

C++ Programming

Binary and Unary Operators

Mostafa S. Ibrahim

Teaching, Training and Coaching since more than a decade!

Artificial Intelligence & Computer Vision Researcher

PhD from Simon Fraser University - Canada

Bachelor / Msc from Cairo University - Egypt

Ex-(Software Engineer / ICPC World Finalist)



Arithmetic Operators

```
3
4 int main() {
5     int x = 6, y = 3;
6
7     cout << x + y << "\n";           // 9
8     cout << x + 2 * y - 1 << "\n";    // 11
9     cout << x / y << "\n";           // 2
10
11     int z1 = (x + y) / 3 / 3;         // 1
12     cout << z1 << "\n";
13
14     return 0;
15 }
```

- Arithmetic: traditional operations (e.g. addition) on numbers
- Operator: Symbol
 - Arithmetic Operators: + - * / %
- $x + 2 * y - 1$
 - We call it **expression**
 - + * - are **operators**
 - x, 2, y, 1 are **operands**
- () : Parentheses for order for operations
- They are **binary** operators
 - Needs **two** operands: 3 + 5

- and ! operators

```
4 int main() {  
5     int x = 6;  
6     int y = -x; // -6  
7  
8     bool male = true;  
9     bool female = !male; // False  
10  
11     // 1 0  
12     cout << (!0) << " " << (!1);  
13  
14     return 0;  
}
```

- -x just change the sign
 - $6 \Rightarrow -6$ $-6 \Rightarrow 6$
- !x (not x): Switch bool
 - $\text{True} \Rightarrow \text{False}$ $\text{False} \Rightarrow \text{True}$
 - $1 \Rightarrow 0$ $0 \Rightarrow 1$
 - It is part of: **logical operators**
 - Logic = kind of boolean
 - Called Logical not / negation operator
- How many operands? Just one
 - Named a **unary** operator

“Acquire knowledge and impart it to the people.”

“Seek knowledge from the Cradle to the Grave.”