Chapter 3: Project

Question 1: Using the hyperthesis in Example 3, complete the following code to present 10 bits of the signal, which is transmitted with $P_1 = P_2 = 0.5$.

```
clc; clear; close all;
% ========= Represent s1(t) and s2(t)
ts = 0.05; % The sample time
t1 = 0: ts: 0.5 - 0.05;
t2 = 0.5: ts: 1 - 0.05;
t 1bit = [t1 t2]; % Time of 1 bit
L = length(t 1bit); % The number of samples of 1 bit
s1 t1 = ????;
s1 t2 = ????;
s1 = [???????]; % s1(t)
s2 t1 = ????;
s2 t2 = ????;
s2 = [??????]; % s2(t)
% ========== The transmitted signal
Ntry = 10^1; % The total transmitted bits
Bit = ????; % Transmission with P1 = P2 = 0.5
s = []; % The transmitted signal s(t)
t = []; % The time of s(t)
for i = 1:Ntry
   if Bit(i) == 0
       s = [s ????];
   else
       s = [s ????];
   end
   t ibit = t 1bit + ????; % Time of i-bit
   t = [t \ t \ ibit];
end
% ========= The AWGN channel
NO 2 = 0.05; % The noise power spectrum desity (W/Hz) NO/2
B = 1/ts; % Bandwidth of signals
Power noise = ????; % The power of noise
w = ????;
% ========== The received signal
r = ????;
```

```
figure(1)
subplot(5,1,1)
plot(t 1bit,s1,'b-','linewidth',1.8); hold on;
xlabel('t (s)'); ylabel('s 1(t)');
axis([0 1.1 -1 1.6])
subplot(5,1,2)
plot(t 1bit,s2,'r-','linewidth',1.8);
xlabel('t (s)'); ylabel('s 2(t)')
axis([0 1.1 -2.2 1])
x \text{ note} = 0.5 :1 :Ntry - 0.5;
y note = 2.4 *ones(1,Ntry);
Text = string(Bit);
subplot(5,1,3)
plot(t,s,'g-','linewidth',1.8);
text(x_note, y_note, Text);
xlabel('t(s)'); ylabel('s(t)')
axis([0 Ntry -3 3])
subplot(5,1,4)
plot(t,w,'k-','linewidth',1.4);
text(x note, y note, Text);
xlabel('t (s)'); ylabel('w(t)')
axis([0 Ntry -4 4])
subplot(5,1,5)
plot(t,r,'m-','linewidth',1.8);
text(x_note, y_note, Text);
xlabel('t (s)'); ylabel('s(t)')
axis([0 Ntry -3.2 3.2])
                                 t (s)
                         0.4
                                 t (s)
                                 t (s)
```

<u>**Question 2**</u>: Based on the receiver implementation in Example 4, complete the following code to evaluate the system performance via the bit error probability.

```
clc; clear; close all;
% ========== Represent s1(t) and s2(t)
ts = 0.1; % The sample time
t1 = 0: ts: 0.5 - 0.05;
t2 = 0.5: ts: 1 - 0.05;
t 1bit = [t1 t2]; % Time of 1 bit
L = length(t 1bit); % The number of samples of 1 bit
s1 t1 = ????;
s1 t2 = ????;
s1 = [???? ????]; % s1(t)
s2 t1 = ????;
s2 t2 = ????;
s2 = [???? ????]; % s2(t)
% ========== The transmitted signal
Ntry = 10^4; % The total transmitted bits
NO 2 = 0.2:0.2:1.2; % The noise power spectrum desity (W/Hz) NO/2
P error simul = zeros(1,length(N0 2));
P error theo = zeros(1,length(N0 2));
for j = 1: length (NO 2)
    Bit = ????; % Transmission with P1 = P2;
    s = []; % The transmitted signal <math>s(t)
    t = []; % The time of s(t)
    for i = 1:Ntry
        if Bit(i) == 0
            s = [s ????];
        else
            s = [s ????];
        end
        t ibit = t 1bit + ????; % Time of i-bit
        t = [t \ t \ ibit];
    end
    % ========= The AWGN channel
```

```
B = 1/ts; % Bandwidth of signals
    Power noise = ????; % The power of noise
    W = ????;
    % ========== The received signal
    r = ????;
    % ========== The recovered signal
    h t1 = ????;
    h t2 = ????;
    h = [???? ????]; % The impulse response of the matched filter
    T = ????; % The decision threshold
    Bit rec = zeros(1, Ntry);
    for i = 1:Ntry
        Frame = ????; % Construct 1 Frame with L samples
        y = ????; % The signals pass through the matched filter
        r2 mu = ????;
        % ----- Comparator for decision
        if ????
            Bit rec(i) = ????;
        else
            Bit rec(i) = ????;
        end
    end
    Bit rec;
    % ========== The bit error probability
    % ----- Simulation
    [Num, rate] = biterr(Bit, Bit rec);
    P error simul(j) = rate;
    % ----- Theory
    s12 mu = ????;
    s22 mu = ????;
    P error theo(j) = ????;
end
figure(1)
plot(N0_2, P_error_simul, 'ko', 'linewidth', 1.6, 'markersize', 6);
hold on;
plot (NO 2, P error theo, 'r-', 'linewidth', 1.8, 'markersize', 6);
```

