Create a program called "peptides" that will create a k-d tree from a peptide database (comma separated value formatted file) based on:

- 1. Mass
- 2. Normalized Elution Time (NET)

Your program should compute the mass of a peptide based on the amino acid characters. These values can be found in the "aminoAcidList.csv" file, but they are also pasted here for viewing:

Cl.	N
Characters	Monoisotopic Value
A	71.03711
R	156.10111
N	114.04293
D	115.02694
C	103.00919
E	129.04259
Q	128.05858
G	57.02146
H	137.05891
I	113.08406
L	113.08406
K	128.09496
M	131.04049
F	147.06841
P	97.05276
S	87.03203
T	101.04768
W	186.07931
Y	163.06333
V	99.06841
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You must create a hash table, including the hash function, to do so. You may not use a map or data structure from the standard template library.

The program should also read a file containing lists of 2-D points of mass and NET, called the *observed list*. Each item in this file will also have a number called the ID (for index).

For each item in the observed list, perform a nearest neighbor search returning the closest peptide sequence and elution time. Your program should print (in CSV format) to standard output the list of all found peptides. Your distance function should be a Euclidean distance based on mass and NET.

Example data files are given on the Angel site. Your program will be run as following:

peptides peptideDatabase.csv observedList.csv

Failed inputs should say "usage: peptides databaseFile observedList-File"

Example Output (only showing one hit)

Observed ID, Peptide, NET, Mass, Observed NET, Observed Mass O, AGGVGGK, 0.1494728, 523.42, .1495, 523.426