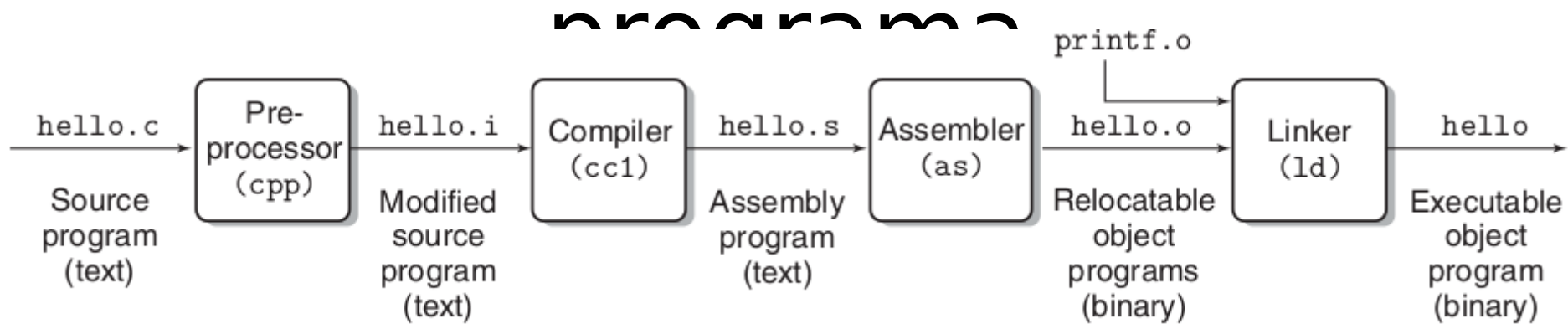


# GNU Programski alati

# Proces prevodenja



- Komandom

**`gcc -save-temps -hello.c -o hello`**

Pokreće se proces prevodenja izvornog C programa u izvršni program na mašinskom jeziku (save temps opcija ne briše radne fajlove procesa).

- Proces obuhvata faze makroprocesiranja, kompajliranja (prevodenja), asembliranja i povezivanja
- gcc je *compiler driver* koji orkestrira pojedine alate

# Proces prevodenja programa

## hello.c

```
#include <stdio.h>
```

```
#define PORUKA "Zdravo svete.\n"
```

```
Int main() {  
    printf(PORUKA);  
}
```

# Proces prevodenja programa

- **Faza makroprocesiranja.** Pretprocesor (cpp) menja originalni C program prema direktivama koje počinju # znakom.
- Na primer, #include komanda u liniji 1 hello.c govori pretprocesoru da pročita sadržaj sistemskog stdio.h zaglavlja datoteke i ubaci ga direktno u programski tekst.
- #define vrši zamenu makroimena PORUKA tekstem zamene "Zdravo svete."
- Rezultat je još jedan C program hello.i
- (Eksplicitan poziv: **cpp hello.c -o hello.i**)

# Proces prevodenja programa

## hello.i

....

# 1 "hello.c"

# 1 "/usr/include/stdio.h" 1 3 4

....

extern int printf (const char \*\_\_restrict \_\_format, ...);

....

# 2 "hello.c" 2

# 5 "hello.c"

int main() {

printf("Zdravo svete.\n");

}

# Proces prevodenja programa

- **Faza kompilacije.** Prevodilac (cc1) prevodi tekst datoteke *hello.i* u tekstualni fajl *hello.s*, koji sadrži program u asemblerskom jeziku.
- Svaka naredba asemblerskog programa opisuje jednu naredbu u mašinskom jeziku. Asemblerski jezik je zajednički izlaz za različite kompajlere (na primer, C kompajler i Fortran kompajler).
- Direktan poziv:
- gcc -print-prog-name=cc1  
/usr/lib/gcc/x86\_64-linux-gnu/7/cc1
- **/usr/lib/gcc/x86\_64-linux-gnu/7/cc1 hello.i -o hello.s**
- (dodatne opcije za čistiji hello.s)  
-Og -fno-pie -masm=intel -fno-asynchronous-unwind-tables

# Proces prevodenja programa (hello.s)

```
.file "hello.i"
.intel_syntax noprefix
.text
.section      .rodata.str1.1,"aMS",@progbits,1
.LC0:
.string       "Zdravo svete."
.text
.globl        main
.type         main, @function
main:
    sub rsp, 8
    movedi, OFFSET FLAT:.LC0
    call puts
    moveax, 0
    add rsp, 8
    ret
.size         main, .-main
.ident        "GCC: (Ubuntu 7.4.0-1ubuntu1~18.04.1) 7.4.0"
.section      .note.GNU-stack,"",@progbits
```

# Proces prevodenja programa

- **Faza asembliranja**. Assembler (as) prevodi hello.s u mašinski jezik, pakuje ga u obliku poznatom kao relokativni objektni program i čuva rezultat u hello.o objektnoj datoteci. Hello.o fajl je binarni fajl koji pored bajtova mašinskih instrukcija čuva još informacije o globalnim simbolima itd.
- Direktno pozivanje: **as hello.s -o hello.o**
- file hello.o  
hello.o: ELF 64-bit LSB relocatable, x86-64, version 1 (SYSV), not stripped



# Proces prevodenja programa (hello.o)

hello.o - GHex

File Edit View Windows Help

```
00000000 7F 45 4C 46 02 01 01 00 00 00 00 00 00 00 00 00 .ELF.....
00000001 00 3E 00 01 00 00 00 00 00 00 00 00 00 00 00 >.....
00000002 00 00 00 00 00 00 00 00 30 02 00 00 00 00 00 .....0.....
00000003 00 00 00 40 00 00 00 00 00 00 40 00 0B 00 0A 00 ....@.....@.....
00000004 83 EC 08 BF 00 00 00 00 E8 00 00 00 00 B8 00 H.....
00000005 00 00 48 83 C4 08 C3 5A 64 72 61 76 6F 20 73 ...H....Zdravo s
00000006 65 74 65 2E 00 00 47 43 43 3A 20 28 55 62 75 vete...GCC: (Ubu
00000007 74 75 20 37 2E 34 2E 30 2D 31 75 62 75 6E 74 ntu 7.4.0-1ubunt
00000008 75 31 7E 31 38 2E 30 34 2E 31 29 20 37 2E 34 2Eu1~18.04.1) 7.4.
00000009 30 00 00 00 00 00 00 00 00 00 00 00 00 00 000.....
```

Signed 8 bit:	127	Signed 32 bit:	1179403647	Hexadecimal:	7F
Unsigned 8 bit:	127	Unsigned 32 bit:	1179403647	Octal:	177
Signed 16 bit:	17791	Signed 64 bit:	1179403647	Binary:	01111111
Unsigned 16 bit:	17791	Unsigned 64 bit:	1179403647	Stream Length:	8 - +
Float 32 bit:	1,307337e+04	Float 64 bit:	1,396152e-309		

☒ Show little endian decoding ☐ Show unsigned and float as hexadecimal

Offset: 0x0

# Proces prevodenja programa (hello.o)

```
$ objdump -M intel -f -t -d hello.o
```

(objdump prikazuje informacije o objektnim i izvršnim fajlovima  
-f hederi, -t simboli, -d disasembler, -M intel sintaksa)

```
hello.o:      file format elf64-x86-64
architecture: i386:x86-64, flags 0x00000011:
HAS_RELOC, HAS_SYMS
start address 0x0000000000000000
```

Disassembly of section .text:

```
11:
0000000000000000 <main>:
   0:      48 83 ec 08      sub    rsp,0x8
   4:      bf 00 00 00 00    mov    edi,0x0
   9:      e8 00 00 00 00    call   e <main+0xe>
  e:      b8 00 00 00 00    mov    eax,0x0
 13:      48 83 c4 08      add    rsp,0x8
 17:      c3               ret
```

SYMBOL TABLE:

```
0000000000000000 | df *ABS*      0000000000000000 hello.i
0000000000000000 | d  .text      0000000000000000 .text
0000000000000000 | d  .data      0000000000000000 .data
0000000000000000 | d  .bss       0000000000000000 .bss
0000000000000000 | d  .rodata.str1.1  0000000000000000 .rodata.str1.1
0000000000000000 | d  .note.GNU-stack 0000000000000000 .note.GNU-stack
0000000000000000 | d  .comment     0000000000000000 .comment
0000000000000000 g F .text      0000000000000018 main
0000000000000000 *UND*      0000000000000000 puts
```

# Proces prevodenja programa

- **Faza povezivanja.** Primetiti da program *hello* poziva *printf* funkciju, koja je deo standardne C biblioteke koje pruža svaki C kompajler.
- *printf* funkcija nalazi se u posebnom pretkompajliranom objektnom fajlu pod nazivom *printf.o*, koji mora nekako da se spoji sa našim *hello.o* programom.
- Linker (*ld*) obavlja ovo povezivanje. Rezultat je *hello* fajl, koji je izvršni objektni fajl (ili jednostavno izvršni fajl) koji je spreman da se učitava u memoriju i izvršava od strane operativnog sistema.

# Proces prevodenja programa

- **Faza povezivanja.** Da bismo znali kako tačno pozvati linker (ld) korisno je zadati verbose opciju gcc **-v** hello.c -o hello koja ispisuje kako prednji kraj poziva svaki alat (collect2 je fasada za ld):
- COLLECT\_GCC\_OPTIONS='-v' '-o' 'hello' '-mtune=generic' '-march=x86-64'
- /usr/lib/gcc/x86\_64-linux-gnu/7/collect2 -plugin /usr/lib/gcc/x86\_64-linux-gnu/7/liblto\_plugin.so -plugin-opt=/usr/lib/gcc/x86\_64-linux-gnu/7/lto-wrapper -plugin-opt=-fresolution=/tmp/ccnACcrs.res -plugin-opt=-pass-through=-lgcc -plugin-opt=-pass-through=-lgcc\_s -plugin-opt=-pass-through=-lc -plugin-opt=-pass-through=-lgcc -plugin-opt=-pass-through=-lgcc\_s --sysroot=/ --build-id --eh-frame-hdr -m elf\_x86\_64 --hash-style=gnu --as-needed -dynamic-linker /lib64/ld-linux-x86-64.so.2 -pie -z now -z relro -o hello /usr/lib/gcc/x86\_64-linux-gnu/7/../../../../x86\_64-linux-gnu/Scrt1.o /usr/lib/gcc/x86\_64-linux-gnu/7/../../../../x86\_64-linux-gnu/crti.o /usr/lib/gcc/x86\_64-linux-gnu/7/crtbeginS.o -L/usr/lib/gcc/x86\_64-linux-gnu/7 -L/usr/lib/gcc/x86\_64-linux-gnu/7/../../../../x86\_64-linux-gnu -L/usr/lib/gcc/x86\_64-linux-gnu/7/../../../../lib -L/lib/x86\_64-linux-gnu -L/lib/../../lib -L/usr/lib/x86\_64-linux-gnu -L/usr/lib/../../lib -L/usr/lib/gcc/x86\_64-linux-gnu/7/../../../../ /tmp/ccOim1HV.o -lgcc --push-state --as-needed -lgcc\_s --pop-state -lc -lgcc --push-state --as-needed -lgcc\_s --pop-state /usr/lib/gcc/x86\_64-linux-gnu/7/crtendS.o /usr/lib/gcc/x86\_64-linux-gnu/7/../../../../x86\_64-linux-gnu/crtn.o

# Proces prevodenja programa

- **Faza povezivanja**
- Na komandnoj liniji linkera (ld) redosled zadavanja fajlova je sledeći:  
`crt1.o crti.o crtbegin.o [-L paths] [user objects] [gcc libs] [C libs] [gcc libs] crtend.o crtn.o`
- Informativno objašnjenje crt (**c run time**) fajlova koji daju podršku izvršavanju prevedenog C programa. To su male sekcije koda koje se ubacuju (ld) i izvršavaju na početku prevedenog C programa i na kraju. Ovaj kod se brine za inicijalizaciju globalnih promenljivih, heap-a i steka:
- **crt0.o** Older style of the initial runtime code. Usually not generated anymore with Linux toolchains, but often found in bare metal toolchains. Serves same purpose as crt1.o (see below).

# Proces prevodenja programa

- **crt1.o** Newer style of the initial runtime code. Contains the `_start` symbol which sets up the env with `argc/argv/libc _init/libc _fini` before jumping to the libc main. glibc calls this file 'start.S'.
- **crti.o** Defines the function prolog; `_init` in the .init section and `_fini` in the .fini section. glibc calls this 'initfini.c'.
- **crtn.o** Defines the function epilog. glibc calls this 'initfini.c'.
- **Scrt1.o** Used in place of crt1.o when generating Position Independent Executables (PIEs).
- **gcrt1.o** Used in place of crt1.o when generating code with profiling information. Compile with `-pg`. Produces output suitable for the `gprof` util.
- **Mcrt1.o** Like `gcrt1.o`, but is used with the `prof` utility. glibc installs this as a dummy file as it's useless on linux systems.

# Proces prevodenja programa

- **crtbegin.o** GCC uses this to find the start of the constructors.
- **crtbeginS.o** Used in place of crtbegin.o when generating shared objects/PIEs.
- **crtbeginT.o** Used in place of crtbegin.o when generating static executables.
- **crtend.o** GCC uses this to find the start of the destructors.
- **crtendS.o** Used in place of crtend.o when generating shared objects/PIEs.

# Proces prevodenja programa

- **Faza povezivanja.**
- **Statičko povezivanje** (sav bibliotečki kod biće ubačen u izvršni fajl):

**gcc -static hello.c -o shello**

- Komplikovanja varijanta sa pozivanjem ld:

```
export L=/usr/lib/x86_64-linux-gnu
```

```
export L1=/usr/lib/gcc/x86_64-linux-gnu/7
```

```
ld -L$L1 -static $L/crt1.o $L/crti.o
```

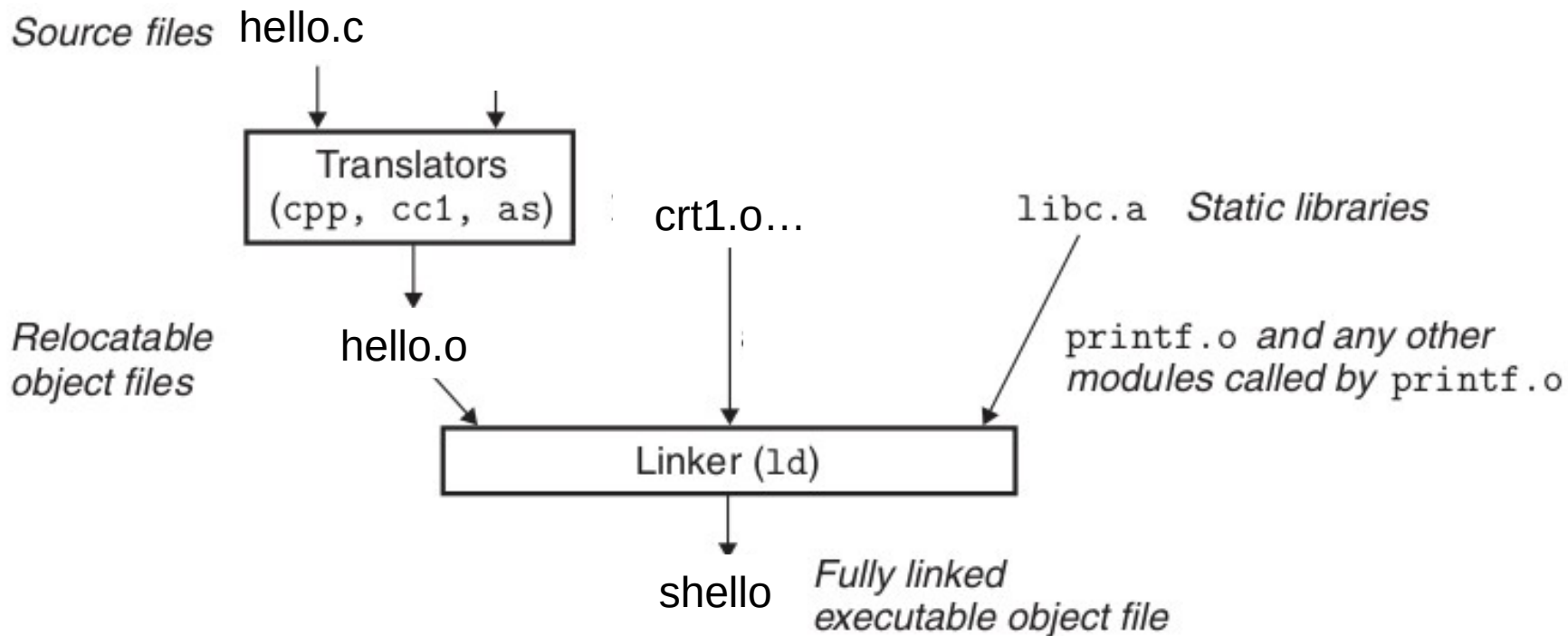
```
$L1/crtbeginT.o hello.o -lc -lgcc -lgcc_eh
```

```
-lc $L1/crtend.o $L/crtn.o -o shello
```



# Proces prevodenja programa

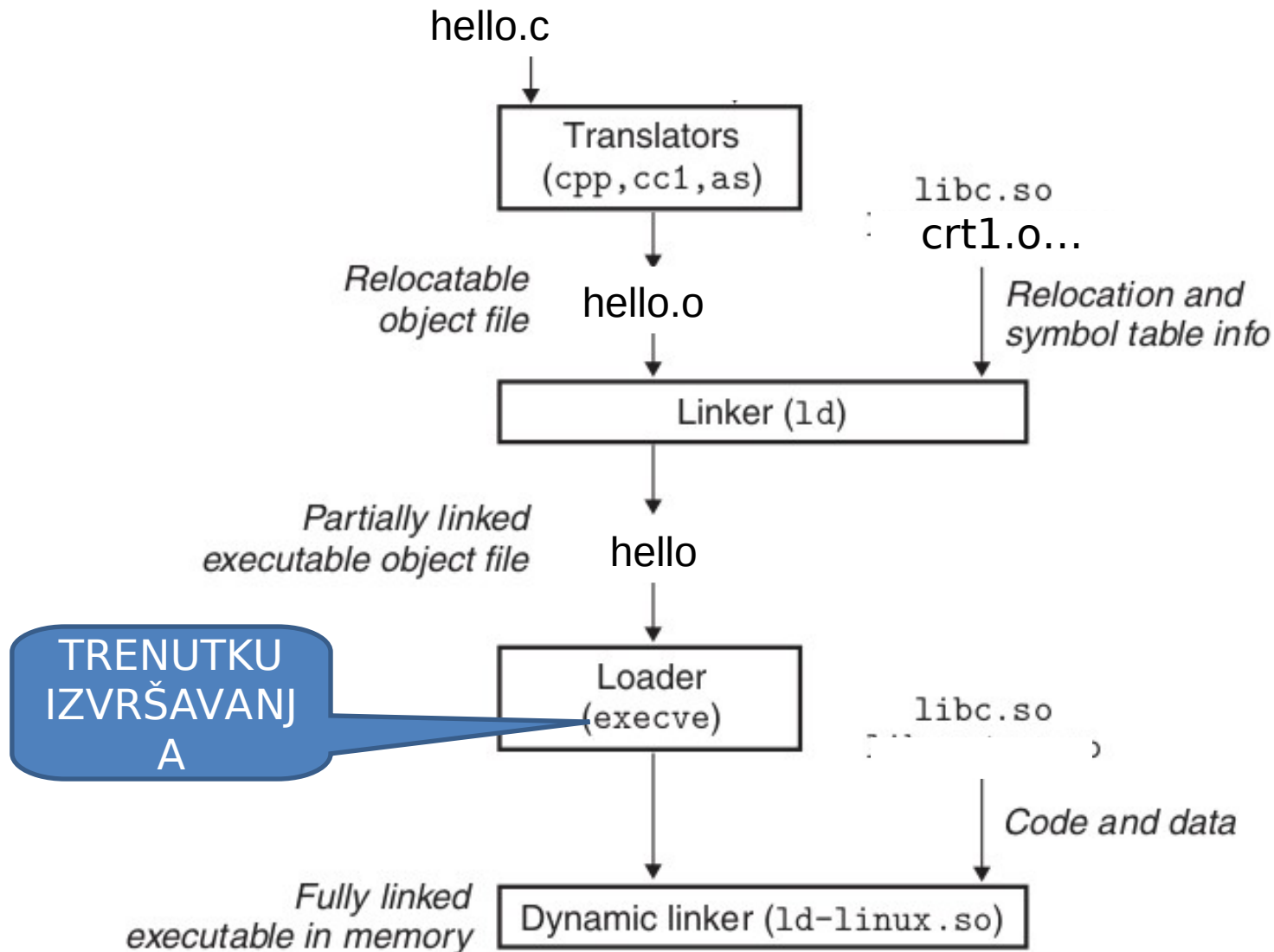
- **Faza povezivanja.**
- **Statičko povezivanje** (sav bibliotečki kod biće ubačen u izvršni fajl):



# Proces prevodenja programa

- **Faza povezivanja.**
- **Dinamičko povezivanje** (dinamički poveziavač će u trenutku startovanja povezati kod našeg programa sa deljenom bibliotekom):
- **gcc hello.c -o hello**
- Komplikovanija varijanta sa pozivanjem ld:  
export L=/usr/lib/x86\_64-linux-gnu  
export L1=/usr/lib/gcc/x86\_64-linux-gnu/7  
ld -dynamic-linker /lib64/ld-linux-x86-64.so.2  
\$L/crt1.o \$L/crti.o \$L1/crtbegin.o hello.o -lc  
\$L1/crtend.o \$L/crtn.o -o hello

# Proces prevođenja programa (dinamičko povezivanje)



# Proces prevodenja programa

- Statičko vs dinamičko povezivanje – veličina izvršnog programa:

```
$ ls -l *
```

```
-rwxrwxr-x 1 db db 8064 feb 9 10:18 hello
-rw-rw-r-- 1 db db 88 feb 9 08:57 hello.c
-rw-rw-r-- 1 db db 17927 feb 9 09:15 hello.i
-rw-rw-r-- 1 db db 1552 feb 9 10:31 hello.o
-rw-rw-r-- 1 db db 362 feb 9 09:19 hello.s
-rwxrwxr-x 1 db db 844592 feb 9 10:38 shello
```

# Proces prevodenja

objdump -M intel -f -d hello

hello: file format elf64-x86-64

architecture: i386:x86-64, flags 0x00000112:

EXEC\_P, HAS\_SYMS, D\_PAGED

start address 0x00000000004003d0

Disassembly of section .text:

00000000004003d0 <\_start>:

```
4003d0: 31 ed          xor    ebp,ebp
4003d2: 49 89 d1       mov    r9,rdi
4003d5: 5e            pop    rsi
4003d6: 48 89 e2       mov    rdx,rsi
4003d9: 48 83 e4 f0    and    rsp,0xfffffffffffff0
4003dd: 50            push   rax
4003de: 54            push   rsp
4003df: 49 c7 c0 40 05 40 00 mov    r8,0x400540
4003e6: 48 c7 c1 d0 04 40 00 mov    rcx,0x4004d0
4003ed: 48 c7 c7 b7 04 40 00 mov    rdi,0x4004b7
4003f4: ff 15 f6 0b 20 00 call   QWORD PTR [rip+0x200bf6] # 600ff0 <__libc_start_main@GLIBC_2.2.5>
4003fa: f4            hlt
```

00000000004004b7 <main>:

```
4004b7: 48 83 ec 08    sub    rsp,0x8
4004bb: bf 54 05 40 00 mov    edi,0x400540
4004c0: e8 fb fe ff ff call   4003c0 <puts@plt>
4004c5: b8 00 00 00 00 mov    eax,0x0
4004ca: 48 83 c4 08    add    rsp,0x8
4004ce: c3            ret
4004cf: 90            nop
```