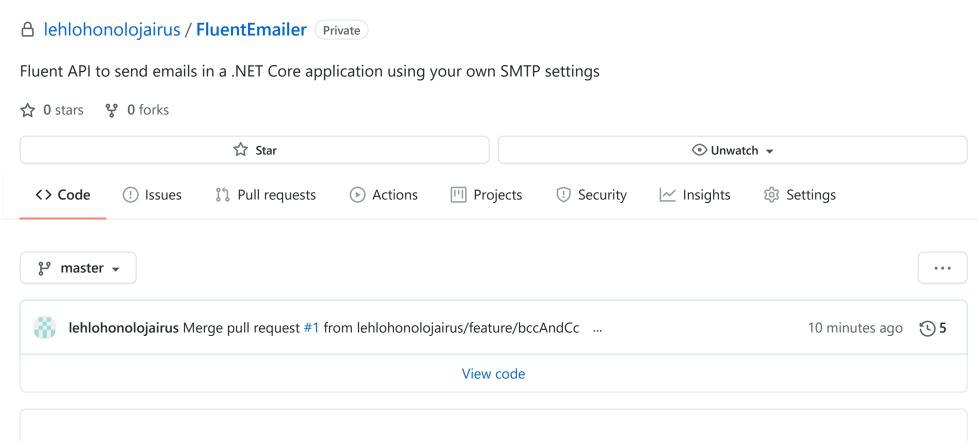


Learn Git and GitHub without any code!

Using the Hello World guide, you'll start a branch, write comments, and open a pull request.

Read the guide



README.md



Fluent API to send emails in a .NET Core application using your own SMTP settings

Usage (Simple string as body of the email)

```
new Mailer()
.Message()
.WithSubject("Mail Subject")
.AddFromMailAddresses(new MailAddress(userName, "Fluent Email"))
.AddToMailAddresses(new List<MailAddress> { new MailAddress(toEmail) })
.WithBody()
.UsingString("Email body as string")
.BuildMessageBody()
.SetBodyIsHtmlFlag()
.WithCredentials()
.UsingHostServer(hostName)
.OnPortNumber(portNumber)
.WithUserName(userName)
.WithPassword(password)
.Send();
```

hostName The SMPT/IMAP server you'll be using to send emails from.
portNumber The port number used by the hostName
userName The email address you'll be using to send emails from as configured on *hostName.
password The password used to log in when accessing the email address (userName)

Usage (Providing a template file)

```
new Mailer()
    .Message()
        .WithSubject("Mail Subject Template")
        .AddFromMailAddresses(new MailAddress(userName, "Fluent Email"))
        .AddToMailAddresses(new List<MailAddress> { new MailAddress(toEmail) })
        .WithBody()
            .UsingEmailTemplate($"{Path.Combine(AppDomain.CurrentDomain.BaseDirectory, "TestHtmlPage.html")}")
            .UsingTemplateDictionary(new Dictionary<string, string> { { "{{subject}}}","Testing Message"}, { "
{{body}}", "<section><h2>This is</h2>Welcome to our world</section>" } })
            .BuildMessageBody()
        .SetBodyIsHtmlFlag()
   .WithCredentials()
        .UsingHostServer(hostName)
        .OnPortNumber(portNumber)
        .WithUserName(userName)
        .WithPassword(password)
    .Send();
```

This usage requires a *Dictionary* < string, string > where the keys in the dictionary represent placeholders in the template to be replaced by their respective values.

Releases

No releases published

Create a new release

Packages

No packages published

Publish your first package

Languages

• **C#** 98.4% • **HTML** 1.6%