

QUDIL – SaaS Based Hyperlocal Delivery Management SYSTEM ARCHITECTURE & MICROSERVICE DOCUMENT

1. Executive Overview

Qudil is a hyperlocal delivery management SaaS platform intended to solve coordination, visibility, and cost challenges faced by:

- Independent stores and restaurants
- Store chains and corporates
- Freelance delivery agents
- Small hyperlocal delivery startups

While delivery demand is high, most operators lack a **professional delivery operating system**. Existing solutions are either too expensive or unsuitable for small operators. Qudil is designed to be:

- Affordable
- Modular
- API-first
- Operationally focused
- Suitable for multiple countries

2. Business Problem Statement

2.1 Current Challenges

- No visibility into who delivered an order
- Missing timestamps (pickup, delivery, total duration)
- Poor agent productivity tracking
- No delivery cost, expense, or income clarity
- Chaos caused by unstructured freelancer usage

2.2 Market Gap

- Existing solutions are **cost-prohibitive** for SMEs
- Freelancers and small delivery startups lack professional software
- Merchants need a system that works **with or without accounting**

3. Project Objectives

- Provide a hyperlocal delivery operating system
- Support own staff, licensed partners, and freelancers
- Enable quote → booking → delivery workflow
- Offer advance / credit-based SaaS usage
- Integrate with ERP, POS, and retail systems
- Be scalable across cities and countries

4. Scope Of Work

The vendor is expected to deliver:

- Admin Web Application
- Merchant Application (Web / Mobile)
- Agent Mobile Application (Android mandatory)
- Consignor Mobile Application
- Backend APIs & Microservices
- Cloud deployment & documentation

5. Functional Requirements

5.1 Admin Module

System Settings

- Country / State / Province master
- City / District master
- Area span (KM radius)

Consignee Management

- Corporate (white-labelled, multi-store)
- Store Chain (multi-store)
- Single Store (single warehouse)

Freelance Agent Governance

- Independent onboarding
- Association with multiple consignees
- Approval workflow

Payment Management

- Advance payment (credit-based usage)
- Optional credit balance
- Auto service enable/ disable

Accounts & MIS

- Usage ledger
- Credit consumption
- COD summary
- Platform-level reports

5.2 Merchant Application

Warehouses / Stores

- Multiple warehouses per consignee
- Geo-coordinates mandatory

Resources

- Own staff
- Licensed agents
- Freelancers

Delivery Cost Configuration

- Rate per KM
- Volumetric pricing
- Min / Max caps
- Pickup / Delivery / Return rates
- Optional free delivery mode

Orders

- Quote generation (lat/long mandatory)
- Order booking (UI & API)
- Agent assignment priority:
 1. Own staff
 2. Licensed partners

3. Freelancers

- Job broadcast fallback

Order Lifecycle

- Quoted → Booked → Assigned → Accepted → Out for Pickup → Out for Delivery → COD Collected → Delivered

API & Webhooks

- API key management
- Booking & quote APIs
- Delivery status webhooks

Reports

- Delivery performance
- Cost & earnings
- Agent productivity

5.3 Agent Mobile Application

- Mobile OTP sign-in (first time)
- Login = clock-in for work
- Auto timeout on inactivity
- Vehicle selection per login
- Dashboard with:
 - Completed jobs (month)
 - Jobs in progress
 - Delivered today
 - Pending jobs
 - Distance travelled

Execution Rules

- Single pickup – single delivery
- Only one active job at a time

Pickup & Delivery Flow

- Navigation support
- 50m pickup geofence
- Manual pickup fallback
- OTP / signature / photo POD
- Area span validation before job completion

5.4 Consignor Mobile Application

- Public signup via mobile
- Add orders using GCN
- OTP-based order validation
- Real-time order tracking

Future Scope (Optional)

- Customer-initiated pickup
- Courier booking aggregation

6. System Architecture

6.1 Architectural Principles

- Multi-tenant SaaS
- Hyperlocal-first
- Event-driven but cost-aware
- Accounting-optional
- Offline-capable agent experience

6.2 High-Level Architecture

Clients → API Gateway + Tenant Resolver → Core Microservices → Event Bus → Data Stores

7. Microservice Map

Core Services

1. Identity & Access Service
 - OTP auth

- RBAC
 - Clock-in / clock-out
- 2. Geography & Area Service
 - Country / State / City
 - Area span & distance rules
- 3. Tenant & Consignee Service
 - Corporate / Chain / Single store
 - Freelancer associations
- 4. Wallet & Credit Service
 - Advance balance
 - Credit balance
 - Usage deduction
- 5. Quote & Pricing Service
 - Distance calculations
 - Cost estimation
 - Quote validity
- 6. Order & Job Service
 - Order lifecycle
 - SLA timers
 - Status orchestration
- 7. Agent & Resource Service
 - Agent onboarding
 - Vehicle registry
 - Availability
- 8. Dispatch & Matching Service
 - Priority-based assignment
 - Distance filtering
 - Job broadcast
- 9. Tracking & Geo Service
 - Live GPS ingestion
 - Geofencing
 - Area validation
- 10. Proof of Delivery Service
 - OTP

- Signature
- Photo uploads
- 11. Notification Service
 - SMS / WhatsApp / Push
 - Event-based alerts
- 12. Accounting Adapter
 - Expense tagging
 - ERP exports
- 13. Reporting & MIS Service
 - Productivity
 - Cost & revenue analytics
- 14. Integration & Webhook Service
 - API keys
 - Webhooks

8. Event-Driven Backbone

Key Events

- QUOTE_CREATED
- ORDER_BOOKED
- JOB_ASSIGNED
- JOB_ACCEPTED
- PICKUP_CONFIRMED
- OUT_FOR_DELIVERY
- POD_CAPTURED
- JOB_COMPLETED
- CREDIT_DEDUCTED

9. Data Storage Strategy

- PostgreSQL (core transactional)
- Redis (live tracking)
- Time-series DB (location history)
- Object storage (POD)
- Analytics DB (MIS)

10. Deployment Expectations

MVP

- Dockerized services
- Single-region cloud
- Managed DB & Redis

Scale Phase

- Multi-region
- Kafka
- Read replicas

11. Vendor Response Expectations

Vendors should submit:

- Technical approach
- Architecture confirmation
- Delivery timeline
- Cost breakup
- Support & SLA model
- Relevant experience

12. Commercial & Legal Notes

- Milestone-based payments preferred
- No vendor lock-in
- Full IP ownership with Qudil
- 90-day post-go-live warranty

Conclusion

This requirement and architecture document defines **what to build and how it should be built**, ensuring Clear vendor understanding, Reduced ambiguity, Faster execution and Scalable long-term foundation

:: End of Document ::