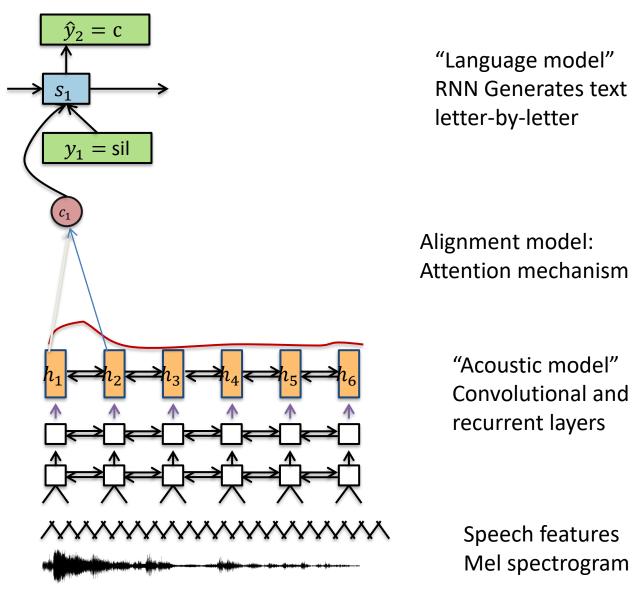
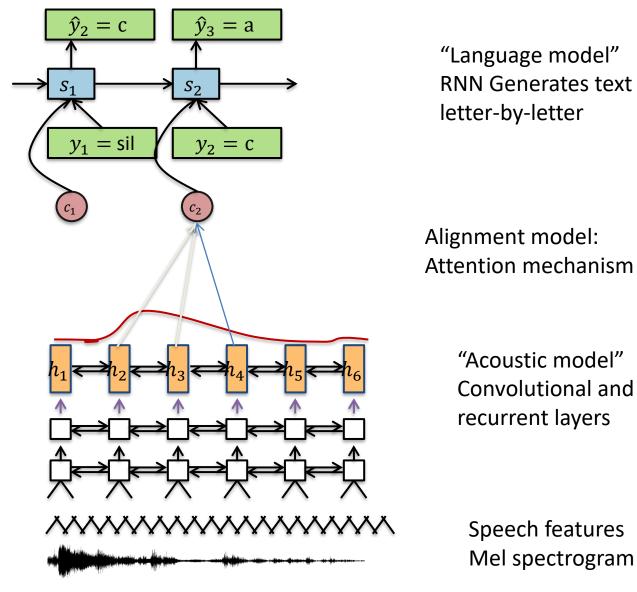
# USING ATTENTION FOR SPEECH RECOGNITION AND NLP

#### Attention ASR at a Glance



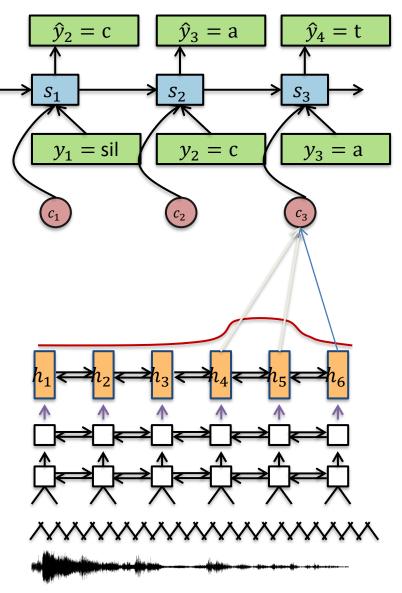
#### Attention ASR at a Glance



#### Attention ASR at a Glance

Network defines  $p(Words|Audio; \Theta)$  where  $\Theta$  are parameters.

Training uses gradient optimization



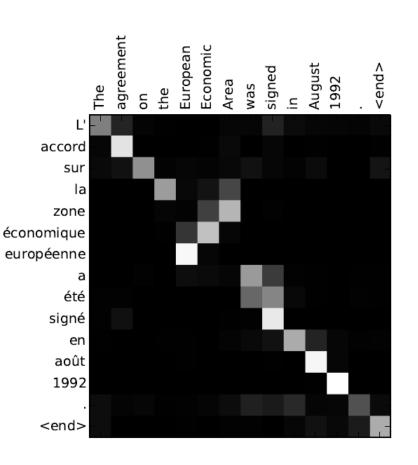
"Language model" RNN Generates text letter-by-letter

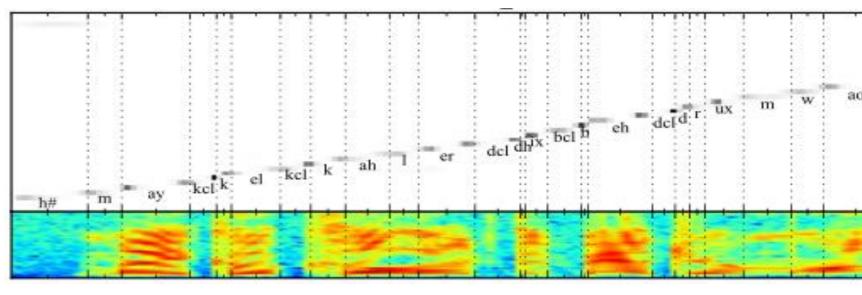
Alignment model:
Attention mechanism

"Acoustic model"
Convolutional and
recurrent layers

Speech features Mel spectrogram

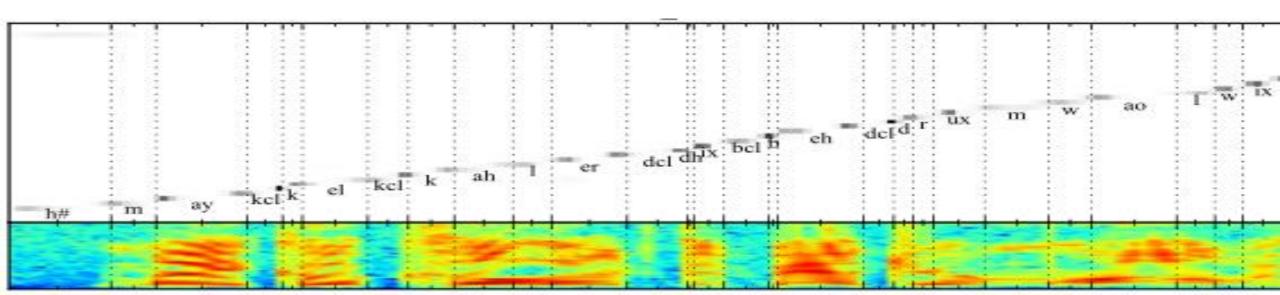
### Attention Mechanism in Action





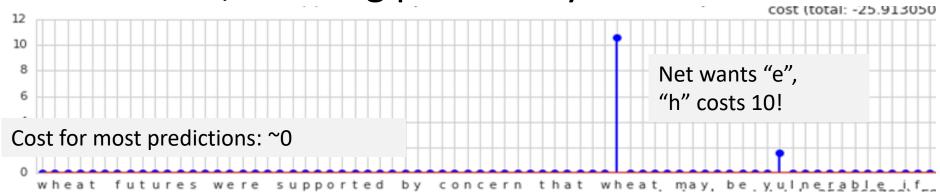
# Challenges

- Overconfidence.
- Long sequences and repetitions.
- Language model integration and coverage.

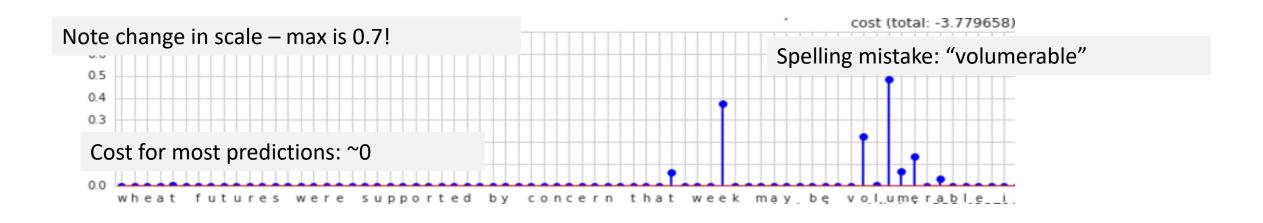


### Overconfidence

Ground truth, total log probability -25



Beam search result: total log probability -3.7



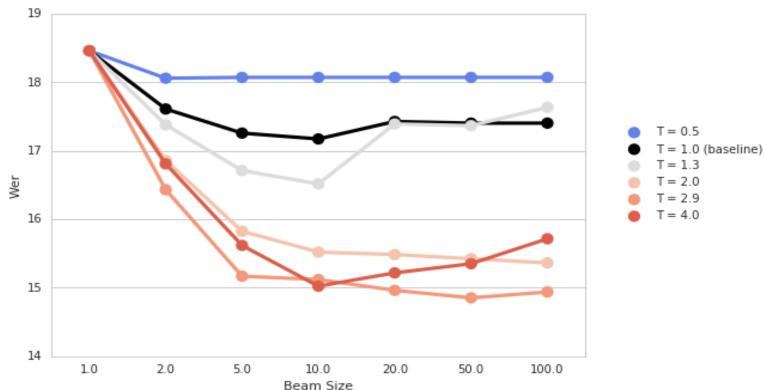
# **Key Observations**

- Accurate next-step predictions:
   99.9% train/96% test
- Overconfidence:
   p(first guess) >> p(second guess)
- A "second guess" of the net costs as much as several "first guess" predictions
  - Beam search ineffective at large beams
  - Very hard to balance decoding costs (e.g. LM)

# A Simple Experiment

After training, tweak SoftMax temperature

SoftMax(Y) = 
$$\frac{\exp(Y_i/T)}{\sum_j \exp(Y_j/T)}$$



# Training With 1-hot Labels

The cross-entropy cost for one utterance

$$-\sum_{i=1}^{N} \sum_{c} [Y_i = c] \log p_{\Theta}(Y_i | Y_{\leq i}, X_i)$$

- When model is 99% accurate...
- The only way to reduce cost is to make  $p_{\Theta}(Y_i|Y_{< i},X_i)$  a Dirac delta...

# Training With Label Smoothing

- Introduced in Inception V2 (arXiv:1512.00567)
- Change the cost to:

$$-\frac{1}{N}\sum_{i=1}^{N}\sum_{c=1}^{C}\mathbf{T}(Y_{i},c)\log p_{\Theta}(Y_{i}|X_{i})$$

•  $T(Y_i, c)$  is a smoothing distribution, e.g.

$$T(Y_i, c) = \begin{cases} \beta, & \text{when } Y_i = c \\ \frac{1 - \beta}{C - 1}, & \text{otherwise} \end{cases}$$

• Even better: smooth the  $1-\beta$  according to class marginal probabilities (unigrams)

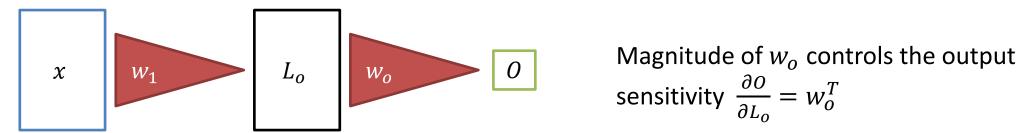
# Effects of Label Smoothing

- Reduces overconfidence and regularizes
- Also prevents gradient vanishing:
  - Without smoothing SoftMax derivative is  $p_{\Theta}(Y_i|X_i) [Y_i = c]$
  - This vanishes when  $p_{\Theta}(Y_i|X_i) \approx 1$
  - Effectively the model stops training on correctly classified characters

## Label Smoothing vs Other Regularizers

At a high level, all regularizers want to forbid large changes of output for small changes of input.

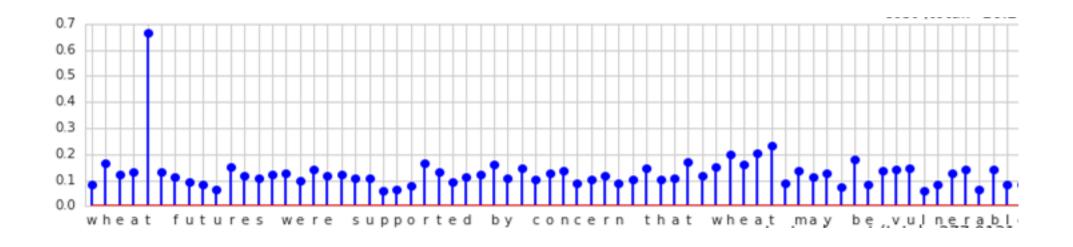
E.g. weight decay



- Label smoothing may be easier to use:
  - Easy to say how smooth the output should be
  - Hard to say how large the weights should be

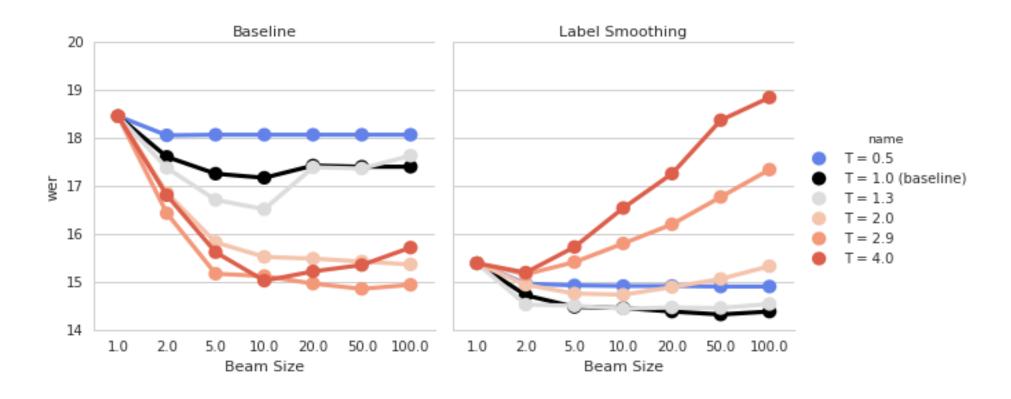
# Effects of Label smoothing

- Regularization (next character accuracy increase 96% -> 97%)
- Increase of neg log-probability of best predictions -> other costs easier to balance



## SoftMax Temperature and Label Smoothing

• Temperature tweaking no longer needed:



# Trouble With Long Sequences

#### A simple experiment:

- 1. Train a network as usual.
- 2. Concatenate test utterances a few times.
- 3. Decode as usual.

Performance drops dramatically.

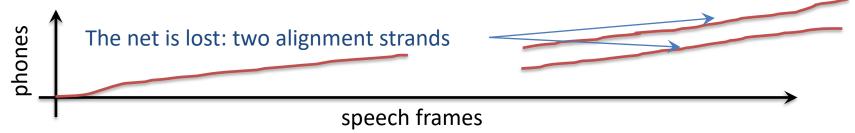
On long utterances decoding completely fails.

# Investigation of Long Inputs

#### The setup:

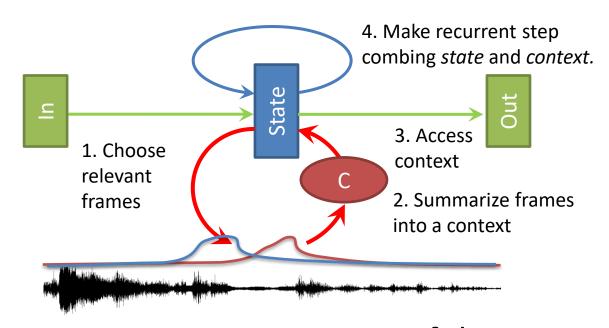
- concatenate utterances
- do force alignment (feed the correct inputs)

#### Typical result



Our hypothesis: the net learns an implicit location encoder. It is not robust to long utterances.

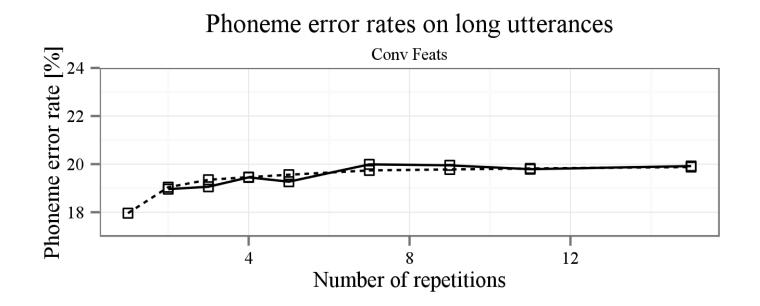
#### Location-aware Attention



- We want to separate repetitions of the same sound
- Use the selection from the last step to make the new selection
- This enables the model to learn concepts like "later than last" or "close to last".

## Location-aware attention helps

Decoding error rate increases from 18% to 20%



- One more "trick": constrain the attention mechanism to select only few frames
  - Keep up to K with highest scores
  - Limit selection to the vicinity of previous one

Chorowski et al., "Attention-based models for speech recognition", NIPS 2015

# Decoding With Language Models

Extend the beam search cost

$$\hat{Y} = \arg\min_{Y} - \log p_{\Theta}(Y|X) - \alpha p_{LM}(Y)$$

	Transcript	LM cost	Model cost	
		$\log p(y)$	$\log p(y x)$	
-	"chase is nigeria's registrar and the	-108.5	-34.5	Ground truth
	society is an independent organi-			
	zation hired to count votes"			
	"in the society is an independent	-64.6	-19.9	Decoded
	organization hired to count votes"			
	"chase is nigeria's registrar"	-40.6	-31.2	Severe Transcript Truncation
	"chase's nature is register"	-37.8	-20.3	
	" "	-3.5	-12.5	

# Promoting long transcripts

Seems easy:

$$\widehat{Y} = \arg\min_{Y} - \log p_{\Theta}(Y|X) - \alpha p_{LM}(Y) - \beta |Y|$$

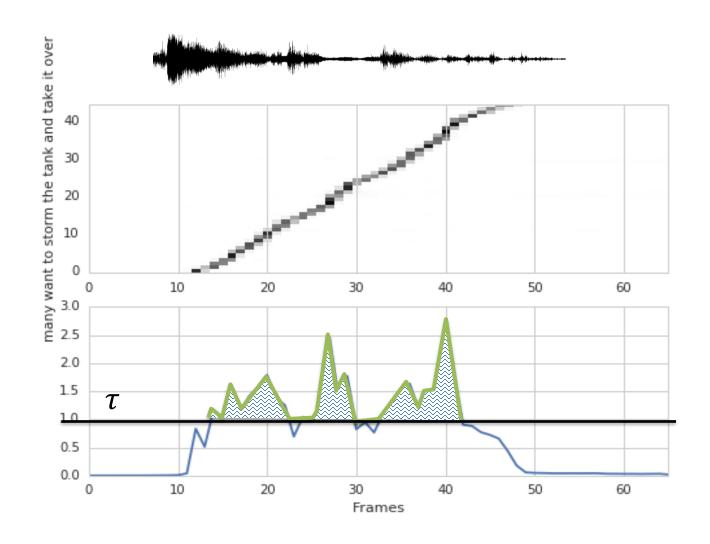
Problem: if any sequence of characters is cheap and the cost becomes negative, the model will keep repeating itself...

# **Coverage Criterion**

Force decoding of all frames, but prevent looping.

coverage = 
$$\sum_{f} [\sum_{i} \alpha_{fi} > \tau]$$

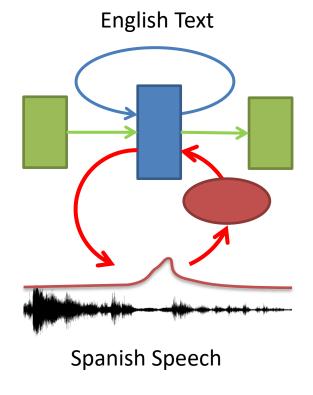
Can't loop: a frame is counted at most once

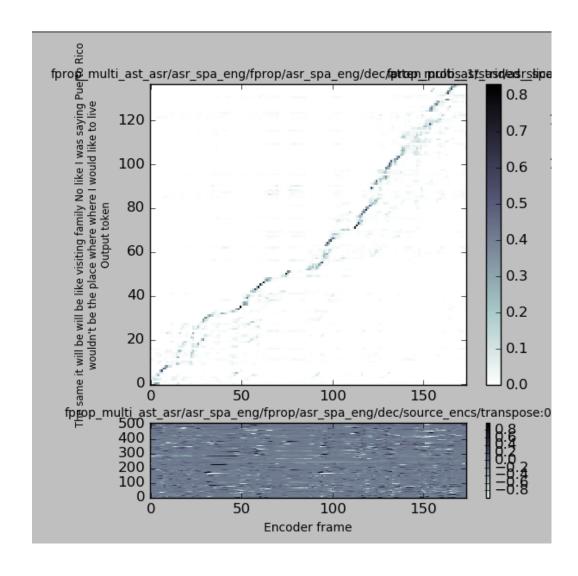


# BEYOND SIMPLE SPEECH RECOGNITION

# Speech-to-text translation

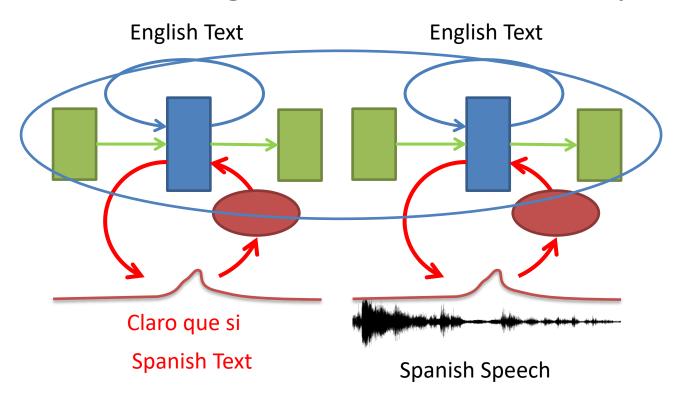
Seq2seq model





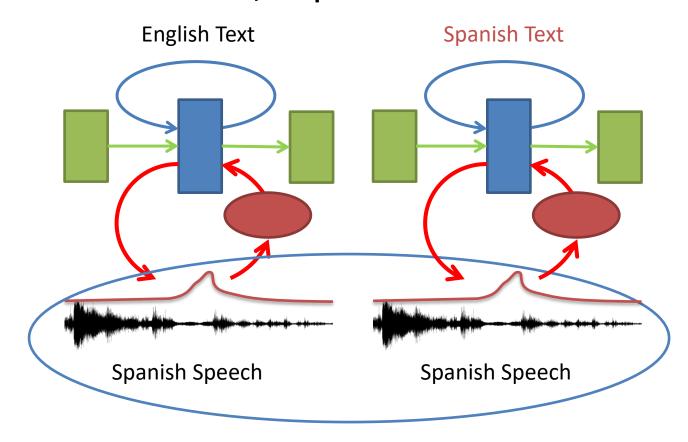
## Multitask Learning, or Exploit All Data

Share weights of the decoder, separate encoders

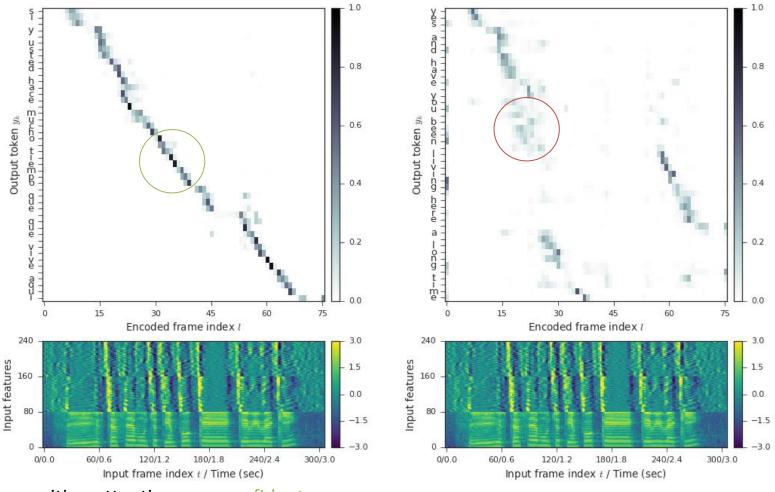


## Multitask Learning, or Exploit All Data

Share weights of the encoder, separate decoders

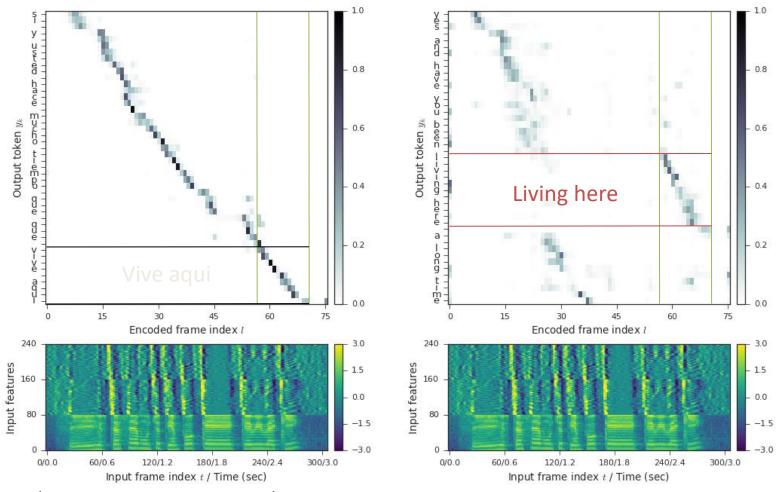


## Seq2seq Speech Translation: Attention



- recognition attention very confident
- translation attention smoothed out across many spectrogram frames for each output character
  - o ambiguous mapping between Spanish speech acoustics and English text

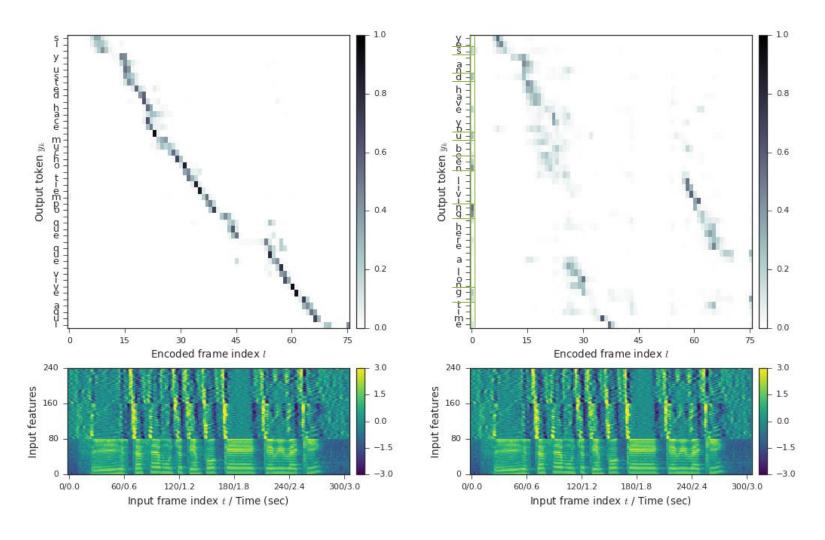
## Seq2seq Speech Translation: Attention



- speech recognition attention is mostly monotonic
- translation attention reorders input: same frames attended to for "vive aqui" and "living here"

Weiss, Chorowski et al., Sequence-to-Sequence Models Can Directly Translate Foreign Speech, INTERSPEECH 2017

#### Seq2seq Speech Translation: Example attention



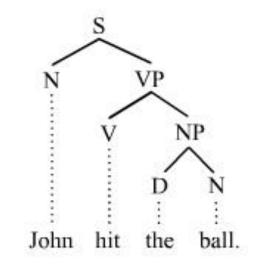
translation model attends to the beginning of input (i.e. silence) for the last few letters in each word

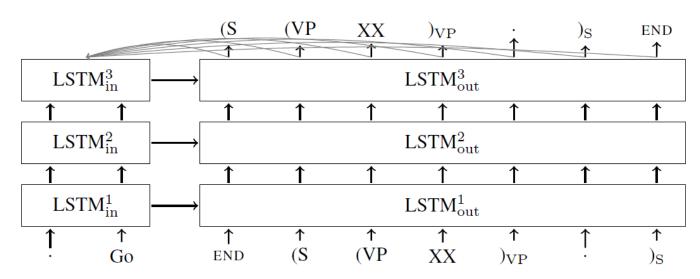
o already made a decision about word to emit, just acts a language model to spell it out.

# End-to-end systems in NLP: How to parse sentences?

For constituency parsing: Treat parsing as a sequence-to-sequence problem:

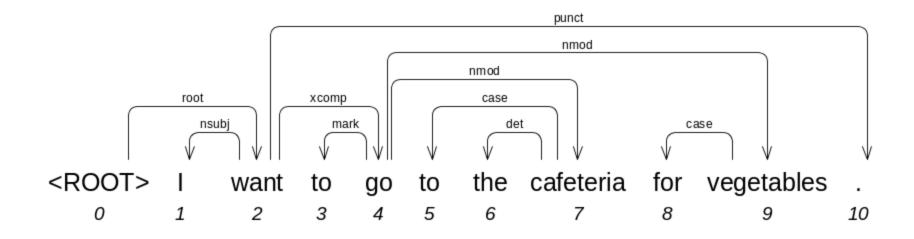
- Input: sentence "Go."
- Output: linearized parse tree: "(S (VP XX )VP . )S END"





O. Vinyals et al, "Grammar as a Foreign Language", NIPS 2015

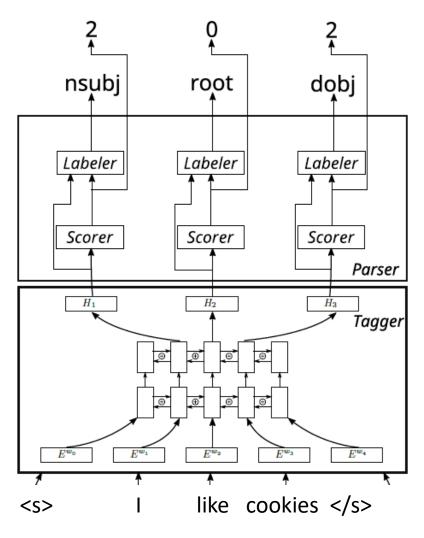
# Dependency parsing



- Desired output: directed edges between words.
- At each step the attention selects a few words.
- Idea: use the selection weights as pointers.

Chorowski et al. "Read, Tag, and Parse All at Once, or Fully-neural Dependency Parsing", arxiv <a href="https://arxiv.org/pdf/1609.03441">https://arxiv.org/pdf/1609.03441</a>

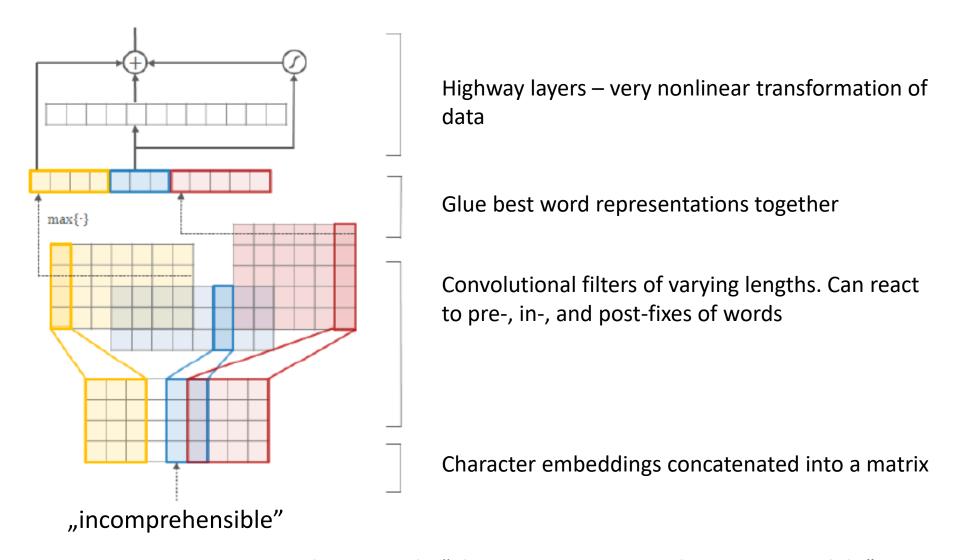
# Dependency parsing



For each word *w*Two operations:

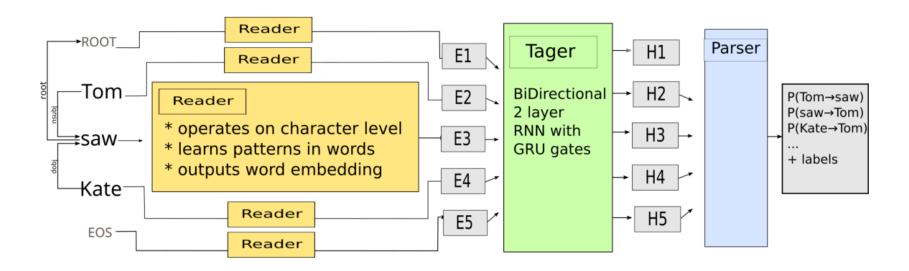
- 1. Find head *h* (use attention mechanism)
- 2. Use (w, h) to predict dependency type

## From characters to word embeddings



Y. Kim, Y. Jernite, D. Sontag, and A. M. Rush, "Character-Aware Neural Language Models," arXiv:1508.06615 [cs, stat], Aug. 2015.

## From characters to parse trees



Reader reads orthographic representations of words and is sensitive to morphemes. Tagger puts words into context

Parser finds the dependency edges.

# Jabberwocky (Lewis Carroll)

Twas brillig and the slithy toves

Did gyre and gimble in the wabe;

All mimsy were the borogoves,

And the mome raths outgrabe.

# Żabrołak (Stanisław Barańczak)

```
Brzdęśniało już
                            ślimonne
                                             prztowie
                       qub adj:sg:nom:n:pos
         praet:sg:n:perf
                                           subst:sg:nom:n
                                                      gulbieży
  Wyrło
                                  się
             i warło
                                           W
             conj praet:sg:n:imperf qub prep:acc:nwok
                                                    subst:pl:acc:m3
praet:sg:n:perf
            Zmimszałe
                              ćwiły
                                          borogowie
          adj:pl:acc:m3:pos
                          praet:pl:f:imperf subst:pl:nom:m1
                      grdypały z
            rcie
                                                    mrzerzy
                    praet:pl:f:imperf prep:gen:nwok
        subst:pl:nom:n
                                                  subst:sg:gen:f
```

<u>Underlined</u> words are neologisms, green are correct!

# Multilingual Grammatical Relations

Polish word	Closest russian embedings
przedwrześniowej	адренергической тренерской таврической
	непосредственной археологической
	философской <i>верхнюю</i>
większych	автомобильных <i>трёхдневные</i> технических
	практических официальных оригинальных
policyjnym	главным историческим глазным непосре-
	дственным <i>косыми</i> летним двухсимвольным

- Green Russian words have similar grammatical function to Polish words.
- -ской (skoy) and -нной (nnoy) quite distant from polish —owej (ovey).
- 3-letter -ych paired with 2 letter -ых