**Taber Shimono**

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(310) 503-1030 [tshimono@csumb.edu](mailto:tshimono@csumb.edu)

**Education**

**California State University Monterey Bay**

Expected completion May 2014

B.S. in **Computer Science and Information Technology**

4.0 GPA in major; 3.8 GPA overall

**Class Projects**

* Developed a Morse code translator using Arduino
  + Open source microprocessor programmed in C
* Participated in Android application weekend programming competition
  + Won Community Contribution Award
  + Application for non-profit organization
  + Linked online database and phone database
* Created side-scrolling hack and slash game
  + Used Allegro game library
  + Programmed in C
* Participated in Startup Weekend event
  + Team created a web version of game for mobile development
  + Virtual Monopoly using Google maps
  + Uses geolocation information and models big data
* Capstone
  + Creating mobile military strategy game
  + Goal is to create both player vs. player and game AI

**Skills**

* Confident in C++
* Fairly knowledgeable in Python and C
* Some experience in Java, Javascript, PHP, JSON, and MySQL
* Effective communication skills between both technical and non-technical peers

**Work Experience**

**El Camino Community College – Torrance, CA**

Math Supplemental Instruction Coach

* Worked with professors to plan exercises for study sessions
* Worked with students on exercises in study sessions using group oriented exercises

**California State University Monterey Bay – Seaside, CA**

Teacher’s Assistant

**Honors**

* Dean’s List for Fall 2012, Spring 2013, and Fall 2013 semesters