StrmNode

id = cc
type = input
width = 1

StrmNode

id = bi
type = input
width = 20

StrmNode

id = br type = input width = 20

TmplNode

id = zr_mux
generics # = 1
inputs # = 3
outputs # = 1

TmplNode

id = zi_mux
generics # = 1
inputs # = 3
outputs # = 1

StrmNode

id = zr
type = output
width = 20

StrmNode

id = zi
type = output
width = 20