

EECS 112 & CSE 132, FALL 2017

Homework 4

Due date: December 1, 2017

Student ID:									Name:
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1. Below is a list of 64-bit memory address references, given as word addresses:

0x03, 0xb4, 0x2b, 0x02, 0xbf, 0x58, 0xbe, 0x0e, 0xb5, 0x2c, 0xba, 0xfd

Consider a direct-mapped cache with 16 one-word blocks. Assume that cache is initially empty.

1.a. Write down a sequence of characters showing the result of each reference. 'H' for a hit, 'P' for a miss without having to replace a block already in cache, 'R' for a miss requiring replacement. For instance if first four references are miss on empty cache, second four are hits, and third four references are misses requiring replacement, the character sequence will be 'PPPPHHHHRRRR'

Cache Size: 16 \rightarrow 4 bit addressable index = 1 bit hex

address	index	tag	
0x03 ✓ P1	0		
0xb4 ✓ P2	1		
0x2b ✓ P3	2	0	P4
0x02 ✓ P4	3	0	P1
0xbf ✓ P5	4	B	P2
0x58 ✓ P6	5	B	P8
0xbe ✓ P7	6		
0x0e ✓ R1	7		
0xb5 ✓ P8	8	S	P6
0x2c ✓ P9	9		
0xba ✓ P10	A	B	P10
0xfd ✓ P11	B	Z	P3
	C	Z	P9
	D	F	P11
	E	0	P7, R1
	F	B	P5

PPPP PPPR PPPP

Assume word addressable

data capacity

1.b. Repeat 1.a. for a direct mapped cache with two-word blocks and the same total ~~number of blocks~~ ^{data capacity} as 1.a.

address		Result	Content after reference
0x03 0000 0011	t=1	P	<1, mem(0x02)> <1, mem(0x03)>
0xB4 1011 0100	t=2	P	<2, mem(0xB4)> <2, mem(0xB5)>
0x2B 0010 1011	t=5	P	<5, mem(0x2A)> <5, mem(0x2B)>
0x02 0000 0010	t=1	H	<1, mem(0x02)> <1, mem(0x03)>
0xBF 1011 1111	t=7	P	<7, mem(0xBE)> <7, mem(0xBF)>
0x58 0101 1000	t=4	P	<4, mem(0x58)> <4, mem(0x59)>
0xBE 1011 1110	t=7	H	<7, mem(0xBE)> <7, mem(0xBF)>
0x0E 0000 1110	t=7	R	<7, mem(0x0E)> <7, mem(0x0F)>
0xB5 1011 0101	t=2	H	<2, mem(0xB4)> <2, mem(0xB5)>
0x2C 0010 1100	t=6	P	<6, mem(0x2C)> <6, mem(0x2D)>
0xBA 1011 1010	t=5	R	<5, mem(0xBA)> <5, mem(0xBB)>
0xFD 1111 1101	t=5	R	<5, mem(0xFC)> <5, mem(0xFD)>

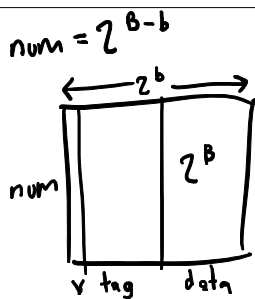
1.c. Repeat 1.a. for a direct mapped cache with four-word blocks and the same total number of blocks as 1.a.

Reference	Result	Content after reference
0x03 0000 0011 t=0	P	<0,mem(0x00)><0,mem(0x01)><0,mem(0x02)><0,mem(0x03)>
0xB4 1011 0100 t=1	P	<1,mem(0xB4)><1,mem(0xB5)><1,mem(0xB6)><1,mem(0xB7)>
0x2B 0010 1011 t=1	R	<1,mem(0x28)><1,mem(0x29)><1,mem(0x2A)><1,mem(0x2B)>
0x02 0000 0010 t=0	H	<0,mem(0x00)><0,mem(0x01)><0,mem(0x02)><0,mem(0x03)>
0xBF 1011 1111 t=3	P	<3,mem(0xBC)><3,mem(0xBD)><3,mem(0xBE)><3,mem(0xBF)>
0x58 0101 1000 t=2	P	<2,mem(0x58)><2,mem(0x59)><2,mem(0x5A)><2,mem(0x5B)>
0xBE 1011 1110 t=3	H	<3,mem(0xBC)><3,mem(0xBD)><3,mem(0xBE)><3,mem(0xBF)>
0x0E 0000 1110 t=3	R	<3,mem(0x0C)><3,mem(0x0D)><3,mem(0x0E)><3,mem(0x0F)>
0xB5 1011 0101 t=1	R	<1,mem(0xB4)><1,mem(0xB5)><1,mem(0xB6)><1,mem(0xB7)>
0x2C 0010 1100 t=3	R	<3,mem(0x2C)><3,mem(0x2D)><3,mem(0x2E)><3,mem(0x2F)>
0xBA 1011 1010 t=2	R	<2,mem(0xB8)><2,mem(0xB9)><2,mem(0xBA)><2,mem(0xBB)>
0xFD 1111 1101 t=3	R	<3,mem(0xFC)><3,mem(0xFD)><3,mem(0xFE)><3,mem(0xFF)>

1.d. Which cache choice is optimum for the given access sequence?

Direct Mapped Cache with four-word blocks.
(More hits, less replacements)

2. Consider a direct mapped cache with a total data capacity of 2^B bytes, and a block size of 2^b bytes. Assume that the input byte address is A bits. Calculate the total number of bits required to fabricate this cache. You should consider both valid and dirty bit.



$$\text{tag} = A - (B - b) - b = A - B$$

$$\text{Total} = 2^{B-b} (1 + A - B + 1 \cdot 2^3) = 2^{B-b} (9 + A - B)$$

$$\text{Total} = 2^{B-b} (9 - A - B)$$

3. Cache block size (B) can affect both miss rate and miss latency. Find the block size that minimizes the total miss latency given the following miss rates (same for instruction and data cache) for various block sizes if:

8: 4% 16: 3% 32: 2% 64: 1.5% 128: 1%

3.1. Miss penalty is $20 \times B$ cycles

	miss latency	cycles
8: 4%	$4\% \cdot 20 \cdot 8$	6.4
16: 3%	$3\% \cdot 20 \cdot 16$	9.6
32: 2%	$2\% \cdot 20 \cdot 32$	12.8
64: 1.5%	$1.5\% \cdot 20 \cdot 64$	19.2
128: 1%	$1\% \cdot 20 \cdot 128$	25.6

Best:
 $B = 8$

3.2. Miss penalty is $20 + B$ cycles

8	4% · 28	1.12	Best: $B=32$
16	3% · 36	1.08	
32	2% · 52	1.04	
64	1.5% · 84	1.26	
128	1% · 148	1.48	

3.3 Miss penalty is constant

8	4% · K	.04 K	Best: $B=128$
16	3% · K	.03 K	
32	2% · K	.02 K	
64	1.5% · K	.015 K	
128	1% · K	.01 K	

4. Assume that main memory accesses take 70 ns and that 36% of all instructions access data memory. The following table shows data for L1 caches attached to each of two processors, P1 and P2.

	L1 Size	L1 Miss Rate	L1 Hit Time
P1	2 KiB	8.0%	0.66 ns
P2	4 KiB	6.0%	0.90 ns

4.1. Assuming that the L1 hit time determines the cycle times for P1 and P2, what are their respective clock rates?

$$f_{P1} = 1/t_{L1\ hit} = 1/0.66\text{ns} = 1.515\text{ GHz}$$

$$f_{P2} = 1/t_{L1\ hit} = 1/0.90\text{ns} = 1.111\text{ GHz}$$

4.2. What is the Average Memory Access Time for P1 and P2 (in cycles)?

$$AMAT = c_{hit} + Rate_{miss} \cdot c_{miss}$$

$$AMAT_{P1} = 1 + 0.08 \cdot \lceil 70 / .66 \rceil = 1 + 0.08 \cdot 107 = 9.56\text{ cycles}$$

$$AMAT_{P2} = 1 + 0.06 \cdot \lceil 70 / .90 \rceil = 1 + 0.06 \cdot 78 = 5.68\text{ cycles}$$

5. Solve problem 1.b replacing the direct-mapped cache with the following cache designs (total number of blocks and block size is the same as problem 1.b). Each valid entry should look like $\langle i, \{tag_1, lru_1\}, \dots, \{tag_n, lru_n\} \rangle$, where n is the number of blocks you can put in a row, and lru is the true LRU counter.

5.a. 2-way set associative cache

Reference	Result	Content after reference
$0x03$ $0000\ 0011$ $t=1$		$\langle 1, \{(0x0, mem(0x3), \{nil, nil\})\} \rangle$
$0xB4$ $1011\ 0100$ $t=2$		$\langle 2, \{ \}$
$0x2B$ $0010\ 1011$ $t=3$		$\langle 5, \{ \}$
$0x02$ $0000\ 0010$ $t=1$		$\langle 1, \{ \}$
$0xBF$ $1011\ 1111$ $t=7$		$\langle 7, \{ \}$
$0x58$ $0101\ 1000$ $t=4$		$\langle 4, \{ \}$
$0xBE$ $1011\ 1110$ $t=7$		$\langle 7, \{ \}$
$0x0E$ $0000\ 1110$ $t=7$		$\langle 7, \{ \}$
$0xB5$ $1011\ 0101$ $t=2$		$\langle 2, \{ \}$
$0x2C$ $0010\ 1100$ $t=6$		$\langle 6, \{ \}$
$0xBA$ $1011\ 1010$ $t=5$		$\langle 5, \{ \}$
$0xFD$ $1111\ 1101$ $t=6$		$\langle 6, \{ \}$

5.b. 4-way set associative cache

Reference	Result	Content after reference

5.c. For this specific example, what is the advantage of 4-way compared to 2-way?

It increases temporal locality.