```
let two = 1 + (1 / 1);
let oneAndAHalf =
  1.0 +. 1.0 /. ( 1.0 +. 1.0 /. 1.0 );;
let oneAndTwoThirds =
  1.0 + . (1.0 / . (1.0 + . (1.0 / . (1.0 + . 1.0))));
```