### Assignment 3

# Reference image and template image

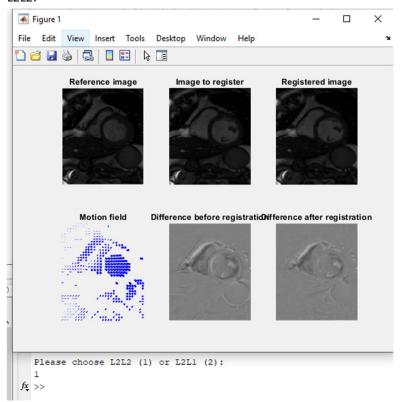
```
close all;
clear all;
  addpath (pwd);
                                ==== Read data file ===
  % Read reference image
  info = dicominfo('./P01-0108.dcm');
Iref = dicomread('./P01-0108.dcm');
 % figure();
% imshow(Iref,[]);
  Iref = im2double(Iref);
 % Read template image
info2 = dicominfo('./P01-0100.dcm');
I = dicomread('./P01-0100.dcm');
% figure();
  % imshow(I,[])
  I = im2double(I);
 Taked maintai lauel

ml_oc = imread('C://Jsers/Shuo/Desktop/Assignment3/RTTracker_v02/Data1/ManualLabe1/P01-0100-ocontour-manual.png');

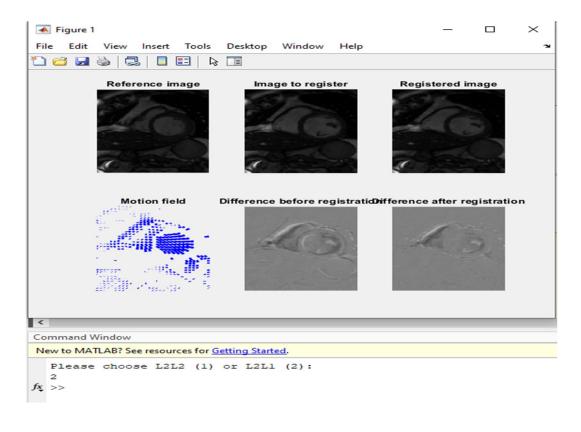
ml_ic = imread('C://Jsers/Shuo/Desktop/Assignment3/RTTracker_v02/Data1/ManualLabe1/P01-0100-icontour-manual.png');
 qt oc = imread('C:/Users/Shuo/Desktop/Assignment3/RTTracker v02/Data1/GroundTruth/P01-0108-ocontour-manual.png');
gt oc = imread('C:/Users/Shuo/Desktop/Assignment3/RTTracker_v02/Data1/GroundTruth/P01-0108-ocontour-manual.png');
gt_ic = imread('C:/Users/Shuo/Desktop/Assignment3/RTTracker_v02/Data1/GroundTruth/P01-0108-icontour-manual.png');
                                     == Configuration parameters for the motion estimation library ===
[dimx dimy] = size(Iref);
%% Define registration method
%% 0: No motion estimation
%% 1: L2L2 optical flow algorithm
%% 2: L2L1 optical flow algorithm id_registration_method = input('Please choose L2L2 (1) or L2L1 (2):\n');
if id_registration_method == 1
   id_registration_method = 1;
elseif id_registration_method == 2
     id_registration_method = 2;
print('Please choose again');
end
% Dynamic image used as the reference position
reference_dynamic = 0;
%% Weighting factor (between 0 and 1) Close to 0: motion is highly sensitive to grey level intensi
alpha = 0.3;
if (id_registration_method == 2)
     alpha = 0.6;
end
%% Computation of the highest resolution level to perform
%% (accelerationFactor=0 => computation is done on all resolution levels,
%% accelerationFactor=1 => computation is done on all resolution levels except the highest one)
accelerationFactor = 1;
%% Number of iterative raffinement within each resolution level nb_raffinement_level = 1;
%% Normalize the reference image

Iref = (Iref - min(Iref(:)))/(max(Iref(:)) - min(Iref(:)));
I = (I - min(I(:))) / (max(I(:)) - min(I(:)));
ml_ic = (ml_ic - min(ml_ic(:))) / (max(ml_ic(:)) - min(ml_ic(:)));
%% Normalize the ocontour image
ml_oc = (ml_oc - min(ml_oc(:))) / (max(ml_oc(:)) - min(ml_oc(:)));
```

### L2L2:



### L2L1:



### Icontour L2L2:

% RTTrackerWrapper(ml\_oc, I);

```
RTTrackerWrapper(ml_ic, I);
    % Apply the estimated motion on the currer
[registered_image] = RTTrackerWrapper(I);
    % Get the estimated motion field
    [motion_field] = RTTrackerWrapper();
    %% Display registered images & estimated motion field
    % display_result2D(Iref,I,registered_image,motion_field);
display_result2D(ml_ic,I,registered_image,motion_field);
% display_result2D(ml_oc,I,registered_image,motion_field);
 %% Evaluation
r = im2double(registered_image);
 BW = im2bw(registered_image, 0.16);
BW = im2double(BW);
  evalu = r(30:160,50:150);
 e = BW(30:160,50:150);

gt_ic = gt_icl(30:160,50:150);

gt_oc = gt_ocl(30:160,50:150);
  % Recall
for i = 1:131

if gt_ic(i,:) ==0

Recall(i) = 0;
           continue
           end
  recall = mean(Recall, 'all');
      % Precision
for i = 1:131

if gt_ic(i,:) ==0

Prec(i) = 0;
            continue
          Prec(i)=sum(e(i,:).*gt_ic(i,:))/sum(e(i,:));
% Prec(i)=sum(evalu(i,:).*gt_oc(i,:))/sum(gt_oc(i,:));
       end
  end
  precision = mean(Prec, 'all');
  d = dice(e,gt ic);
hausdoff(e,gt_io);
fprintf(' recall = \6.5f_\n precision = \6.5f_\n dice score = \6.5f_\n Hausdoff Distance = \6.5f_\n', recall, precision, d, hd);
```

```
%HAUSDORFF distance for point clouds.
%function [D,IDX]=hausdorff(a,b,method='euclidean')
% D = HAUSDORFF(A,B) computes the Hausdorff distance between
\mbox{\ensuremath{\$}} point sets A and B. Rows of A and B correspond to observations,
\mbox{\ensuremath{\$}} and columns correspond to variables. A and B must have same number
% of columns.
\mbox{\%} D = HAUSDORFF(A,B,METHOD) lets you compute the Hausdorff distance
\mbox{\ensuremath{\$}} with an alternate point-to-point distance. METHOD can be any
% method supported by PDIST2. METHOD defaults to 'euclidean' if not
% specified.
       D = HAUSDORFF(A,B,DISTFUN) lets you compute the Hausdorff distance
\ensuremath{\text{\upshape}} with a distance function specified using a function handle \ensuremath{\text{\upshape}}
\mbox{\ensuremath{\$}} \quad \mbox{\ensuremath{[D,IDX]}} \mbox{\ensuremath{=}} \mbox{\ensuremath{HAUSDORFF}}(\hdots) \mbox{\ensuremath{also}} \mbox{\ensuremath{also}} \mbox{\ensuremath{e}} \mbox{\ensur
% points contributing to the distance.
% Notes
\ensuremath{\mathtt{\%}} HAUSDORFF uses PDIST2 for computation. For gridded image data
% it is often preferred to use IMHAUSDORFF.
% HAUSDORFF(A,[]) = inf
% HAUSDORFF([],[]) = 0
% Example 1
% Compute the Hausdorff distance for a binary segmentation.
\mbox{\ensuremath{\$}} This is much slower than using IMHAUSDORFF.
             \ensuremath{\text{\%}} Read in an image with an object we wish to segment.
            A = imread('hands1.jpg');
            % Convert the image to grayscale.
જ
             I = rgb2gray(A);
             % Use active contours to segment the hand.
             mask = false(size(I));
            mask(25:end-25,25:end-25) = true;
             BW = activecontour(I, mask, 300);
            \ensuremath{\$} Read in the ground truth against which to compare the segmentation.
```

```
οlo
     BW_groundTruth = imread('hands1-mask.png');
     % Extract object point coordinates
     A=regionprops(BW,'PixelList');
     B=regionprops(BW_groundTruth,'PixelList');
     \ensuremath{\text{\%}} Compute the Hausdorff distance of this segmentation.
     [distance,idx] = hausdorff(A.PixelList,B.PixelList);
οlo
     % Display both masks on top of one another.
olo
     figure
     imshowpair(BW, BW_groundTruth)
     title(['Hausdorff distance = ' num2str(distance)])
     % Display a line indicating the farthest points
     p=[A.PixelList(idx(1),:);B.PixelList(idx(2),:)];
     plot(p(:,1),p(:,2),'rx-','linewidth',2');
     hold off
% See also IMHAUSDORFF, PDIST2.
%Author: Joakim Lindblad
% Copyright (c) 2019, Joakim Lindblad
if size(A,2) ~= size(B,2)
   error('A and B must have the same number of columns.');
end
if nargin < 3
  method = 'euclidean';
   if strcmp(method,'chessboard')
      method = 'chebychev'; % synonymous
   end
end
if isempty(A) || isempty(B)
   if isempty(A) && isempty(B)
      HD=0;
   else
     HD=inf;
   end
   return
end
if strcmp(method,'euclidean')
   method='squaredeuclidean'; % faster
   apply_root=true;
```

```
else
   apply_root=false;
\mbox{\%} Max of dist from A to B and B to A
if (size(A,1)*size(B,1) < 1e8)</pre>
   D = pdist2(A,B,method);
   [D1, idxA1] = min(D, [], 1);
   [D2,idxB1] = min(D,[],2);
   clear D;
else
    \mbox{\ensuremath{\$}} Less memory hungry version
   [D1,idxA1] = pdist2(A,B,method,'Smallest',1);
    [D2,idxB1] = pdist2(B,A,method,'Smallest',1);
end
[D1,idxB2]=max(D1);
[D2,idxA2]=max(D2);
if (D1>D2)
  D=D1;
   idx=[idxA1(idxB2),idxB2];
else
   D=D2;
  idx=[idxA2,idxB1(idxA2)];
end
if apply_root
   D = sqrt(D);
if (nargout < 2)
   clear idx;
end
 Figure 1
                                                                      File Edit View Insert Tools Desktop Window Help
              Motion field
                             Difference before registration
    New to MATLAB? See resources for <u>Getting Started</u>.
       Please choose L2L2 (1) or L2L1 (2):
        1
recall = 0.50304,
precision = 0.16598,
dice score = 0.39598,
Hausdorff Distance = 7.74597,
```

# Without binary image converting:

```
else

Recall(i)=sum(evalu(i,:).*gt_lo(i,:))/sum(gt_lo(i,:));

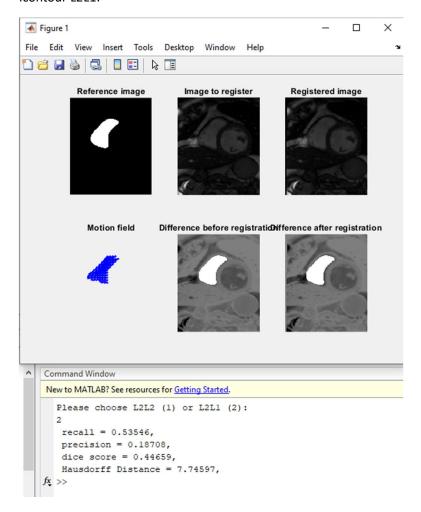
Recall(i)=sum(evalu(i,:).*gt_oc(i,:))/sum(gt_oc(i,:));

end

end

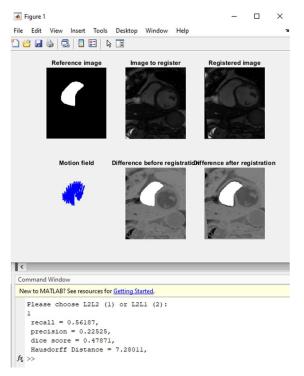
recall = mean(Recall,'all');
         % Dice
d = dice(e,gt_ic);
% Hausdorff Distance
hd = hausdorff(evalu,gt_ic);
fprintf(' recall = %6.5f,\n precision = %6.5f,\n dice score = %6.5f,\n
   Please choose L2L2 (1) or L2L1 (2):
   1
  recall = 0.11733,
  precision = 0.14537,
  dice score = 0.39598,
  Hausdorff Distance = 4.15846,
  >>
```

### Icontour L2L1:



Without binary image converting:

### Ocontour L2L2:



Without binary image convert:

```
Please choose L2L2 (1) or L2L1 (2):

1

recall = 0.11945,

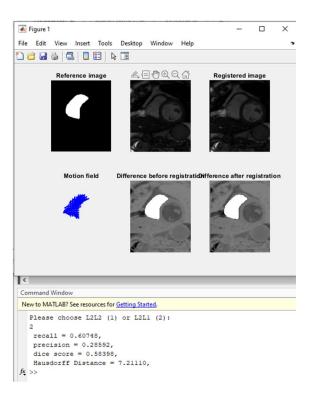
precision = 0.20955,

dice score = 0.47865,

Hausdorff Distance = 5.09662,

>>
```

### Ocontour L2L1:



### Without binary image conver:

```
Please choose L2L2 (1) or L2L1 (2):

2
recall = 0.12307,
precision = 0.23609,
dice score = 0.58398,
Hausdorff Distance = 5.09307,
```