

Linear classification of the IRIS dataset

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Abstract

In this report, the impact of choosing different samples for training and testing for a linear classifier on the IRIS dataset has been analyzed. No change in performance was found, however it resulted in different error rates for the respective partitions which also was expected to happen.

Furthermore, the choice of feature selection was analyzed in the same manner. Here, it was observed that removing the most overlapping features resulted in requiring a larger α and more iterations on W just to obtain the same error rates. Thus it appears to be the case that removing such features only results in worse performance. The dataset was however quite small, and so no conclusions should be drawn on a more general basis.

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1 Introduction

The project described in this report has the goal of classifying samples of Iris flowers into three different classes, namely the Setosa, Versicolor, and the Virginica. Classifying plants based on their dimensions has multiple usages. For instance, it may be used by botanics as a tool for easing their job. Also, it could be useful for mushroom enthusiasts to detect poisonous mushrooms. And since classification algorithms may detect connections between classes and features which may be hard for even the trained eye to spot, it could potentially outperform humans and avoid disastrous misclassifications.

The Iris flowers have large (Sepal) and small (Petal) leaves, and the length and width of these vary according to the class of flower. Thus, it seems natural to use those dimensions as features for the classification. A dataset consisting of such measurements has been used in this project. 50 samples from each class has been provided. Their distributions are summarized in Figure 1.

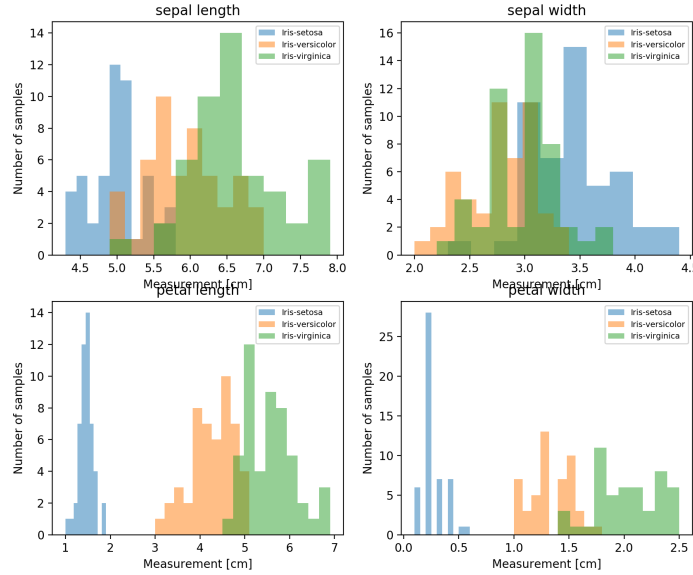


Figure 1: Histograms for each of the attributes of the Iris flowers.

Observe that for the petal widths and lengths, the features are almost linearly separable, e.g. there is little overlap in the measurements from each of the classes for these features. In contrast, the sepal lengths and widths have quite large overlaps. Since two of the features are almost linearly separable, a linear classifier will be used in this project.

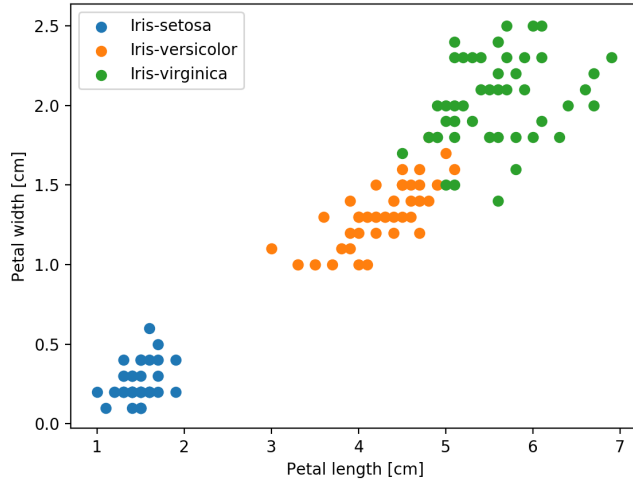


Figure 2: Scatter plot for the Petal length and width of the Iris Setosa, Iris Versicolor, and Iris Virginica

2 Theory

A linear classifier takes advantage of the fact that some classes may be separated by using a linear operation on the dataset. Consider the scatter plot in Figure 2. Clearly, a line could be drawn in the middle of the void separating Iris Setosa samples from Iris Versicolor samples. This line could then be used as a rule for classifying future samples by just calculating which side of the line the new sample is on. It is not equally easy to separate Versicolor from Virginica by using the same method - some of the Virginica samples overlap with the Versicolor samples, and would then be misclassified. However, the error rate would be quite small if the line is drawn in the middle of where the classes overlap. And in some cases, such an error rate would be considered acceptable.

In the case of the Iris dataset, there are four features to be considered. While a line of separation in 2D translates to a plane in 3D, it would become a hyperplane in datasets with a feature dimension $N > 3$.

Consider a dataset with $C > 2$ number of classes, and D number of features. Since the goal of a linear classifier is to construct hyperplanes of separation between samples of the classes, these classes have to be represented numerically in some way (e.g., one cannot use a variable with the value "Virginica" in a mathematical equation). Initially, one would think that representing classes by distinct integers would be a good idea. However, this would imply that the euclidian distance between two classes would be inherently greater than the distance between two other classes. Intuitively, we know that this cannot be correct. To solve this problem, we introduce a \mathbb{R}^C -space where each of the

classes c_i are represented by a vector \vec{v}_k where

$$v_{k,i} = \begin{cases} 1 & \forall i = k \\ 0 & \forall i \neq k \end{cases} \quad \forall j, k \in \{0, 1, 2, \dots, C-1\} \quad (1)$$

For instance, the class c_2 for a dataset with $C = 3$ classes would be represented by $\vec{v}_2 = [0 \ 1 \ 0]^T$

Furthermore, we introduce the sample matrix x , which holds the measurements of the features from all of the labeled samples. Let N be the number of samples available in the dataset. Also, let $x_k = \{m_j\} \ \forall j \in \{0, 1, 2, \dots, D-1\}$ be a sample vector containing the measurements m_j from each of the features of the k -th sample. Then $x = \{x_k\} \ \forall k \in \{0, 1, 2, \dots, D-1\}$. The matrix $t = \{t_k\} \ \forall k \in \{0, 1, 2, \dots, D-1\}$ should contain the vector representation of the true label for each of the samples x_k in the same order. We also need to add a 1 as the last element of the sample vectors such that $[x^T \ 1^T] \rightarrow x$. This is done so that the further calculations can include constants.

If the dataset is linearly separable, then there exists [1, p. 16] a weighing matrix W of dimensions $C \times (D+1)$ such that

$$z_k = Wx_k \quad (2)$$

reveals a continuous vector representation of how likely it is for a sample x_k to belong to the class c_i in the relation $i = \text{argmax}(u(z_k))$, where u is the elementwise heaviside function. Then one could easily classify a future sample x_{N+1} just by using (2).

For the most cases, however, $g_k \neq t_k$ for all samples x_k since the samples are not linearly separable. Such a case is depicted in Figure 3. The heaviside score function is referenced as $u(x)$. Clearly, $u(x)$ will misclassify the c_1 sample with value 1 as a c_2 sample. Since we in our case have several features of interest, this squashing function would lead us to an output where our classifier will classify some samples as belonging to two classes. It would be more correct to give measurements close to the separation line a score more in the middle of the two classes, such that our classifier will not take such scores equally into consideration as measurements where the value clearly belongs to one specific score.

One such function is the sigmoid function described by (3). By inserting (2) into (3), we get a good score function g_k as in (4) which can classify samples.

$$s(x) = \frac{1}{1 + e^{-x}} \quad (3)$$

$$g_k = \frac{1}{1 + e^{-Wx_k}} \quad (4)$$

For a future sample x_{N+i} one would then classify it as the class c_i of minimum euclidian distance between v_i and g_k .

The next step in developing the linear classifier is to train it on our dataset. The linear classifier is not statistically based, and so one could not use an

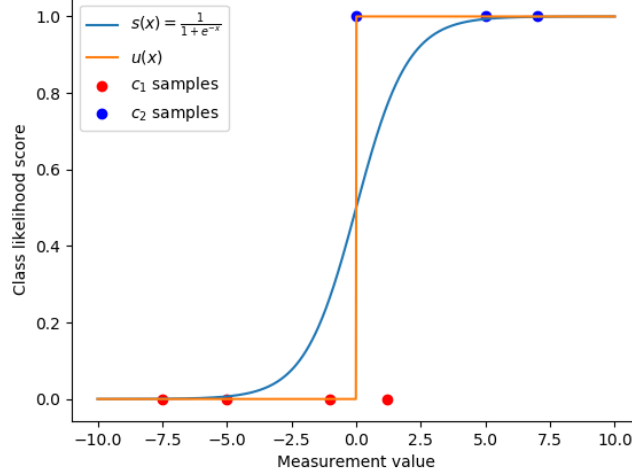


Figure 3: Comparison of the class likelihood score for different types of squashing functions.

optimization criterion such as ML for calculating W . Instead, a quite popular variant is the Mean Square Error (MSE) optimization. The MSE of the linear classifier is given in (5).

$$MSE = \frac{1}{2} \sum_{k=0}^{N-1} (g_k - t_k)^T (g_k - t_k) \quad (5)$$

The minimization of MSE would lead to the value of W which on average gives the smallest error between its predicted labels g_k and the corresponding true labels t_k . Since it is a sum of squares of the errors, it penalizes large deviations much more than small deviations.

Since there exists no explicit solution to finding the minimum of the MSE with respect to W , we have to reside to a gradient based technique. In essence, we will through iterations calculate the $\nabla_W MSE$, and update W in the opposite direction of the gradient with a small step factor α .

$$W(m) = W(m-1) - \alpha \nabla_W MSE \quad (6)$$

The gradient of the MSE can easily be found by using the chain rule for gradients. Then we get the relation (7).

$$\nabla_W MSE = \sum_{k=0}^{N-1} \nabla_{g_k} MSE \nabla_{z_k} g_k \nabla_W z_k \quad (7)$$

Class name c_i	Vector representation v_i
Iris Setosa	$[1 \ 0 \ 0]^T$
Iris Versicolor	$[0 \ 1 \ 0]^T$
Iris Virginica	$[0 \ 0 \ 1]^T$

Figure 4: Relationship between the classes and their vector representation.

where

$$\begin{aligned}\nabla_{g_k} MSE &= g_k - t_k \\ \nabla_{z_k} g &= g_k \circ (1 - g_k) \\ \nabla_W z_k &= x_k^T\end{aligned}$$

It is customary to initialize $W(0) = 0$. The step factor α should then be tuned to fit the dataset. A too great value will result in oscillations of W around its minimum whereas a too low value will require a lot more iterations than necessary. Lastly, the number of iterations has to be chosen. A larger number of iterations is always better, but after a certain number of iterations we will not gain a better W . So this number should just be "great enough".

3 Goals

The purpose of this project is to design a linear classifier for the Iris dataset, and explore how varying the training set and features affects the performance of this classifier. We will first train the classifier by using all features, and tune the step factor α . The performance will be evaluated in terms of the error rate and the confusion matrix. Then we will choose different samples for training, and compare the performance of the two training sets.

In the last part, we will take a closer look at how linear separability of features affects the performance of the classifier. More specifically, we will exclude the least linearly separable features from the dataset one at a time and evaluate the performance.

4 Implementation and results

The linear classifier has been implemented in Python3.6. Numpy was used for representing vectors and matrices as it provides powerful methods for applying linear algebra in a fast and easy-to-read manner. For plotting, we chose to stick with the well-renowned plotting library Matplotlib. This library has several handy features for plotting all relevant kinds of figure used in this project.

The Iris dataset contains three different classes. The vector representation used in our implementation is listed in Figure 5, but it should be said that the mapping is trivial for the performance of the classifier.

Index	Meaning
0	Sepal length
1	Sepal width
2	Petal length
3	Petal width
(4)	Label

Figure 5: Overview of the meaning of each column in the dataset CSV file.

The dataset is imported from a CSV file where each row represents a sample. The first four columns represents the measurements of the different features, whereas the last column specifies the label of the sample, e.g. which class it belongs to.

The function `load_dataset` is first used to load the dataset from file into memory. Two arrays - samples and labels - are returned, where the true label of `samples[i]` is `labels[i]`. This dataset is further divided into a training dataset and a test dataset by using the function `split_dataset(samples, labels, split_index)`, where `split_index` indicates how many samples of each class should belong to the training data set.

As described in section 2, all samples first have to be extended with a 1 as their last element. Thereafter, we need to convert the labels from their original string representation to a vector representation by the rule of (1). This is done element-wise on the string labels by using the `label_string_to_vector` function.

The extended training samples together with the labels on vector form is fed into the implementation of a linear classifier called `train_linear_classifier`. This function calculates the weighing matrix W as described in (6) using a total of `num_iterations` number of iterations with an α described by its parameter `alpha`. Also, for each iteration the current weighing matrix $W(m)$ is used on the test set to predict the labels of the test samples using `get_predicted_label_vectors`. These label vectors are then compared against the true label vectors and the MSE for this iteration is calculated using (5), which is implemented in `get_MSE`. In addition, we use the `get_error_rate` on these label vectors to calculate the ratio of misclassified samples per iteration.

It was mentioned in section 2 that α should be tuned such that the MSE neither oscillates (too high α) nor does not converge (too low α). In order to visualize how the choice of different α s affect the *MSEs* as a function of the number of iterations, such a function has been plotted for $\alpha \in \{0.0025, 0.005, 0.0075, 0.01\}$ in 6a by using the function called `plot_MSEs`.

Clearly, one can see that an $\alpha \geq 0.0075$ makes the MSE oscillate as a function of the number of iterations. This is an indication of that (6) makes the MSE overshoot its minimum value instead of monotonically approaching it. And for $\alpha \leq 0.0025$ it converges too slowly. Thus $\alpha = 0.005$ seems to be the sweet spot, and so is the value which will be used for this partitioning of the dataset.

One further has to decide on the number of iterations necessary for the training to converge. This is impossible to estimate from 6a. In order to find

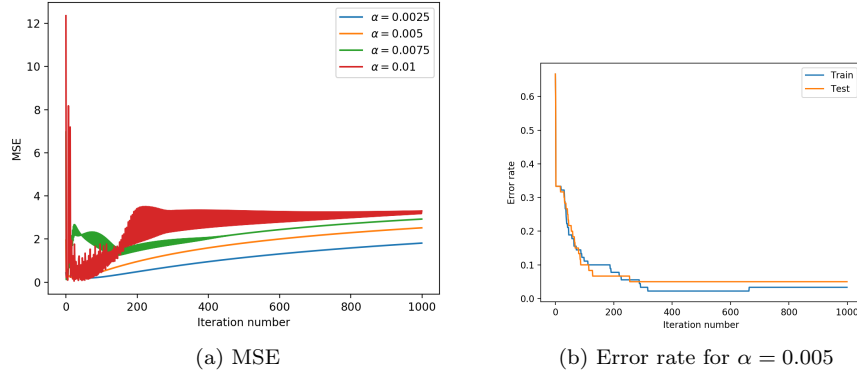
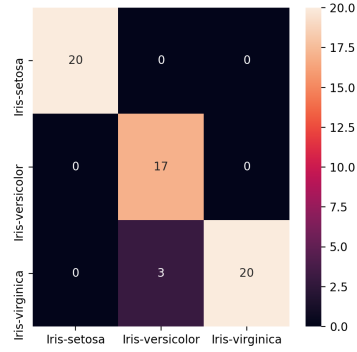


Figure 6: Mean Square Error (MSE) and error rate as a function of the number of iterations on W for different values of α . Using 30 first samples for training

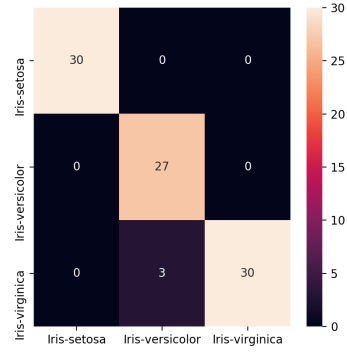
this out, we have to plot the error rate as a function of the number of iterations. This has been done in 6b by using the function `plot_error_rates`. By reading the graph, the error rate seems to stop decending after ≈ 300 iterations. It is worth noting that the true error rate actually continues to decend, but since we have a discrete number of test samples, the discrete error rate can only decreament by a discrete number of samples and so would not be able to decrease any further. This may prove different for larger datasets, but either way the increase in performance would only be marginal.

With these values, we get an error rate of 5% the test set and 3.33% on the training set. This also seems to be quite reasonable for a linear classifier: By inspecting Figure 2, we observe that ≈ 5 out of 50 samples are not linearly separable by their Petal dimensions. In order to gain further insights into which samples where misclassified, a confusion matrix comes in handy. Such a matrix has the different true labels listed along the columns and the predicted labels along the columns. Each cell then gives the number of samples of a certain true label was classified as a particular predicted label. The confusion matrices for both the test set and the training set are plotted in Figure 7. We see that a trend is that samples of Versicolor get classified as Virginica. This is in compliance with Figure 1, where we see that samples of those classes are the most overlapping.

Now we turn our attention into researching how the choice of train samples affect the performance of the classifier. Instead of using the first 30 samples for training, we will use the last 30 samples. The same procedure for tuning α and number of iterations is used on this new partitioning. MSE does not seem to converge earlier in 8a, and so $\alpha = 0.005$ is used. By inspecting the error rate in 8b, we observe that we need to use 400 iterations in order for the error rate to approach its minimum. This results in an error rate of 1.6% for the test set and 5.5% for the training set.

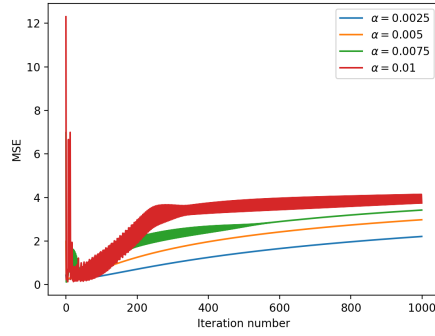


(a) Test dataset

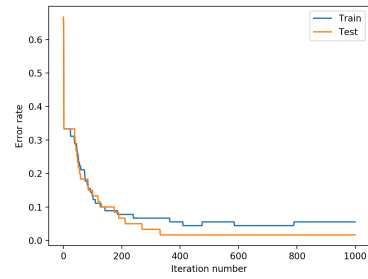


(b) Train dataset

Figure 7: Confusion matrices gained by using the first 30 samples as train dataset; $\alpha = 0.005$; 300 iterations on W .



(a) MSE



(b) Error rate for $\alpha = 0.005$

Figure 8: Mean Square Error (MSE) and error rate as a function of the number of iterations on W for different values of α . Using 30 last samples for training.

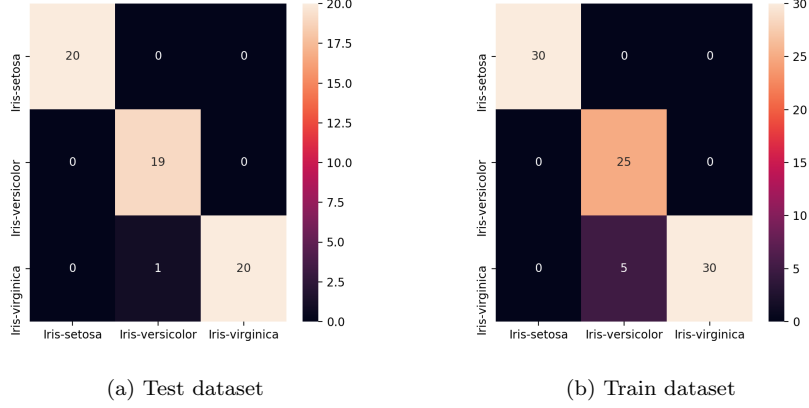


Figure 9: Confusion matrices gained by using the last 30 samples as train dataset; $\alpha = 0.005$; 400 iterations on W .

It may at first seem reasonable that this linear classifier performs better with the last 30 samples for training since it has a much lower error rate on the test set. However, as the confusion matrices in Figure 9 reveals, it actually has just a similar performance - the classifier misclassifies in total 6 Versicolors as Virginica. So in this case, the choice of training samples has no impact on the overall performance of the classifier.

From section 1 we saw how Sepal width and Sepal length was the two features which overlapped the most in measurements, meaning they were the least linearly separable. By inspecting Figure 1, we see that the most overlap occurs for the Sepal width. Thus it would be interesting to see how a linear classifier would perform on the dataset with the Sepal width feature removed.

MSE as a function of number of iterations on W has been plotted in 10a, and we see that we now require a slightly higher $\alpha = 0.006$. But what turns out to be different, is that the error rate now converges more slowly, as shown in 10b. One would initially think that a higher α makes the MSE converge faster. However it turns out that the ∇MSE is actually smaller without this feature, and thus it requires 1000 iterations in order for it to converge. This can in some way be explained by inspecting Figure 1; since the measurements have a small variance in Sepal width, this feature will contribute to a larger partial derivative and thus make the MSE converge faster.

Inspecting the confusion matrices in Figure 11, we immediately see that the classifier reveals fewer misclassifications on the dataset as a whole - we now get only 5 misclassified flowers instead of our previous 6 misclassifications. The error rate for both the test dataset and the training dataset was found to be 3.33%. This lower error is also something that we could have expected - we have now removed a feature which was not linearly separable at all, and only

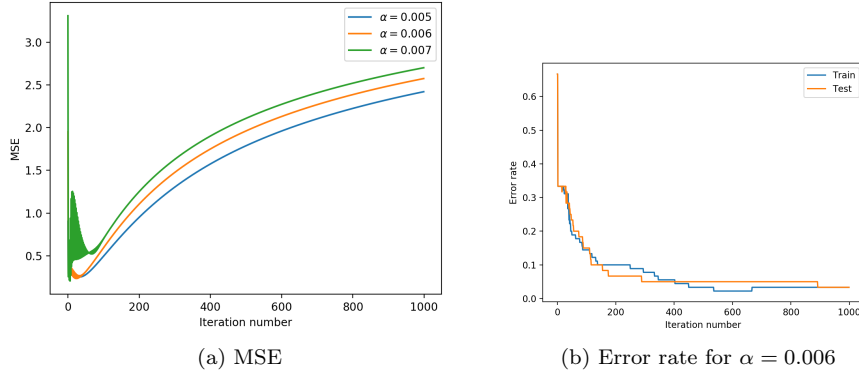


Figure 10: Mean Square Error (MSE) and error rate as a function of the number of iterations on W for different values of α . Using dataset without Sepal width.

contributed to mixing in errors.

Continuing with removing non-linear features, we also observe that there is a lot of overlap in the Sepal length, and so this is the next feature that we want to remove. We are now left with only the Petal width and length for our classifier to work with. The same analysis of MSE and error rate is done for this variant of the dataset, and has been provided in Figure 12

As we see, the trend we saw for the dataset without Sepal width where error rate took longer to converge just seems to continue. We do now require a whopping 6500 iterations on our weight matrix for it to converge. We would then expect the error rate to go down by some amount - both since we removed overlapping features and since we used more computing power to get to it.

However - as Figure 13 reveals - this is surprisingly not the case! We get an error rate of 3.33% for the test set and 4.44% for the training set. The fact that we do not see a trend in decaying error rates makes us discard our initial assumption that the error rate gets lower as we remove the unlinear features. Instead, we only end up having to do more computations. And the difference in iterations is significant; While we had to do 300-400 iterations with the full feature set, we do now have to iterate 6500 times just to get comparable results.

Just for taking it to the extremes, we continue by removing the Petal length as well, and we are now left with only the petal width in our feature set. This leaves us with an optimal $\alpha = 0.15$ and this time we need 3000 iterations for convergence. Neither this time we get any improvements on error rates, with the confusion matrix being identical with Figure 13.

5 Conclusion

In this project, we first analyzed the impact of choosing samples for training and testing. Here, we saw that the choice actually affected the error rate on the

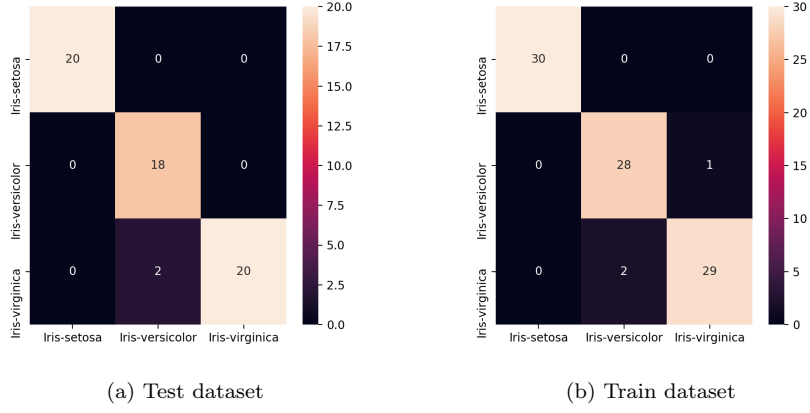


Figure 11: Confusion matrices gained by using the first 30 samples as train dataset and excluding the Sepal width feature; $\alpha = 0.006$; 1000 iterations on W .

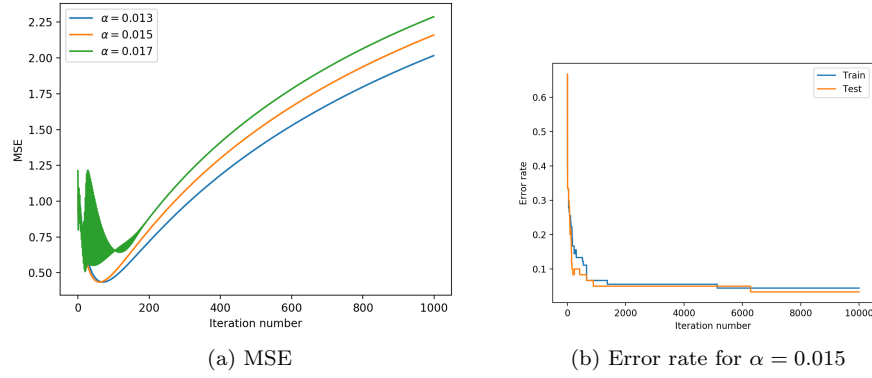


Figure 12: Mean Square Error (MSE) and error rate as a function of the number of iterations on W for different values of α . Using dataset without Sepal width and length.

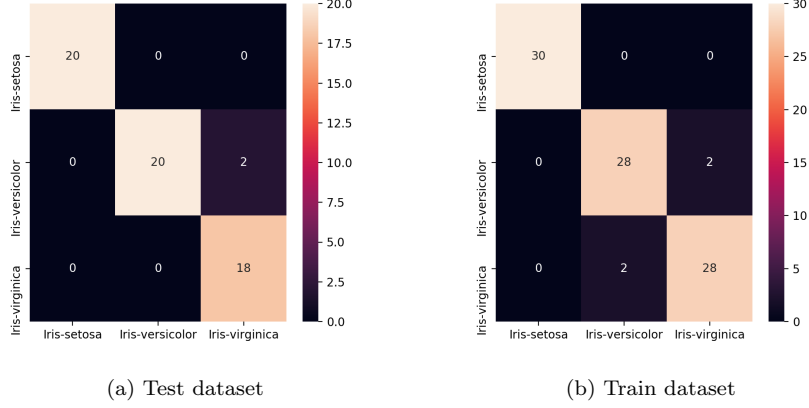


Figure 13: Confusion matrices gained by using the first 30 samples as train dataset and excluding the Sepal width feature; $\alpha = 0.015$; 6500 iterations on W .

test set. If we were to analyze the performance of the estimator solely on the error rate revealed by the test set, we would have come to the wrong conclusion of saying that by using the last 30 samples for training we actually got a better estimator. But as we saw, both choices gave the same amount of errors on the dataset as a whole. This leads us to draw the conclusion that it is important to choose both a train set and a test set which are representable for the whole population.

In the last section we studied how removing features with a lot of overlap affected the performance of the classifier. Our initial assumption was that the classifier would perform better - after all, a linear classifier works best on linearly separable data. However, this was not the case. We experienced that we had to iterate the weighing matrix W a lot more times just to achieve the same error rates. And the classifier would not perform any better by further increasing the number of iterations. This makes us draw the conclusion that removing non-linear features does not improve the performance of a linear classifier.

It should however be noted that we only had 50 samples of each feature, and so our dataset was from a statistical point of view quite small. With only one misclassified sample give or take in difference, it is hard to tell whether or not the classifier actually performed marginally better or if we just were unlucky with our dataset. Also, we cannot say on a general basis that removing non-linear features does not improve performance; this may be the case only for samples following this exact distribution. New research with a larger dataset, and with samples following different distributions should be conducted in order to gain further insight into this.

References

- [1] Magne H. Jørgensen. *TTT4275- Estimation, detection and classifying: Compendium in classification for TTT4275*. 2017.