

Architecture Security

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1 Binary Exploitation

1.1 AMD64

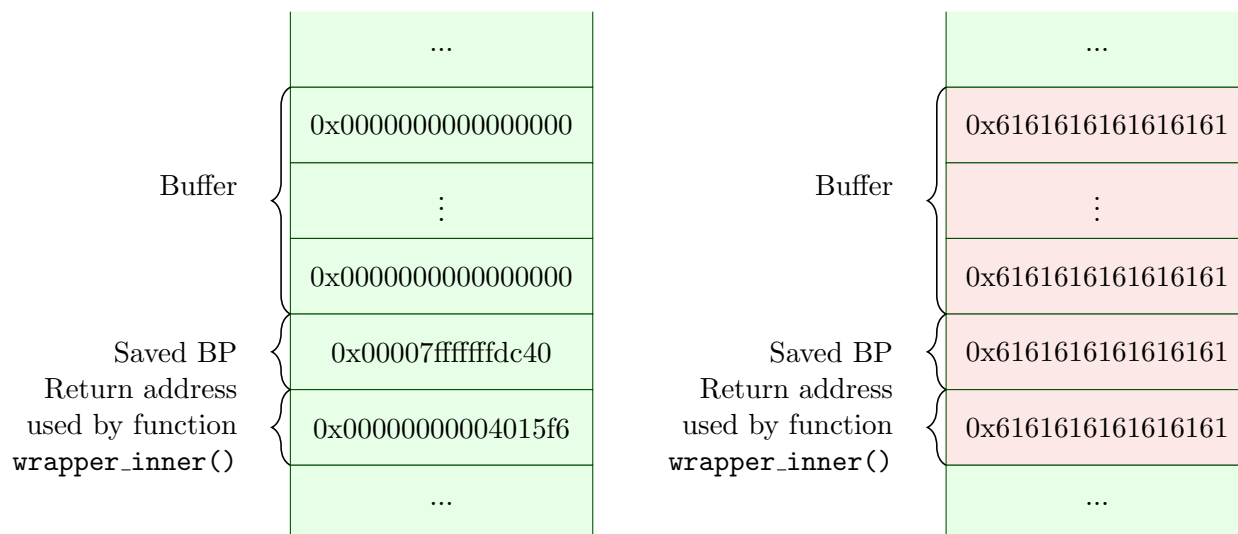
1.1.1 a)

The program takes one argument (a word) from the CLI. It then reverses the word and prints it back. The buffer has a length of 128 characters, and the instruction `strcpy(buf, argv[1])` is flawed and poses a security risk, i.e. it can be exploited to perform a buffer overflow.

1.1.2 b)

The following command can make the program crash and produce a *Segmentation Fault*: `flip $(python3 -c "print('a' * 144)")`. This happens because the return address on the stack gets overwritten with the characters `a`, and thus the program tries to return to a restricted area in memory.

The following visualization shows part of the stack before (left) and after (right) executing the `strcpy(buf, argv[1])` command. The address `0x4015f6` is used by the function `wrapper_inner()` in order to return to the function `wrapper_outer()`.



Note: BP stands for Base Pointer.

1.1.3 c)

- The address of the function `secret()` is `0x4012b6`.
- Yes, the address of the function `secret()` remains the same with each execution of the `flip` program. This happens because the executable `flip` itself has no ASLR/PIE protection enabled (`hardening-check /blatt5/a1/flip/amd64/flip`) [1].
- The command `python3 -c "print('a' * 135 + '\xb6\x12\x40')"` will print the payload needed to call the `secret()` function
- By executing the command `flip $(python3 -c "print('a' * 135 + '\xb6\x12\x40')")`, we can inject the output of the Python command into `flip` as its first argument. Therefore,

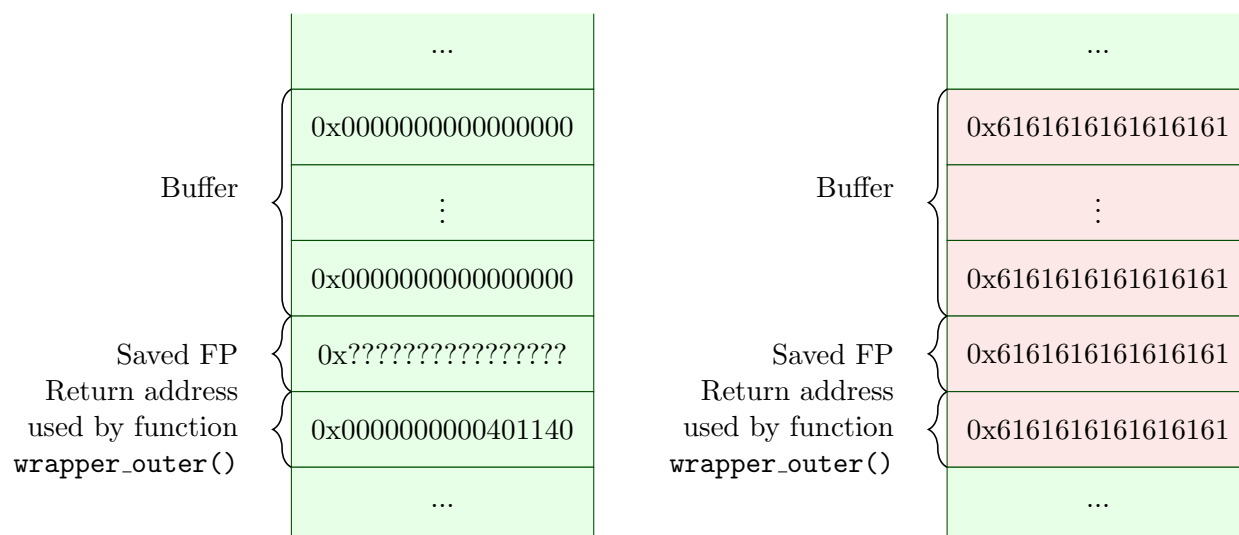
instead of returning from `wrapper_inner()` to `wrapper_outer()`, the program will jump to the function `secret()` and print the flag `I1binarYF1@GrETri3VED`.

1.2 ARM64

1.2.1 a)

The following command can make the program crash and produce a *Segmentation Fault*: `flip $(python3 -c "print('a' * 144)")`. This happens because the return address on the stack gets overwritten with the characters `a`, and thus the program tries to return to a restricted area in memory.

The following visualization shows part of the stack before (left) and after (right) executing the `strcpy(buf, argv[1])` command. The address `0x401140` is used by the function `wrapper_outer()` in order to return to the function `main()`.



Note: FP stands for Frame Pointer.

1.2.2 b)

Yes, both outputs of the crashed programs are slightly different, i.e. the first program does not output the text `Done flipping word!`. The AMD64 program produces a *Segmentation Fault* after returning from the function `wrapper_inner()`, while the ARM64 program produces a *Segmentation Fault* after returning from the function `wrapper_outer()`.

This happens, because of the different ways both architectures write to the stack. As we can see from the drawings in chapters 1.1.2 and 1.2.1, different function return addresses are present after the buffer. On AMD64, this address is used to return from `wrapper_inner()` to `wrapper_outer()`, while on ARM64, this address is used to return from `wrapper_outer()` to `main()`.

1.2.3 c)

The command `python3 -c "print('a' * 135 + '\xb0\x0d\x40')"` will print the payload needed to call the `secret()` function. By executing the command

`flip $(python3 -c "print('a' * 135 + '\xb0\x0d\x40')")`, we can inject the output of the Python command into flip as its first argument.

2 Binary Cracking

2.1 crackme1

2.1.1 a)

The correct password is PA5sW0rD_4X0107L. It can be found by analyzing the `crackme1` program with *Ghidra*.

Starting inside the `main()` function, we can see that the function `check_password()` is being called. While analyzing this function, we can see the correct password being passed to the `strcmp()` function.

2.1.2 b)

The flag 11crACKME1NiC31YdoN3 is returned by the function `retrieve_flag()`, which retrieves the flag from the URL <https://pastebin.com/raw/QNbQbGMq>. The URL can be retrieved by analyzing the function `retrieve_flag()` inside the *Listing View* in *Ghidra*.

2.2 crackme2

2.2.1 a)

The program uses a *Caesar Cipher (ROT13)* in order to hide the original password (redpelicanbluetiger $\xrightarrow{\text{rot}+13}$ erqcryvpnaoyhrgvtre).

2.2.2 b)

Yes, we can write such a program. The source code for this program can be found inside [blatt5/a2/caesar.py](#).

2.2.3 c)

The flag yoUS01V3d11Cr4CKme2hUrRaY is returned by the function `retrieve_flag()`. The function retrieves the flag from the URL <https://pastebin.com/raw/5ttHCxNc>. The URL can be retrieved by analyzing the function `retrieve_flag()` inside the *Listing View* in *Ghidra*. But this time, the `5ttHCxNc` part of the URL is actually encrypted by using a *ROT* cipher with a rotation of 18 (`5ttHCxNc` $\xrightarrow{\text{rot}+18}$ 5bbPKfV).

2.3 crackme3

2.3.1 a)

The program uses a *SHA-256* hash in order to hide the original password (elephant. $\xrightarrow{\text{sha-256}}$ a0a585828a2644361236d2ca69345d3bc15eb940a401d6e50f59f7ce3080c06f).

2.3.2 b)

For the general case, no, we cannot write such a program that executes sufficiently fast, because we cannot brute-force all possible combinations in a timely manner. But for hint given at the end of exercise 2.3, we can. The source code for this program can be found inside [blatt5/a2/sha256.py](#).

2.3.3 c)

The correct password is elephant..

2.3.4 d)

The flag `I1_CraCKme3_S0M3_HA5H` is returned by the function `000()`. The function retrieves the flag from the URL <https://pastebin.com/raw/1aqRHu2V>. The URL can be retrieved by analyzing the function `III()` inside the *Listing View*. But this time, the whole URL is actually encrypted by XORing each character with the value `0xf1`.

In order to get all bytes of the URL, we can double click the variable `url` inside the `III()` function, which will show us all 33 bytes in the *Listing View*. A simple Python program to mimic the decryption process would look like this:

```
1 url = [0x99, 0x85, 0x85, 0x81, 0x82, 0xcb, 0xde, 0xde, 0x81, 0x90, 0x82, 0x85,  
  ↪ 0x94, 0x93, 0x98, 0x9f, 0xdf, 0x92, 0x9e, 0x9c, 0xde, 0x83, 0x90, 0x86, 0xde,  
  ↪ 0xc0, 0x90, 0x80, 0xa3, 0xb9, 0x84, 0xc3, 0xa7]  
2  
3 print(''.join(chr(c ^ 0xf1) for c in url))
```

3 Kernel Exploitation

3.1 Subtask 1

The new system call expects two addresses `arg1` and `arg2`. It then uses those addresses and creates two char arrays `in` and `out` which point to them. At the end, it copies all characters from `in` into `out`.

The source code for the example program can be found inside [blatt5/a3/subtask1.c](#) and it can be compiled by using `aarch64-linux-gnu-gcc -fno-stack-protector -no-pie subtask1.c -o subtask1`.

3.2 Subtask 2

Because the system call does not check if the char array `in` is bigger than the char array `out`, it can overwrite bytes in memory located exactly after `out`. This can be misused in order to perform buffer overflows and overwrite variables, return addresses, etc.

Our example program overwrites the value of the variable `proof` to `0x13371337`. The source code for it can be found inside [blatt5/a3/subtask2.c](#) and it can be compiled by using `aarch64-linux-gnu-gcc -fno-stack-protector -no-pie subtask2.c -o subtask2`.

3.3 Subtask 3

Our program uses the vulnerable syscall two times: one time in order to overwrite the content of the variable `impl_pointer`, so that it points to our own `hook_sys_capital_impl()` instead of the original `sys_capital_impl()` function, and the other time to call our `hook_sys_capital_impl()` function.

Our `hook_sys_capital_impl()` function executes `commit_creds(prepare_kernel_cred(0))` in order to create a new privileged `cred` struct and assign it to the currently running process [2]. We can get the addresses for `impl_pointer`, `prepare_kernel_cred()` and `commit_creds()` by executing `cat /proc/kallsyms` and piping its output to `grep` in order to only display the relevant results.

At the end, our program checks if the UID is 0 [3], and if that is true, it will spawn a root shell by executing `/bin/sh`. We can then execute `cat /flag` in order to get the flag `7h15keRNELwa$PWND8y11StUD`.

The source code for the exploit can be found inside `blatt5/a3/subtask3.c` and it can be compiled by using `aarch64-linux-gnu-gcc -fno-stack-protector -no-pie subtask3.c -o subtask3`.

4 Requirements

```
1 sudo apt install -y gcc-aarch64-linux-gnu
2 # if hardedning-check is not installed
3 sudo apt install -y devscripts
```

References

1. <https://www.romanh.de/article/binary-exploitation>
2. <https://ctf-wiki.mahaloze.re/pwn/linux/kernel/ret2usr/>
3. <https://gist.github.com/n4sm/e032f84bf3ffd7f790cbb1ecbfb898>