

A decorative graphic on the left side of the slide consisting of white lines and circles on a blue gradient background, resembling a circuit board or a stylized tree structure.

INVENTORY MANAGEMENT SYSTEM

LEIGHTON MANNING

INTRODUCTION

- Im Leighton.
- Big focus on the domain. Moved each of the points into its own user story.

CONSULTANT JOURNEY




- Java- Was used for the bulk of my project.
- Git – Was used for version control and keeping my work backed up at all times.
- Mysql+workbench – Was used for the database that is attached to my program. We executed mysql commands using java. GCP.
- JUNIT+Mockito – Was used for testing my project.
- Maven – Was used for adding dependencies and packaging my program up.

CONTINUOUS INTEGRATION

- Git for most of my version control using git bash.
- Using the feature branch model I made a “dev” branch for any changes I made. Made multiple feature branches then merged them back into dev, finally into main.
- Making sure to commit changes at key points in the day.
- Good being able to work freely.

TESTING

- JUNIT TESTING
- Used Mockito on the service classes so that I could fake Functionality.
- Focus point.

| Element | Coverage | Covered Instruction... | Missed Instructions | Total Instructions |
|-----------------|--|------------------------|---------------------|--------------------|
| ims-demo |  84.9 % | 4,702 | 836 | 5,538 |
| > src/main/java |  71.8 % | 2,030 | 799 | 2,829 |
| > src/test/java |  98.6 % | 2,672 | 37 | 2,709 |

```
@Test
public void updateTest() {
    String id = "1";
    String itemName = "xbox";
    double itemValue = 599.99;
    Mockito.doReturn(id, itemName).when(itemController).getInput();
    Mockito.doReturn(itemValue).when(itemController).getDoubleInput();
    Item item = new Item(1L, itemName, itemValue);
    Mockito.when(itemServices.update(item)).thenReturn(item);
    assertEquals(item, itemController.update());
}

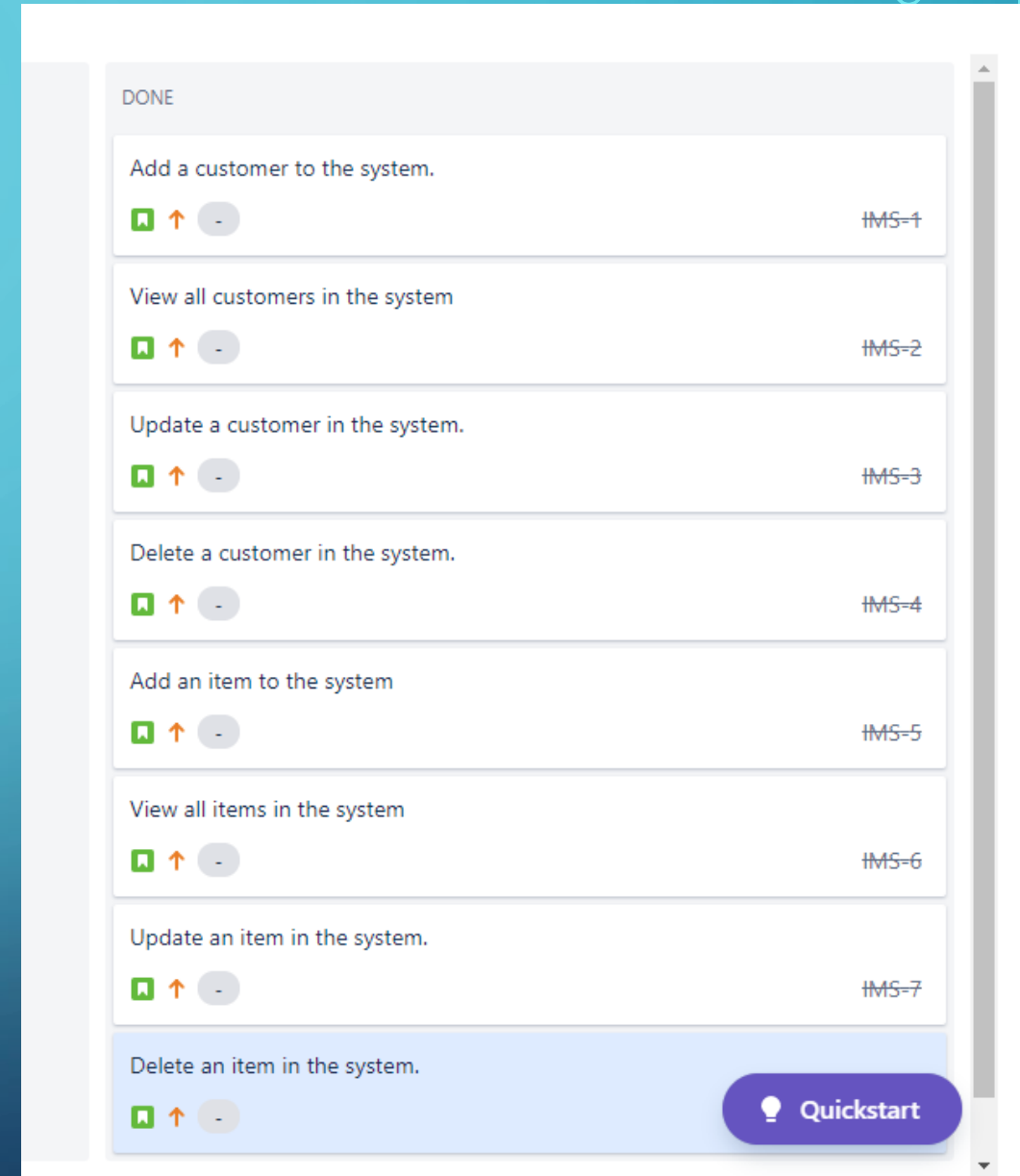
/**
 * Delete doesn't return anything, so we can just verify that it calls the
 * delete method
 */
@Test
public void deleteTest() {
    String id = "1";
    Mockito.doReturn(id).when(itemController).getInput();
    itemController.delete();
    Mockito.verify(itemServices, Mockito.times(1)).delete(1L);
}
```

DEMONSTRATION

- I'm going to run through a couple of user stories.

SPRINT REVIEW

- I completed all the user stories I set for the project. Starting with items and customers for the first week. Working on order and the extra 3 features in the next week.
- Was an idea for a stock level system.



SPRINT RETROSPECTIVE

- I think both sprints went well. Due to me completing all the user stories within time. Meaning I had all the features my program *MUST* have which was my main priority via MoSCoW.
- I underestimated the amount of time some of the final features like adding an item to an order would take.

CONCLUSION

- First project, using technologies I haven't worked with before.
- Future steps would be to keep developing the skills I've learnt whilst working on this project and use them going forward.
- Overall happy with the program.

The background is a blue gradient with decorative white circuit-like lines in the corners. These lines consist of straight segments and small circles, resembling a stylized electronic circuit board.

QUESTIONS

Thanks for listening