# Leiming Yu

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### **Research Interests**

GPU Performance Optimization and Modeling, High Performance Computing, Machine Learning

#### Education

Jan 2011-April 2019 Northeastern University, Boston, MA, USA Ph.D. in Computer Engineering Advisor: David Kaeli

University of Bridgeport, Bridgeport, CT, USA

Jan 2008-Dec 2010

Master in Electrical Engineering Advisor: Buket Barkana

Shanghai Maritime University, Shanghai, China Sep 2002-Sep 2006

Bachelor in Electrical Engineering

# **Publications**

#### **Journals and Book Chapters**

- [J7] Gong, Xun, Xiang Gong, Leiming Yu, and David Kaeli. "HAWS: Accelerating GPU Wavefront Execution through Selective Out-of-order Execution." ACM Transactions on Architecture and Code Optimization (TACO) 16, no. 2 (2019): 15.
- [J6] Yaoshen Yuan, Leiming Yu, Zafer Doğan, and Qianqian Fang. "Graphics Processing Units-accelerated Adaptive Nonlocal Means Filter for Denoising Three-dimensional Monte Carlo Photon Transport Simulations." Journal of biomedical optics 23, no. 12 (2018): 121618.
- [J5] Leiming Yu, Fanny Nina-Paravecino, David Kaeli, and Qianqian Fang. "Scalable and Massively Parallel Monte Carlo Photon Transport Simulations for Heterogeneous Computing Platforms." Journal of biomedical optics 23, no. 1 (2018): 010504.
- [J4] Fanny Nina-Paravecino, Leiming Yu, Qianqian Fang, and David Kaeli. "High-performance Monte Carlo Simulations for Photon Migration and Applications in Optical Brain Functional Imaging." In Handbook of Large-Scale Distributed Computing in Smart Healthcare, pp. 67-85. Springer, Cham, 2017.
- [J3] Yan Zhang, Hideyo Inouye, Michael Crowley, Leiming Yu, David Kaeli, and Lee Makowski. "Diffraction Pattern Simulation of Cellulose Fibrils Using Distributed and Quantized Pair Distances." Journal of Applied Crystallography 49, no. 6 (2016): 2244-2248.
- [J2] Xiangyu Li, Leiming Yu, David Kaeli, Yuanyuan Yao, Poguang Wang, Roger Giese, Vicent Yusa and Akram Alshawabkeh, "A Framework for Big Metabolomic Data Management and Analysis", IARIA Journal. Vol 9, 2016.
- [J1] Xiangyu Li, Leiming Yu, David Kaeli, Yuanyuan Yao, Poguang Wang, Roger Giese, and Akram Alshawabkeh. "Big Data Analysis on Puerto Rico Testsite for Exploring Contamination Threats." ALLDATA 2015 (2015): 36.

# **Conference Proceedings**

[C9] Dong, Shi, Zlatan Feric, Leiming Yu, David Kaeli, John Meeker, Ingrid Y. Padilla, Jose Cordero, Carmen Velez Vega, Zaira Rosario, and Akram Alshawabkeh. "An Efficient Data Management Framework for Puerto Rico Testsite for Exploring Contamination Threats (PROTECT)." In 2018 IEEE International Conference on Big Data (Big Data), pp. 5316-5318. IEEE, 2018.

- [C8] Leiming Yu, Fanny Nina-Paravecino, David Kaeli, and Qianqian Fang. "Fast Monte Carlo Photon Transport Simulations for Heterogeneous Computing Systems." In Clinical and Translational Biophotonics, pp. JTh3A-38. Optical Society of America, 2018.
- [C7] Yaoshen Yuan, Leiming Yu, and Qianqian Fang. "Denoising in Monte Carlo Photon Transport Simulation Using GPU-accelerated Adaptive Non-Local Mean Filter." In Optical Tomography and Spectroscopy, pp. JTh3A-41. Optical Society of America, 2018.
- [C6] Leiming Yu, Xun Gong, Yifan Sun, Qianqian Fang, Norm Rubin, and David Kaeli. "*Moka: Model-based Concurrent Kernel Analysis.*" In 2017 IEEE International Symposium on Workload Characterization (IISWC), pp. 197-206. IEEE, 2017.
- [C5] Yifan Sun, Xiang Gong, Amir Kavyan Ziabari, Leiming Yu, Xiangyu Li, Saoni Mukherjee, Carter McCardwell, Alejandro Villegas, and David Kaeli. "*Hetero-mark, A Benchmark Suite for CPU-GPU Collaborative Computing*." In 2016 IEEE International Symposium on Workload Characterization (IISWC), pp. 1-10. IEEE, 2016.
- [C4] Yash Ukidave, Fanny Nina-Paravecino, Leiming Yu, Charu Kalra, Amir Momeni, Zhongliang Chen, Nick Materise, Brett Daley, Perhaad Mistry, and David Kaeli. "*Nupar: A Benchmark Suite for Modern GPU Architectures*." In Proceedings of the 6th ACM/SPEC International Conference on Performance Engineering, pp. 253-264. ACM, 2015.
- [C3] Yan Zhang, Leiming Yu, David Kaeli, and Lee Makowski. "Fast Simulation of X-ray Diffraction Patterns from Cellulose Fibrils Using GPUs." In Bioengineering Conference (NEBEC), 2014 40th Annual Northeast, pp. 1-2. IEEE, 2014.
- [C2] Leiming Yu and B.D. Barkana. "Speech Disorders: An Analysis of Hypernasal Speech Using Signal Processing Techniques", Proceedings of the 2009 ASEE NE American Society for Engineering Education Conference, April 3-4, 2009.
- [C1] Leiming Yu and B.D. Barkana. "Classifying Hypernasality Using the Pitch and Formants", Proceedings of the 6<sup>th</sup> International Conference on Information Technology New Generations, ITNG 2009.

## **Workshop Proceedings**

- [W6] Leiming Yu, Abraham Goldsmith, and Stefano Di Cairano. "Efficient Convex Optimization on GPUs for Embedded Model Predictive Control." In Proceedings of the General Purpose GPUs, pp. 12-21. ACM, 2017.
- [W5] Patrick Reilly, Leiming Yu, and David Kaeli. "Accelerating Machine Learning Algorithms in Python", Boston Area Architecture Workshop, 2017.
- [W4] Saoni Mukherjee, Xiang Gong, Leiming Yu, Carter McCardwell, Yash Ukidave, Tuan Dao, Fanny Nina Paravecino, and David Kaeli. "*Exploring The Features of OpenCL 2.0.*" In Proceedings of the 3rd International Workshop on OpenCL, p. 5. ACM, 2015.
- [W3] Leiming Yu, Yan Zhang, Xiang Gong, Nilay Roy, Lee Makowski, and David Kaeli. "*High Performance Computing of Fiber Scattering Simulation*." In Proceedings of the 8th Workshop on General Purpose Processing using GPUs, pp. 90-98. ACM, 2015.
- [W2] Leiming Yu, John Magrath, Ajey Pandey, Matthew Sears, and David Kaeli. "Speech Recognition on Modern Graphic Processing Units", Proceedings of the 6<sup>th</sup> Annual Boston Area Architecture Workshop.2015.
- [W1] Leiming Yu, Ukidave Yash, and David Kaeli. "GPU-accelerated HMM for Speech Recognition." In Parallel Processing Workshops (ICCPW), 2014 43rd International Conference on, pp. 395-402. IEEE, 2014.

## **Work Experience**

July 2019 -Present

Imaging Engineer at Analogic

1) Implement and optimize Computed Tomography (CT) related algorithms on GPUs

July 2016-Dec 2016

Internship at MERL

- 1) Optimized Model Predictive Control solvers (PQP and ADMM) on NVIDIA Jetson TX1
- 2) Developed efficient SGEMV kernels that outperform cuBLAS on NVIDIA Jetson TX1
- 3) Developed mpcCUDA, GPU-accelerated Model Predictive Control solvers in Matlab

May 2012-Aug 2012

Internship at Mathworks

- 1) Accelerated PSK Demodulator/Modulator on GPU
- 2) Accelerated LDPC Decoder for Large Parity Check Matrix on GPU
- 3) Improved the parfor section in commViterbiSystemGPU demo
- 4) Accelerated Turbodecoder on Matlab Distributed Computing Server (MDCS)

Academia Experience

September 2011-April 2019	Research Assistant	Northeastern University (College of Engineering)
September 2008-Spring 2010	Graduate Assistant	University of Bridgeport (School of Engineering)

## January 2018-April 2019

- Machine-learning Based Interference-aware Scheduler for GPU Clusters
  - Automated interference feature selection using Principle Feature Analysis for GPU workloads
  - Proposed interference sensitivity analysis for concurrently scheduled workloads
  - Improved the first-come-first-serve policy by 16% and achieved 10% better throughput than a state-of-art similarity-based scheduler
- Monte Carlo Photon Transportation Simulation Denoising using Neural Network Models
  - Developed a deep convolution neural network to learn the noise and customized a U-Net model to learn the photon energy degradation contour
  - Applied residual learning to measure the stochastic noise
  - Improved the Signal-to-Noise Ratio by 20 dB over the GPU-accelerated noise-adaptive non-local mean filter for homogenous media simulation.

### January 2017-December 2017

- Model-based Concurrent Kernel Execution (CKE) Analysis for GPUs
  - Proposed a block size tuning scheme based on the similarity of GPU kernels
  - Integrated data transfer model, kernel execution model and resource contention model to explore the design space of concurrent kernel execution within a single GPU context
  - Attained less than 12% CKE prediction error and a close-to-optimal solution for dispatching concurrent kernels

# January 2015-December 2015

- Monte Carlo Photon Simulation (MCX) in OpenCL
  - Developed an algorithm to calculate the kernel thread number that ensures compute resources are fully occupied
  - Leveraged just-in-time compilation to reduce divergent branches for higher execution efficiency
  - Developed thread-level and device-level load-balancing strategies to fully utilize the computing power of heterogeneous platforms equipped with CPUs and GPUs

## June 2013-December 2014

- GPU-accelerated Hidden Markov Model (HMM) for Speech Recognition
  - Explored the task-level and data-level parallelism in HMM
  - Applied advanced GPU programming features (HyperQ and cuBLAS) for acceleration
  - Achieved 9x speedup compared to an optimized CPU version using an NVIDIA GTX 680 GPU
- Parallel IIR on GPU
  - Explored data-level parallelism by decomposing an IIR filter into second-order IIR filters
  - Utilized the SHFL instruction to perform the inter-thread operations and attained 2x speedup
- Fiber Scattering Simulation on a GPU Cluster

- Optimized the usage of GPU memory system, math intrinsics, concurrent kernel execution
- Developed an efficient MPI + GPU solution and achieved 28x speedup compared to the MPI + OpenMP solution

## September 2012- June 2016

- Database Administrator for Puerto Rico Testsite for Exploring Contamination Threats, Superfund Research Program
  - Used EarthSoft EQuIS for data processing and Microsoft SQL server as the database engine
  - Built a web server using EQuIS Enterprise to automate data reporting for distributed users
  - Applied machine learning techniques (PCA, K-means, Hierarchical Clustering) to identify biomarkers in urine data

## **September 2011-2012**

- K-means Clustering for Spectrum Sensing on GPU/CPU
  - Implemented GPU-accelerated K-means to identify empty wireless band for Spectrum Sensing
  - Attained 70x speedup over the Matlab implementation

#### Fall 2008-2010

Teaching Assistant for Audio Processing Lab and Digital Signal Processing Lab

## **Talks and Presentations**

- Poster on Neural Network Denoiser for Monte Carlo Photon Transport Simulations, SPIE Photonics West, 2019
- Poster on MCX denoising using neural networks, HPC Day, Northeastern University, 2018
- Poster on fast MCX for heterogeneous computing systems, COE PhD Research Expo, 2018
- Tutorial on Monte Carlo eXtreme (MCX) in OpenCL, MCX Workshop,2017
- Poster Winner on Concurrent Kernel Execution, HPC Day, UMass Dartmouth, 2017
- GTC Talk, "Portable Performance for MCX in 3D Turbid Media for Single and Multiple GPUs", 2016
- Poster Winner on Monte Carlo eXtreme (MCX), HPC Day, UMass Dartmouth, 2016

## **Teaching Experience**

- Invited lectures on GPU Programming for Philips (Andover, MA), 2017
- Lecturer for GPU Class, Northeastern University, 2015-2017
- Teaching Assistant for GPU Class, Northeastern University, 2013
- Teaching Assistant for Audio Processing Lab and Digital Processing Lab, University of Bridgeport, 20008-2010

## **Awards and Honors**

- Student Travel Grant: IISWC 2017
- Student Travel Grant: PPoPP 2015
- Best Poster: HPC Day 2017
- Best Poster: HPC Day 2016

#### **Peer Review**

- Journal of Parallel and Distributed Computing (JPDC), 2019
- IEEE Transactions on Computers (TCSI), 2019
- Simulation Modelling Practice and Theory (Elsevier Journal), 2018
- Parallel, Distributed and Network-based Processing (PDP), 2016