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EXPERIENCE

CALIFORNIA PLUG LOAD RESEARCH CENTER

Undergraduate Engineer Researcher

Jan 2018 - Current | Irvine, CA

- Building solutions to externally attach, retrofit, and extend upon existing consumer electronics to perform energy saving actions while minimizing human intervention
- Firmware and hardware include ESP32, MQTT connectivity protocol for IoT, various sensors using I2C communication protocol, FreeRTOS, and Eclipse

VISTA IT | IT CONSULTANT INTERN

Jun 2016 - Aug 2016 | Temple City, CA

- Provided end user support for over 30 companies at a Microsoft partnered Information Technology firm with a team of 5 IT Specialist
- Assembled, diagnosed, and repaired electronic hardware to improve efficiency and optimize performance in the hardware's respective tasks
- Facilitated configuration and implementation of servers and networks

PROJECTS

UC IRVINE SOLAR CAR | TELEMETRY LEAD

Oct 2017 - Current

- Competing in the 2018 American Solar Challenge, an initiative to promote a greater understanding of solar energy technology and educational excellence in engineering
- Leading development of the telemetry system which uses various sensors, UART and CAN communication, GPS tracking, and corresponds with BMS system

UC IRVINE MICROMOUSE | ROBOTICS COORDINATOR

Oct 2017 - Current

- Instructing students in hardware using micro-controllers, various sensors, motors, encoders, and concepts used in embedded systems and electrical circuits
- Software concepts such as PID Control, PWM, and path-finding algorithms
- Uses PCB design powered by an ARM Cortex Micro-controller

RSHELL

Apr 2017 - Jun 2017

- •Terminal shell processor with scripting capabilities similar to bash such as parsing commands, flags, and connectors
- Utilized composite design strategies, git branches, and agile methodology
- Created with focus in object-oriented design patterns and practices

LEADERSHIP

BELLIS MUSIC CAMP | COUNSELOR

Aug 2009 - Current | Angeles National Forest, CA

- •Coached, mentored, and held responsibility for well-being and personal growth of a •PCB Design •Arduino/STM32 •ESP32 group of seven junior high music students for the duration of a week long camp
- Facilitated educational, bonding, and leadership building activities

SOCIETIES

2017 - Present UC Irvine Elements Dragon Boat

2015 - Present Institute of Electrical And Electronics Engineers (IEEE)

2015 - 2017 Association for Computing Machinery (ACM) 2015 - 2016 Society of Automotive Engineers (SAE)

FDUCATION

UNIVERSITY OF CALIFORNIA, IRVINE

BS IN COMPUTER ENGINEERING

Dean's List

·Fall17

2017-Expected Graduation: Fall 2019 Major GPA: 3.53

UNIVERSITY OF CALIFORNIA. **RIVERSIDE**

BS IN COMPUTER ENGINEERING

Dean's List

·Winter/Fall16

2015-2017

Major GPA: 3.43

COURSEWORK

- Object-Orientated Systems and Programming
- Machine Organization and Assembly Language Programming
- Organization of Digital Computers
- Electrical Engineering Analysis
- Engineering Circuit Analysis
- Data Structures and Algorithms
- Software Construction
- Discrete Structures
- Digital Systems
- Logic Design

SKILLS

Languages:

- C++ C Assembly (LC-3, RISC-V)
- Python Verilog System Verilog
- LATEX BASH Swift Shell CSS/HTML Software/Platforms:
- Git Autodesk Eagle Vivado
- •Xilinx Design Studio •Keil uVision
- Linux Operating Systems

Hardware:

- Digilent FPGA Basys2/3

INTERESTS

- Music Power Weight Lifting
- Olympic Weight Lifting Golf Film
- Fashion Art Paddling (Dragon Boat)
- Space Exploration New Technologies