

# MIOpen Porting Guide

VERSION 1.0

JULY, 2017

## Key differences between MIOpen v1.0 and cuDNN:

- MIOpen only supports 4-D tensors in the NCHW storage format. This means all the “**\*Nd\***” APIs in cuDNN do not have a corresponding API in MIOpen.
- MIOpen only supports **float (fp32)** data-type.
- MIOpen only supports **2D Convolutions** and **2D Pooling**.
- Calling `miopenFindConvolution*Algorithm()` is *mandatory* before calling any Convolution API.
- Typical calling sequence for Convolution APIs for MIOpen is:
  - `miopenConvolution*GetWorkSpaceSize()` // returns the workspace size required by Find()
  - `miopenFindConvolution*Algorithm()` // returns performance info about various algorithms
  - `miopenConvolution*()`
- MIOpen does not support **Preferences** for convolutions.
- MIOpen does not support Softmax modes. MIOpen implements the **SOFTMAX\_MODE\_CHANNEL** flavor.
- MIOpen does not support **Transform-Tensor**, **Dropout**, **RNNs**, and **Divisive Normalization**.

## Helpful MIOpen Environment Variables

`MIOPEN_ENABLE_LOGGING=1` – log all the MIOpen APIs called including the parameters passed to those APIs.

`MIOPEN_DEBUG_AMD_ROCM_PRECOMPILED_BINARIES=0` – disable Winograd convolution algorithm.

`MIOPEN_DEBUG_GCN_ASM_KERNELS=0` – disable hand-tuned asm. kernels for Direct convolution algorithm. Fall-back to kernels written in high-level language.

`MIOPEN_DEBUG_CONV_FFT=0` – disable FFT convolution algorithm.

`MIOPEN_DEBUG_CONV_DIRECT=0` – disable Direct convolution algorithm.

Operation	cuDNN API	MIOpen API
Handle	cudnnStatus_t <b>cudnnCreate</b> (cudnnHandle_t *handle)	miopenStatus_t <b>miopenCreate</b> (miopenHandle_t *handle)
	cudnnStatus_t <b>cudnnDestroy</b> (cudnnHandle_t handle)	miopenStatus_t <b>miopenDestroy</b> (miopenHandle_t handle)
	cudnnStatus_t <b>cudnnSetStream</b> (cudnnHandle_t handle, cudaStream_t streamId)	miopenStatus_t <b>miopenSetStream</b> (miopenHandle_t handle, miopenAcceleratorQueue_t streamID)
	cudnnStatus_t <b>cudnnGetStream</b> (cudnnHandle_t handle, cudaStream_t *streamId)	miopenStatus_t <b>miopenGetStream</b> (miopenHandle_t handle, miopenAcceleratorQueue_t *streamID)
Tensor	cudnnStatus_t <b>cudnnCreateTensorDescriptor</b> (cudnnTensorDescriptor_t *tensorDesc)	miopenStatus_t <b>miopenCreateTensorDescriptor</b> (miopenTensorDescriptor_t *tensorDesc)
	cudnnStatus_t <b>cudnnSetTensor4dDescriptor</b> (cudnnTensorDescriptor_t tensorDesc, cudnnTensorFormat_t format, cudnnDataType_t dataType, int n, int c, int h, int w)	// Only NCHW format is supported miopenStatus_t <b>miopenSet4dTensorDescriptor</b> (miopenTensorDescriptor_t tensorDesc, miopenDataType_t dataType, int n, int c, int h, int w)
	cudnnStatus_t <b>cudnnGetTensor4dDescriptor</b> (cudnnTensorDescriptor_t tensorDesc, cudnnDataType_t *dataType, int *n, int *c, int *h, int *w, int *nStride, int *cStride, int *hStride, int *wStride)	miopenStatus_t <b>miopenGet4dTensorDescriptor</b> (miopenTensorDescriptor_t tensorDesc, miopenDataType_t *dataType, int *n, int *c, int *h, int *w, int *nStride, int *cStride, int *hStride, int *wStride)
	cudnnStatus_t <b>cudnnDestroyTensorDescriptor</b> (cudnnTensorDescriptor_t tensorDesc)	miopenStatus_t <b>miopenDestroyTensorDescriptor</b> (miopenTensorDescriptor_t tensorDesc)
	cudnnStatus_t <b>cudnnAddTensor</b> (cudnnHandle_t handle, const void *alpha, const cudnnTensorDescriptor_t aDesc, const void *A, const void *beta, const cudnnTensorDescriptor_t cDesc, void *C)	// Set tensorOp to miopenOpTensorAdd miopenStatus_t <b>miopenOpTensor</b> (miopenHandle_t handle, miopenTensorOp_t tensorOp, const void *alpha1, const miopenTensorDescriptor_t aDesc, const void *A, const void *alpha2, const miopenTensorDescriptor_t bDesc, const void *B, const void *beta, const miopenTensorDescriptor_t cDesc, void *C)  // For Forward Bias use, <b>miopenConvolutionForwardBias</b>

Operation	cuDNN API	MIOpen API
Tensor	<pre> cudnnStatus_t <b>cudnnOpTensor</b>(cudnnHandle_t handle, const cudnnOpTensorDescriptor_t opTensorDesc, const void *alpha1, const cudnnTensorDescriptor_t aDesc, const void *A, const void *alpha2, const cudnnTensorDescriptor_t bDesc, const void *B, const void *beta, const cudnnTensorDescriptor_t cDesc, void *C) </pre>	<pre> miopenStatus_t <b>miopenOpTensor</b>(miopenHandle_t handle, miopenTensorOp_t tensorOp, const void *alpha1, const miopenTensorDescriptor_t aDesc, const void *A, const void *alpha2, const miopenTensorDescriptor_t bDesc, const void *B, const void *beta, const miopenTensorDescriptor_t cDesc, void *C) </pre>
	<pre> cudnnStatus_t <b>cudnnSetTensor</b>( cudnnHandle_t handle, const cudnnTensorDescriptor_t yDesc, void *y, const void *valuePtr) </pre>	<pre> miopenStatus_t <b>miopenSetTensor</b>(miopenHandle_t handle, const miopenTensorDescriptor_t yDesc, void *y, const void *alpha) </pre>
	<pre> cudnnStatus_t <b>cudnnScaleTensor</b>(cudnnHandle_t handle, const cudnnTensorDescriptor_t yDesc, void *y, const void *alpha) </pre>	<pre> miopenStatus_t <b>miopenScaleTensor</b>(miopenHandle_t handle, const miopenTensorDescriptor_t yDesc, void *y, const void *alpha) </pre>
Filter	<pre> cudnnStatus_t <b>cudnnCreateFilterDescriptor</b>( cudnnFilterDescriptor_t *filterDesc) </pre>	<pre> // All <b>*FilterDescriptor*</b> APIs are substituted by the respective <b>TensorDescriptor</b> APIs </pre>
Convolution	<pre> cudnnStatus_t <b>cudnnCreateConvolutionDescriptor</b>(c udnnConvolutionDescriptor_t *convDesc) </pre>	<pre> miopenStatus_t <b>miopenCreateConvolutionDescriptor</b> (miopenConvolutionDescriptor_t *convDesc) </pre>

Operation	cuDNN API	MIOpen API
Convolution	<pre> <b>cudaStatus_t</b> <b>cudaSetConvolution2dDescriptor</b>(   cudaConvolutionDescriptor_t   convDesc,   int pad_h, int pad_w,   int u, int v,   int upscalex, int upscaley   cudaConvolutionMode_t mode) </pre>	<pre> <b>miopenStatus_t</b> <b>miopenInitConvolutionDescriptor</b>(   miopenConvolutionDescriptor_t   convDesc,   miopenConvolutionMode_t mode,   int pad_h, int pad_w,   int u, int v,   int upscalex, int upscaley) </pre>
	<pre> <b>cudaStatus_t</b> <b>cudaGetConvolution2dDescriptor</b>(   const cudaConvolutionDescriptor_t   convDesc,   int *pad_h, int *pad_w,   int *u, int *v,   int *upscalex, int *upscaley,   cudaConvolutionMode_t *mode) </pre>	<pre> <b>miopenStatus_t</b> <b>miopenGetConvolutionDescriptor</b>(   miopenConvolutionDescriptor_t   convDesc,   miopenConvolutionMode_t *mode,   int *pad_h, int *pad_w,   int *u, int *v,   int *upscalex, int *upscaley) </pre>
	<pre> <b>cudaStatus_t</b> <b>cudaGetConvolution2dForwardOutput</b> <b>Dim</b>(const   cudaConvolutionDescriptor_t   convDesc,   const cudaTensorDescriptor_t   inputTensorDesc,   const cudaFilterDescriptor_t   filterDesc,   int *n, int *c, int *h, int *w) </pre>	<pre> <b>miopenStatus_t</b> <b>miopenGetConvolutionForwardOutput</b> <b>Dim</b>(miopenConvolutionDescriptor_t   convDesc,   const miopenTensorDescriptor_t   inputTensorDesc,   const miopenTensorDescriptor_t   filterDesc,   int *n, int *c, int *h, int *w) </pre>
	<pre> <b>cudaStatus_t</b> <b>cudaDestroyConvolutionDescriptor</b>(   cudaConvolutionDescriptor_t   convDesc) </pre>	<pre> <b>miopenStatus_t</b> <b>miopenDestroyConvolutionDescriptor</b>(   miopenConvolutionDescriptor_t   convDesc) </pre>
	<pre> <b>cudaStatus_t</b> <b>cudaFindConvolutionForwardAlgorithm</b> <b>hm</b>(cudaHandle_t handle,   const cudaTensorDescriptor_t   xDesc,   const cudaFilterDescriptor_t   wDesc,   const cudaConvolutionDescriptor_t   convDesc,   const cudaTensorDescriptor_t   yDesc,   const int requestedAlgoCount,   int *returnedAlgoCount,   cudaConvolutionFwdAlgoPerf_t   *perfResults)  <b>cudaStatus_t</b> <b>cudaFindConvolutionForwardAlgorithmEx</b> <b>hmEx</b>(cudaHandle_t handle,   const cudaTensorDescriptor_t   xDesc,   const void *x,   const cudaFilterDescriptor_t   wDesc, </pre>	<pre> // FindConvolution() is mandatory // Allocate workspace prior to running this API // A table with times and memory requirements // for different algorithms is returned // Users can chose the top-most algorithm if they // only care about the fastest algorithm <b>miopenStatus_t</b> <b>miopenFindConvolutionForwardAlgorithm</b> <b>hm</b>(miopenHandle_t handle,   const miopenTensorDescriptor_t   xDesc,   const void *x,   const miopenTensorDescriptor_t   wDesc,   const void *w,   const   miopenConvolutionDescriptor_t   convDesc,   const miopenTensorDescriptor_t   yDesc,   void *y,   const int requestAlgoCount,   int *returnedAlgoCount,   miopenConvAlgoPerf_t   *perfResults, </pre>

Operation	cuDNN API	MIOpen API
Convolution	<pre>const void *w, const cudnnConvolutionDescriptor_t convDesc, const cudnnTensorDescriptor_t yDesc, void *y, const int requestedAlgoCount, int *returnedAlgoCount, cudnnConvolutionFwdAlgoPerf_t *perfResults, void *workSpace, size_t workSpaceSizeInBytes)  cudnnStatus_t <b>cudnnGetConvolutionForwardAlgorit</b> <b>hm</b>(cudnnHandle_t handle, const cudnnTensorDescriptor_t xDesc, const cudnnFilterDescriptor_t wDesc, const cudnnConvolutionDescriptor_t convDesc, const cudnnTensorDescriptor_t yDesc, cudnnConvolutionFwdPreference_t preference, size_t memoryLimitInBytes, cudnnConvolutionFwdAlgo_t *algo)</pre>	<pre>void *workSpace, size_t workSpaceSize, bool exhaustiveSearch)</pre>
	<pre>cudnnStatus_t <b>cudnnGetConvolutionForwardWorksp</b> <b>aceSize</b>(cudnnHandle_t handle, const cudnnTensorDescriptor_t xDesc, const cudnnFilterDescriptor_t wDesc, const cudnnConvolutionDescriptor_t convDesc, const cudnnTensorDescriptor_t yDesc, cudnnConvolutionFwdAlgo_t algo, size_t *sizeInBytes)</pre>	<pre>miopenStatus_t <b>miopenConvolutionForwardGetWorkSpa</b> <b>ceSize</b>(miopenHandle_t handle, const miopenTensorDescriptor_t wDesc, const miopenTensorDescriptor_t xDesc, const miopenConvolutionDescriptor_t convDesc, const miopenTensorDescriptor_t yDesc, size_t *workSpaceSize)</pre>
	<pre>cudnnStatus_t <b>cudnnConvolutionForward</b>(cudnnHan dle_t handle, const void *alpha, const cudnnTensorDescriptor_t xDesc, const void *x,</pre>	<pre>miopenStatus_t <b>miopenConvolutionForward</b>(miopenHan dle_t handle, const void *alpha, const miopenTensorDescriptor_t xDesc, const void *x,</pre>

Operation	cuDNN API	MIOpen API
Convolution	<pre>const cudnnFilterDescriptor_t wDesc, const void *w, const cudnnConvolutionDescriptor_t convDesc, cudnnConvolutionFwdAlgo_t algo, void *workSpace, size_t workSpaceSizeInBytes, const void *beta, const cudnnTensorDescriptor_t yDesc, void *y)</pre>	<pre>const miopenTensorDescriptor_t wDesc, const void *w, const miopenConvolutionDescriptor_t convDesc, miopenConvFwdAlgorithm_t algo, const void *beta, const miopenTensorDescriptor_t yDesc, void *y, void *workSpace, size_t workSpaceSize)</pre>
	<pre>cudnnStatus_t <b>cudnnConvolutionBackwardBias</b> ( cudnnHandle_t handle, const void *alpha, const cudnnTensorDescriptor_t dyDesc, const void *dy, const void *beta, const cudnnTensorDescriptor_t dbDesc, void *db)</pre>	<pre>miopenStatus_t <b>miopenConvolutionBackwardBias</b> (miop enHandle_t handle, const void *alpha, const miopenTensorDescriptor_t dyDesc, const void *dy, const void *beta, const miopenTensorDescriptor_t dbDesc, void *db)</pre>
	<pre>cudnnStatus_t <b>cudnnFindConvolutionBackwardFilt erAlgorithm</b>(cudnnHandle_t handle, const cudnnTensorDescriptor_t xDesc, const cudnnTensorDescriptor_t dyDesc, const cudnnConvolutionDescriptor_t convDesc, const cudnnFilterDescriptor_t dwDesc, const int requestedAlgoCount, int *returnedAlgoCount, cudnnConvolutionBwdFilterAlgoPer f_t *perfResults)  cudnnStatus_t <b>cudnnFindConvolutionBackwardFilt erAlgorithmEx</b>(cudnnHandle_t handle, const cudnnTensorDescriptor_t xDesc, const void *x, const cudnnTensorDescriptor_t dyDesc, const void *y, const</pre>	<pre>// FindConvolution() is mandatory // Allocate workspace prior to running this API // A table with times and memory requirements for different algorithms is returned // Users can chose the top-most algorithm if they only care about the fastest algorithm  miopenStatus_t <b>miopenFindConvolutionBackwardWeigh tsAlgorithm</b>(miopenHandle_t handle, const miopenTensorDescriptor_t dyDesc, const void *dy, const miopenTensorDescriptor_t xDesc, const void *x, const miopenConvolutionDescriptor_t convDesc, const miopenTensorDescriptor_t dwDesc, void *dw, const int requestAlgoCount, int *returnedAlgoCount, miopenConvAlgoPerf_t *perfResults, void *workSpace, size_t workSpaceSize, bool exhaustiveSearch)</pre>



Operation	cuDNN API	MIOpen API
Convolution	<pre> cudnnConvolutionDescriptor_t convDesc, const cudnnFilterDescriptor_t dwDesc, void *dw, const int requestedAlgoCount, int *returnedAlgoCount, cudnnConvolutionBwdFilterAlgoPerf_t *perfResults, void *workSpace, size_t workSpaceSizeInBytes)  cudnnStatus_t <b>cudnnGetConvolutionBackwardFilterAlgorithm</b>(cudnnHandle_t handle, const cudnnTensorDescriptor_t xDesc, const cudnnTensorDescriptor_t dyDesc, const cudnnConvolutionDescriptor_t convDesc, const cudnnFilterDescriptor_t dwDesc, cudnnConvolutionBwdFilterPreference_t preference, size_t memoryLimitInBytes, cudnnConvolutionBwdFilterAlgo_t *algo) </pre>	
	<pre> cudnnStatus_t <b>cudnnGetConvolutionBackwardFilterWorkspaceSize</b>(cudnnHandle_t handle, const cudnnTensorDescriptor_t xDesc, const cudnnTensorDescriptor_t dyDesc, const cudnnConvolutionDescriptor_t convDesc, const cudnnFilterDescriptor_t gradDesc, cudnnConvolutionBwdFilterAlgo_t algo, size_t *sizeInBytes) </pre>	<pre> miopenStatus_t <b>miopenConvolutionBackwardWeightsGetWorkspaceSize</b>(miopenHandle_t handle, const miopenTensorDescriptor_t dyDesc, const miopenTensorDescriptor_t xDesc, const miopenConvolutionDescriptor_t convDesc, const miopenTensorDescriptor_t dwDesc, size_t *workSpaceSize) </pre>

Operation	cuDNN API	MIOpen API
Convolution	<pre> cudnnStatus_t <b>cudnnConvolutionBackwardFilter</b>( cudnnHandle_t handle, const void *alpha, const cudnnTensorDescriptor_t xDesc, const void *x, const cudnnTensorDescriptor_t dyDesc, const void *dy, const cudnnConvolutionDescriptor_t convDesc, cudnnConvolutionBwdFilterAlgo_t algo, void *workSpace, size_t workSpaceSizeInBytes, const void *beta, const cudnnFilterDescriptor_t dwDesc, void *dw) </pre>	<pre> miopenStatus_t <b>miopenConvolutionBackwardWeights</b>( miopenHandle_t handle, const void *alpha, const miopenTensorDescriptor_t dyDesc, const void *dy, const miopenTensorDescriptor_t xDesc, const void *x, const miopenConvolutionDescriptor_t convDesc, miopenConvBwdWeightsAlgorithm_t algo, const void *beta, const miopenTensorDescriptor_t dwDesc, void *dw, void *workSpace, size_t workSpaceSize) </pre>
	<pre> cudnnStatus_t <b>cudnnGetConvolutionBackwardDataWo rkSpaceSize</b>(cudnnHandle_t handle, const cudnnFilterDescriptor_t wDesc, const cudnnTensorDescriptor_t dyDesc, const cudnnConvolutionDescriptor_t convDesc, const cudnnTensorDescriptor_t dxDesc, cudnnConvolutionBwdDataAlgo_t algo, size_t *sizeInBytes) </pre>	<pre> miopenStatus_t <b>miopenConvolutionBackwardDataGetW orkSpaceSize</b>(miopenHandle_t handle, const miopenTensorDescriptor_t dyDesc, const miopenTensorDescriptor_t wDesc, const miopenConvolutionDescriptor_t convDesc, const miopenTensorDescriptor_t dxDesc, size_t *workSpaceSize) </pre>
	<pre> cudnnStatus_t <b>cudnnFindConvolutionBackwardDataA lgorithm</b>(cudnnHandle_t handle, const cudnnFilterDescriptor_t wDesc, const cudnnTensorDescriptor_t dyDesc, const cudnnConvolutionDescriptor_t convDesc, const cudnnTensorDescriptor_t dxDesc, const int requestedAlgoCount, int *returnedAlgoCount, cudnnConvolutionBwdDataAlgoPerf_t *perfResults) </pre>	<pre> // FindConvolution() is mandatory // Allocate workspace prior to running this API // A table with times and memory requirements for different algorithms is returned // Users can chose the top-most algorithm if they only care about the fastest algorithm  miopenStatus_t <b>miopenFindConvolutionBackwardData Algorithm</b>(miopenHandle_t handle, const miopenTensorDescriptor_t dyDesc, const void *dy, const miopenTensorDescriptor_t wDesc, const void *w, </pre>

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Convolution	<pre> <b>cuDNNFindConvolutionBackwardDataAlgorithmEx</b>(   cudnnHandle_t handle,   const cudnnFilterDescriptor_t wDesc,   const void *w,   const cudnnTensorDescriptor_t dyDesc,   const void *dy,   const cudnnConvolutionDescriptor_t convDesc,   const cudnnTensorDescriptor_t dxDesc,   void *dx,   const int requestedAlgoCount,   int *returnedAlgoCount,   cudnnConvolutionBwdDataAlgoPerf_t *perfResults,   void *workSpace,   size_t workSpaceSizeInBytes)  <b>cuDNNGetConvolutionBackwardDataAlgorithm</b>(   cudnnHandle_t handle,   const cudnnFilterDescriptor_t wDesc,   const cudnnTensorDescriptor_t dyDesc,   const cudnnConvolutionDescriptor_t convDesc,   const cudnnTensorDescriptor_t dxDesc,   cudnnConvolutionBwdDataPreference_t preference,   size_t memoryLimitInBytes,   cudnnConvolutionBwdDataAlgo_t *algo) </pre>	<pre> const miopenConvolutionDescriptor_t convDesc, const miopenTensorDescriptor_t dxDesc, const void *dx, const int requestAlgoCount, int *returnedAlgoCount, miopenConvAlgoPerf_t *perfResults, void *workSpace, size_t workSpaceSize, bool exhaustiveSearch) </pre>
	<pre> <b>cuDNNConvolutionBackwardData</b>(   cudnnHandle_t handle,   const void *alpha,   const cudnnFilterDescriptor_t wDesc,   const void *w,   const cudnnTensorDescriptor_t dyDesc,   const void *dy, </pre>	<pre> <b>miopenConvolutionBackwardData</b>(   miopenHandle_t handle,   const void *alpha,   const miopenTensorDescriptor_t dyDesc,   const void *dy,   const miopenTensorDescriptor_t wDesc,   const void *w, </pre>

Operation	cuDNN API	MIOpen API
Convolution	<pre>const cudnnConvolutionDescriptor_t convDesc, cudnnConvolutionBwdDataAlgo_t algo, void *workSpace, size_t workSpaceSizeInBytes, const void *beta, const cudnnTensorDescriptor_t dxDesc, void *dx)</pre>	<pre>const miopenConvolutionDescriptor_t convDesc, miopenConvBwdDataAlgorithm_t algo, const void *beta, const miopenTensorDescriptor_t dxDesc, void *dx, void *workSpace, size_t workSpaceSi ze)</pre>
Softmax	<pre>cudnnStatus_t <b>cudnnSoftmaxForward</b>(cudnnHandle_t handle, cudnnSoftmaxAlgorithm_t algo, cudnnSoftmaxMode_t mode, const void *alpha, const cudnnTensorDescriptor_t xDesc, const void *x, const void *beta, const cudnnTensorDescriptor_t yDesc, void *y)</pre>	<pre>miopenStatus_t <b>miopenSoftmaxForward</b>(miopenHandl e_t handle, const void *alpha, const miopenTensorDescriptor_t xDesc, const void *x, const void *beta, const miopenTensorDescriptor_t yDesc, void *y)</pre>
	<pre>cudnnStatus_t <b>cudnnSoftmaxBackward</b>( cudnnHandle_t handle, cudnnSoftmaxAlgorithm_t algo, cudnnSoftmaxMode_t mode, const void *alpha, const cudnnTensorDescriptor_t yDesc, const void *y, const cudnnTensorDescriptor_t dyDesc, const void *dy, const void *beta, const cudnnTensorDescriptor_t dxDesc, void *dx)</pre>	<pre>miopenStatus_t <b>miopenSoftmaxBackward</b>( miopenHandle_t handle, const void *alpha, const miopenTensorDescriptor_t yDesc, const void *y, const miopenTensorDescriptor_t dyDesc, const void *dy, const void *beta, const miopenTensorDescriptor_t dxDesc, void *dx)</pre>
Pooling	<pre>cudnnStatus_t <b>cudnnCreatePoolingDescriptor</b>( cudnnPoolingDescriptor_t *poolingDesc)</pre>	<pre>miopenStatus_t <b>miopenCreatePoolingDescriptor</b>(mi openPoolingDescriptor_t *poolDesc)</pre>
	<pre>cudnnStatus_t <b>cudnnSetPooling2dDescriptor</b>( cudnnPoolingDescriptor_t poolingDesc, cudnnPoolingMode_t mode, cudnnNanPropagation_t maxpoolingNanOpt, int windowHeight, int windowWidth, int verticalPadding,</pre>	<pre>miopenStatus_t <b>miopenSet2dPoolingDescriptor</b>( miopenPoolingDescriptor_t poolDesc, miopenPoolingMode_t mode, int windowHeight, int windowWidth, int pad_h, int pad_w, int u, int v)</pre>

Operation	cuDNN API	MIOpen API
Pooling	int horizontalPadding, int verticalStride, int horizontalStride)	
	cudnnStatus_t <b>cudnnGetPooling2dDescriptor</b> ( const cudnnPoolingDescriptor_t poolingDesc, cudnnPoolingMode_t *mode, cudnnNanPropagation_t *maxpoolingNanOpt, int *windowHeight, int *windowWidth, int *verticalPadding, int *horizontalPadding, int *verticalStride, int *horizontalStride)	miopenStatus_t <b>miopenGet2dPoolingDescriptor</b> ( const miopenPoolingDescriptor_t poolDesc, miopenPoolingMode_t *mode, int *windowHeight, int *windowWidth, int *pad_h, int *pad_w, int *u, int *v)
	cudnnStatus_t <b>cudnnGetPooling2dForwardOutputDim</b> ( const cudnnPoolingDescriptor_t poolingDesc, const cudnnTensorDescriptor_t inputTensorDesc, int *n, int *c, int *h, int *w)	miopenStatus_t <b>miopenGetPoolingForwardOutputDim</b> ( const miopenPoolingDescriptor_t poolDesc, const miopenTensorDescriptor_t tensorDesc, int *n, int *c, int *h, int *w)
	cudnnStatus_t <b>cudnnDestroyPoolingDescriptor</b> ( cudnnPoolingDescriptor_t poolingDesc)	miopenStatus_t <b>miopenDestroyPoolingDescriptor</b> ( miopenPoolingDescriptor_t poolDesc)
	cudnnStatus_t <b>cudnnPoolingForward</b> ( cudnnHandle_t handle, const cudnnPoolingDescriptor_t poolingDesc, const void *alpha, const cudnnTensorDescriptor_t xDesc, const void *x, const void *beta, const cudnnTensorDescriptor_t yDesc, void *y)	miopenStatus_t <b>miopenPoolingForward</b> ( miopenHandle_t handle, const miopenPoolingDescriptor_t poolDesc, const void *alpha, const miopenTensorDescriptor_t xDesc, const void *x, const void *beta, const miopenTensorDescriptor_t yDesc, void *y, bool do_backward, void *workSpace, size_t workSpaceSize)
		miopenStatus_t <b>miopenPoolingGetWorkSpaceSize</b> ( const miopenTensorDescriptor_t yDesc, size_t *workSpaceSize)
	cudnnStatus_t <b>cudnnPoolingBackward</b> ( cudnnHandle_t handle, const cudnnPoolingDescriptor_t poolingDesc, const void *alpha,	miopenStatus_t <b>miopenPoolingBackward</b> ( miopenHandle_t handle, const miopenPoolingDescriptor_t poolDesc, const void *alpha,

Operation	cuDNN API	MIOpen API
Pooling	<pre>const cudnnTensorDescriptor_t yDesc, const void *y, const cudnnTensorDescriptor_t dyDesc, const void *dy, const cudnnTensorDescriptor_t xDesc, const void *x, const void *beta, const cudnnTensorDescriptor_t dxDesc, void *dx)</pre>	<pre>const miopenTensorDescriptor_t yDesc, const void *y, const miopenTensorDescriptor_t dyDesc, const void *dy, const miopenTensorDescriptor_t xDesc, const void *x, const void *beta, const miopenTensorDescriptor_t dxDesc, void *dx, const void *workspace)</pre>
Activation	<pre>cudnnStatus_t <b>cudnnCreateActivationDescriptor</b>( cudnnActivationDescriptor_t *activationDesc)</pre>	<pre>miopenStatus_t <b>miopenCreateActivationDescriptor</b>( miopenActivationDescriptor_t *activDesc)</pre>
	<pre>cudnnStatus_t <b>cudnnSetActivationDescriptor</b>( cudnnActivationDescriptor_t activationDesc, cudnnActivationMode_t mode, cudnnNanPropagation_t reluNanOpt, double reluCeiling)</pre>	<pre>miopenStatus_t <b>miopenSetActivationDescriptor</b>( const miopenActivationDescriptor_t activDesc, miopenActivationMode_t mode, double activAlpha, double activBeta, double activPower)</pre>
	<pre>cudnnStatus_t <b>cudnnGetActivationDescriptor</b>( const cudnnActivationDescriptor_t activationDesc, cudnnActivationMode_t *mode, cudnnNanPropagation_t *reluNanOpt, double* reluCeiling)</pre>	<pre>miopenStatus_t <b>miopenGetActivationDescriptor</b>( const miopenActivationDescriptor_t activDesc, miopenActivationMode_t *mode, double *activAlpha, double *activBeta, double *activPower)</pre>
	<pre>cudnnStatus_t <b>cudnnDestroyActivationDescriptor</b>( cudnnActivationDescriptor_t activationDesc)</pre>	<pre>miopenStatus_t <b>miopenDestroyActivationDescriptor</b>( miopenActivationDescriptor_t activDesc)</pre>
	<pre>cudnnStatus_t <b>cudnnActivationForward</b>( cudnnHandle_t handle, cudnnActivationDescriptor_t activationDesc, const void *alpha, const cudnnTensorDescriptor_t xDesc, const void *x, const void *beta, const cudnnTensorDescriptor_t yDesc, void *y)</pre>	<pre>miopenStatus_t <b>miopenActivationForward</b>( miopenHandle_t handle, const miopenActivationDescriptor_t activDesc, const void *alpha, const miopenTensorDescriptor_t xDesc, const void *x, const void *beta, const miopenTensorDescriptor_t yDesc, void *y)</pre>

Operation	cuDNN API	MIOpen API
Activation	<pre> <b>cudaDnnStatus_t</b> <b>cudaDnnActivationBackward</b>(   cudaDnnHandle_t handle,   cudaDnnActivationDescriptor_t   activationDesc,   const void *alpha,   const cudaDnnTensorDescriptor_t   yDesc,   const void *y,   const cudaDnnTensorDescriptor_t   dyDesc,   const void *dy,   const cudaDnnTensorDescriptor_t   xDesc,   const void *x,   const void *beta,   const cudaDnnTensorDescriptor_t   dxDesc,   void *dx) </pre>	<pre> <b>miopenStatus_t</b> <b>miopenActivationBackward</b>(   miopenHandle_t handle,   const   miopenActivationDescriptor_t   activDesc,   const void *alpha,   const miopenTensorDescriptor_t   yDesc,   const void *y,   const miopenTensorDescriptor_t   dyDesc,   const void *dy,   const miopenTensorDescriptor_t   xDesc,   const void *x, const void *beta,   const miopenTensorDescriptor_t   dxDesc,   void *dx) </pre>
LRN	<pre> <b>cudaDnnStatus_t</b> <b>cudaDnnCreateLRNDescriptor</b>(   cudaDnnLRNDescriptor_t *normDesc) </pre>	<pre> <b>miopenStatus_t</b> <b>miopenCreateLRNDescriptor</b>(miopenL   RNDescriptor_t *lrnDesc) </pre>
	<pre> <b>cudaDnnStatus_t</b> <b>cudaDnnSetLRNDescriptor</b>(   cudaDnnLRNDescriptor_t normDesc,   unsigned lrnN, double lrnAlpha,   double lrnBeta, double lrnK) </pre>	<pre> <b>miopenStatus_t</b> <b>miopenSetLRNDescriptor</b>(   const miopenLRNDescriptor_t   lrnDesc,   miopenLRNMode_t mode,   unsigned lrnN, double lrnAlpha,   double lrnBeta, double lrnK) </pre>
	<pre> <b>cudaDnnStatus_t</b> <b>cudaDnnGetLRNDescriptor</b>(   cudaDnnLRNDescriptor_t normDesc,   unsigned* lrnN, double* lrnAlpha,   double* lrnBeta, double* lrnK) </pre>	<pre> <b>miopenStatus_t</b> <b>miopenGetLRNDescriptor</b>(   const miopenLRNDescriptor_t   lrnDesc,   miopenLRNMode_t *mode,   unsigned *lrnN, double *lrnAlpha,   double *lrnBeta, double *lrnK) </pre>
	<pre> <b>cudaDnnStatus_t</b> <b>cudaDnnDestroyLRNDescriptor</b>(cudaDnnLRN   Descriptor_t lrnDesc) </pre>	<pre> <b>miopenStatus_t</b> <b>miopenDestroyLRNDescriptor</b>(miopen   LRNDescriptor_t lrnDesc) </pre>
	<pre> <b>cudaDnnStatus_t</b> <b>cudaDnnLRNCrossChannelForward</b>(   cudaDnnHandle_t handle,   cudaDnnLRNDescriptor_t normDesc,   cudaDnnLRNMode_t lrnMode,   const void* alpha,   const cudaDnnTensorDescriptor_t   xDesc,   const void *x,   const void *beta,   const cudaDnnTensorDescriptor_t   yDesc,   void *y) </pre>	<pre> <b>miopenStatus_t</b> <b>miopenLRNForward</b>(   miopenHandle_t handle,   const miopenLRNDescriptor_t   lrnDesc,   const void *alpha,   const miopenTensorDescriptor_t   xDesc,   const void *x, const void *beta,   const miopenTensorDescriptor_t   yDesc,   void *y, bool do_backward,   void *workspace) </pre>

Operation	cuDNN API	MIOpen API
LRN	<pre> cudnnStatus_t <b>cudnnLRNCrossChannelBackward</b>(   cudnnHandle_t handle,   cudnnLRNDescriptor_t normDesc,   cudnnLRNMode_t lrnMode,   const void* alpha,   const cudnnTensorDescriptor_t   yDesc,   const void *y,   const cudnnTensorDescriptor_t   dyDesc,   const void *dy,   const cudnnTensorDescriptor_t   xDesc,   const void *x, const void *beta,   const cudnnTensorDescriptor_t   dxDesc,   void *dx) </pre>	<pre> miopenStatus_t <b>miopenLRNBackward</b>(   miopenHandle_t handle,   const miopenLRNDescriptor_t   lrnDesc,   const void *alpha,   const miopenTensorDescriptor_t   yDesc,   const void *y,   const miopenTensorDescriptor_t   dyDesc,   const void *dy,   const miopenTensorDescriptor_t   xDesc,   const void *x, const void *beta,   const miopenTensorDescriptor_t   dxDesc,   void *dx, const void *workspace) </pre>
		<pre> miopenStatus_t <b>miopenLRNGetWorkSpaceSize</b>(   const miopenTensorDescriptor_t   yDesc,   size_t *workSpaceSize) </pre>
Batch Normalization	<pre> cudnnStatus_t <b>cudnnDeriveBNTensorDescriptor</b>(   cudnnTensorDescriptor_t   derivedBnDesc,   const cudnnTensorDescriptor_t   xDesc,   cudnnBatchNormMode_t mode) </pre>	<pre> miopenStatus_t <b>miopenDeriveBNTensorDescriptor</b>(   miopenTensorDescriptor_t   derivedBnDesc,   const miopenTensorDescriptor_t   xDesc,   miopenBatchNormMode_t bn_mode) </pre>
	<pre> cudnnStatus_t <b>cudnnBatchNormalizationForwardTraining</b>(   cudnnHandle_t handle,   cudnnBatchNormMode_t mode,   void *alpha, void *beta,   const   cudnnTensorDescriptor_t   xDesc,   const void *x,   const cudnnTensorDescriptor_t   yDesc,   void *y,   const cudnnTensorDescriptor_t   bnScaleBiasMeanVarDesc,   void *bnScale, void *bnBias,   double exponentialAverageFactor,   void *resultRunningMean,   void *resultRunningVariance,   double epsilon,   void *resultSaveMean,   void *resultSaveInvVariance) </pre>	<pre> miopenStatus_t <b>miopenBatchNormalizationForwardTraining</b>(   miopenHandle_t handle,   miopenBatchNormMode_t bn_mode,   void *alpha, void *beta,   const   miopenTensorDescriptor_t   xDesc,   const void *x,   const miopenTensorDescriptor_t   yDesc,   void *y,   const miopenTensorDescriptor_t   bnScaleBiasMeanVarDesc,   void *bnScale, void *bnBias,   double expAvgFactor,   void *resultRunningMean,   void *resultRunningVariance,   double epsilon,   void *resultSaveMean,   void *resultSaveInvVariance) </pre>



Operation	cuDNN API	MIOpen API
Batch Normalization	<pre> <b>cuDnnStatus_t</b> <b>cuDnnBatchNormalizationForwardInference</b>(<b>cuDnnHandle_t</b> handle, <b>cuDnnBatchNormMode_t</b> mode, <b>void</b> *alpha, <b>void</b> *beta, <b>const cuDnnTensorDescriptor_t</b> xDesc, <b>const void</b> *x, <b>const cuDnnTensorDescriptor_t</b> yDesc, <b>void</b> *y, <b>const cuDnnTensorDescriptor_t</b> bnScaleBiasMeanVarDesc, <b>const void</b> *bnScale, <b>void</b> *bnBias, <b>const void</b> *estimatedMean, <b>const void</b> *estimatedVariance, <b>double</b> epsilon) </pre>	<pre> <b>miopenStatus_t</b> <b>miopenBatchNormalizationForwardInference</b>(<b>miopenHandle_t</b> handle, <b>miopenBatchNormMode_t</b> bn_mode, <b>void</b> *alpha, <b>void</b> *beta, <b>const miopenTensorDescriptor_t</b> xDesc, <b>const void</b> *x, <b>const miopenTensorDescriptor_t</b> yDesc, <b>void</b> *y, <b>const miopenTensorDescriptor_t</b> bnScaleBiasMeanVarDesc, <b>void</b> *bnScale, <b>void</b> *bnBias, <b>void</b> *estimatedMean, <b>void</b> *estimatedVariance, <b>double</b> epsilon) </pre>
	<pre> <b>cuDnnStatus_t</b> <b>cuDnnBatchNormalizationBackward</b>( <b>cuDnnHandle_t</b> handle, <b>cuDnnBatchNormMode_t</b> mode, <b>const void</b> *alphaDataDiff, <b>const void</b> *betaDataDiff, <b>const void</b> *alphaParamDiff, <b>const void</b> *betaParamDiff, <b>const cuDnnTensorDescriptor_t</b> xDesc, <b>const void</b> *x, <b>const cuDnnTensorDescriptor_t</b> dyDesc, <b>const void</b> *dy, <b>const cuDnnTensorDescriptor_t</b> dxDesc, <b>void</b> *dx, <b>const cuDnnTensorDescriptor_t</b> bnScaleBiasDiffDesc, <b>const void</b> *bnScale, <b>void</b> *resultBnScaleDiff, <b>void</b> *resultBnBiasDiff, <b>double</b> epsilon, <b>const void</b> *savedMean, <b>const void</b> *savedInvVariance) </pre>	<pre> <b>miopenStatus_t</b> <b>miopenBatchNormalizationBackward</b>( <b>miopenHandle_t</b> handle, <b>miopenBatchNormMode_t</b> bn_mode, <b>const void</b> *alphaDataDiff, <b>const void</b> *betaDataDiff, <b>const void</b> *alphaParamDiff, <b>const void</b> *betaParamDiff, <b>const miopenTensorDescriptor_t</b> xDesc, <b>const void</b> *x, <b>const miopenTensorDescriptor_t</b> dyDesc, <b>const void</b> *dy, <b>const miopenTensorDescriptor_t</b> dxDesc, <b>void</b> *dx, <b>const miopenTensorDescriptor_t</b> bnScaleBiasDiffDesc, <b>const void</b> *bnScale, <b>void</b> *resultBnScaleDiff, <b>void</b> *resultBnBiasDiff, <b>double</b> epsilon, <b>const void</b> *savedMean, <b>const void</b> *savedInvVariance) </pre>