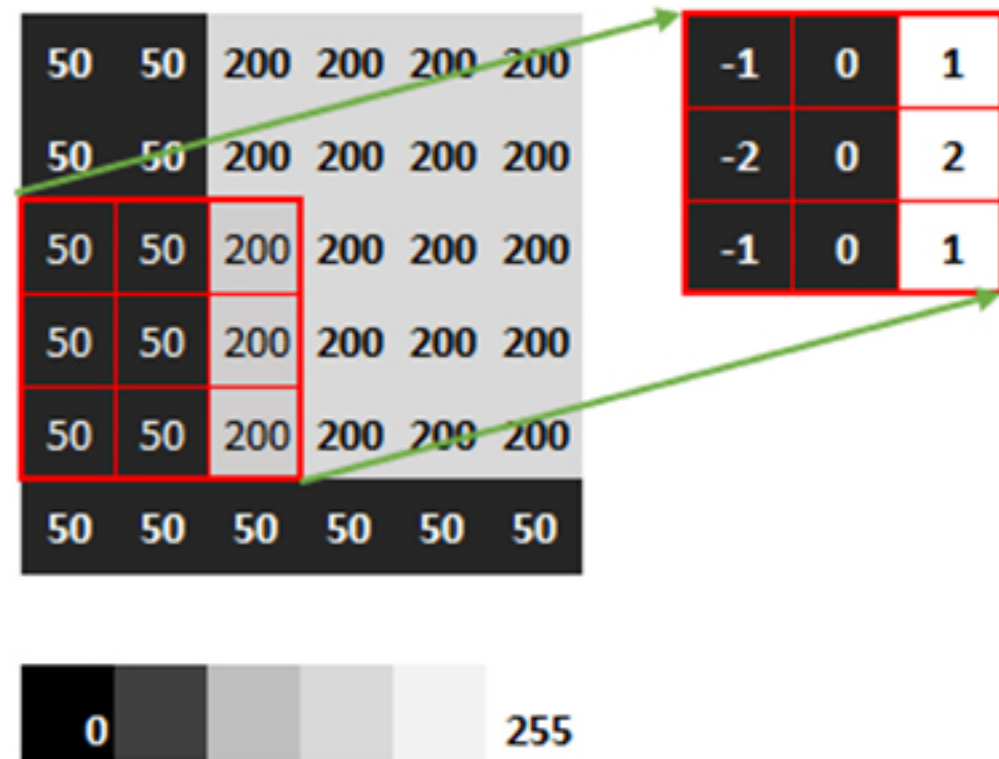


a) x-direction kernel



b) y-direction kernel

