

There are 3 files for each image, in each size. The file name works as follows;

- * the number following the name is the size (24 pixels or 16pixels)
- * anything after the size represents the state;
 - * an image with nothing after the size is a normal state
 - * an image with a _h after the size is a hot state
 - * an image with a _d after the size is a disabled state



add_to_list24.bmp



cd24.bmp



delete_sound24.bmp



delete_video24.bmp



eject_blue24.bmp (_orange24.bmp)



equalizer24.bmp



fadein_sound24.bmp



fadein_video24.bmp



fadeout_sound24.bmp



fadeout_video24.bmp



fast_forward_blue24.bmp (_orange24.bmp)



film_clip24.bmp



first_track_blue24.bmp (_orange24.bmp)



image24.bmp



join_sound24.bmp



join_video24.bmp































last_track_blue24.bmp (_orange24.bmp)



markend_sound24.bmp



markend_video24.bmp

	markstart_sound24.bmp
	markstart_video24.bmp
	microphone24.bmp
	mute24.bmp
	new_image24.bmp
	new_sound24.bmp
	new_video24.bmp
	open_image24.bmp
	open_sound24.bmp
	open_video24.bmp
 	pause_blue24.bmp (_orange24.bmp)
	photo_camera24.bmp
	playlist24.bmp
 	play_blue24.bmp (_orange24.bmp)
 	record_blue24.bmp (_orange24.bmp)
 	record_blue24b.bmp (_orange24b.bmp)
	remove_from_list24.bmp
 	rewind_blue24.bmp (_orange24.bmp)
	save_image24.bmp
	save_sound24.bmp
	save_video24.bmp
 	shuffle_blue24.bmp (_orange24.bmp)



soundnote_double24.bmp



sound_note24.bmp



speaker24.bmp



split_sound24.bmp



split_video24.bmp



stop_blue24.bmp (_orange24.bmp)



video_camera24.bmp



volume24.bmp



volume24b.bmp