

Sheet 2 - Physics

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1 Using Lyx

2 Practical part

Please find the solution in the accompanying .py file.

3 Particle systems

3.1 a)

$$a(t) = \begin{bmatrix} r \cos(t) \\ r \sin(t) \end{bmatrix}, \forall t \in \mathbb{R} | t \geq t_0$$

$$v(t) = v(t) + \int a(t) dt = \int \begin{bmatrix} r \cos(t) \\ r \sin(t) \end{bmatrix} dt = \begin{bmatrix} r \sin(t) \\ -r \cos(t) \end{bmatrix}$$

$$x(t) = x(t_0) + \int v(t) dt = \begin{bmatrix} -r \cos(t) \\ -r \sin(t) \end{bmatrix}$$

$$v(t_1) = \begin{bmatrix} r \sin(t_1) \\ -r \cos(t_1) \end{bmatrix} - \begin{bmatrix} r \sin(t_0) \\ -r \cos(t_0) \end{bmatrix}$$

$$x(t_1) = x(t_0) + \begin{bmatrix} -r \cos(t_1) \\ -r \sin(t_1) \end{bmatrix} - \begin{bmatrix} -r \cos(t_0) \\ -r \sin(t_0) \end{bmatrix}$$

3.2 b)

Euler integration takes the first derivative of a quantity and adds it to the current value to approximate the next value.

$$x_{n+1} = x_n + \dot{x}_n \Delta t$$

By comparison with the Taylor expansion we know that the Euler method approximates the value with a single step error of $O(\Delta t^2)$. To approximate $x(t)$ from $x(t_0)$ we apply the Euler method h times with the step size of $\frac{t-t_0}{h}$ for an accumulated error of $O(h)$ over the approximation. For particle kinematics we need to apply the Euler method twice. Once to integrate acceleration to velocity and then again to integrate velocity to the position.

$$\vec{v}_{n+1} = \vec{v}_n + \vec{a}_n \Delta t$$

$$\vec{x}_{n+1} = \vec{x}_n + \vec{v}_{n+1} \Delta t$$

3.3 c)

Assuming we start with $t = 0$

$$\vec{v}_{n+1} = 0 + \begin{bmatrix} 1 \cos(0) \\ 1 \sin(0) \end{bmatrix} \pi = \begin{bmatrix} \pi \\ 0 \end{bmatrix}$$

$$\vec{x}_{n+1} = \begin{bmatrix} 1 \\ 0 \end{bmatrix} + \begin{bmatrix} \pi \\ 0 \end{bmatrix} \pi = \begin{bmatrix} 1 + \pi^2 \\ 0 \end{bmatrix}$$

3.4 d)