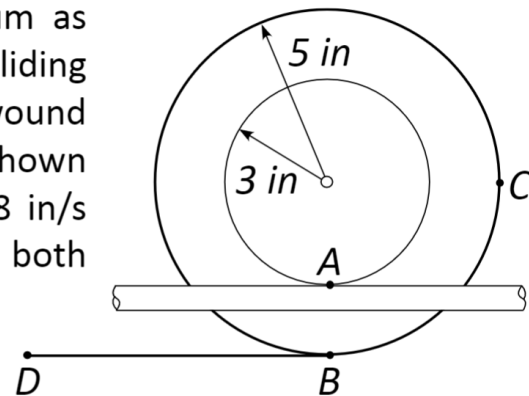


## Problem 1

### Linkage - Acceleration

**Example 5.15:** A 3-in. radius drum is rigidly attached to a 5-in. radius drum as shown. The 3-in drum rolls without sliding on the surface shown, and a cord is wound around 5-in. drum. At the instant shown end  $D$  of the cord has a velocity of 8 in/s and an acceleration of 30 in/s<sup>2</sup>, both directed to the left



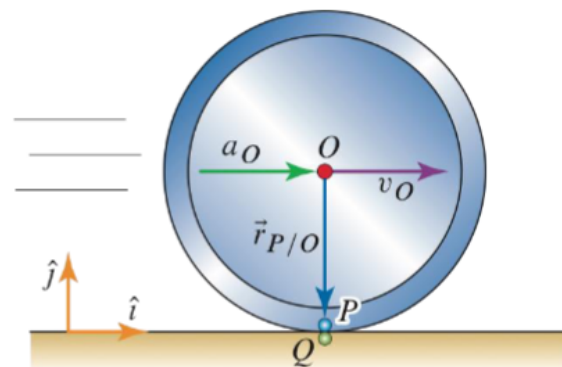
**Determine** the accelerations of points  $A$ ,  $B$ , and  $C$  of the drum.

Set the drum center as point  $G$ .

### Review

Given  $\vec{v}_O$  and  $\vec{a}_O$

We can find angular acceleration



- From the velocity analysis, we had already discovered that  $\vec{v}_O = v_O \hat{i}$ ,  $\vec{v}_P = \vec{0}$ , and  $\vec{\omega}_O = -(v_O/R) \hat{k}$ .
- For the acceleration of  $P$  we can write

$$\vec{a}_P = \vec{a}_O + \alpha_O \hat{k} \times \vec{r}_{P/O} - \omega_O^2 \vec{r}_{P/O},$$

## Solution

$$\vec{v}_B = \vec{v}_D = \omega \vec{r}_{B/A} \Rightarrow \omega = \frac{8}{2} = 4 \text{ rad/s}$$

$$\vec{\omega} = 4 \text{ rad/s, clockwise}$$

$$\vec{a}_G = \vec{a}_A + \vec{\alpha} \times \vec{r}_{G/A} - \omega^2 \vec{r}_{G/A}$$

$$\vec{a}_G = a_G \hat{i} \quad (\text{Path of } G \text{ is horizontal})$$

$$\vec{a}_A = a_A \hat{j} \quad (\text{Path of } A \text{ at this instant is vertical, because the rolling is without slipping})$$

$$a_G \hat{i} = a_A \hat{j} + (-\alpha \hat{k} \times 3\hat{j}) - (4^2)(3)\hat{j}$$

$$a_G = 3\alpha$$

$$\boxed{\vec{a}_A = 48\hat{j} \text{ in/s}^2} \uparrow$$

$$\vec{a}_B = \vec{a}_A + \vec{\alpha} \times \vec{r}_{B/A} - \omega^2 \vec{r}_{B/A}$$

$$\vec{a}_D = -30\hat{i} = \vec{\alpha} \times \vec{r}_{B/A} = -\alpha \hat{k} \times (-2\hat{j}) = -2\alpha \hat{i}$$

$$-30\hat{i} = -2\alpha \hat{i}$$

$$\vec{\alpha} = 15 \text{ rad/s}^2$$

$$\vec{a}_B = 48\hat{j} - 30\hat{i} - 4^2(-2\hat{j})$$

$$\boxed{\vec{a}_B = -30\hat{i} + 80\hat{j} \text{ in/s}^2}$$

$$a_G = 3\alpha = 45 \text{ in/s}^2$$

$$\boxed{\vec{a}_G = 45\hat{i} \text{ in/s}^2} \rightarrow$$

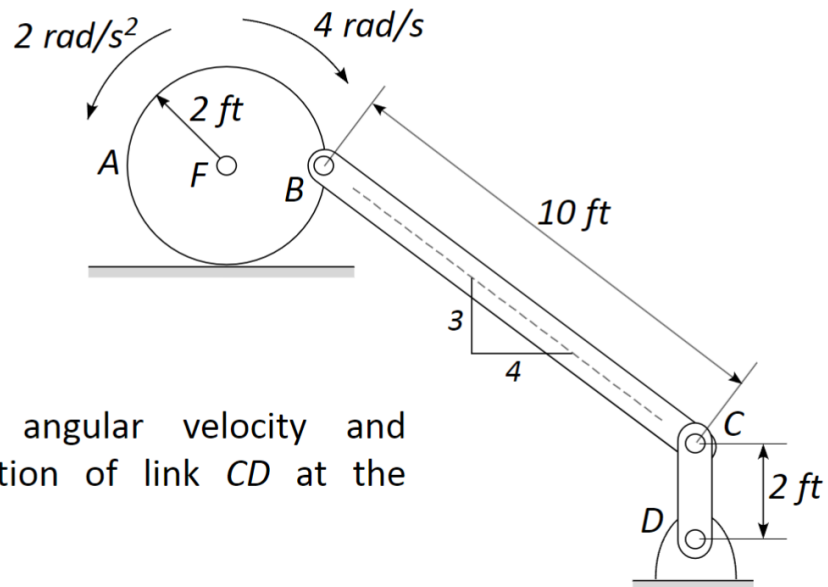
$$\vec{a}_C = \vec{a}_G + \vec{\alpha} \times \vec{r}_{C/G} - \omega^2 \vec{r}_{C/G} = 45\hat{i} + (-15\hat{k} \times (5\hat{i})) - (4^2)(5\hat{i})$$

$$\boxed{\vec{a}_C = -35\hat{i} - 75\hat{k} \text{ in/s}^2}$$

## Problem 2

### Linkage - Acceleration

**Example 5.16:** The disk at  $A$  is subjected to the angular motion (velocity and acceleration) shown.



**Determine** the angular velocity and angular acceleration of link  $CD$  at the instant shown.

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### Recall

- In non-slipping rolling, contact point has zero-velocity  $\vec{v}_E = 0$ , hence is the instantaneous center at the instant.
- The acceleration of contact point can be different from zero, but only in the direction perpendicular to the contact.  $\vec{a}_E = \omega^2 R \cdot \hat{j}$ .
- Acceleration analysis of different points on a rigid body:

$$\vec{a}_B = \vec{a}_A + \vec{\alpha}_{AB} \times \vec{r}_{B/A} - \omega_{AB}^2 \vec{r}_{B/A}.$$

# Solution

## Angular Velocity of CD

There are 3 rigid bodies in this problem: disk  $A$ , link  $BC$ , and link  $CD$ . Assume their angular velocities as  $\omega_A$ ,  $\omega_{BC}$  and  $\omega_{CD}$ .  $\omega_{CD}$  is what we need to solve.

To analyze the motion of disk  $A$ , set Point  $E$  as the contact point, which is also instantaneous center of the disk.

This is commonly used in non-slipping rolling motions. The contact point is also IC at the time instant.

$$\vec{v}_B = \vec{\omega}_A \times \vec{r}_{B/E} \quad (1)$$

Instantaneous center of link CD is D, since Link CD is spinning around D. velocity of C can be derived as:

$$\vec{v}_C = \vec{\omega}_{CD} \times \vec{r}_{C/D} \quad (2)$$

B and C is connected through link BC, so velocity of B can be represented by relative motion to C:

$$\vec{v}_B = \vec{v}_C + \vec{\omega}_{BC} \times \vec{r}_{B/C} \quad (3)$$

(You can also use  $\vec{v}_C = \vec{v}_B + \vec{\omega}_{BC} \times \vec{r}_{C/B}$ , to represent velocity of B, but they are equivalent somehow.)

Combining equations (1), (2), (3), we have:

$$\vec{\omega}_A \times \vec{r}_{B/E} = \vec{\omega}_{CD} \times \vec{r}_{C/D} + \vec{\omega}_{BC} \times \vec{r}_{B/C}$$

Where  $\omega_A = 4\hat{k}$ ,  $\vec{r}_{B/E} = 2\hat{i} + 2\hat{j}$ ,  $\vec{r}_{C/D} = 2\hat{j}$ ,  $\vec{r}_{B/C} = -8\hat{i} + 6\hat{j}$ .

Plug in and solve:

$$\begin{cases} 8\hat{i} = (-2\omega_{CD} - 6\omega_{BC})\hat{i} \\ -8\hat{j} = (-8\omega_{BC})\hat{j}. \end{cases}$$

Solve for  $\omega_{BC} = 1\text{rad/s} \cdot \hat{k}$ ,  $\omega_{CD} = 7\text{rad/s} \cdot \hat{k}$

## Angular acceleration of CD

Using the angular acceleration equation, we have:

$$\vec{a}_B = \vec{a}_F + \vec{\alpha}_A \times \vec{r}_{B/F} - \omega_A^2 \vec{r}_{B/F} \quad (4)$$

By recalling acceleration of  $F$  is always perpendicular to contact surface and is  $\omega^2 r$ ,  $\vec{a}_F = \omega_A^2 R_A \cdot \hat{j} = 32\hat{j}$ .

Also, by analyzing B and C on link BC, we have acceleration of B described by C:

$$\vec{a}_B = \vec{a}_C + \vec{\alpha}_{BC} \times \vec{r}_{B/C} - \omega_{BC}^2 \vec{r}_{B/C} \quad (5)$$

Where  $\omega_{BC} = 1\hat{k}$ ,  $\vec{r}_{B/C} = -8\hat{i} + 6\hat{j}$

Acceleration of C is :

$$\vec{a}_C = \vec{a}_D + \vec{\alpha}_{CD} \times \vec{r}_{C/D} - \omega_{CD}^2 \vec{r}_{C/D} \quad (6)$$

Where  $\vec{a}_D = 0$ ,  $\omega_{CD} = 7\hat{k}$ ,  $\vec{r}_{C/D} = 2\hat{j}$ .

Combining (4), (5) and (6), we have:

$$\omega_A^2 (R \cdot \hat{j} - \vec{r}_{B/F}) + \vec{\alpha}_A \times \vec{r}_{B/F} = (\vec{\alpha}_{CD} \times \vec{r}_{C/D} - \omega_{CD}^2 \vec{r}_{C/D}) + \vec{\alpha}_{BC} \times \vec{r}_{B/C} - \omega_{BC}^2 \vec{r}_{B/C}$$

Separating  $i$  and  $j$  terms, we have

$$\begin{cases} (-4 - 32)\hat{i} = (-2\alpha_{CD} - 6\alpha_{BC} + 8)\hat{i} \\ -8\hat{j} = (-98 - 8\alpha_{BC} - 6)\hat{j}. \end{cases}$$

Solve for  $\alpha_{BC} = 13.5\text{rad/s} \cdot \hat{k}$ ,  $\alpha_{CD} = 62.5\text{rad/s} \cdot \hat{k}$ .