



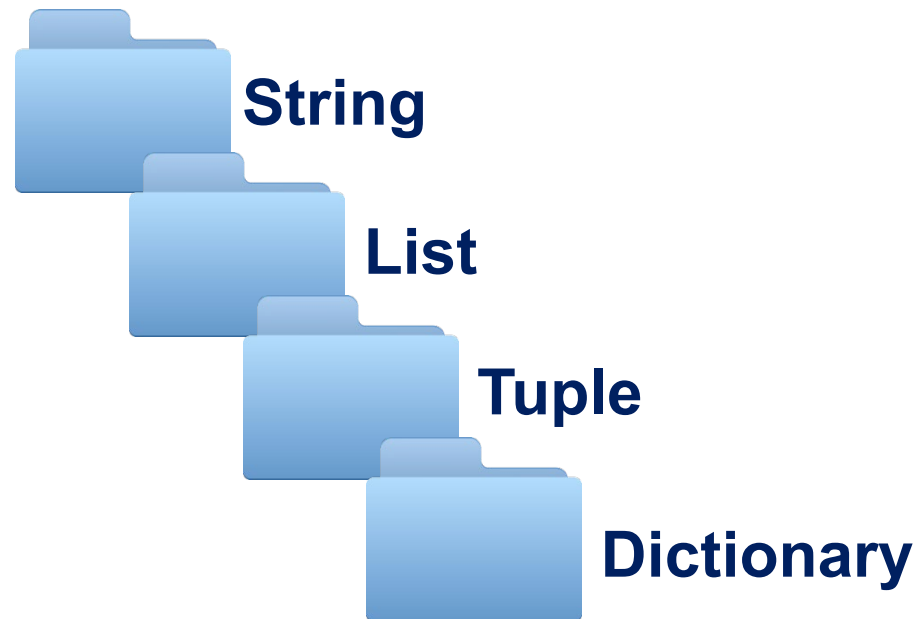
# Composite Data Types in Python



## Summary Table

Data Type	Real-Life Analogy	Value Type
Integer	Number of people in a room	Whole numbers
Float	Weight on a scale, money	Decimal numbers
Boolean	Light switch, yes/no question	True / False

# Review Outline



## Summary Table:

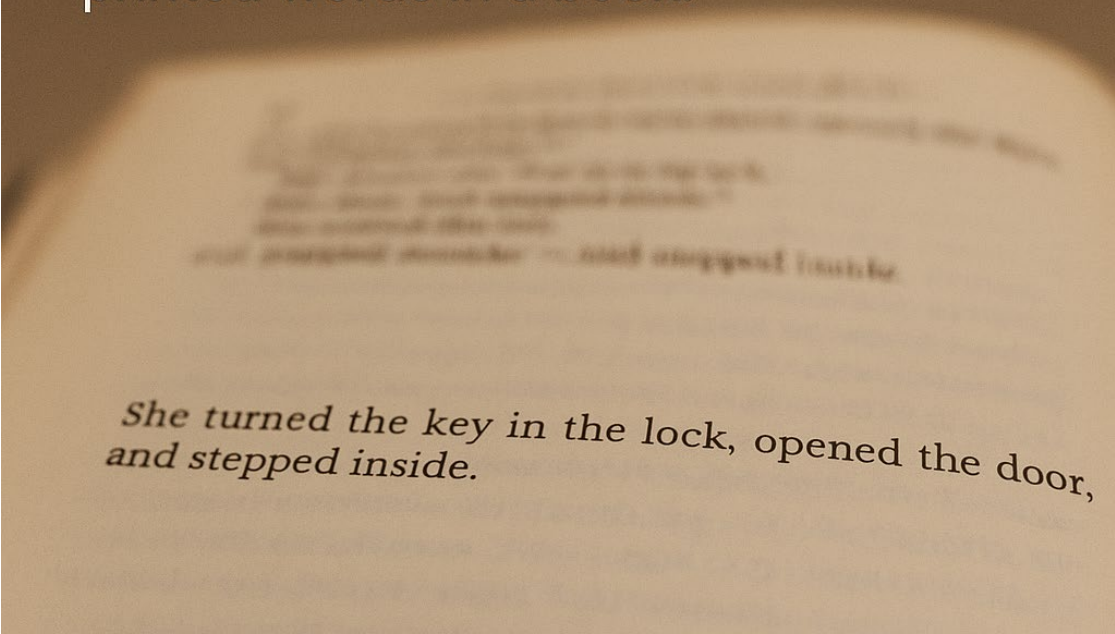
Data Structure	Real-Life Analogy	Key Traits
String	Sentence or word	Ordered, immutable
List	Shopping list	Ordered, mutable
Tuple	Address (fixed items)	Ordered, immutable
Dictionary	Phonebook / ID card	Key-value pairs, mutable

# Python Strings

# Real-life analogy: A sentence or a word in a book

A string is like a line of text—  
just characters placed one  
after another

Immutable – you can't change the  
characters once it's created, just like  
printed words in a book.



*She turned the key in the lock, opened the door,  
and stepped inside.*



[https://blog.mandarinportal.com/wp-content/uploads/2013/12/IMG\\_4227.jpg](https://blog.mandarinportal.com/wp-content/uploads/2013/12/IMG_4227.jpg)

```
myStr = "Hello World"
```

Characters	H	e	l	l	o		W	o	r	l	d
Indices	0	1	2	3	4	5	6	7	8	9	10
	-11	-10	-9	-8	-7	-6	-5	-4	-3	-2	-1

We can use `[]` to access particular characters in a string.

```
print(myStr[10])
```

```
print(myStr[-1])
```

# will print 'd'

```
print(myStr[11])
```

❗ Error

```
myStr = "Hello World"
```

**Syntax:** [ **start** : **finish** : **step** ]



specifies the step size to jump along the sequence

**Default Value:**

- **start**: beginning
- **finish**: end
- **step**: 1

```
newStr = myStr[:]
```

```
print(newStr)
```

# To copy a string

# Will print 'Hello World'

```
print(myStr[::-1])
```

# To reverse a string

# Will print 'dlroW olleH'



```
print(myStr[::-1])
```



Traditional Chinese Sign Reading From Right To Left



Modern Chinese Sign Reading From Left To Right



What is the output of the following Python program?

```
myStr = "Hello World"  
print(myStr[2:-4:2])
```

① Start presenting to display the poll results on this slide.

# Q1: What is the output of the following Python program?

```
myStr = "Hello World"  
print(myStr[2:-4:2])
```



- A. 'el '
- B. 'el o'
- ✓ C. 'loW'
- D. 'loWr'
- E. 'lo W'

Characters  
Indices

H	e	l	l	o		W	o	r	l	d
0	1	2	3	4	5	6	7	8	9	10
-11	-10	-9	-8	-7	-6	-5	-4	-3	-2	-1

# Basic Operations

```
opStr = "Basic"
```

Length of a string: `len()`

e.g. `len(opStr)` → 5

Concatenate strings: `+`

e.g. `opStr + " operations"` → 'Basic operations'

Repeat String: `*`

e.g. `opStr * 3` → 'BasicBasicBasic'



## Is one string contained in another?

- Operator: **in**
- **a in b**: True if string **a** is contained in string **b**

```
myStr = "abcdefg"
```

```
'c' in myStr    → true
```

```
'cde' in myStr  → true
```

```
'cef' in myStr  → false
```

```
myStr in myStr → true
```



**What is the output of the following Python program?**

① Start presenting to display the poll results on this slide.

## Q2: What is the output of the following Python program?

```
str1 = "ababc"
str2 = "ab"

if str2 * len(str2) in str1:
    print("case1")

elif str2 in str1:
    print("case2")

else:
    print("case3")
```



A. 'case1'  
    'case2'

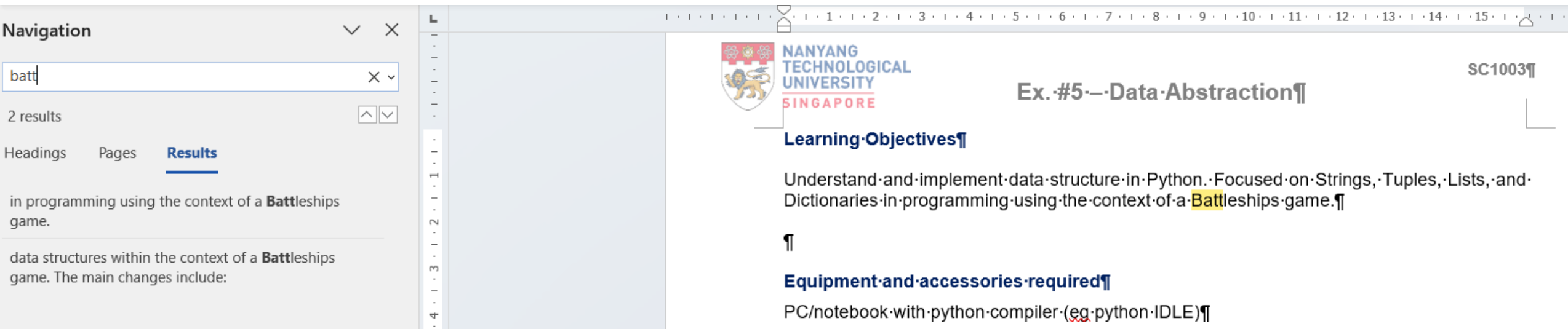
B. 'case2'

✓ C. 'case1'

D. 'case3'

E. 'case2'  
    'case3'

# Python String find() Method



The screenshot shows a web browser interface. On the left, a search bar contains the text 'batt'. Below it, the text '2 results' is displayed. The search results are listed under the heading 'Results'. The first result is 'in programming using the context of a Battleships game.' The second result is 'data structures within the context of a Battleships game. The main changes include:'. On the right, a slide titled 'Ex. #5--Data Abstraction' is visible. The slide includes the Nanyang Technological University Singapore logo, the course code 'SC1003', and the text 'Learning Objectives'. The learning objectives are 'Understand and implement data structure in Python. Focused on Strings, Tuples, Lists, and Dictionaries in programming using the context of a Battleships game.' and 'Equipment and accessories required'. The equipment and accessories required are 'PC/notebook with python compiler (eg. python IDLE)'.

<https://docs.python.org/3/library/string.html>



# String Method: `find()`

`find()` is another string method.

```
myStr = "Find in a string"  
myStr.find('d') → 3
```

- Input: a single character or a string
- Output: the **index** of the character/string (first seen from left to right)
- If the character/string is not found, **-1** is returned



What is the output of the following Python program?

```
str1 = "couple"  
str2 = "t"  
newStr = str1[::str1.find(str2)]  
print(newStr)
```

① Start presenting to display the poll results on this slide.

### Q3: What is the output of the following Python program?

```
str1 = "couple"  
str2 = "t"  
  
newStr = str1[::-str1.find(str2)]  
  
print(newStr)
```




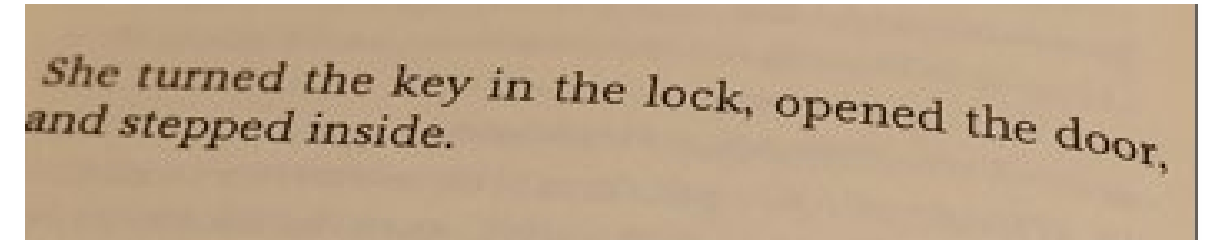
- A. 'couple'
- B. ''
- C. 'coupl'
- ✓ D. 'elpuoc'
- E. 'elpuo'

# Strings are Immutable

- Strings are immutable, i.e., you cannot change one once you make it.

- `aStr = 'spam'`

- `aStr[1] = 1` →  Error



- However, you can use it to make another string (copy it, slice it, etc.).

- `newStr = aStr[:1] + 'l' + aStr[2:]`

- `newStr` → `'slam'`

- `aStr` → `'spam'`

# Python Lists



# Real-life analogy: A shopping list

- A list is like your grocery list—you can **add**, **remove**, or **reorder** items freely.
- It's **mutable** and **ordered**, and can hold any type of data.

```
shopping_list = ["milk", "eggs", "bread"]  
shopping_list.append("butter")  
  
shopping_list[2] = "whole wheat bread"  
  
print(shopping_list)
```



```
['milk', 'eggs', 'whole wheat bread', 'butter']
```

# Creating a List

- As with all data structures, lists have a **constructor**.
- **Constructors** have the same name as the data structures.

```
l = list()
```



Creates an empty list

```
l = list(arg)
```



Takes an **iterable** data structure as an argument and add each item of **arg** to the constructed list **l**


- **Shortcut:** use of **square brackets []** to indicate explicit items.



```
l = [...]
```

```
aList = list('abc')    # ['a', 'b', 'c']
newList = [1, 3.14159, 'a', True]
```

# Operations on Lists

- **concatenate**: `+` (only for lists – not `string + list`)
- **repeat**: `*`
- **indexing**: the `[ ]` operator, e.g., `lst[3]`  4<sup>th</sup> item in the list
- **slicing**: `[ : ]`
- **membership**: the `in` operator
- **length**: the `len()` function



**Lists are mutable — changes like `.append()`, `.remove()`, and item assignment affect the original list. You don't need return unless you're creating a new list.**

```
myList[0] = 'a'           #index assignment
myList.append(e)          // e: element to append
myList.extend(L)          // L: a list
myList.pop(i)             // i: index (default: -1)
myList.insert(i,e)
myList.remove(e)
myList.sort()
myList.reverse()
```

Think of a list as a whiteboard.

When you pass the whiteboard to a friend (the function), they can write directly on it.

After they return it, the new words are already there — no need to ask them to return a "new whiteboard."

```
list1 = ['d', 'c']  
list2 = [2, 9]  
list1.reverse()  
list2.reverse()  
list1.extend(list2)  
print(list1)  
print(list2)
```

[Python Tutor - Python Online Compiler with Visual AI Help](#)

A **list of lists** is like a table or matrix — a list where each element is itself a list.

# Real-Life Analogy: Class Attendance Sheet

Each row is a list of student names in a group, and the entire sheet is a list of those rows.

```
class_groups = [  
    ["Alice", "Ben", "Charlie"],  
    ["Diana", "Ethan", "Fiona"],  
    ["George", "Hannah", "Ian"]  
]
```

- `class_groups[0]` gives ["Alice", "Ben", "Charlie"]
- `class_groups[1][2]` gives "Fiona" (2nd row, 3rd student)

# Another Example: 2D Matrix

```
matrix = [  
    [1, 2, 3],  
    [4, 5, 6],  
    [7, 8, 9]  
]
```

matrix[0][0] →	1
matrix[1][2] →	6
matrix[2] →	[7, 8, 9]

# Use Cases:

- Grids in games (like Battleship or Sudoku)
- Seating arrangements
- Storing coordinates
- Tabular data



**What is the output of the following Python program?**

① Start presenting to display the poll results on this slide.

## Q5: What is the output of the following Python program?

```
list1 = [1, "Python", [3, 4], True]

if 3 in list1:
    list2 = list1[2] * len(list1[2])
    print(list2)

elif [3, 4] in list1:
    print(list1[2][1])

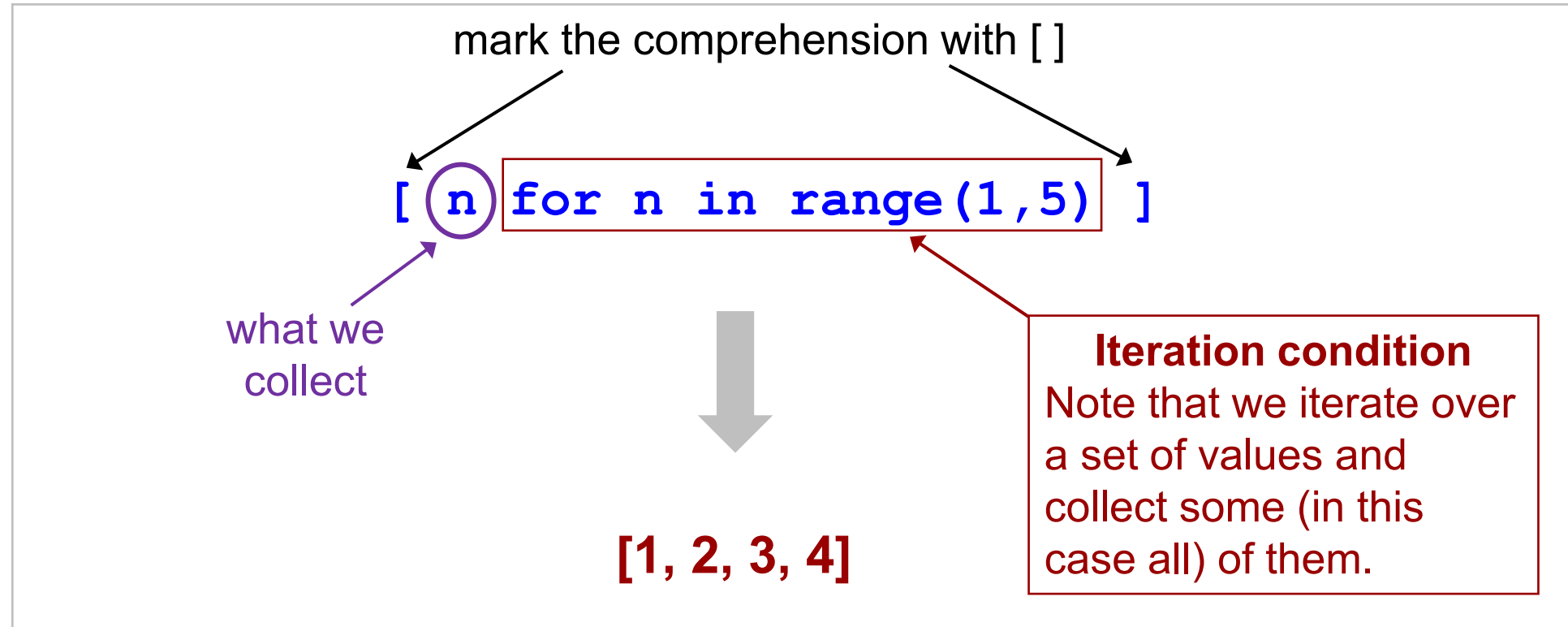
else:
    print(list1[2])
```



- A. [3, 4, 3, 4]
- B. [3, 4]
- C. [4]
- ✓ D. 4
- E. 3
- F. [3]



**List comprehension:** syntactic structure for concise construction of lists





What is the output of the following Python program?

```
list1 = ['d', 'c', 'A', 3]
```

```
list2 = ['A', 'b', '3']
```

```
result = [item for item in list1 if item in list2]
```

```
print(result)
```

① Start presenting to display the poll results on this slide.

## Q7: What is the output of the following Python program?

```
list1 = ['d', 'c', 'A', 3]
list2 = ['A', 'b', '3']

result = [item for item in list1 if item in list2]

print(result)
```

- A. ['3']
- B. 'A'
- C. [3]
- ✓ D. ['A']
- E. ['A', 3]
- F. []

# Python Tuples



# Real-life Analogy: Your birth record

- A **tuple** is like a fixed set of information:
  - (name, date of birth, gender, parent's name)
- It's **structured**, **ordered**, and **unchangeable**, just like what's written on official documents.

```
person_info = ("Jamie Tan", "2000-01-01", "Female",  
               "Tan Mei Lin")
```

- This stays constant. A tuple is like a read-only container—once it's created, you cannot modify, add, or remove its elements.

*Tuples (,)*

**Tuples** are **immutable** lists.

## Why Immutable Lists?

- Provides a data structure with some integrity and some permanency
- To avoid accidentally changing one

They are designated with **(,)**.

Example:

```
myTuple = (1, 'a', 3.14, True)
```

# Lists vs. Tuples

Everything that works for a list works for a tuple **except** methods that modify the tuple.

## What works?

- indexing
- slicing
- `len()`
- `print()`

## What doesn't work?

### Mutable methods

- `append()`
- `extend()`
- `remove()` , etc.



What is the output of the following Python program?

```
myTuple = (4, 2, 3, [6, 5])  
myTuple[0] = 7  
print(myTuple)
```

① Start presenting to display the poll results on this slide.



## Q8: What is the output of the following Python program?

```
myTuple = (4, 2, 3, [6, 5])  
  
myTuple[0] = 7  
  
print(myTuple)
```

- A. (4, 2, 3, [6, 5])
- B. (7, 2, 3, [6, 5])
- C. []
- ✓ D. Error



What is the output of the following Python program?

```
tuple1 = (3, 2, 6, ['a', 'b'])  
tuple2 = tuple1[::-2]  
print(tuple2,tuple2[0][0])
```

① Start presenting to display the poll results on this slide.

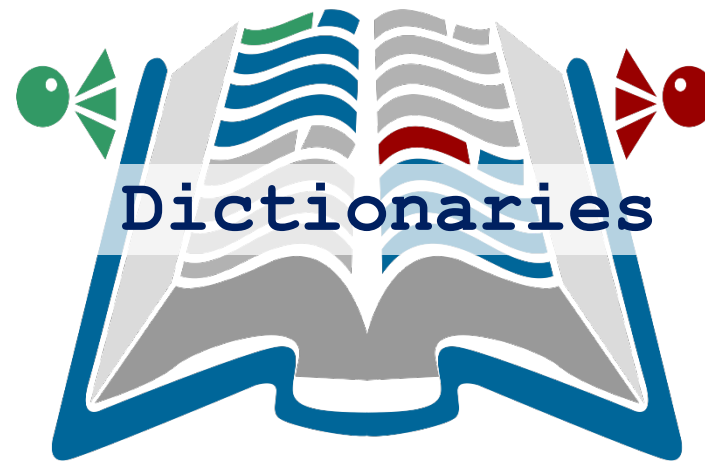
## Q9: What is the output of the following Python program?

```
tuple1 = (3, 2, 6, ['a', 'b'])  
tuple2 = tuple1[::-2]  
print(tuple2, tuple2[0][0])
```



- ✓ A. (['a', 'b'], 2) a
- B. (3, 2, 6, ['a', 'b']) 3
- C. (3, 6) 3
- D. (['a', 'b'], 6, 2, 3) a
- E. Error
- F. None of the options

# Python Dictionary



# Real-life analogy: A phonebook or student ID card

## Real-life analogy: A phonebook or student ID card

- A dictionary stores **key-value pairs**, like a contact name and their phone number.
- It's **unordered (before Python 3.7)**, **mutable**, and allows fast lookups.

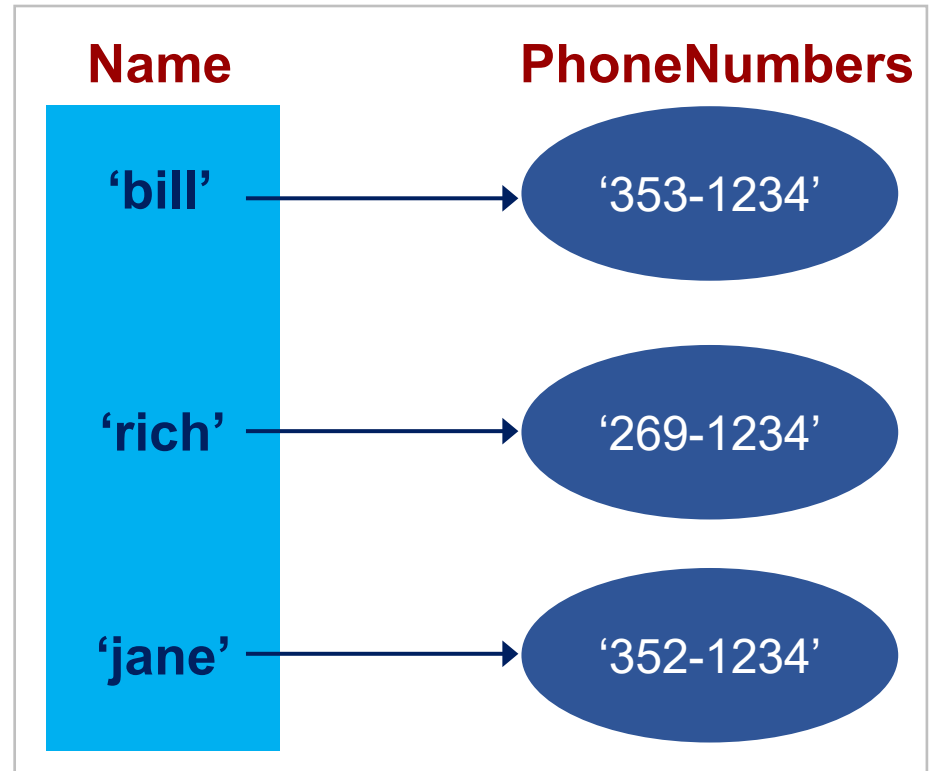
```
student = {"name": "Alice", "age": 20, "major": "CS"}
```

You can look up "name" to get "Alice", just like using a student ID card to find personal info.

**{ }** **marker**: used to create a dictionary

**:** **marker**: used to create **key:value** pairs

```
contacts = {'bill': '353-1234',  
            'rich': '269-1234',  
            'jane': '352-1234'}  
  
print(contacts) ➔ {'jane': '352-1234',  
                   'bill': '353-1234',  
                   'rich': '269-1234'}
```





**What is the output of the following Python program?**

① Start presenting to display the poll results on this slide.

## Q10: What is the output of the following Python program?

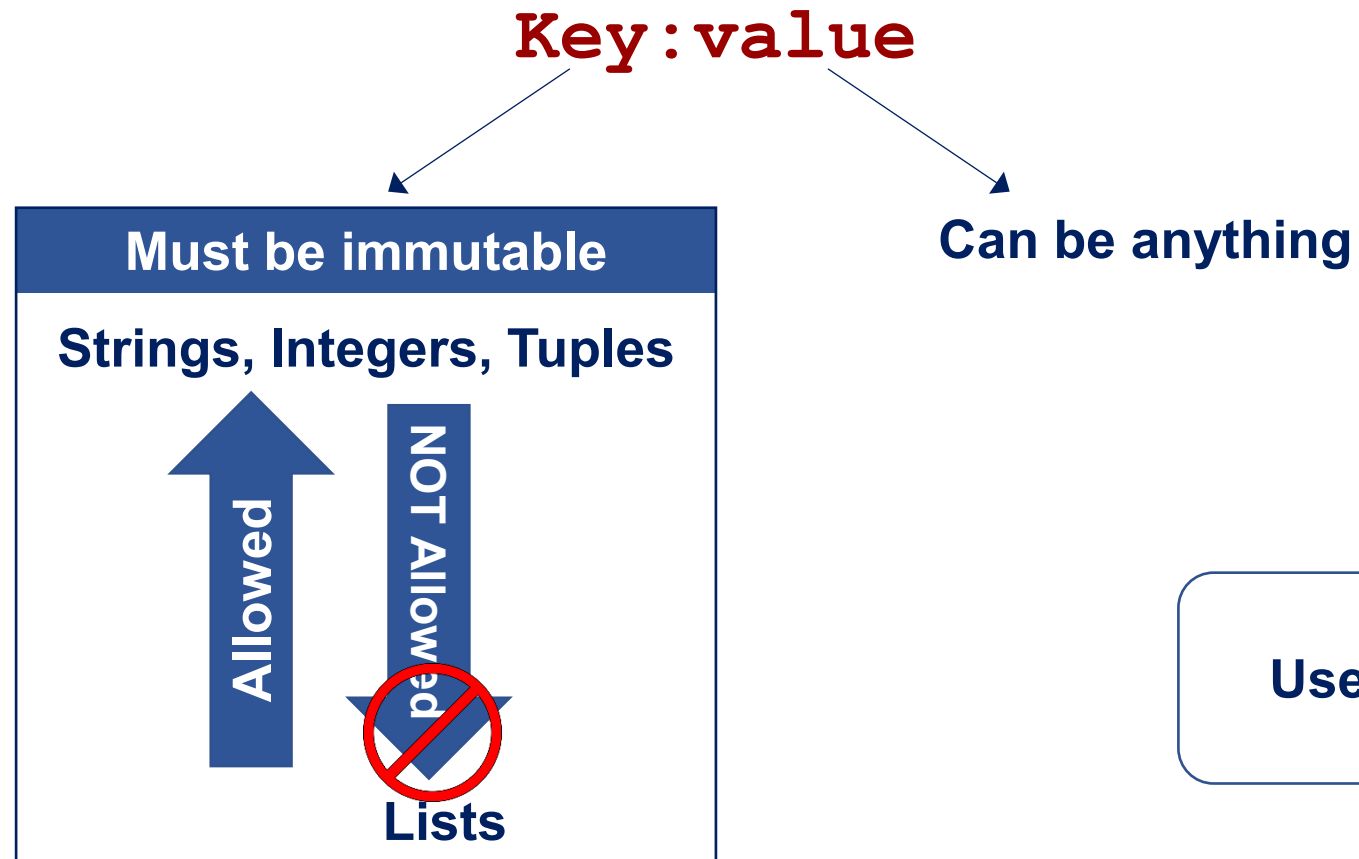
```
contacts = {  
    'bill': '353-1234',  
    'rich': '269-1234',  
    'jane': '352-1234'  
}  
  
print(len(contacts))
```



- ✓ A. 3
- B. 6
- C. Error



# What are Keys and Values?



Use **Keys** to access the values

# Methods on Dictionaries

`myDict.items()` → return all the **key:value** pairs

`myDict.keys()` → return all the keys

`myDict.values()` → return all the values

`myDict.clear()` → empty the dictionary

`myDict.update(yourDict)` → for each key in **yourDict**, update **myDict** with that **key:value** pair



**What is the output of the following Python program?**

① Start presenting to display the poll results on this slide.

## Q11: What is the output of the following Python program?

```
tuple1 = (1, 2, [1], [1, 2])

dict1 = {
    'a': [1],
    'b': [2],
}

for key, value in dict1.items():
    if value in tuple1:
        dict1[key] = 'hit'

print(dict1)
```



- A. {'a': [1], 'b': [2]}
- B. {'a': 'hit', 'b': 'hit'}
- C. {'hit': [1], 'hit': [2]}
- D. {'hit': [1], 'b': [2]}
- E. {'a': 'hit', 'b': [2]}
- F. Error

`dict1.update(dict2)`

- The `update()` method updates `dict1` by **adding or modifying** the key-value pairs from `dict2`.
- How `update()` works:
  - If a key in `dict2` exists in `dict1`, the value for that key in `dict1` will be **overwritten** by the value from `dict2`.
  - If a key in `dict2` does **not** exist in `dict1`, it will be **added** to `dict1`.



**What is the output of the following Python program?**

① Start presenting to display the poll results on this slide.

# Quiz 1 (Sep. 27)

- The quiz will consist of 30 multiple-choice questions (MCQs). Single-answer MCQs (default) / Multiple-correct-answer MCQs (if specified).

## Sample of Multiple-correct-answer MCQs

Which of the following functions **ARE NOT**   
(Select all that apply)

- ☐ A.
- ☐ B.
- ☐ C.
- ☐ D.

- The duration is 1 hour.



# Instructions:

Please refer to the course announcements and information for full details.

- The quiz will be conducted **in-person** in the labs.
- Make sure to bring a **pen**.
- This is a **closed-book** quiz—no external resources (books, notes, etc.) are allowed.
- Each student will have an **individual timer** that starts when the quiz begins.
- You may either click the **submit** button when you finish, or the quiz will be **automatically submitted** when your time is up.
- **Important:** Students arriving more than **10 minutes late** will not be allowed to join the quiz.

- Your scores will be available to view in the Grade Centre by the end of **October 4**.
- Feedback, including quiz statistics such as the average, median, and more, will be posted on the course site.

Good luck and study well!



# CCDS STUDENT-LED TUTORIAL GROUP (STG)

Semester 1AY 25/26 Class Schedule

**SC1003/CE1103/CZ1103  
INTRO TO COMP THINKING  
AND PROGRAMMING**

The ARC LHN-TR+21  
Every Wed, 6:30–8:30 PM  
Peer Tutor: Hyun Bin Kim

**SC1004/CE1104/CZ1104  
LINEAR ALGEBRA  
FOR COMPUTING**

The ARC LHN-TR+25  
Every Wed, 6:30–8:30 PM  
Peer Tutor: Luar Shui Yan



**SC2001/CE2101/CZ2101  
ALGORITHM DESIGN  
AND ANALYSIS**

The ARC LHN-TR+24  
Every Friday, 6:30–8:30 PM  
Peer Tutor: Savanur Akash

**SC2005/CE2005/CZ2005  
OPERATING SYSTEMS**

The ARC LHN-TR+10  
Every Friday, 6:30–8:30 PM  
Peer Tutor: Bui Gia Nhat Minh

**SC1004/CE1104/CZ1104  
LINEAR ALGEBRA  
FOR COMPUTING**

NS TR+6  
Every Tue, 6:30–8:30 PM  
Peer Tutor: Kim Hyun Bin

**SC1005/CE1105/CZ1105  
DIGITAL LOGIC**

The ARC LHN-TR+24  
Every Wed, 6:30–8:30 PM  
Peer Tutor: Vivek Shrey



**SC1005/CE1105/CZ1105  
DIGITAL LOGIC**

NS TR+7  
Every Thu, 6:30–8:30 PM  
Peer Tutor: Jeremy Philip

## IMPORTANT



- Classes will start from **Teaching Week 5** onwards!
- Classes will be closed if the attendance is **less than 5 students**.

**Register before turning up! FREE!**



[tinyurl.com/ccdsstudentcare](https://tinyurl.com/ccdsstudentcare)