

# Application Problems on Graphs and Trees

Chapter 12, 13



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# Dual Graphs

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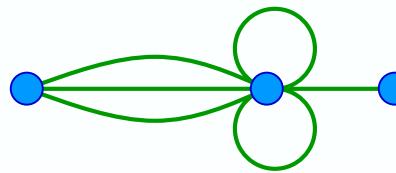
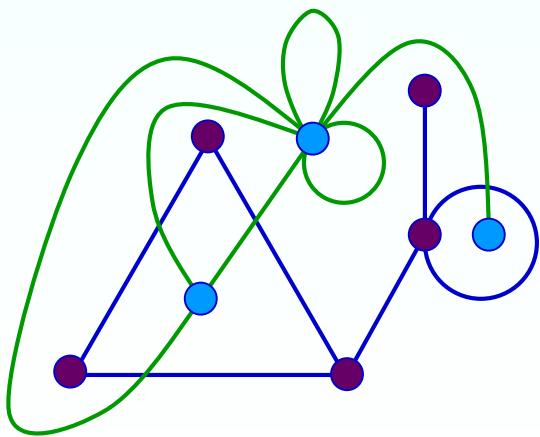
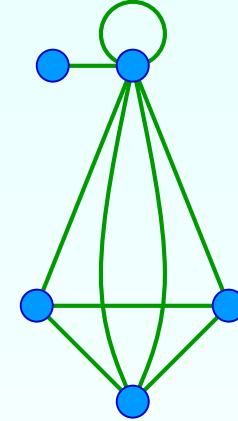
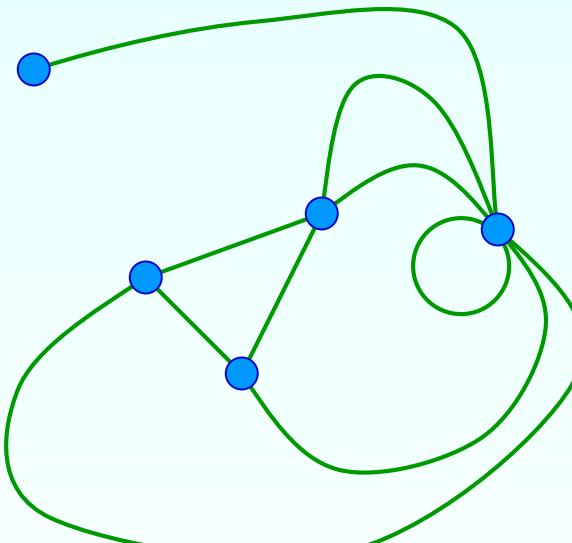
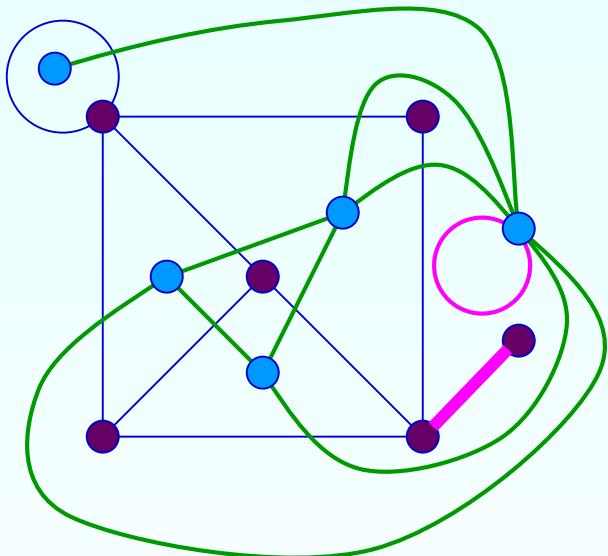
- Valid for planar graphs or multigraphs

## Procedure:

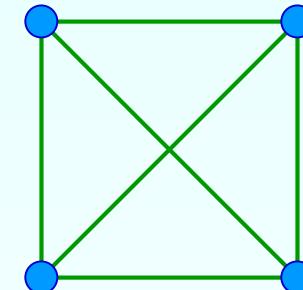
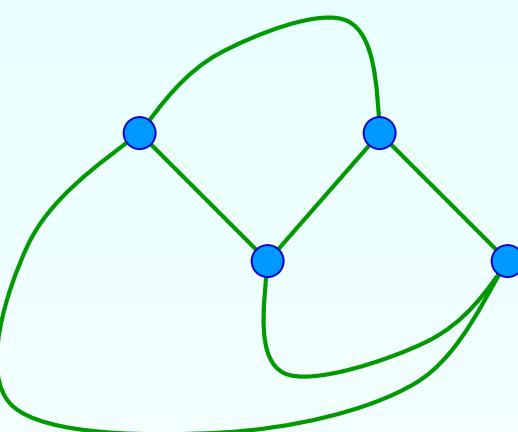
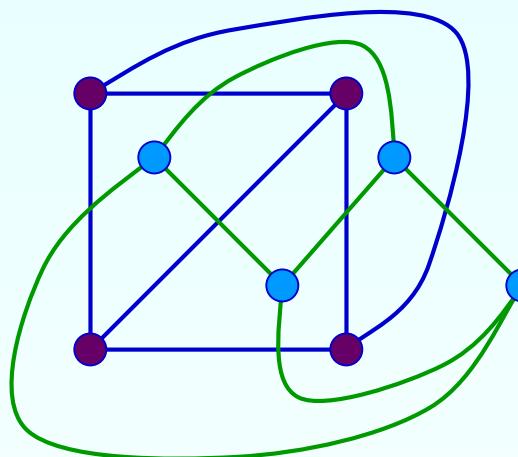
1. Place a vertex inside each region
2. For each edge shared by two regions, draw an edge connecting the vertices inside these regions
3. For an edge that is counted twice in computing the degree of a region, draw a loop at the vertex for the region

# Examples of Dual graphs

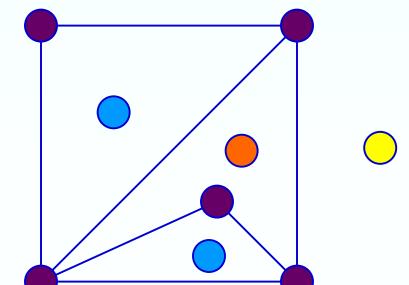
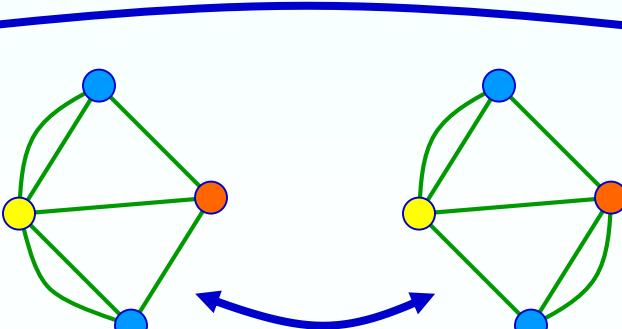
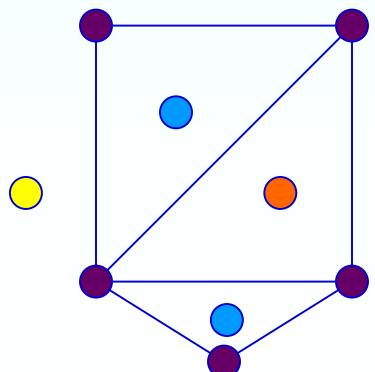
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# Examples of Dual graphs



isomorphic



Not isomorphic

# Cut-set

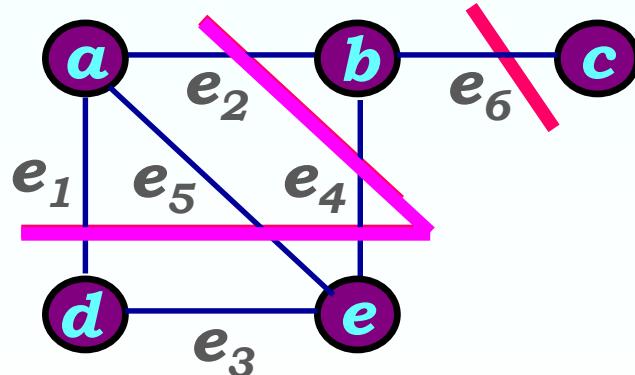
Let  $G = (V, E)$  be an undirected graph.

A subset  $E'$  of  $E$  is called a cut-set of  $G$

if by removing the edges (but not vertices) in  $E'$

from  $G$ , we have  $\kappa(G) < \kappa(G')$ , where  $G' = (V, E - E')$ :

However, when we remove any proper subset  $E''$  of  $E'$ ,  
we should have  $\kappa(G) = \kappa(G'')$  for  $G'' = (V, E - E'')$



Cut-set

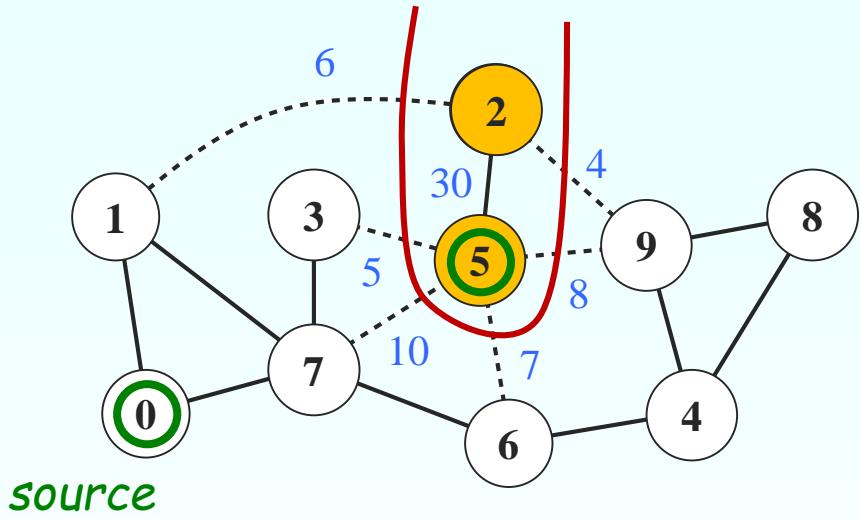
- ; {e<sub>2</sub>, e<sub>4</sub>}
- ; {e<sub>1</sub>, e<sub>4</sub>, e<sub>5</sub>}
- ; {e<sub>6</sub>} bridge

Not cut-set

- ; {e<sub>2</sub>}
- ; {e<sub>1</sub>, e<sub>2</sub>, e<sub>4</sub>, e<sub>5</sub>}

$\kappa(G)$  : # of connected components in  $G$

# Application



A cut =  $(S, T)$

$$S = \{2, 5\}$$

$$T = \{0, 1, 3, 4, 6, 7, 8, 9\}$$

The cut-set of  $(S, T)$  =

$$\{\{2, 1\}, \{5, 3\}, \{5, 7\}, \{5, 6\}, \{5, 9\}, \{2, 9\}\}$$

Max flow : 40 (= 6+5+10+7+8+4)

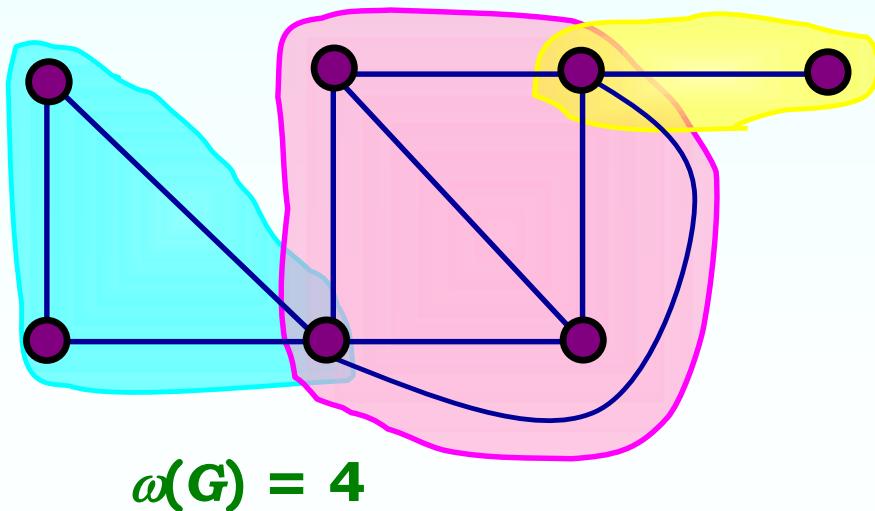
**Max-flow min-cut theorem** (in section 13.3)

The maximum network flow and the sum of the cut-edge weights of any minimum cut that separates the *source* and the *sink* are equal

# Clique

If  $G = (V, E)$  is an undirected graph, any subgraph of  $G$  that is a complete graph is called a **clique** in  $G$ .

The number of vertices in a largest clique in  $G$  is called the **clique number** for  $G$  and is denoted by  $\omega(G)$ .



Chromatic Number  
≥ Clique Number

$$\chi(G) \geq \omega(G)$$

An NP-complete problem

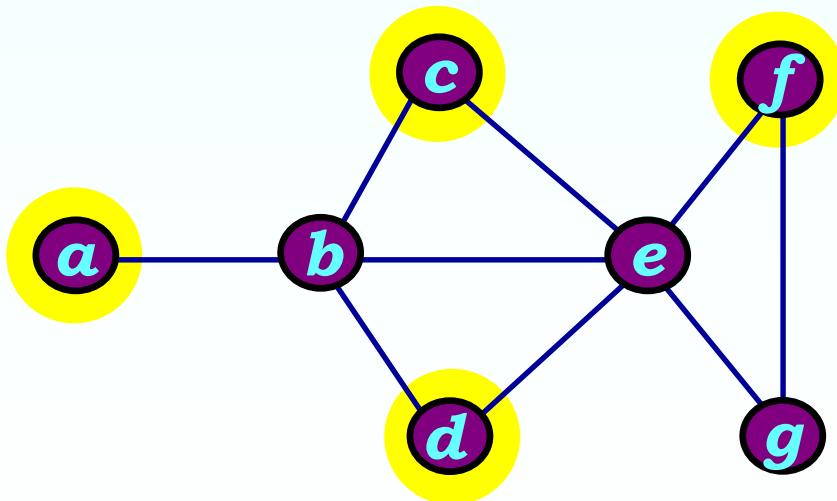
Clique(도당, 파벌): people(vertex), edge(relation “know”)

# Independent Set

If  $G = (V, E)$  is an undirected graph, a subset  $I$  of  $V$  is called **independent** if no two vertices in  $I$  are adjacent

An independent set  $I$  is called **maximal** if no vertex  $v$  can be added to  $I$  with  $I \cup \{v\}$  independent

The size of a largest independent set is called the **independence number** of  $G$ , denoted  $\beta(G)$



Independent sets

; {a, f}

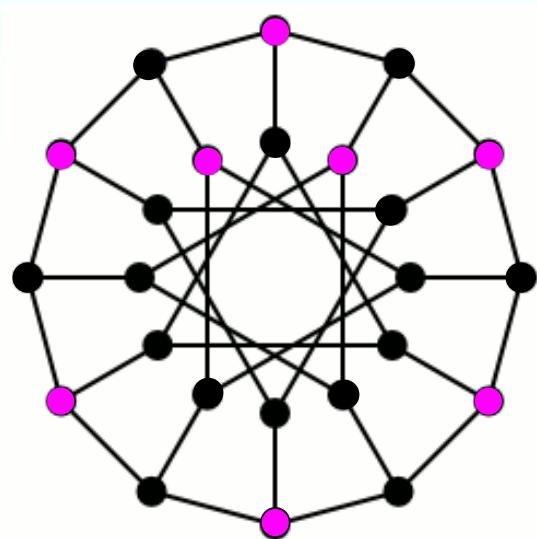
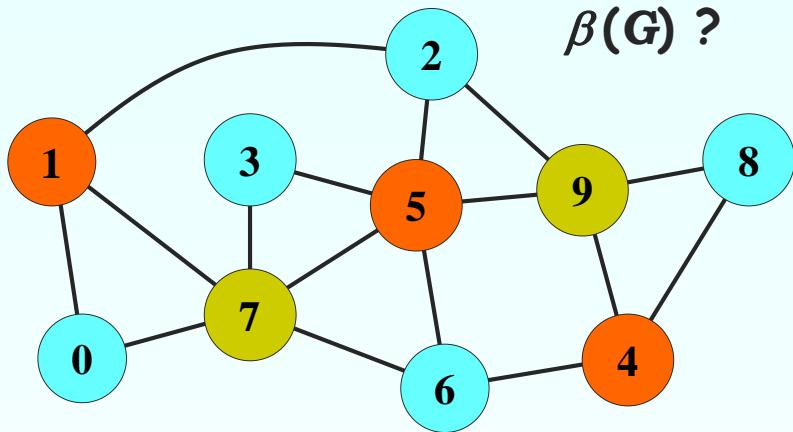
; {a, c, g} ←

A maximal independent set

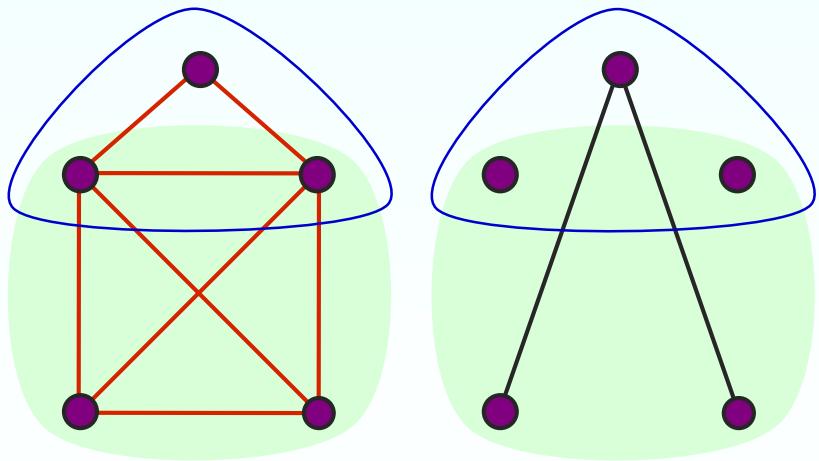
; {a, c, d, f}

# Application

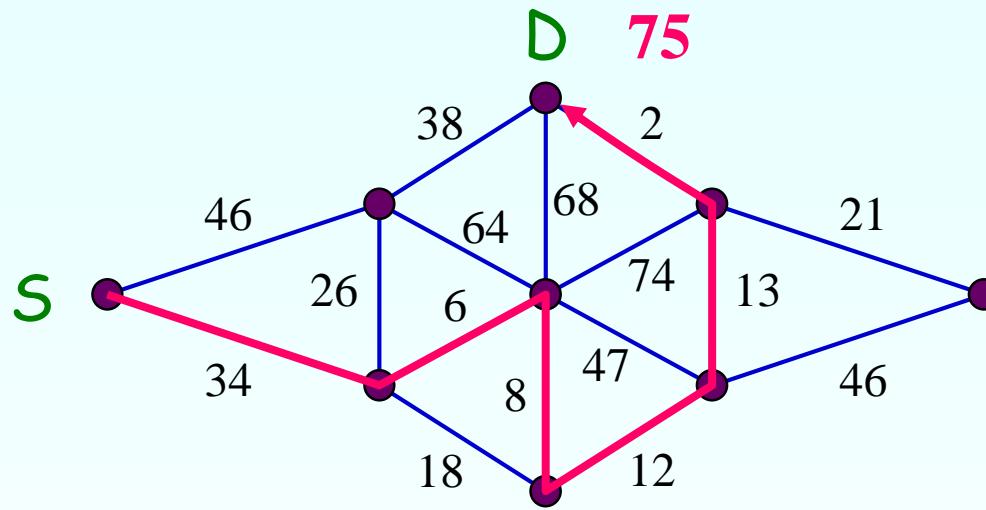
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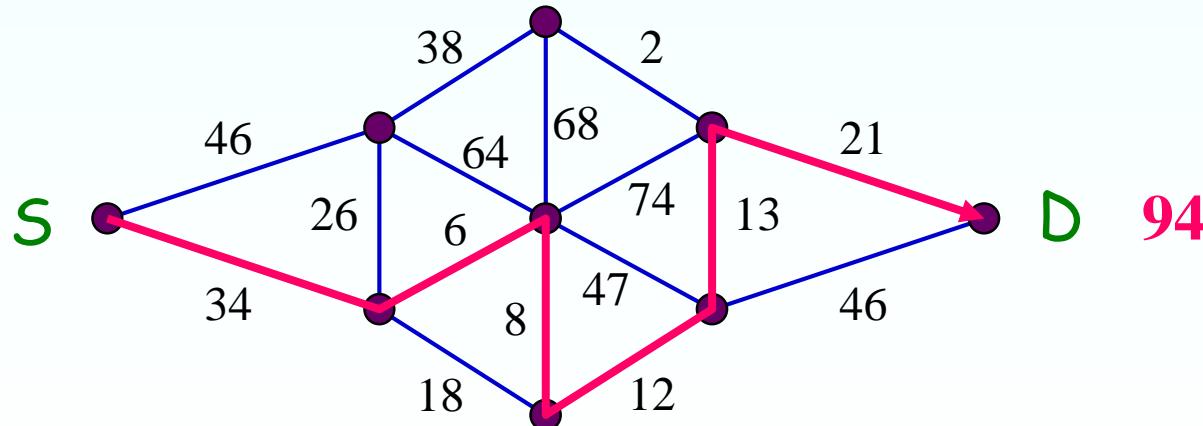
An NP-complete problem  
If a graph has an independent set of size  $k$ , then its complement has a clique of size  $k$



# Shortest Path

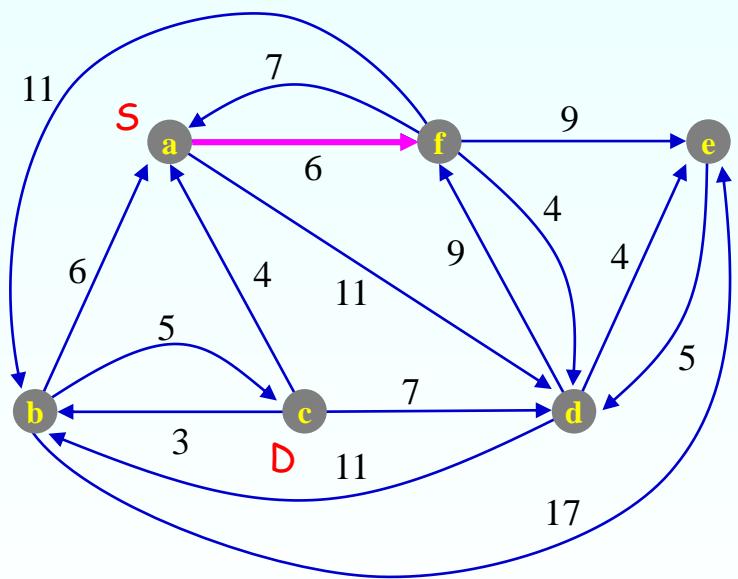


in Navigation  
Applications



# Shortest Path

Dijkstra's Algorithm  
(in section 13.1)



2<sup>nd</sup> Iteration ?

$f \rightarrow b, d, e$   
17, 10, 15

$$\begin{aligned} \$d) &= \min \{ \infty, \$a) + w(a,d) \} \\ &= \min \{ \infty, 0+11 \} = 11 \\ &\text{for all elements in } S_0 \end{aligned}$$

Initialization

$$S_0 = \{a\}$$

a ●	f ●	e ●
(0,-)	( $\infty$ , -)	( $\infty$ , -)
b ●	c ●	d ●
( $\infty$ , -)	( $\infty$ , -)	( $\infty$ , -)
Cost from <b>S</b>		Previous node in $S_0$

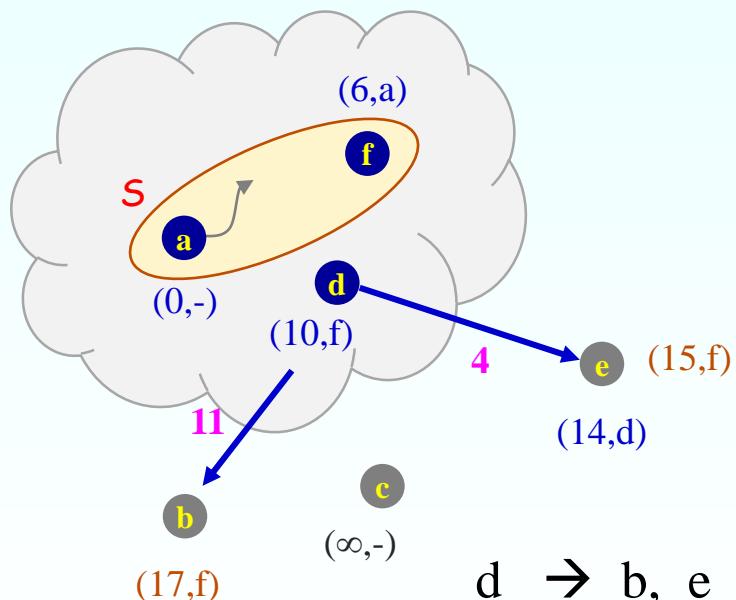
1<sup>st</sup> Iteration

$$S_1 = \{a,f\}$$

a ●	f ●	e ●
(0,-)	(6,a)	( $\infty$ , -)
b ●	c ●	d ●
( $\infty$ , -)	( $\infty$ , -)	(11, a)

# Shortest Path

## Dijkstra's Algorithm



2<sup>nd</sup> Iteration

$$S_2 = \{a, f, d\}$$

a ●	f ●	e ●
(0,-)	(6,a)	(15,f)
b ●	c ●	d ●
(17,f)	(∞,-)	(10,f)

3<sup>rd</sup> Iteration

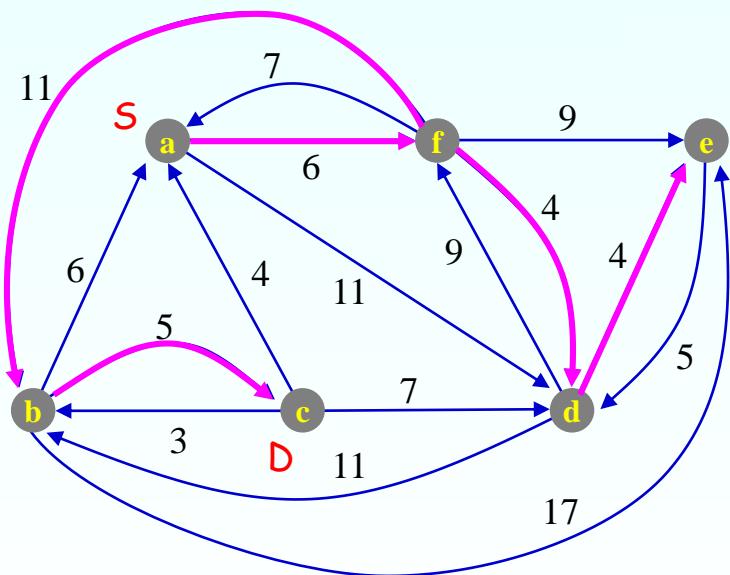
$$S_3 = \{a, f, d, e\}$$

a ●	f ●	e ●
(0,-)	(6,a)	(14,d)
b ●	c ●	d ●
(17,f)	(∞,-)	(10,f)

$$\begin{aligned} \$e &= \min \{ 15, \$d + w(d,e) \} \\ &= \min \{ 15, 10+4 \} = 14 \end{aligned}$$

# Shortest Path

## Dijkstra's Algorithm



$\therefore a \rightarrow f \rightarrow b \rightarrow c$

4<sup>th</sup> Iteration

$$S_4 = \{a, f, d, e, b\}$$

a ●

$$(0, -)$$

f ●

$$(6, a)$$

e ●

$$(14, d)$$

b ●

$$(17, f)$$

c ●

$$(\infty, -)$$

d ●

$$(10, f)$$

5<sup>th</sup> Iteration

$$S_5 = \{a, f, d, e, b, c\}$$

a ●

$$(0, -)$$

f ●

$$(6, a)$$

e ●

$$(14, d)$$

b ●

$$(17, f)$$

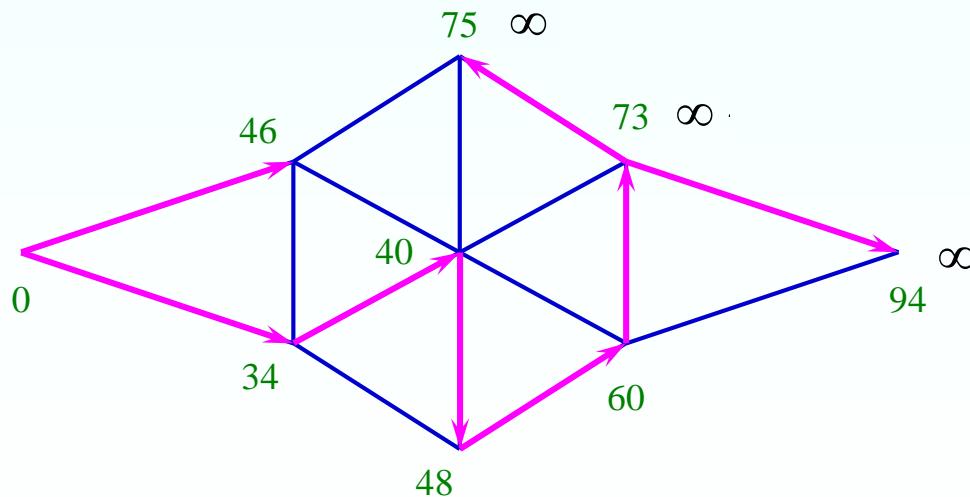
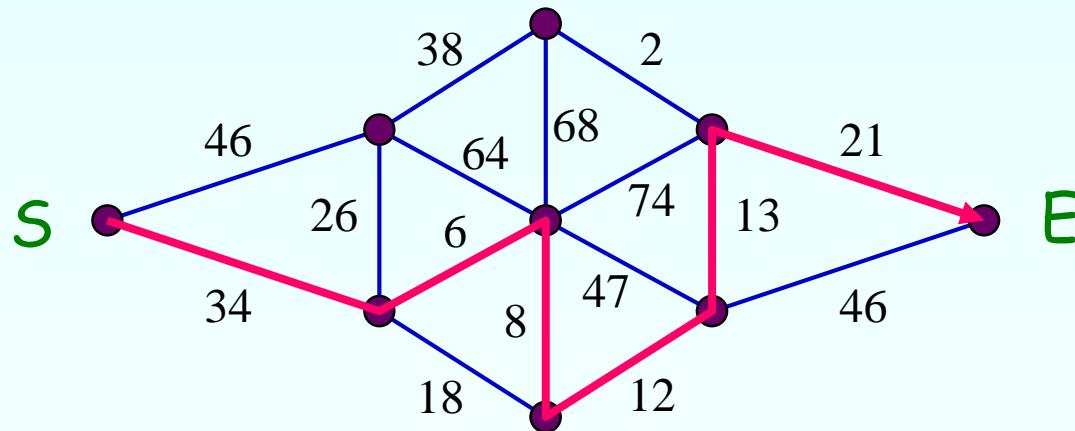
c ●

$$(22, b)$$

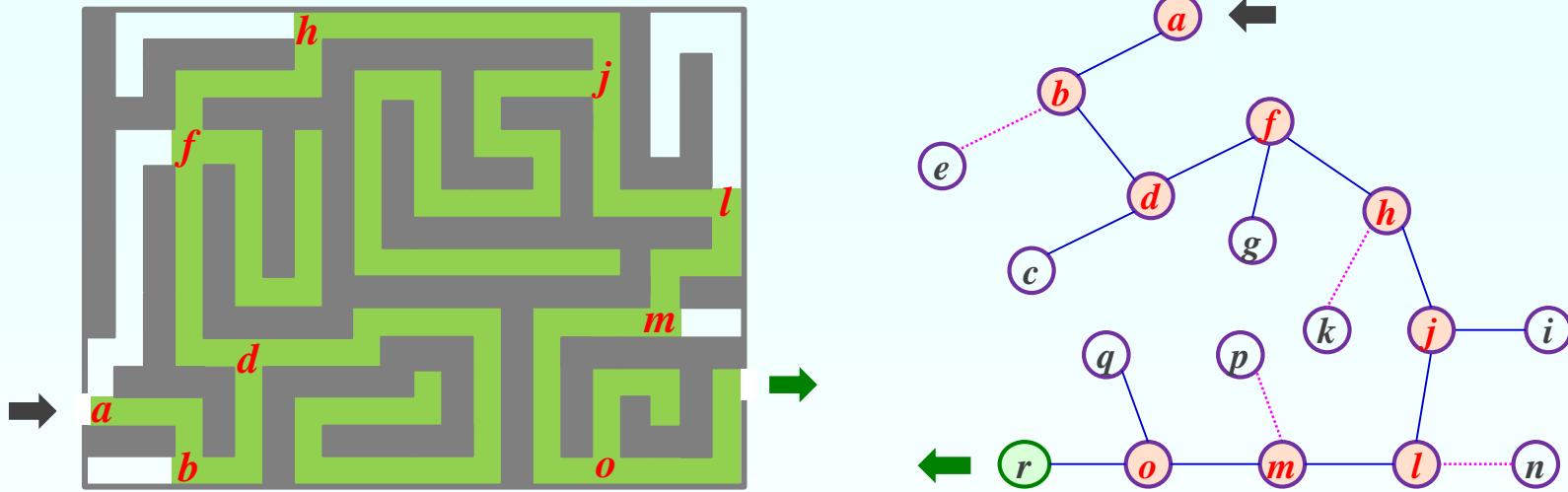
d ●

$$(10, f)$$

# Shortest Path



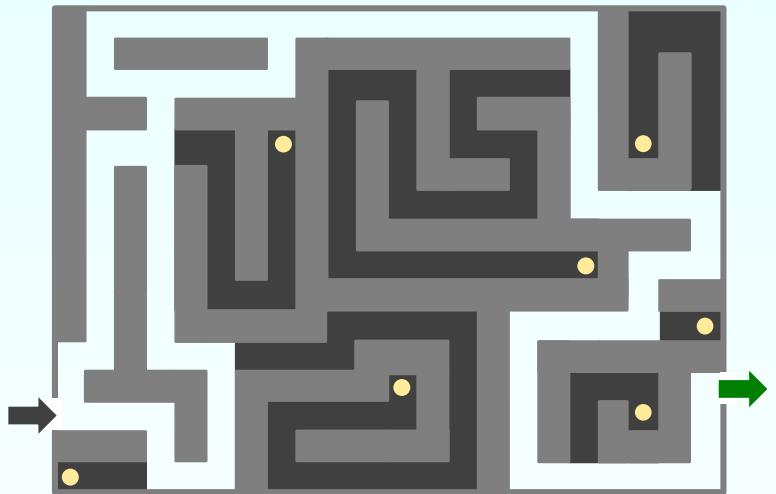
# Graph Search



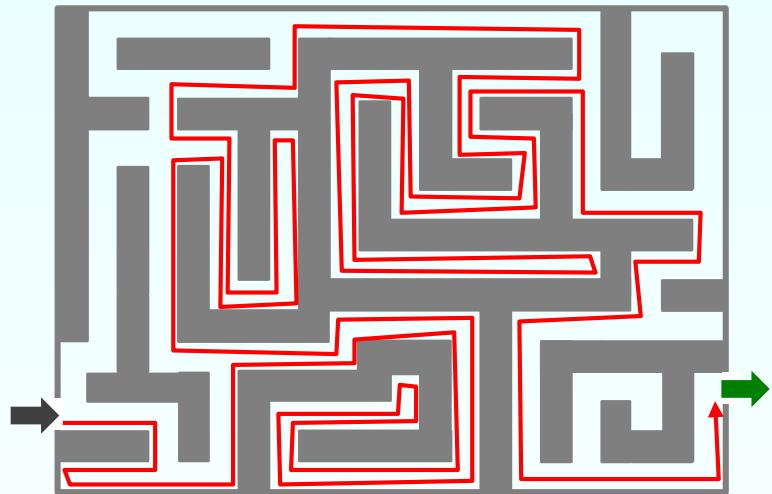
Applications: maze solving, web-crawling, spanning tree finding, connected component finding, topological sorting, etc.

# 실제 미로 찾기 노하우

Map (○)



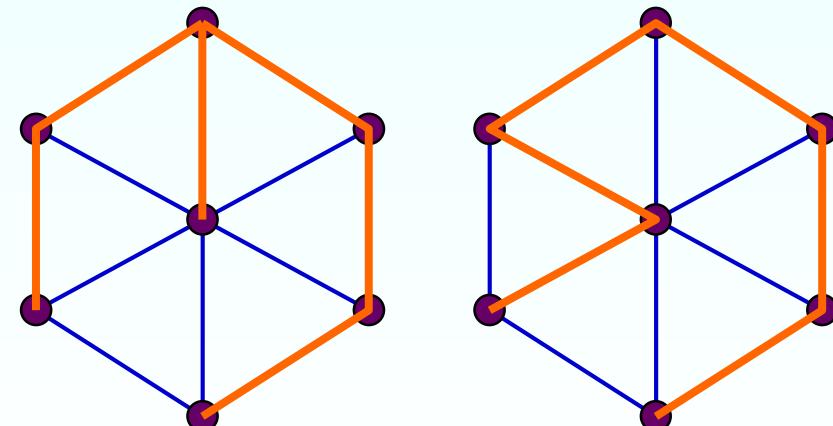
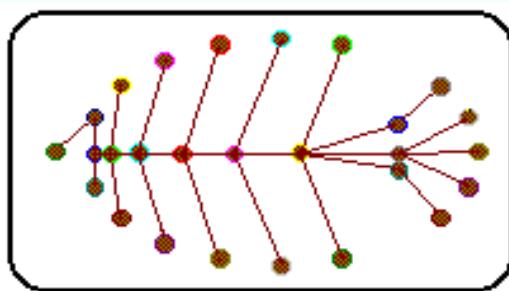
Map (×)



# Graph Search

**Input:** A loop-free undirected graph  $G = (V, E)$   
where  $|V| = n$  and the vertices are ordered  
as  $v_1, v_2, \dots, v_n$

**Output:** A spanning tree  $T$  for the specified order



Wheel graph

A **spanning tree** for a connected graph  $G$  is a *connected subgraph* of  $G$  that is a *tree* and contains *all the vertices* of  $G$ .

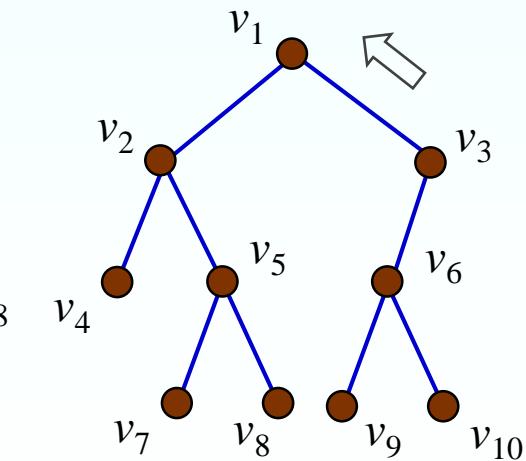
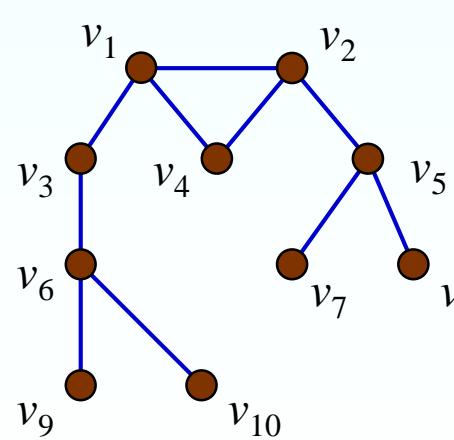
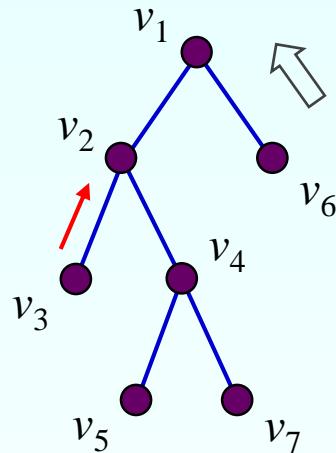
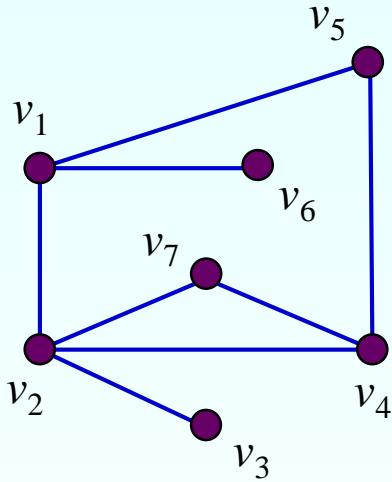
# Graph Search

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## □ Depth-First Search Algorithm

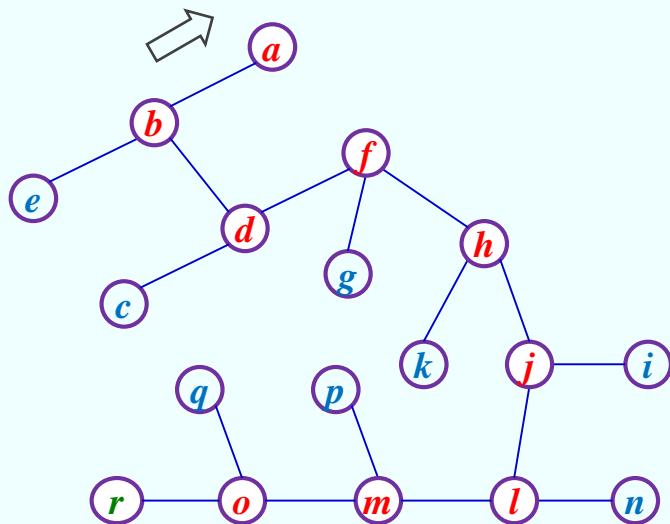
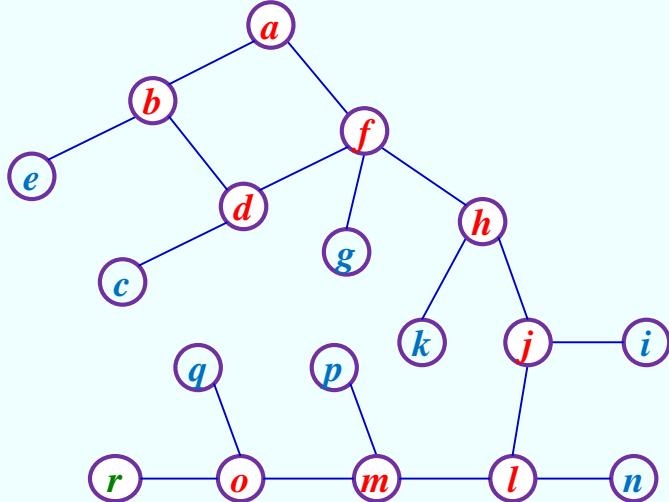
- Assign  $v_1$  to the variable  $v$
- Select the smallest subscript  $i$ , for  $2 \leq i \leq n$ , such that  $\{v, v_i\} \in E$  and  $v_i$  has not already been visited
  - Attach  $\{v, v_i\}$  to  $T$  and visit  $v_i$ . Assign  $v_i$  to  $v$ .
  - Repeat this step
- If no such subscript is found, **backtrack** from  $v$  to its parent  $u$  in  $T$ . Assign  $u$  to  $v$  and return to the above step
- If backtracking is not allowed any more,  $T$  is the spanning tree for the specified order

# Graph Search



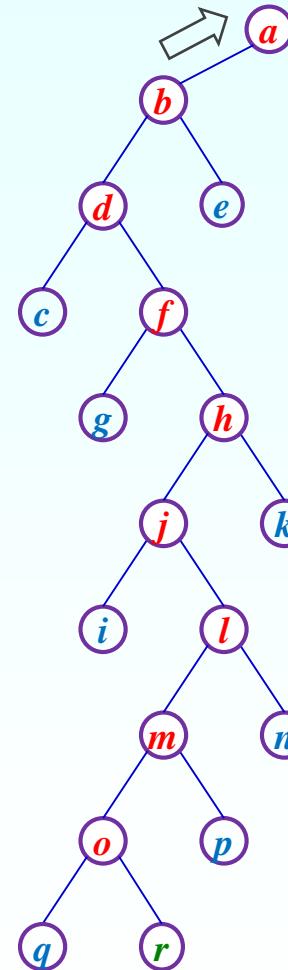
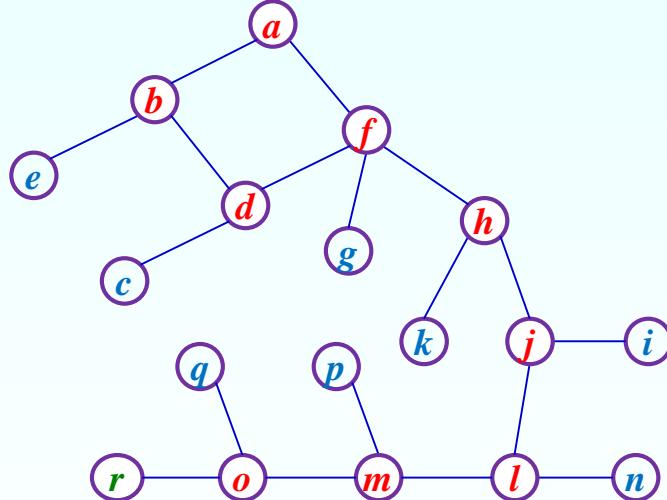
# Graph Search

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# Graph Search

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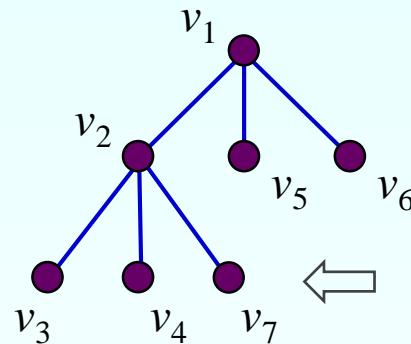
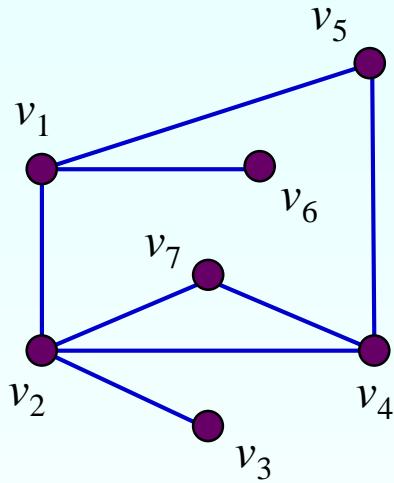
# Graph Search

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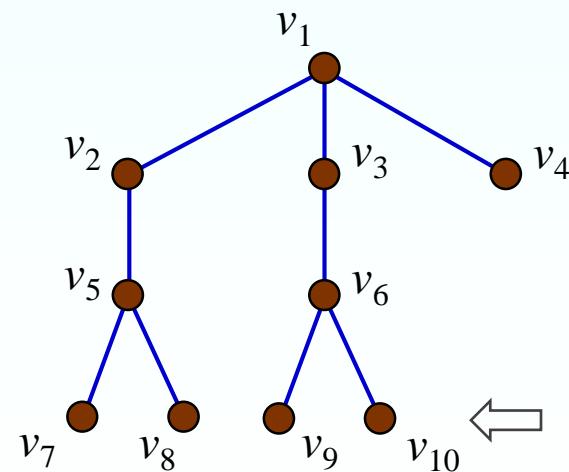
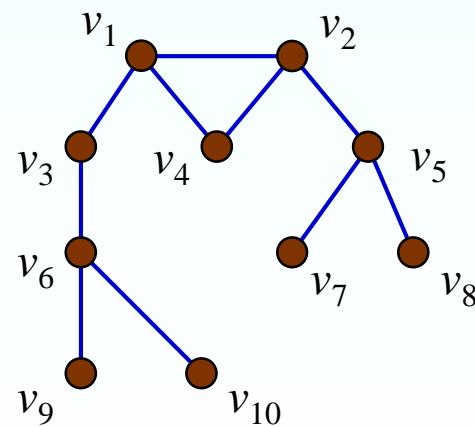
## □ Breadth-First Search Algorithm

- Insert  $v_1$  to an empty queue  $Q$  and initialize  $T$  as the tree made up of this vertex  $v_1$ . Visit  $v_1$
- While  $Q$  is not empty, delete a vertex  $v$  from  $Q$ . Now examine the vertices  $v_i$  (for  $2 \leq i \leq n$ ) that are adjacent to  $v$  - in the specified order. If  $v_i$  has not been visited, perform the following: (1) Insert  $v_i$  to  $Q$ ; (2) Attach the edge  $\{v, v_i\}$  to  $T$ ; (3) Treat  $v_i$  as a visited vertex
- If we examine all of the vertices in  $Q$  and obtain no new edges, then  $T$  is the spanning tree for the order specified

# Graph Search

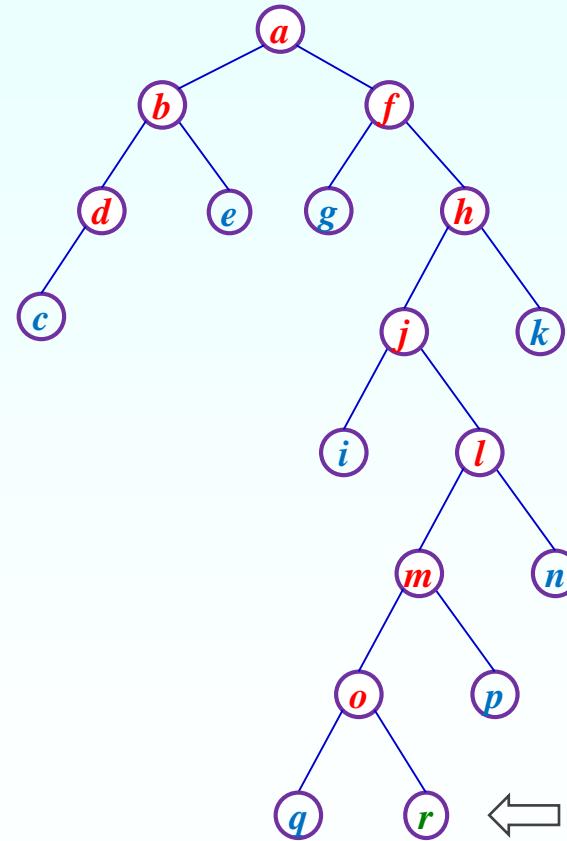
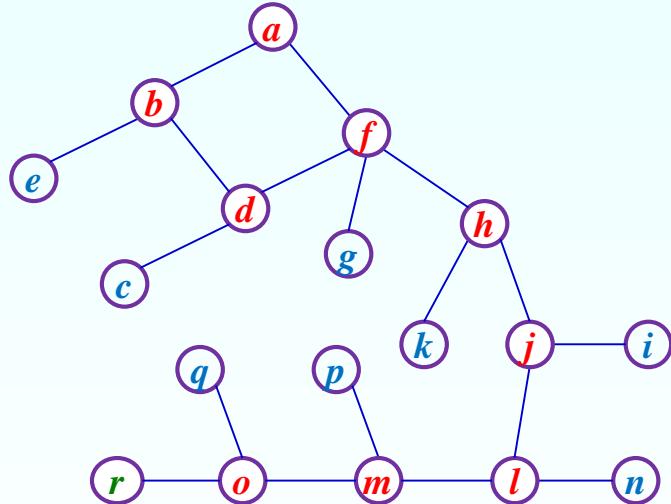


Queue



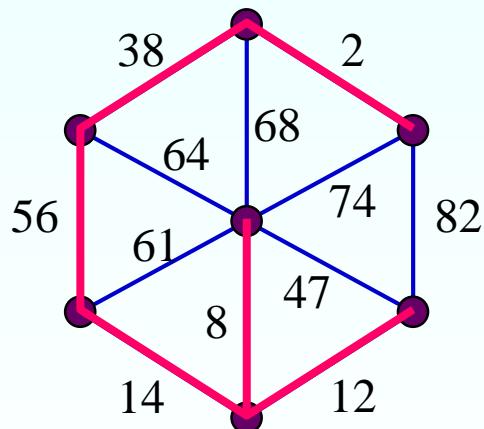
# Graph Search

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# Minimum Spanning Tree

A spanning tree for a weighted graph is called a **minimum spanning tree**, if it has the minimal sum of weights.



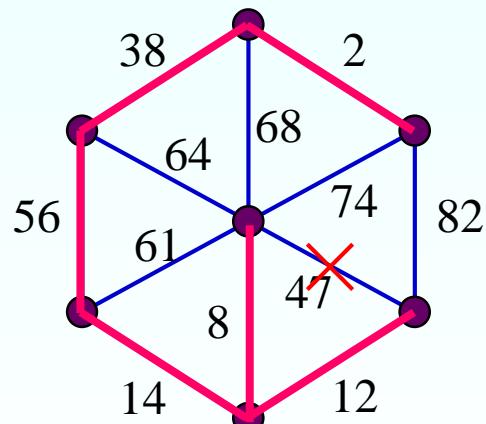
A weighted graph

Sum of weights  
130 ( $= 2+38+56+14+8+12$ )

Is it minimum ?

# Minimum Spanning Tree

Kruskal's Algorithm  
(in section 13.2)



Weighted graph

Select an edge with the weight as small as possible unless it forms a cycle

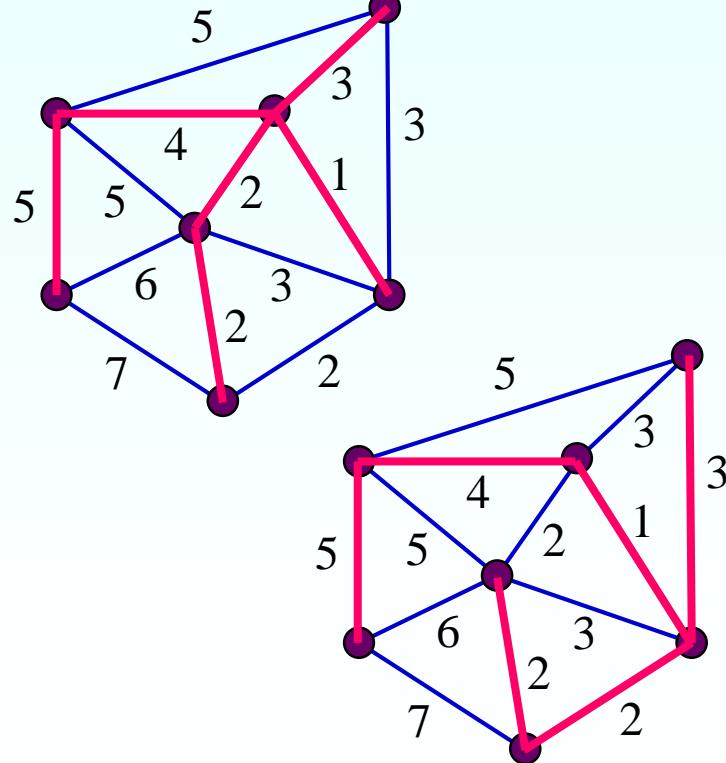
Prim's Algorithm

Add to  $T$  a shortest edge that connects one of visited vertices with an unvisited vertex  $u$ . Treat  $u$  as a visited vertex

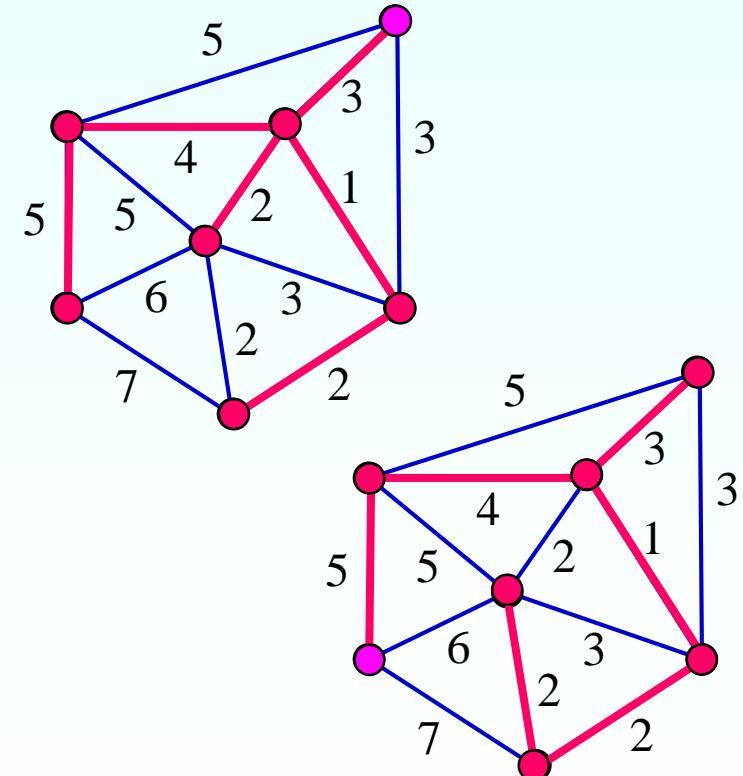
# Minimum Spanning Tree

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Kruskal's Algorithm

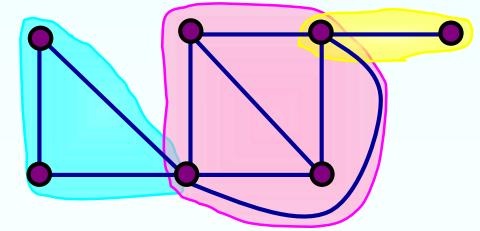
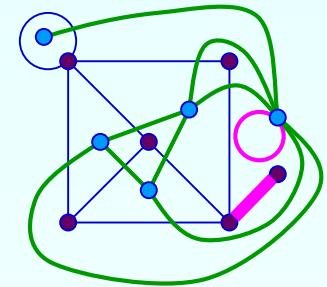
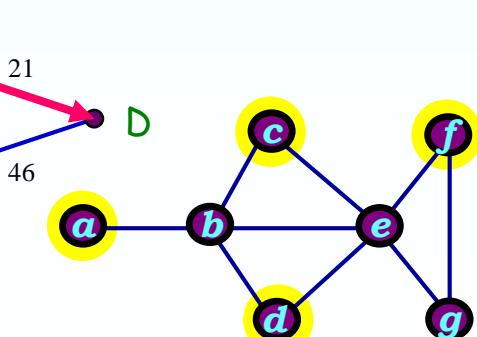
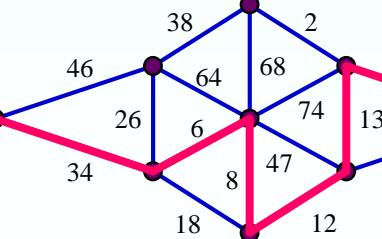
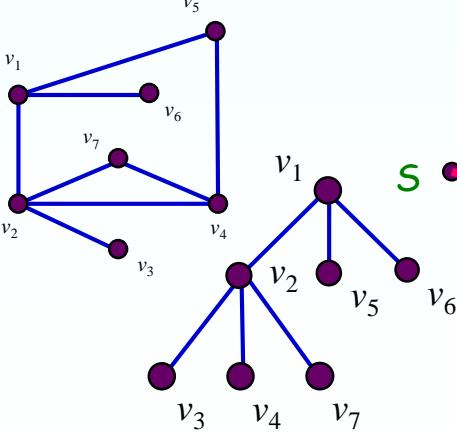
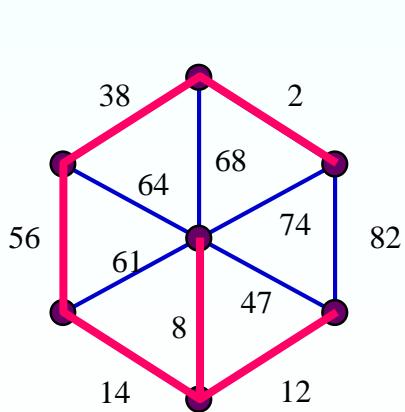


Prim's Algorithm



# Summary of Miscellanies

- Dual Graph for Planar Graphs
- Cut-Set
- Clique, Clique Number  $\omega(G) \leq \chi(G)$
- Independent Set
- Shortest Path
- Graph Search
- Minimum Spanning Tree



# HW #1

## □ Exercises in Chapter 11

- 11.1 : 8, 12, 14
- 11.2 : 6, 8, 12
- 11.3 : 4, 8, 18, 32                      up to isomorphism ?
- 11.4 : 14, ~~22~~
- 11.5 : 12, 24
- 11.6 : 7