

# A Monte Carlo Study of the Classical, Isotropic, 3D Heisenberg Model

## Numerical Studies of Stochastic Spin Systems

Michael Conroy  
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Professor: Dr. Matthew Enjalran

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# Table of Contents

- 1 Introduction
  - Goal
  - Brief Overview
- 2 Background and Theory
  - Statistical Mechanics
  - The Heisenberg Model
  - Monte Carlo Method
- 3 Method
  - Implementation
- 4 Results and Discussion
  - Data Plots
- 5 Conclusion
- 6 Acknowledgments and References

# Goal and Purpose

- Simulate the classical, isotropic, 3D Heisenberg Model on the simple cubic lattice
- Utilize the Monte Carlo method with the Metropolis Algorithm
- Compare simulation data to literature data
- Explore numerical analysis approach to the simulation

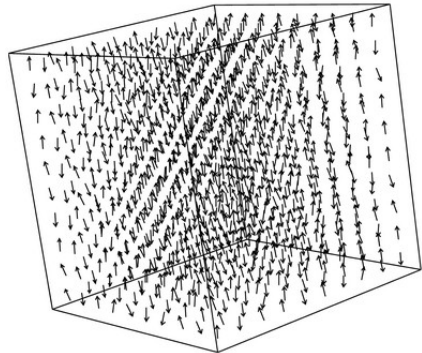
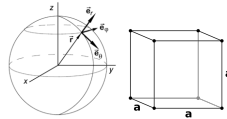
# Heisenberg Model

- Continuous spin model
- Hamiltonian:

$$H = -J \sum_{\langle ij \rangle}^N \vec{S}_i \cdot \vec{S}_j,$$

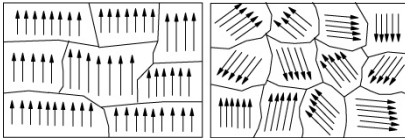
where  $|\vec{S}_i| = 1$ .

- Applications

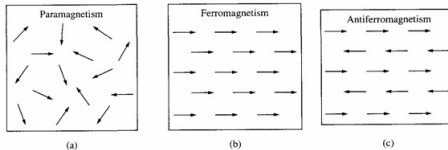


# Magnetism and Magnetism in Statistical Mechanics

- Magnetic Domains



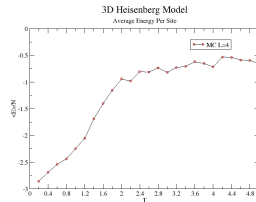
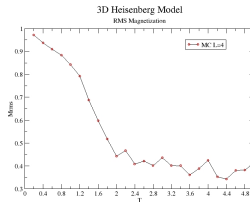
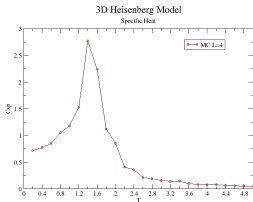
- Paramagnetism, ferromagnetism, and antiferromagnetism



**Fig. 11.58** Schematic representations of magnetic dipole arrangements in (a) paramagnetic, (b) ferromagnetic, and (c) antiferromagnetic materials.

# Phase Transitions

- Critical Temperature:  $\beta_c \approx 0.69$  or  $T_c \approx 1.45K$
- Order Parameter



# Numerical Analysis

- No analytic solutions
- Intractable problems
- Monte Carlo simulations
  - Importance sampling



# Statistical Mechanics

- Canonical Ensemble
- Boltzmann Distribution:  $p_{\mu} = \frac{1}{Z(\beta)} e^{-\beta E(\mu)}$
- Partition Function:  $Z(\beta) = \sum_{\mu} e^{-\beta E(\mu)}$
- Most macroscopic thermodynamic variables of a system can be expressed by the partition function or its derivatives!
- For example, energy, specific heat, entropy, free energy...



# Calculating the Physical Quantities

- How do we calculate the required physical quantities of the Heisenberg Model?
- Energy and specific heat:

$$E = -\frac{J}{2} \sum_{\langle ij \rangle}^N \vec{S}_i \cdot \vec{S}_j \text{ (factor of } \frac{1}{2} \text{ for double counting)}$$

$$C = k\beta^2(\langle E^2 \rangle - \langle E \rangle^2)$$

- Magnetization:

$$m_{rms} = \sqrt{M_x^2 + M_y^2 + M_z^2},$$

$$\text{where } M_\alpha = \frac{1}{N} \sum_i \vec{S}_{i\alpha}$$

# Application of Metropolis Monte Carlo

- Numerical Analysis
  - No analytic solution or intractable
- Pseudo-random number generation
- Monte Carlo Simulation
  - Importance sampling: must satisfy Markov processes, ergodicity, and detailed balance
  - Metropolis importance sampling scheme/algorithm
    - 1 Choose initial state
    - 2 Choose a site
    - 3 Calculate  $\Delta E$  if "flip" the spin
    - 4 If  $\Delta E \leq 0$ , accept "flip" and go to (7), otherwise (5)
    - 5 RNG:  $0 < r < 1$
    - 6 If  $r < \exp(-\beta \Delta E)$ , accept "flip"
    - 7 Go to next site and go to (3)...
- Acceptance Ratio

# Implementation

## Software

- KISS: "Keep It Simple Stupid"
- Functional Approach in C
- 3D and 4D Pseudo-arrays of Pointers
- GNU GCC Compiler, Code::Blocks IDE

```
//Declare 4D arrays
printf("Declaring 4D arrays...\n\n");
//Lattice
//double lattice[LENGTH][LENGTH][LENGTH][2]; //The Lattice[x loc][y loc][z loc][0=theta/1=phi]
double ****lattice;
lattice = (double****)malloc(LENGTH * sizeof(double ***));
if (lattice == NULL)
{
    printf("7: Out of memory!\n");
    exit(7);
}
for(i = 0; i < LENGTH; i++)
{
    lattice[i] = (double****)malloc(LENGTH * sizeof(double***));
    if (lattice == NULL)
    {
        printf("8: Out of memory!\n");
        exit(8);
    }
    for(j = 0; j < LENGTH; j++)
    {
        lattice[i][j] = (double****)malloc(LENGTH * sizeof(double**));
        if (lattice == NULL)
        {
            printf("9: Out of memory!\n");
            exit(9);
        }
        for (k = 0; k < LENGTH; k++)
        {
            lattice[i][j][k] = (double****)malloc(Y_SIZE * sizeof(double));
            if (lattice == NULL)
            {
                printf("10: Out of memory!\n");
                exit(10);
            }
        }
    }
}
//Declare 4D arrays
```



# Implementation

## Hardware

- Workstation

Lenovo IdeaPad Y580

Intel i7-3630QM, 8-thread, 3.4 GHz (max, single core)

16 GB ram, 256 GB SSD

GeForce GTX 660M (overclocked to 1 GHz)

Fedora 20 Linux, Scientific Spin

- Simulation Machines

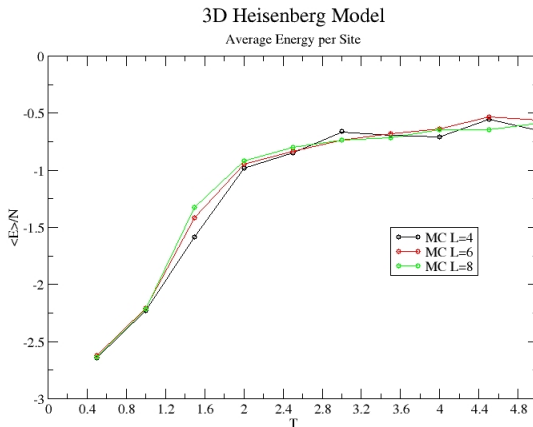
Custom Built PCs

AMD Opteron 6212, 16-thread, 3.2 GHz (max,  $\leq 4$  core)

32GB ram, Fedora and Ubuntu Linux

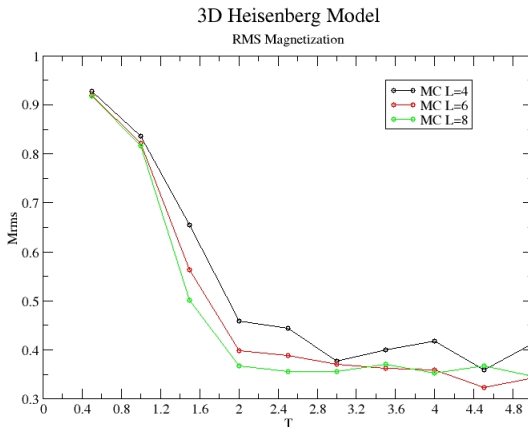
# Data Plots

## Energy



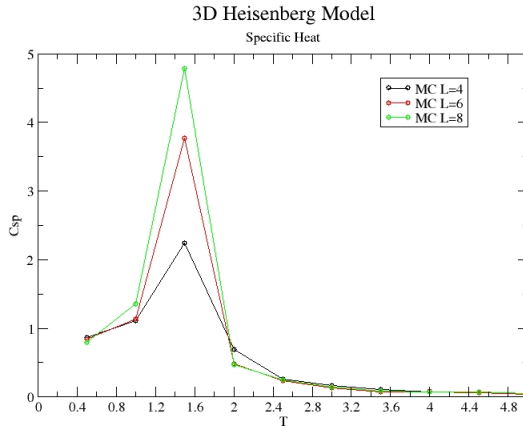
# Data Plots

## Magnetization



# Data Plots

## Specific Heat



# Data Plots

## Magnetic Susceptibility

- **Susceptibility calculation not straightforward due to rotational invariance in 3D Heisenberg Model!**



# Conclusion

- Data matches predicted behavior
- Phase transition at critical temperature of  $T_c \approx 1.45K$
- Susceptibility not as straightforward to calculate as in the Ising Model
- Acceptance ratio oddity
- Programmatic concerns
  - Code in Fortran for readability, debugging, and intrinsic functions (but be careful!)
  - Fix arrays and possibly implement structures
  - Improve simulation run time! Optimize code!

## Next Steps and Future Work

- Code improvements
- Susceptibility
  - Correlation function calculation
- GPU CUDA implementation
- Spin dynamics
- Magnetic frustration and other lattices
- Possible project: LED Cube visualization of 3D Ising model phase change

# Acknowledgments and References

## • Acknowledgments

Tom Sadowski for his invaluable help with programming in C.

## • References

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