n \rfloor$ posibles padres a través del esquema de selección elegido para la siguiente generación, a los cuales se les podrá aplicar los operadores de cruce y mutación para producir $n - \lfloor e * n \rfloor$ hijos que serán miembros de la población de la siguiente generación. A los $\lfloor e * n \rfloor$ mejores individuos no se les aplicarán estos operadores y se pasarán tal cual a la siguiente generación. e es el parámetro correspondiente al porcentaje de elitismo.

Hay que hacer notar que los padres de la siguiente generación se pueden seguir eligiendo de entre los individuos de la élite.

1.2.3. Selección.

```
def select(self, problem, X):
    eval_X = problem.evaluate(X)
    solution = problem.stop_criteria(eval_X['fitness'])

    if len(solution) > 0:
        return X, solution

    if not self.elitism:
        if self.selection == "proportional":
            eval_X = np.sort(eval_X, order = ['fitness'])
            prob_sel = eval_X['fitness']/eval_X['fitness'].sum()
            c_prob_sel = np.cumsum(prob_sel)
            probs = np.random.rand(1,X.shape[0])
            new_X = np.zeros(X.shape, dtype = np.int64)
            for j, prob in enumerate(probs[0, :]):
                i = np.searchsorted(c_prob_sel, prob)
                new_X[j, :] = X[eval_X['index'][i], :]
            return new_X, solution
        elif self.selection == "tournament":
            new_X = np.zeros(X.shape, dtype = np.int64)
            for i in range(2):
                perm = np.random.permutation(X.shape[0])
                for j in range(0, X.shape[0]//2):
                    index = [perm[2 * j], perm[2 * j + 1]]
                    max_ind =
                        np.argmax([eval_X['fitness'][index[0]],
                                    eval_X['fitness'][index[1]]])
                    new_X[i * X.shape[0]//2 + j, :] = X[index[max_ind], :]
            return new_X, solution
        elif self.selection == "sus":
            prob = eval_X['fitness'].sum()/X.shape[0]
            pointers = [random.random()*prob + i*prob for i in range(X.shape[0])]
```

```

        new_X = np.zeros(X.shape, dtype = np.int64)
        cum_fitness = np.cumsum(eval_X['fitness'])
        for j, p in enumerate(pointers):
            i = np.searchsorted(cum_fitness, p)
            new_X[j, :] = X[i, :]
        return new_X, solution

    else:
        elitism_num = math.floor(self.elitism * X.shape[0])
        if self.selection == "proportional":
            eval_X = np.sort(eval_X, order = ['fitness'])
            prob_sel = eval_X['fitness']/eval_X['fitness'].sum()
            c_prob_sel = np.cumsum(prob_sel)
            probs = np.random.rand(1,X.shape[0] - elitism_num)
            new_X = np.zeros(X.shape, dtype = np.int64)
            new_X[0 : elitism_num, :] =
            X[eval_X['index'][eval_X.size - elitism_num: eval_X.size], :]
            for j, prob in enumerate(probs[0, :]):
                i = np.searchsorted(c_prob_sel, prob)
                new_X[j + elitism_num, :] = X[eval_X['index'][i], :]
            return new_X, solution
        elif self.selection == "tournament":
            new_X = np.zeros(X.shape, dtype = np.int64)
            new_X[0 : elitism_num, :] =
            X[eval_X['index'][eval_X.size - elitism_num: eval_X.size], :]
            #print(eval_X)
            for i in range(2):
                perm = np.random.permutation(X.shape[0])
                #print(perm)
                for j in range(0, (X.shape[0] - elitism_num)//2):
                    index = [perm[2 * j], perm[2 * j + 1]]
                    max_ind = np.argmax([eval_X['fitness'][index[0]],
                    eval_X['fitness'][index[1]]])
                    new_X[i * (X.shape[0] - elitism_num)//2 + j + elitism_num, :] =
                    X[index[max_ind], :]
            return new_X, solution
        elif self.selection == "sus":
            prob = eval_X['fitness'].sum()/(X.shape[0] - elitism_num)
            pointers =
            [random.random()*prob + i*prob for i in range(X.shape[0] - elitism_num)]
            new_X = np.zeros(X.shape, dtype = np.int64)
            new_X[0 : elitism_num, :] =
            X[eval_X['index'][eval_X.size - elitism_num: eval_X.size], :]
            cum_fitness = np.cumsum(eval_X['fitness'])

```

```

for j, p in enumerate(pointers):
    i = np.searchsorted(cum_fitness, p)
    new_X[j + elitism_num, :] = X[i, :]
return new_X, solution

```

1.2.4. Cruza.

Respecto a la cruce, se sigue un esquema de cruce de un punto con probabilidad de cruce p_c entre cada par de padres. Para cada par de padres se obtiene un número aleatorio r_i , para cada par i -ésimo que cumpla con $r_i \leq p_c$, se efectuará una cruce que producirá dos hijos, y se obtendrá un punto de cruce aleatorio para llevarla a cabo.

```

def crossover(self, X):
    if not self.elitism:
        n_cross = self.n_individuals // 2
        elitism_num = 0
    else:
        elitism_num = math.floor(self.elitism * X.shape[0])
        n_cross = (self.n_individuals - elitism_num) // 2
    prob_cross = np.random.rand(1, n_cross)[0,:]
    for i, p in enumerate(prob_cross):
        if p <= self.pc:
            cross_point = random.randint(1, X.shape[1])
            # print(i)
            # print(cross_point)
            son1 = X[2*i + elitism_num,:].copy()
            son2 = X[2*i + 1 + elitism_num, :].copy()
            son1[cross_point : -1] = X[2*i + 1 + elitism_num, cross_point : -1]
            son2[cross_point : -1] = X[2*i + elitism_num, cross_point : -1]
            # print(son1)
            # print(son2)
            X[2*i + elitism_num,:] = son1
            X[2*i + 1 + elitism_num,:] = son2
    return X

```

1.2.5. Mutación.

En cuanto a la mutación, se generara una matriz de números aleatorios de dimensiones $(n, \sum_{i=1}^d l_i)$, donde n corresponde al número de padres, d el número de dimensiones del problema y l_i la longitud de la cadena de representación de cada dimensión, cada elemento de esa matriz que cumpla con $M_{ij} \leq p_m$, nos representará una mutación y por lo tanto una inversión de bits, esta inversión se llevará a cabo aplicando la XOR entre los padres y la matriz $L_{ij} = M_{ij} \leq p_m$.

```

def mutate(self, X):
    mutate_m = np.random.rand(X.shape[0], X.shape[1])
    mutate_m = mutate_m <= self.pm
    X_bit = X == 1
    if not self.elitism:
        X = np.logical_xor(X_bit, mutate_m)
    else:
        elitism_num = math.floor(self.elitism * X.shape[0])
        X[X.shape[0] - elitism_num : X.shape[0], :] =
            np.logical_xor(X_bit, mutate_m)[X.shape[0] - elitism_num : X.shape[0], :]
    X = X.astype(int)
    return X

```

Recordemos que cuando hablamos de padres, tanto para mutación, como anteriormente, para cruza, nos referimos a los individuos que serán sujetos a la mutación, si hablamos de elitismo, serán todos aquellos que hayan sido seleccionados fuera de los de la élite.

2. Resultados.

Para todos los siguientes experimentos se siguieron los siguientes parámetros y se efectuaron 5 corridas.

2.1. Probabilidades de cruza, tamaños de las poblaciones

Todas las probabilidades de cruza se mantuvieron iguales para cada función a optimizar.

Rastrigin - 0.9, Población - 100

Beale - 0.95, Población - 100

Himmelblau - 0.95, Población - 100

Eggholder - 0.95, Población - 500

2.2. Selección proporcional, sin elitismo

2.2.1. Rastrigin

Run: 0

Selection method: PS

Function to optimize: Rastrigin

Parameters: 'n_individuals': 100, 'pc': 0.9, 'pm': 0.0625, 'max_iter': 50000

Global minimum found: [[0.00035157 0.0019922]]

after: 14789 generations.

Run: 1

Selection method: PS

Function to optimize: Rastrigin

Parameters: 'n_individuals': 100, 'pc': 0.9, 'pm': 0.0625, 'max_iter': 50000
Global minimum found: [[-0.0013672 -0.0010547]]
after: 9126 generations.

Run: 2

Selection method: PS

Function to optimize: Rastrigin

Parameters: 'n_individuals': 100, 'pc': 0.9, 'pm': 0.0625, 'max_iter': 50000
Global minimum found: [[0.00027344 -0.00113282]]
after: 708 generations.

Run: 3

Selection method: PS

Function to optimize: Rastrigin

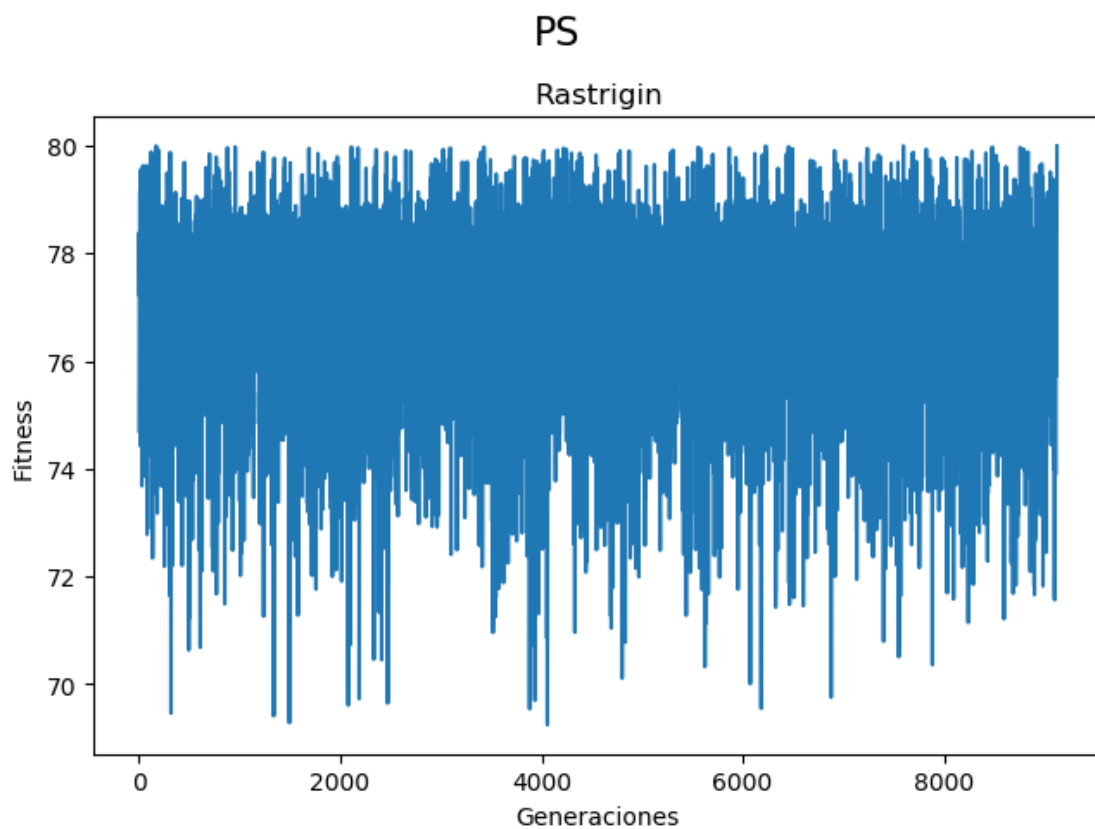
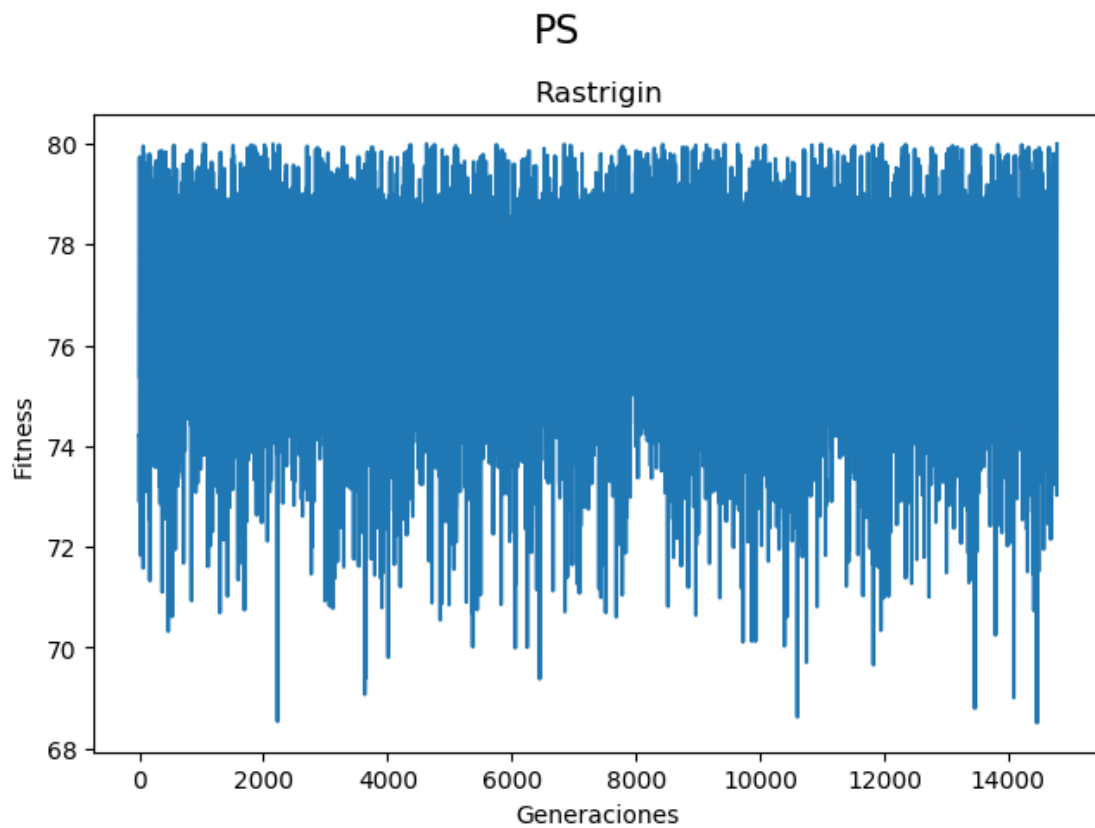
Parameters: 'n_individuals': 100, 'pc': 0.9, 'pm': 0.0625, 'max_iter': 50000
Global minimum found: [[4.70109055 2.36497898] [-4.56374576 0.70176317]]
after: 50000 generations.

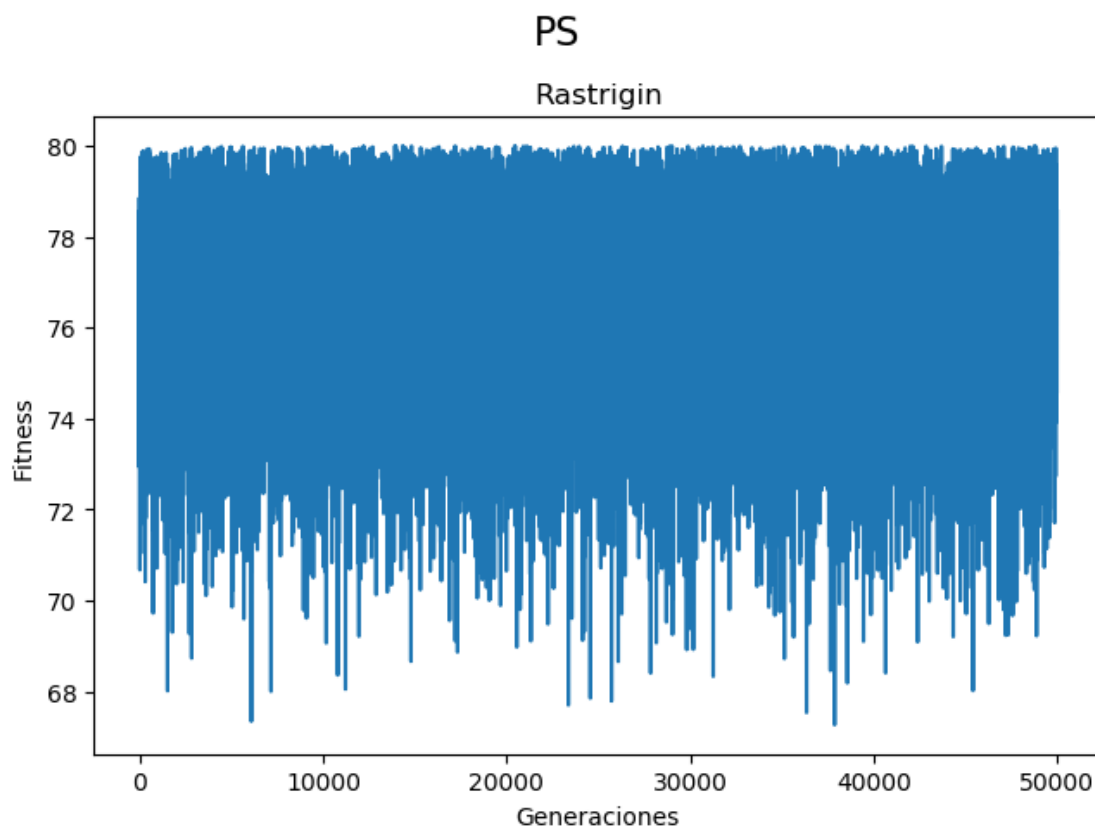
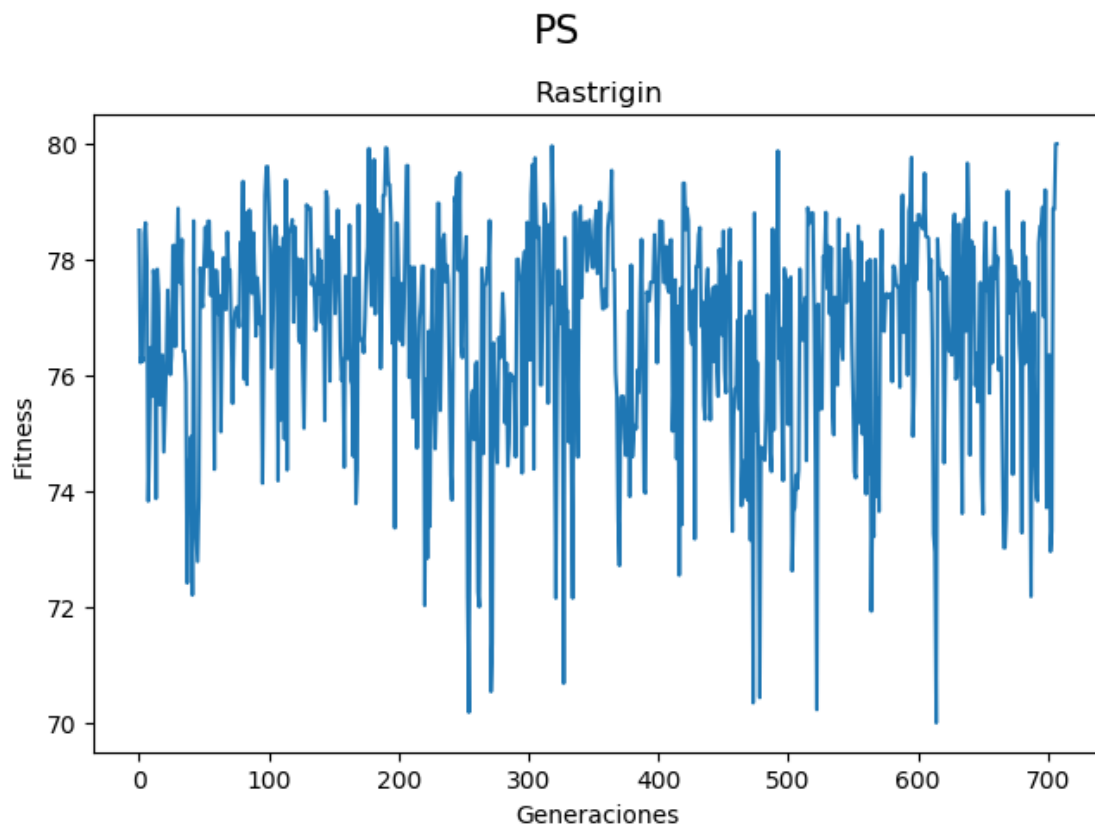
Run: 4

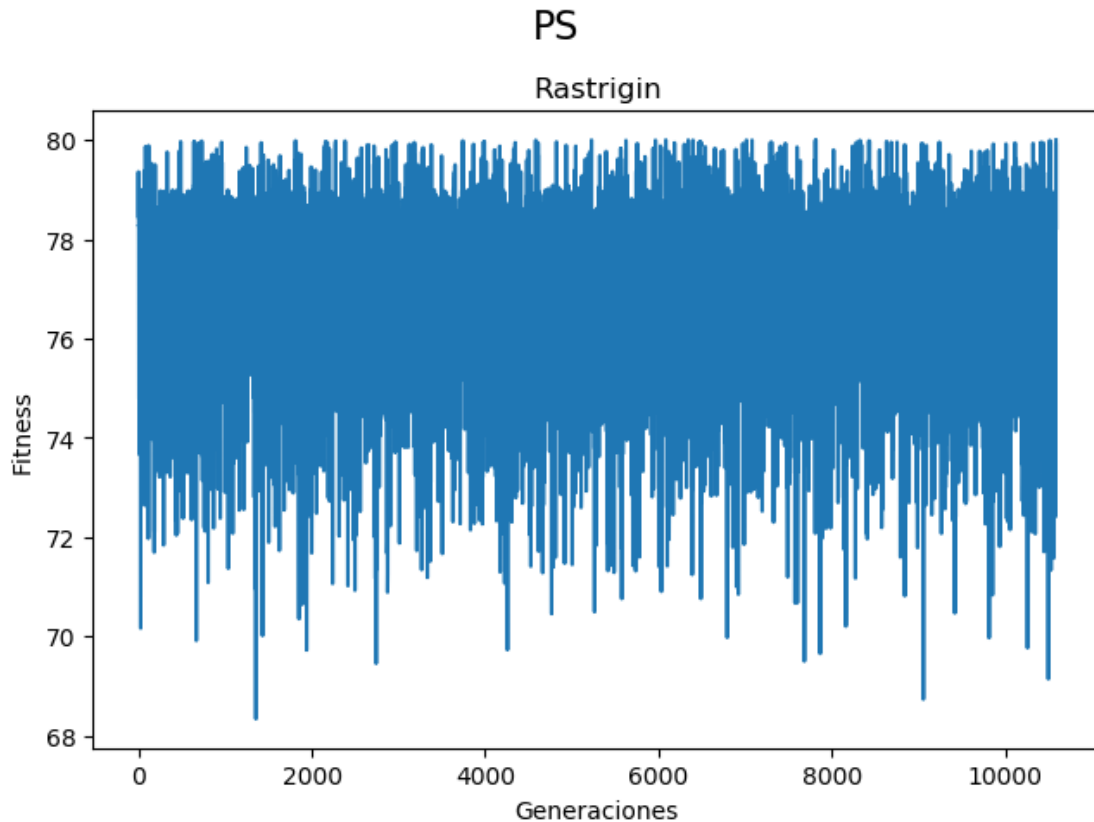
Selection method: PS

Function to optimize: Rastrigin

Parameters: 'n_individuals': 100, 'pc': 0.9, 'pm': 0.0625, 'max_iter': 50000
Global minimum found: [[0.00035157 0.00066407]]
after: 10588 generations.







2.2.2. Beale

Run: 0

Selection method: PS

Function to optimize: Beale

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000

Global minimum found: [[3.00735861 0.50245668]]

after: 382 generations.

Run: 1

Selection method: PS

Function to optimize: Beale

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000

Global minimum found: [[2.990467 0.49840544]]

after: 2315 generations.

Run: 2

Selection method: PS

Function to optimize: Beale

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000

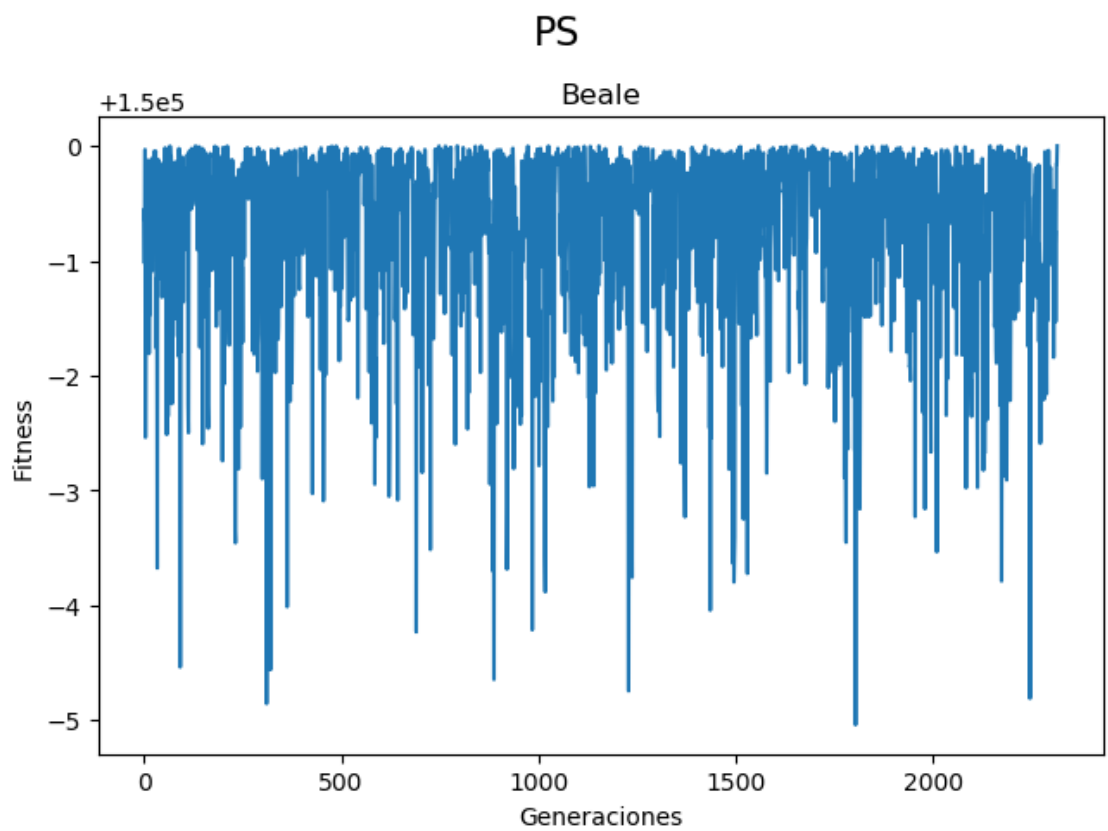
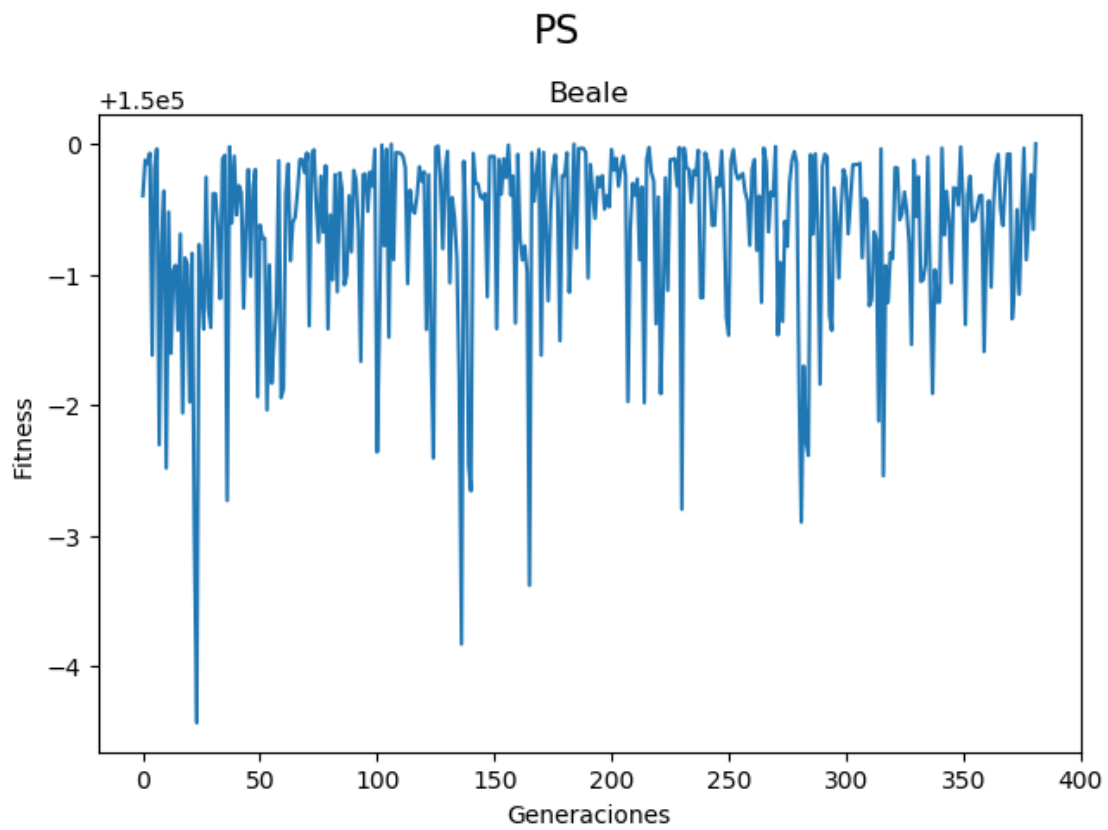
Global minimum found: [[2.98929969 0.49634549]]

after: 238 generations.

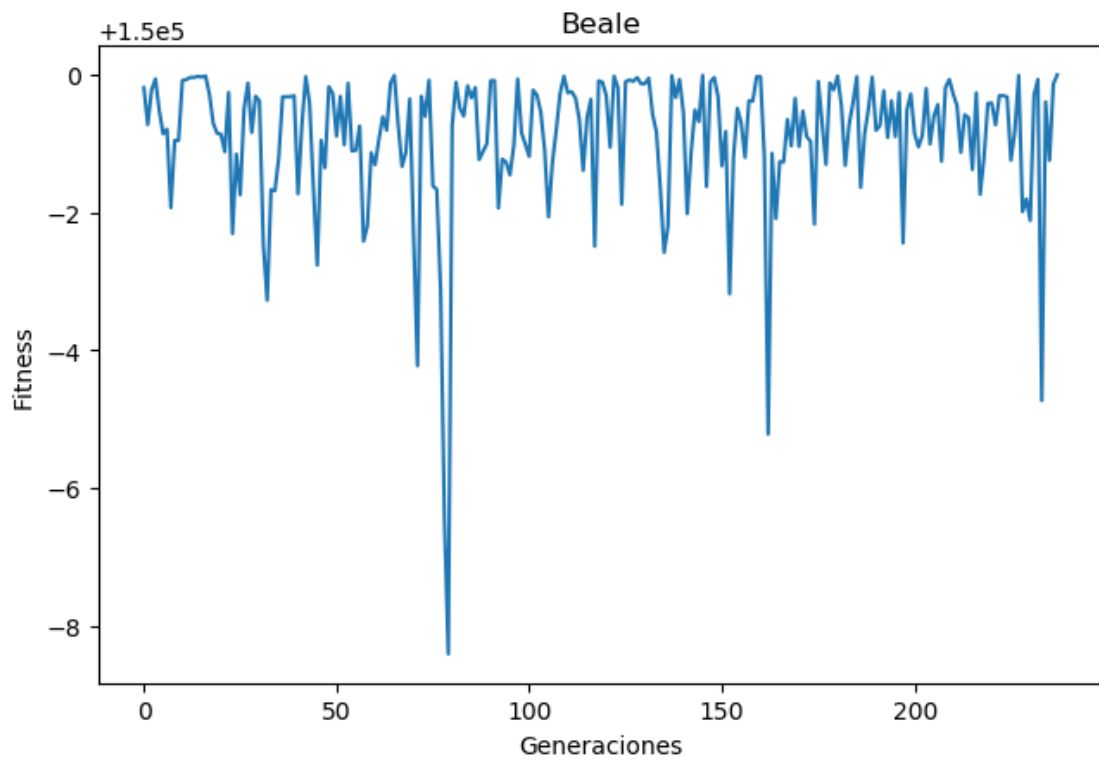
Run: 3

Selection method: PS

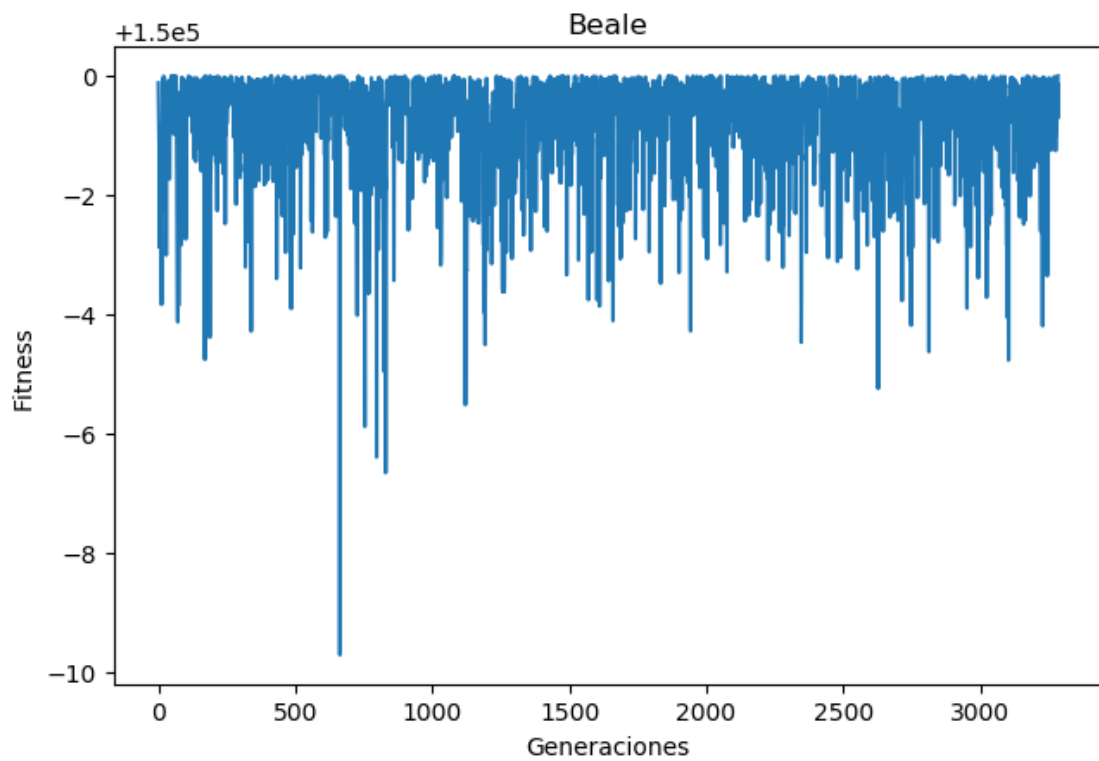
Function to optimize: Beale
Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000
Global minimum found: [[2.98284518 0.49655149]]
after: 3285 generations.
Run: 4
Selection method: PS
Function to optimize: Beale
Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000
Global minimum found: [[2.98119721 0.49483486]]
after: 3310 generations.

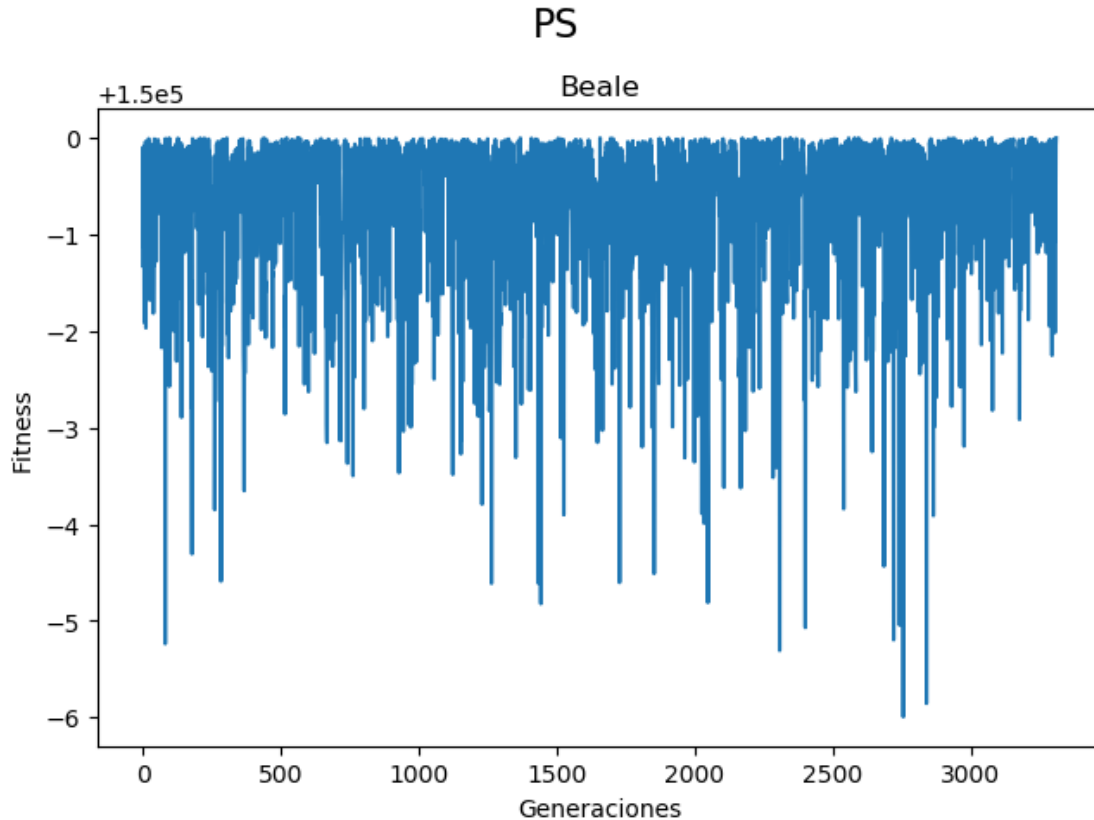


PS



PS





2.2.3. Himmelblau

Run: 0

Selection method: PS

Function to optimize: Himmelblau

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000

Global minimum found: [[3.58702535 -1.85506329]]

after: 4053 generations.

Run: 1

Selection method: PS

Function to optimize: Himmelblau

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000

Global minimum found: [[3.00291445 2.00002289]]

after: 7564 generations.

Run: 2

Selection method: PS

Function to optimize: Himmelblau

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000

Global minimum found: [[3.58099809 -1.85231668]]

after: 2294 generations.

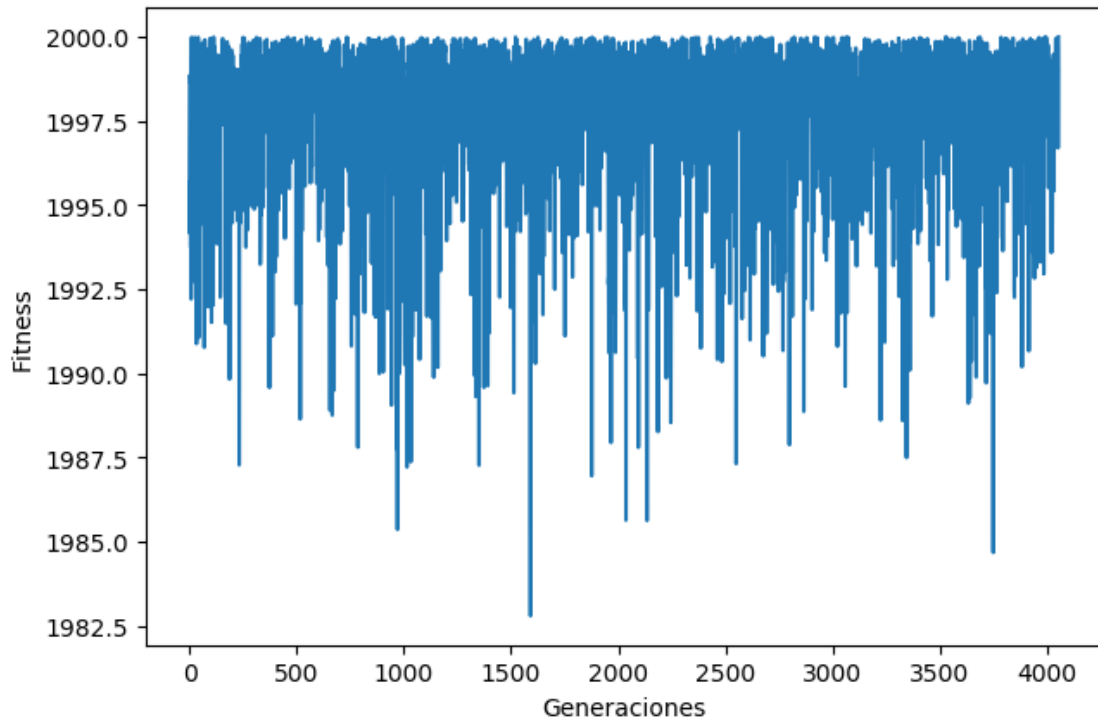
Run: 3

Selection method: PS

Function to optimize: Himmelblau
Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000
Global minimum found: [[-2.80737158 3.12948707]]
after: 3716 generations.
Run: 4
Selection method: PS
Function to optimize: Himmelblau
Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000
Global minimum found: [[3.58488911 -1.84758642]]
after: 1253 generations.

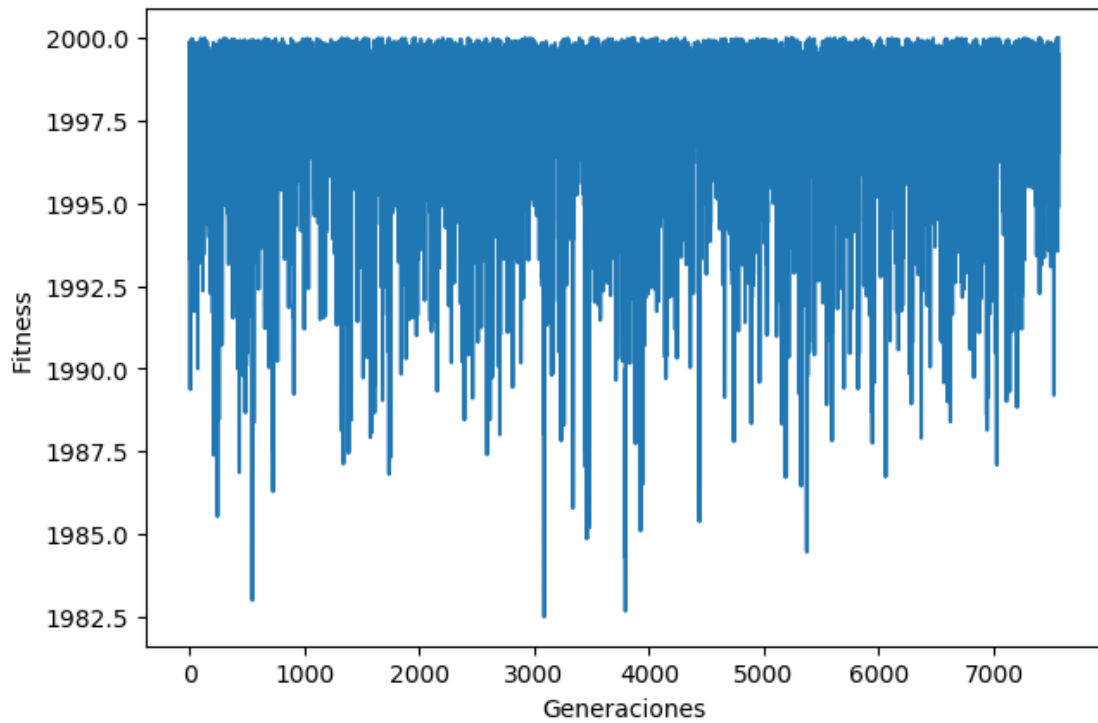
PS

Himmelblau



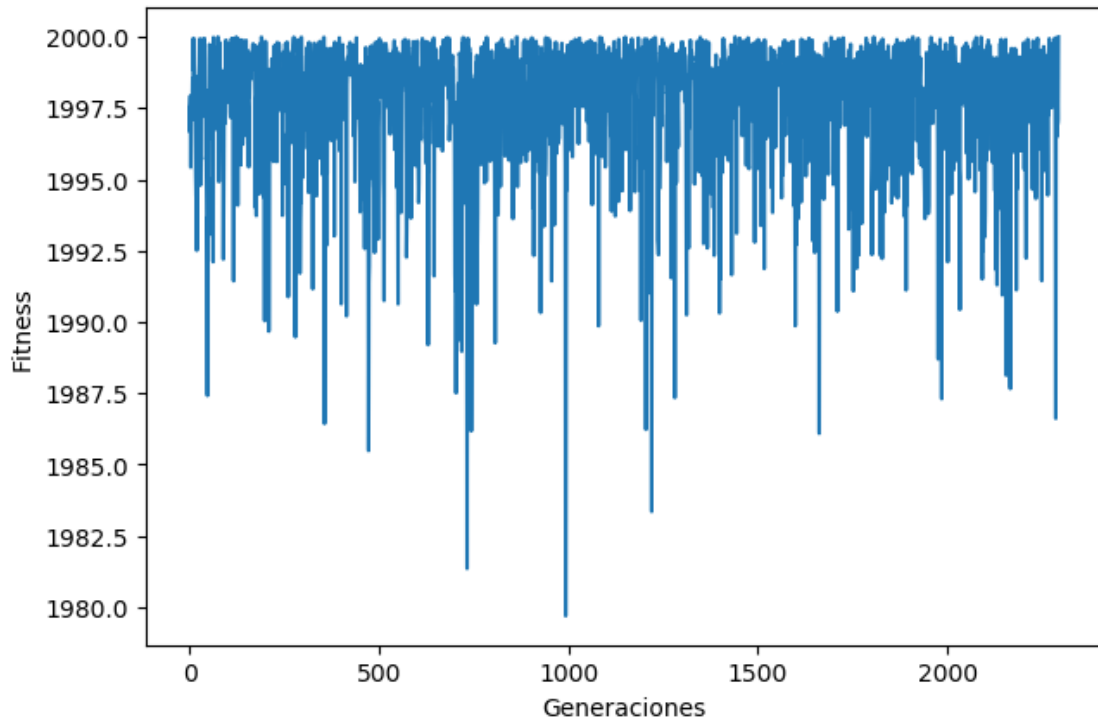
PS

Himmelblau



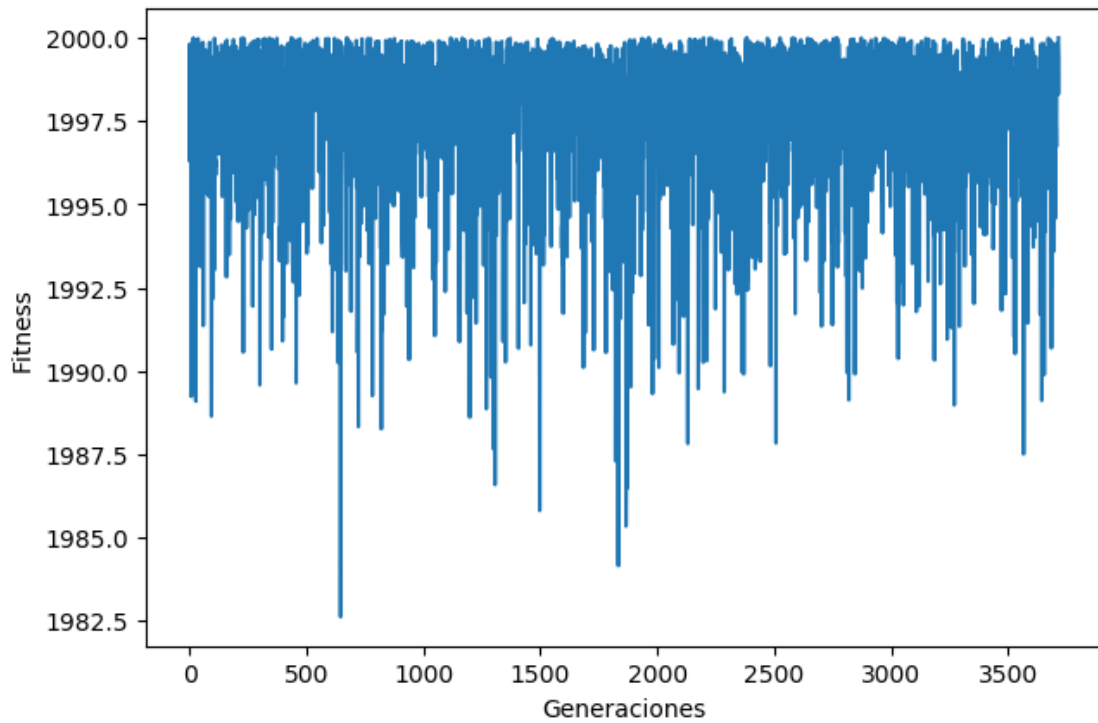
PS

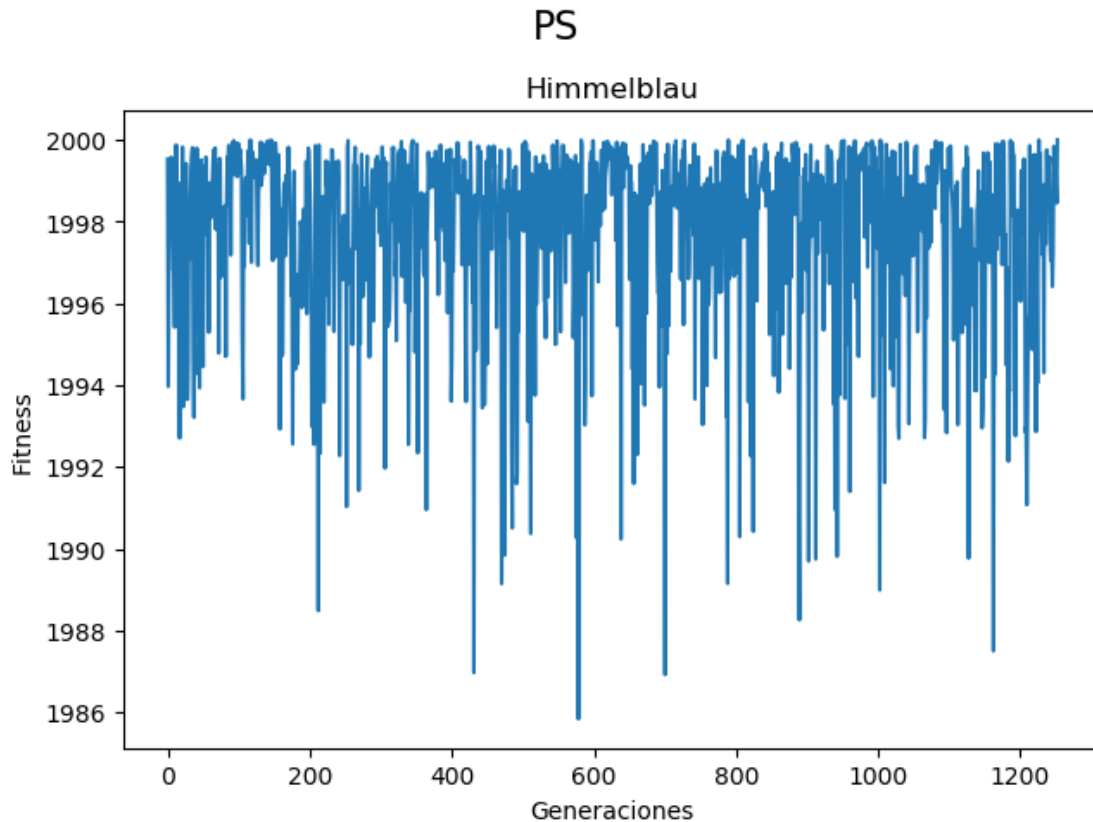
Himmelblau



PS

Himmelblau





2.2.4. Eggholder

Run: 0

Selection method: PS

Function to optimize: Eggholder

Parameters: 'n_individuals': 500, 'pc': 0.95, 'pm': 0.043478260869565216, 'max_iter': 100000

Global minimum found: [[511.99938965 404.16521574]]

after: 2403 generations.

Run: 1

Selection method: PS

Function to optimize: Eggholder

Parameters: 'n_individuals': 500, 'pc': 0.95, 'pm': 0.043478260869565216, 'max_iter': 100000

Global minimum found: [[511.94348144 404.37273528]]

after: 1375 generations.

Run: 2

Selection method: PS

Function to optimize: Eggholder

Parameters: 'n_individuals': 500, 'pc': 0.95, 'pm': 0.043478260869565216, 'max_iter': 100000

Global minimum found: [[511.85949706 404.10015226]]

after: 1059 generations.

Run: 3

Selection method: PS

Function to optimize: Eggholder

Parameters: 'n_individuals': 500, 'pc': 0.95, 'pm': 0.043478260869565216, 'max_iter': 100000

Global minimum found: [[511.96417236 403.93395352]]

after: 2019 generations.

Run: 4

Selection method: PS

Function to optimize: Eggholder

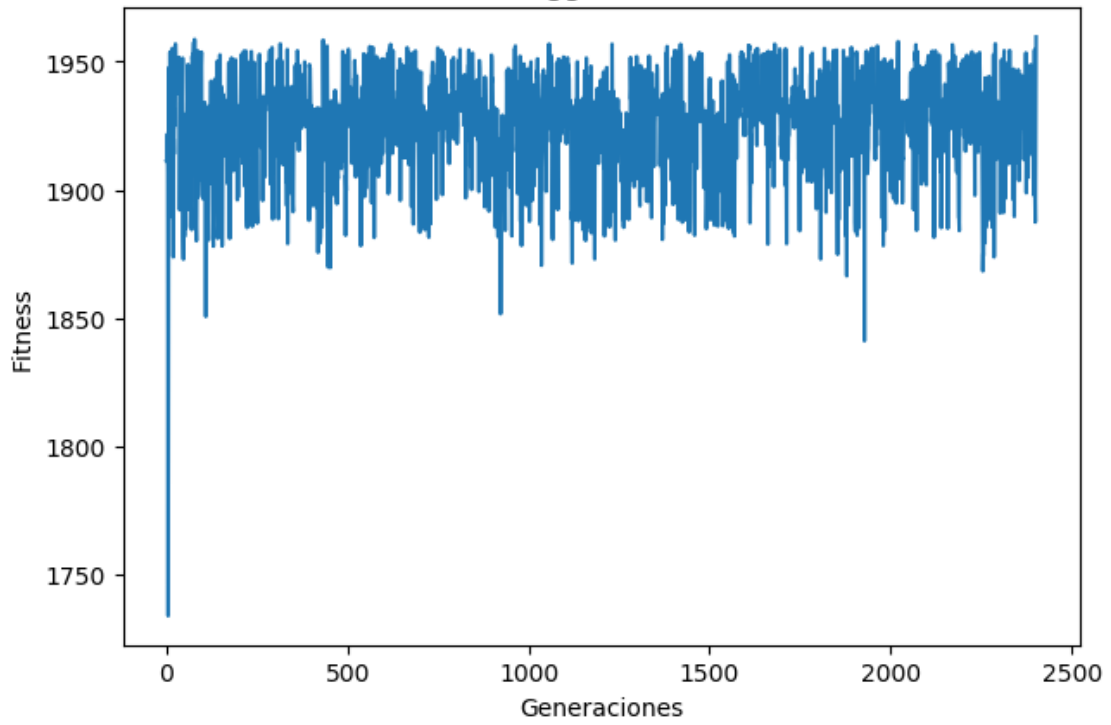
Parameters: 'n_individuals': 500, 'pc': 0.95, 'pm': 0.043478260869565216, 'max_iter': 100000

Global minimum found: [[511.86413573 404.06493497]]

after: 305 generations.

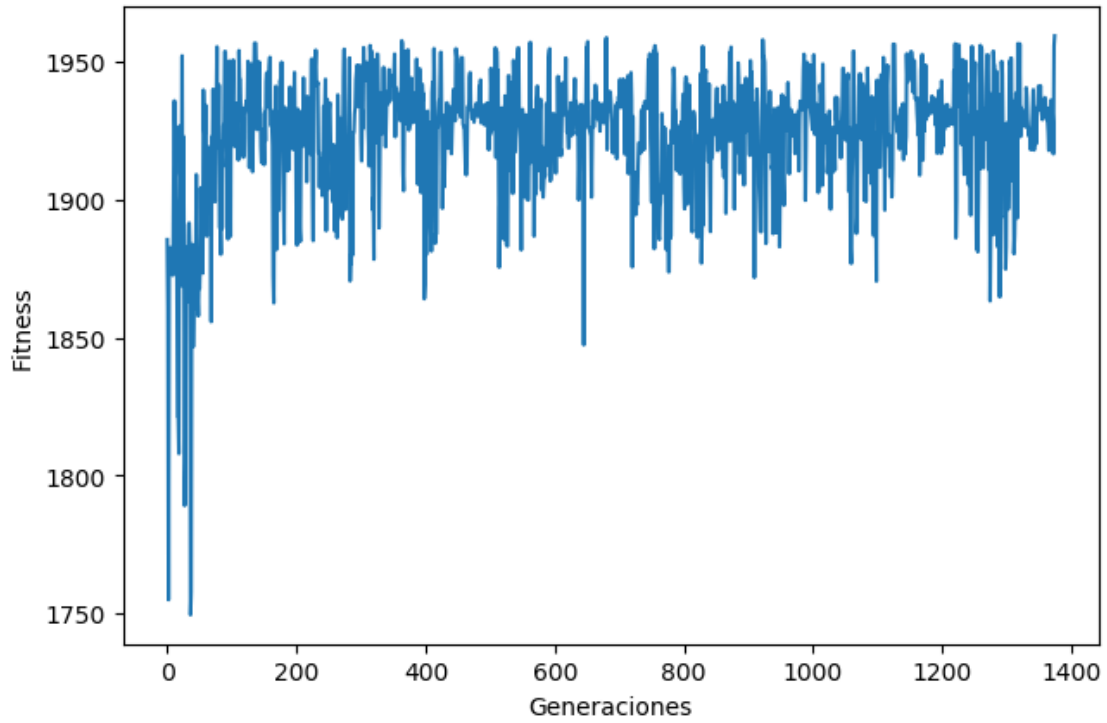
PS

Eggholder



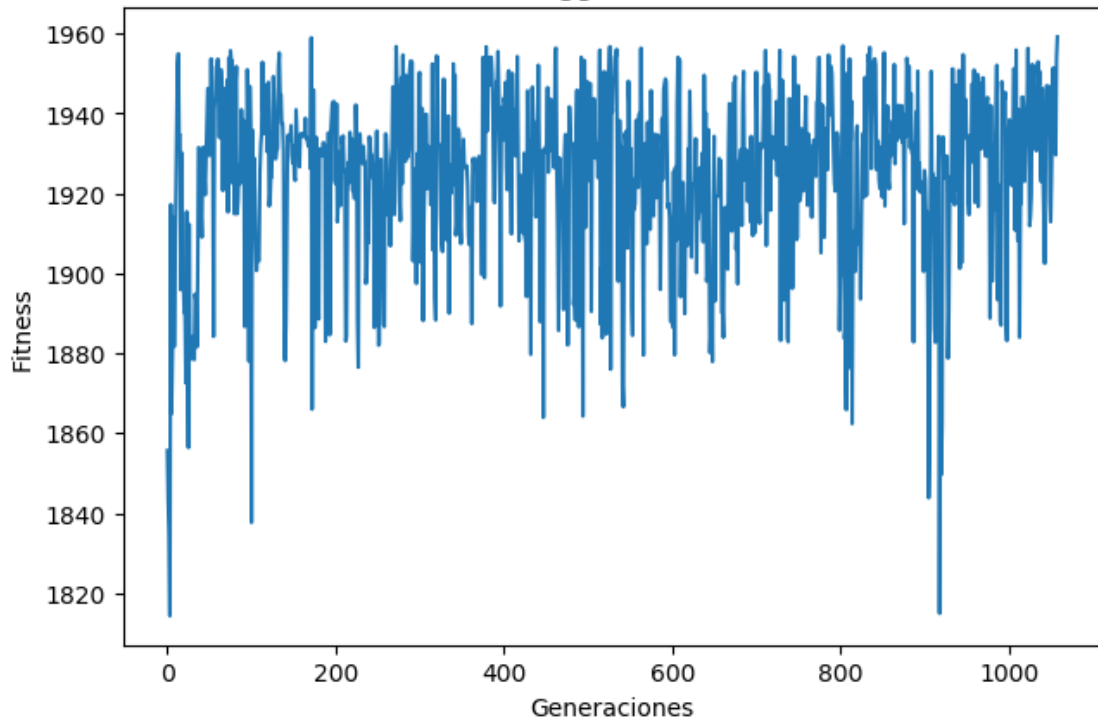
PS

Eggholder



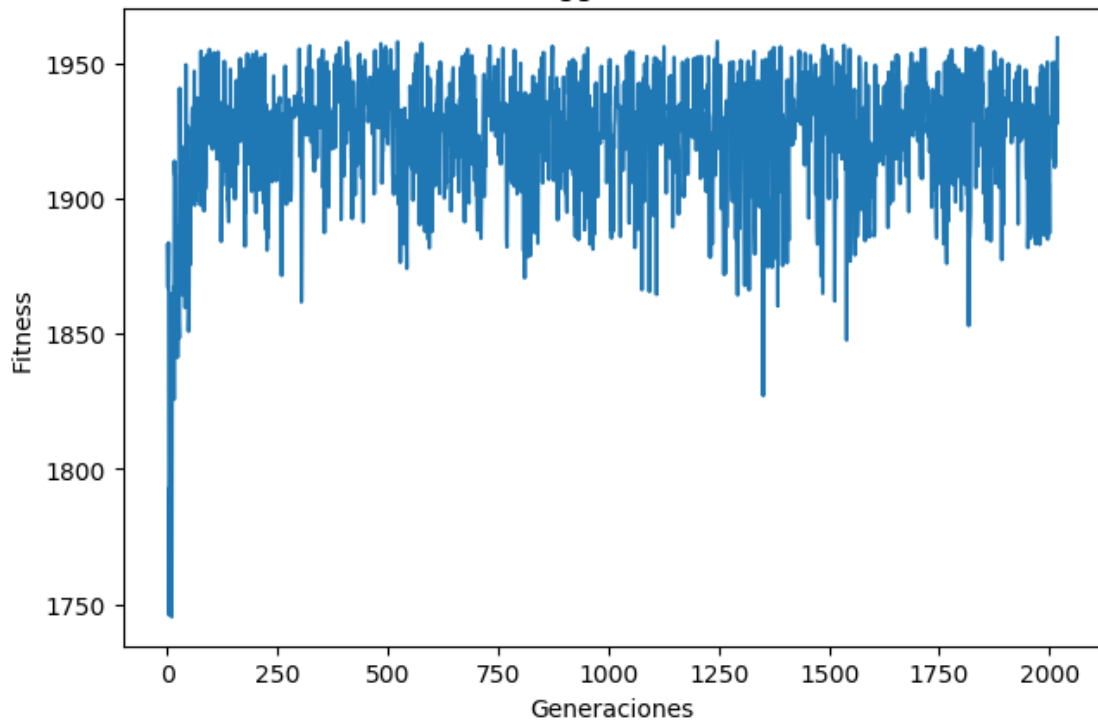
PS

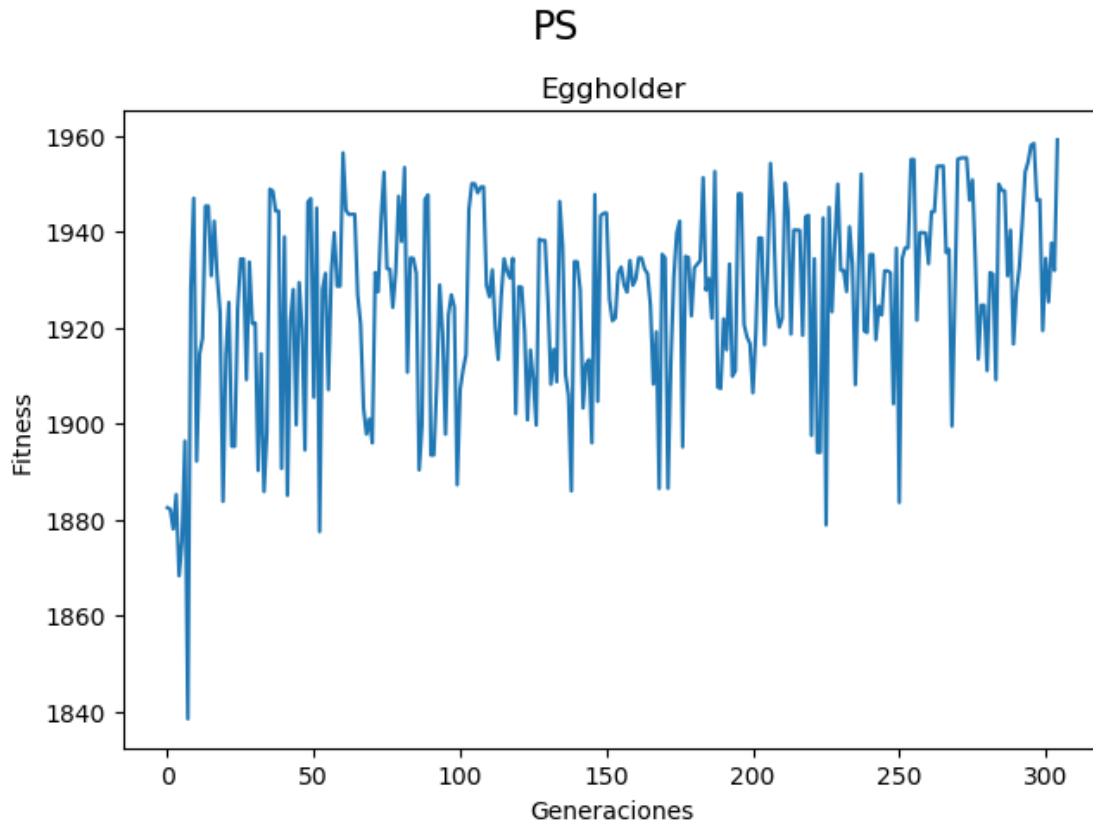
Eggholder



PS

Eggholder





2.3. Selección proporcional, con elitismo

2.3.1. Rastrigin

Run: 0

Selection method: PS_E

Function to optimize: Rastrigin

Parameters: 'n_individuals': 100, 'pc': 0.9, 'pm': 0.0625, 'max_iter': 50000, 'elitism': 0.2

Global minimum found: [[0.00128907 -0.00097657]]

after: 33 generations.

Run: 1

Selection method: PS_E

Function to optimize: Rastrigin

Parameters: 'n_individuals': 100, 'pc': 0.9, 'pm': 0.0625, 'max_iter': 50000, 'elitism': 0.2

Global minimum found: [[8.20318759e-04 -3.90627980e-05]]

after: 39 generations.

Run: 2

Selection method: PS_E

Function to optimize: Rastrigin

Parameters: 'n_individuals': 100, 'pc': 0.9, 'pm': 0.0625, 'max_iter': 50000, 'elitism': 0.2

Global minimum found: [[3.90627980e-05 1.60157472e-03]]

after: 27 generations.

Run: 3

Selection method: PS_E

Function to optimize: Rastrigin

Parameters: 'n_individuals': 100, 'pc': 0.9, 'pm': 0.0625, 'max_iter': 50000, 'elitism': 0.2

Global minimum found: [[0.0019922 -0.00082032]]

after: 37 generations.

Run: 4

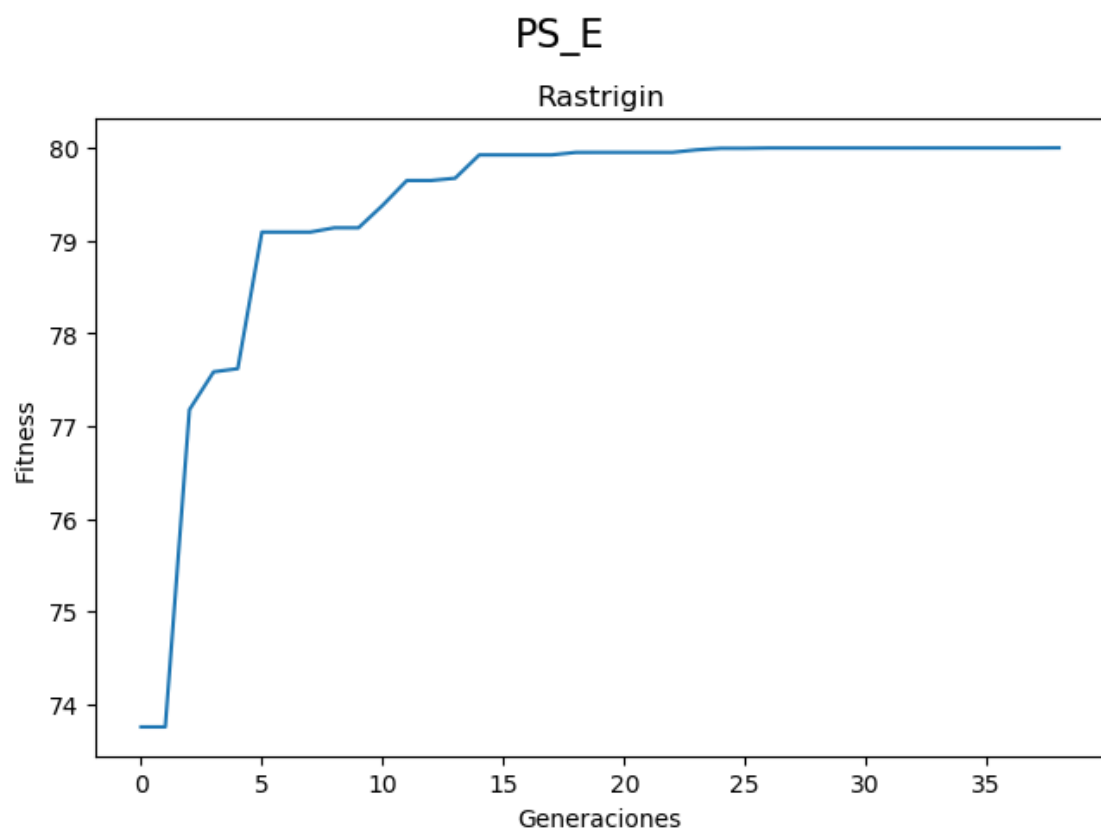
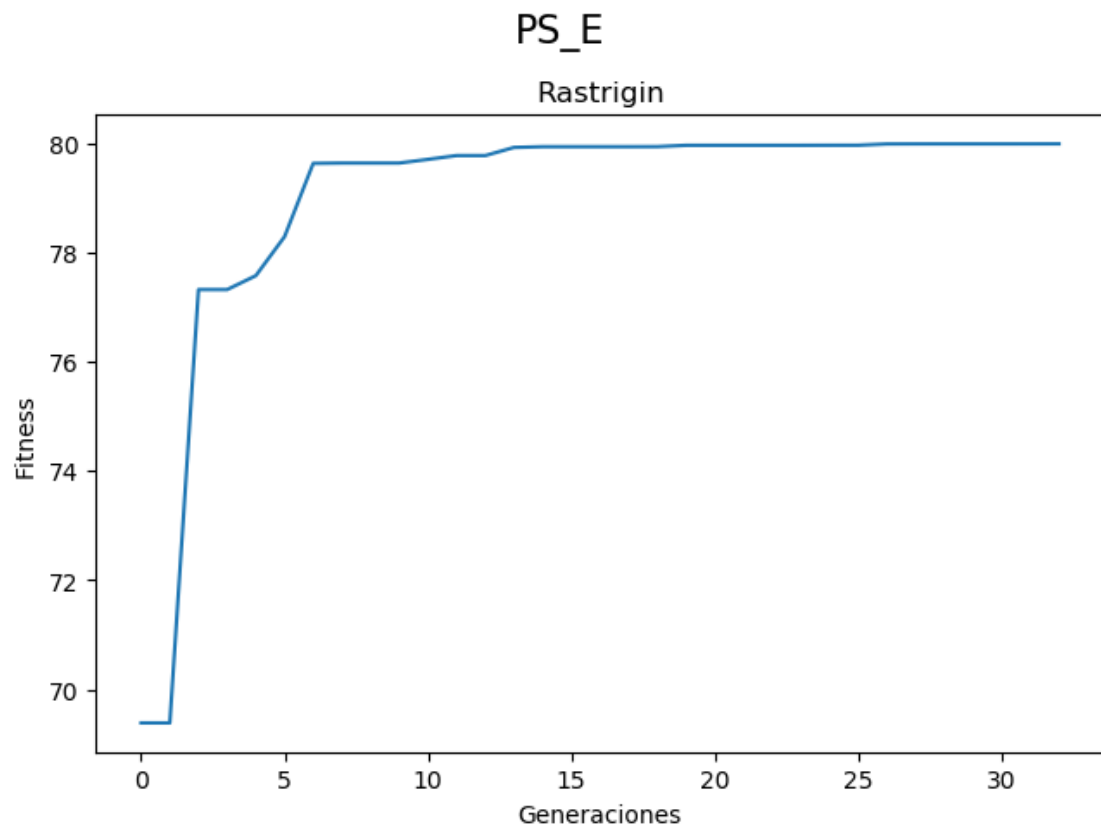
Selection method: PS_E

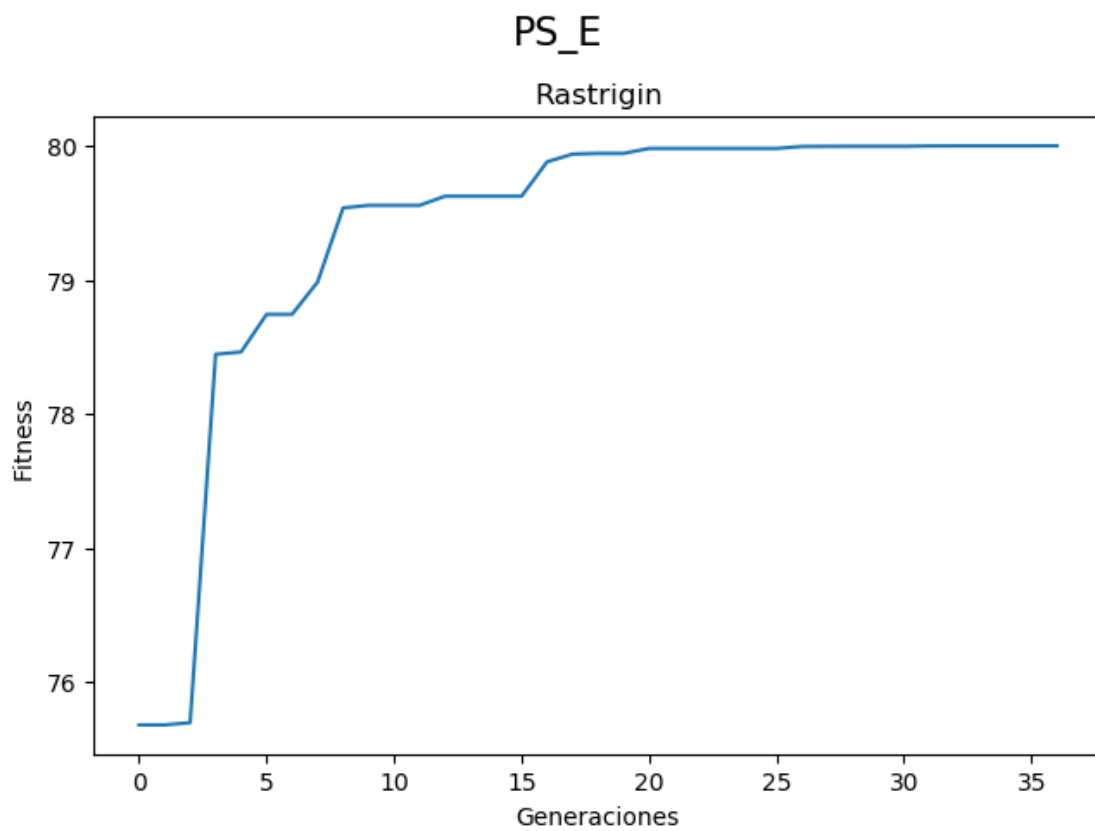
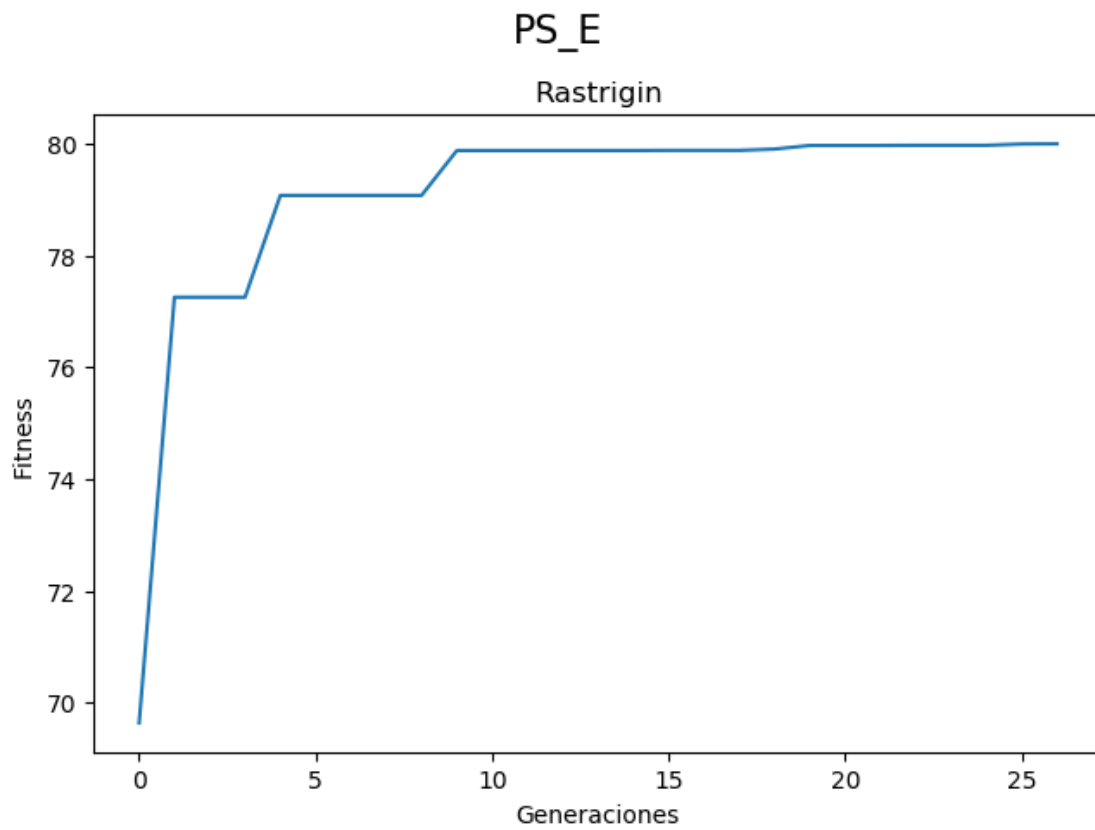
Function to optimize: Rastrigin

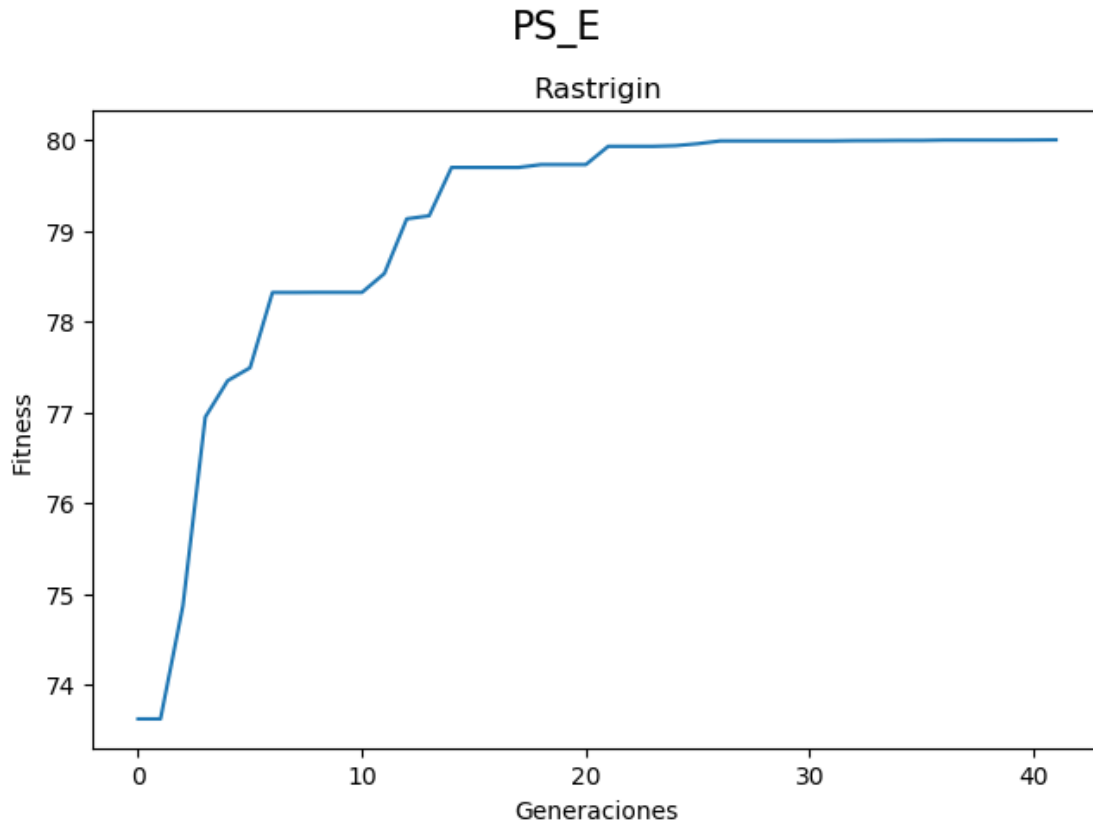
Parameters: 'n_individuals': 100, 'pc': 0.9, 'pm': 0.0625, 'max_iter': 50000, 'elitism': 0.2

Global minimum found: [[0.00082032 -0.00121095]]

after: 42 generations.







2.3.2. Beale

Run: 0

Selection method: PS_E

Function to optimize: Beale

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'elitism': 0.2

Global minimum found: [[3.0250742 0.50643926]]

after: 2831 generations.

Run: 1

Selection method: PS_E

Function to optimize: Beale

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'elitism': 0.2

Global minimum found: [[2.98833838 0.49662015]]

after: 711 generations.

Run: 2

Selection method: PS_E

Function to optimize: Beale

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'elitism': 0.2

Global minimum found: [[3.01807036 0.50362399]]

after: 14 generations.

Run: 3

Selection method: PS_E

Function to optimize: Beale

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'elitism': 0.2

Global minimum found: [[3.01470577 0.50293734]]

after: 39 generations.

Run: 4

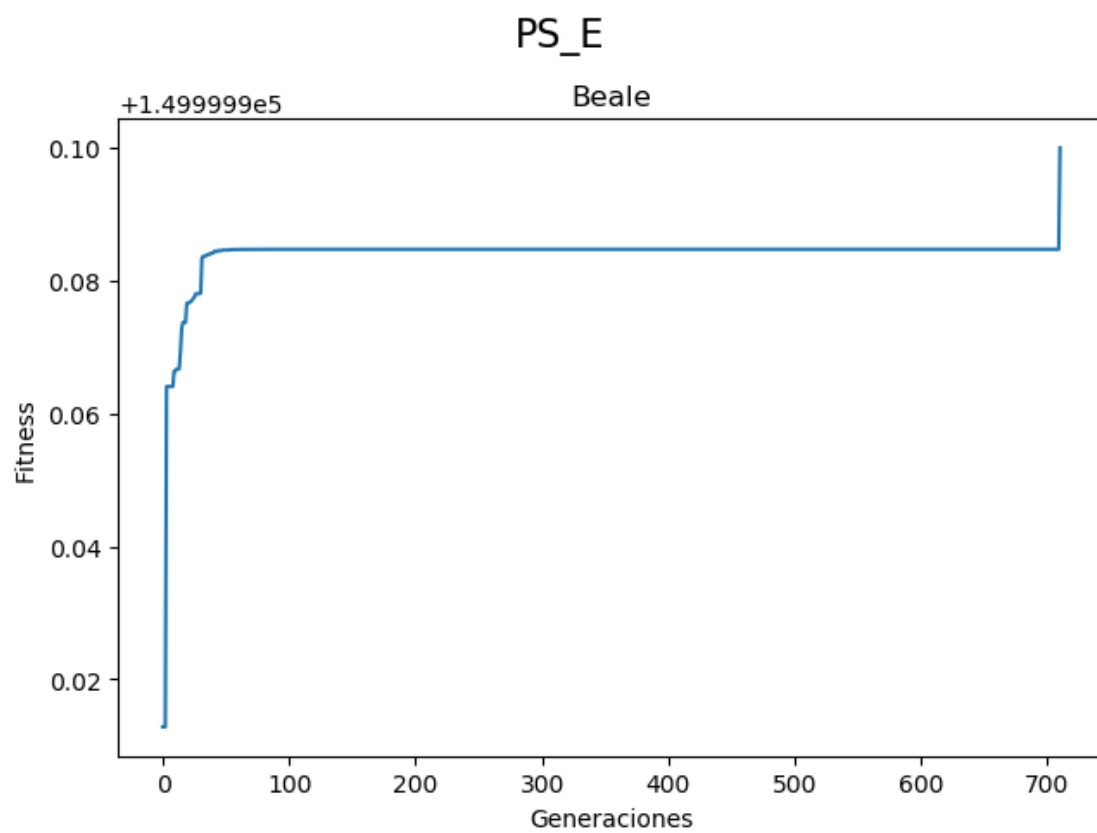
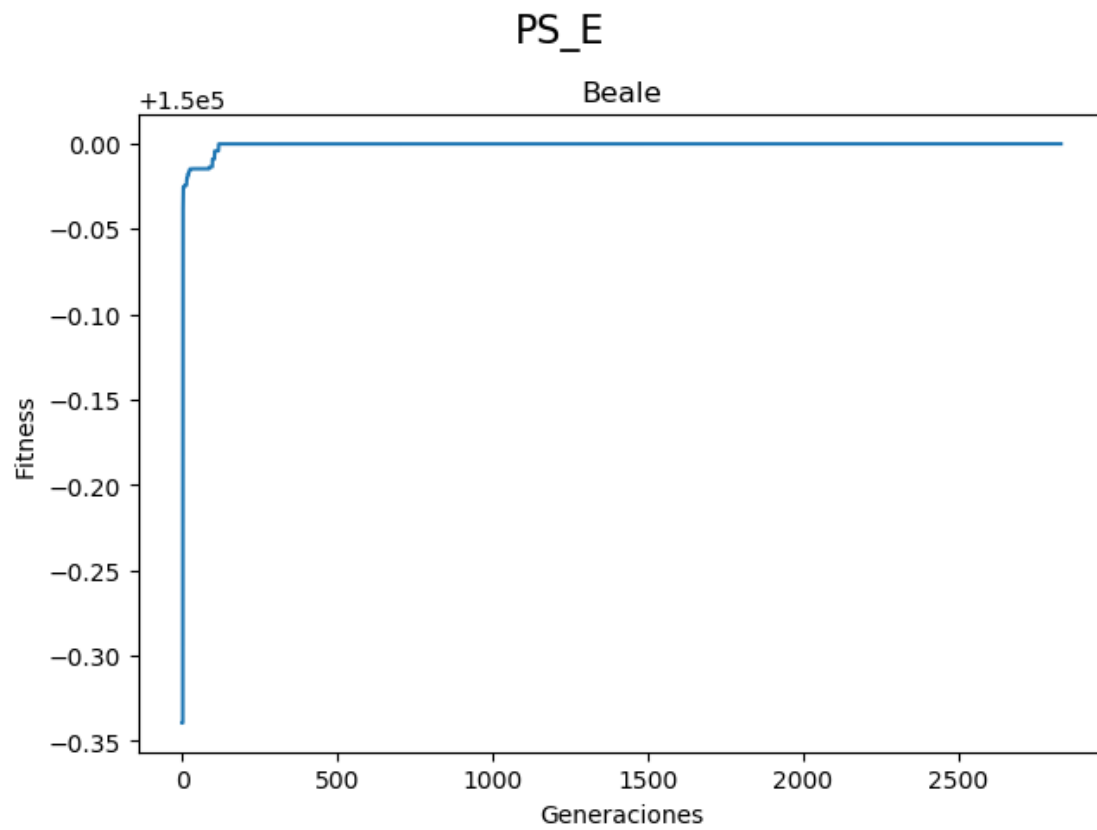
Selection method: PS_E

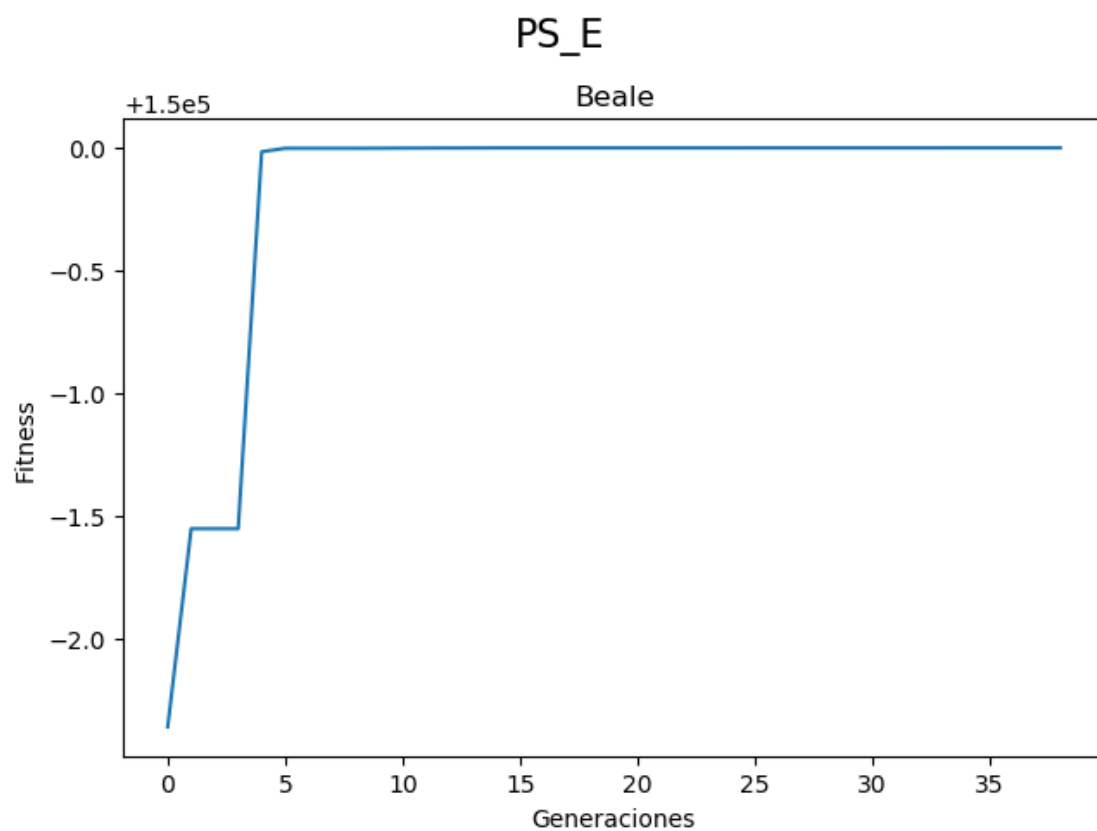
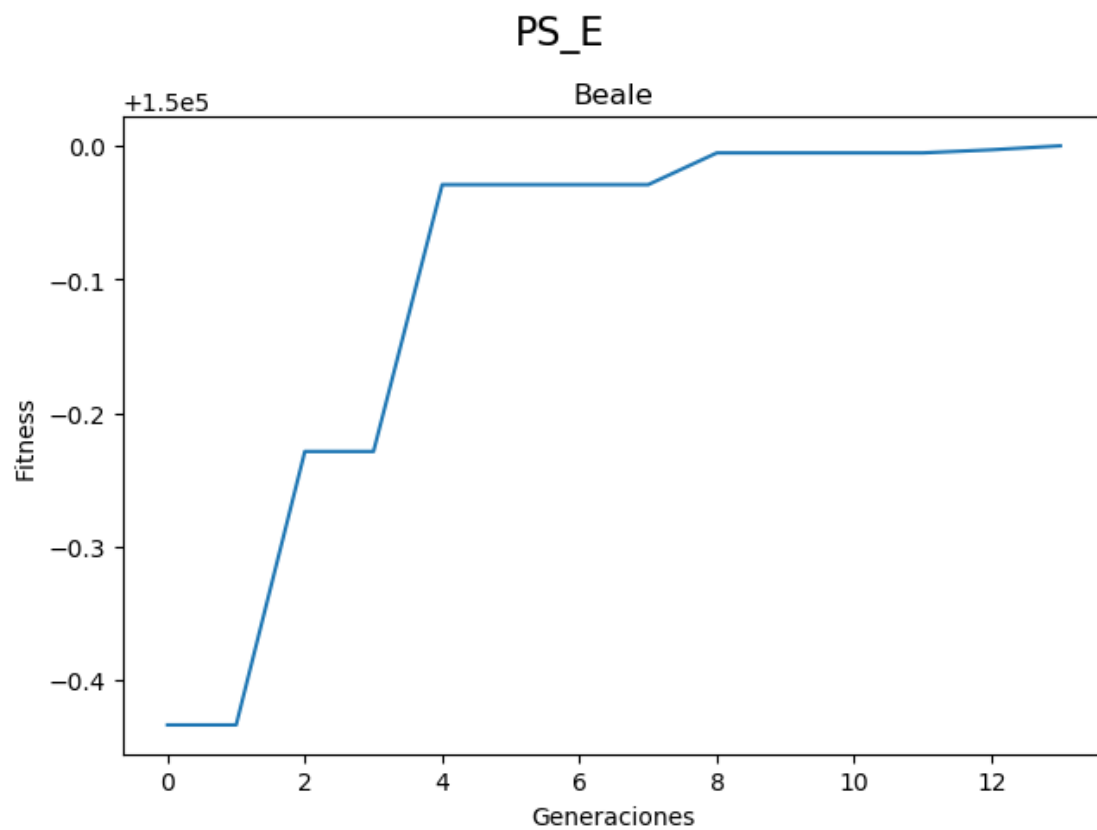
Function to optimize: Beale

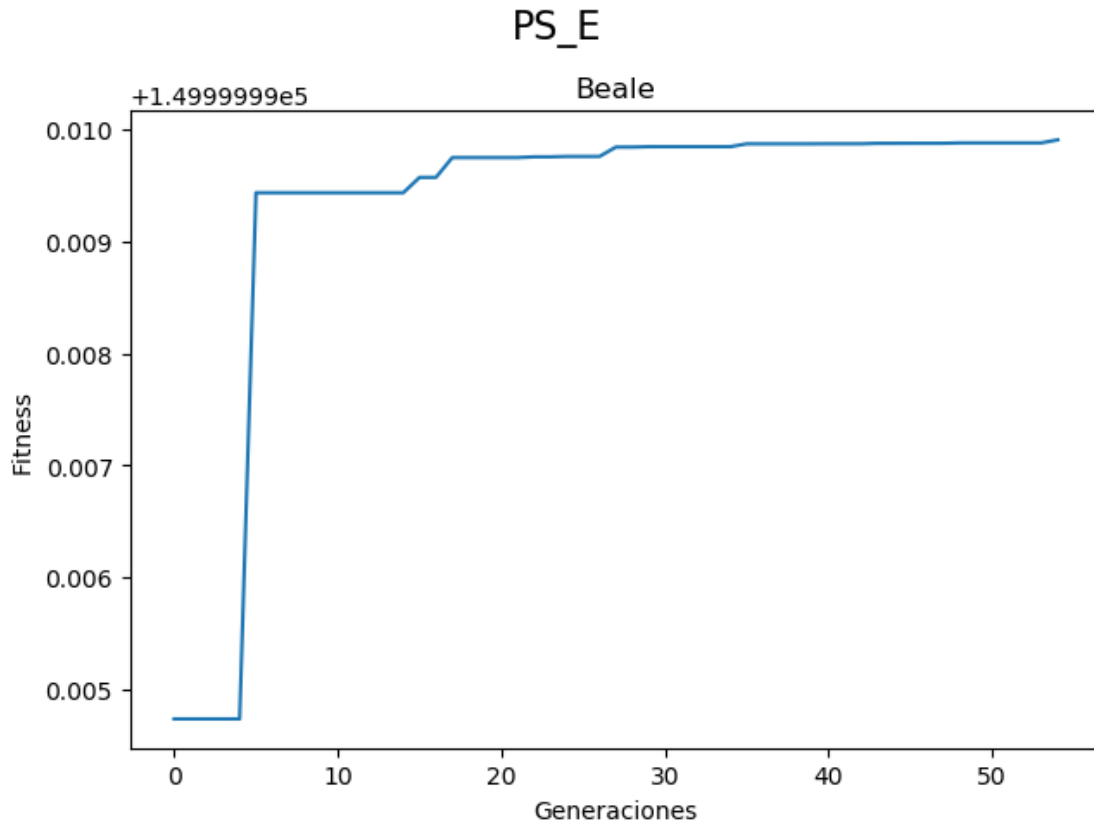
Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'elitism': 0.2

Global minimum found: [[3.02411289 0.50588994]]

after: 55 generations.







2.3.3. Himmelblau

Run: 0

Selection method: PS_E

Function to optimize: Himmelblau

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'elitism': 0.2

Global minimum found: [[-2.8056168 3.13124185]]

after: 4628 generations.

Run: 1

Selection method: PS_E

Function to optimize: Himmelblau

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'elitism': 0.2

Global minimum found: [[2.99551388 2.00452427]]

after: 45 generations.

Run: 2

Selection method: PS_E

Function to optimize: Himmelblau

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'elitism': 0.2

Global minimum found: [[3.00177003 1.99170678]]

after: 26 generations.

Run: 3

Selection method: PS_E

Function to optimize: Himmelblau

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'elitism': 0.2

Global minimum found: [[3.00291445 1.99552151]]

after: 31 generations.

Run: 4

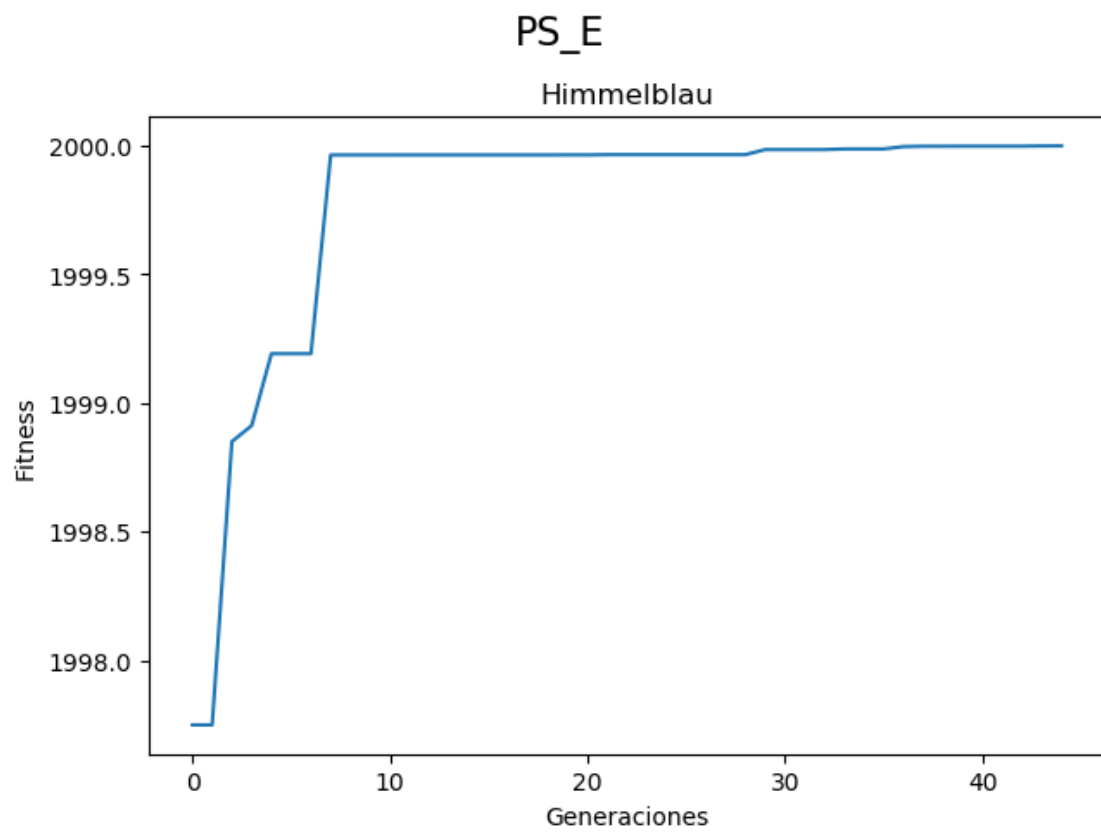
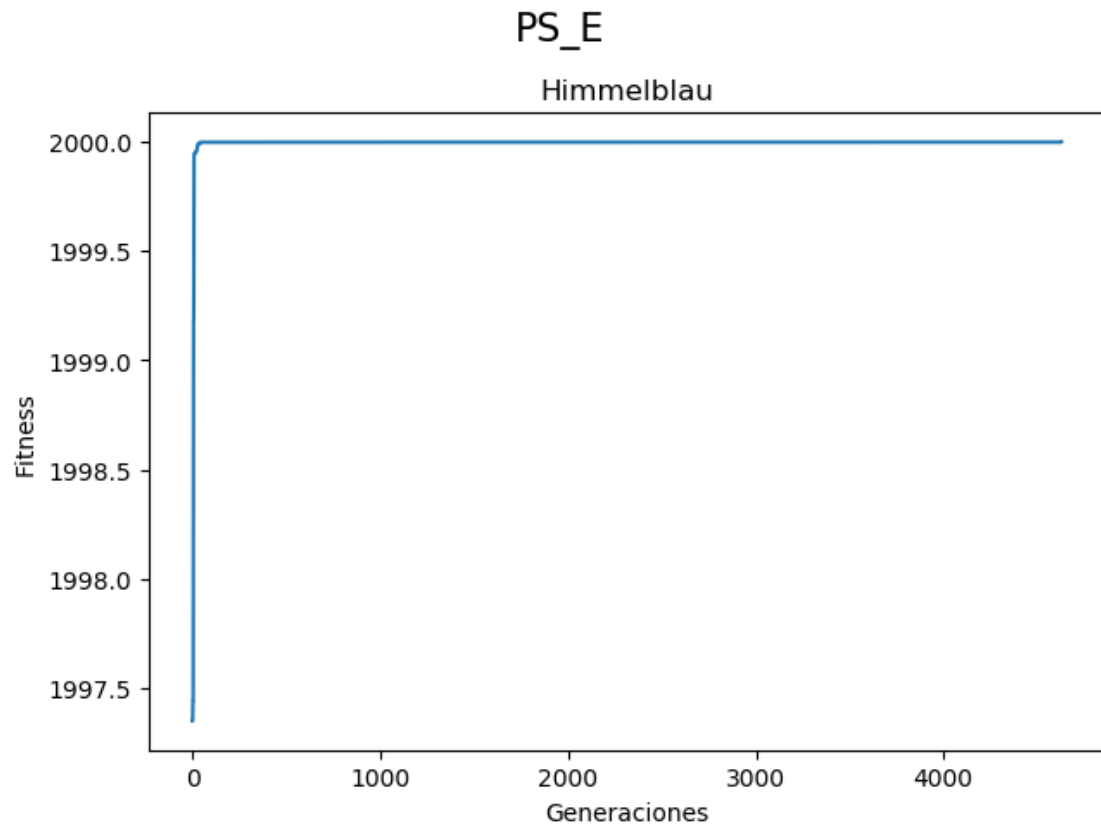
Selection method: PS_E

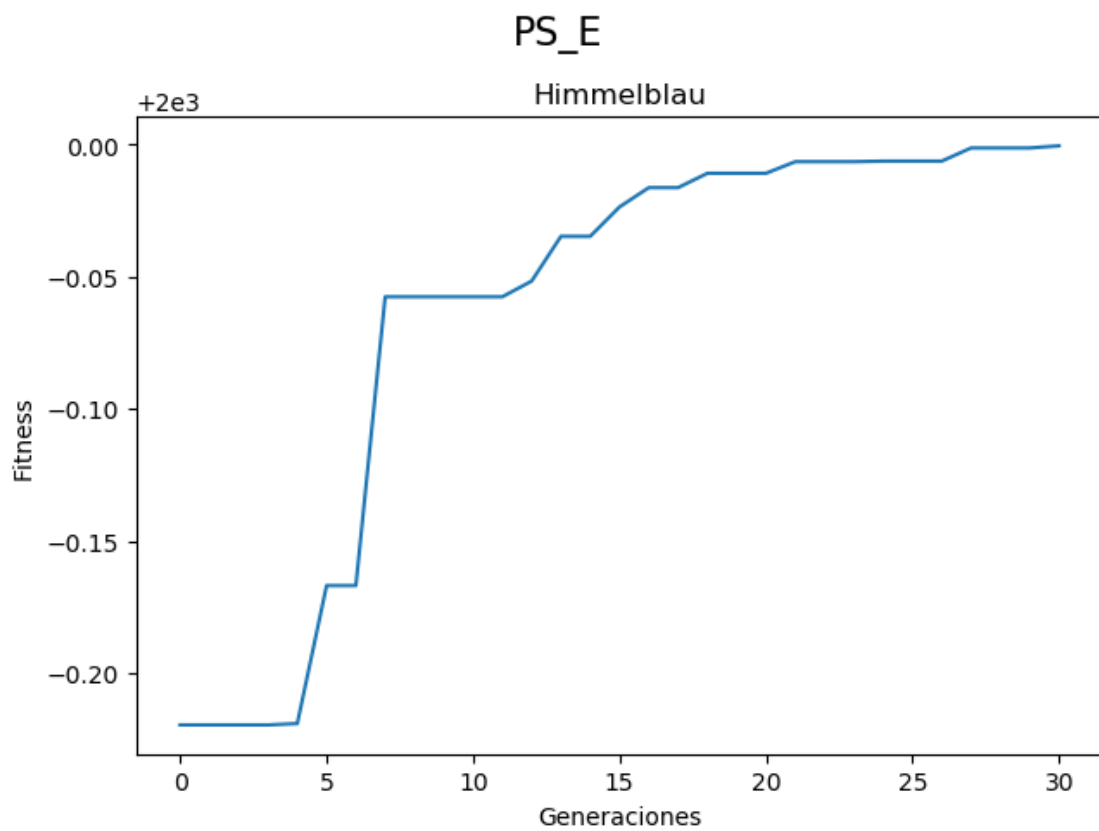
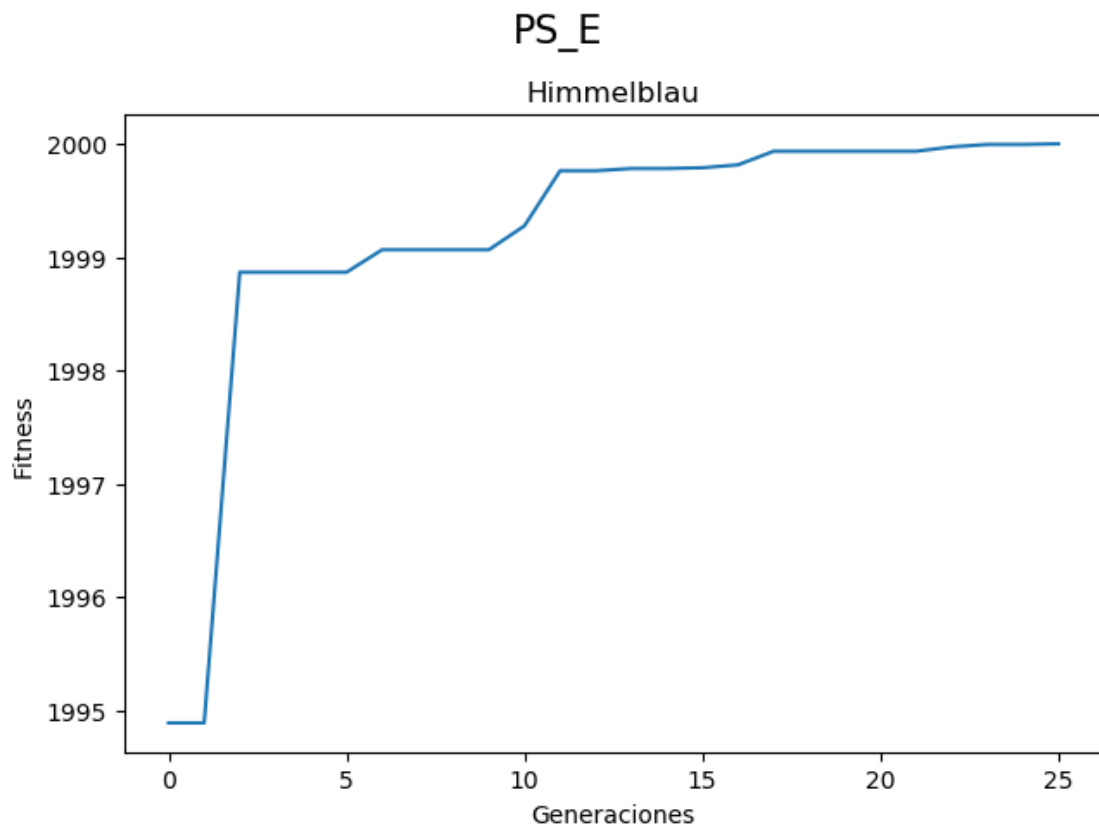
Function to optimize: Himmelblau

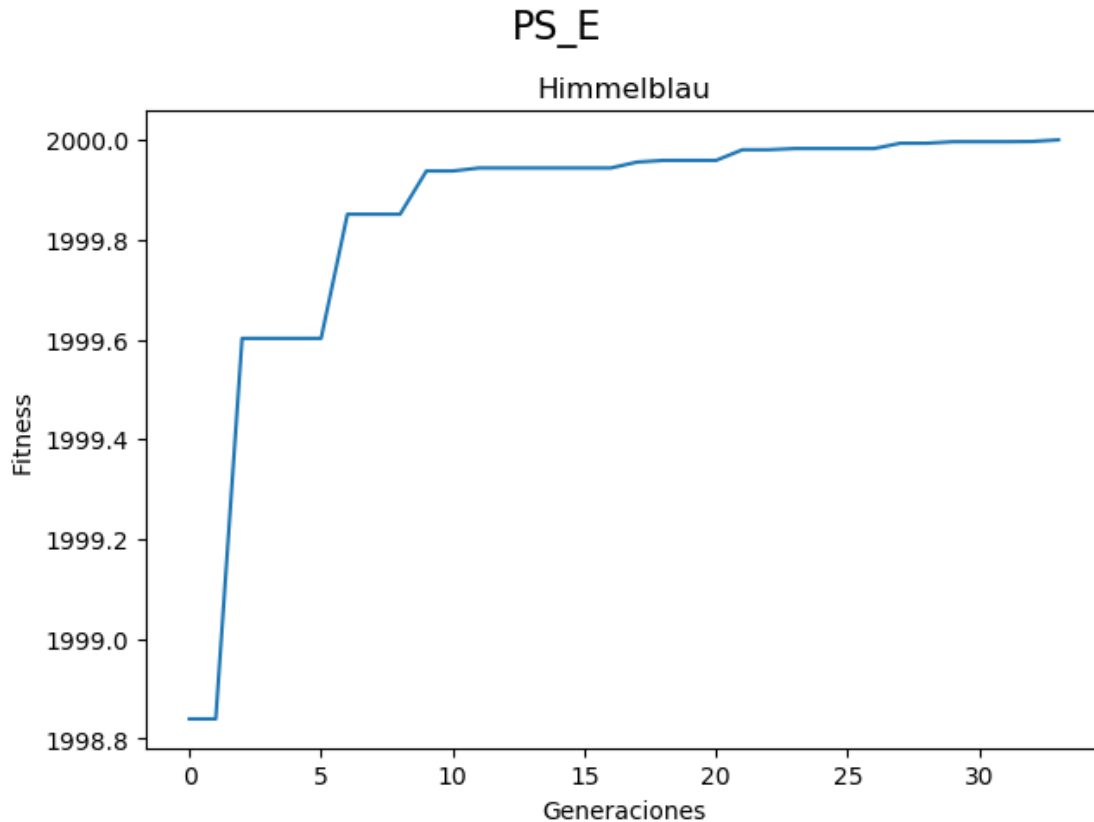
Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'elitism': 0.2

Global minimum found: [[3.58534687 -1.85040932]]

after: 34 generations.







2.3.4. Eggholder

Run: 0

Selection method: PS_E

Function to optimize: Eggholder

Parameters: 'n_individuals': 500, 'pc': 0.95, 'pm': 0.09090909090909091, 'max_iter': 100000, 'elitism': 0.2

Global minimum found: [[511.93359375 404.53783539] [511.93359375 404.53783539]]
after: 1183 generations.

Run: 1

Selection method: PS_E

Function to optimize: Eggholder

Parameters: 'n_individuals': 500, 'pc': 0.95, 'pm': 0.09090909090909091, 'max_iter': 100000, 'elitism': 0.2

Global minimum found: [[511.95318603 403.64586757]]
after: 18 generations.

Run: 2

Selection method: PS_E

Function to optimize: Eggholder

Parameters: 'n_individuals': 500, 'pc': 0.95, 'pm': 0.09090909090909091, 'max_iter': 100000, 'elitism': 0.2

Global minimum found: [[511.97528076 404.40624359]]

after: 28009 generations.

Run: 3

Selection method: PS_E

Function to optimize: Eggholder

Parameters: 'n_individuals': 500, 'pc': 0.95, 'pm': 0.09090909090909091, 'max_iter': 100000, 'elitism': 0.2

Global minimum found: [[512. 404.59838227]]

after: 694 generations.

Run: 4

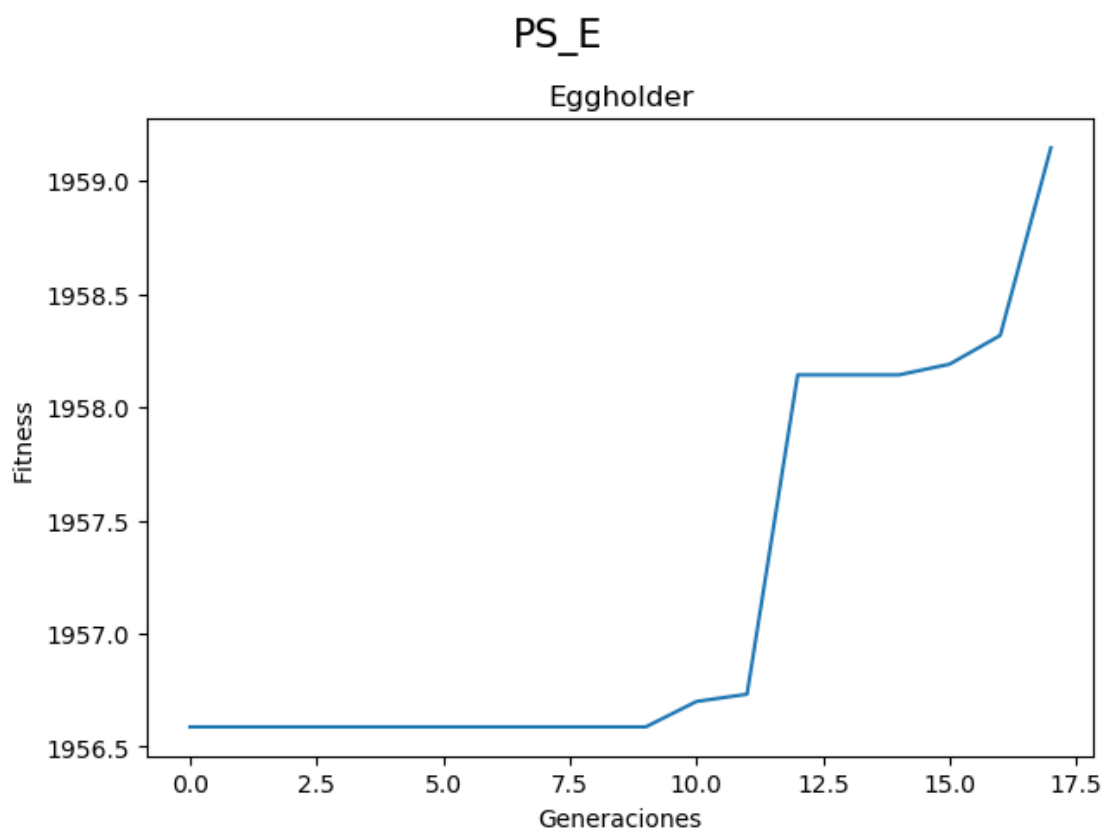
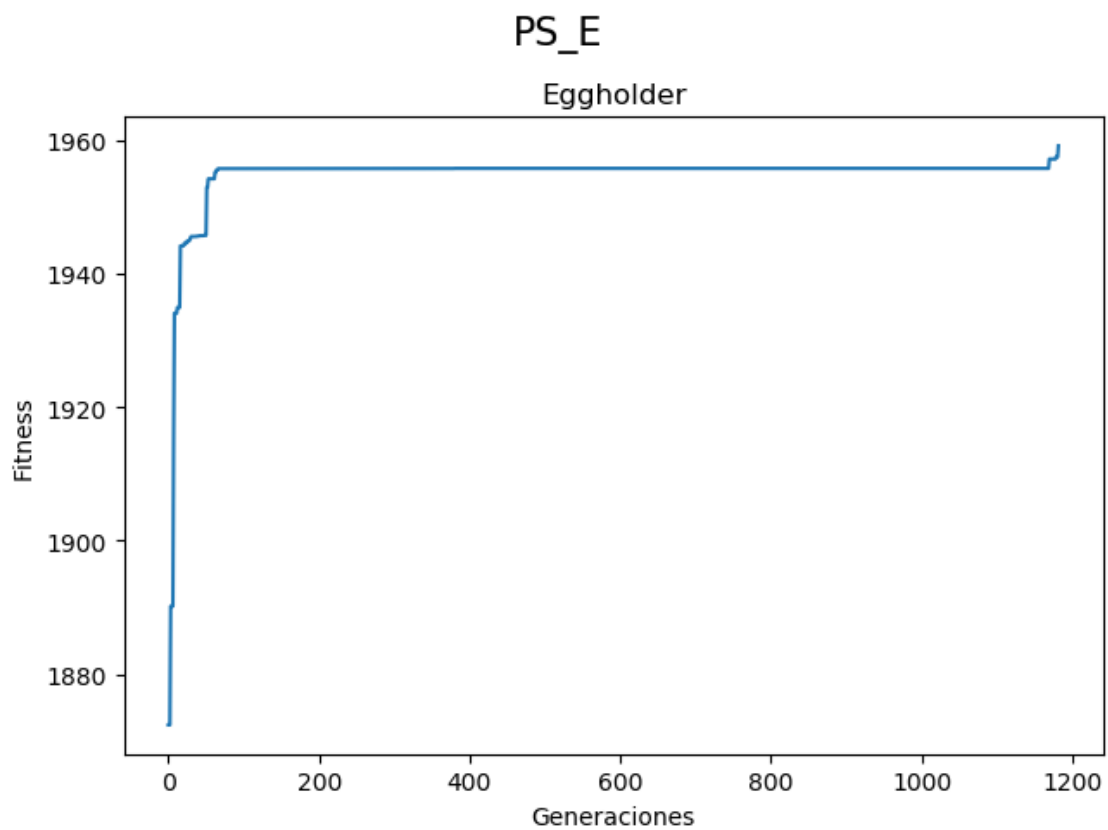
Selection method: PS_E

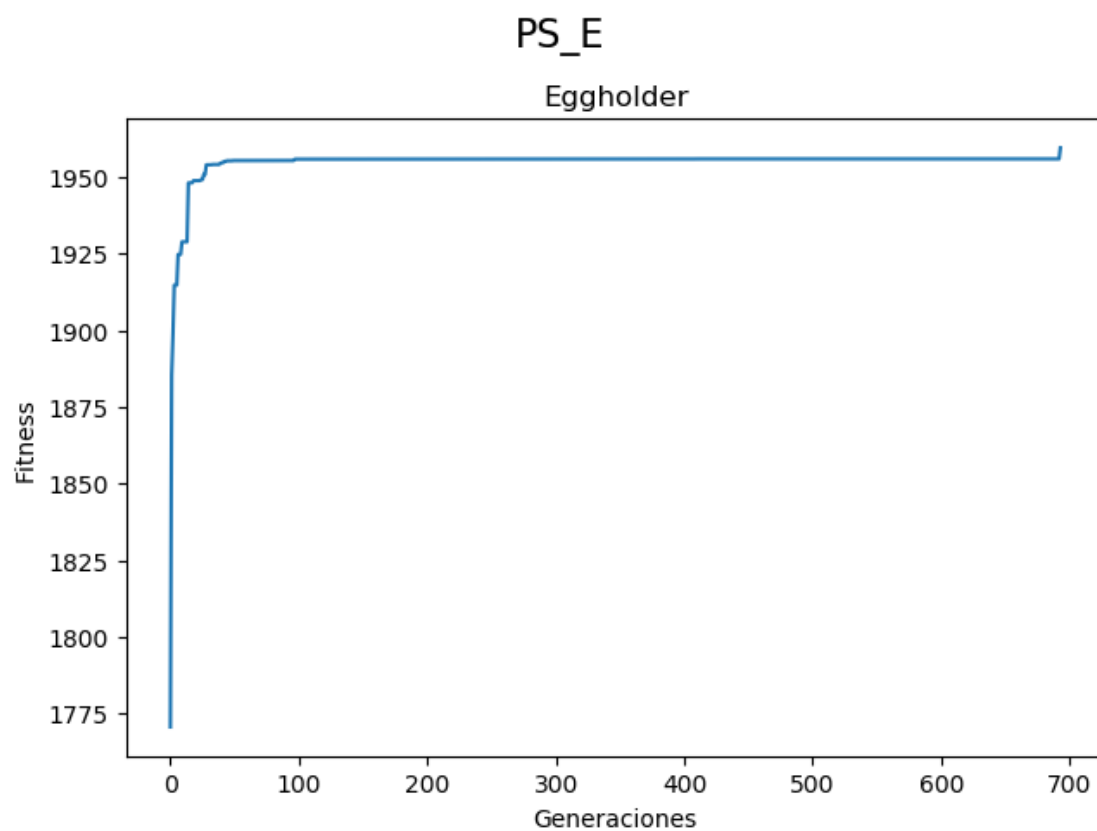
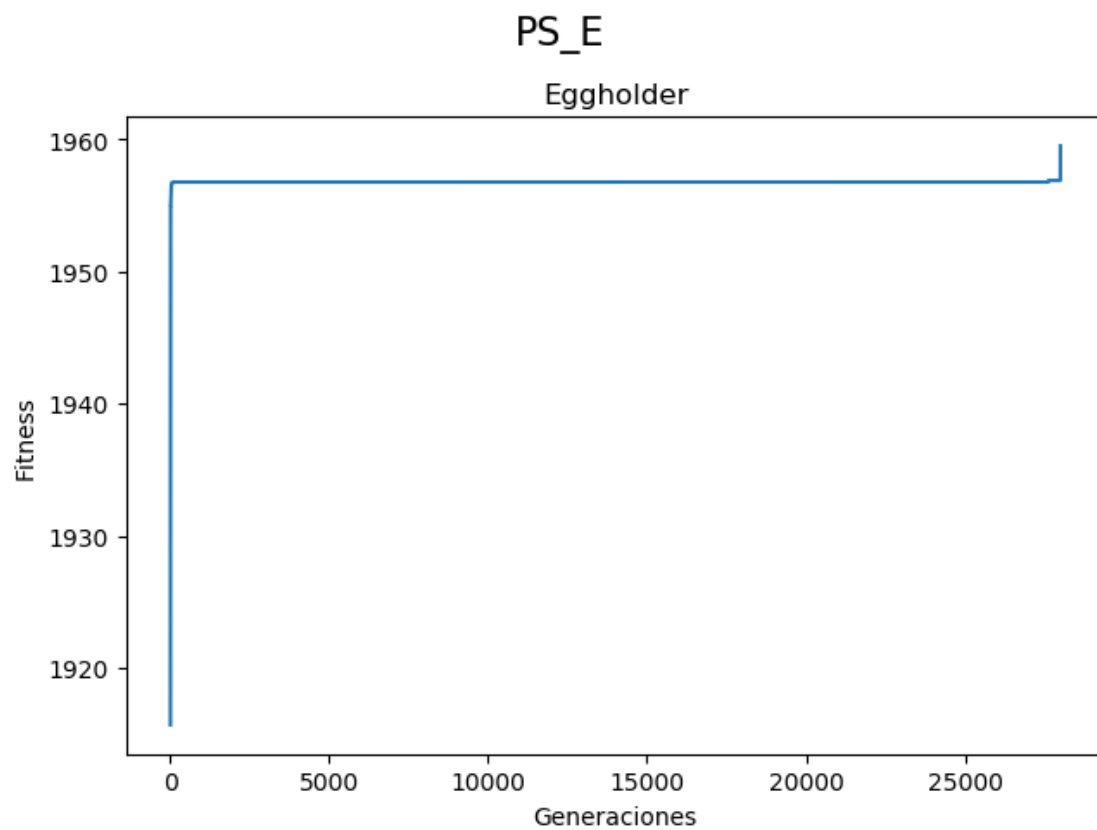
Function to optimize: Eggholder

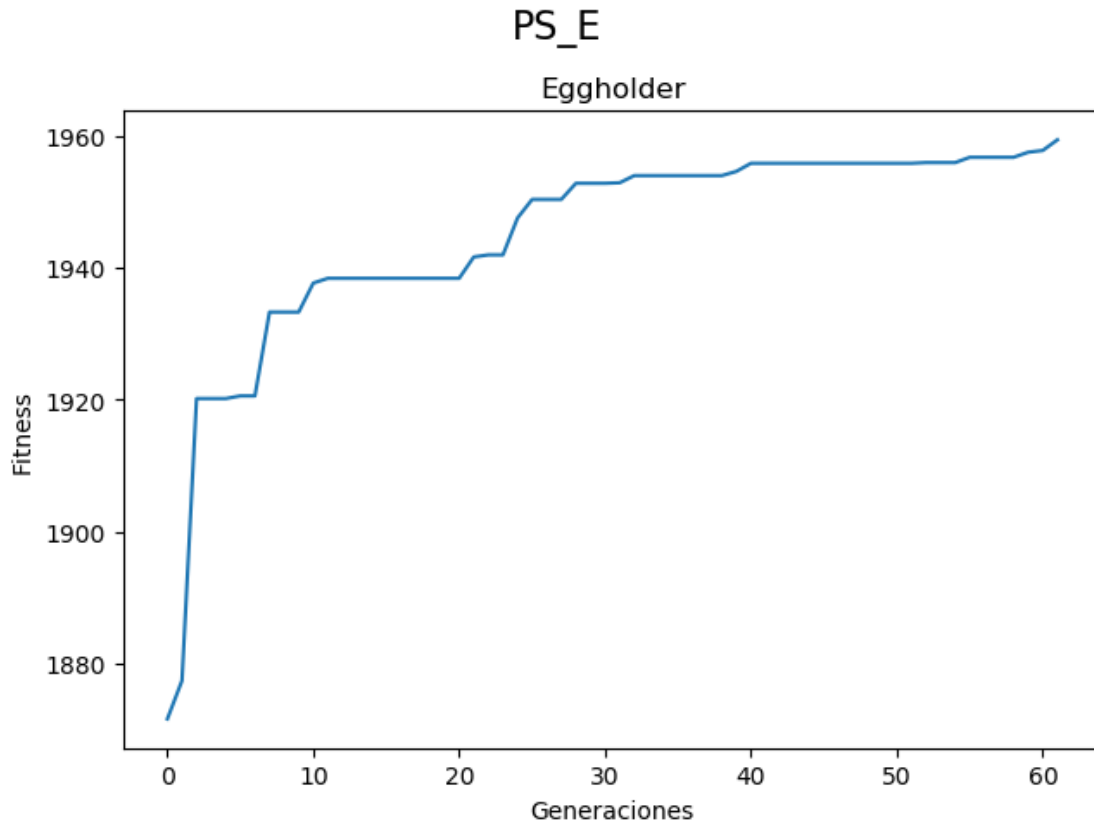
Parameters: 'n_individuals': 500, 'pc': 0.95, 'pm': 0.09090909090909091, 'max_iter': 100000, 'elitism': 0.2

Global minimum found: [[511.94763183 404.415643]]

after: 62 generations.







2.4. Selección por torneo, sin elitismo

2.4.1. Rastrigin

Run: 0

Selection method: TS

Function to optimize: Rastrigin

Parameters: 'n_individuals': 100, 'pc': 0.9, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'tournament'

Global minimum found: [[-0.0013672 -0.00152345]]

after: 3812 generations.

Run: 1

Selection method: TS

Function to optimize: Rastrigin

Parameters: 'n_individuals': 100, 'pc': 0.9, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'tournament'

Global minimum found: [[0.00152345 0.00082032]]

after: 12186 generations.

Run: 2

Selection method: TS

Function to optimize: Rastrigin

Parameters: 'n_individuals': 100, 'pc': 0.9, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'tour-

nament'

Global minimum found: [[-4.80312258 -4.76460666] [-0.57590283 4.52858924]]

after: 50000 generations.

Run: 3

Selection method: TS

Function to optimize: Rastrigin

Parameters: 'n_individuals': 100, 'pc': 0.9, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'tournament'

Global minimum found: [[0.00082032 -0.00011719]]

after: 6967 generations.

Run: 4

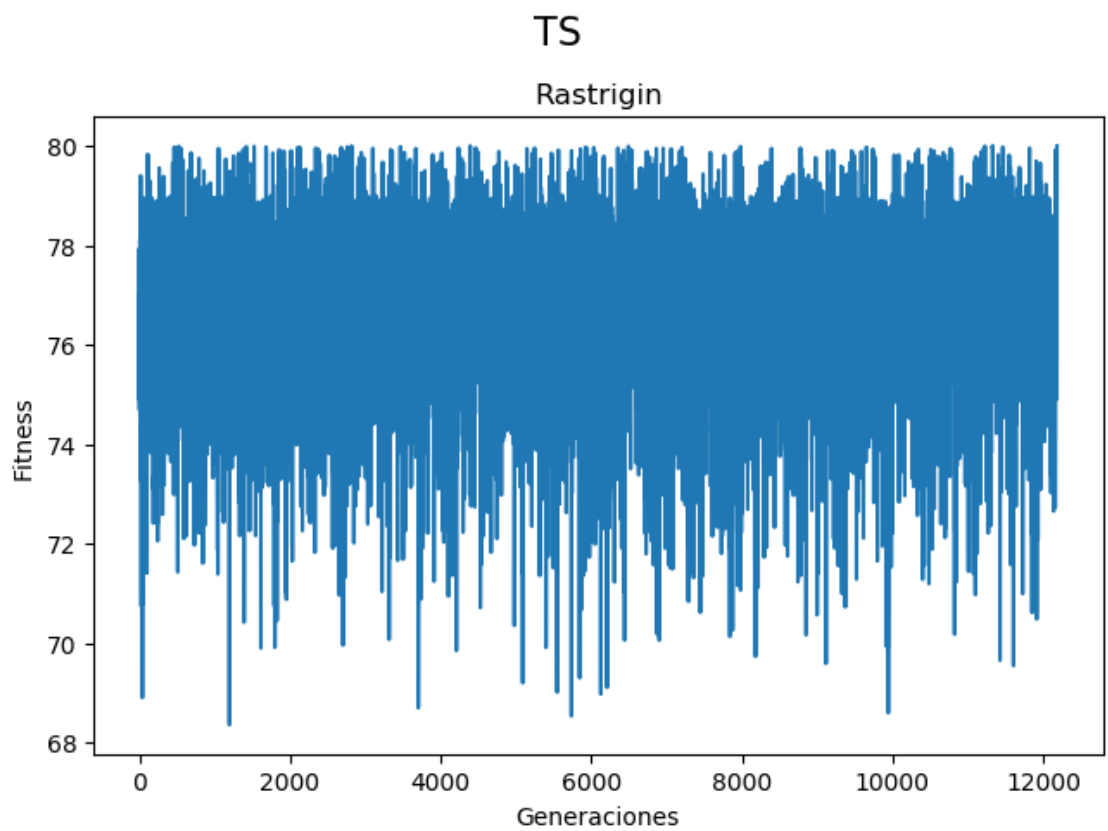
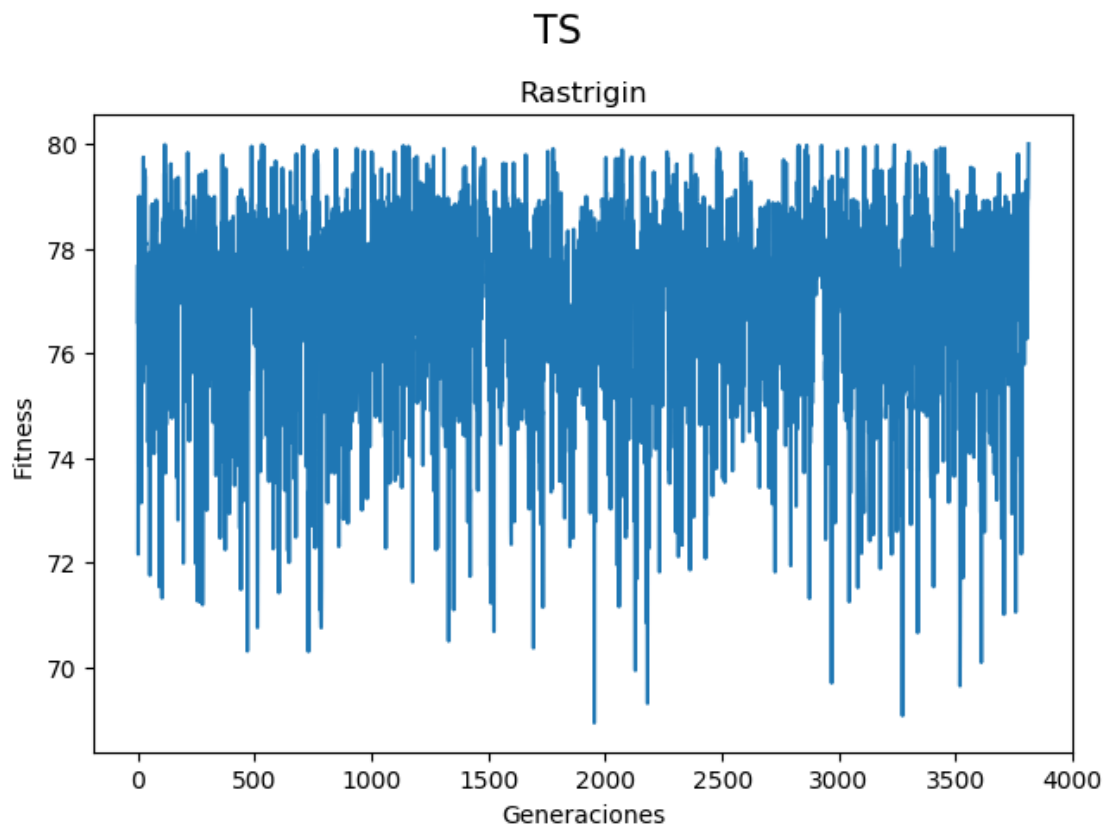
Selection method: TS

Function to optimize: Rastrigin

Parameters: 'n_individuals': 100, 'pc': 0.9, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'tournament'

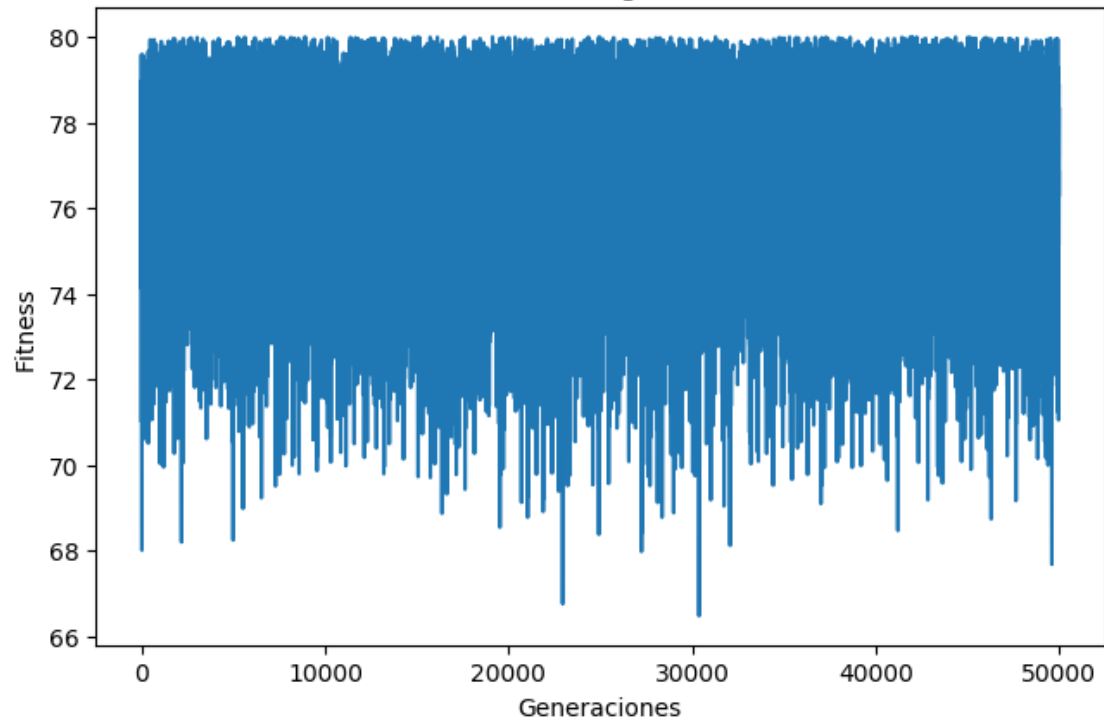
Global minimum found: [[-0.00183595 0.00050782]]

after: 12697 generations.



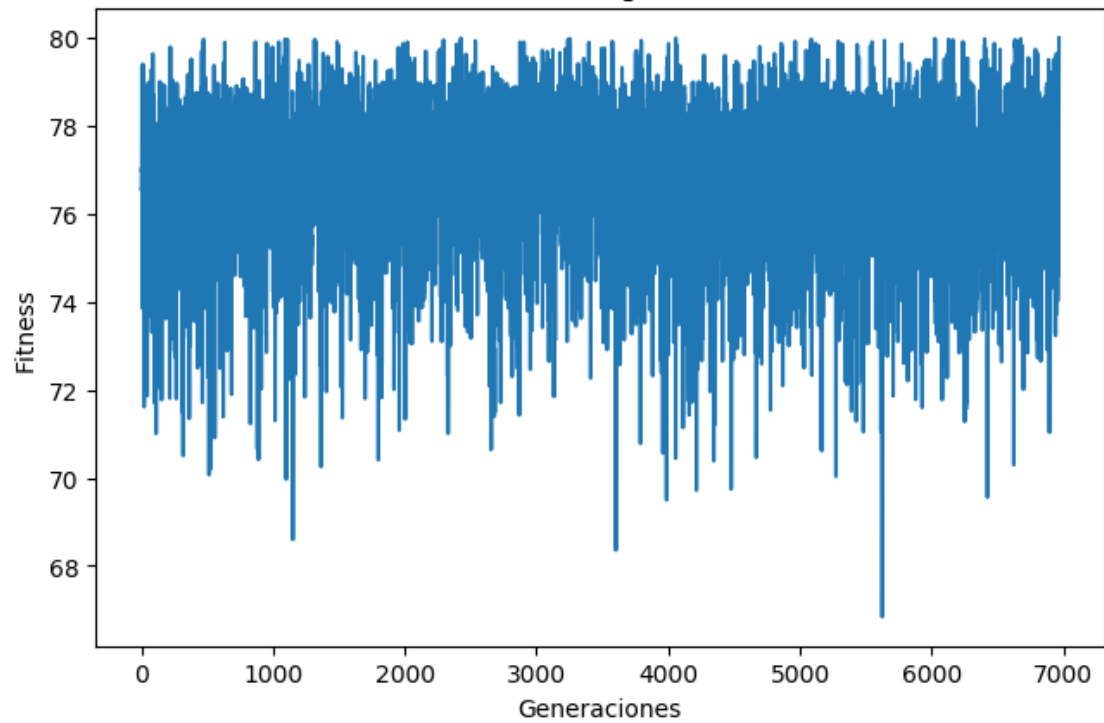
TS

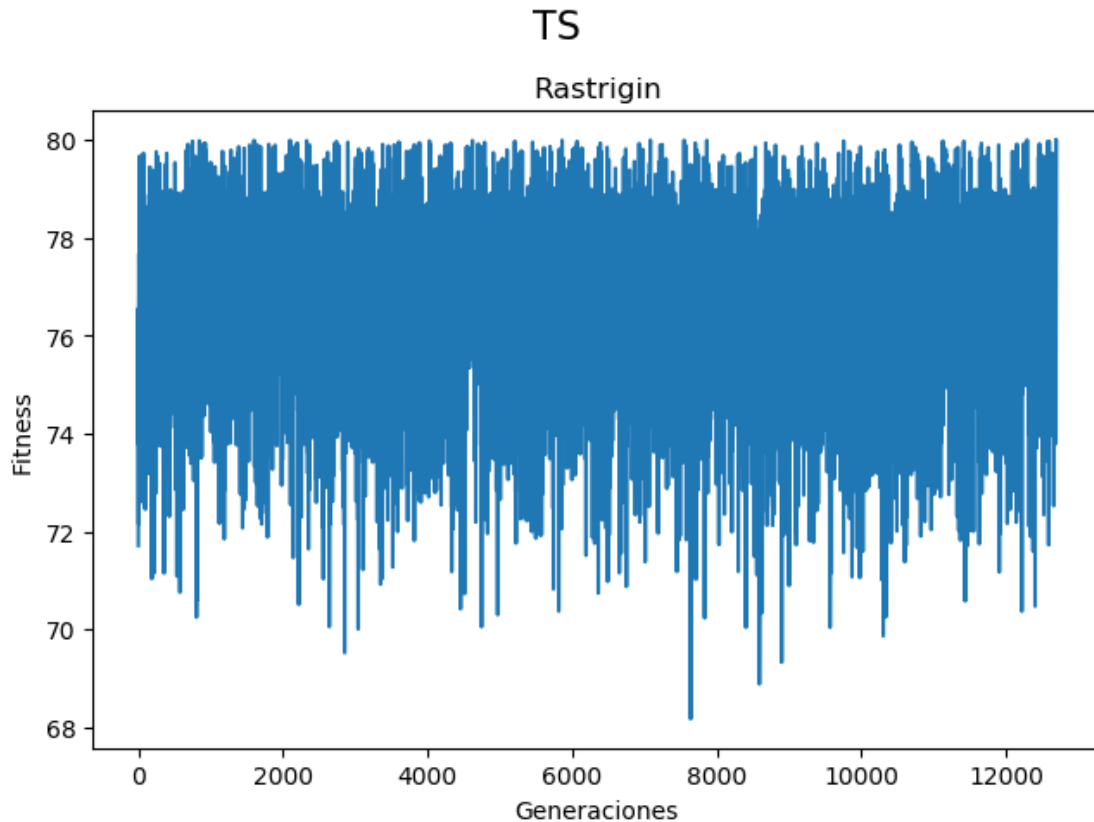
Rastrigin



TS

Rastrigin





2.4.2. Beale

Run: 0

Selection method: TS

Function to optimize: Beale

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'tournament'

Global minimum found: [[3.00392535 0.50005341]]

after: 735 generations.

Run: 1

Selection method: TS

Function to optimize: Beale

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'tournament'

Global minimum found: [[2.99424358 0.4975128]]

after: 9610 generations.

Run: 2

Selection method: TS

Function to optimize: Beale

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'tournament'

Global minimum found: [[2.98813239 0.4961395]]

after: 9109 generations.

Run: 3

Selection method: TS

Function to optimize: Beale

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'tournament'

Global minimum found: [[2.98133454 0.49442287]]

after: 12934 generations.

Run: 4

Selection method: TS

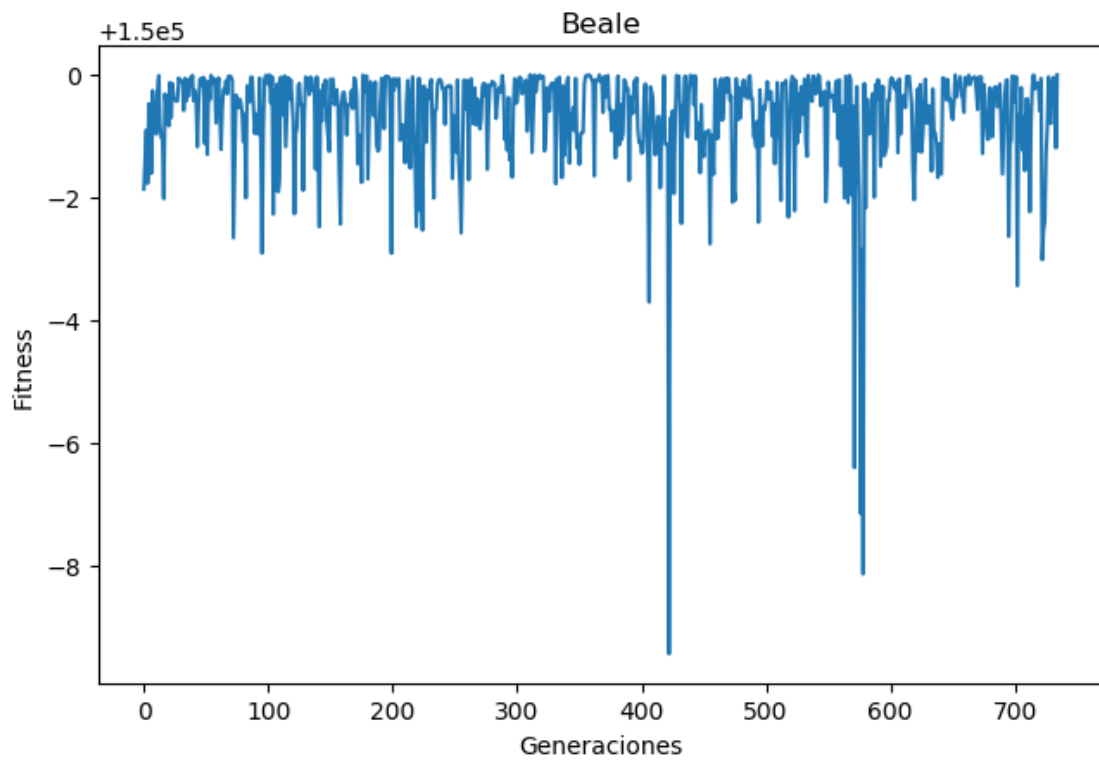
Function to optimize: Beale

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'tournament'

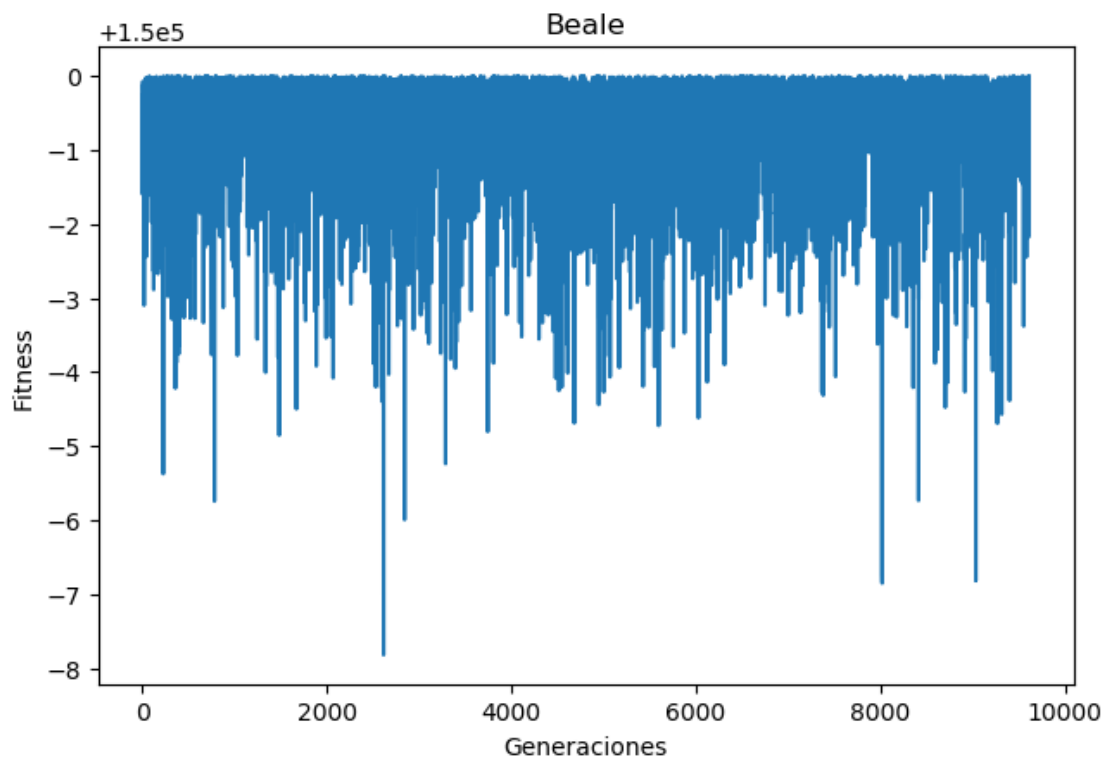
Global minimum found: [[3.00358203 0.49977875]]

after: 12479 generations.

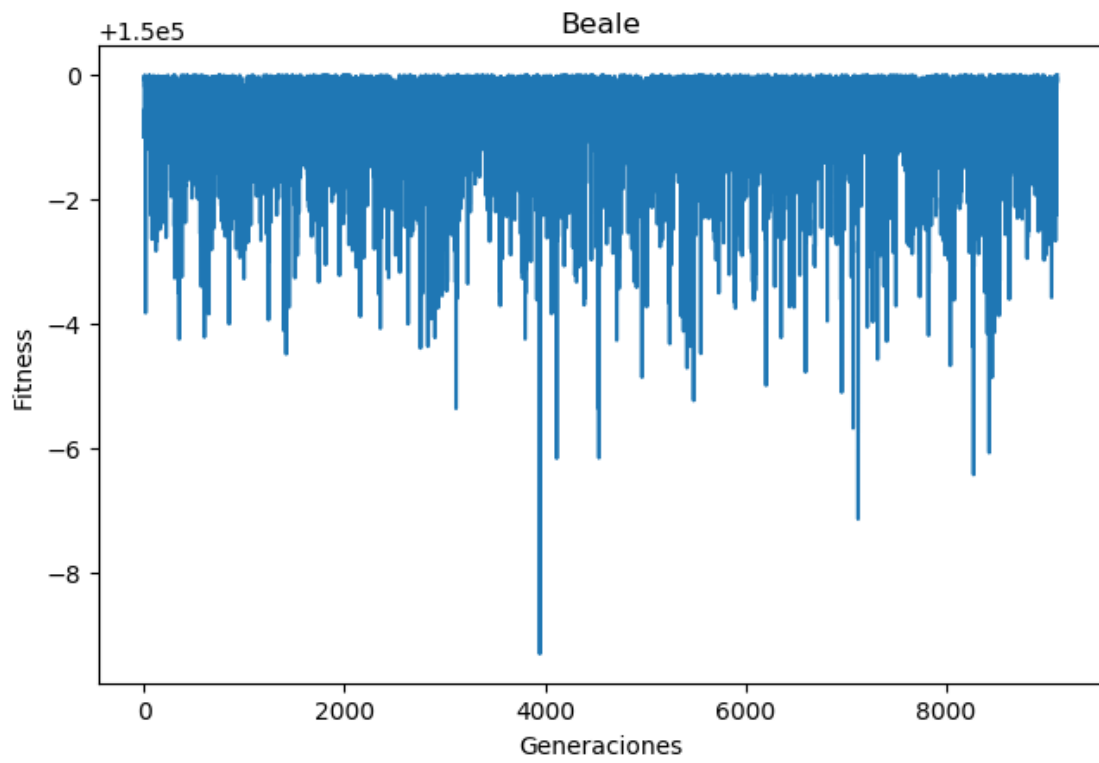
TS



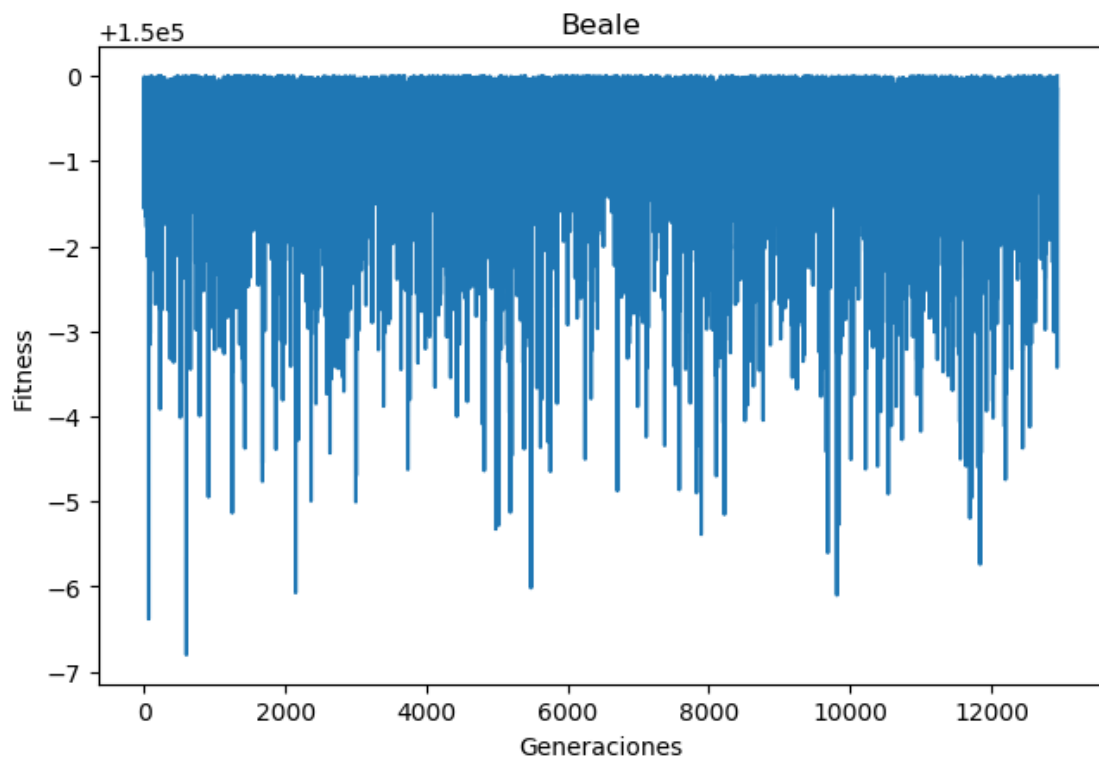
TS

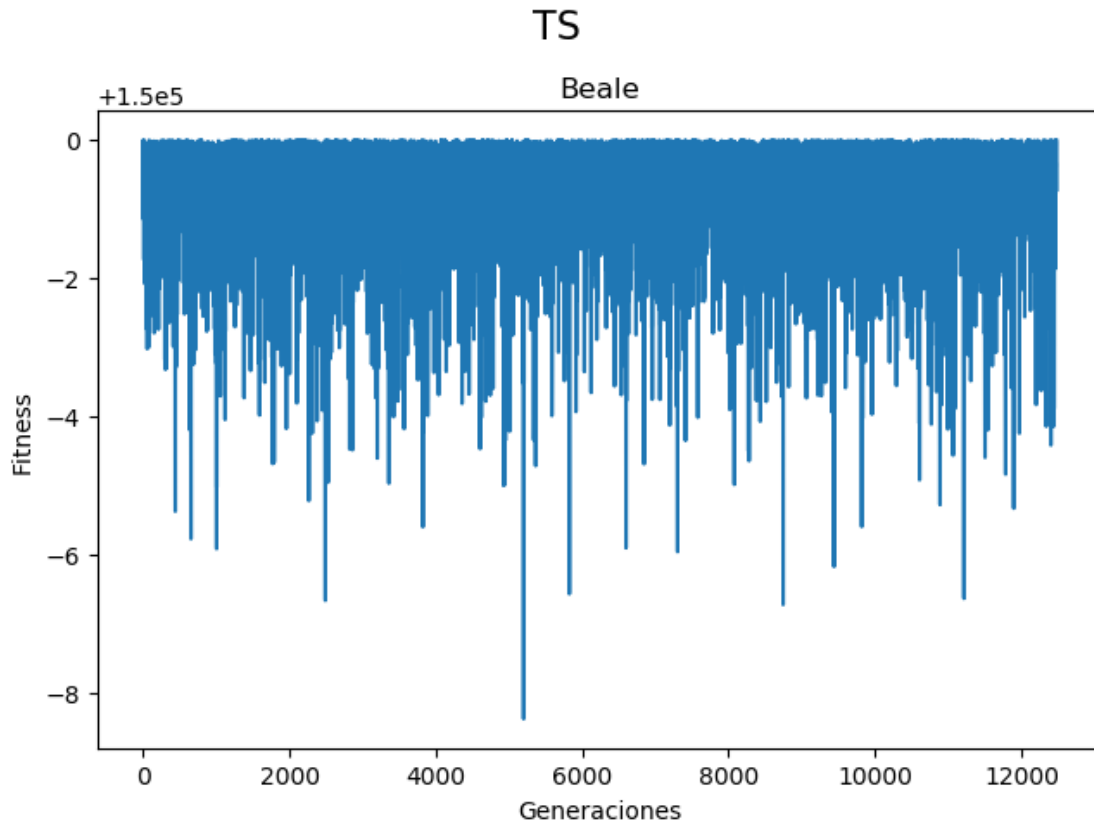


TS



TS





2.4.3. Himmelblau

Run: 0

Selection method: TS

Function to optimize: Himmelblau

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'tournament'

Global minimum found: [[3.00161744 1.99376674]]

after: 816 generations.

Run: 1

Selection method: TS

Function to optimize: Himmelblau

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'tournament'

Global minimum found: [[3.00016785 2.00574498]]

after: 1665 generations.

Run: 2

Selection method: TS

Function to optimize: Himmelblau

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'tournament'

Global minimum found: [[-3.78027939 -3.28230501]]

after: 3730 generations.

Run: 3

Selection method: TS

Function to optimize: Himmelblau

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'tournament'

Global minimum found: [[2.99993896 1.99781035]]

after: 205 generations.

Run: 4

Selection method: TS

Function to optimize: Himmelblau

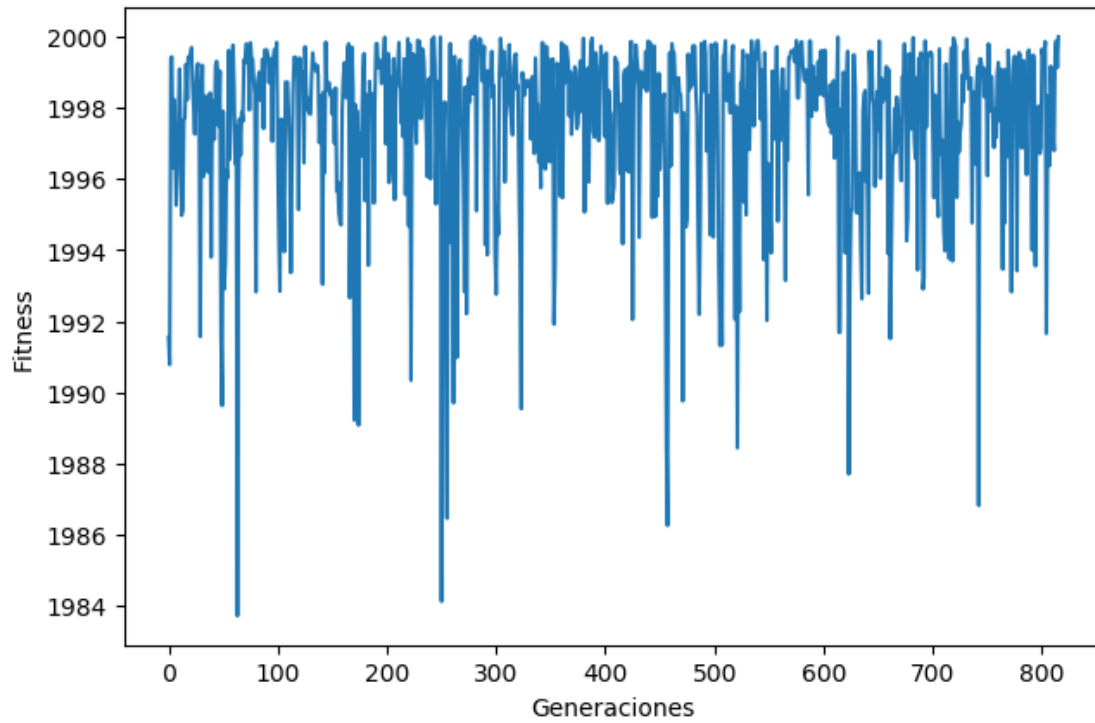
Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'tournament'

Global minimum found: [[-2.80485386 3.13475139]]

after: 361 generations.

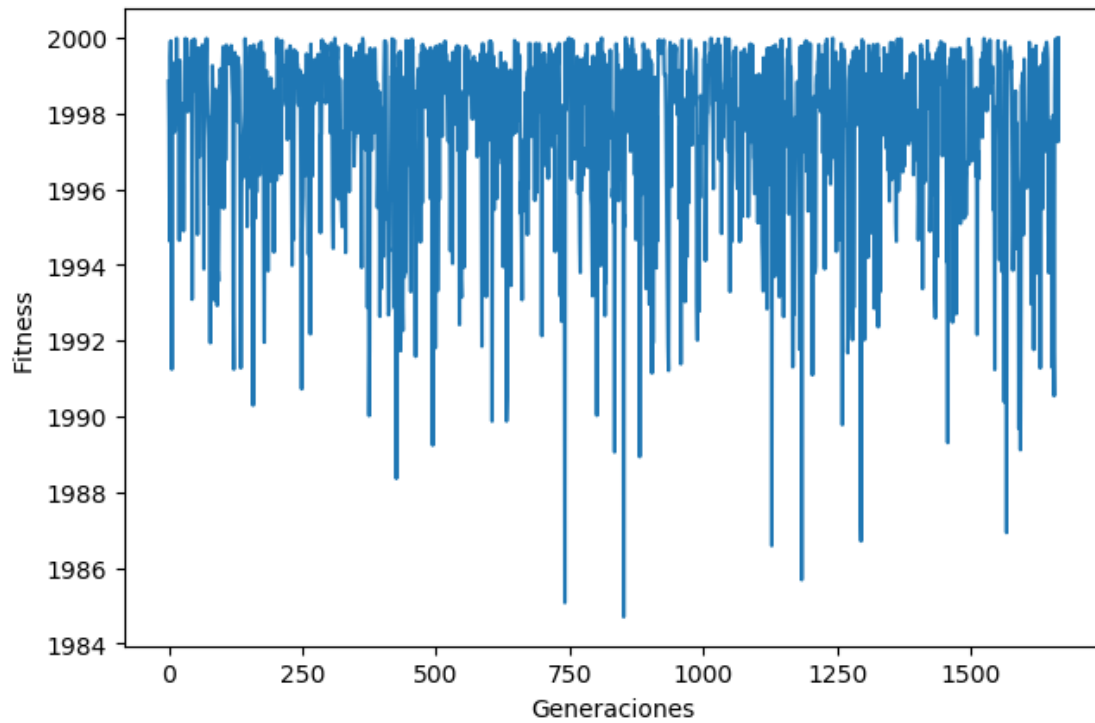
TS

Himmelblau



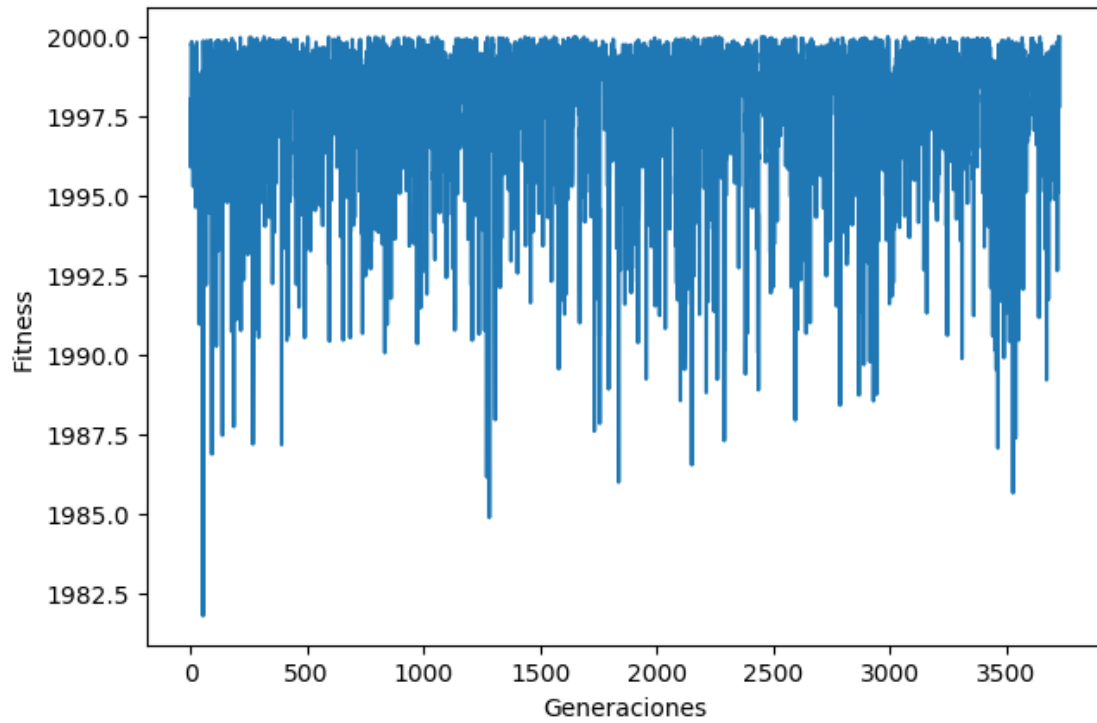
TS

Himmelblau



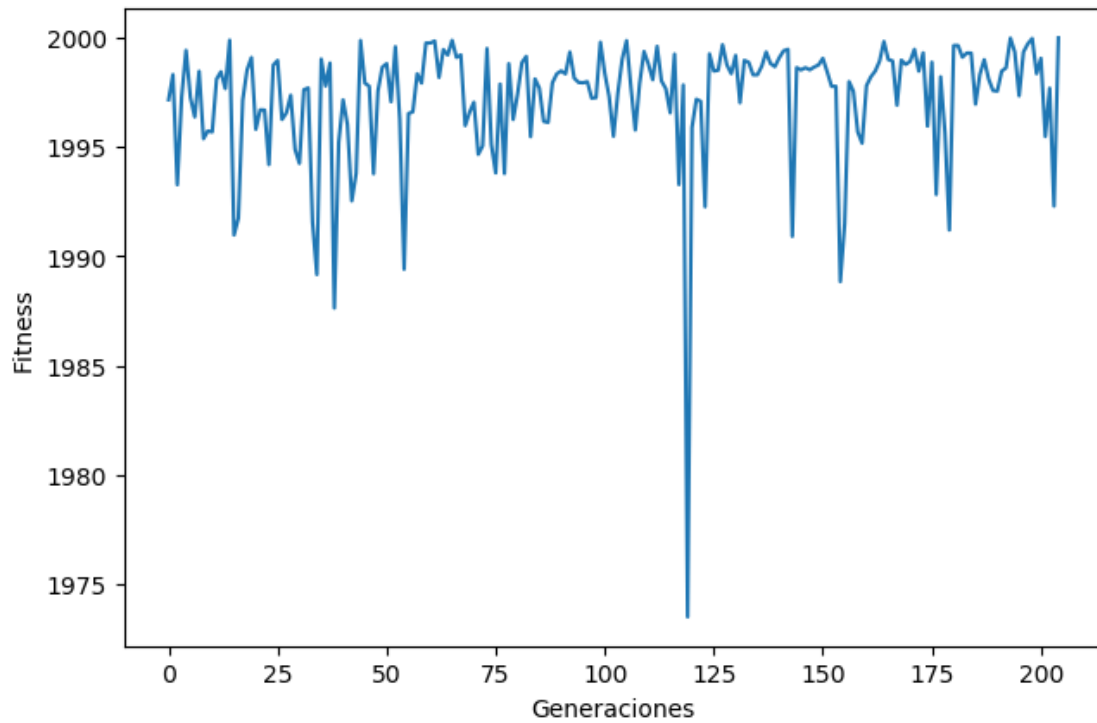
TS

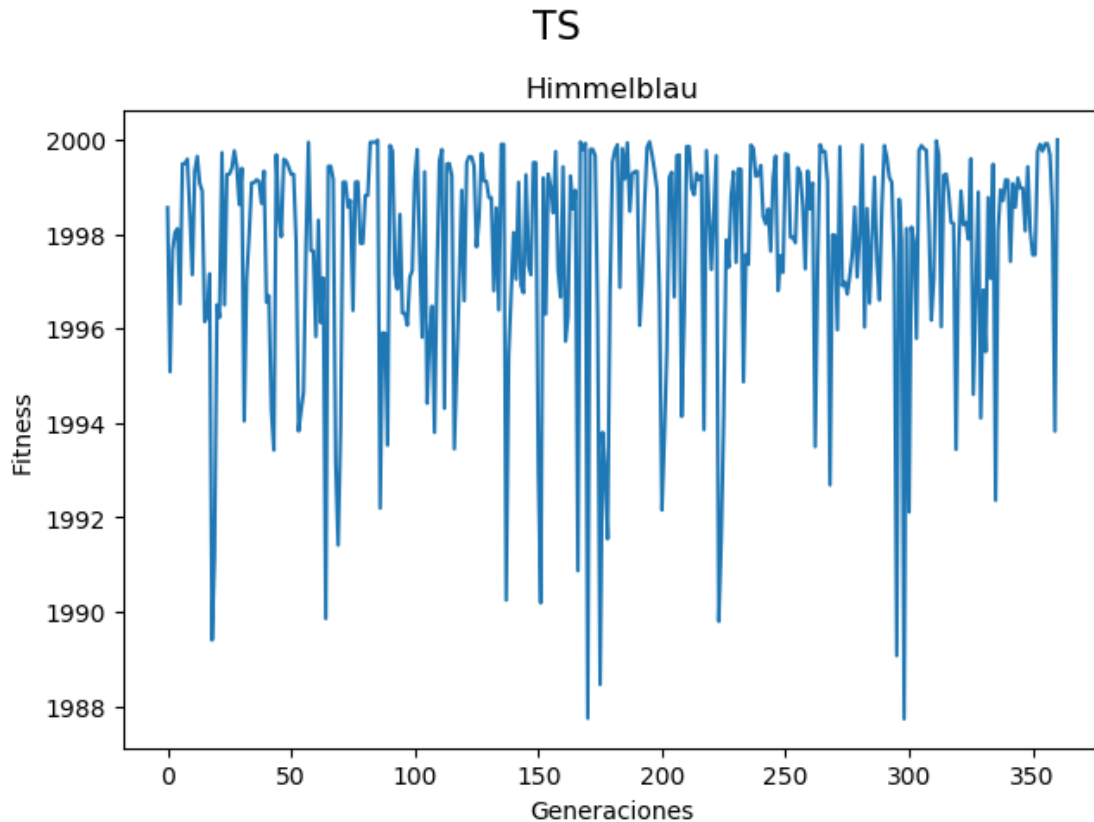
Himmelblau



TS

Himmelblau





2.4.4. Eggholder

Run: 0

Selection method: TS

Function to optimize: Eggholder

Parameters: 'n_individuals': 500, 'pc': 0.95, 'pm': 0.09090909090909091, 'max_iter': 100000, 'selection': 'tournament'

Global minimum found: [[511.99609375 404.54491547]]

after: 6660 generations.

Run: 1

Selection method: TS

Function to optimize: Eggholder

Parameters: 'n_individuals': 500, 'pc': 0.95, 'pm': 0.09090909090909091, 'max_iter': 100000, 'selection': 'tournament'

Global minimum found: [[511.9956665 403.92546963]]

after: 20823 generations.

Run: 2

Selection method: TS

Function to optimize: Eggholder

Parameters: 'n_individuals': 500, 'pc': 0.95, 'pm': 0.09090909090909091, 'max_iter': 100000, 'selection': 'tournament'

Global minimum found: [[511.87811279 403.71941493]]

after: 8703 generations.

Run: 3

Selection method: TS

Function to optimize: Eggholder

Parameters: 'n_individuals': 500, 'pc': 0.95, 'pm': 0.09090909090909091, 'max_iter': 100000, 'selection': 'tournament'

Global minimum found: [[511.99249268 403.72503017]]

after: 12332 generations.

Run: 4

Selection method: TS

Function to optimize: Eggholder

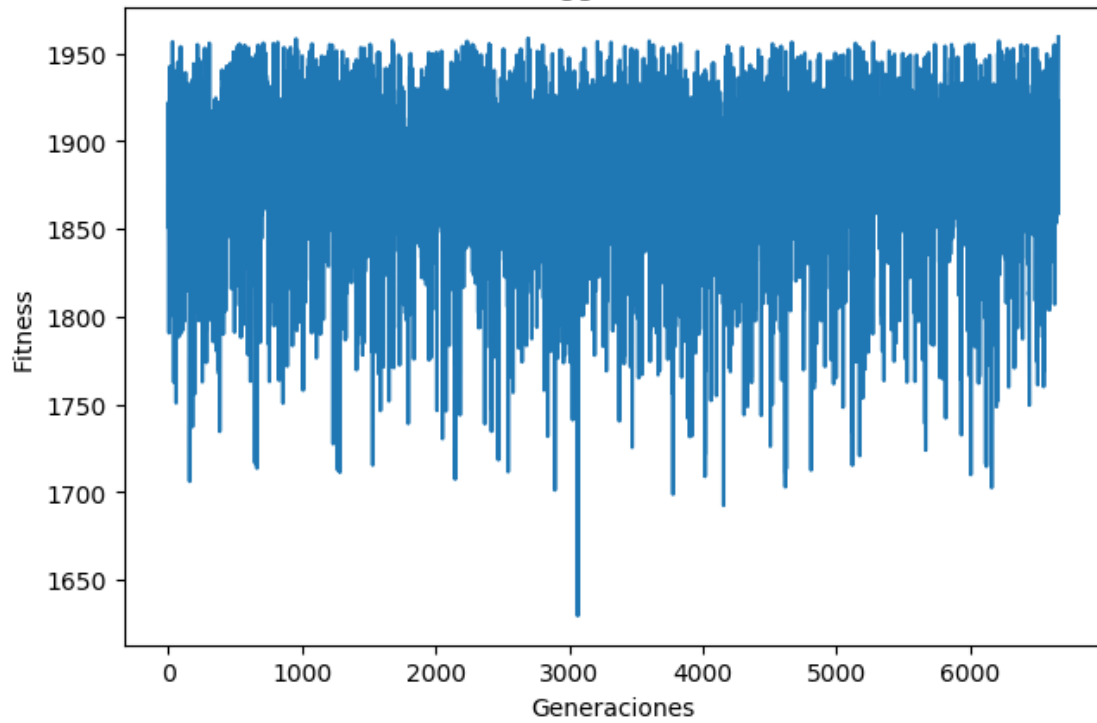
Parameters: 'n_individuals': 500, 'pc': 0.95, 'pm': 0.09090909090909091, 'max_iter': 100000, 'selection': 'tournament'

Global minimum found: [[511.91851806 404.09148527]]

after: 21198 generations.

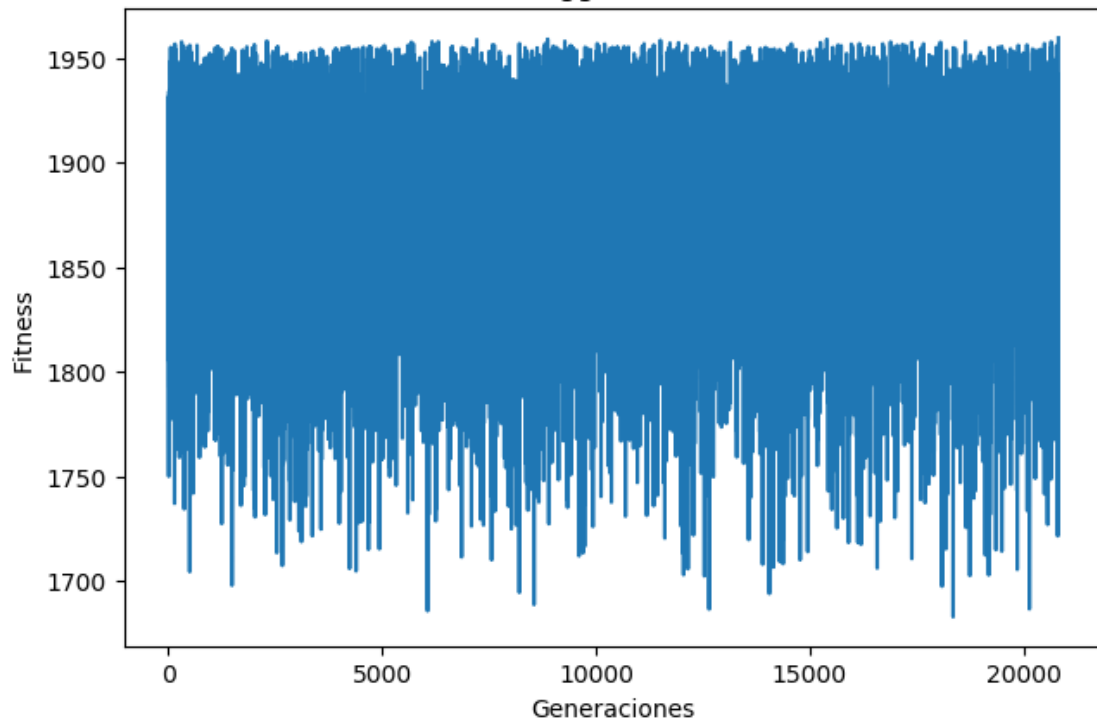
TS

Eggholder



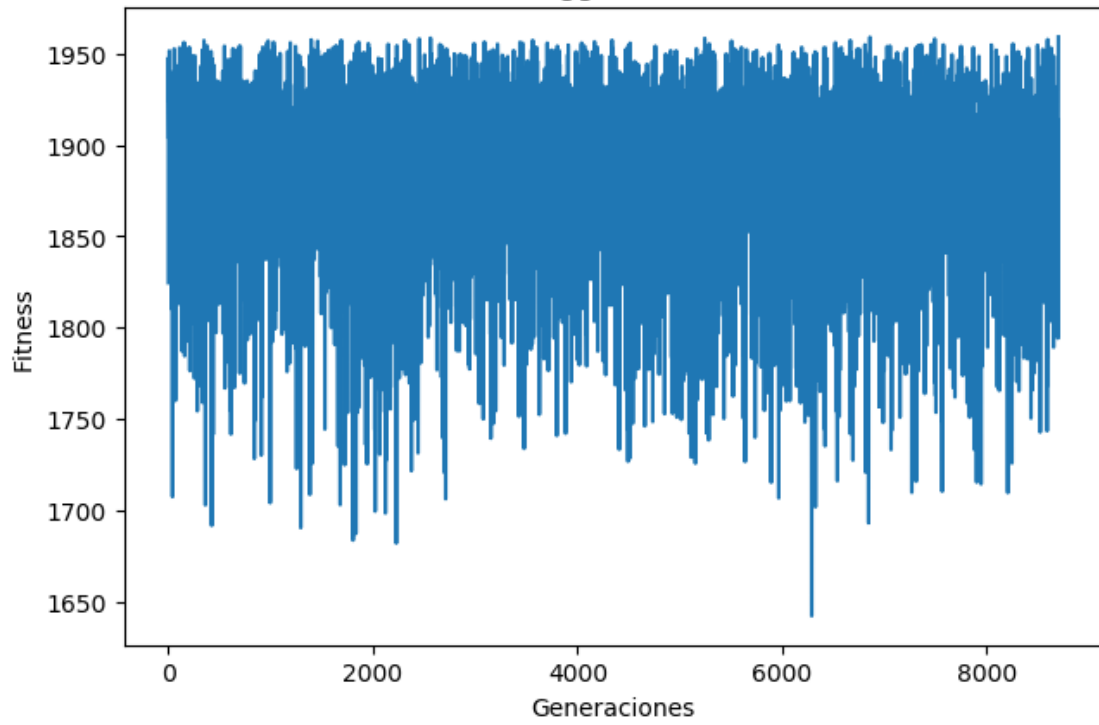
TS

Eggholder



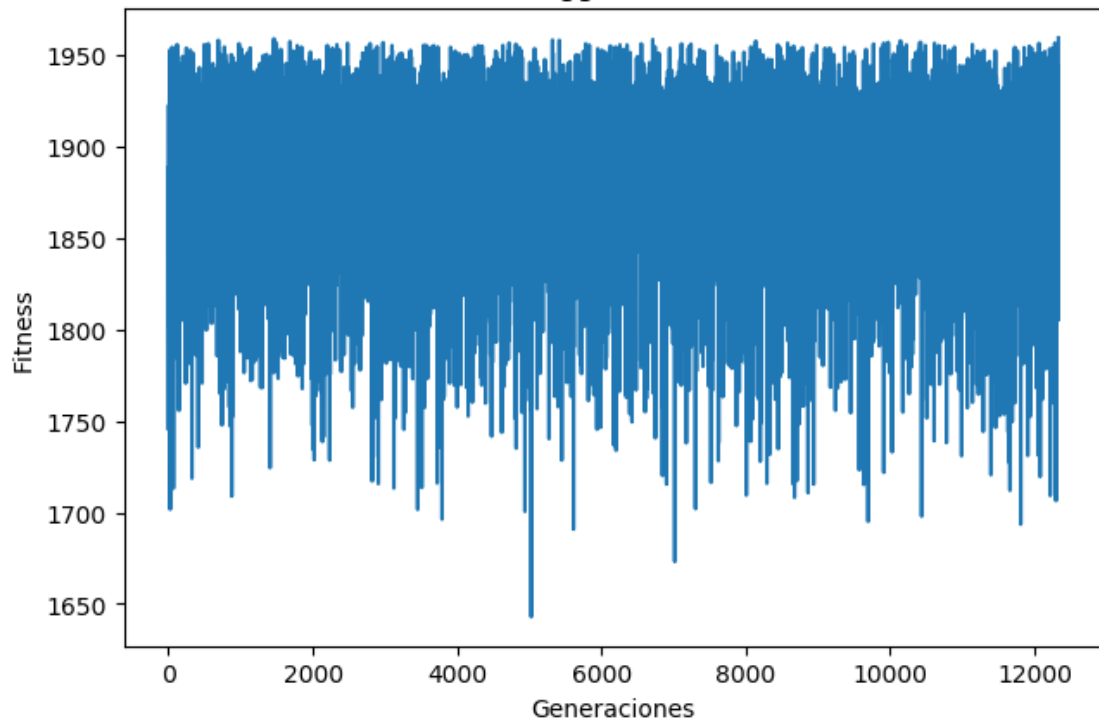
TS

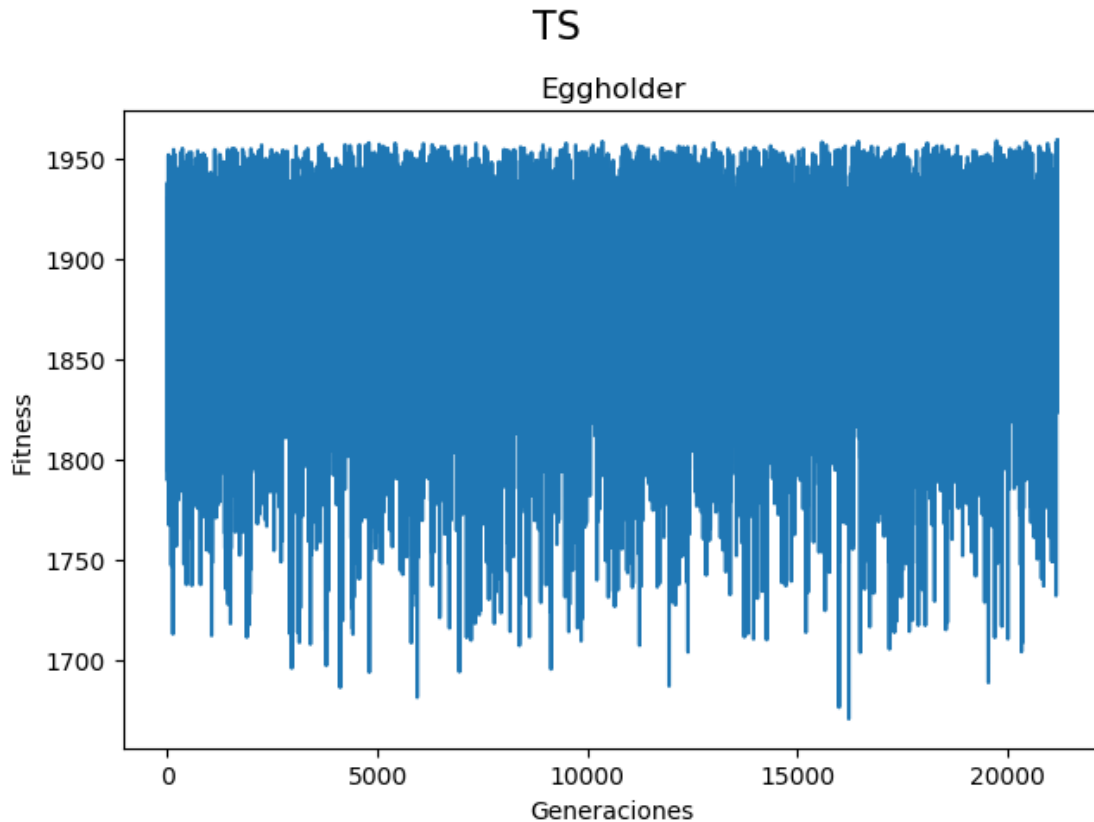
Eggholder



TS

Eggholder





2.5. Selección por torneo, con elitismo

2.5.1. Rastrigin

Run: 0

Selection method: TS_E

Function to optimize: Rastrigin

Parameters: 'n_individuals': 100, 'pc': 0.9, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'tournament', 'elitism': 0.1

Global minimum found: [[-0.00058594 0.00121095]]

after: 24 generations.

Run: 1

Selection method: TS_E

Function to optimize: Rastrigin

Parameters: 'n_individuals': 100, 'pc': 0.9, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'tournament', 'elitism': 0.1

Global minimum found: [[-0.00207033 0.00058594]]

after: 245 generations.

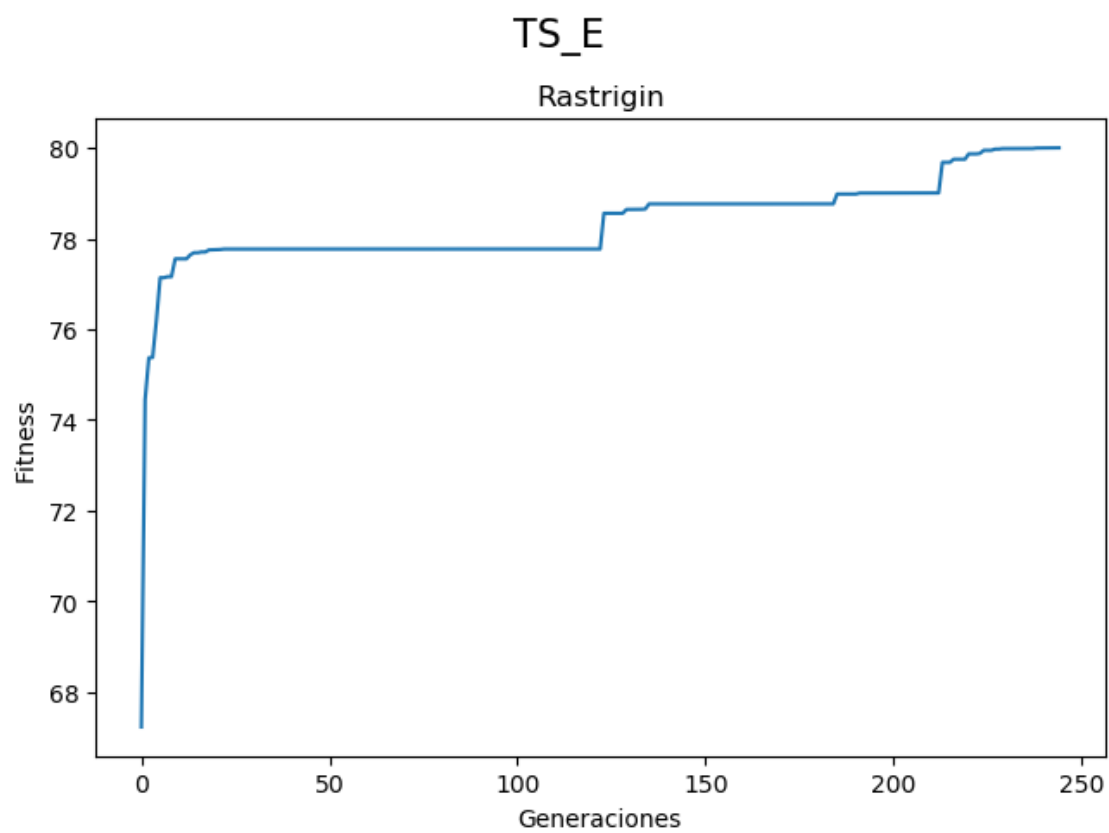
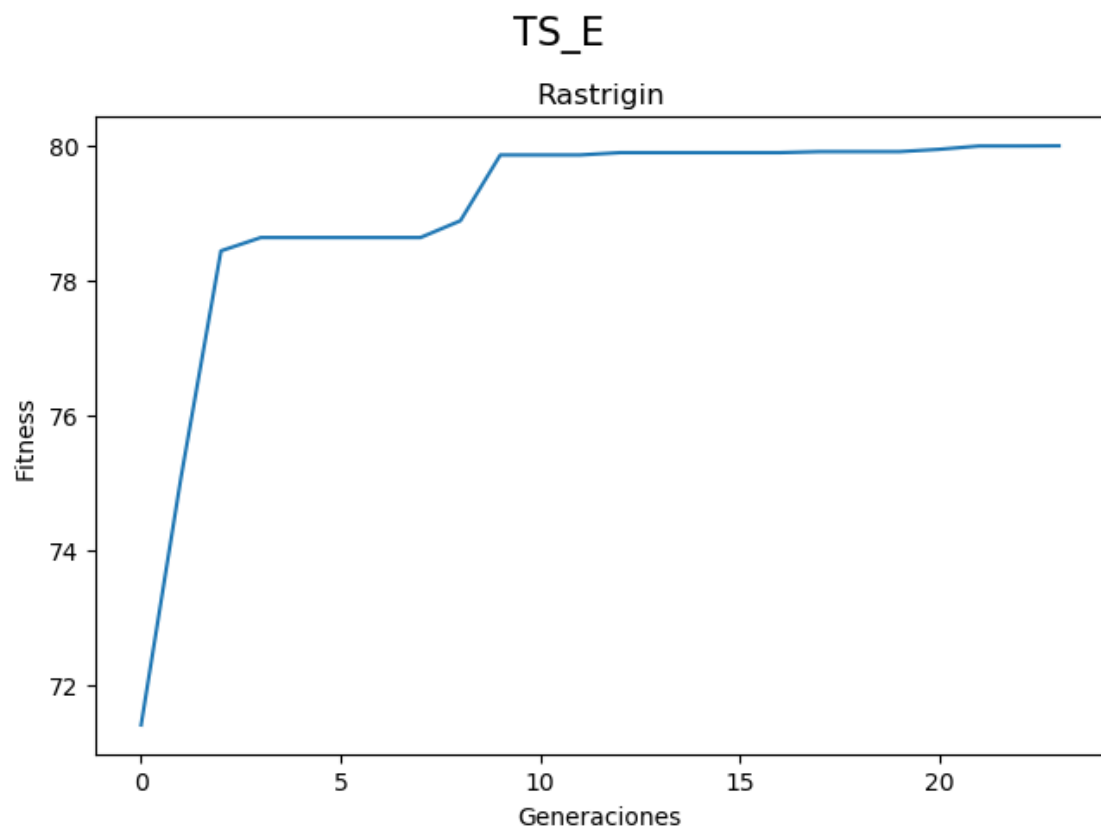
Run: 2

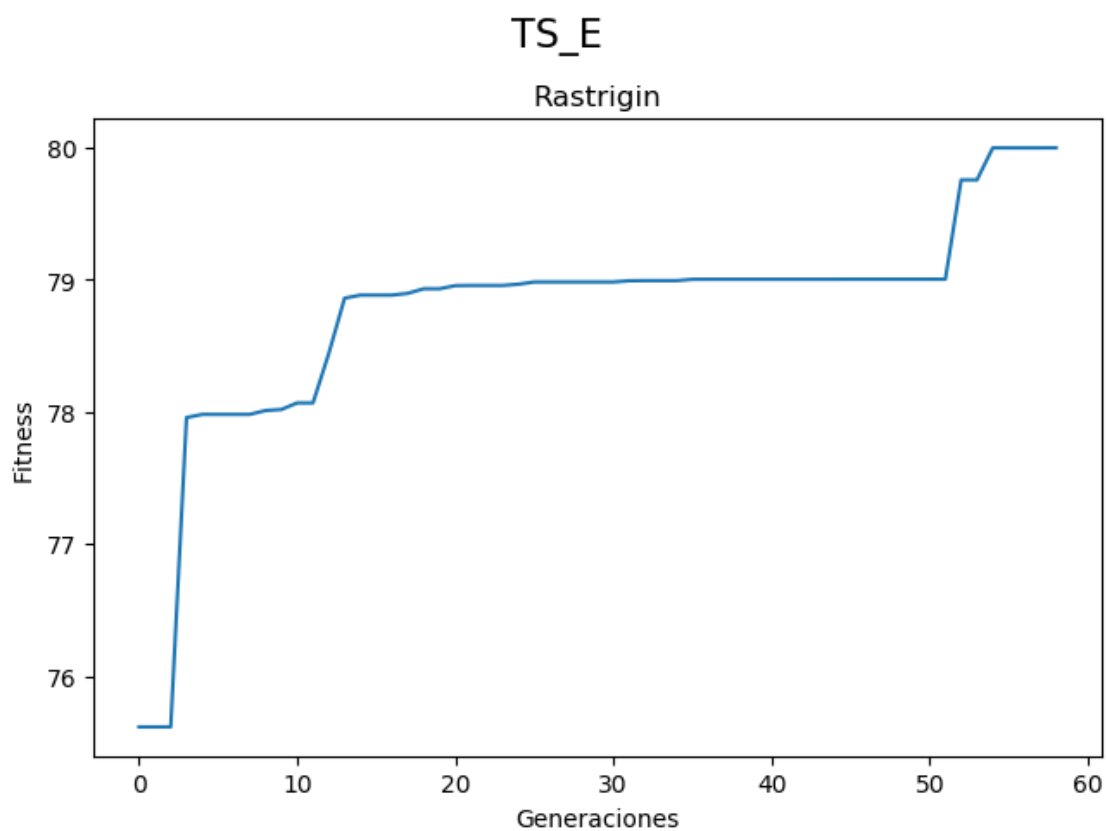
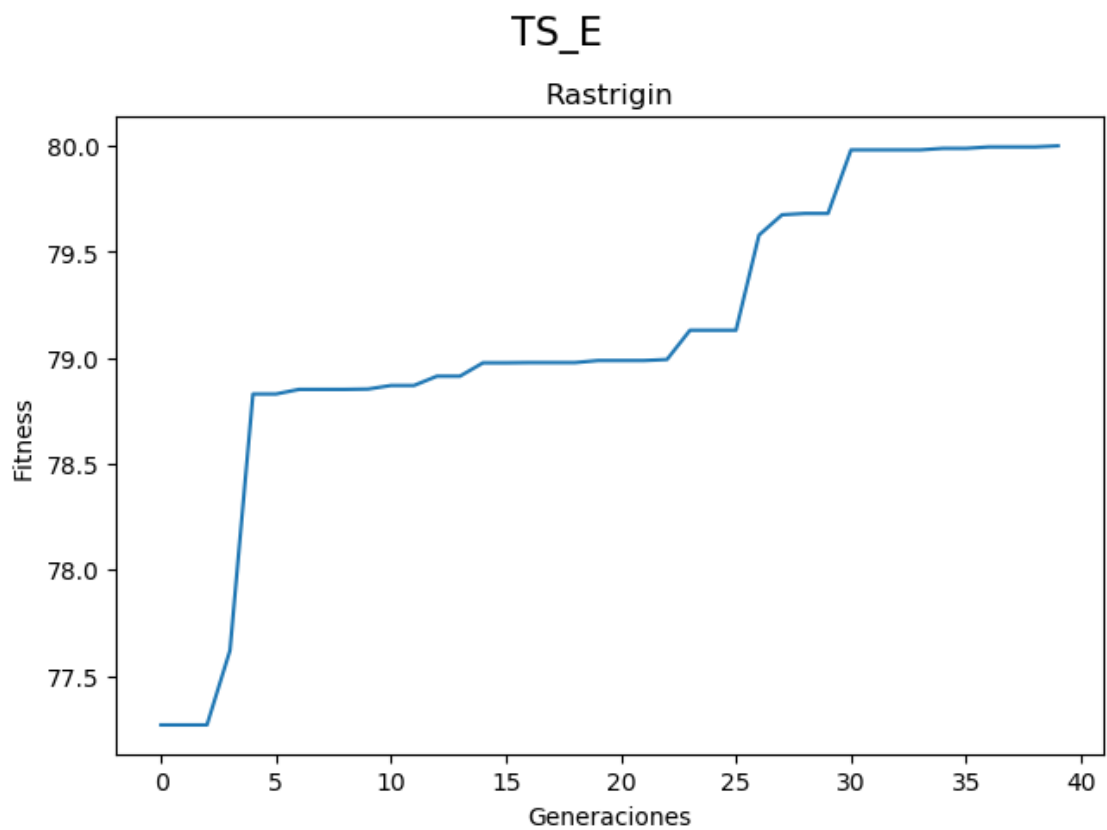
Selection method: TS_E

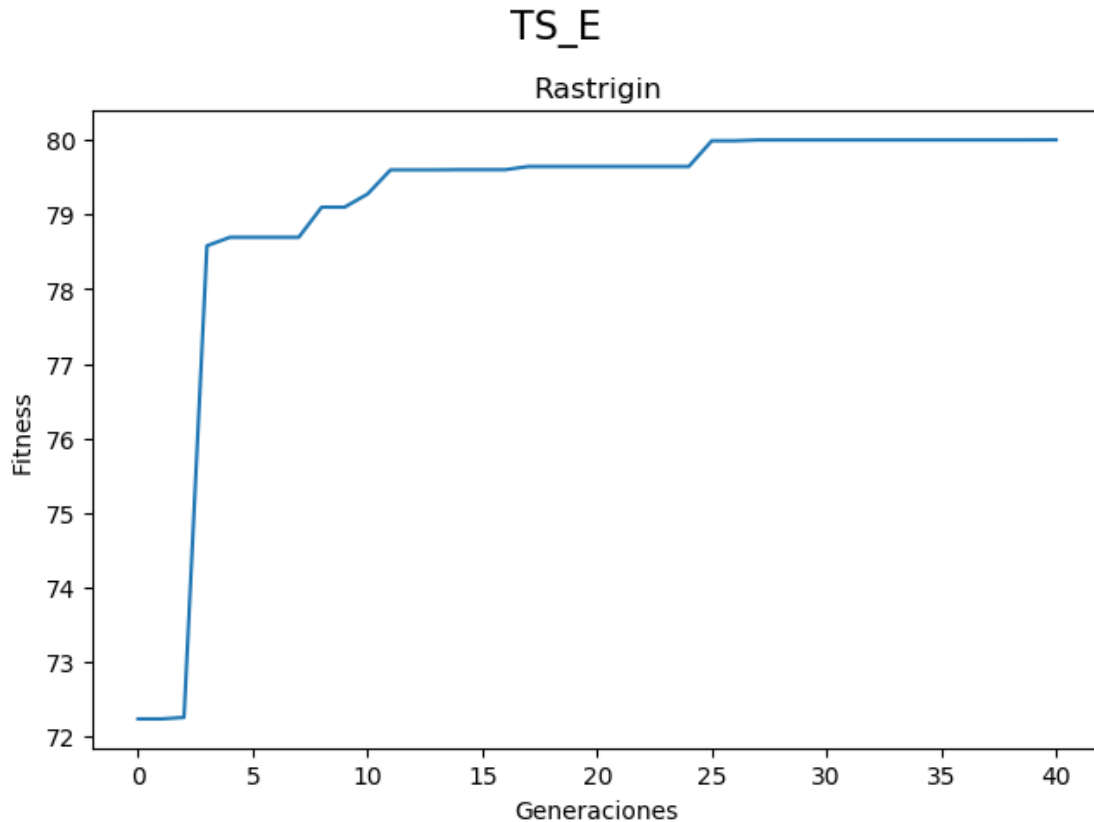
Function to optimize: Rastrigin

Parameters: 'n_individuals': 100, 'pc': 0.9, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'tour-

nament', 'elitism': 0.1
 Global minimum found: [[0.00019531 -0.00128907]]
 after: 40 generations.
 Run: 3
 Selection method: TS_E
 Function to optimize: Rastrigin
 Parameters: 'n_individuals': 100, 'pc': 0.9, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'tournament', 'elitism': 0.1
 Global minimum found: [[-1.75782591e-03 -1.28907233e-03] [-2.07032830e-03 -3.90627980e-05]]
 after: 59 generations.
 Run: 4
 Selection method: TS_E
 Function to optimize: Rastrigin
 Parameters: 'n_individuals': 100, 'pc': 0.9, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'tournament', 'elitism': 0.1
 Global minimum found: [[0.00011719 -0.00082032]]
 after: 41 generations.
 Probabilidad de mutación: 0.0625
 Elitismo: 0.2
 Número de iteraciones: 19
 Mínimo global:
 [-0.00097657 -0.00082032
]







2.5.2. Beale

Run: 0

Selection method: TS_E

Function to optimize: Beale

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'tournament', 'elitism': 0.2

Global minimum found: [[3.00625997 0.50225069]]

after: 16 generations.

Run: 1

Selection method: TS_E

Function to optimize: Beale

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'tournament', 'elitism': 0.2

Global minimum found: [[3.00296404 0.50101472]]

after: 116 generations.

Run: 2

Selection method: TS_E

Function to optimize: Beale

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'tournament', 'elitism': 0.2

Global minimum found: [[2.98229585 0.49668882]]

after: 1253 generations.

Run: 3

Selection method: TS_E

Function to optimize: Beale

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'tournament', 'elitism': 0.2

Global minimum found: [[3.00420001 0.49922943]]

after: 138 generations.

Run: 4

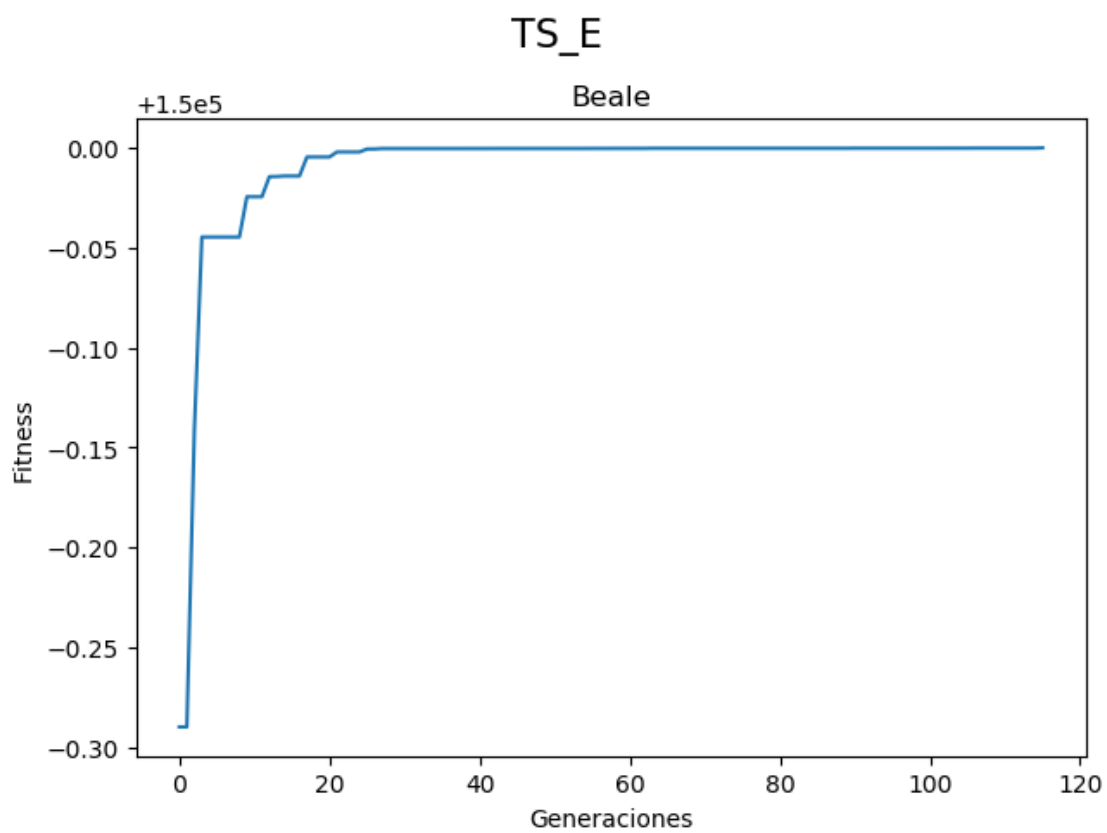
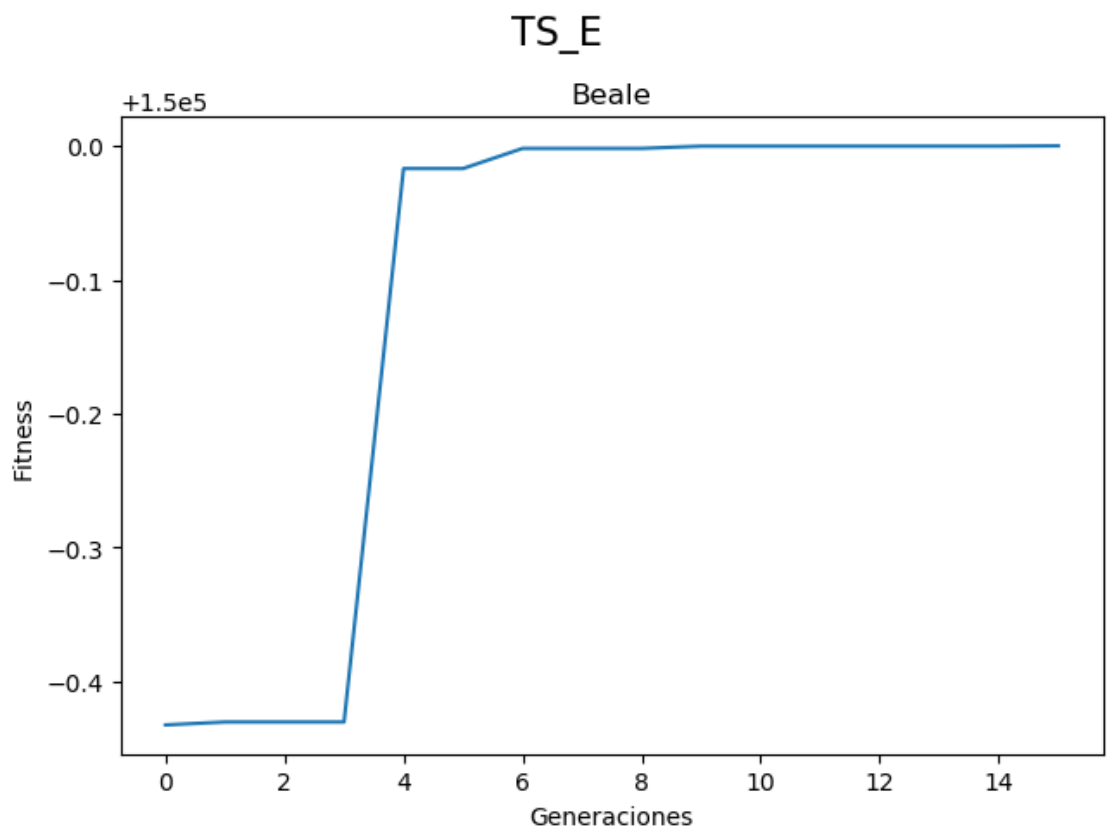
Selection method: TS_E

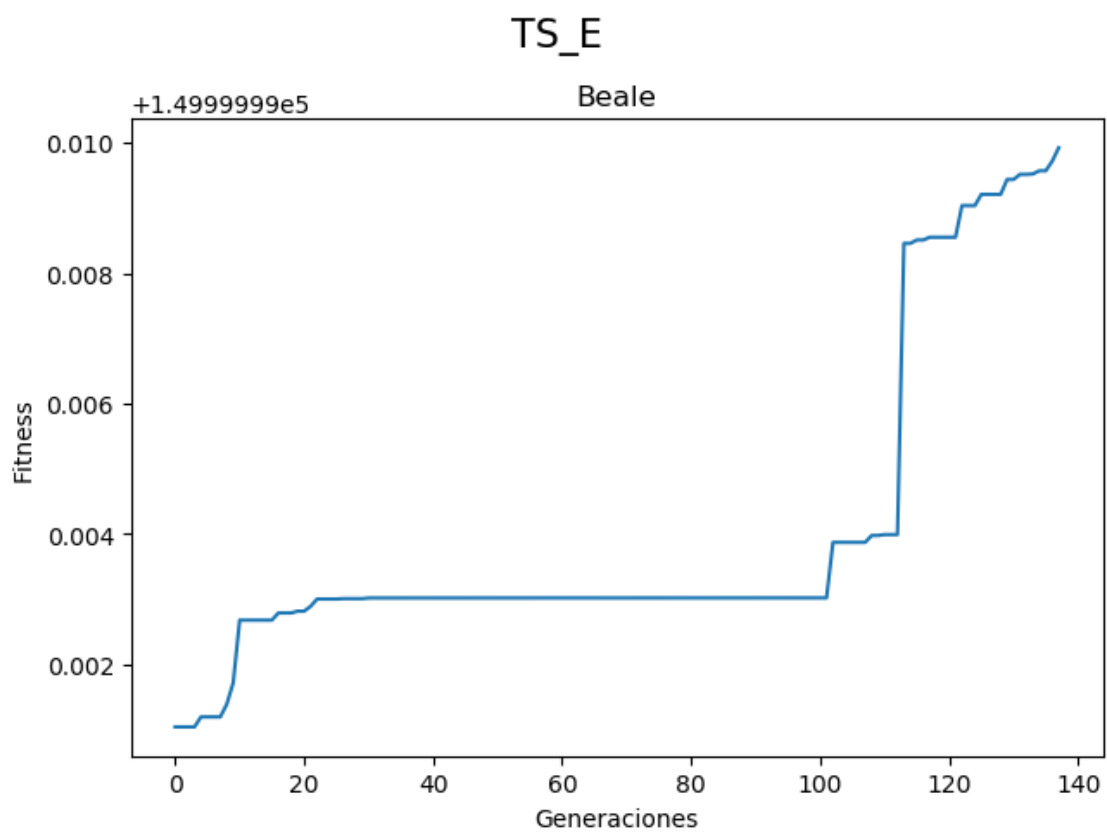
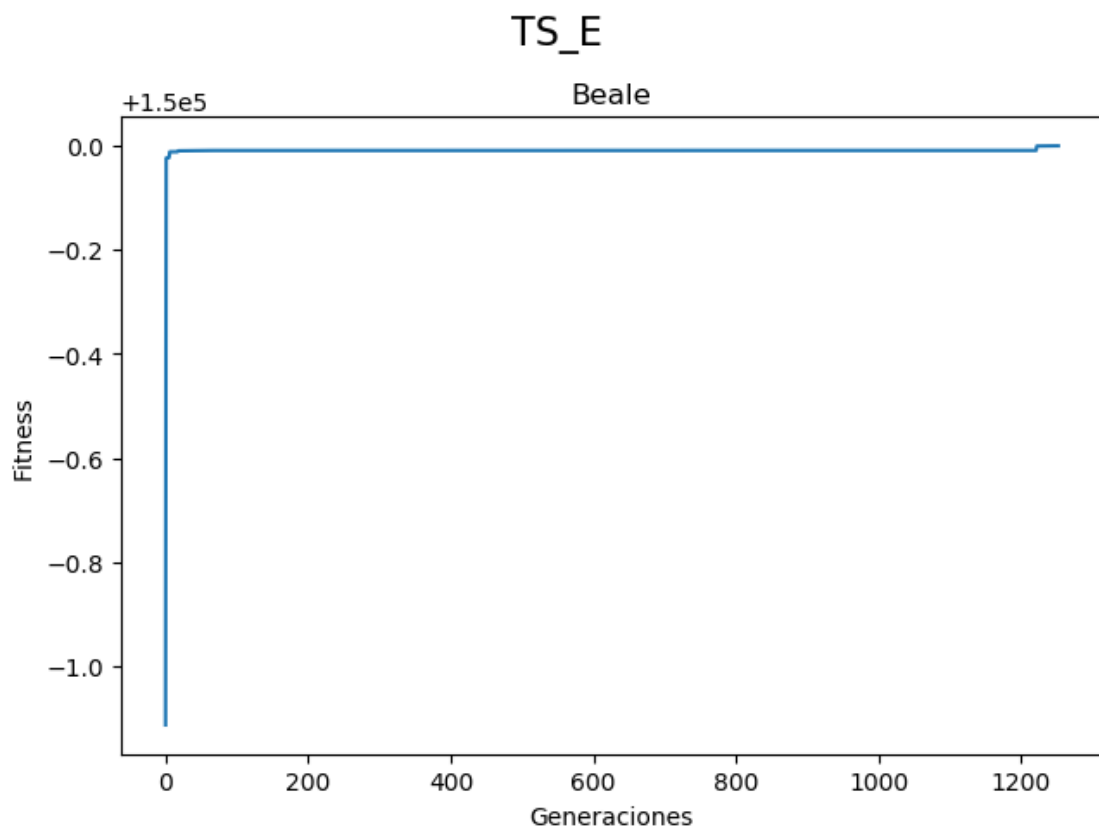
Function to optimize: Beale

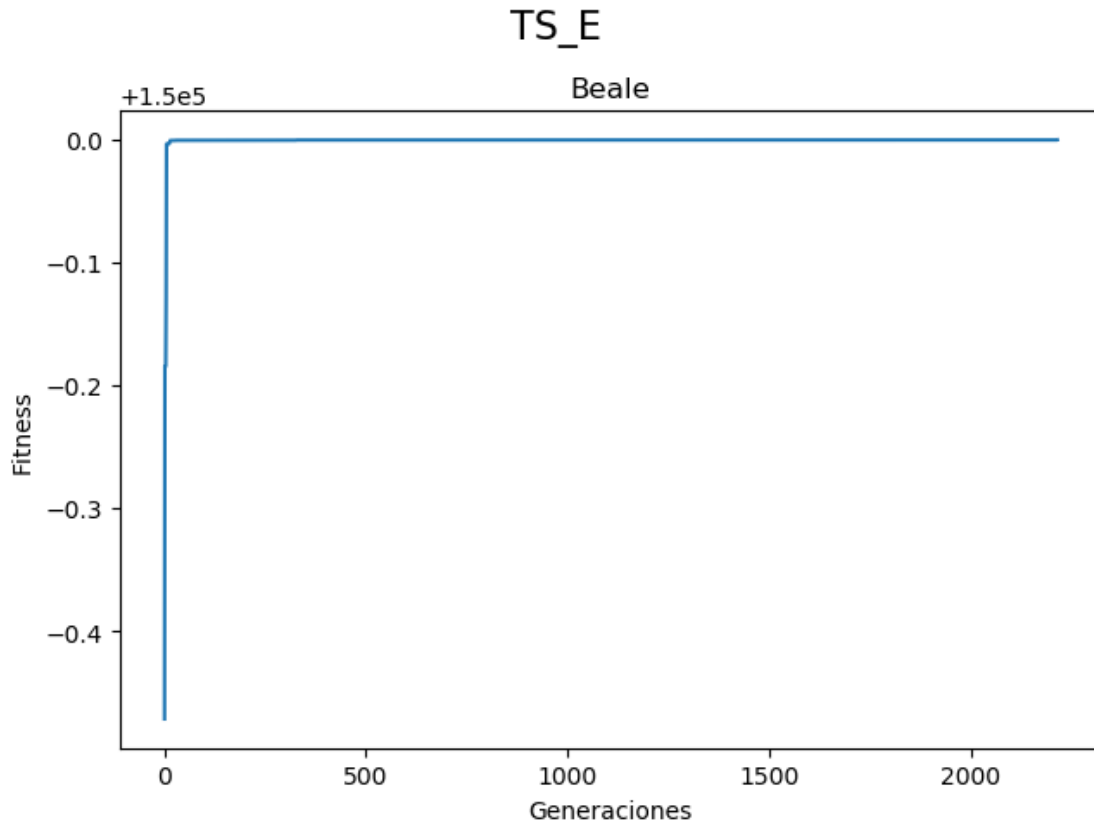
Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'tournament', 'elitism': 0.2

Global minimum found: [[2.98167787 0.4959335]]

after: 2216 generations.







2.5.3. Himmelblau

Run: 0

Selection method: TS_E

Function to optimize: Himmelblau

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'tournament', 'elitism': 0.1

Global minimum found: [[-2.80500645 3.13597211]]

after: 9909 generations.

Run: 1

Selection method: TS_E

Function to optimize: Himmelblau

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'tournament', 'elitism': 0.1

Global minimum found: [[-2.80096284 3.13025002]]

after: 26 generations.

Run: 2

Selection method: TS_E

Function to optimize: Himmelblau

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'tournament', 'elitism': 0.1

Global minimum found: [[-3.77776167 -3.28001617]]

after: 24 generations.

Run: 3

Selection method: TS_E

Function to optimize: Himmelblau

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'tournament', 'elitism': 0.1

Global minimum found: [[-2.80523533 3.13490398] [-2.80752417 3.13490398]]

after: 30 generations.

Run: 4

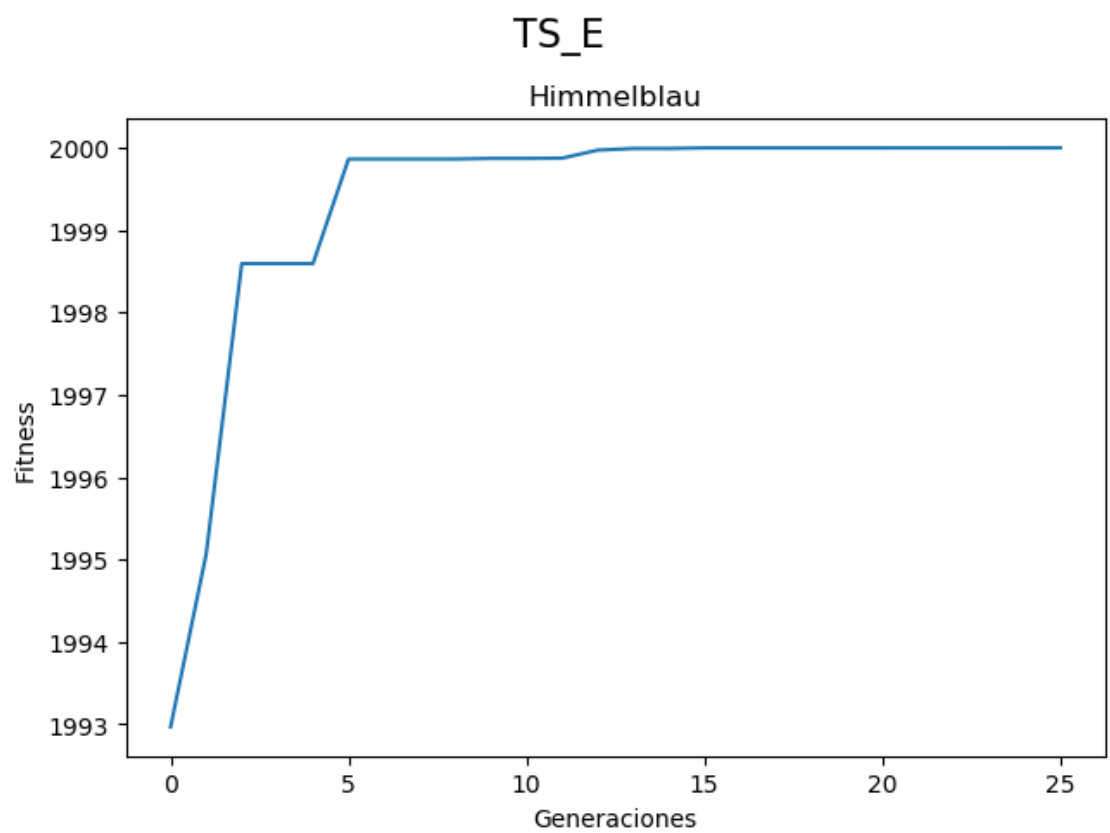
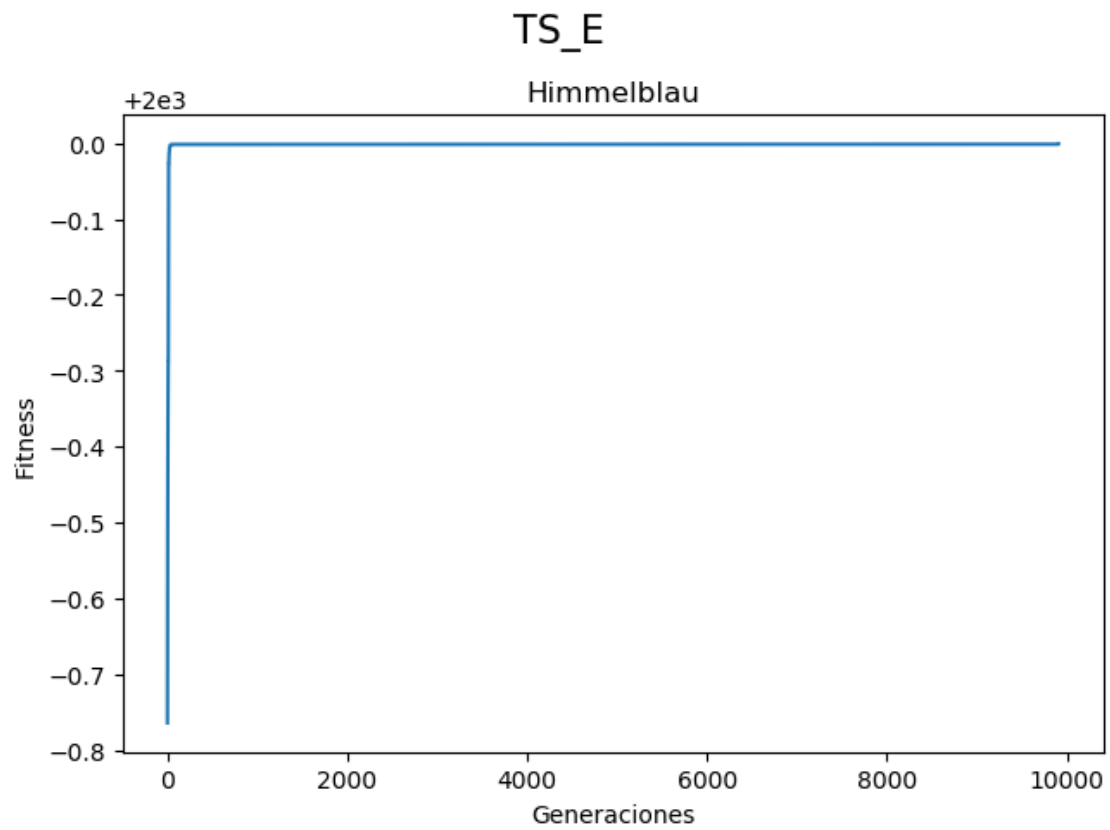
Selection method: TS_E

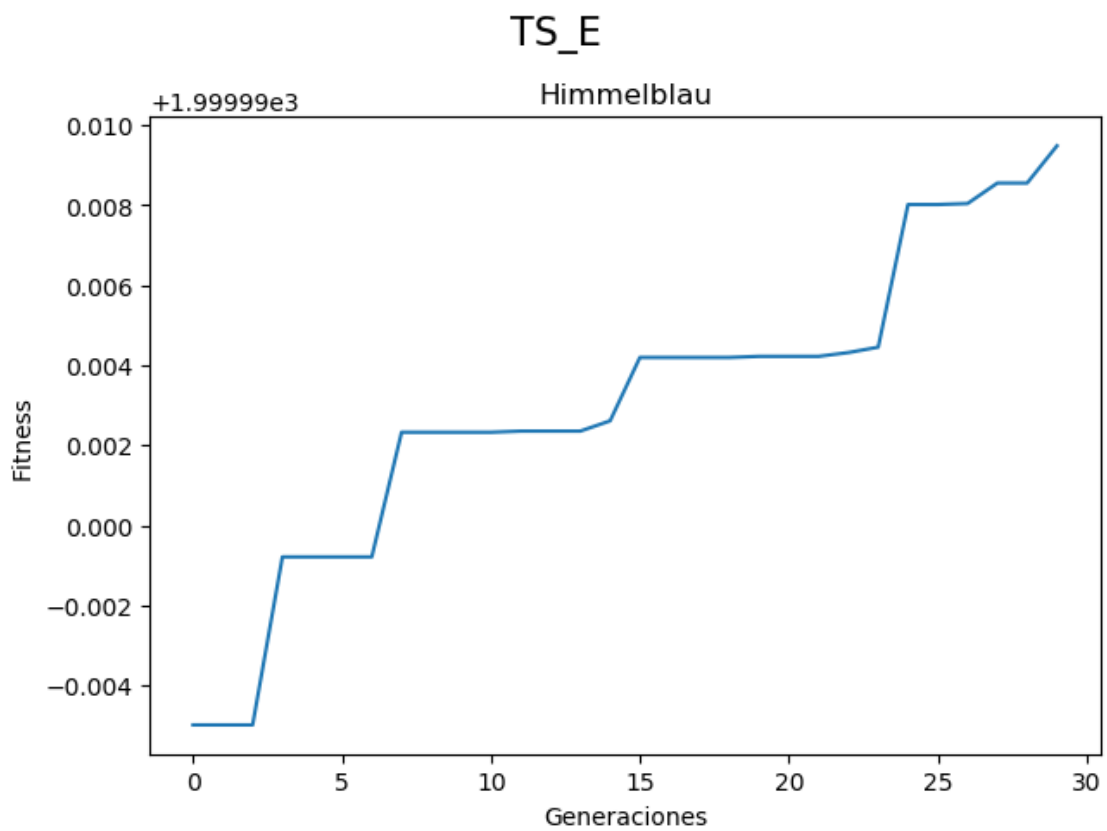
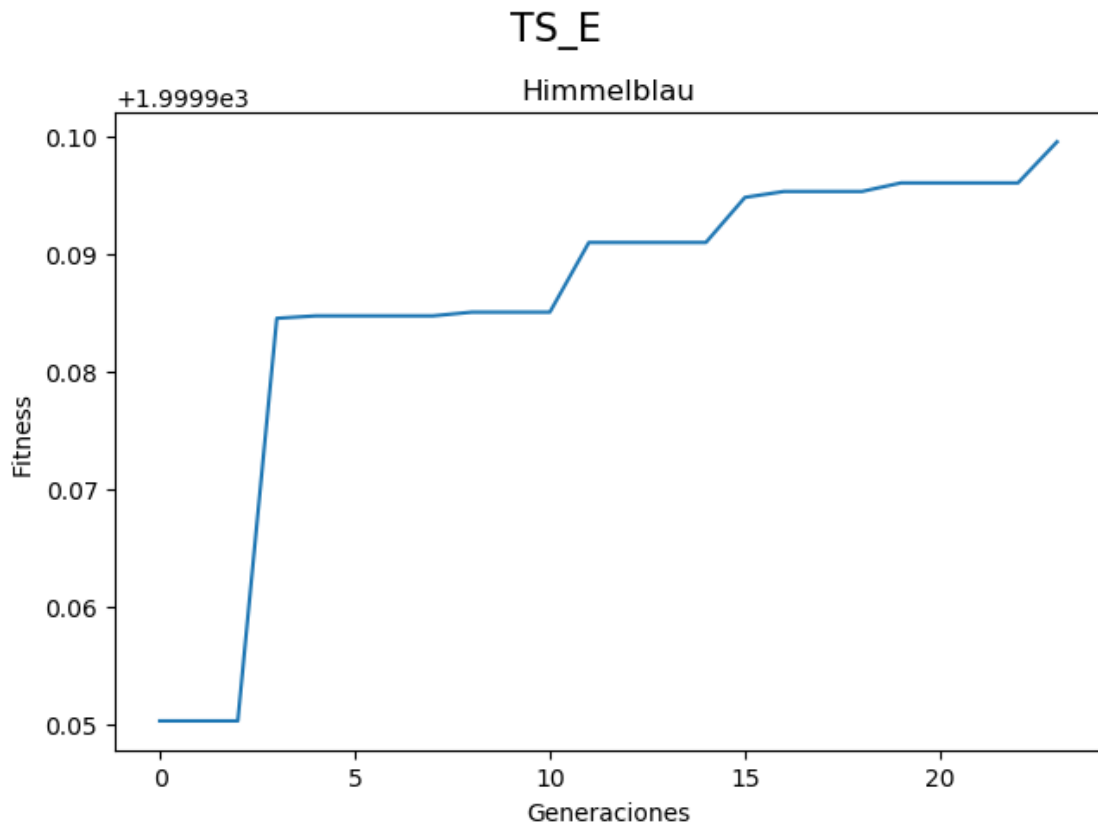
Function to optimize: Himmelblau

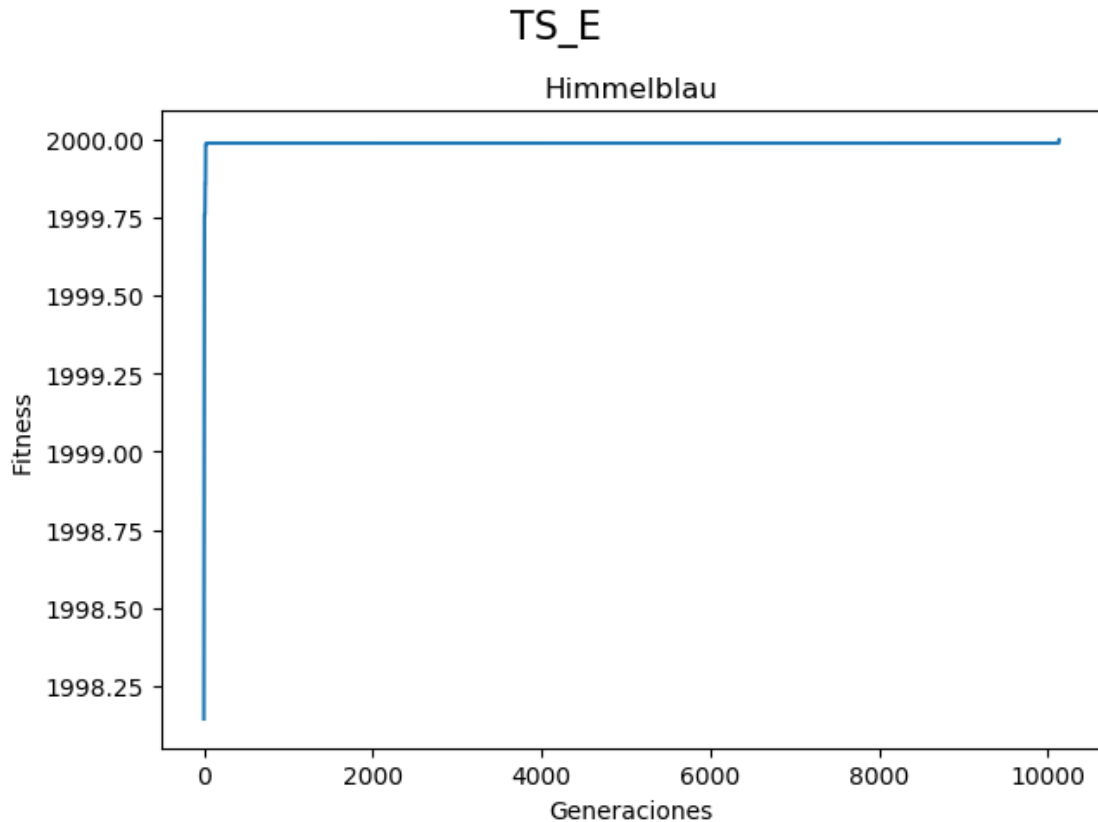
Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'tournament', 'elitism': 0.1

Global minimum found: [[3.58481281 -1.84575535]]

after: 10135 generations.







2.5.4. Eggholder

Run: 0

Selection method: TS_E

Function to optimize: Eggholder

Parameters: 'n_individuals': 500, 'pc': 0.95, 'pm': 0.09090909090909091, 'max_iter': 100000, 'selection': 'tournament', 'elitism': 0.1

Global minimum found: [[511.8774414 403.89244961] [511.87939452 403.8007748]]
after: 123 generations.

Run: 1

Selection method: TS_E

Function to optimize: Eggholder

Parameters: 'n_individuals': 500, 'pc': 0.95, 'pm': 0.09090909090909091, 'max_iter': 100000, 'selection': 'tournament', 'elitism': 0.1

Global minimum found: [[511.91381835 403.91320157]]
after: 39 generations.

Run: 2

Selection method: TS_E

Function to optimize: Eggholder

Parameters: 'n_individuals': 500, 'pc': 0.95, 'pm': 0.09090909090909091, 'max_iter': 100000, 'selection': 'tournament', 'elitism': 0.1

Global minimum found: [[511.94232177 403.55822108] [511.91290283 403.63854335] [511.94232177

403.59667323] [511.97357178 403.64959071]] after: 28 generations.

Run: 3

Selection method: TS_E

Function to optimize: Eggholder

Parameters: 'n_individuals': 500, 'pc': 0.95, 'pm': 0.09090909090909091, 'max_iter': 100000,
'selection': 'tournament', 'elitism': 0.1

Global minimum found: [[511.89685058 403.83129238]]

after: 24 generations.

Run: 4

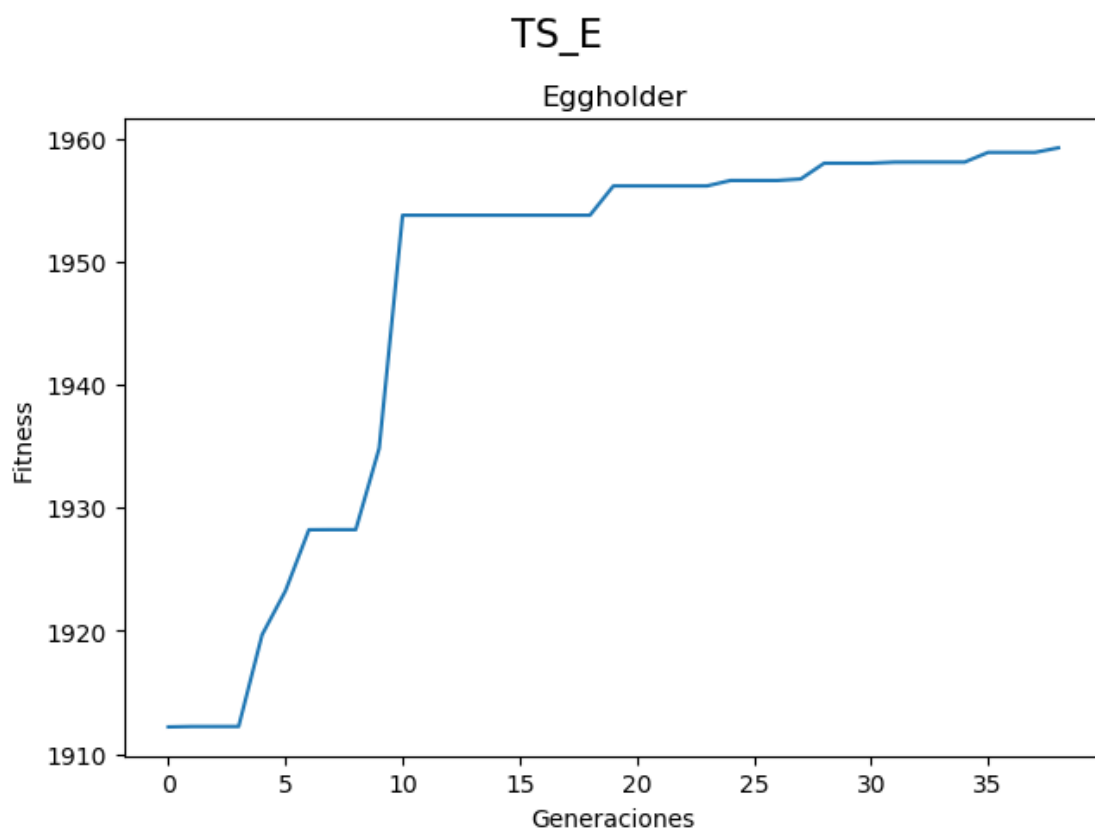
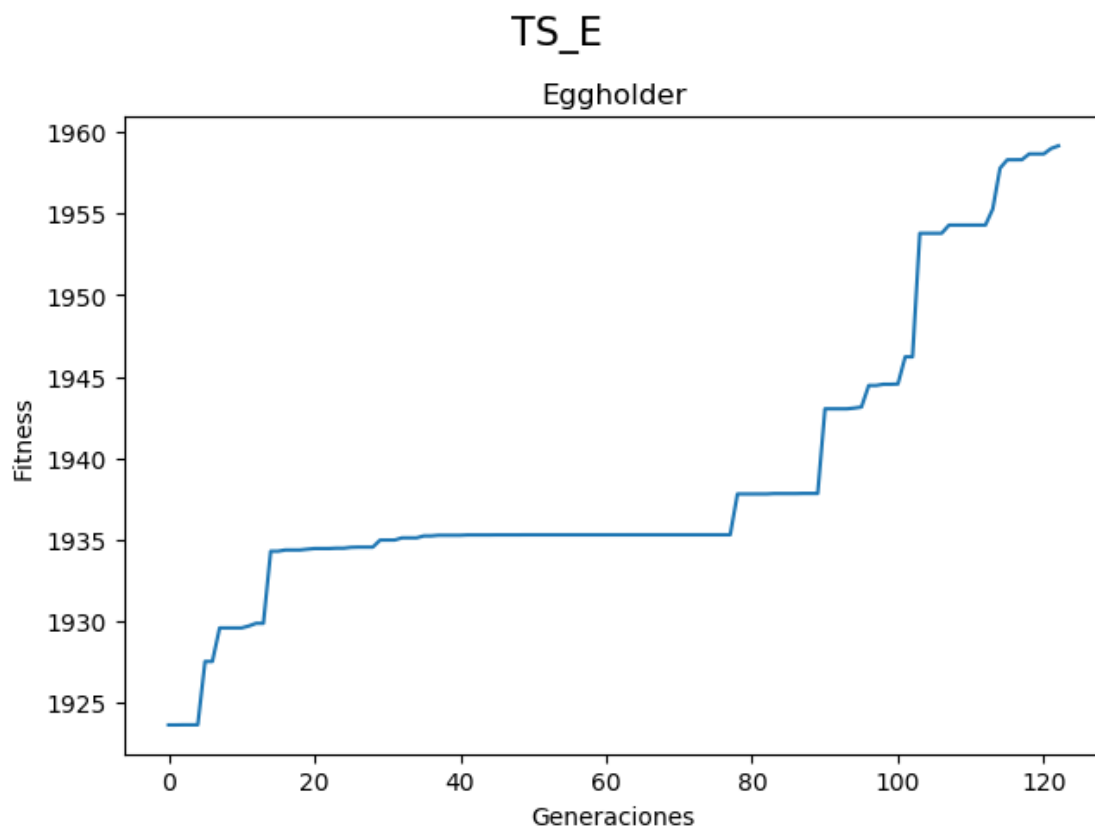
Selection method: TS_E

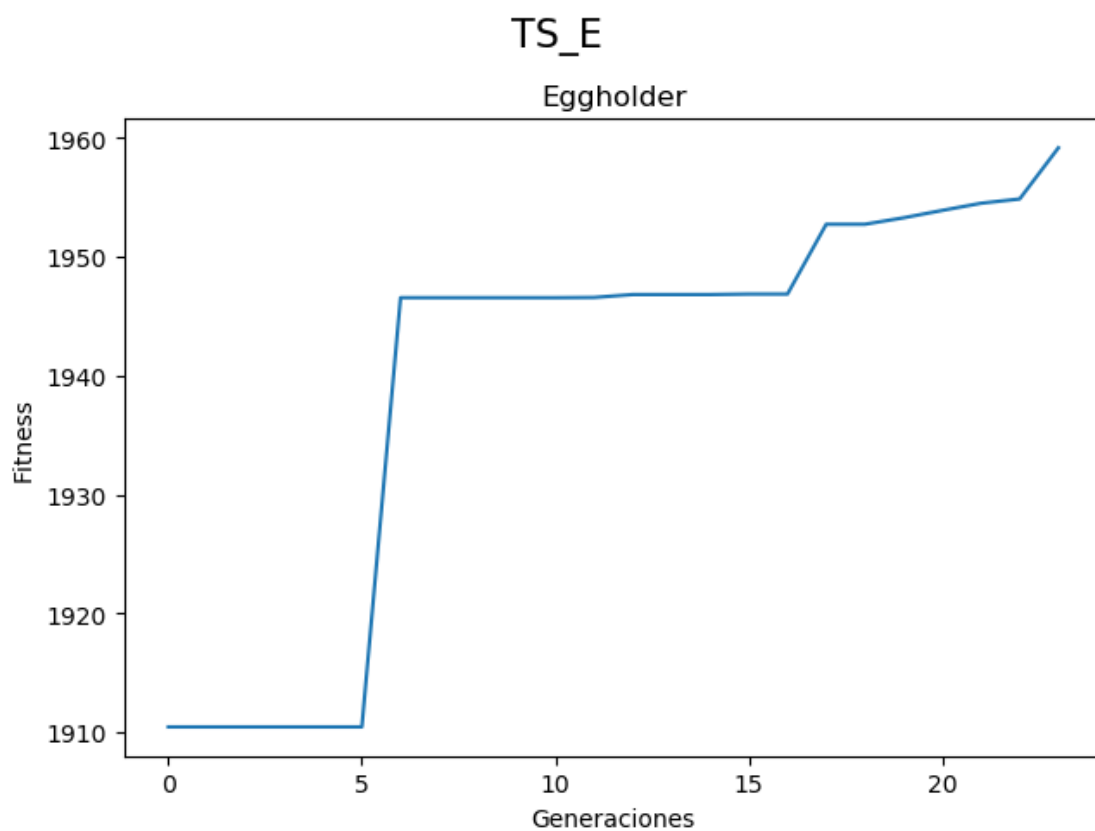
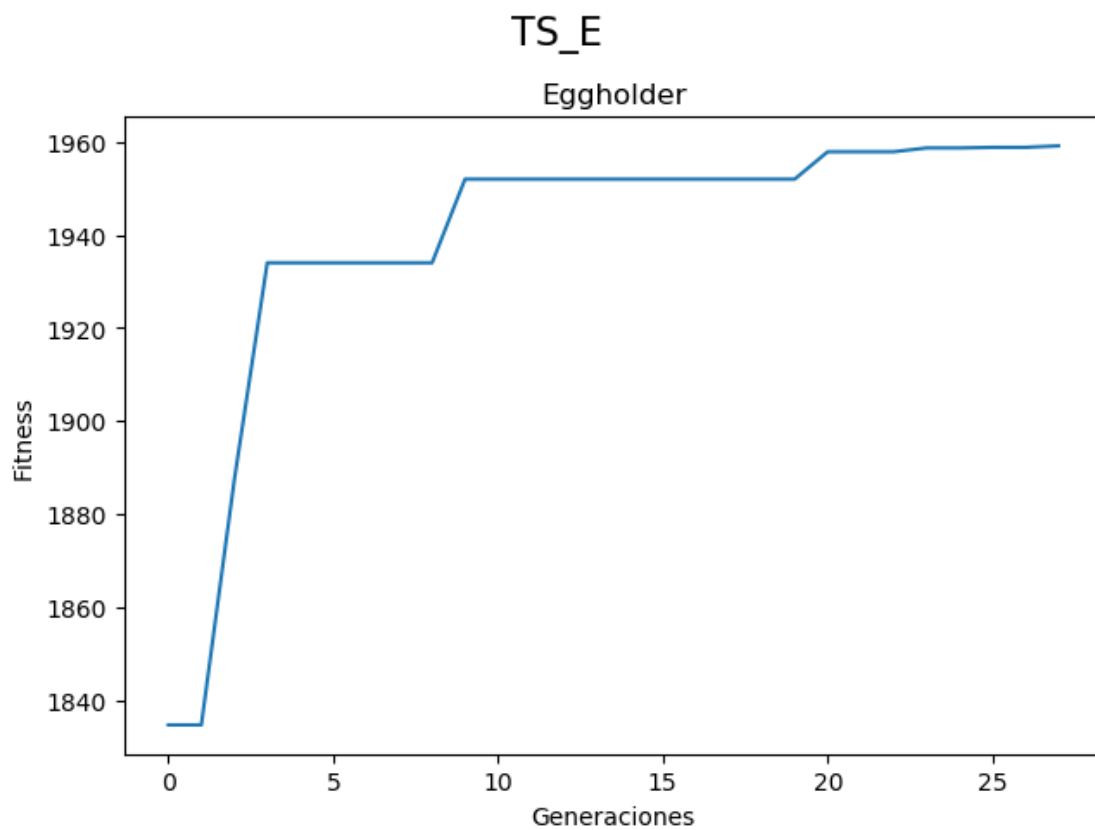
Function to optimize: Eggholder

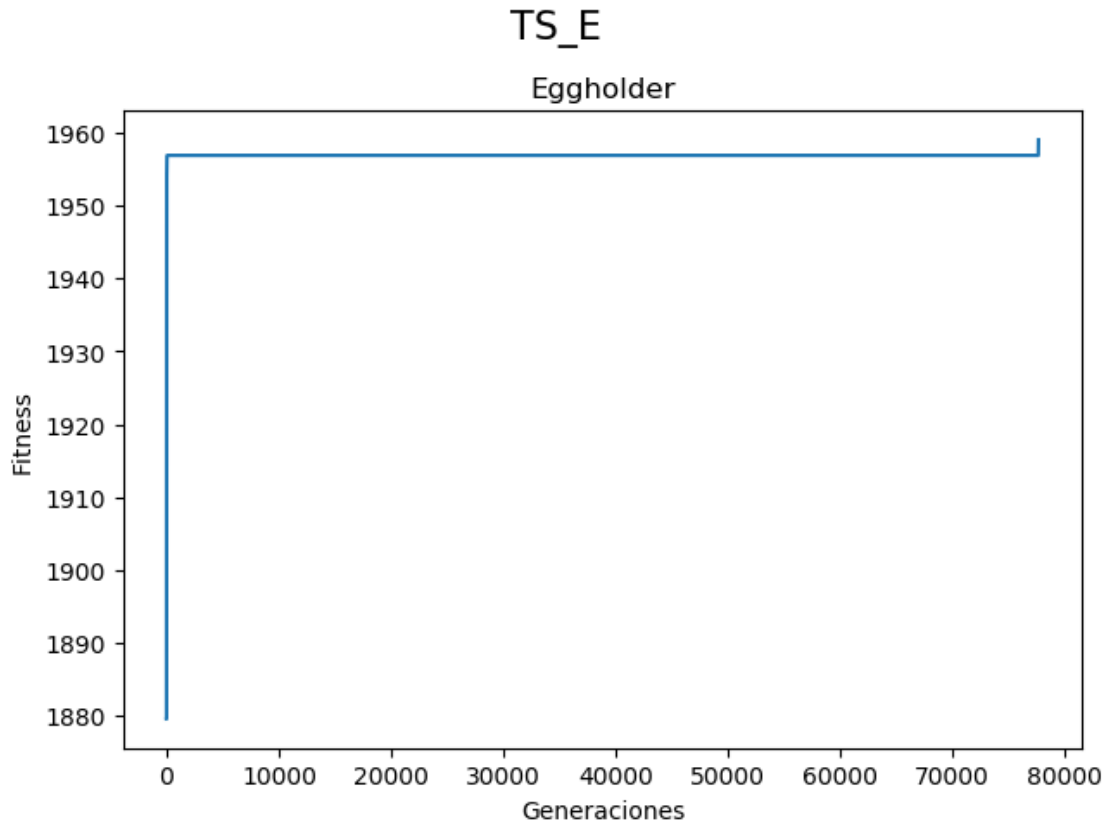
Parameters: 'n_individuals': 500, 'pc': 0.95, 'pm': 0.09090909090909091, 'max_iter': 100000,
'selection': 'tournament', 'elitism': 0.1

Global minimum found: [[511.97772217 404.88268404]]

after: 77730 generations.







2.6. Selección por SUS, sin elitismo

2.6.1. Rastrigin

Run: 0

Selection method: SUS

Function to optimize: Rastrigin

Parameters: 'n_individuals': 100, 'pc': 0.9, 'pm': 0.1, 'max_iter': 50000, 'selection': 'sus'

Global minimum found: [[0.00097657 -0.00160157]]

after: 300 generations.

Run: 1

Selection method: SUS

Function to optimize: Rastrigin

Parameters: 'n_individuals': 100, 'pc': 0.9, 'pm': 0.1, 'max_iter': 50000, 'selection': 'sus'

Global minimum found: [[-0.00207033 0.00074219]]

after: 32391 generations.

Run: 2

Selection method: SUS

Function to optimize: Rastrigin

Parameters: 'n_individuals': 100, 'pc': 0.9, 'pm': 0.1, 'max_iter': 50000, 'selection': 'sus'

Global minimum found: [[0.00160157 -0.00113282]]

after: 3529 generations.

Run: 3

Selection method: SUS

Function to optimize: Rastrigin

Parameters: 'n_individuals': 100, 'pc': 0.9, 'pm': 0.1, 'max_iter': 50000, 'selection': 'sus'

Global minimum found: [[-4.43694791 4.32116578] [-3.52787848 3.48803442]]

after: 50000 generations.

Run: 4

Selection method: SUS

Function to optimize: Rastrigin

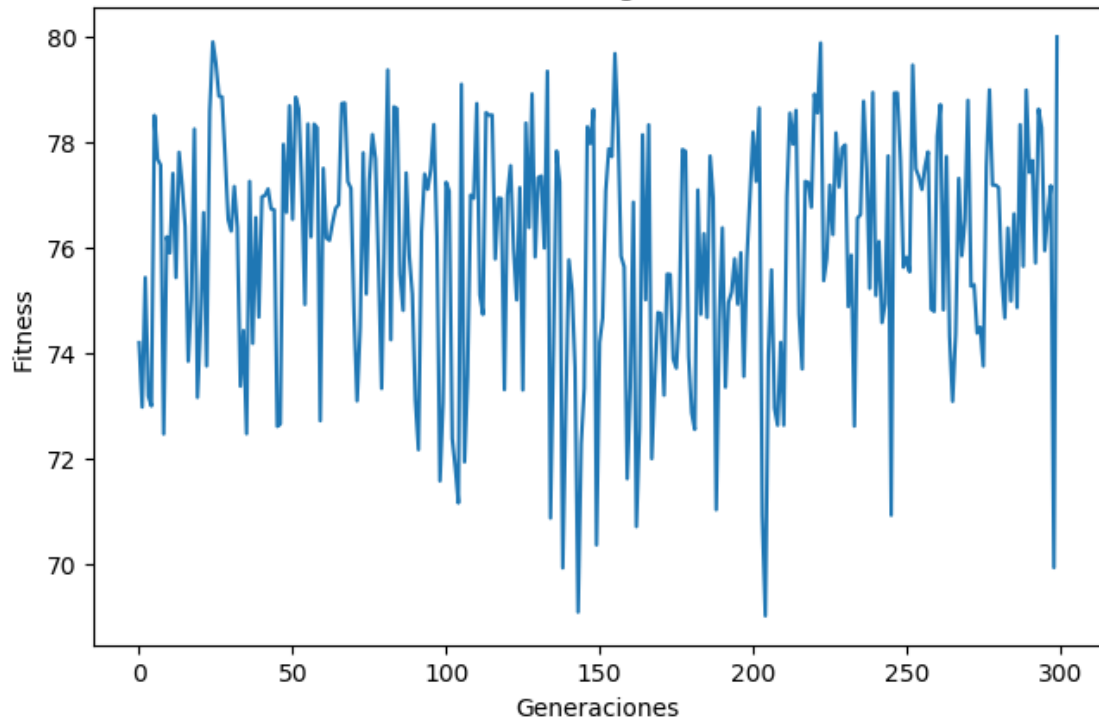
Parameters: 'n_individuals': 100, 'pc': 0.9, 'pm': 0.1, 'max_iter': 50000, 'selection': 'sus'

Global minimum found: [[0.00160157 0.0013672]]

after: 18557 generations.

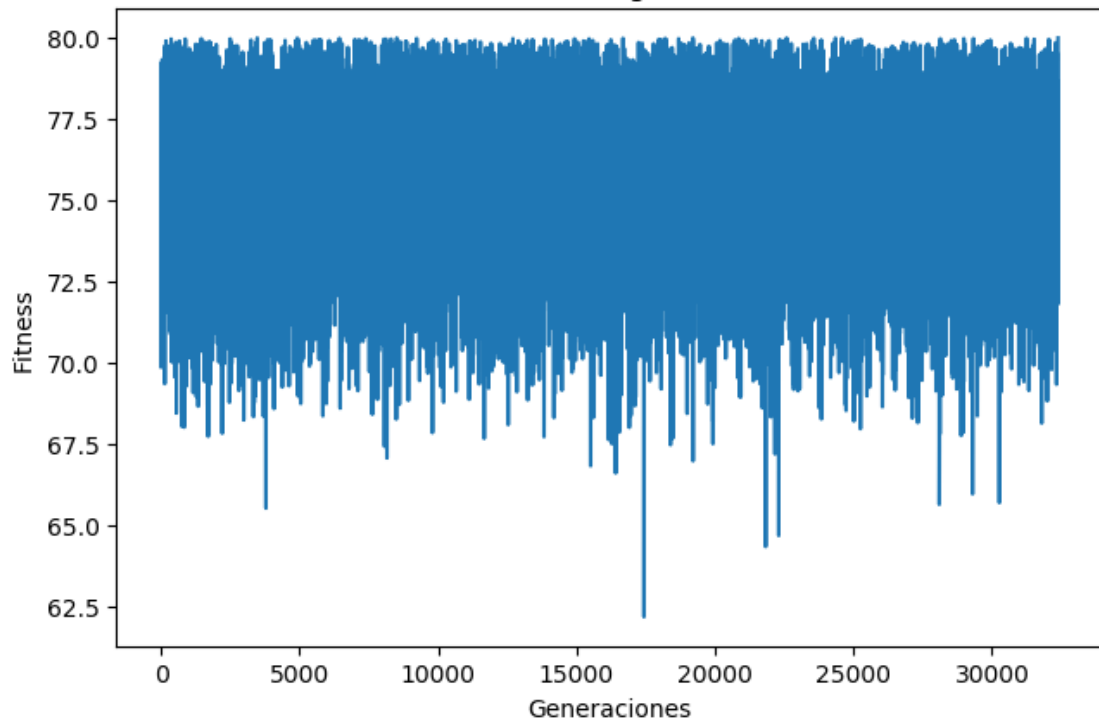
SUS

Rastrigin



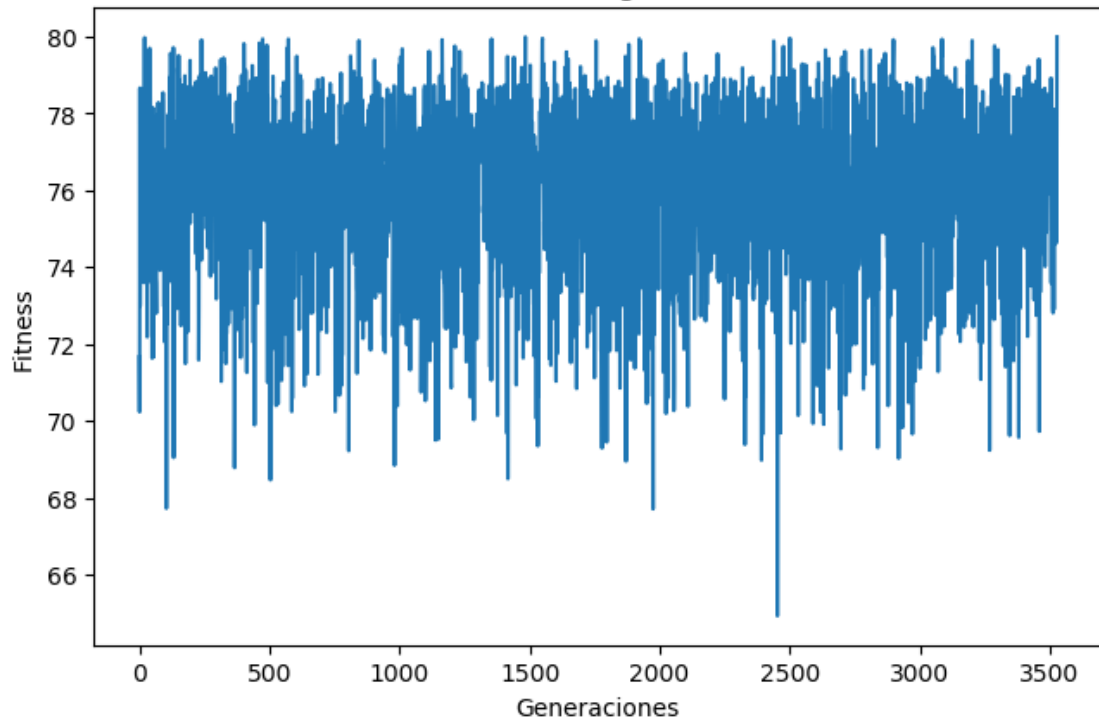
SUS

Rastrigin



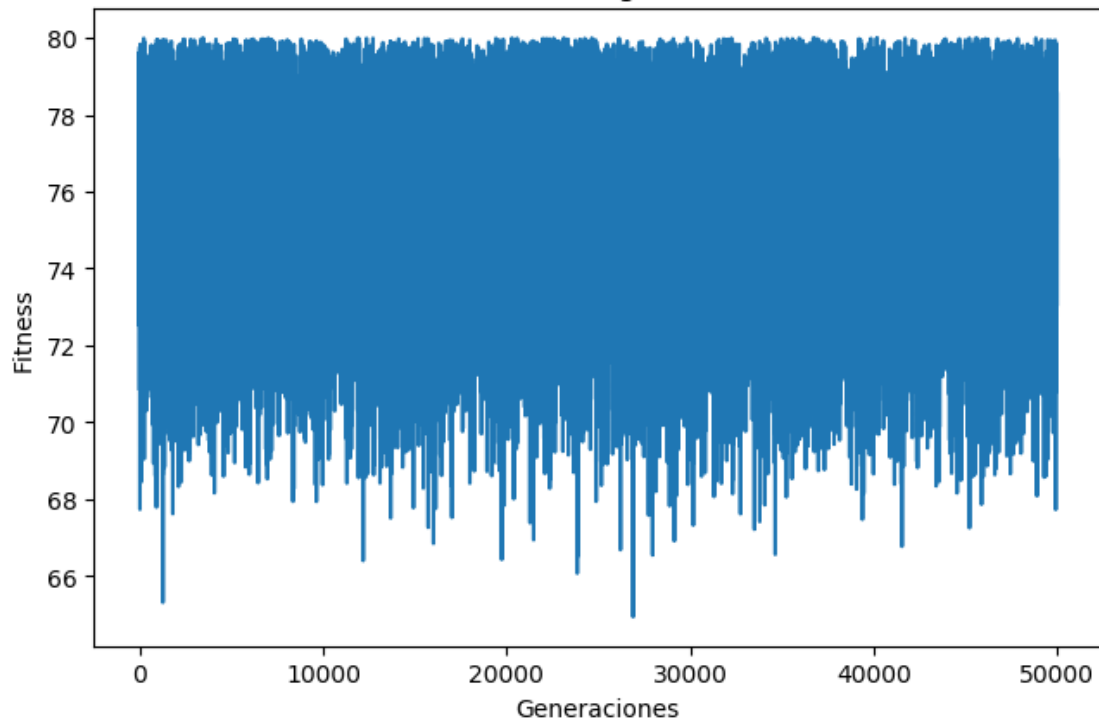
SUS

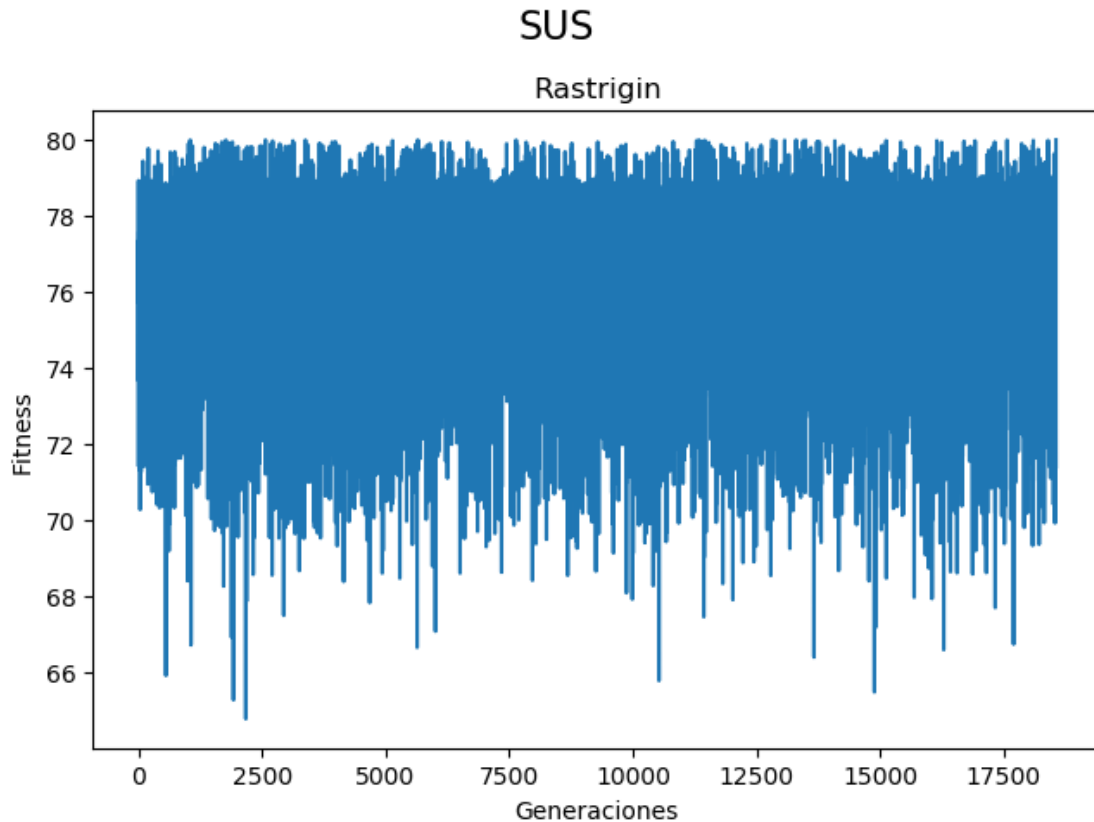
Rastrigin



SUS

Rastrigin





2.6.2. Beale

Run: 0

Selection method: SUS

Function to optimize: Beale

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'sus'

Global minimum found: [[2.99733351 0.49826811]]

after: 801 generations.

Run: 1

Selection method: SUS

Function to optimize: Beale

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'sus'

Global minimum found: [[3.01216516 0.503212]]

after: 2989 generations.

Run: 2

Selection method: SUS

Function to optimize: Beale

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'sus'

Global minimum found: [[2.9961662 0.50060273]]

after: 6024 generations.

Run: 3

Selection method: SUS

Function to optimize: Beale

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'sus'

Global minimum found: [[3.01559842 0.50417331]]

after: 6307 generations.

Run: 4

Selection method: SUS

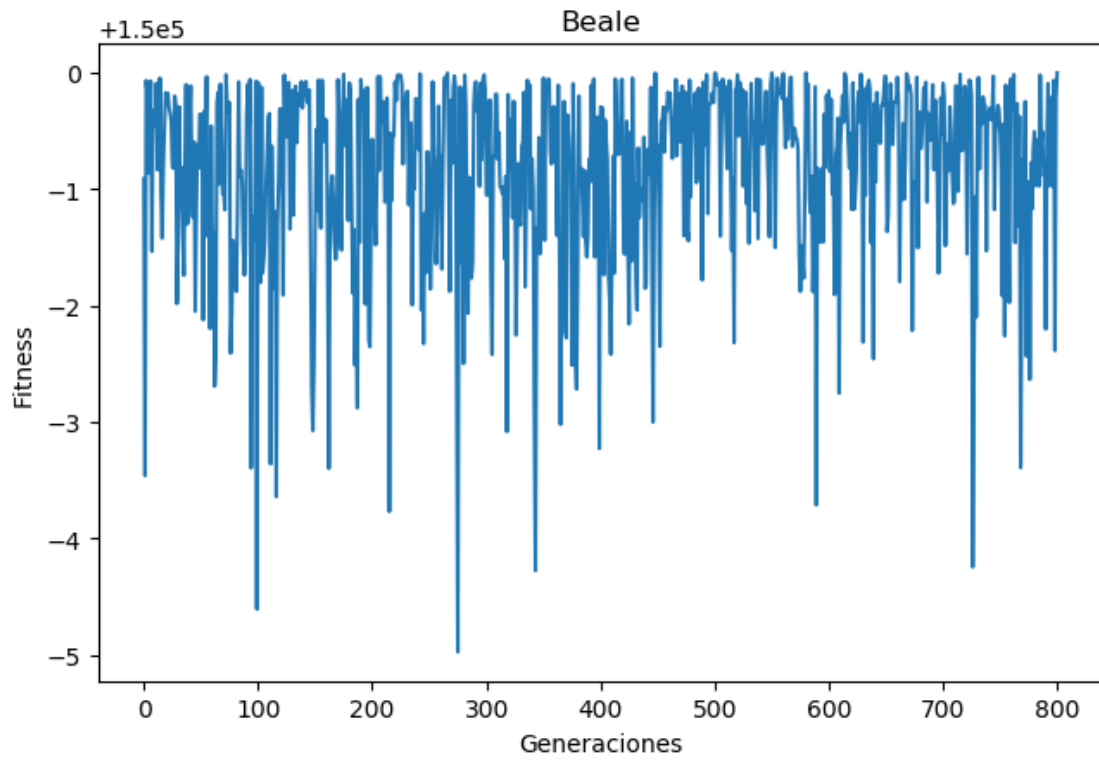
Function to optimize: Beale

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'sus'

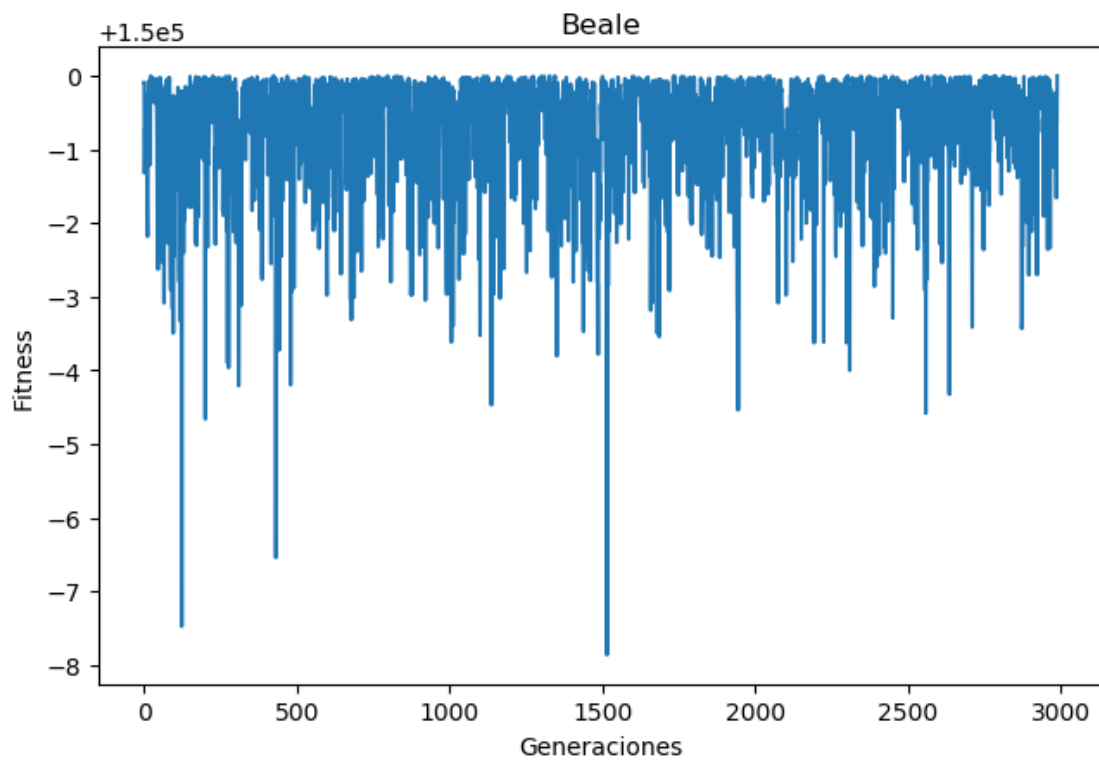
Global minimum found: [[3.0232889 0.50602727]]

after: 9823 generations.

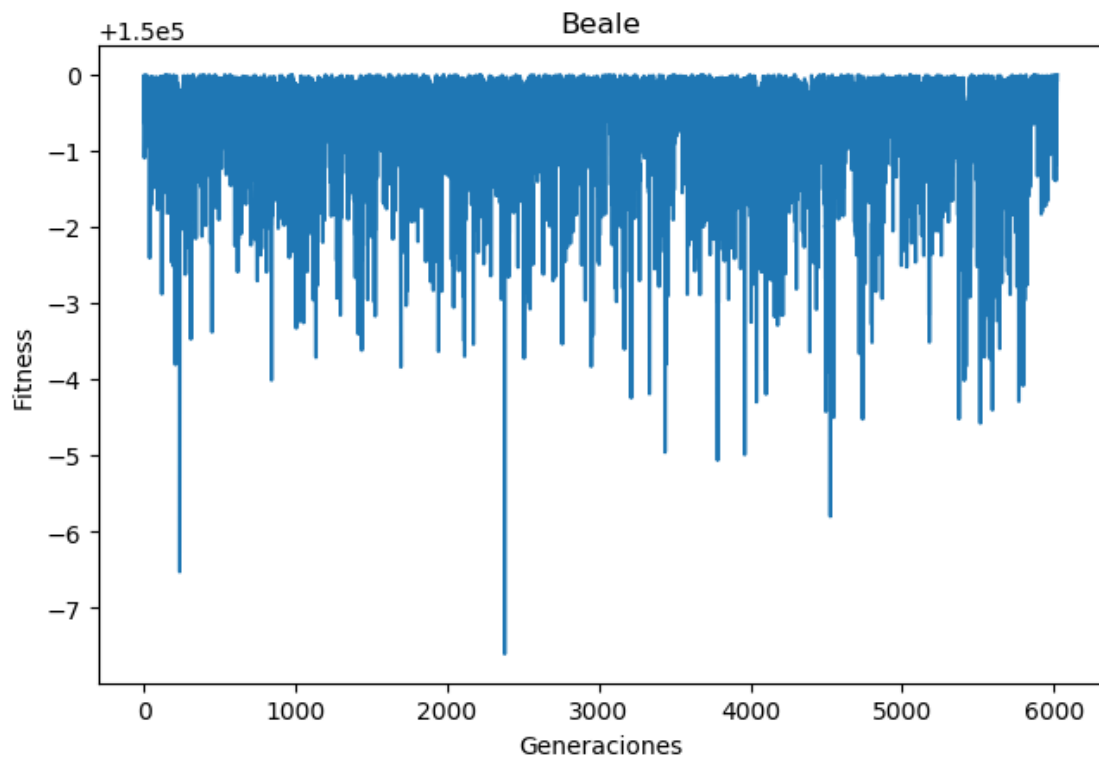
SUS



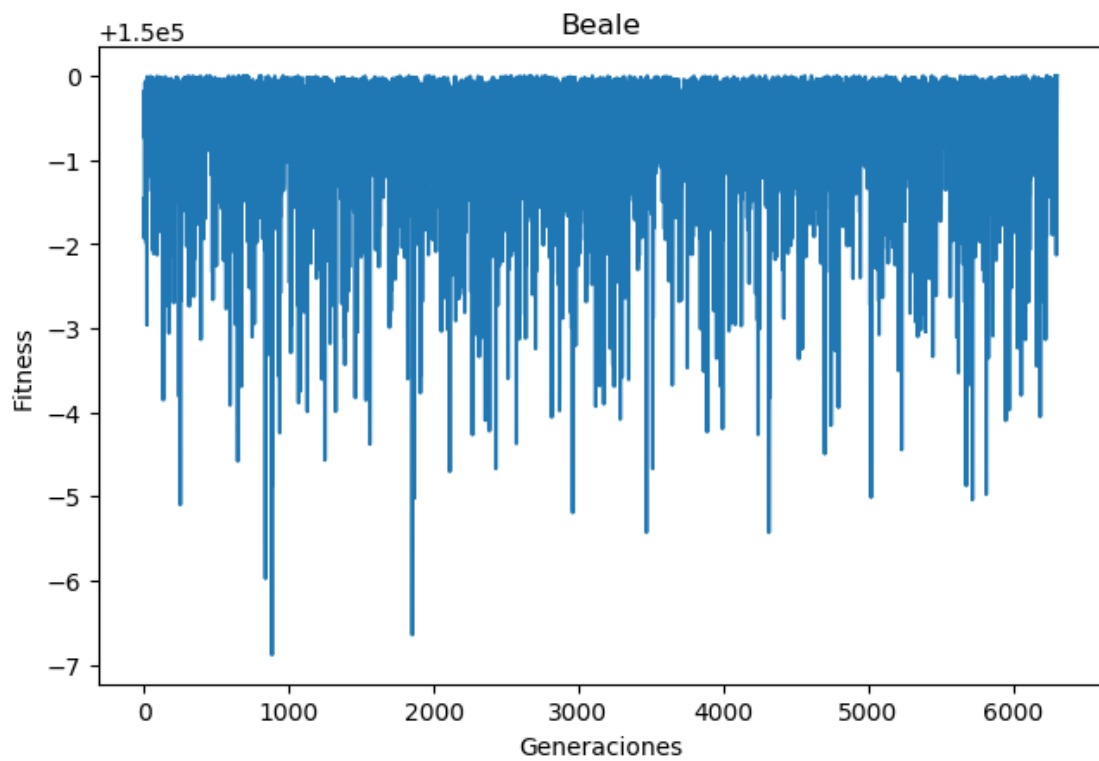
SUS

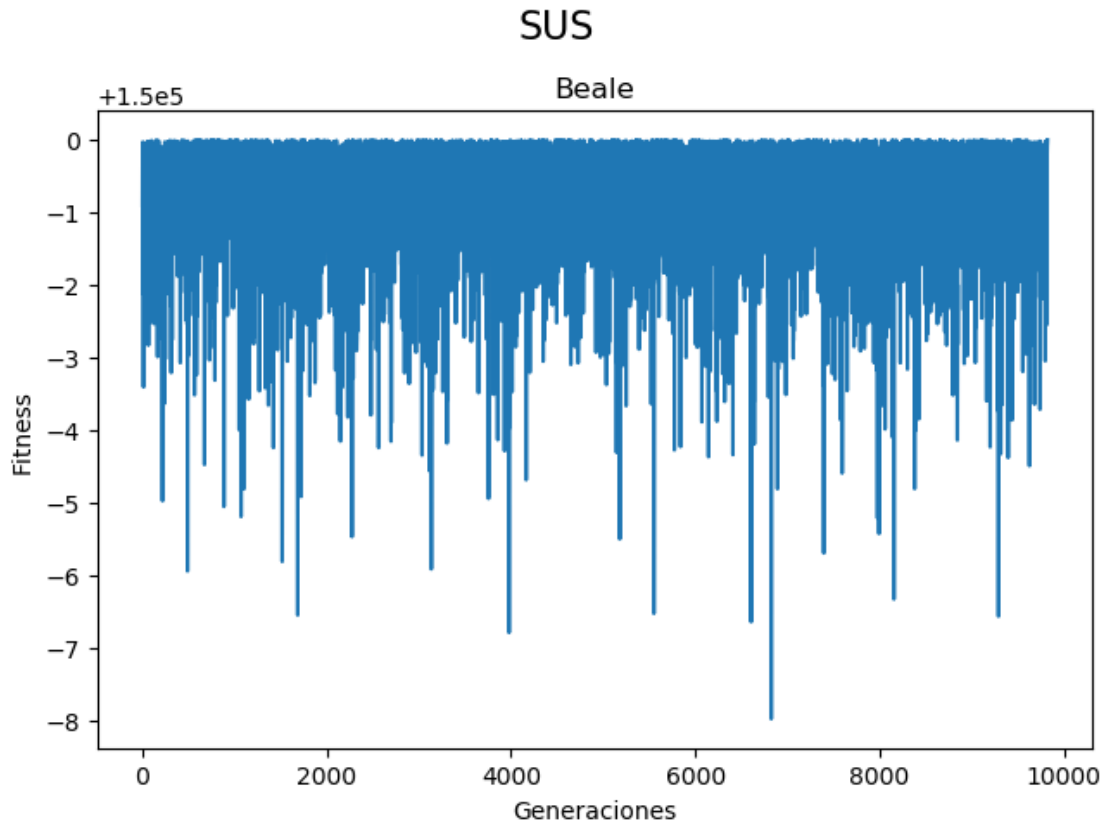


SUS



SUS





2.6.3. Himmelblau

Run: 0

Selection method: SUS

Function to optimize: Himmelblau

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'sus'

Global minimum found: [[3.00093079 1.99796294]]

after: 2227 generations.

Run: 1

Selection method: SUS

Function to optimize: Himmelblau

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'sus'

Global minimum found: [[3.58298174 -1.85132485]]

after: 3909 generations.

Run: 2

Selection method: SUS

Function to optimize: Himmelblau

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'sus'

Global minimum found: [[-2.80622716 3.13070778]]

after: 5861 generations.

Run: 3

Selection method: SUS

Function to optimize: Himmelblau

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'sus'

Global minimum found: [[3.0049744 1.99361415]]

after: 1004 generations.

Run: 4

Selection method: SUS

Function to optimize: Himmelblau

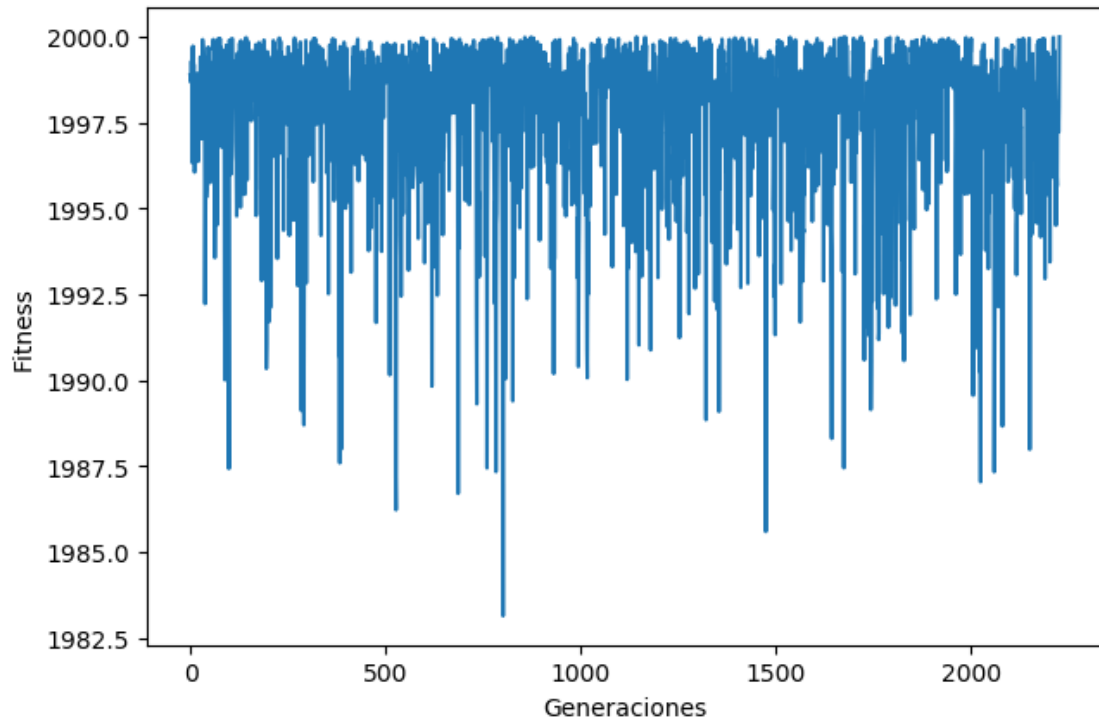
Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'sus'

Global minimum found: [[3.00352481 1.9984207]]

after: 3202 generations.

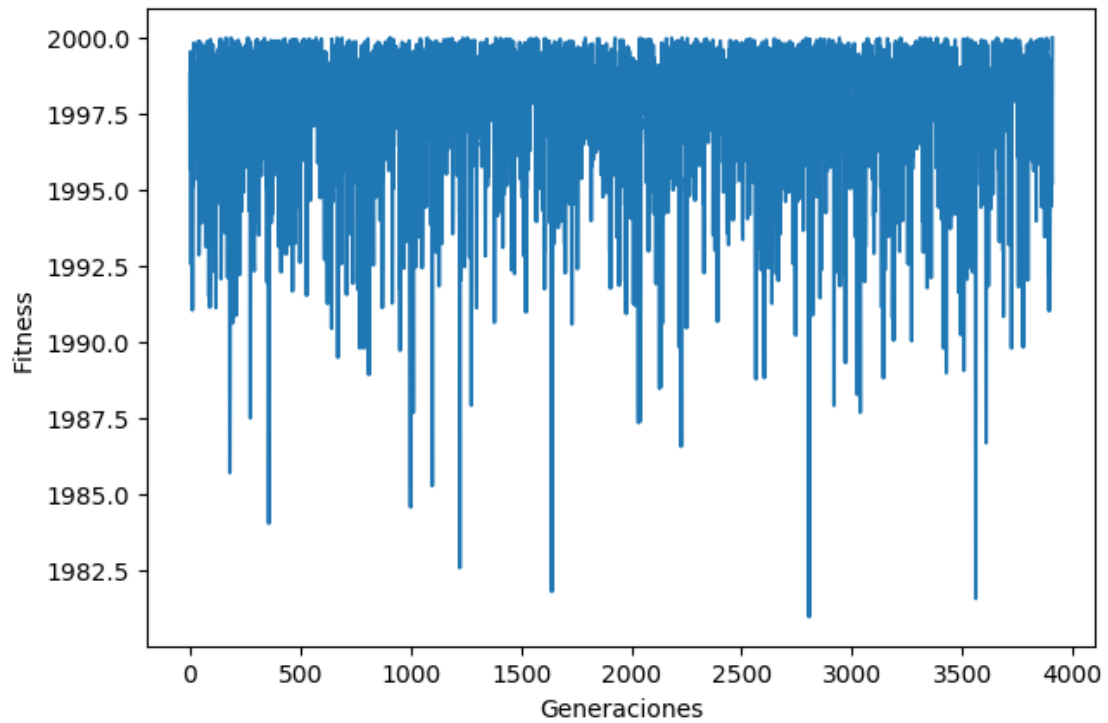
SUS

Himmelblau

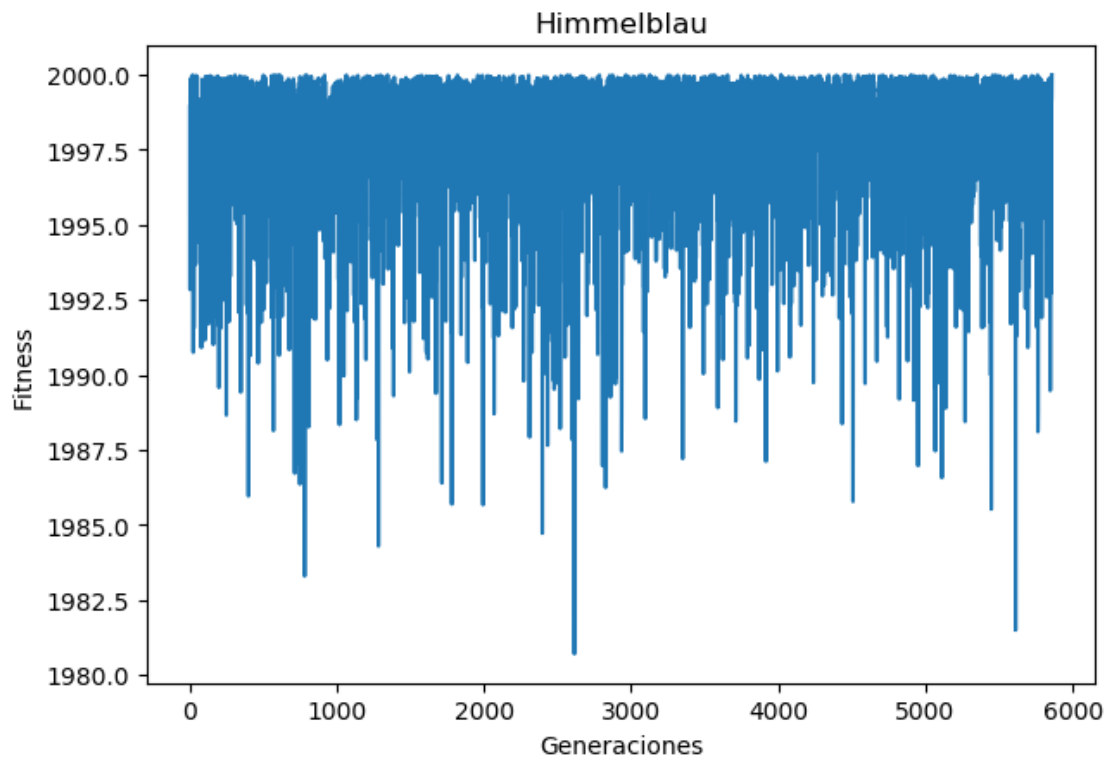


SUS

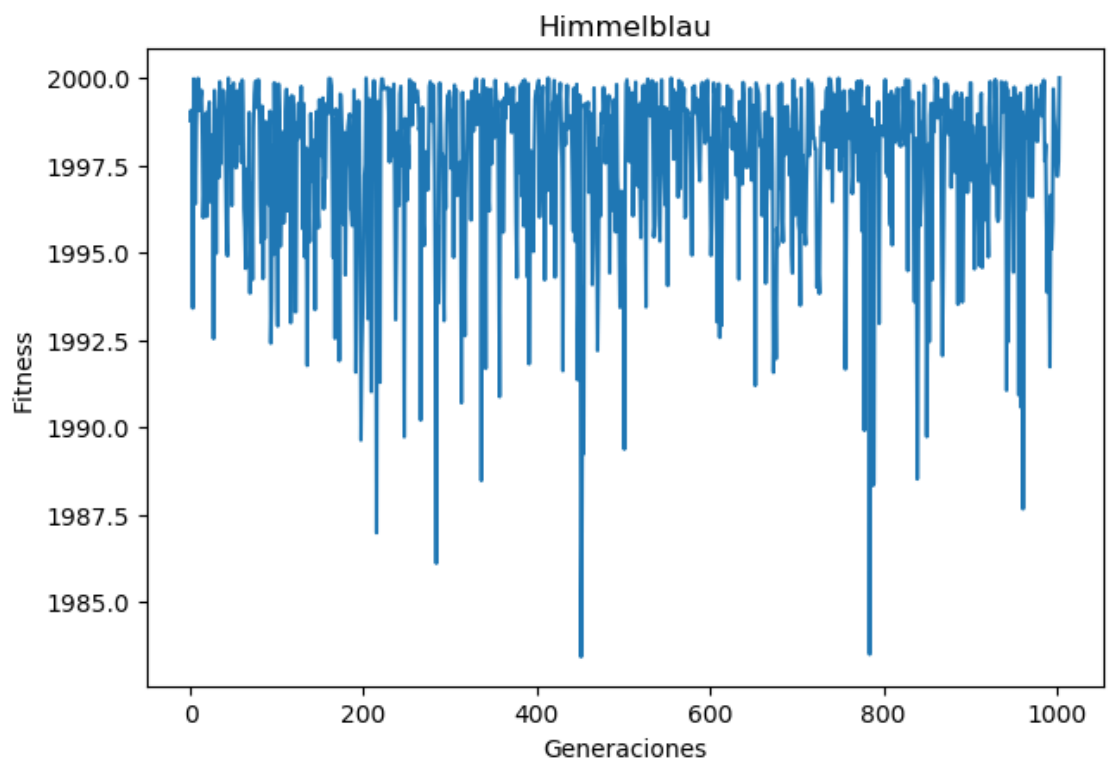
Himmelblau

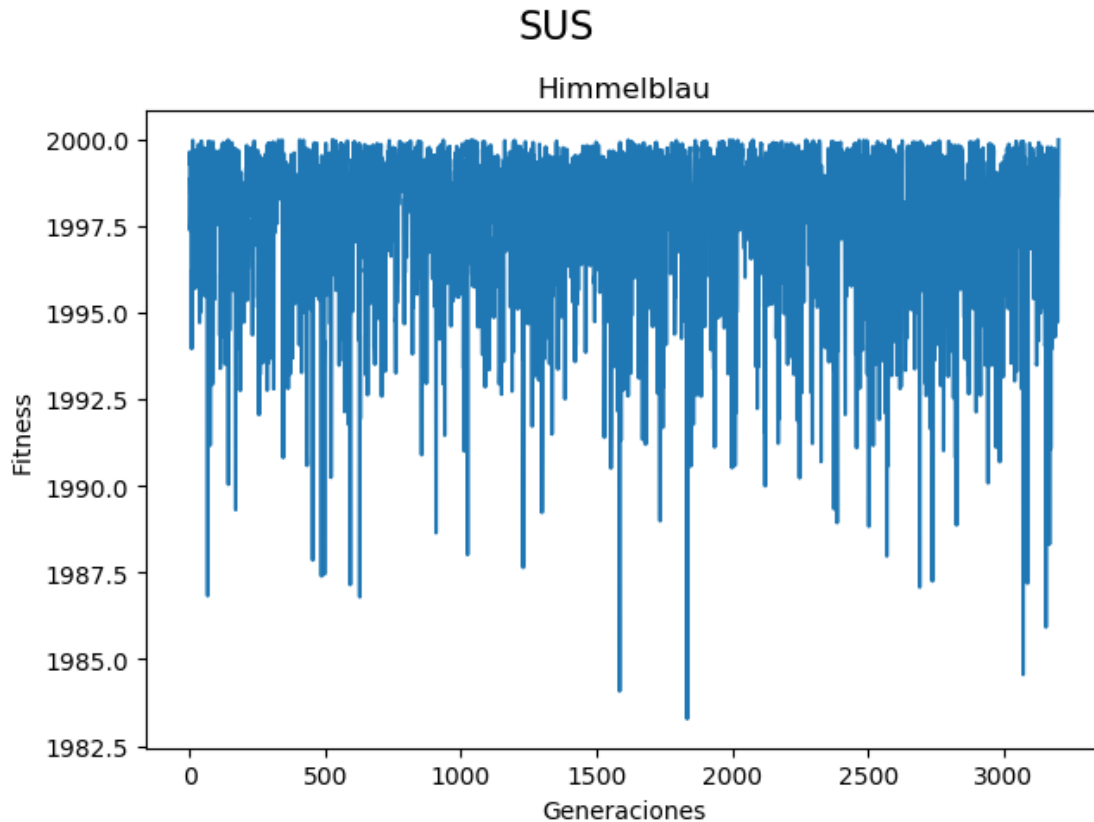


SUS



SUS





2.6.4. Eggholder

Run: 0

Selection method: SUS

Function to optimize: Eggholder

Parameters: 'n_individuals': 500, 'pc': 0.95, 'pm': 0.043478260869565216, 'max_iter': 100000, 'selection': 'sus'

Global minimum found: [[511.99884033 403.62554286]]

after: 326 generations.

Run: 1

Selection method: SUS

Function to optimize: Eggholder

Parameters: 'n_individuals': 500, 'pc': 0.95, 'pm': 0.043478260869565216, 'max_iter': 100000, 'selection': 'sus'

Global minimum found: [[511.99255371 404.54564789]]

after: 1568 generations.

Run: 2

Selection method: SUS

Function to optimize: Eggholder

Parameters: 'n_individuals': 500, 'pc': 0.95, 'pm': 0.043478260869565216, 'max_iter': 100000, 'selection': 'sus'

Global minimum found: [[511.98089599 403.65465663]]

after: 5397 generations.

Run: 3

Selection method: SUS

Function to optimize: Eggholder

Parameters: 'n_individuals': 500, 'pc': 0.95, 'pm': 0.043478260869565216, 'max_iter': 100000, 'selection': 'sus'

Global minimum found: [[511.8128662 404.07457853]]

after: 874 generations.

Run: 4

Selection method: SUS

Function to optimize: Eggholder

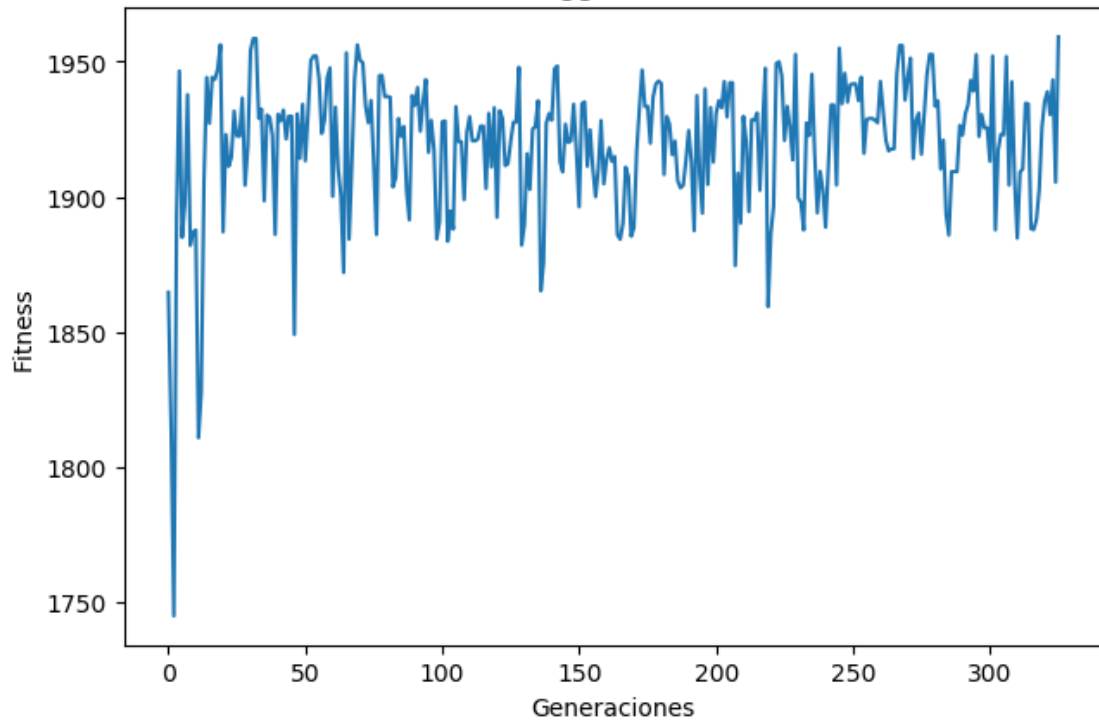
Parameters: 'n_individuals': 500, 'pc': 0.95, 'pm': 0.043478260869565216, 'max_iter': 100000, 'selection': 'sus'

Global minimum found: [[511.92712402 404.30413176]]

after: 516 generations.

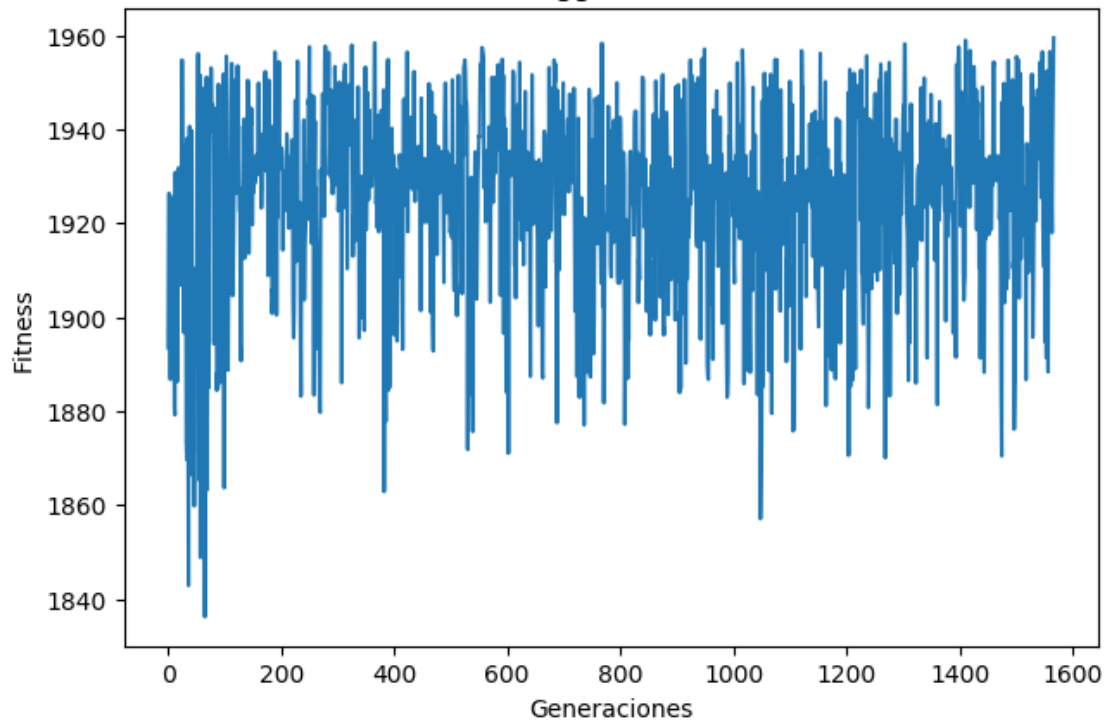
SUS

Eggholder



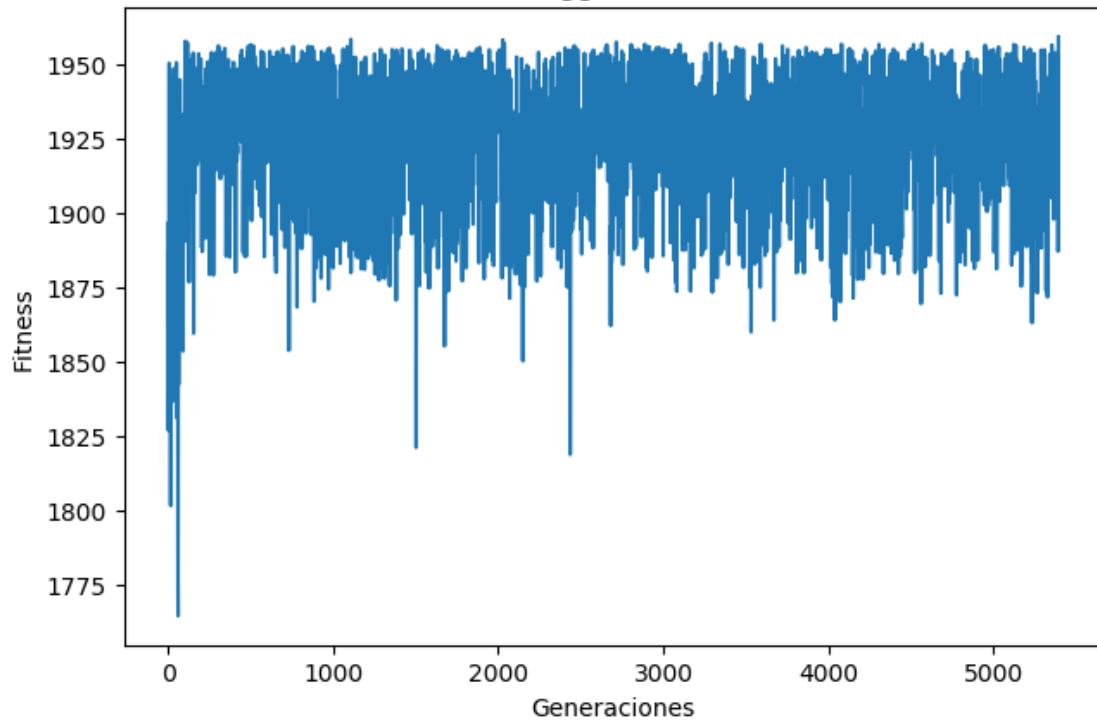
SUS

Eggholder



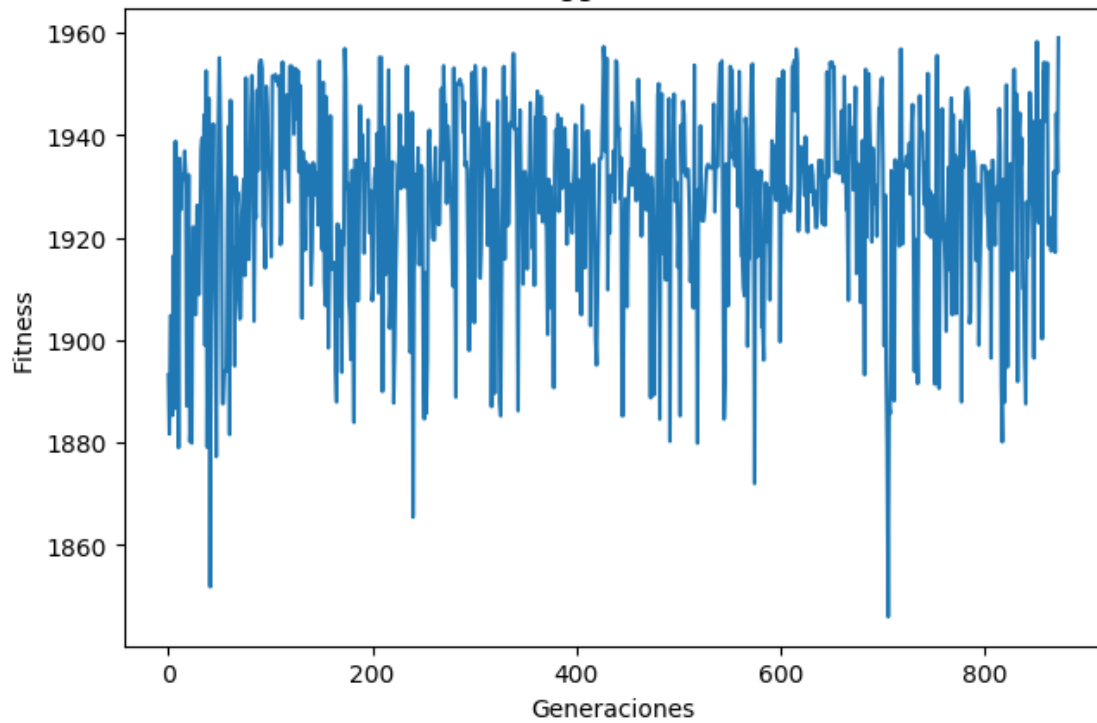
SUS

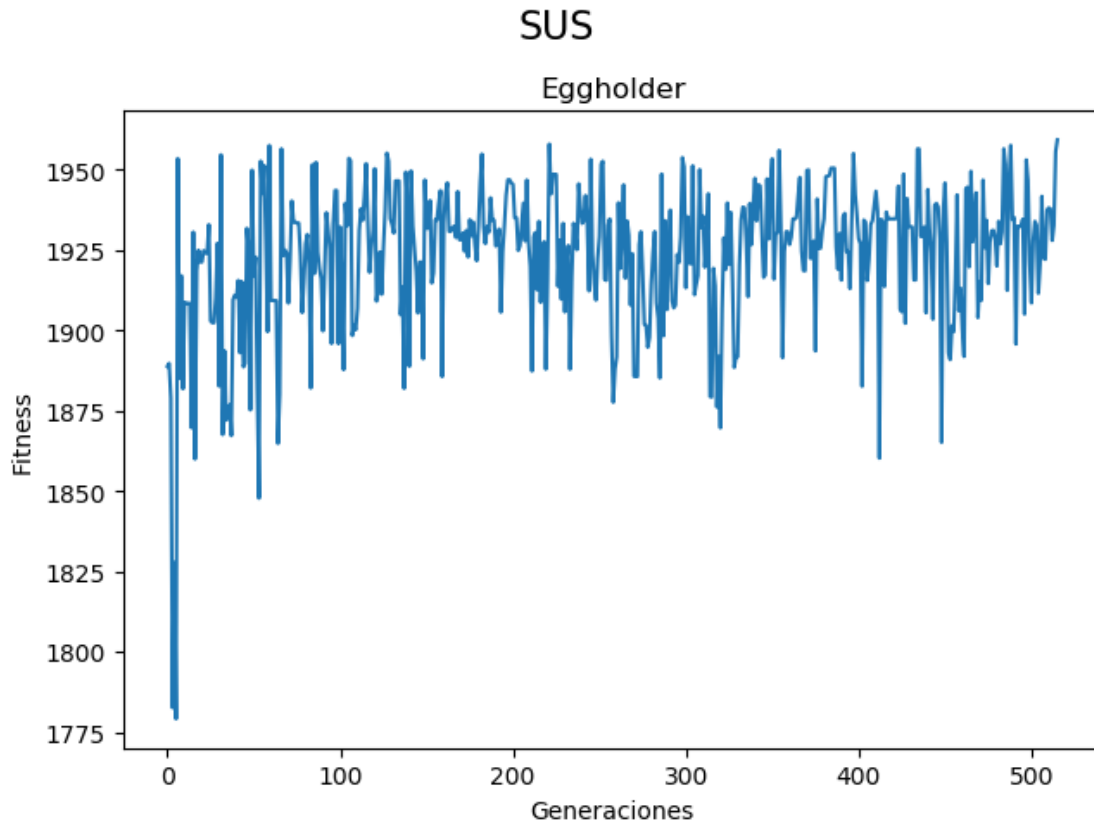
Eggholder



SUS

Eggholder





2.7. Selección por SUS, con elitismo

2.7.1. Rastrigin

Run: 0

Selection method: SUS_E

Function to optimize: Rastrigin

Parameters: 'n_individuals': 100, 'pc': 0.9, 'pm': 0.1, 'max_iter': 50000, 'selection': 'sus', 'elitism': 0.2

Global minimum found: $\begin{bmatrix} -0.00089844 & 0.00074219 \end{bmatrix} \begin{bmatrix} -0.00027344 & 0.00027344 \end{bmatrix}$

after: 29 generations.

Run: 1

Selection method: SUS_E

Function to optimize: Rastrigin

Parameters: 'n_individuals': 100, 'pc': 0.9, 'pm': 0.1, 'max_iter': 50000, 'selection': 'sus', 'elitism': 0.2

Global minimum found: $\begin{bmatrix} 0.00042969 & -0.0013672 \end{bmatrix}$

after: 35 generations.

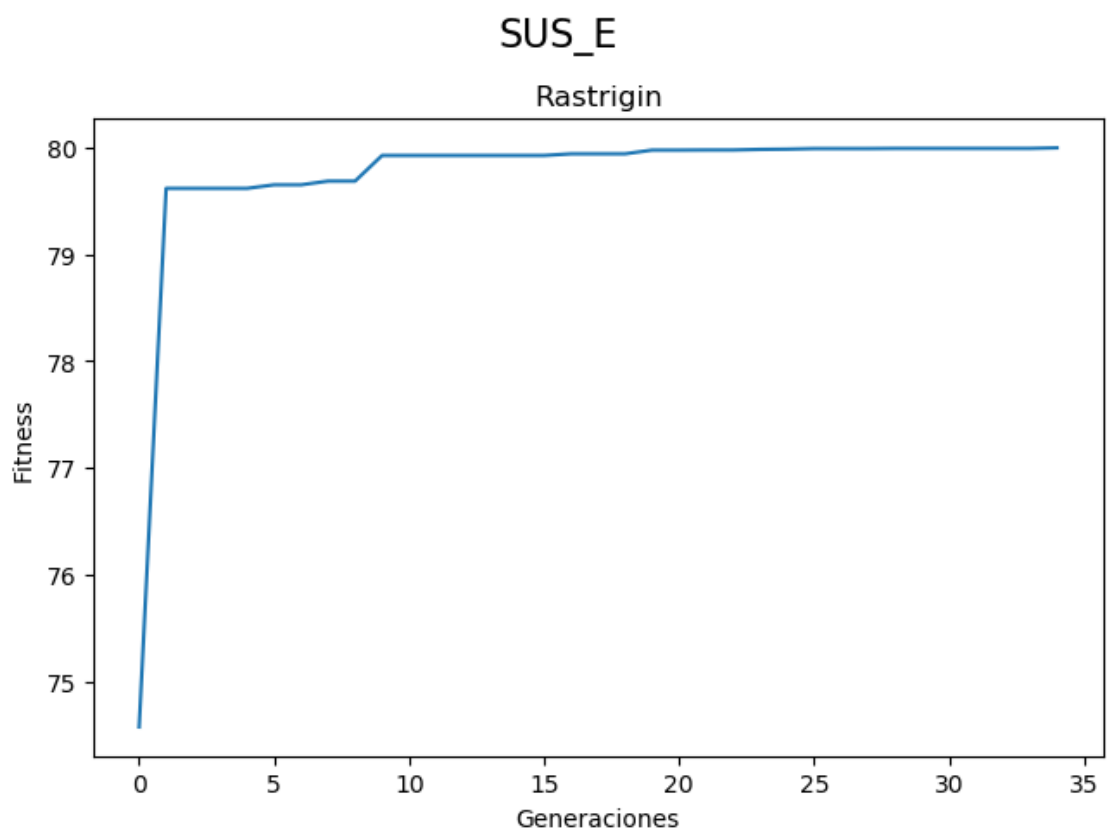
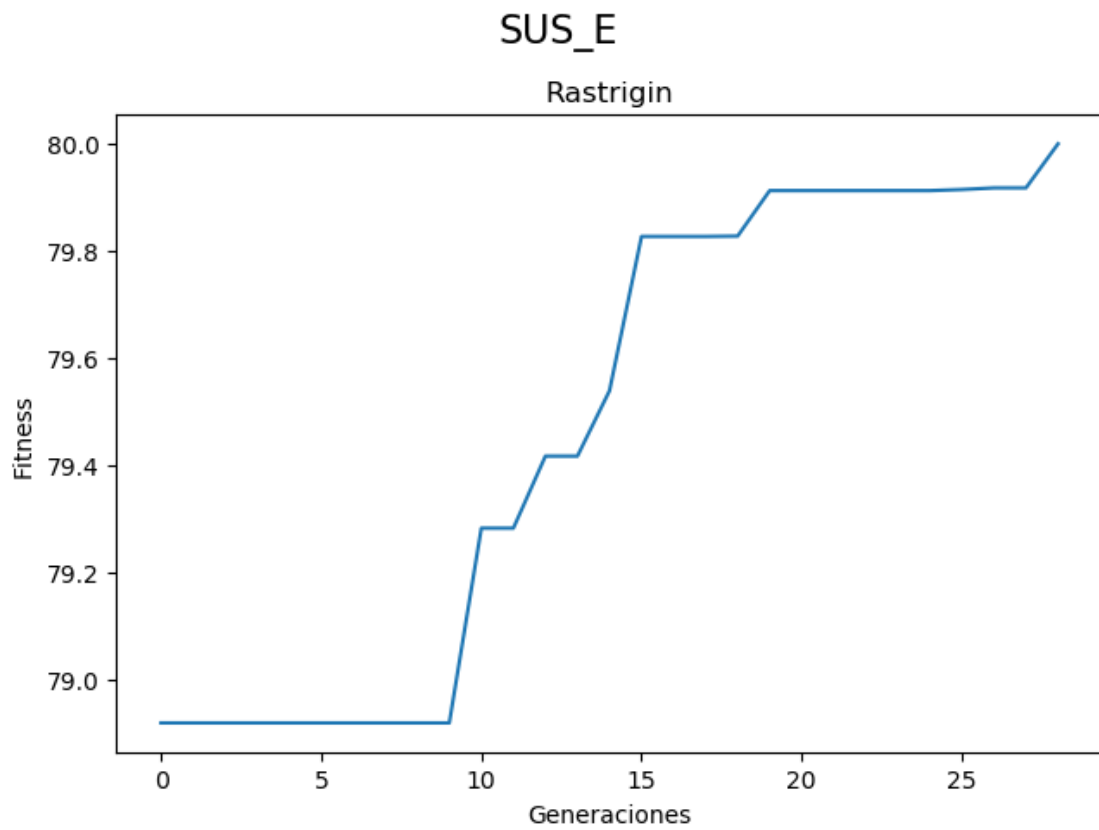
Run: 2

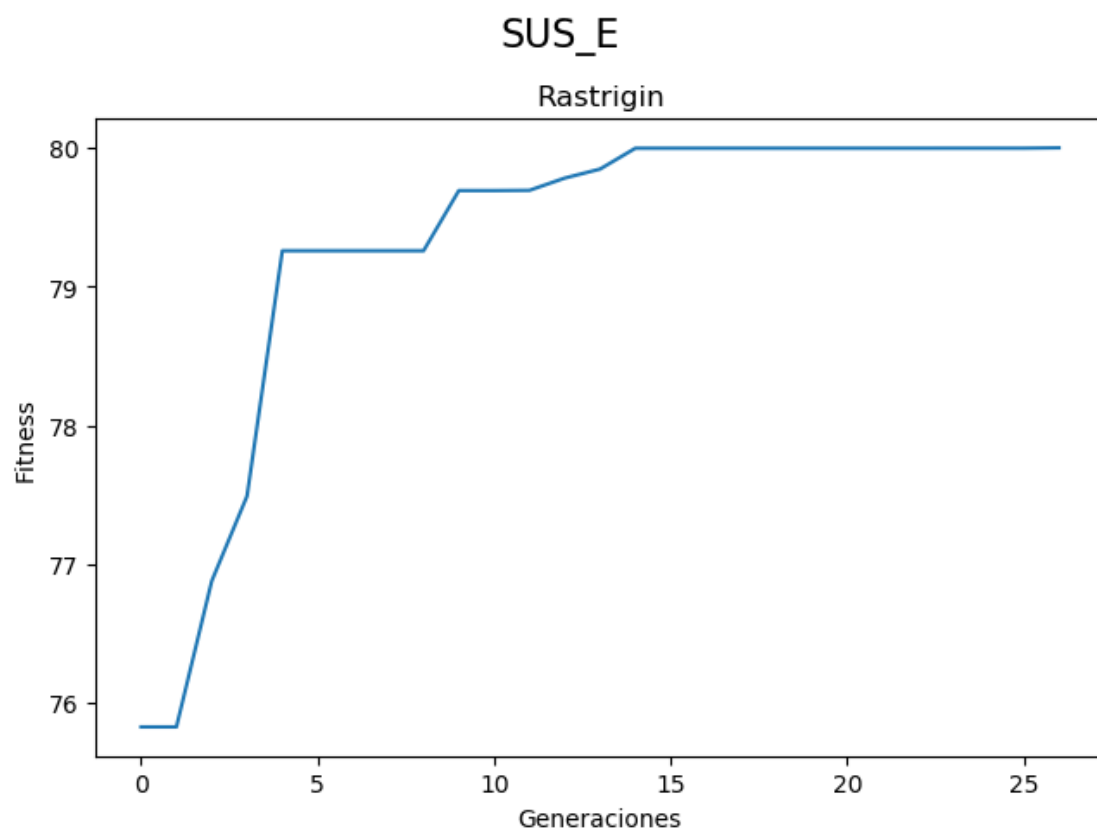
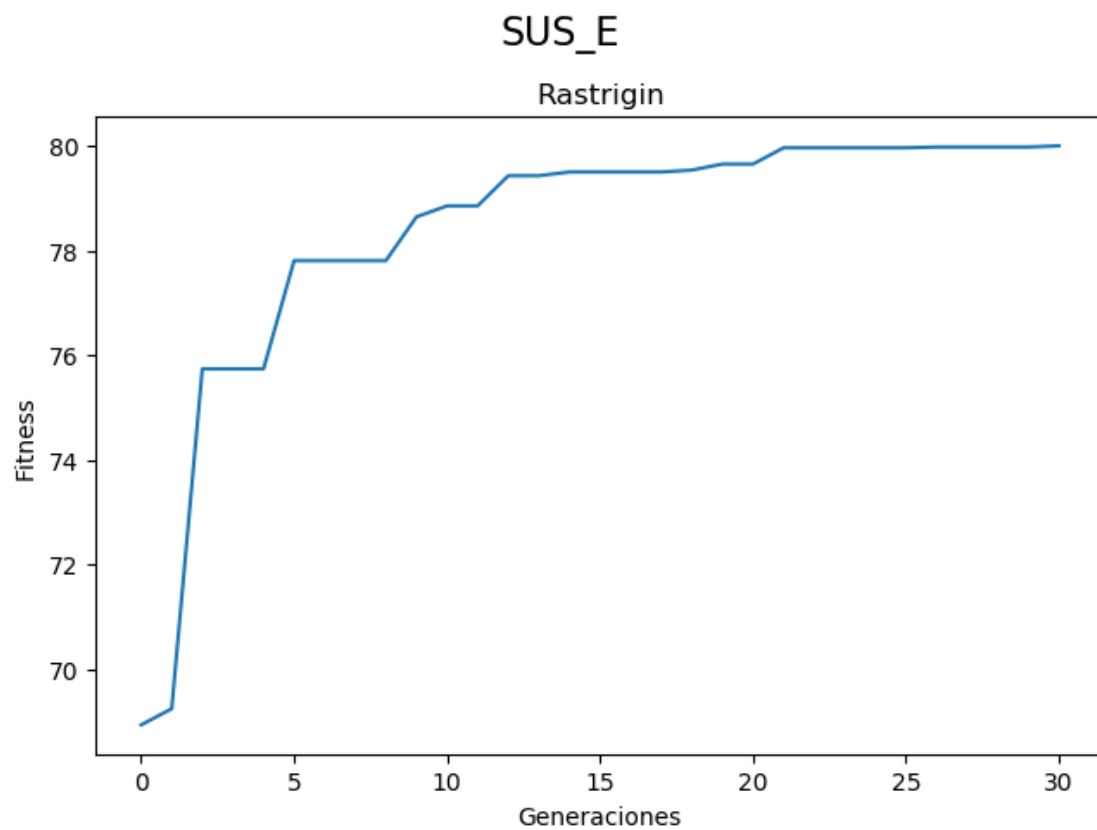
Selection method: SUS_E

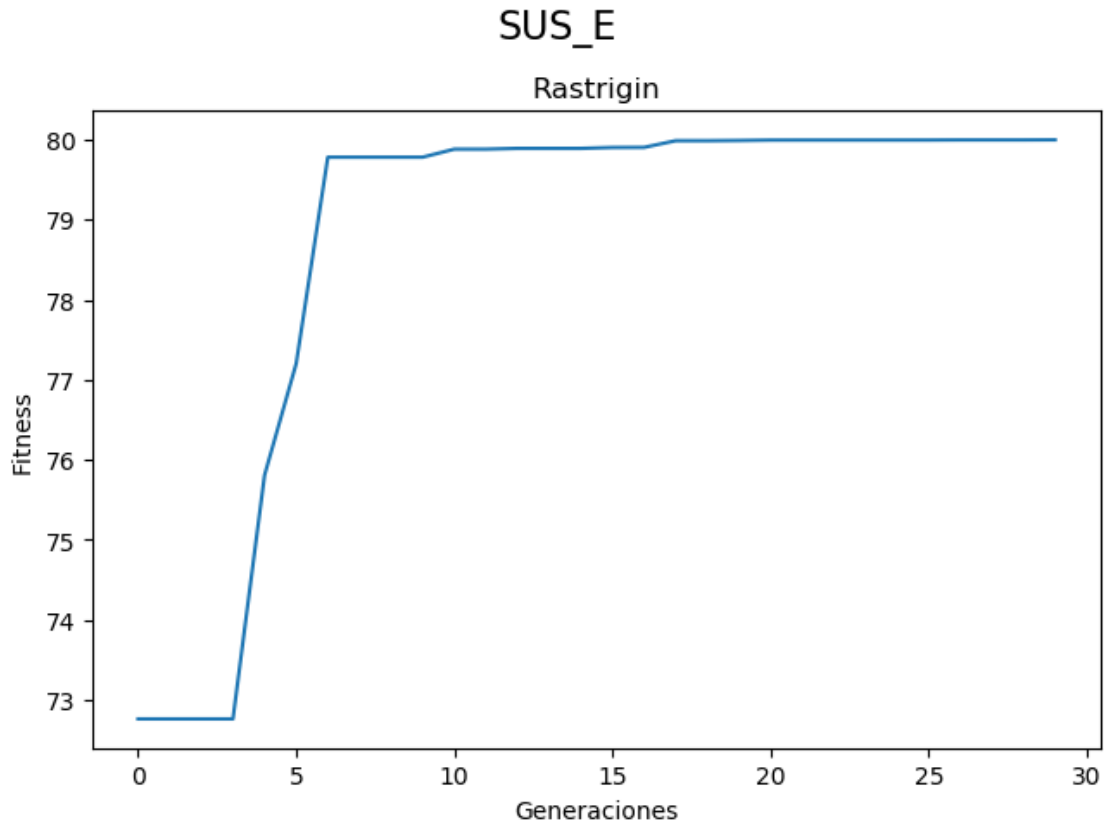
Function to optimize: Rastrigin

Parameters: 'n_individuals': 100, 'pc': 0.9, 'pm': 0.1, 'max_iter': 50000, 'selection': 'sus',

'elitism': 0.2
Global minimum found: [[-0.00027344 0.0019922]]
after: 31 generations.
Run: 3
Selection method: SUS_E
Function to optimize: Rastrigin
Parameters: 'n_individuals': 100, 'pc': 0.9, 'pm': 0.1, 'max_iter': 50000, 'selection': 'sus',
'elitism': 0.2
Global minimum found: [[-0.00152345 0.00027344]]
after: 27 generations.
Run: 4
Selection method: SUS_E
Function to optimize: Rastrigin
Parameters: 'n_individuals': 100, 'pc': 0.9, 'pm': 0.1, 'max_iter': 50000, 'selection': 'sus',
'elitism': 0.2
Global minimum found: [[-0.00183595 0.00050782]]
after: 30 generations.







2.7.2. Beale

Run: 0

Selection method: SUS_E

Function to optimize: Beale

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'sus', 'elitism': 0.2

Global minimum found: [[3.00152208 0.50218202]]

after: 28 generations.

Run: 1

Selection method: SUS_E

Function to optimize: Beale

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'sus', 'elitism': 0.2

Global minimum found: [[2.99884414 0.49895476]]

after: 43 generations.

Run: 2

Selection method: SUS_E

Function to optimize: Beale

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'sus', 'elitism': 0.2

Global minimum found: [[2.98071656 0.49490353]]

after: 32 generations.

Run: 3

Selection method: SUS_E

Function to optimize: Beale

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'sus', 'elitism': 0.2

Global minimum found: [[3.00722128 0.50094605]]

after: 1523 generations.

Run: 4

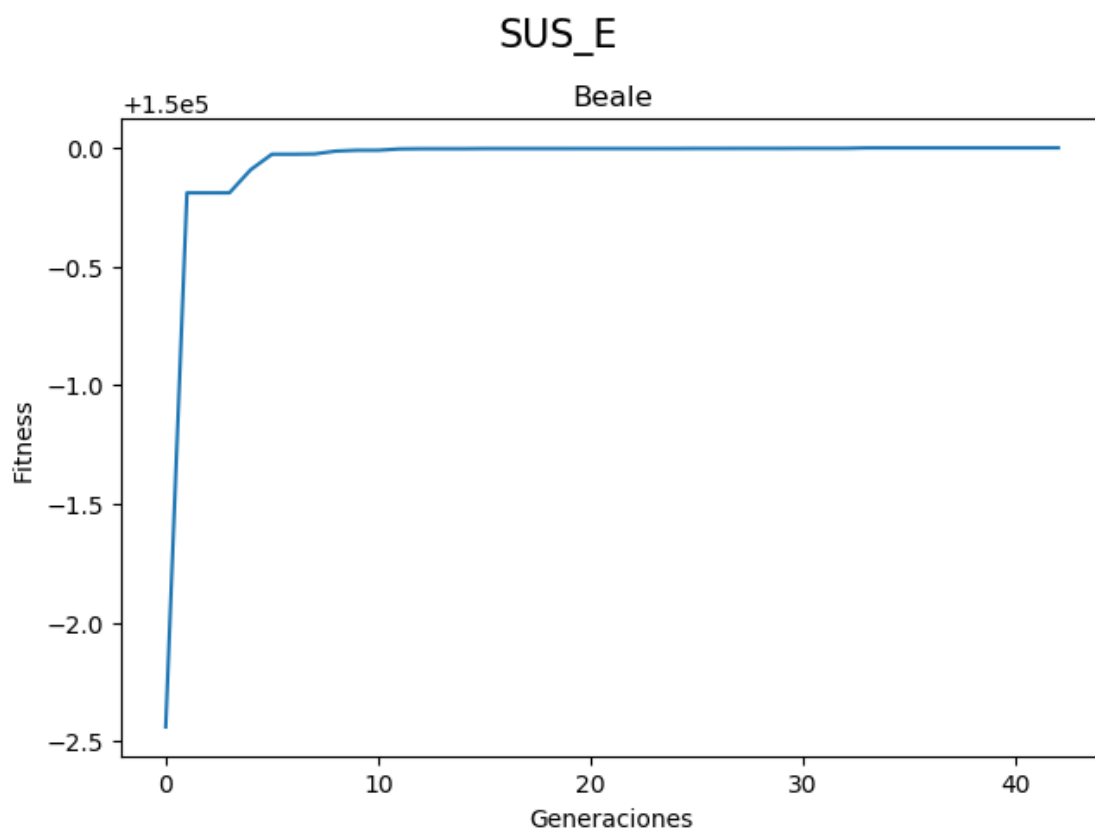
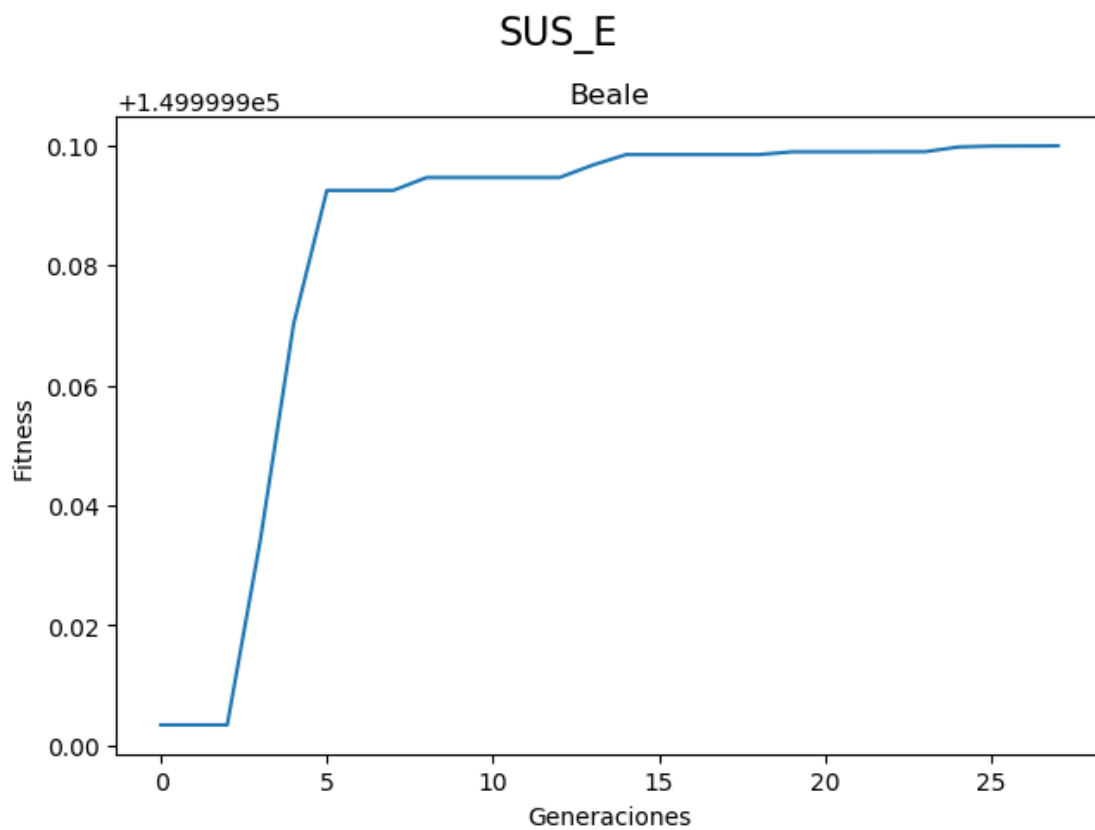
Selection method: SUS_E

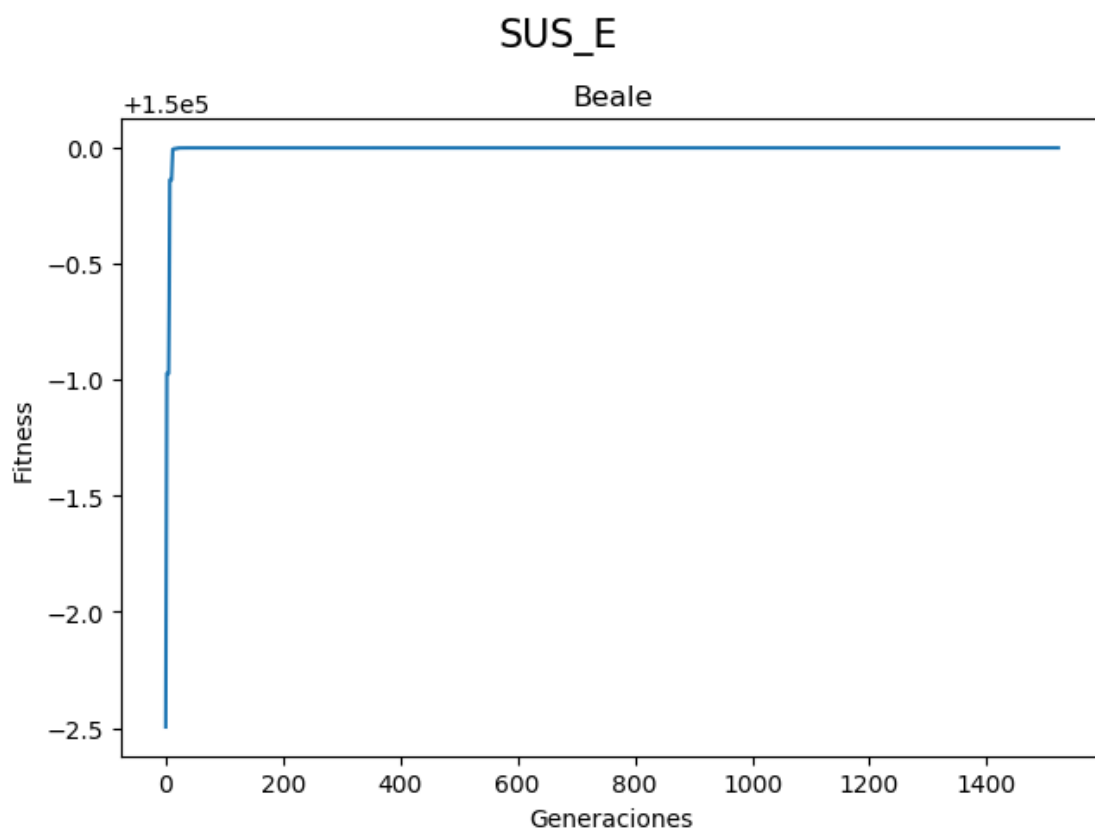
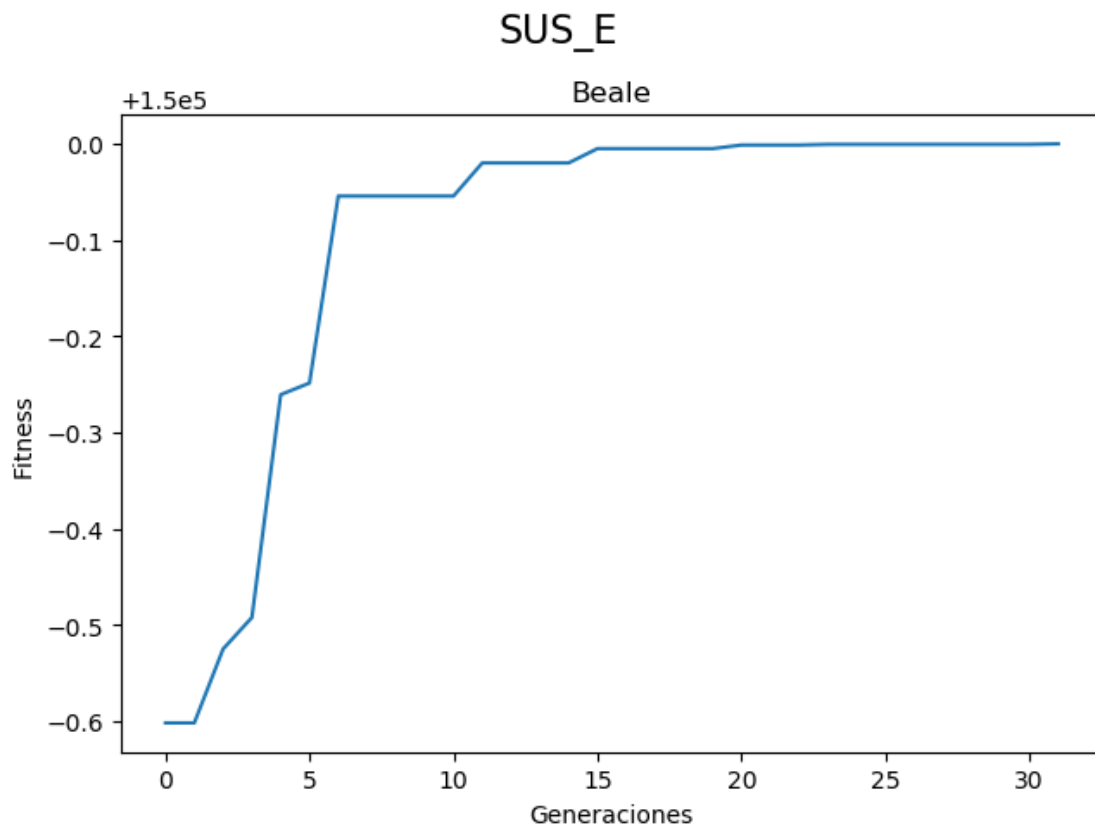
Function to optimize: Beale

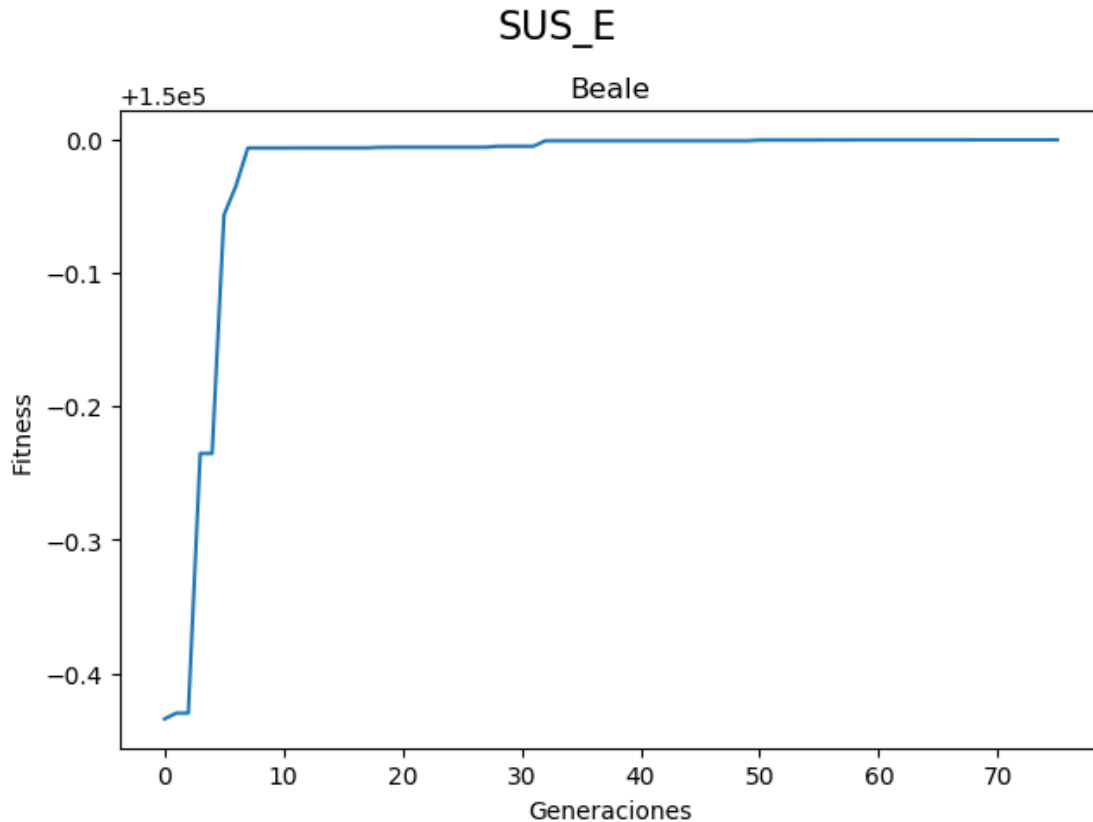
Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'sus', 'elitism': 0.2

Global minimum found: [[3.02411289 0.50547795]]

after: 76 generations.







2.7.3. Himmelblau

Run: 0

Selection method: SUS_E

Function to optimize: Himmelblau

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'sus', 'elitism': 0.2

Global minimum found: [[2.99917602 2.00330355]]

after: 45 generations.

Run: 1

Selection method: SUS_E

Function to optimize: Himmelblau

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'sus', 'elitism': 0.2

Global minimum found: [[-3.77799055 -3.27925323] [-3.77799055 -3.27986359]]

after: 3768 generations.

Run: 2

Selection method: SUS_E

Function to optimize: Himmelblau

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'sus', 'elitism': 0.2

Global minimum found: [[3.58511799 -1.85636029]]

after: 25 generations.

Run: 3

Selection method: SUS_E

Function to optimize: Himmelblau

Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'sus', 'elitism': 0.2

Global minimum found: [[3.00062562 2.00627904]]

after: 20 generations.

Run: 4

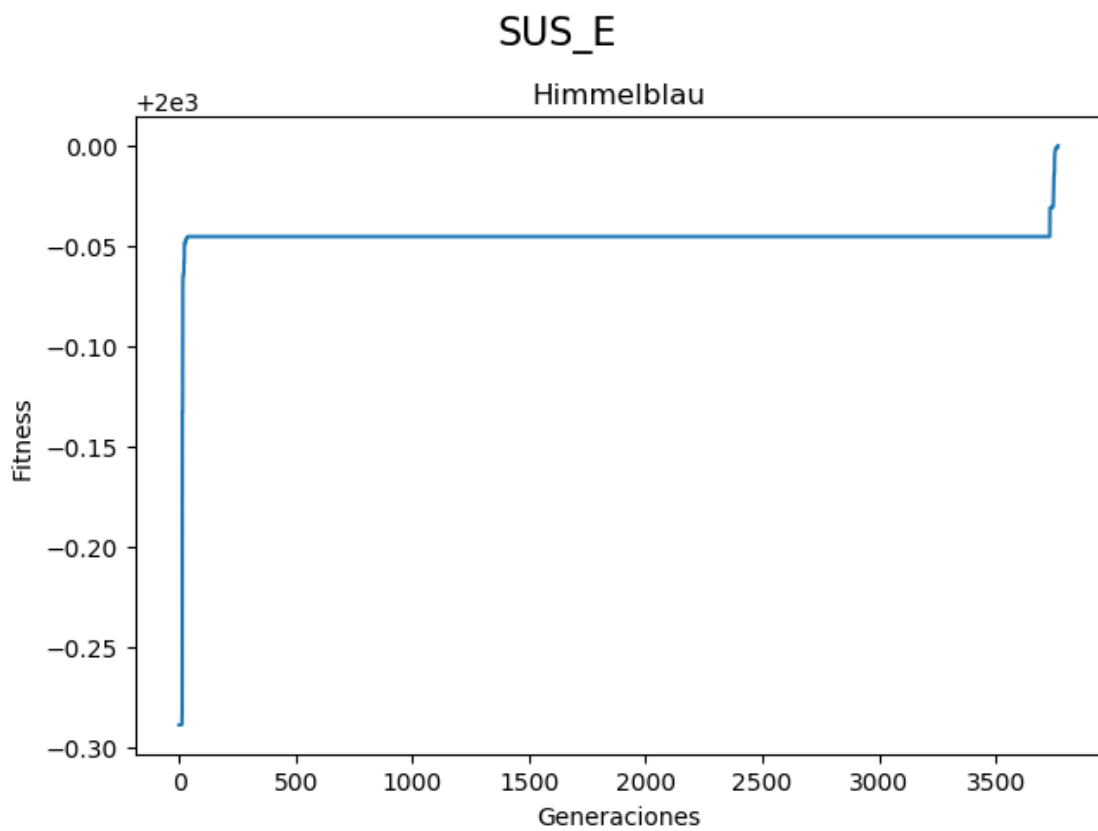
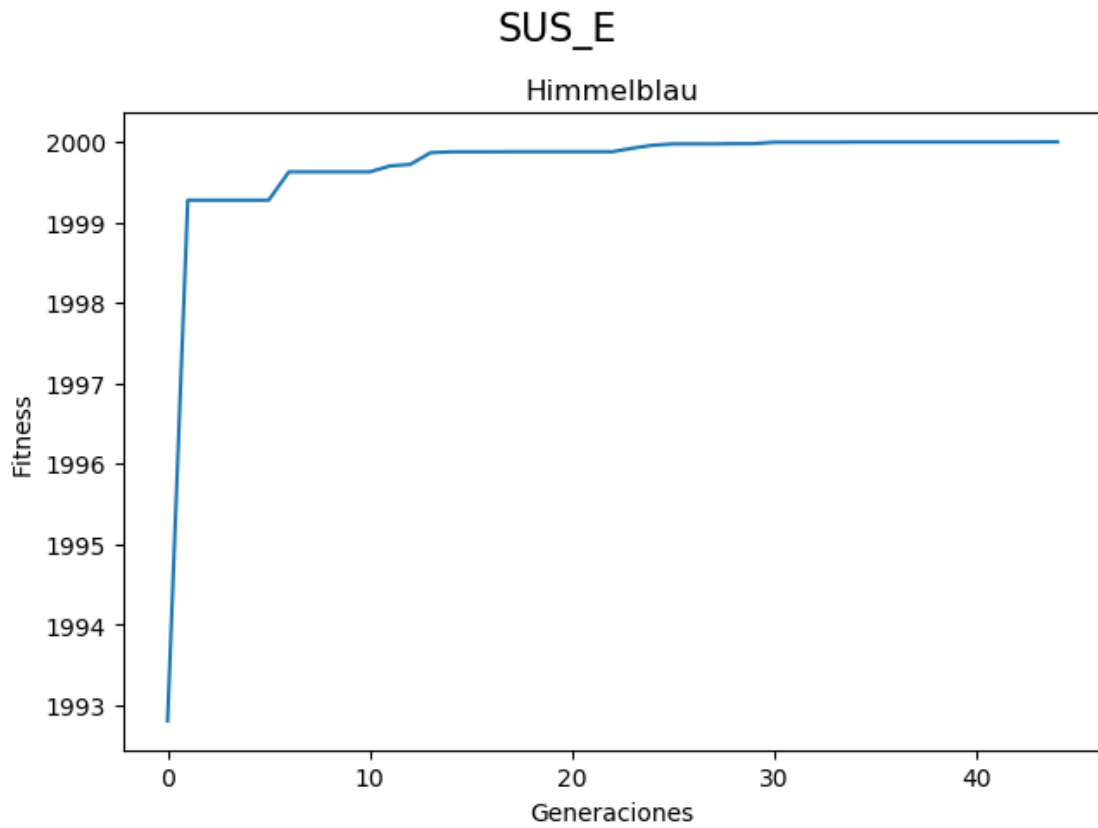
Selection method: SUS_E

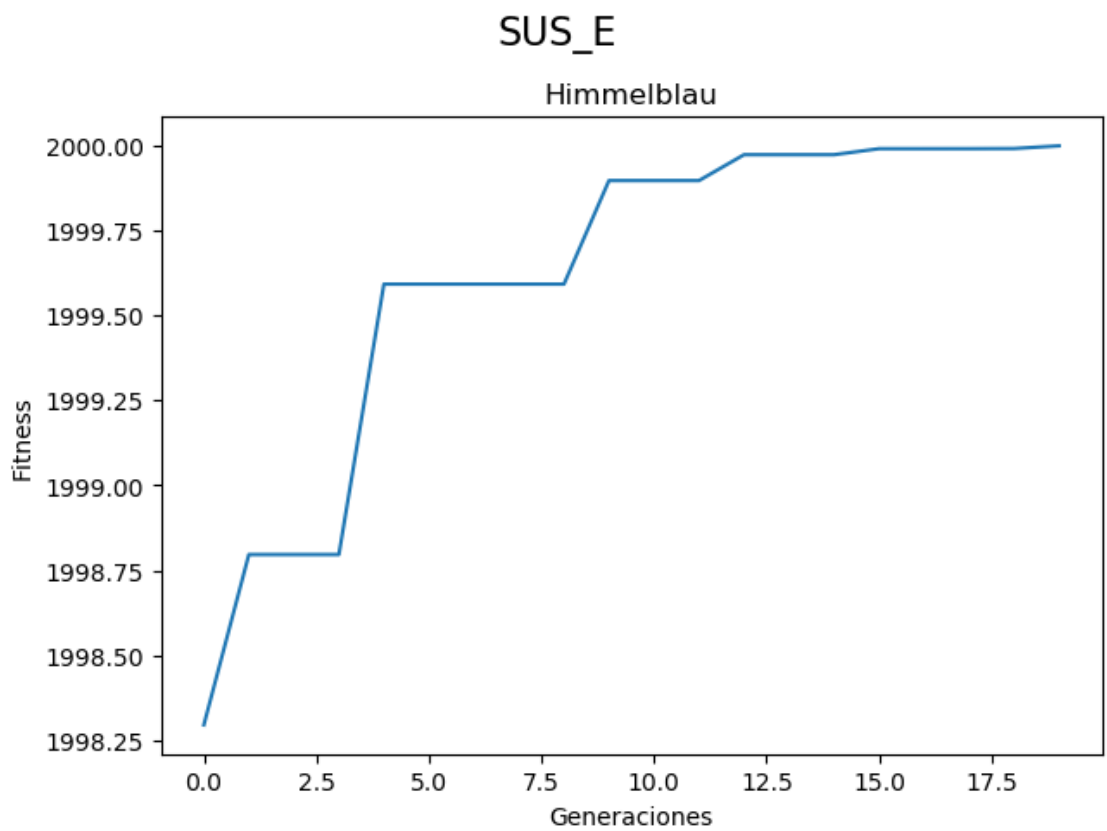
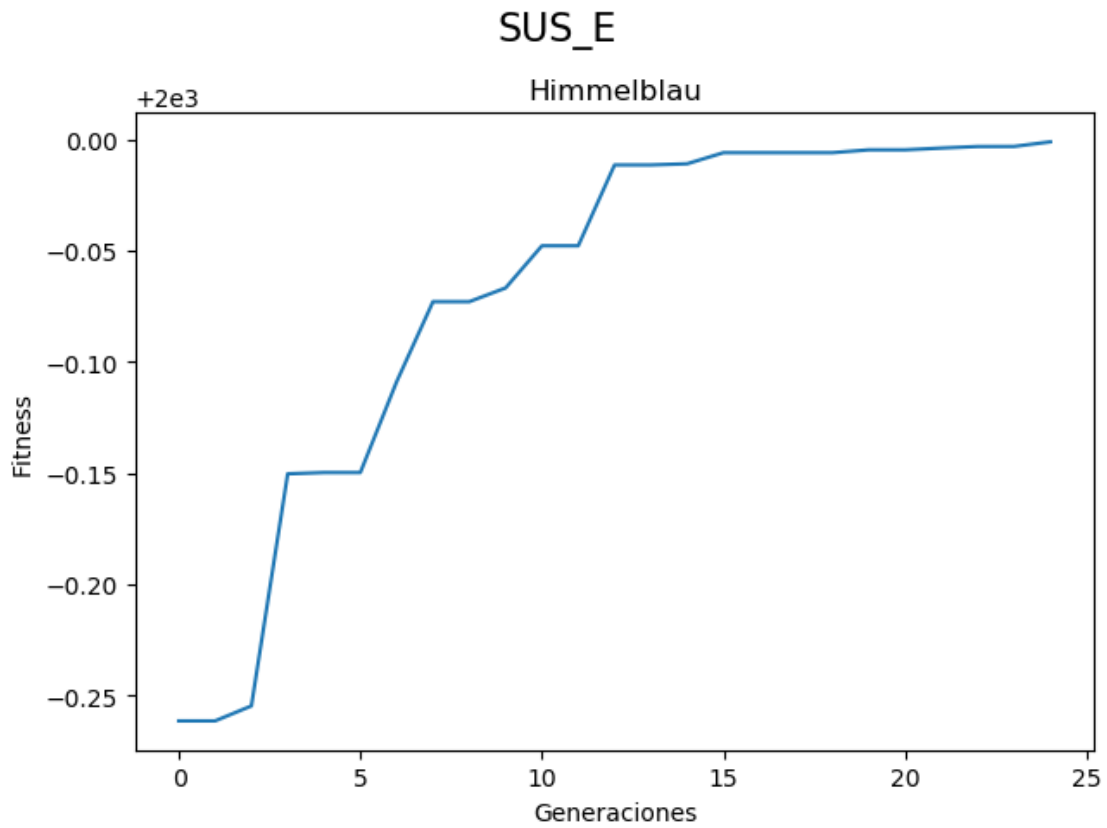
Function to optimize: Himmelblau

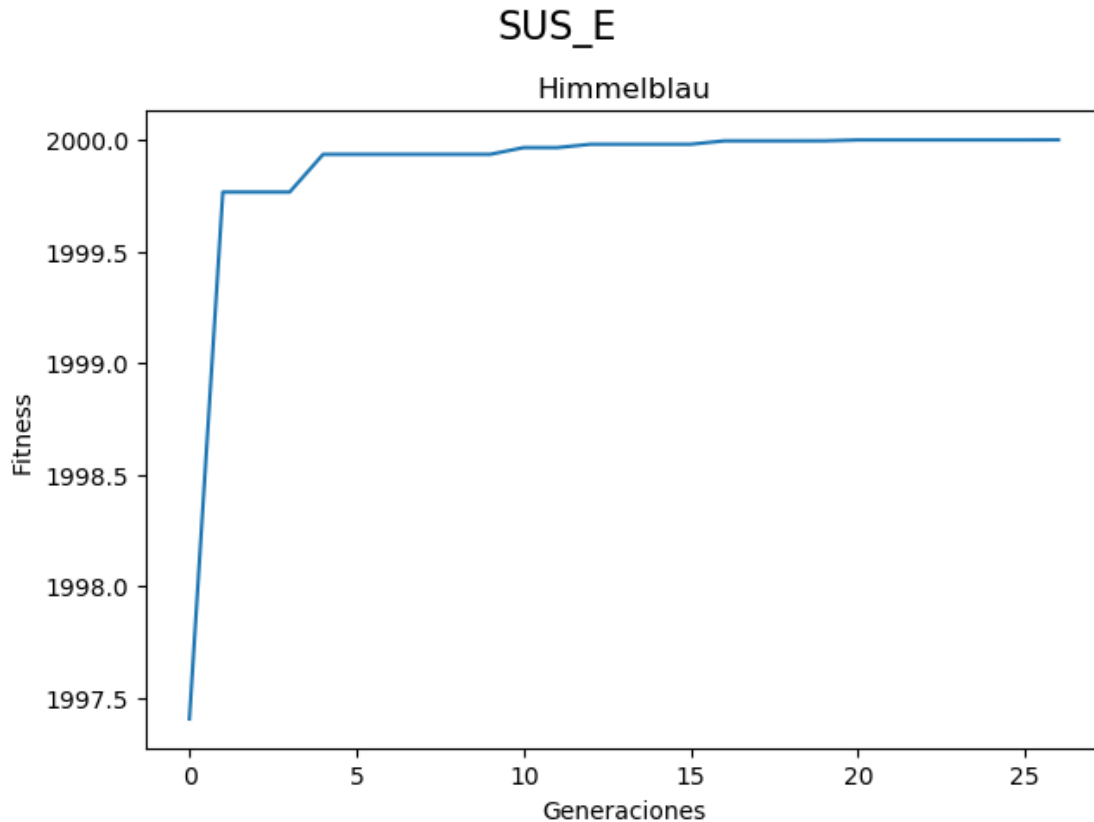
Parameters: 'n_individuals': 100, 'pc': 0.95, 'pm': 0.0625, 'max_iter': 50000, 'selection': 'sus', 'elitism': 0.2

Global minimum found: [[3.00352481 1.99262232]]

after: 27 generations.







2.7.4. Eggholder

Run: 0

Selection method: SUS_E

Function to optimize: Eggholder

Parameters: 'n_individuals': 500, 'pc': 0.95, 'pm': 0.09090909090909091, 'max_iter': 100000, 'selection': 'sus', 'elitism': 0.2

Global minimum found: [[511.97857666 403.92711758]]

after: 33 generations.

Run: 1

Selection method: SUS_E

Function to optimize: Eggholder

Parameters: 'n_individuals': 500, 'pc': 0.95, 'pm': 0.09090909090909091, 'max_iter': 100000, 'selection': 'sus', 'elitism': 0.2

Global minimum found: [[511.92059326 403.83745693] [511.99432373 403.90410733]]

after: 47 generations.

Run: 2

Selection method: SUS_E

Function to optimize: Eggholder

Parameters: 'n_individuals': 500, 'pc': 0.95, 'pm': 0.09090909090909091, 'max_iter': 100000, 'selection': 'sus', 'elitism': 0.2

Global minimum found: [[511.92736816 403.57830164]]

after: 62 generations.

Run: 3

Selection method: SUS_E

Function to optimize: Eggholder

Parameters: 'n_individuals': 500, 'pc': 0.95, 'pm': 0.09090909090909091, 'max_iter': 100000, 'selection': 'sus', 'elitism': 0.2

Global minimum found: [[511.99676514 404.05346036]]

after: 568 generations.

Run: 4

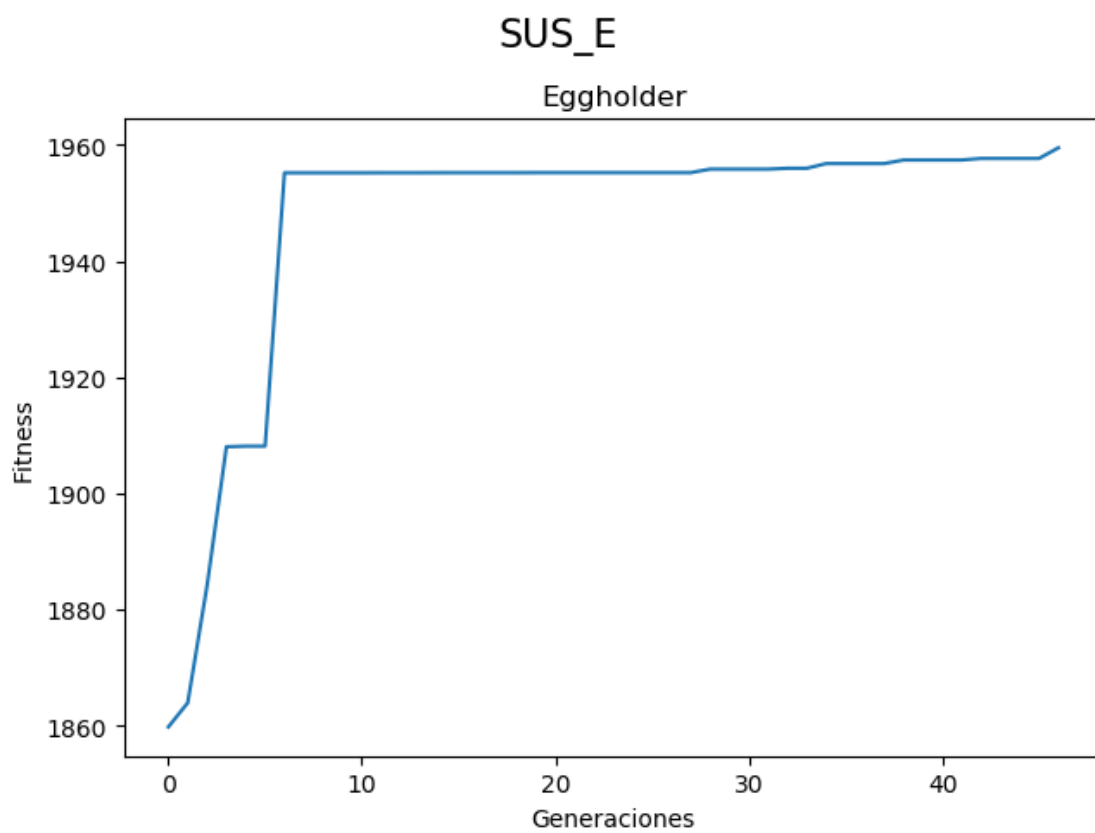
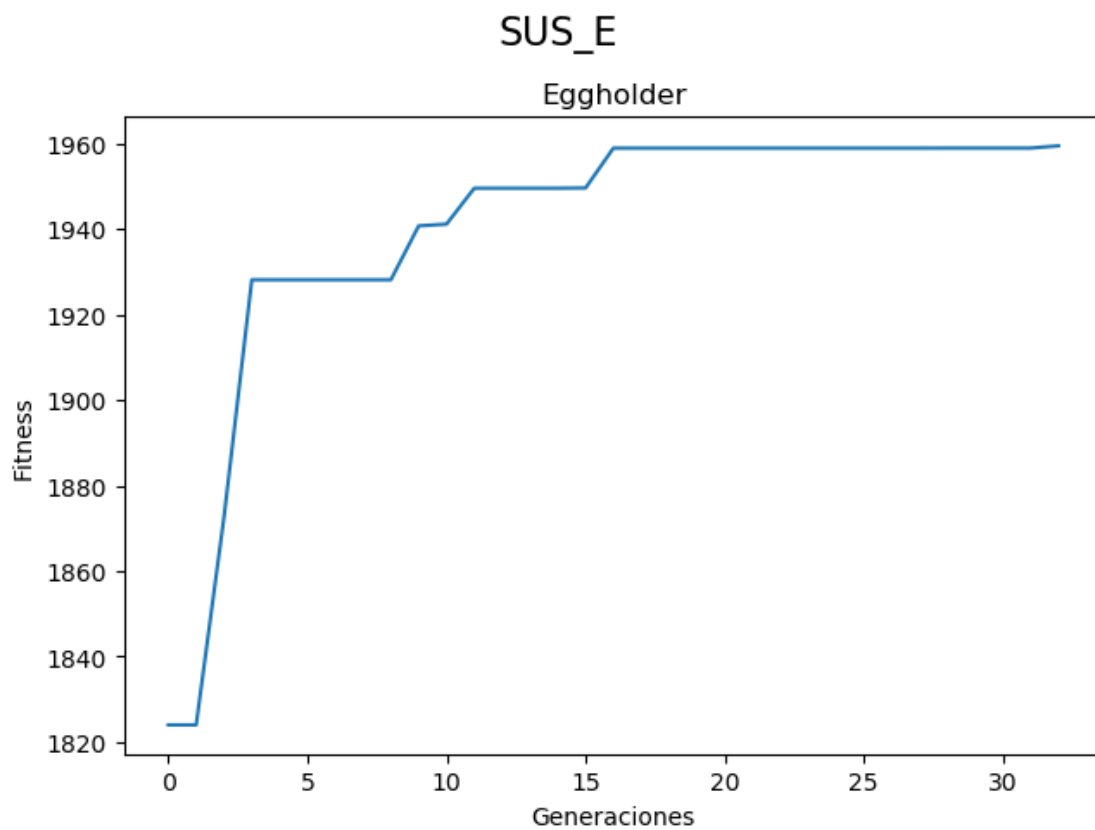
Selection method: SUS_E

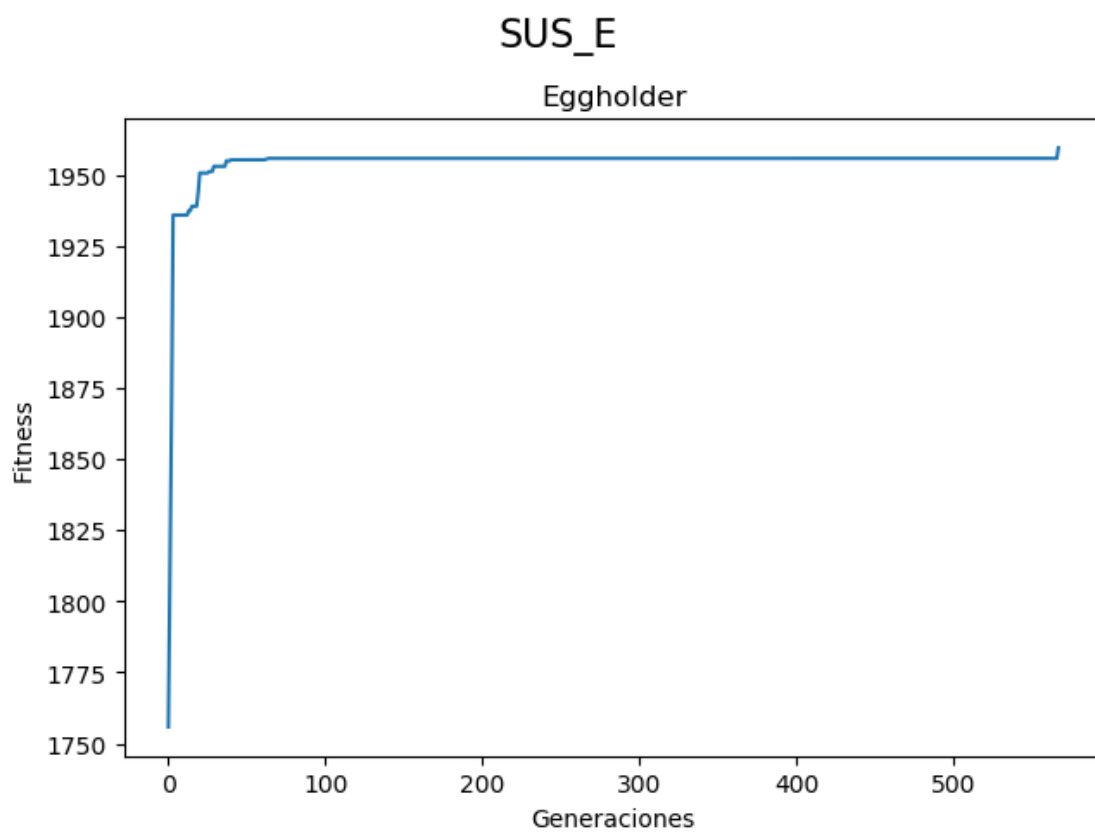
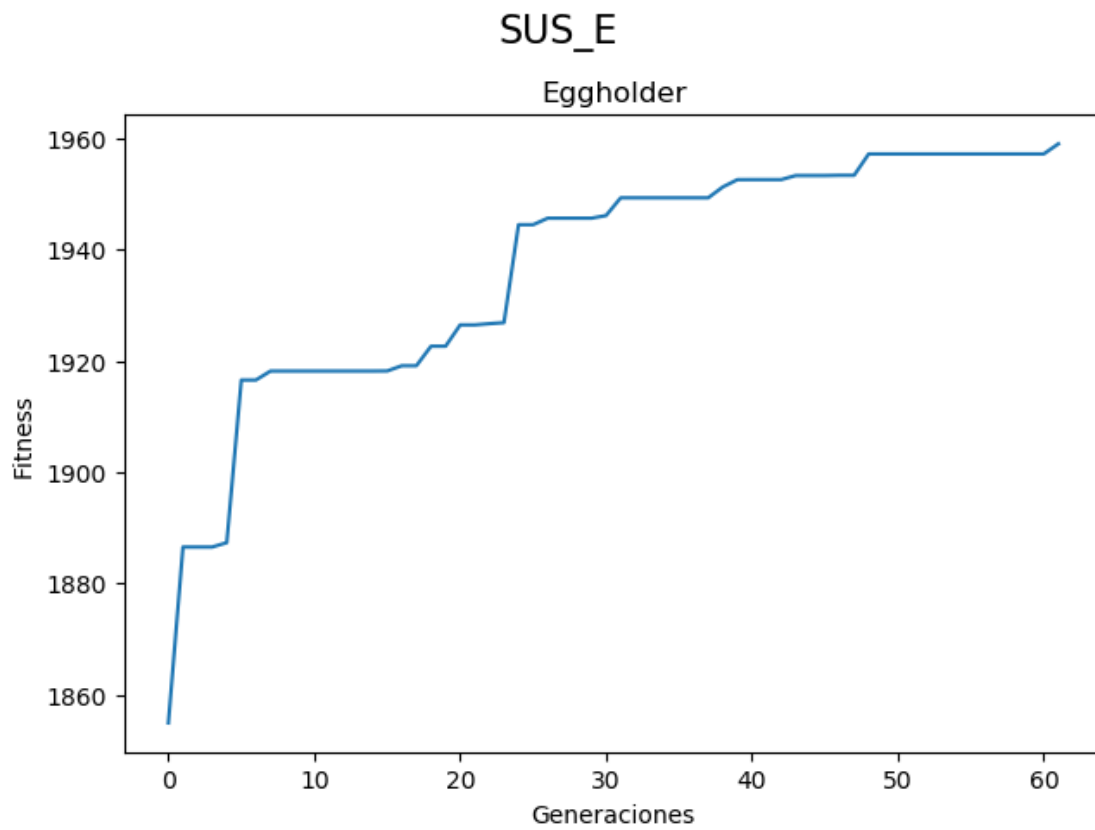
Function to optimize: Eggholder

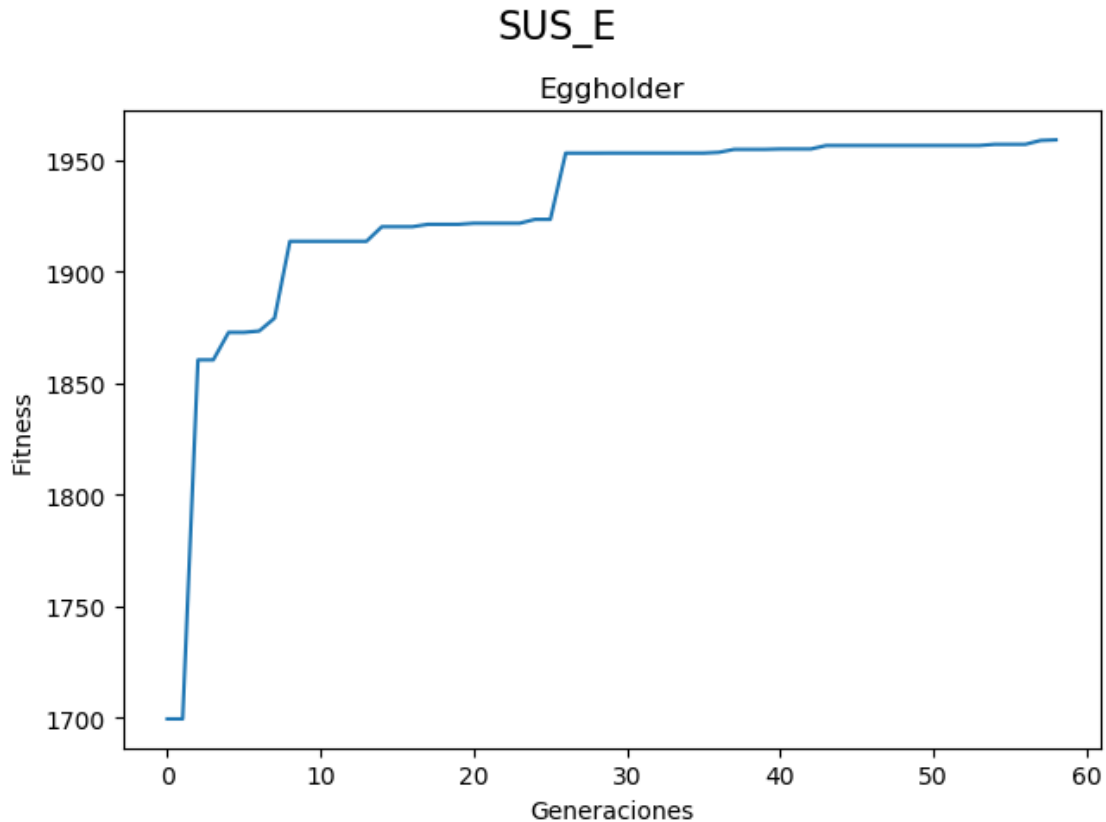
Parameters: 'n_individuals': 500, 'pc': 0.95, 'pm': 0.09090909090909091, 'max_iter': 100000, 'selection': 'sus', 'elitism': 0.2

Global minimum found: [[511.94439697 404.70342378] [511.94476318 403.68578456]]

after: 59 generations.







3. Discusión.

3.1. Rastrigin.

Se obtuvo el mejor resultado con selección por torneo con elitismo, probablemente porque es una función con un sólo mínimo global, siendo la corrida con menor número de generaciones la primera con 24 y mayor número la segunda con 245.

Con selección proporcional sin elitismo, en general la convergencia fue lenta, requiriendo en 4 de las 5 corridas al menos 9,000 corridas, y en una de ellas ni siquiera se convergió al mínimo global.

La selección proporcional con elitismo tuvo un desempeño similar a la selección por torneo con elitismo, siendo la corrida con menor número de generaciones la tercera con 27 y mayor número la quinta con 42.

La selección por torneo sin elitismo tuvo un desempeño similar a la selección proporcional sin elitismo, siendo la corrida con menor número de generaciones la primera con 3812, y de nuevo, una de las corridas, la tercera no convergió al mínimo global.

La selección por SUS sin elitismo tuvo un desempeño similar a la selección proporcional sin elitismo, siendo la corrida con menor número de generaciones la primera con 300, y de nuevo, una de las corridas, la cuarta no convergió al mínimo global.

La selección por SUS con elitismo tuvo un desempeño similar a la selección por torneo con elitismo, siendo la corrida con menor número de generaciones la cuarta con 27 y mayor número la tercera con 25.

3.2. Beale.

Para Beale, de nuevo se obtuvo el mejor resultado aplicando elitismo, pero esta vez con selección proporcional, sin embargo, pese a que los resultados no son tan buenos sin elitismo, todas las corridas sin elitismo con todas las variantes de selección convergieron al mínimo global.

3.3. Himmelblau.

Para Himmelblau, se obtuvieron resultados similares que para Beale, de nuevo se obtuvo el mejor resultado aplicando elitismo, pero esta vez con selección por SUS, y de nuevo pese a que los resultados no son tan buenos sin elitismo, todas las corridas sin elitismo con todas las variantes de selección convergieron al mínimo global.

3.4. Eggholder.

Para eggholder, al ser una función tan accidentada e irregular, manejando una probabilidad más alta de mutación y selección proporcional con elitismo, pareciera encontrarse un mejor resultado. De nuevo pareciera que la mayor velocidad de convergencia se alcanza aplicando elitismo, y de nuevo, las corridas sin elitismo con todas las variantes de selección convergieron al mínimo global, además pareciera que, relativo a las variantes sin elitismo de las otras funciones, se da una convergencia más rápida al optimizar sin elitismo para esta función.