## **Universite Jean Monnet**

# **Optimization and Operational Research**

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# **Constrained optimization**

**Practical Session Report** 

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## Objective:

In Optimization lab session the goal was to learn to formulate (simplified) real-world problems as optimization problems and use the software AMPL to solve them.

## **Constrained optimization**

In mathematical optimization, constrained optimization (in some contexts called constraint optimization) is the process of optimizing an objective function with respect to some variables in the presence of constraints on those variables. The objective function is either a cost function or energy function which is to be minimized, or a reward function or utility function, which is to be maximized. Constraints can be either hard constraints which set conditions for the variables that are required to be satisfied, or soft constraints which have some variable values that are penalized in the objective function if, and based on the extent that, the conditions on the variables are not satisfied.

## 1 Using AMPL

## 1.1 The AMPL program

Below is defined some command line code that is used for this software and our practical session.

**Command:** option solver logo

Choosing logo solver

LOQO is a powerful solver for smooth constrained optimization problems, based on interior-point method applied to a sequence of quadratic approximations. For convex problems, LOQO finds a globally optimal solution; otherwise, it iterates from the given starting point to find a locally optimal solution.

**Command:** model problem.mod;

Load the optimization file which was created with variables and the minimization function.

Command: solve:

Solver the minimize profit problem based on the loqo solver and displays the optimal solution of the problem.

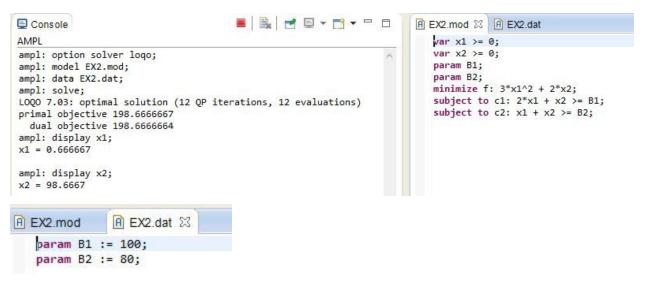
Command: display x1;

To display the value of x1 which was obtained by solving the minimum profit using the Loqo solver.

<sup>1</sup> https://en.wikipedia.org/wiki/Constrained\_optimization

## 1.2 Syntax for model and data files

Based on exercise of course slides (some examples of syntax), we implemented one example for using command **model** and **data** and learn how to use them.



In this example, on separate database in defined (EX2.dat) and there is no need to define value for B1 and B2 in model, just we call the command (data EX2.dat) to use values.

## 2 Unconstrained optimization

We start with some simple examples of optimization without any constrained and limitation for the values of variables.

**2.1** minimize profit:  $4*x1*x1 + 7*(x2 - 4)^2 - 3*x1 + 4 * x2$ ;

```
Console
                                                                  ₱ problem2-1.mod 🖾
AMPL
                                                                     var x1 >= 0;
ampl: option solve LOQO;
                                                                     var x2 >= 0;
ampl: model problem2-1.mod;
                                                                     minimize f: 4*(x1)^2 + 7*(x2-4)^2 - 3*x1 + 4*x2;
ampl: solve;
LOQO 7.03: optimal solution (9 QP iterations, 9 evaluations)
primal objective 14.86607143
 dual objective 14.86607113
ampl: display x1;
x1 = 0.375
ampl: display x2;
```

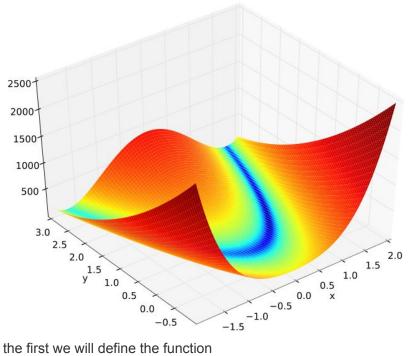
The minimum optimal value of the function is to be 14.86607 and the result is correct as we solved it by hand.

## **2.2** minimize profit: $(1-x1)^2 + 100*(x2-x1^2)^2$ ;

This is the **ROSENBROCK** function that is a non-convex function where

$$f(x,y) = (a-x)^2 + b(y-x^2)^2$$

Here a = 1, b = 100 and the minimum value of zero is at (1, 1).



At the first we will define the function

```
A problem2-1.mod
  var x1>=0;
  var x2>=0;
  minimize f: ((1-x1)^2)+ (100*(x2-(x1^2))^2)
```

and first answer based on initial state defined by solver is as below:

```
E Console

AMMPL

ampl: reset;
ampl: model problem2-2.mod;
ampl: solve;
LOQO 7.03: optimal solution (11 iterations, 11 evaluations)
primal objective 3.266397081e-15
dual objective -2.509932593e-09
ampl: display x1;
x1 = 1

ampl: display x2;
x2 = 1
```

When changing the initial value for x1=2 and x2=2, the answer is as below:

```
Console
                                    AMPL
ampl: reset;
ampl: option solve LOQO;
ampl: model problem2-2.mod;
ampl: let x1 := 2;
ampl: let x2 := 2;
ampl: solve;
LOQO 7.03: optimal solution (29 iterations, 36 evaluations)
primal objective 8.53709544e-16
 dual objective 8.537091411e-16
ampl: display x1;
x1 = 1
ampl: display x2;
x2 = 1
```

We tried for different initial values as defined in table below. Optimal numbers for x1 and x2 after minimizing function and finding optimal solution are 1, as you can see in the above graph, the minimum value for function F is achieved by x1=x2=1, so for every different initial value we get always the optimal minimum.

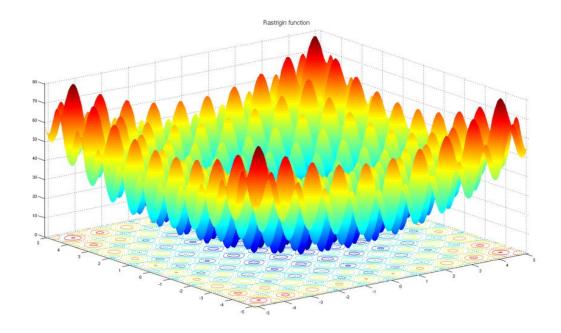
Initial x1	Initial x2	#iterations	Optimal x1	Optimal x2
By solver(0)	By solve (0)	11	1	1
2	2	29	1	1
0.5	0.5	17	1	1

## **2.3 minimize profit:** $(10 + x1^2 + x2^2) - 10*(\cos(2*pi*x1) + \cos(2*pi*x2));$

the **Rastrigin function** is a non-convex function used as a performance test problem for optimization algorithms. As you can see in the graph, finding the minimum of this function is difficult problem due to its large search space and its large number of local minima. Function is like below:

$$f(\mathbf{x}) = An + \sum_{i=1}^n \left[ x_i^2 - A\cos(2\pi x_i) 
ight]$$

Where here A=10 and n=1.



Here at the first we defined our function.

```
    problem2-3.mod 
    var x1 >= 0;
    var x2 >= 0;
    param pi := 3.14159;

    minimize f: (10 + x1^2 + x2^2) - 10*(cos(2*pi*x1) + cos(2*pi*x2));
```

In this step we run the solver without choosing initial value for x1 and x2.

```
Console

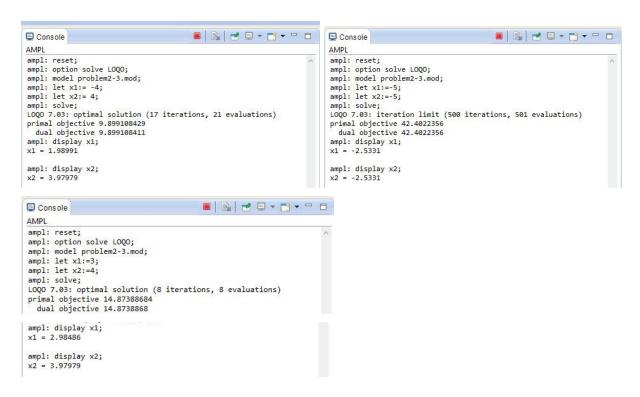
AMPL

ampl: reset;
ampl: option solve LOQO;
ampl: model problem2-3.mod;
ampl: solve;
LOQO 7.03: optimal solution (1 iterations, 1 evaluations)
primal objective -10
dual objective -10
ampl: display x1;
x1 = 0

ampl: display x2;
x2 = 0
```

In the second step we define different values for x1 and x2.

Initial x1	Initial x2	#iterations	Optimal x1	Optimal x2
By solver(0)	By solve (0)	1	0	0
-5	-5	500	-2.5331	-2.5331
-4	4	17	1.98991	3.97979
3	4	8	2.98486	3.97979



As it is shown and based on graph too, for different initial value values of x1 and x2 are different and here there is no optimal minimum, this function has local minimums.

#### 3 Modeling constrained problems

#### 3.1 Water Resources

This city needs 500000 liters water per day and can be achieved by either X1 - Reservoir, X2 - Stream( X1+X2<=500). Next condition says that no more than 100,000 liters per day can be drawn from the stream so X2<=100. Other condition is concentration of pollutants in the water served to the city cannot exceed 100 ppm so based on table upper\_limit is defined to satisfy this constraint.

Minimization of function: 100\*X1 + 50\*X2 to figure out the quantity of water to satisfy the need of city based on constraints with respect to cost, pollution and upper\_limit.

```
Console
                                             A 3_2_2.mod
                                                            ₱ problem3_1.mod 🖾
                                                ## Reservoir example
                                                # x1 Reservoir and x2 Stream
ampl: model problem3_1.mod;
                                                reset;
ampl: solve;
MINOS 5.51: optimal solution found.
                                                option solve logo;
                                                var x1>=0:
1 iterations, objective 45000
                                                var x2>=0;
ampl: display x2;
x2 = 100
                                                minimize profit: 100*x1 + 50*x2;
ampl: display x1;
x1 = 400
                                                subject to costx1: x2 <= 100:
                                                subject to pollution: x1 + x2 = 500;
ampl:
                                                subject to upper_limit: 50*x1 + x2*250 <= 100 *(x1 + x2);
```

The result indicates the value of x1: 400 and x2:100 to attain the minimum profit of the constraint satisfaction problem.

#### 3.2 Good-smelling perfume design

The objective of the problem is to develop the new perfume from existing four blends. The minimizing problem to find new one by blending 4 oils based on the constraints.

```
minimize profit: 55*x1 + 65*x2 + 35*x3 + 85*x4;
```

Here we are looking for the least costly way of mixing the 4 blends of essential oils to produce a new perfume, where x1 is blend 1 and x2 is blend 2 and x3 is blend 3 and x4 is blend 4. List of constraints are given below.

1-the percentage of blend 2 in the perfume must be at least 5% and cannot exceed 20%,  $x^2 >= 0.05; x^2 <= 0.2;$ 

2-the percentage of blend 3 has to be at least 30%, x3>= 0.3:

3-the percentage of blend 1 has to be between 10% and 25%, x1>=0.1;x1<=0.25;

4-the nal percentage of bergamot orange content in the perfume must be at most 50%,  $0.35*x1 + 0.6*x2 + 0.35*x3 + 0.4*x4 \le 0.5$ ;

5-the nal percentage of thymus content has to be between 8% to 13%,

 $0.15*x1 + 0.05*x2 + 0.2*x3 + 0.1*x4 \le 0.13$ ;

```
0.15*x1 + 0.05*x2 + 0.2*x3 + 0.1*x4 >= 0.08;
```

6-the nal percentage of rose content must be at most 35%,

$$0.3*x1 + 0.2*x2 + 0.4*x3 + 0.2*x4 \le 0.35$$
;

7-the percentage of lily of the valley content has to be at least 19%.

```
0.2*x1 + 0.15*x2 + 0.05*x3 + 0.3*x4 >= 0.19;
```

```
8- x1 + x2 + x3 + x4 = 1
```

```
Console
                                                                          AMPL
                                                                              #Good-smelling perfume design
ampl: model problem3 2.mod;
                                                                              # Cost of the blend parameters are calculatred
ampl: solve;
MINOS 5.51: optimal solution found.
                                                                              reset:
                                                                              option solve logo;
5 iterations, objective 63
                                                                              var x1>=0;
ampl: display x1;
x1 = 0.14
                                                                              var x2>=0:
                                                                              var x3>=0;
ampl: display x2;
                                                                              var x4>=0;
x2 = 0.14
                                                                              minimize profit: 55*x1 + 65*x2 + 35*x3 + 85* x4;
ampl: display x3;
                                                                              subject to costx2: x2 <= 0.2:
                                                                              subject to costx22: x2 >= 0.05;
                                                                              subject to costx3: x3>= 0.3;
ampl: display x4;
                                                                              subject to costx1: x1<=0.25:
                                                                              subject to costx12: x1>=0.1;
ampl: [
                                                                              subject to firsteg:0.35*x1 + 0.6*x2+ 0.35*x3 + 0.4*x4 <= 0.5:
                                                                              subject to seceq: 0.15*x1 + 0.05*x2+ 0.2*x3 + 0.1*x4 <= 0.13;
                                                                              subject to thirdeq: 0.15*x1 + 0.05*x2+ 0.2*x3 + 0.1*x4 >= 0.08;
subject to foureq: 0.3*x1 + 0.2*x2+ 0.4*x3 + 0.2*x4 <= 0.35;
                                                                              subject to fiftheq: 0.2*x1 + 0.15*x2+ 0.05*x3 + 0.3*x4 >= 0.19;
                                                                              subject to sixtheq: x1 + x2 + x3 + x4 = 1;
```

After solving this optimization problem in the AMPL, the result are as shown in the figure, where x1 = 0.14, x2 = 0.14, x3 = 0.3, x4 = 0.42. This means to prepare the product with 14%, 14%, 30% and 42% in order for the four blends. The result does not make sense cause we are using expensive blends more than cheaper one and with respect to that we are minimizing. Based on this solution x4 has 85 cost and the amount of this blend is more than others that they are cheaper and cheapest blends-x3- is used fewer that others.

## 3.3 Road Expenses

#### 3.3.1 Rural / Urban cases:

In order to develop the roadway of France, to identify the maximum benefit to by spending on rural or urban project based on the constraints.

```
Console
                      AMPL
                                                    # Maximum benefit on the roadway expenses
ampl: reset;
                                                    var x1>=0; # x rural
ampl: option solve logo;
ampl: model problem3_3_1.mod;
                                                    var x2>=0; # x urban
ampl: solve;
MINOS 5.51: optimal solution found.
                                                    maximize benefit: 7000*log(1 + x1) + 5000*log(1+x2)-(x1+x2);
5 iterations, objective 55348.89318
                                                    subject to amtconstraint: x1+x2 = 200;
Nonlin evals: obj = 11, grad = 10.
ampl: display x1;
x1 = 116.833
ampl: display x2;
x2 = 83.1667
```

The benefit of spending money on rural road is more than urban road and in the optimal solution x1=116.833 and x2=83,1667 as it makes sense cause value of x rural is bigger than x urban and optimal benefit is 55348.89318.

#### 3.3.2.1 General case:

In order to generalize more about the previous problem, more generic method to compute the efficient way of investment is figured out. This is the general case using an AMPL model where no numbers appear.

```
reset;
option solve loqo;
set I;
param C{i in I};
var x{i in I}>=0;
param Budget;

maximize f: sum{i in I}(C[i]*log(1+x[i])-x[i]);
subject to condition:sum{i in I}( x[i])<=Budget;</pre>
```

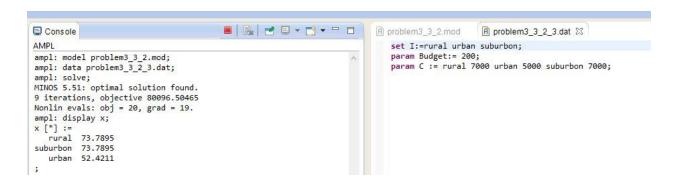
#### 3.3.2.2

In this part with defining the data file, we assign the value of the previous section and solve the problem. This result is exactly same as step **3.3.1**.

```
Console Console
                                                                                     n problem3_3_2_2.dat ⊠
AMPL
                                                                    set I:=rural urban ;
                                                                    param Budget:= 200;
ampl: model problem3_3_2.mod;
                                                                    param C := rural 7000 urban 5000 ;
ampl: data problem3_3_2_2.dat;
ampl: solve;
MINOS 5.51: optimal solution found.
5 iterations, objective 55348.89318
Nonlin evals: obj = 12, grad = 11.
ampl: display x;
x [*] :=
rural 116.833
urban 83.1666
;
```

#### 3.3.2.3

In this step we are adding the third road category to the problem (suburban) with C (suburban) = 7000 and solve the problem.



#### 3.4 Design you own optimization problem

#### 3.4.1 Problem Definition:

Now this the end of semester and time for finals. The goal is to increase average as we can to validate semester. This semester consists of four courses (machine learning (ECTS 6), data mining (ECTS 4), algorithms (ECTS 5), Artificial intelligent(ECTS 3)). Based on experience we know if we study one hour machine learning, we increase final grade at least 0.25,one hour data mining increases final grade 0.3,one hour artificial intelligent increases final grade 0.45, and one hour algorithms increases final grade 0.27. overall time that we have is just 200 hours. How we can share our time between courses to get the maximum average based on the time that we have.

(\*\*the final grades for courses are at most 20\*\*)

(\*\* the minimum study for each course is 10 hours\*\*)

## **Constrained Optimization problem:**

The constrained optimization problem is to find the maximum average thus the person could achieve based on the time for study.

(\*\* the minimum study for each course is 10 hours\*\*)

First constraint: var x1 >= 10; var x2 >= 10; var x3 >= 10; var x4 >= 10;

(\*\*the final grades for courses are at most 20\*\*)

#### Second constraints:

c1:  $0.25*x1 \le 20$ ; c2:  $0.3*x2 \le 20$ ; c3:  $0.27*x3 \le 20$ ; c4:  $0.45*x4 \le 20$ ; totaltime:  $x1 + x2 + x3 + x4 \le 200$ 

Now goal is to maximize: f: (6\*0.25\*x1 + 4\*0.3\*x2 + 5\*0.27\*x3 + 3\*0.45\*x4)/18;

The result shows that the maximum average is 15.58 with 200 hours study and you have study x1=80 and x2=10 and x3=74 and x4=35 hours.

```
Console
                                                                           AMPL
                                                                               option solve logo;
ampl: model problem3_4_2.mod;
ampl: solve;
MINOS 5.51: optimal solution found.
                                                                               var x1 >= 10;
3 iterations, objective 15.58333333
ampl: display x1;
                                                                               var x2 >= 10:
                                                                               var x4 >= 10;
x1 = 80
                                                                                                              0.25 per hour
0.3 per hour
0.27 per hou
ampl: display x2;
x2 = 10
                                                                               # x1=machine learning (ECTS 6)
                                                                               # x2=data mining (ECTS 4)
# x3=algorithms (ECTS 5)
                                                                               ampl: display x3;
x3 = 74.0741
                                                                               maximize f: ( 6*0.25*x1 + 4*0.3*x2 + 5*0.27*x3 + 3*0.45*x4) /18;
ampl: display x4;
                                                                               subject to c1: 0.25*x1 <= 20;
                                                                               subject to c2: 0.3*x2 <= 20;
subject to c3: 0.27*x3 <= 20;
x4 = 35.9259
                                                                               subject to c4: 0.45*x4 <= 20;
subject to totaltime: x1 + x2 + x3 + x4 <= 200;
ampl:
```

(\*\* the minimum study for each course is 10 hours\*\*)

First constraint: var x1 >= 10; var x2 >= 10; var x3 >= 10; var x4 >= 10;

(\*\*the final grades for courses are at most 20\*\*)

#### Second constraints:

c1:  $0.25*x1 \le 20$ ; c2:  $0.3*x2 \le 20$ ; c3:  $0.27*x3 \le 20$ ; c4:  $0.45*x4 \le 20$ ; totaltime:  $x1 + x2 + x3 + x4 \le 200$ 

Now goal is to maximize: f: (6\*0.25\*x1 + 4\*0.3\*x2 + 5\*0.27\*x3 + 3\*0.45\*x4)/18;

The result shows that the maximum average is 15.58 with 200 hours study and you have study x1=80 and x2=10 and x3=74 and x4=35 hours.

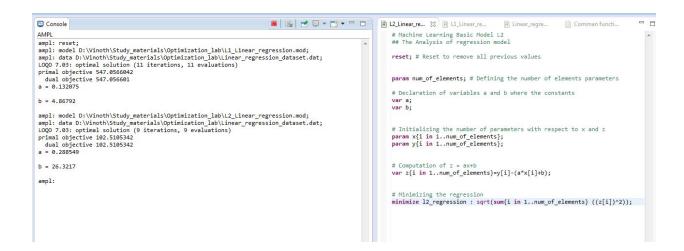
#### 4 Data Analysis

## **Machine Learning:**

In Machine Learning, Linear Regression is the method to model the relationship between a scalar dependent variable y and one or more explanatory variables. The linear regression is composed The regression of the model based on different norms has a varied error rate to its prediction accuracy.

The computation of equation of line over the regression model to compute the next element in a sequence:

Function	L1	L2
а	0.132075	0.288549
b	4.86792	26.3217
Number of elements	20	20
Number of iterations	11	9
Objective Function	547.0566042	102.510



The expression of L1 and L2 model where the L2 regression has shown the better efficiency over the set of models with standard stable solution.

## SVM:

As we saw in the course one of the supervised learning algorithm is SVM which has binary classification. Here is defined the general program of SVM dual problem in AMPL.

Optimization problem (linear kernel)

$$\sum_{i=1}^{l} a_i - \frac{1}{2} \sum_{i=1}^{l} \sum_{j=1}^{l} a_i a_i y_j y_j (x_i, x_i)$$

$$\sum_{i=1}^{l} a_i y_{i=0}$$

Optimization problem (RBF kernel)

$$\sum_{i=1}^{l} a_i - \frac{1}{2} \sum_{i=1}^{l} \sum_{j=1}^{l} a_i a_i y_j y_j exp(-gamma * (x_{i,} x_i)^2)$$

$$\sum_{i=1}^{l} a_i y_{i=0}$$

```
A SVM.mod ₩
   reset;
   option solve lqoq;
   # Number of training samples
   param 1;
   # Number of independent samples
   param 12;
   # Number of variables
   param n;
   # C parameter of SVM
   param C;
   # Parameters of RBF kernel
   param gamma;
    # Label vectors
   param y \{1...1\};
   param y2 {1..12};
   # Data (variables) matrices
   param x{1..l,1..n};
   param x2{1..l2,1..n};
    # Dual problem variables a (lambda) and C constraint
   var a{1..l} >= 0, <= C;
# Optimization problem (linear kernel)</pre>
   maximize symlin: sum{i in 1..1}a[i]-0.5* sum{i in 1..1,j in 1..1}a[i]*a[j]*y[i]*y[j]*
   (sum{k in 1..n}x[i,k]*x[j,k]);
   # Optimization problem (RBF kernel)
   maximize svmrad: sum {i in 1..1}a[i]-0.5* sum{i in 1..1,j in 1..1}a[i]*a[j]*y[i]*y[j]*
   exp(-gamma*(sum{k in i..n}(x[i,k]-x[j,k])^2));
   # Constraints
   s.t. rest1: sum{i in 1..l}a[i]*y[i]=0;
```

## Conclusion:

Thus, Optimization practical session with the help of AMPL has given a new exposure to wide variety of real world problems. It strongly helps to map the theoretical concepts in practical problems to solve efficiently. Thus optimization helps to have a very good understanding of operations and optimization methods.