

Lei Shi

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RESEARCH INTEREST

To create unprecedentedly and robust robot algorithm that can fully exploit robot dynamical and sensing abilities to operate in natural environments. Specific areas: robotics, motion planning, control, machine learning.

EDUCATION

JOHNS HOPKINS UNIVERSITY, Baltimore, MD Dec 2022
MSE, Robotics Engineering, (GPA 3.72) Concentration: Motion Planning and Control

SHANDONG UNIVERSITY, Shandong, China Jun 2020
BE, Energy and Power Engineering, (GPA 84.94) Concentration: Vehicle Engine

RESEARCH EXPERIENCE

JOHNS HOPKINS UNIVERSITY Baltimore, MD
Lab for Computational Sensing and Robotics (Advisor: Marin Kobilarov) May 2022 - present

Rough Terrain Ground Vehicle Control:

- Setting up simulation environment from scratch with **CARLA** and **RoadRunner** to build a time-aligned, randomized and balanced dataset, including data collection, dataset transforming and real-time plotting.
- Implemented a **CNN & LSTM** based model from scratch to make motion prediction of an autonomous ground vehicle in urban area and arbitrary rough terrain area. The customized rough terrain map is from RoadRunner.
- (IN PROGRESS) Implementing a **MPPI-Control** based algorithm from scratch to guide the motion planning and control of the vehicle.

TENCENT CO.LTD Shenzhen, China
Robotics-X Lab (Advisor: Yu Zheng) May - Aug, 2021

Robot Dexterous Manipulation:

- Designed a general dynamic hybrid manipulation strategy for **dynamic grasping**.
- Designed specific unprecedented **non-prehensile** manipulation based on UR16e, including fast dynamical grasping mechanism.
- Customized **double inverted pendulum model-based** algorithm (MATLAB) to guide the motion planning of UR16e.
- Controlled a real UR16e with C++.

PUBLICATION

Cheng Z, Yanbo L, Lei S, Longfei Z & Yu Z: Differential Dynamic Programming based Dynamic Hybrid Manipulation Strategy for Dynamic Grasping. ICRA 2023 accepted for presentation.

GRADUATE PROJECTS

Robot Motion Planning Algorithm Oct, 2021 - May, 2022

- Implemented a **RRT** and **PRM** (Rapidly-Exploring Random Tree & Probabilistic Roadmaps) based package (MATLAB) from scratch of a 4-link planar serial manipulator to achieve complex obstacles avoidance tasks.
- Implemented an **APF** (Artificial Potential Field) based package (MATLAB) from scratch of a holonomic planar rigid robot to achieve complex obstacles avoidance tasks.
- Implemented a **RRT** (Rapidly-Exploring Random Tree) based package (MATLAB) from scratch of a flexible needle to avoid complex obstacles, where the needle tip is modeled as a nonholonomic mobile robot.
- Customized an **EST** (Expansive-Space Trees) based algorithm (C++) of UR5 to achieve complex obstacles avoidance. To enhance the computational efficiency, bi-directional trees was adapted. Implemented it onto real UR5.

Machine Learning Algorithm: Image Completion

Mar - May, 2022

- Implemented a package (Python) from scratch based on VDSR (Very deep super resolution, i.e. **CNN**: 18 layers convolution neural networks, a deep learning method) to bring low resolution images(480p) to high resolution(1440p).
- Adopted **residual learning** to make the model converge much faster.
- Evaluated generated image with PSNR (Peak signal-to-noise ratio) method.

Optimal Control Algorithm

Oct - Dec, 2021

- Customized three algorithms (MATLAB) based on **DDP** (*Differential Dynamic Programming*)/*indirect shooting*/*direct shooting* respectively of planar rigid object with anti-collision.
- Implemented an ACADO based package (MATLAB) from scratch for **optimal motion planning** of interplanetary traveling rocket with **moving obstacles avoidance** and **moving target tracking**. Optimized the path of **minimizing the fuel cost by making use of the gravity of moving plants**.

SLAM Algorithm

Jan - May, 2022

- Customized an **EKF** (extended Kalman filter) based algorithm (C++ & MATLAB) to estimate the location of a mobile robot (Clear path Robotics Jackal) in mountainous area with **Gazebo**.
- Customized a **SLAM** algorithm (C++) based on likelihood field model of a laser range finder and the odometry motion model in the simulation of a Husky robot being teleoperated in an outdoor environment with **Gazebo**.

Calibration Algorithm

Feb – Mar, 2022

- Implemented a **hand-eye calibration** package (MATLAB) from scratch by **RViz** simulation.
- Implemented it robustly on a **real UR5**.

Nonlinear Control and Planning Algorithm: Parallel parking

Feb – May, 2021

- Customized a **A*** based algorithm (Python) of four-wheeled vehicle with anti-collision.
- Customized a **MPC** (Model predictive control) method-based algorithm (Python) to track the path.

Kinematics and Dynamics Algorithm: UR5

Jan – May, 2021

- Implemented a MATLAB based package from scratch to **control UR5** robot in **RViz** based on three methods: inverse kinematics or resolved-rate control using differential kinematics or transpose-Jacobian control.
- Implemented it into **real UR5** to finish move-and-place tasks with complex anti-collision.

SKILLS

- Theory: Optimal Control, Linear System, Nonlinear Control and Planning, Robot Motion Planning, ROS, Machine Learning, Deep Learning, SLAM, Robot Kinematics and Dynamics.
- Coding Language: Python, C++, MATLAB.
- Simulation: CARLA, Gazebo, RViz, Marc, ANSYS.
- Languages: English, Chinese.

TEACHING EXPERIENCE

- Graduate Course TA: “Introduction to Linear System and Theory”
 - Graded weekly homework
 - Held TA Office Hours
 - Developed computational lab assignment