

BEFORE WE BEGIN:

You got an email!

- **Install MU**
- **Open the In-Class Resource Doc**
- **Download the libraries**

micro motion

movement-responsive microcontrollers

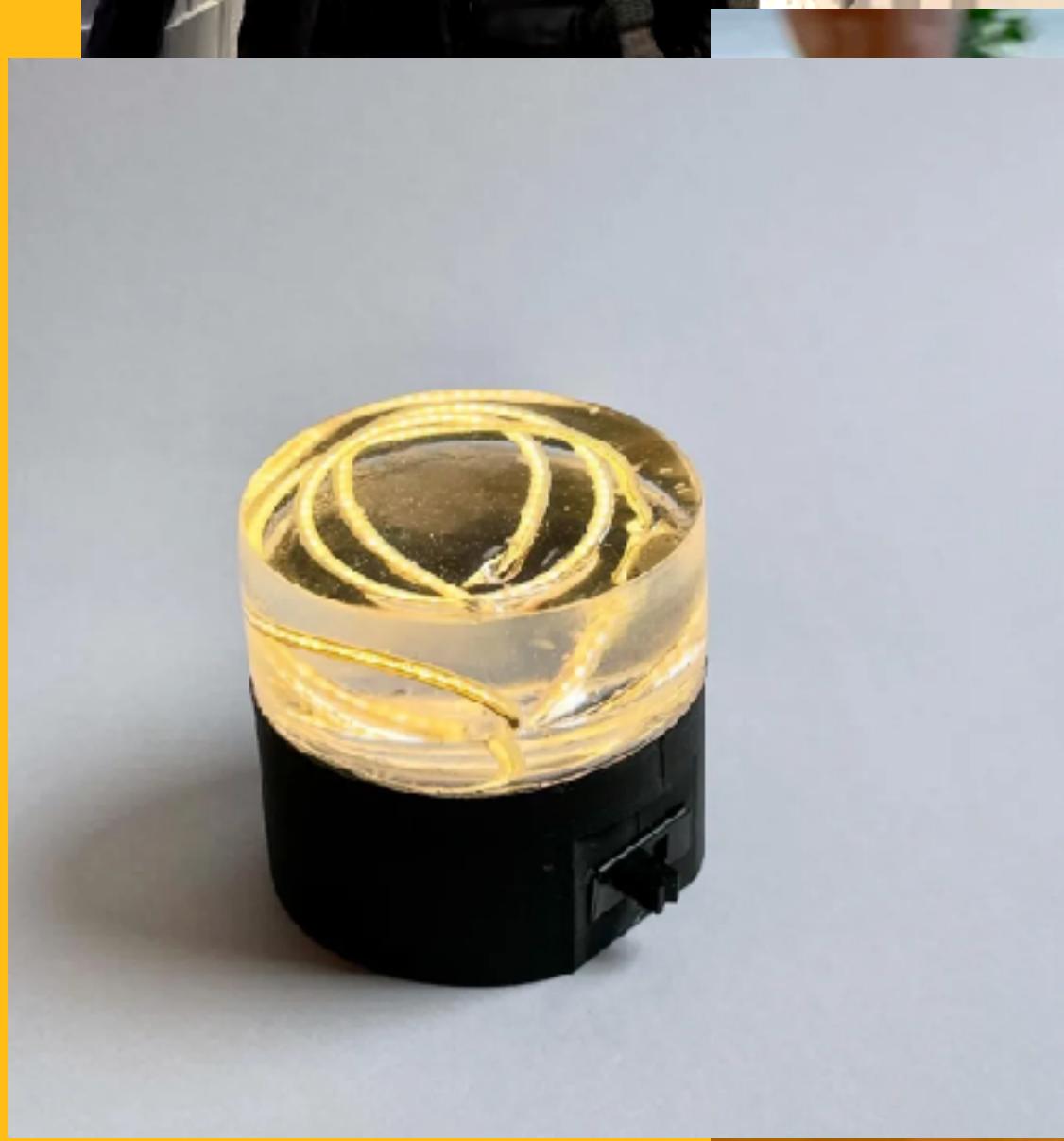
Also, introduce yourself
to your fellow students!

We'll be working with
each other.

~ leia s chang

i'm Leia

they/them
@leia.make



what you'll make



class overview

- intro to microcontrollers
- talking to your board
- adding peripherals
- the accelerometer
- the led matrix
- time to play

Hardware^①:

QTPY RP2040

LIS3DH accelerometer

8x8 bicolor LED matrix

The Don'ts

- Don't put your powered circuits on metal!
- Don't force a plug into a socket
- Don't struggle alone; help each other out!

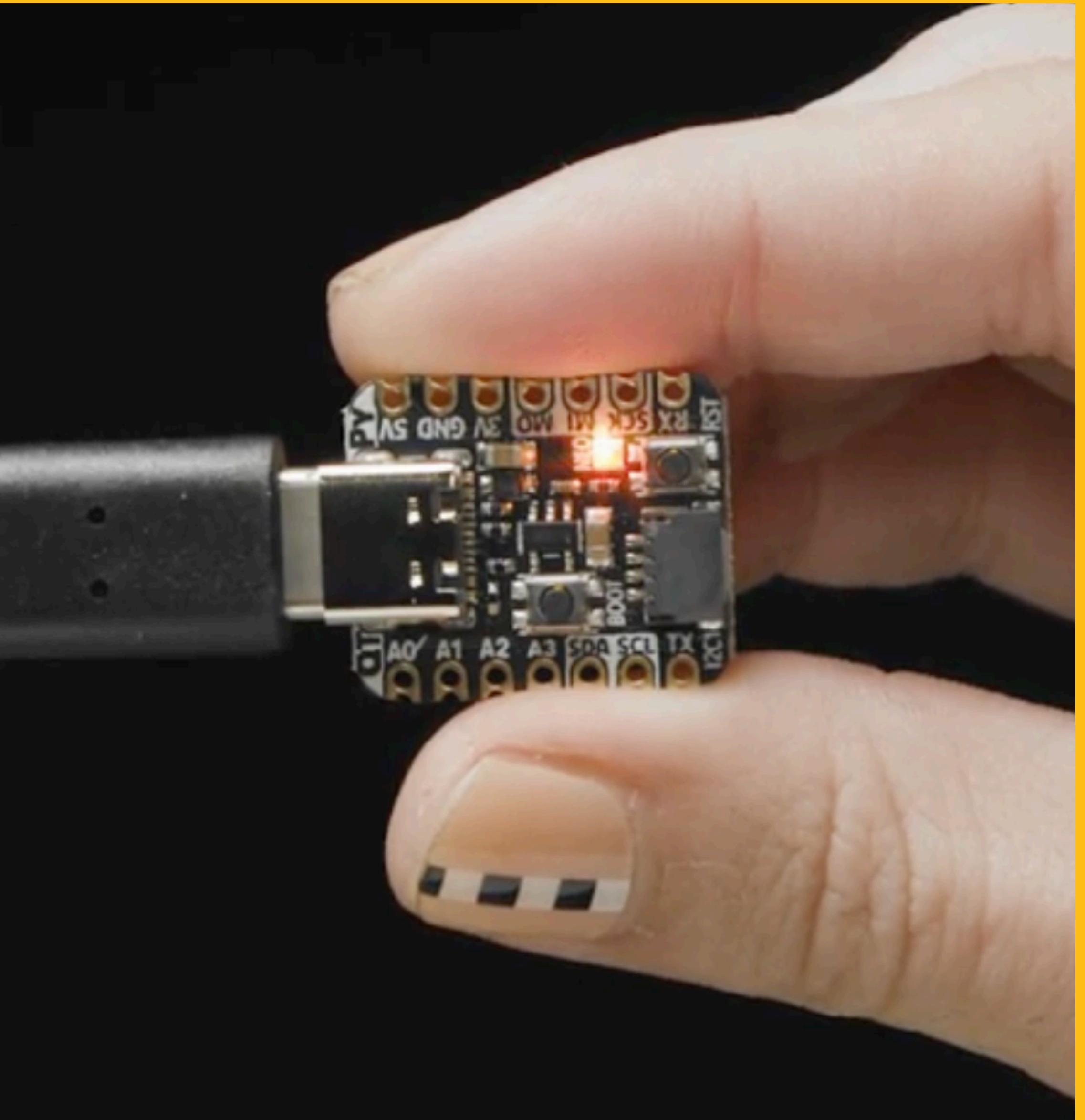
Shit happens ... static electricity and shorted circuits can kill a board.

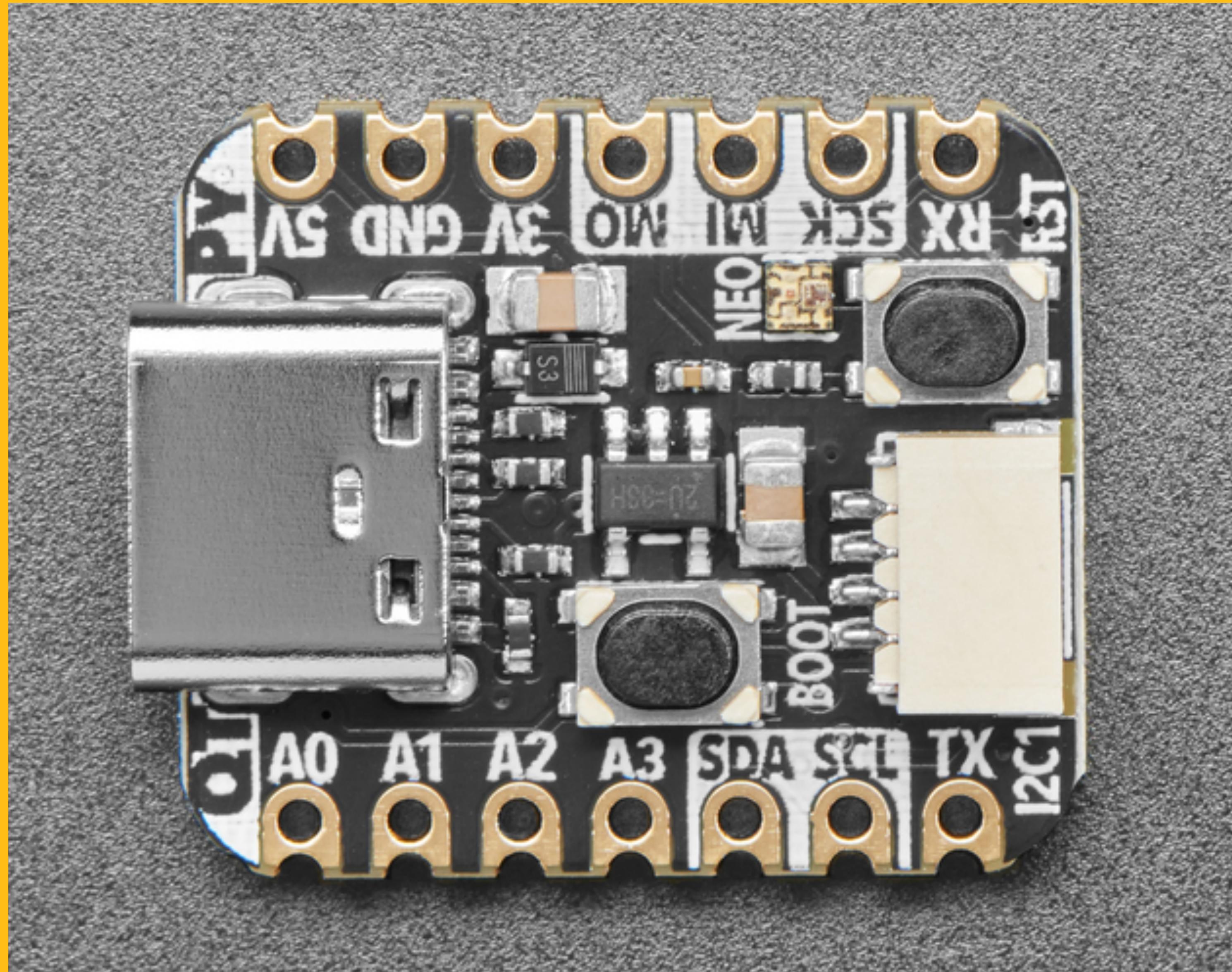
QTPy RP2040

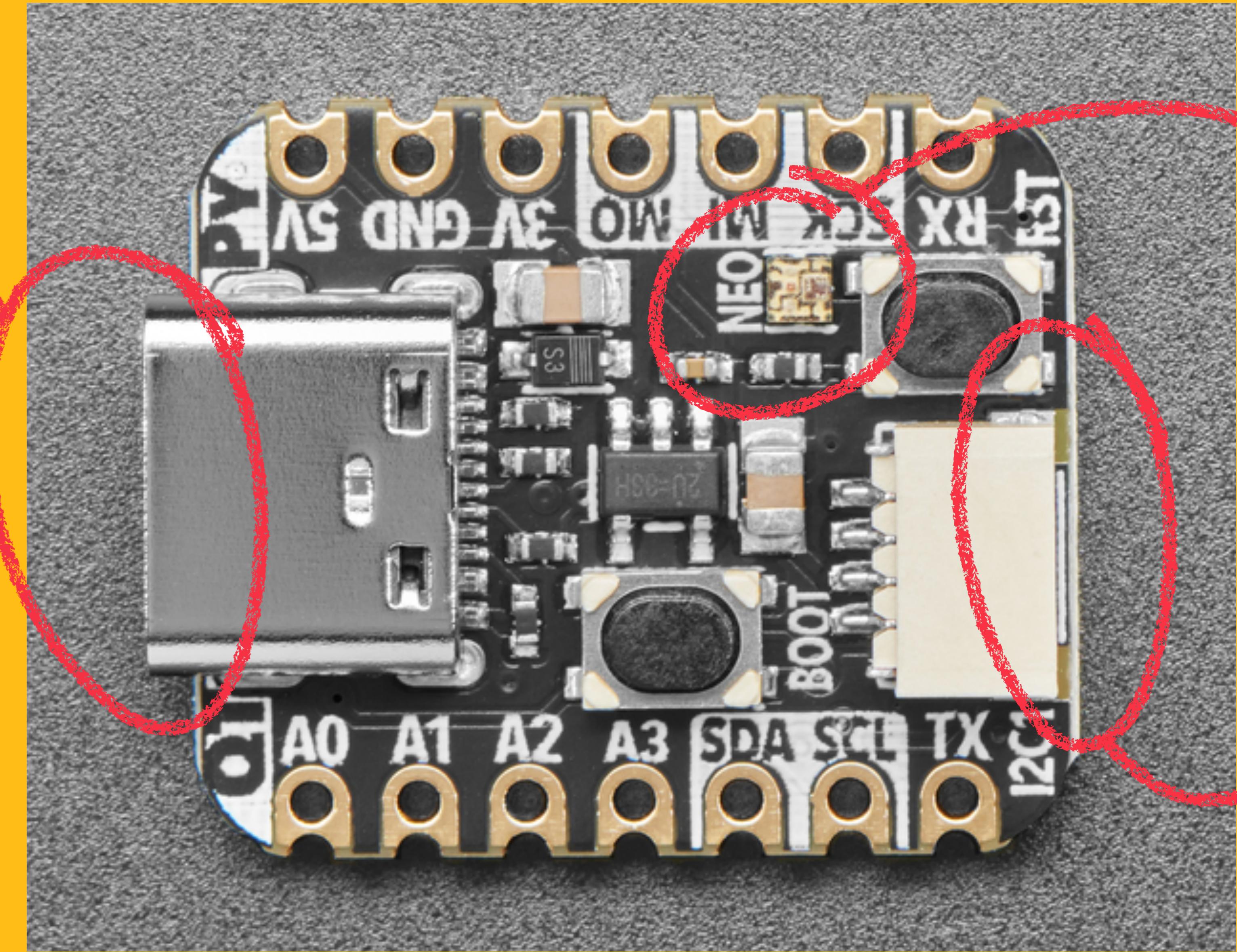
your microcontroller

- This is what's gonna hold our code and talk to all the other stuff
- QTPy is the form factor
- RP2040 is the chip/brains

“The Board”







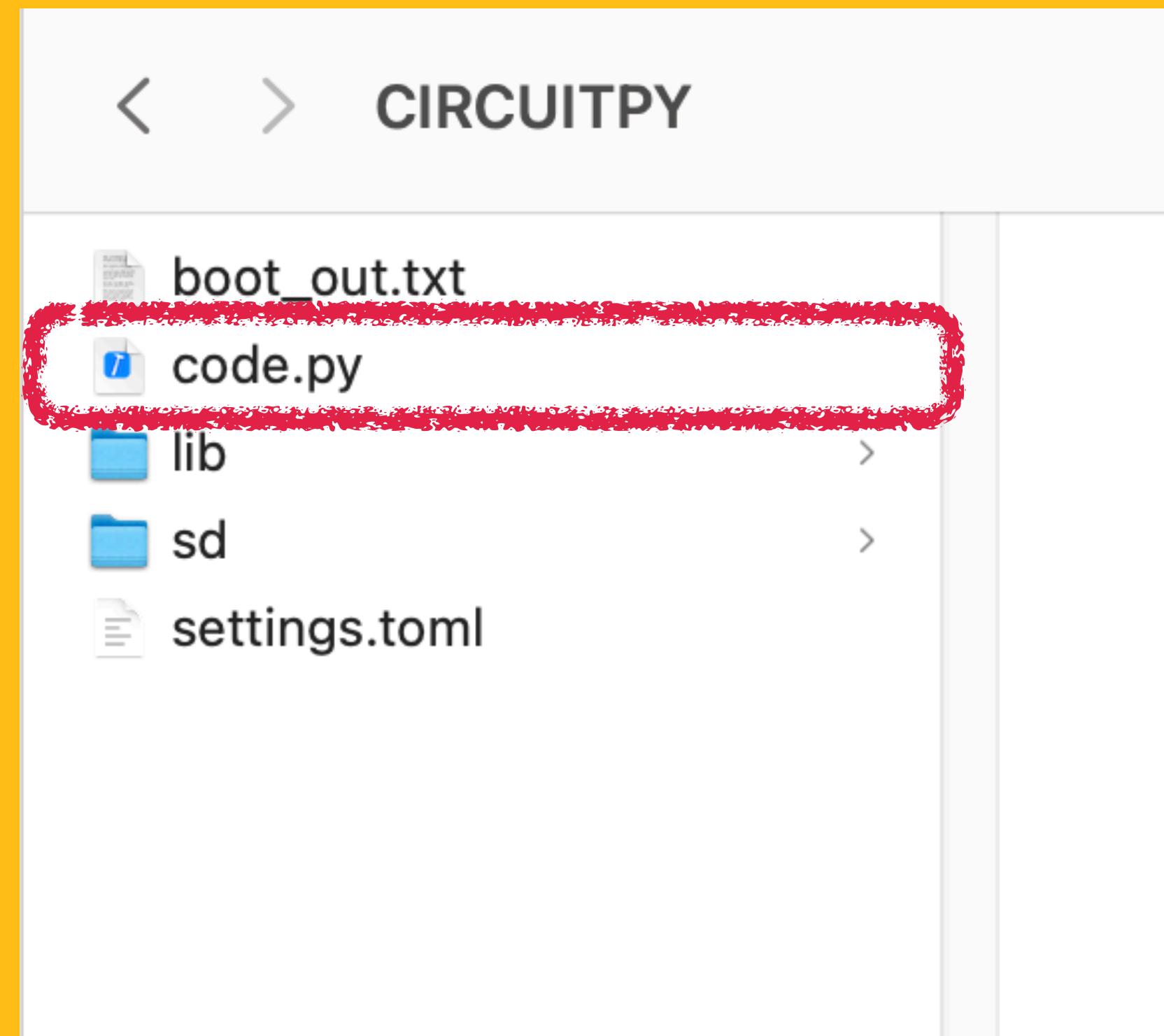
LED

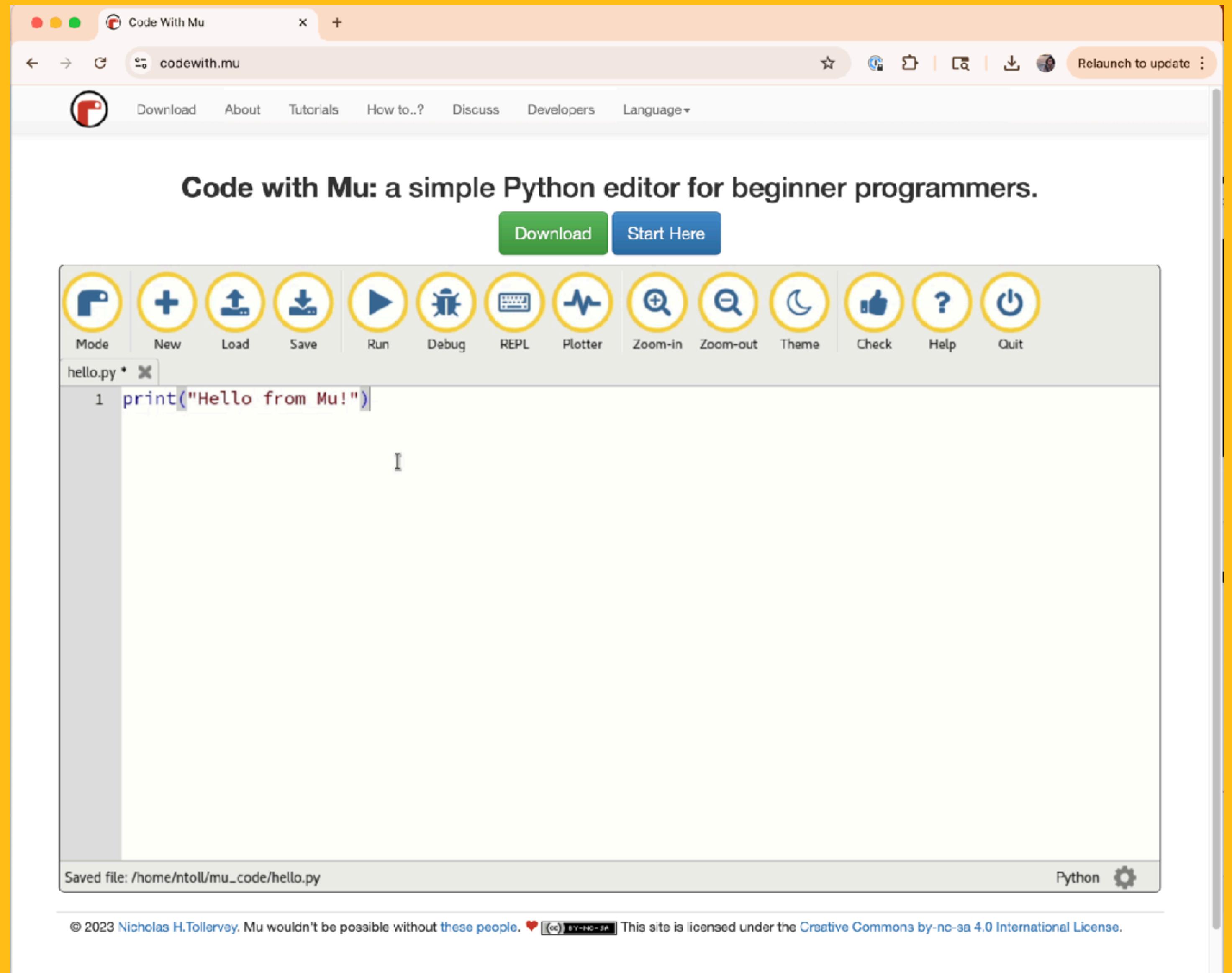
STEMMA
QWIIC
CONNECTOR

Keep in mind ...

- Code lives in **code.py**

1. Plug in your microcontroller
2. Open it in your finder/file explorer



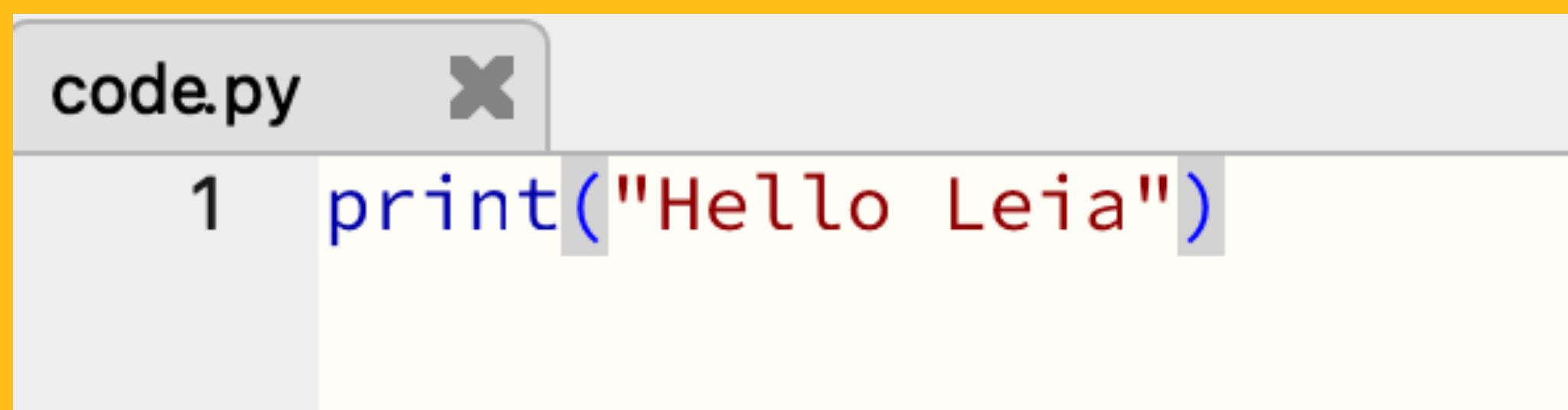


Let's Open Mu⁰²

<https://codewith.mu/en/>

Find a partner or a trio.

Get your board to say “Hello” to your partner by updating the text with their name.



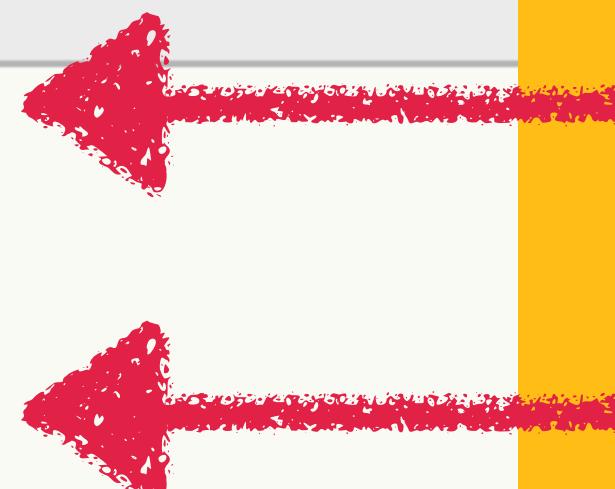
```
code.py
1 print("Hello Leia")
```

a little bit about CircuitPython

- runs when you save
- code lives in code.py
- formatting matters

more code 01

```
code.py ✘  
1 import time  
2  
3 while True:  
4     print("Hello")  
5     time.sleep(1)  
6  
7 print("I never print!")
```



Keep in mind ...

- Code lives in **code.py**
- Open Serial to read from your microcontroller
- Formatting matters!

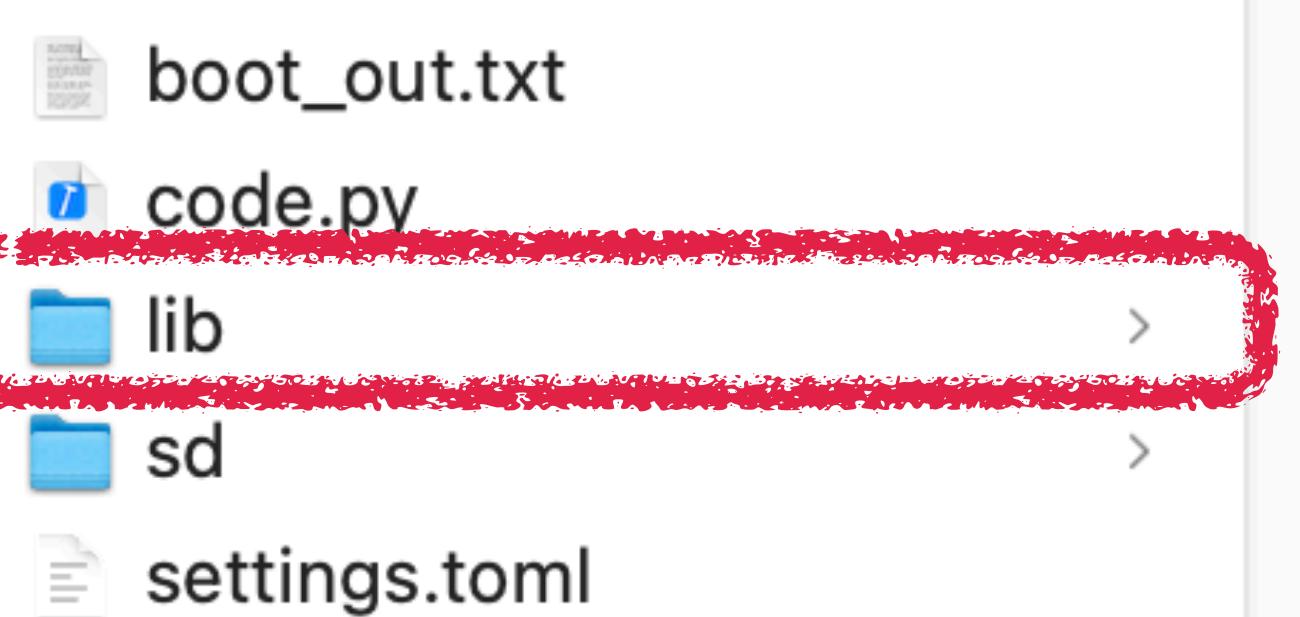
- copy the code
- paste into Mu, replacing everything in code.py
- save code.py to run
- try changing time.sleep()

more code 02

```
1 import time
2 import board
3 import neopixel
4
5 pixels = neopixel.NeoPixel(board.NEOPIXEL, 1)
6
7 while True:
8     pixels.fill((255, 0, 0))
9     time.sleep(0.5)
10    pixels.fill((0, 0, 0))
11    time.sleep(0.5)
```



CIRCUITPY



Bundles

Bundle for Version 9.x

This bundle is built for use with CircuitPython 9.x.x. If you are using a microcontroller that supports the CircuitPython 9.x.x library format changed as of CircuitPython 9: 8.x libraries are *not* compatible.

[adafruit-circuitpython-bundle-9.x-mpy-20250907.zip](#)

Bundle for Version 10.x

This bundle is built for use with CircuitPython 10.x.x. If you are using a microcontroller that supports the CircuitPython 10.x.x library format did not change as of CircuitPython 10: 9.x libraries are compatible.

[adafruit-circuitpython-bundle-10.x-mpy-20250907.zip](#)

<https://circuitpython.org/libraries>

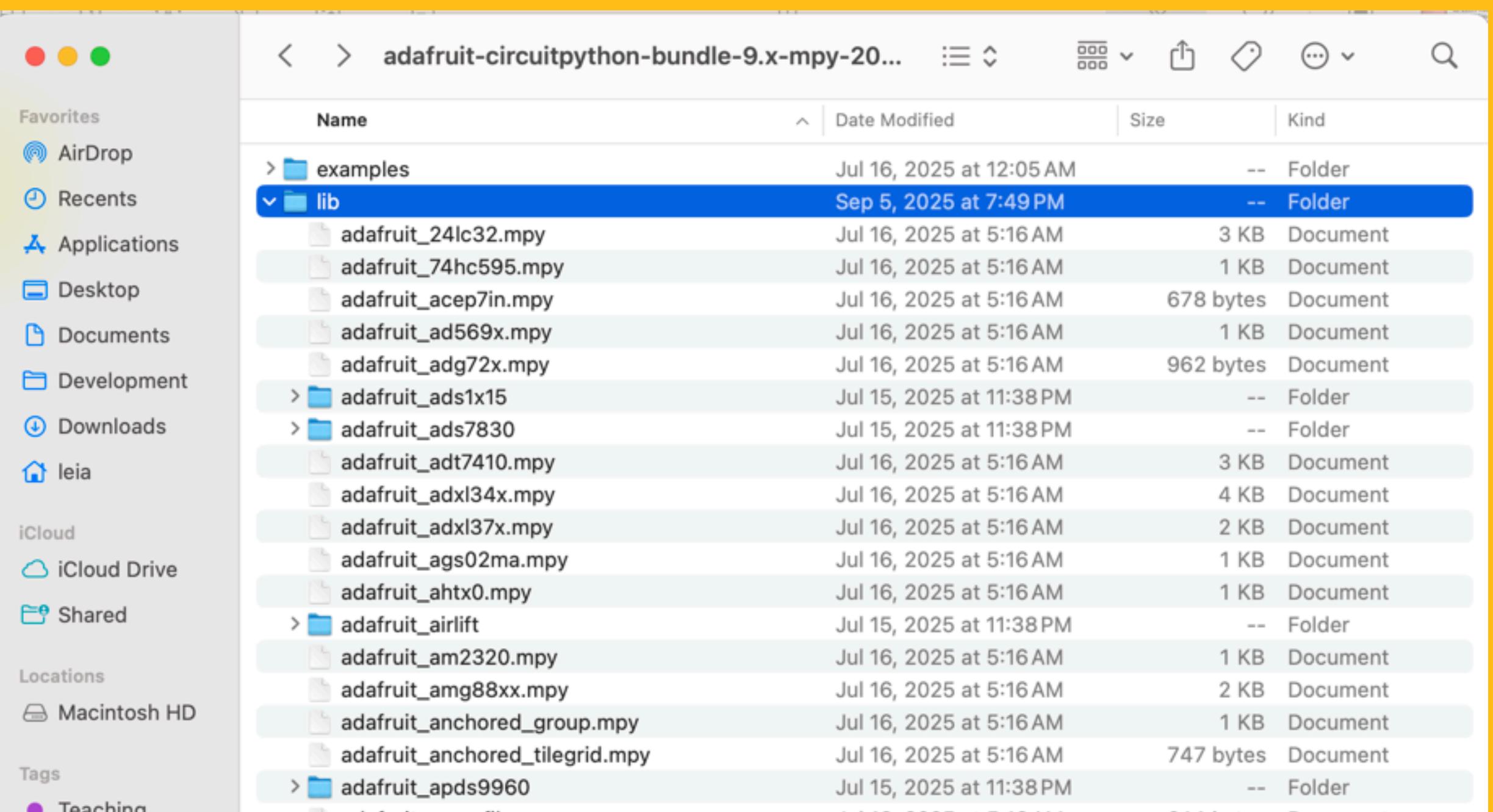
Keep in mind ...

- Code lives in **code.py**
- Open Serial to read from your microcontroller
- Formatting matters!
- Make sure you have your libraries

The .mpy

. The .mpy

libraries



adafruit_pixelbuf.mpy
neopixel.mpy

```
1 import time  
2  
3 while True:  
4     print("Hello!")  
5     time.sleep(0.1)
```

adafruit_pixelbuf.mpy
neopixel.mpy

Keep in mind ...

- Code lives in **code.py**
- Open Serial to read from your microcontroller
- Formatting matters!
- Make sure you have your libraries

```
1 import time  
2 import board  
3 import neopixel  
4  
5 pixels = neopixel.NeoPixel(board.NEOPIXEL, 1)  
6  
7 while True:  
8     pixels.fill((255, 0, 0))  
9     time.sleep(0.5)  
10    pixels.fill((0, 0, 0))  
11    time.sleep(0.5)
```

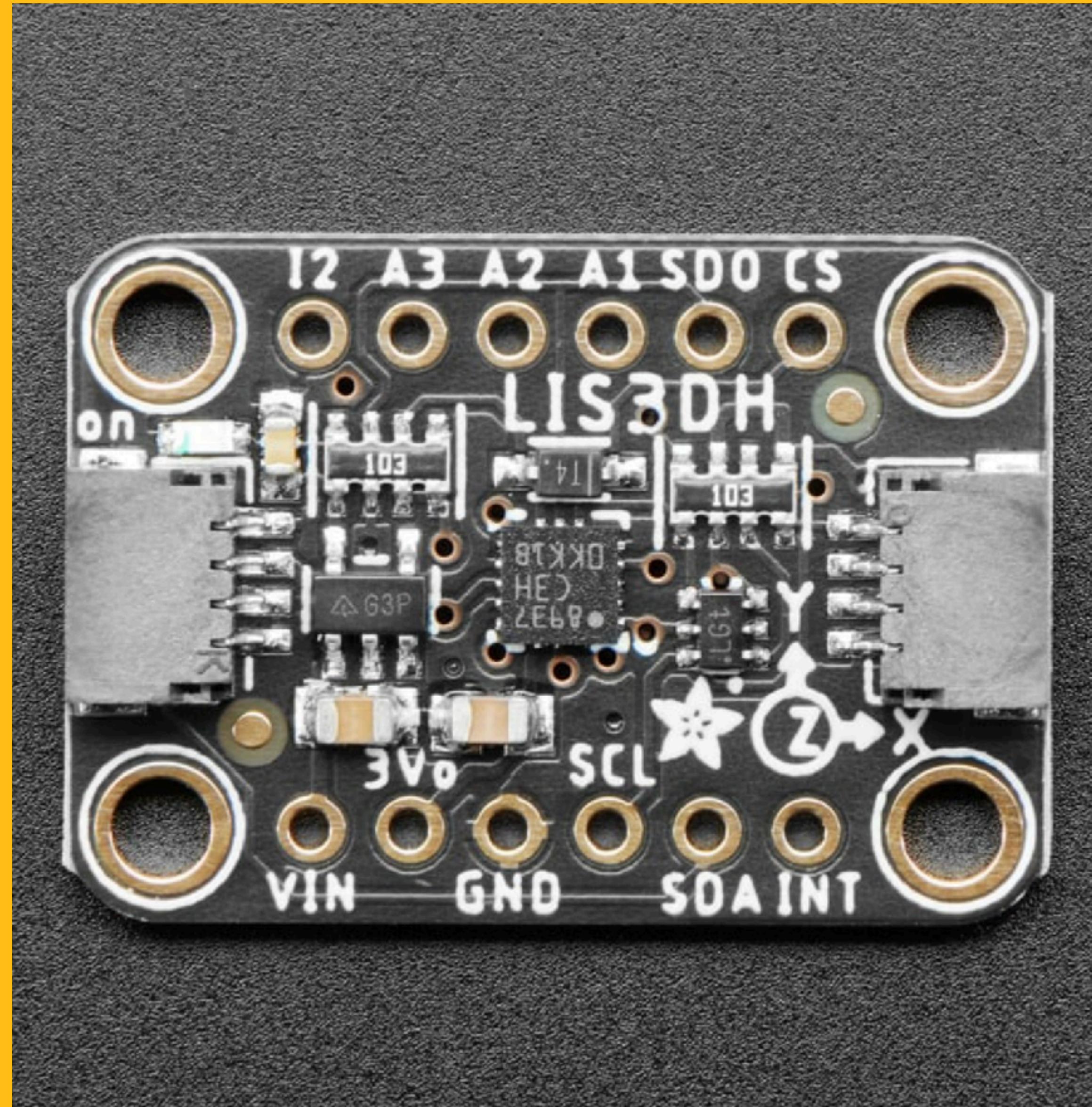
play around

Some challenges:

- Get your microcontroller to say your name or recite a poem
- Play around with the Neopixel; can you make it show your favorite color? Can you make it display a rainbow?
- Can you make it print and change colors at the same time?

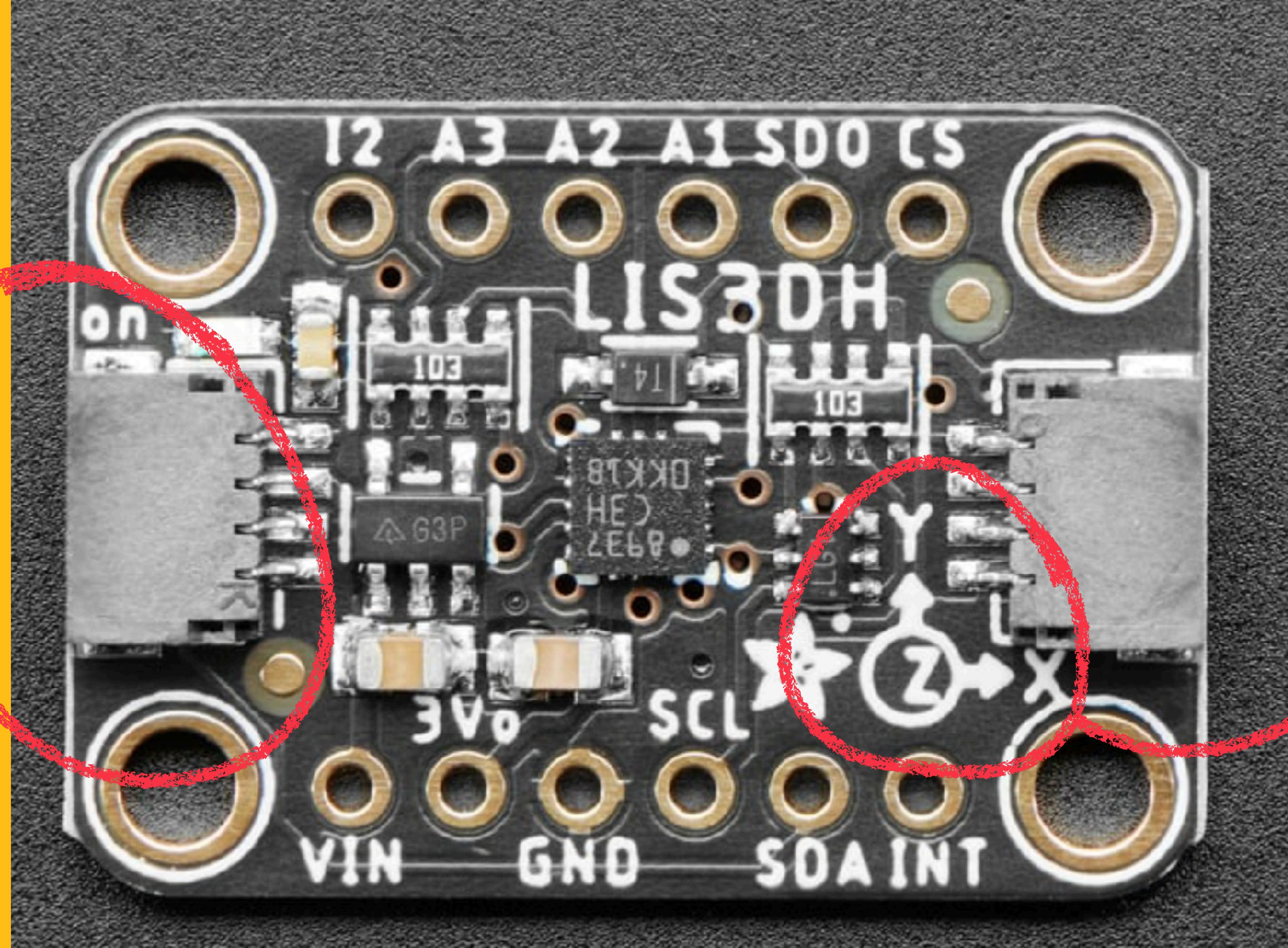
LIS3DH Accelerometer

- We need the [adafruit_lis3dh.mpy](#) library



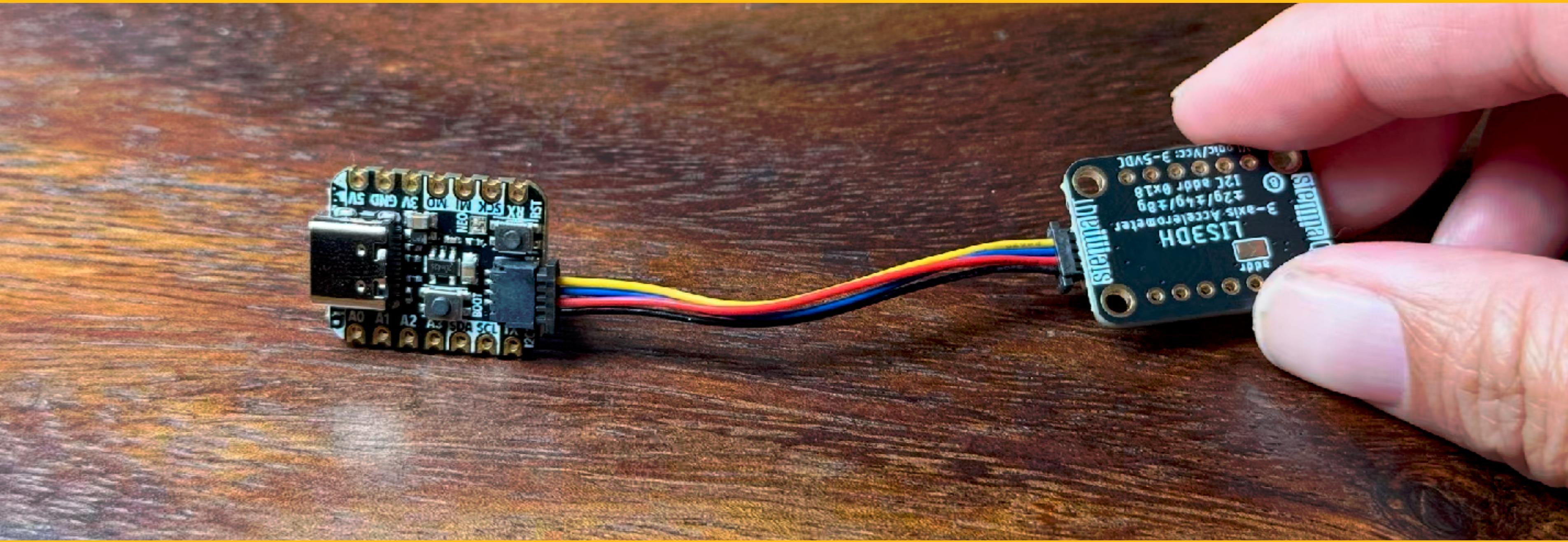
adafruit_lis3dh.mpy library

QWIIC



AXES

adafruit_lis3dh.mpy library



accelerometer code

```
1 import board
2 import adafruit_lis3dh
3 import time
4
5 i2c = board.STEMMA_I2C() # For using the built-in STEMMA QT connector on a microcontroller
6 lis3dh = adafruit_lis3dh.LIS3DH_I2C(i2c)
7 lis3dh.range = adafruit_lis3dh.RANGE_2_G
8
9 # Loop forever printing accelerometer values
10 while True:
11     # Read accelerometer values (in m / s ^ 2). Returns a 3-tuple of x, y,
12     # z axis values. We divide them by 9.806 (STANDARD_GRAVITY) to convert to Gs.
13     x, y, z = (value / adafruit_lis3dh.STANDARD_GRAVITY for value in lis3dh.acceleration)
14     print(f"x = {x:.3f} G, y = {y:.3f} G, z = {z:.3f} G")
15
16     time.sleep(0.1)
```

[adafruit_lis3dh.mpy](#) library

Mu 1.2.0

Mode New Load Save Serial Plotter Zoom-in Zoom-out T

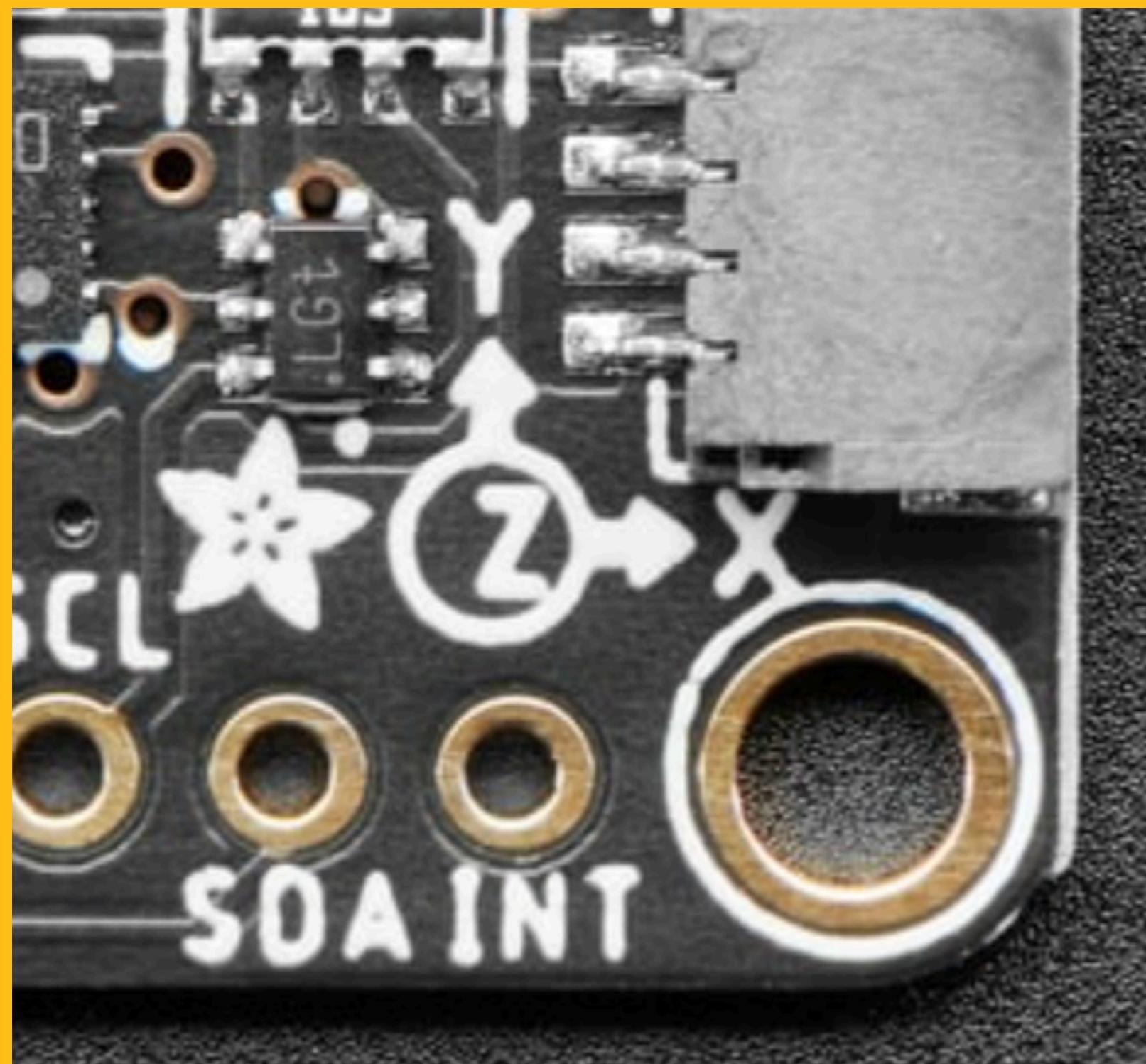
code.py X

```
2 import adafruit_lis3dh
3 import time
4
5 from adafruit_ht16k33.matrix import Matrix8x8x2
6
7 i2c = board.STEMMA_I2C()
8 matrix = Matrix8x8x2(i2c)
9 lis3dh = adafruit_lis3dh.LIS3DH_I2C(i2c)
10
11 matrix[0, 0] = matrix.LED_GREEN
```

CircuitPython REPL

```
x = -0.170 G, y = 0.228 G, z = -0.916 G
x = -0.168 G, y = 0.232 G, z = -0.904 G
x = -0.169 G, y = 0.229 G, z = -0.910 G
x = -0.168 G, y = 0.234 G, z = -0.914 G
x = -0.151 G, y = 0.224 G, z = -0.907 G
x = -0.167 G, y = 0.223 G, z = -0.913 G
x = -0.170 G, y = 0.229 G, z = -0.904 G
x = -0.166 G, y = 0.232 G, z = -0.890 G
x = -0.167 G, y = 0.232 G, z = -0.881 G
x = -0.172 G, y = 0.229 G, z = -0.935 G
x = -0.171 G, y = 0.230 G, z = -0.906 G
x = -0.181 G, y = 0.226 G, z = -0.922 G
x = -0.170 G, y = 0.226 G, z = -0.857 G
x = -0.153 G, y = 0.225 G, z = -0.904 G
x = -0.172 G, y = 0.231 G, z = -0.905 G
x = -0.186 G, y = 0.229 G, z = -0.902 G
x = -0.184 G, y = 0.219 G, z = -0.954 G
x = -0.169 G, y = 0.227 G, z = -0.906 G
```

accelerometer numbers



Keep in mind ...

- Code lives in **code.py**
- Open Serial to read from your microcontroller
- Formatting matters!
- Make sure you have your libraries

play around a little

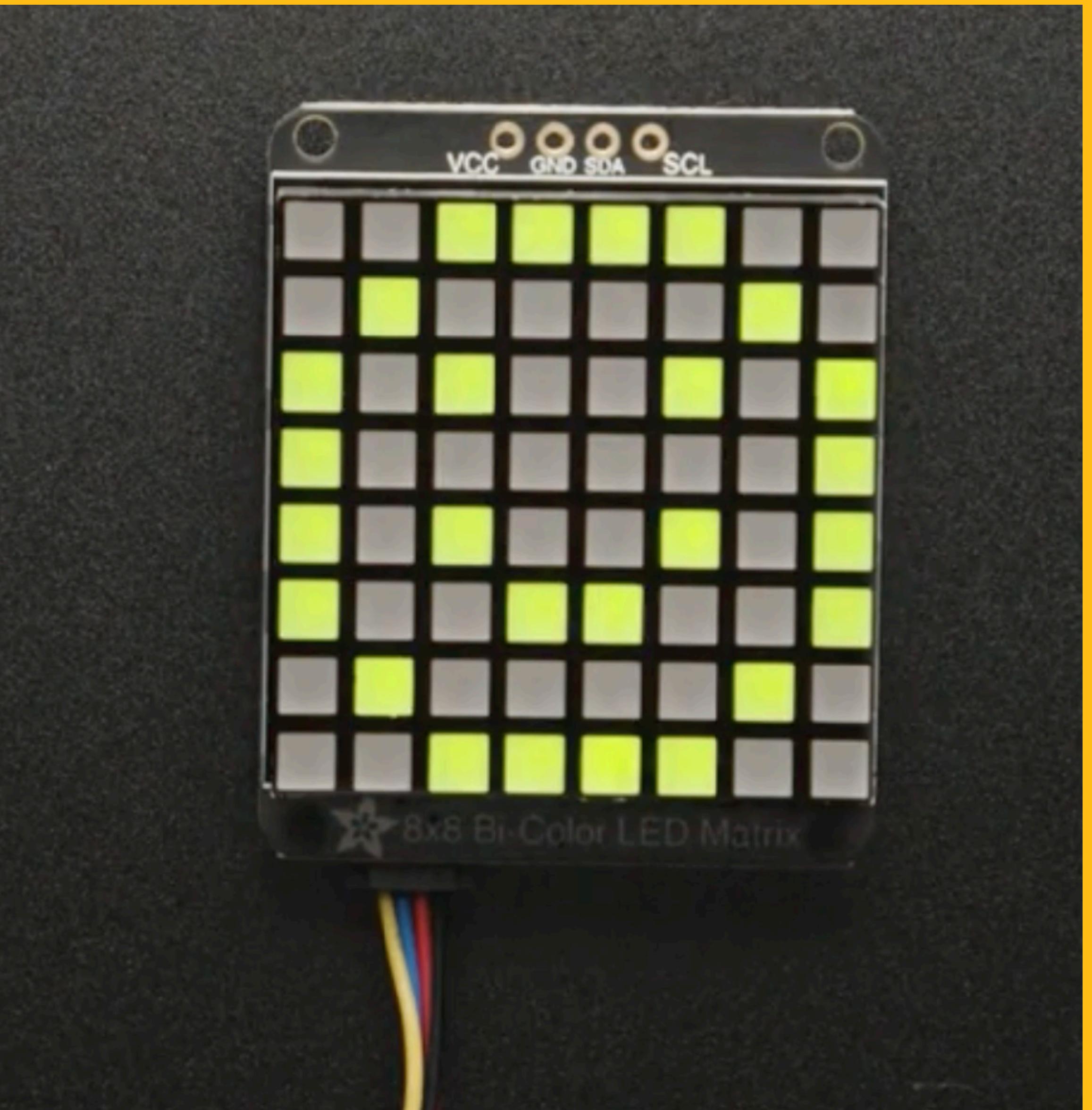
Play with the accelerometer, understand it more.

Some challenges:

- Can you control the Neopixel with the accelerometer?
- What about printing?

8x8 Bicolor LED Matrix

- 64 bi-color LEDs
- Can show red, green, and yellow
- Uses a coordinate system

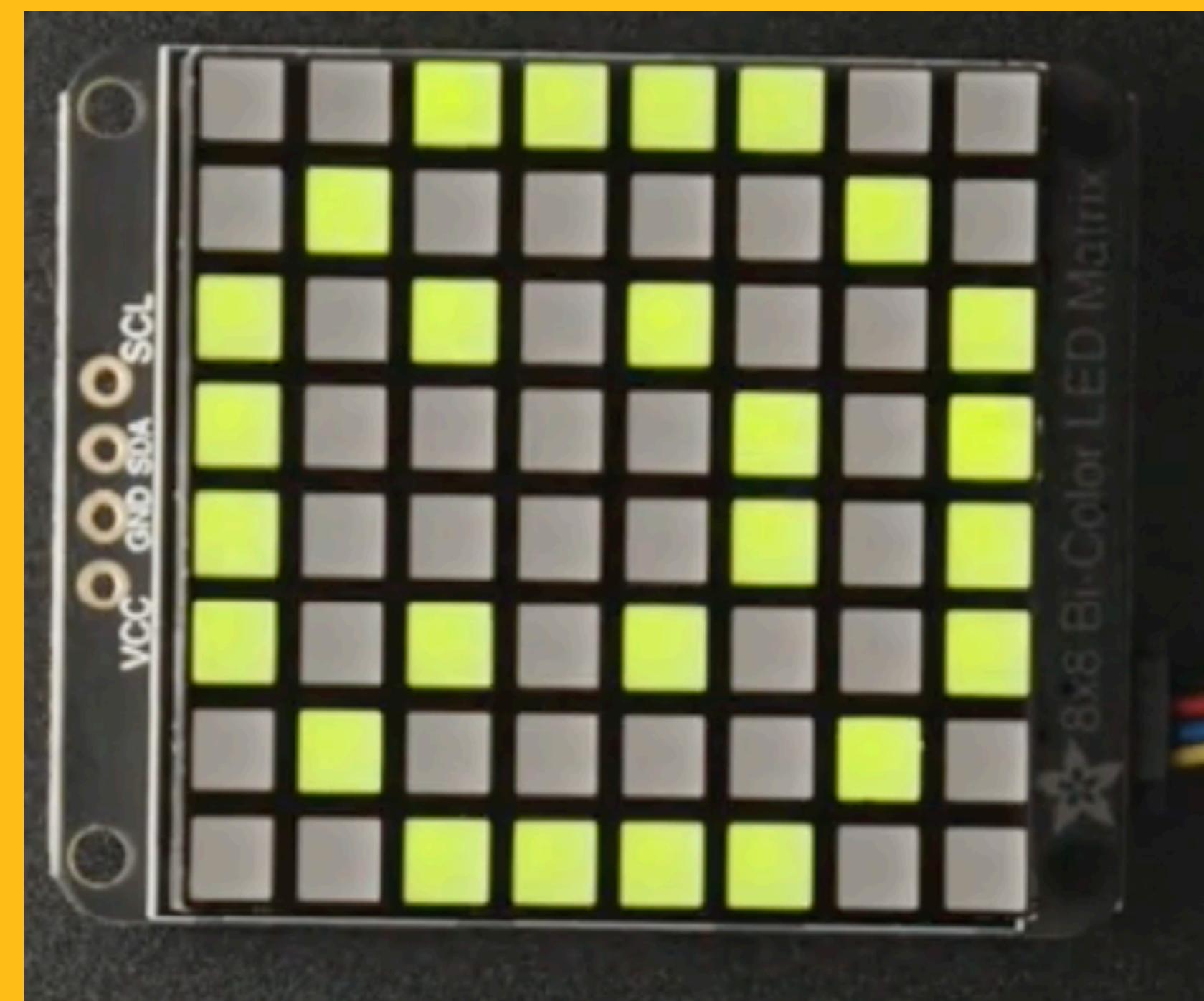


0 , 0

0 , 7

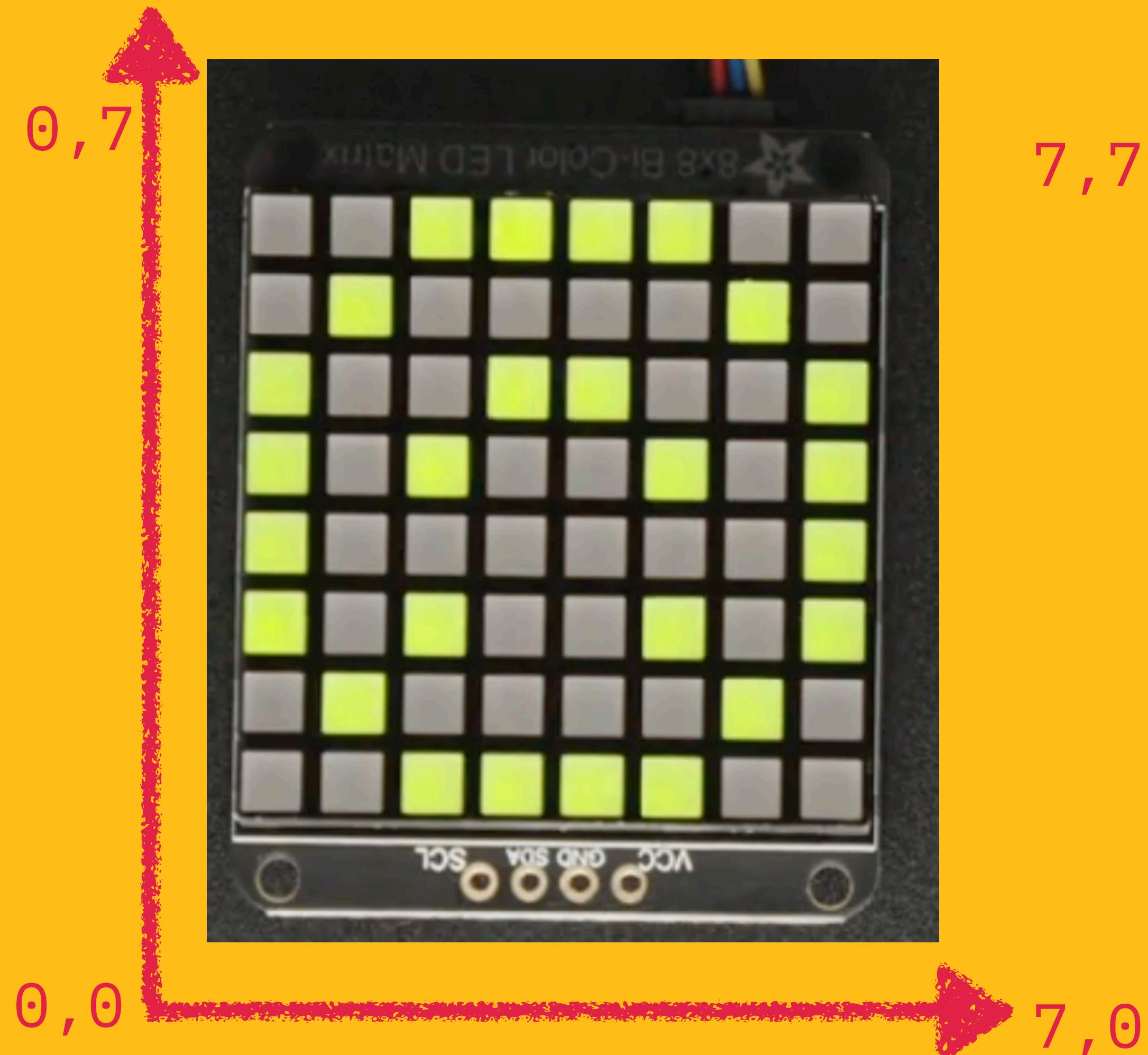
7 , 0

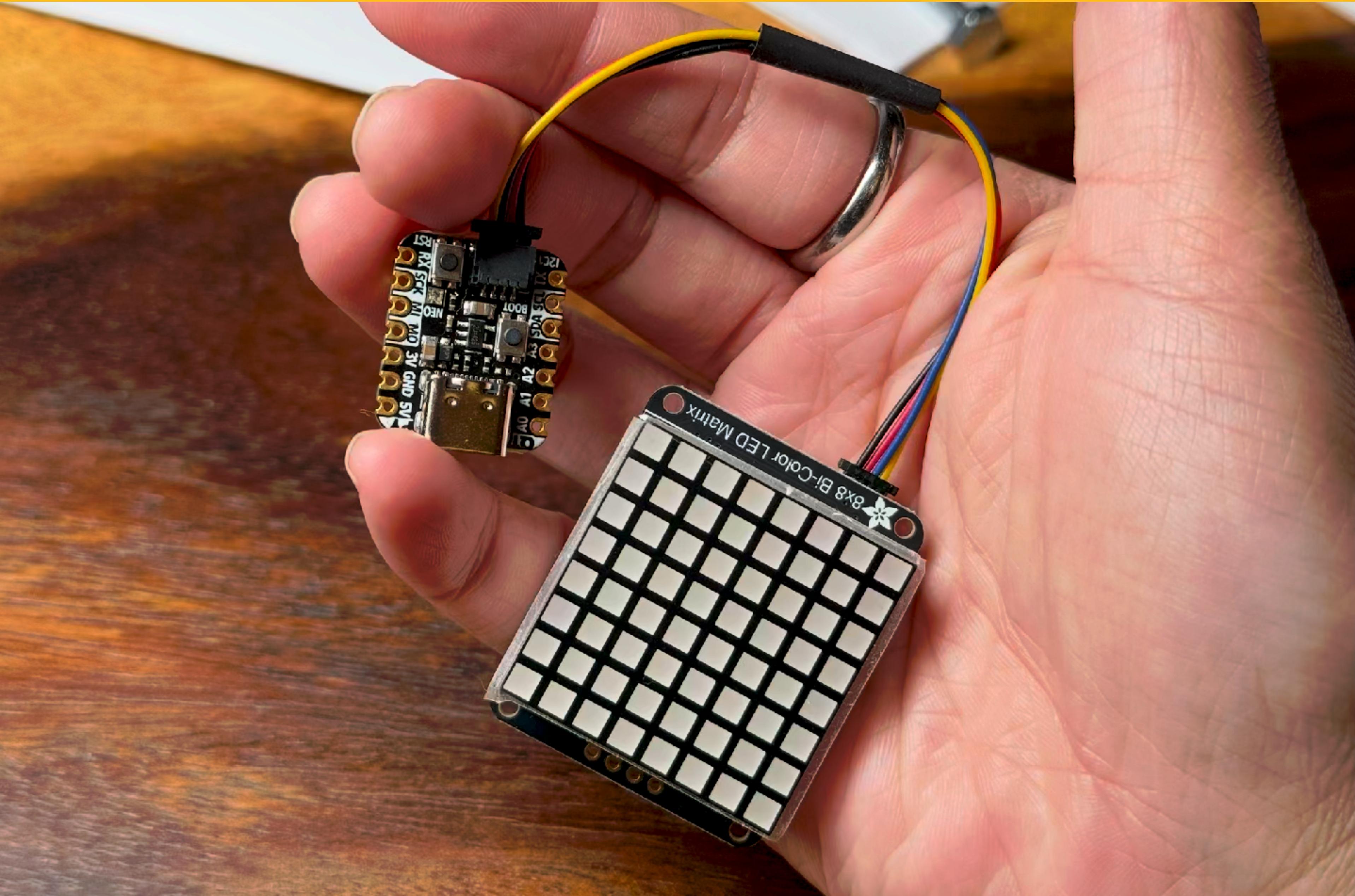
7 , 7



Keep in mind ...

- Code lives in **code.py**
- Open Serial to read from your microcontroller
- Formatting matters!
- Make sure you have your libraries
- Be careful with coordinates





8x8 matrix code

adafruit_ht16k33 << full folder!

```
1 import board
2 import time
3
4 from adafruit_ht16k33.matrix import Matrix8x8x2
5
6 i2c = board.STEMMA_I2C()
7 matrix = Matrix8x8x2(i2c)
8
9 matrix[0,0] = matrix.LED_GREEN
10 matrix[7,7] = matrix.LED_RED
11 # matrix.fill(matrix.LED_YELLOW)
12 |
```

matrix.LED_RED
matrix.LED_GREEN
matrix.LED_YELLOW
matrix.LED_OFF

8x8 matrix code

```
matrix.shift(1, 0, True)
```

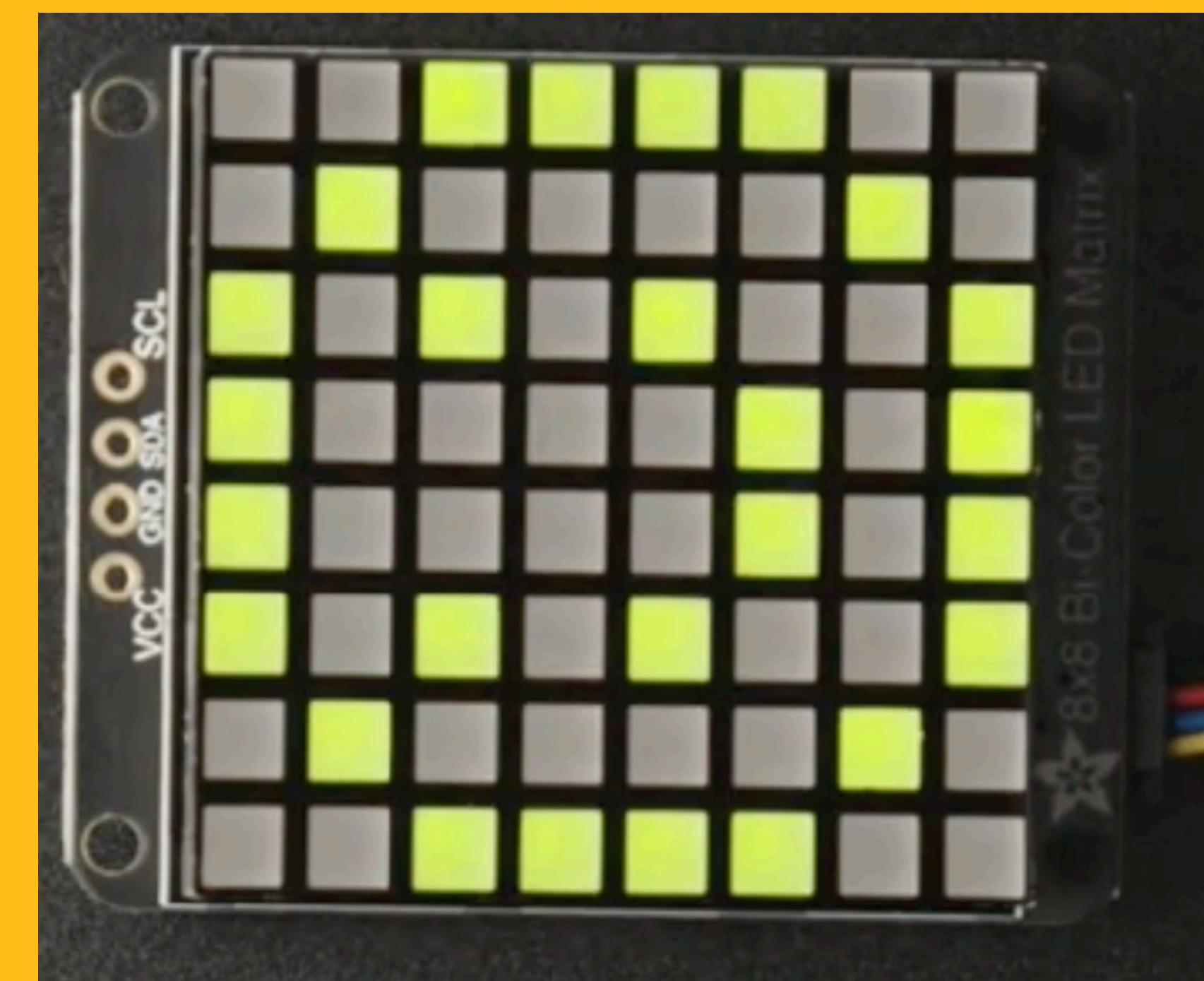
$(0, 0) \rightarrow (1, 0)$
 $(7, 0) \rightarrow (0, 0)$

0, 0

7, 0

0, 7

7, 7



adafruit_ht16k33 << full folder!

8x8 matrix code

`matrix.shift(1, 0, True)`

$(0, 0) \rightarrow (1, 0)$

$(7, 0) \rightarrow (0, 0)$

Use with caution⁰³:

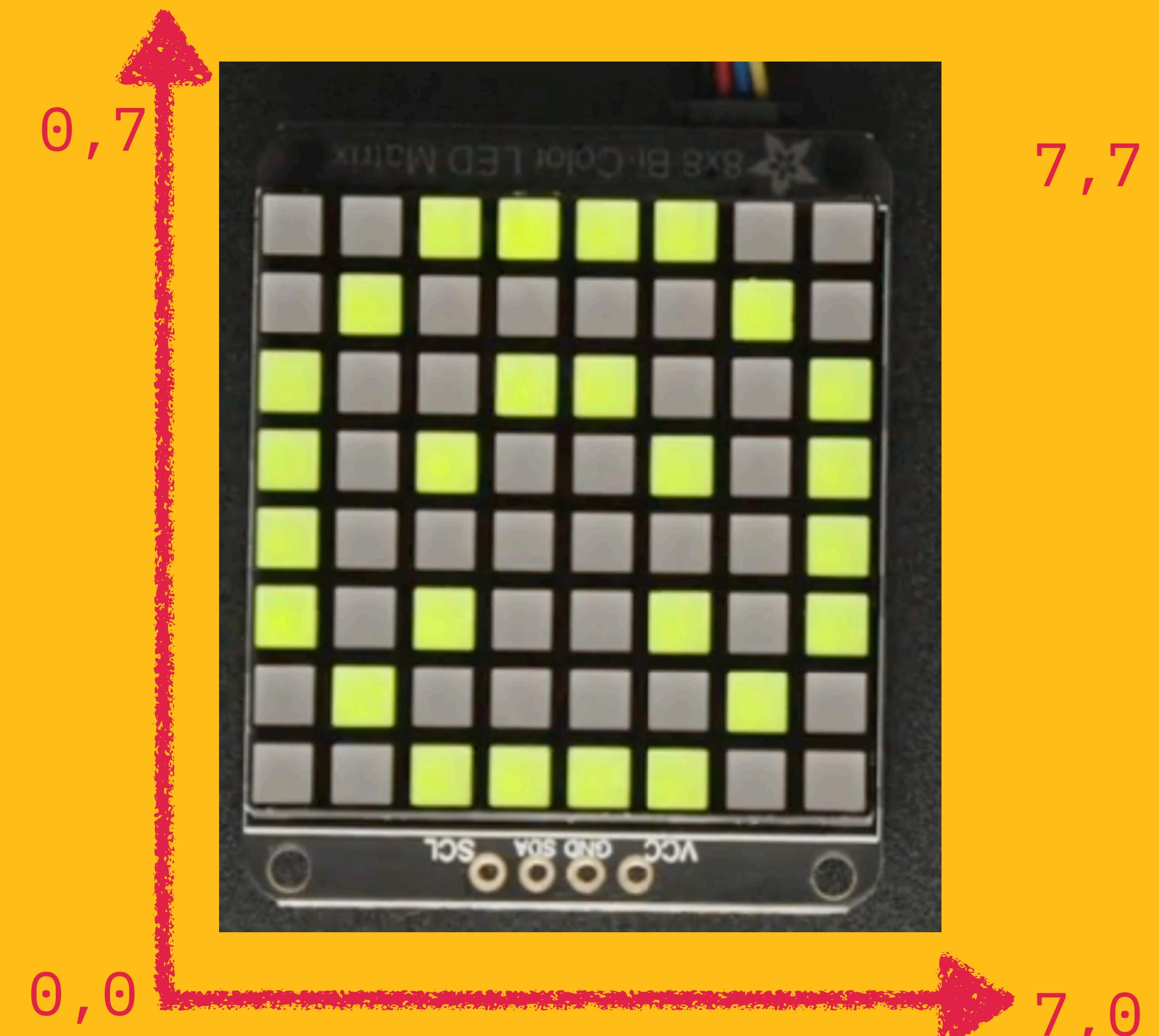
`matrix.shift_down(True)`

`matrix.shift_up(True)`

`matrix.shift_left(True)`

`matrix.shift_right(True)`

adafruit_ht16k33 << full folder!



play around a li

Just play with the Bicolor Matrix!

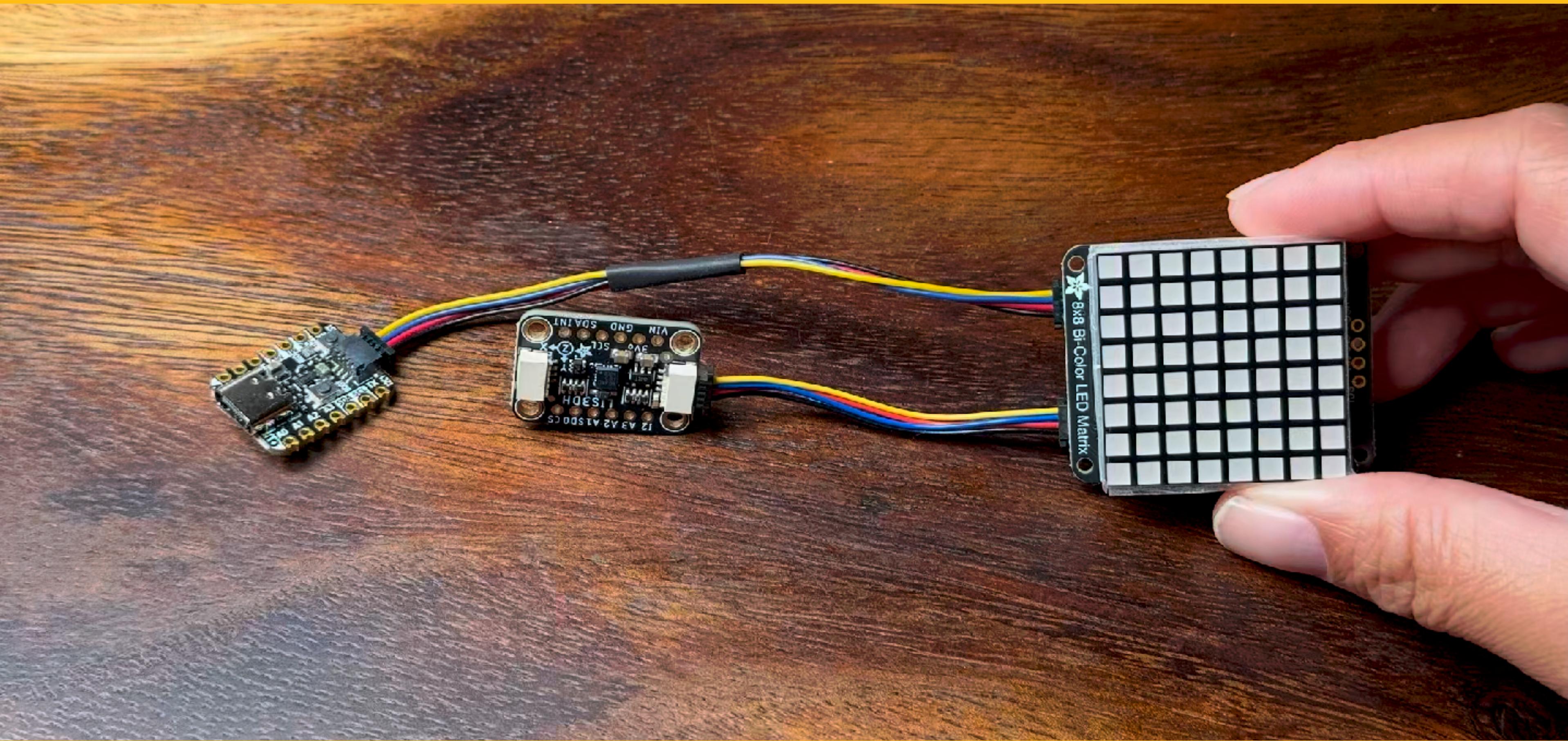
Can you:

- Make a line of color?
- A square? A rectangle?
- Move a single pixel around. What can you do with that?

Keep in mind ...

- Code lives in **code.py**
- Open Serial to read from your microcontroller
- Formatting matters!
- Make sure you have your libraries
- Be careful with coordinates

let's put it all
together



some of the code

```
1 import board
2 import adafruit_lis3dh
3 import time
4
5 from adafruit_ht16k33.matrix import Matrix8x8x2
6
7 i2c = board.STEMMA_I2C()
8 matrix = Matrix8x8x2(i2c)
9 lis3dh = adafruit_lis3dh.LIS3DH_I2C(i2c)
10
11 # Set range of accelerometer (can be RANGE_2_G, RANGE_4_G, RANGE_8_G or RANGE_16_G).
12 lis3dh.range = adafruit_lis3dh.RANGE_2_G
13
14 while True:
15     x, y, z = (value / adafruit_lis3dh.STANDARD_GRAVITY for value in lis3dh.acceleration)
16
17     # Put your code here!
18
19
20     time.sleep(0.1)
21
```



play around a li

Make something with the accelerometer and the LED matrix!

Can you:

- Make an X appear when more than a certain force is sensed?
- Show a light only if the object is moving?
- Make a dot “jump” if you tap it?

Keep in mind ...

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- Open Serial to read from your microcontroller
- Formatting matters!
- Make sure you have your libraries
- Be careful with coordinates

have fun!
@leia.make

01: all the hardware for this class was sourced from Adafruit.

02: eagle eyed viewers may notice that mu has been archived and is no longer maintained. unfortunately for us, this happened two weeks before the workshop! it's still the suggested editor from Adafruit, and this will work for now, but know that you can also edit your code with any other text or code editor. code.circuitpython.org will also work.

03: i find using shift_down, shift_up, etc to be unintuitive and limiting. don't let the library's definition of "down" limit what you imagine!

You can find all of the code, and other resources here: https://github.com/leils/workshop-resources/tree/main/micromovement_ga2025