

lejh1.github.io justinhle4@gmail.com | 909.362.1177

FDUCATION

UNIVERSITY OF CALIFORNIA, IRVINE

BS IN COMPUTER ENGINEERING Expected June 2019 | Irvine, CA

COURSEWORK

Programming in C
Object-Oriented Programming
Data Structures and Algorithms
Introduction to Data Management
Discrete-Time Signals and Systems
Organization of Digital Computers
Electronics I/II
Electronics and Network Analysis

SKILLS

PROGRAMMING

Java • C • Python • SystemVerilog Mathematica • SQL

SOFTWARE/PLATFORMS

Eclipse • OrCAD Capture • Git EAGLE • PSpice

HARDWARE

Arduino/ATMega328p • Teensy32 ESP-WROOM 32

FAMILIAR

Linux • HTML/CSS Javascript • MQTT • Assembly

AFFILIATIONS

Alpha Phi Omega -(National Service Fraternity) ACM@UCI IEEE/Micromouse@UCI

RESEARCH

CALIFORNIA PLUG LOAD RESEARCH CENTER

Undergraduate Researcher

Jan 2018 - Present | Irvine, CA

- Test, demonstrate and develop wired and wireless control systems for managing energy consumption of plug load devices in residential and commercial settings.
- Working on implementation of an ESP-WROOM 32 embedded system that uses RTOS, I2C and SPI protocols.
- Using/learning EAGLE to create PCB schematics for appointed projects.
- Researching MQTT protocols to implement client interfaces using Python/eclipse.

PROJECTS

THALES PROJECT ARDUINO - SCOUT CAR

Oct 2017 - Present | Irvine, CA

- Worked on a team of 4 to create a scout car that uses an Arduino Uno/ATMega328p, distance sensor, Bluetooth module, L298n motor driver, pan-tilt servos, and eye-tracking software.
- Specifically created and designed circuit schematics to utilize multiple modules.
- Helped create a Python script to convert and send Tobi EyeX gaze data to the Scout Car via the HC-05 Bluetooth module.

MICROMOUSE

Jan 2018 - Present | Irvine, CA

- Currently in the process of solo designing/building a small robotic mouse that autonomously solves a 16'x16' maze.
- Using a Teensy32, a half bridge motor driver and IR emitters and receivers to control movement of the robot.
- Embedded software design in progress to utilize a flood fill algorithm.

ADDITIONAL EXPERIENCE

UCI SCHOOL OF ENGINEERING - DEAN'S OFFICE

LEAD STUDENT ASSISTANT

July 2017 - Present | Irvine, CA

- Work on data heavy projects that require a meticulous attention to detail.
- Worked closely with executive members of the University of California, Irvine.
- Required to manage and train new student assistants.

ENGINEERING STUDENT COUNCIL - EMF

STUDENT MENTOR

September 2017 - Present | Irvine, CA

Part of a mentoring program, "Engineers Mentoring the Future", that pairs mentors with first/second year engineering students in order to help them both in academics and community involvement.