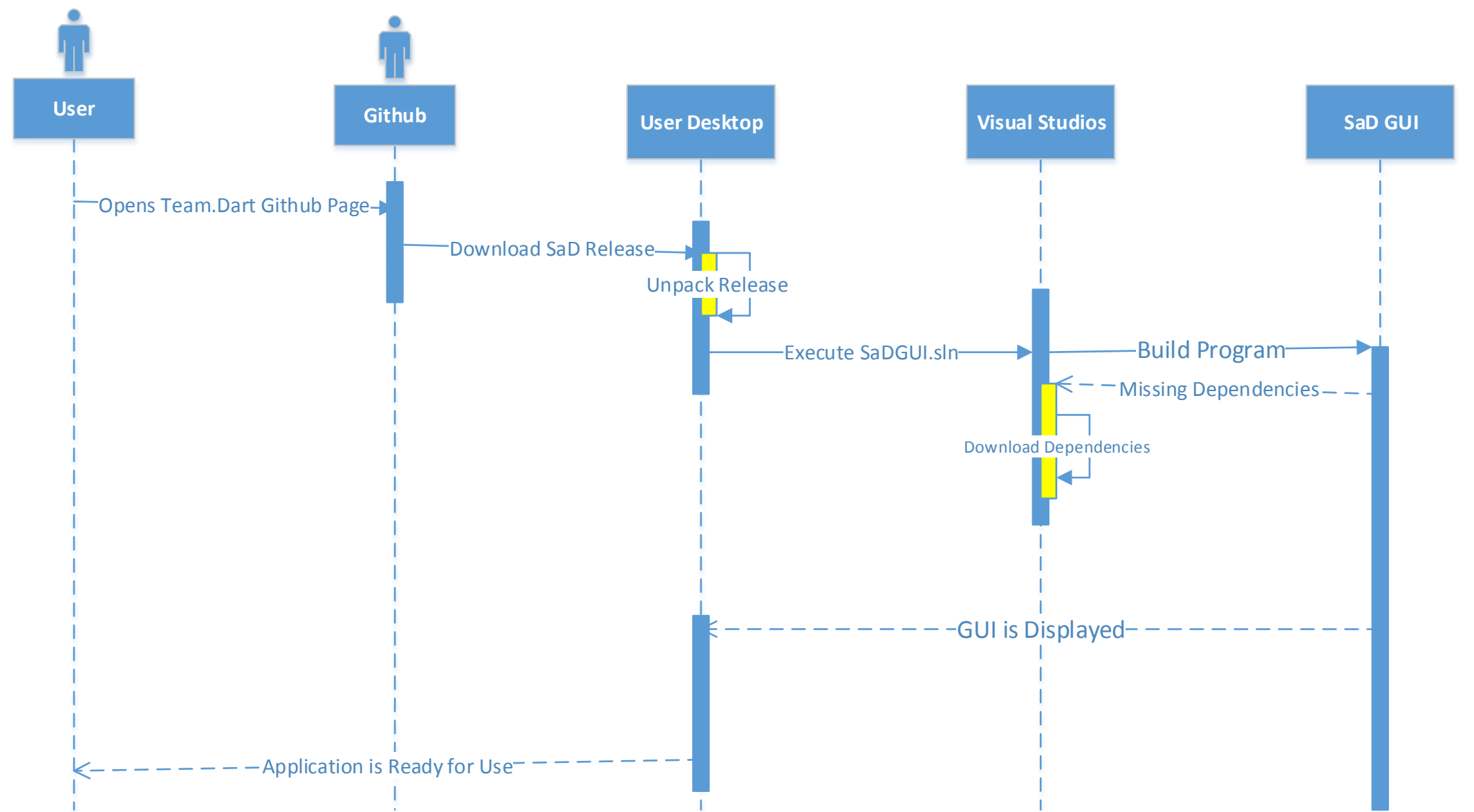
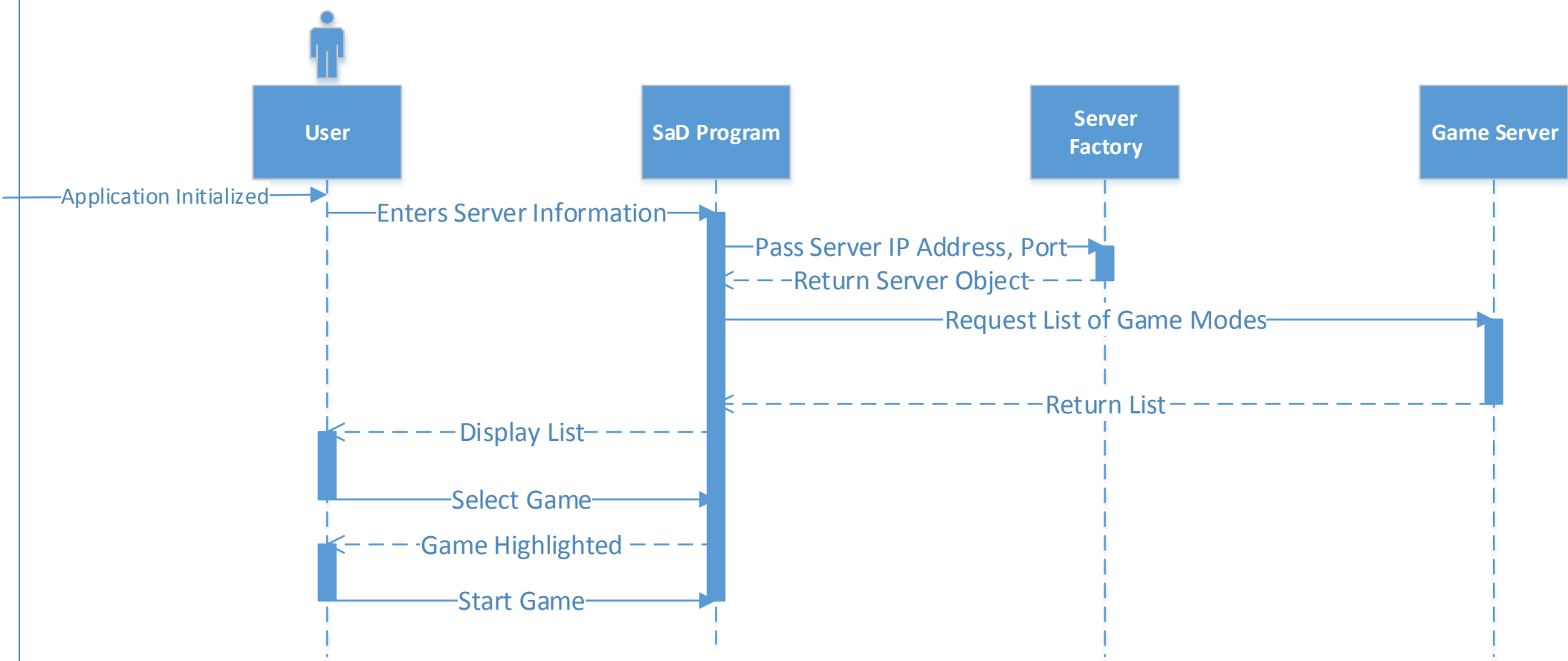


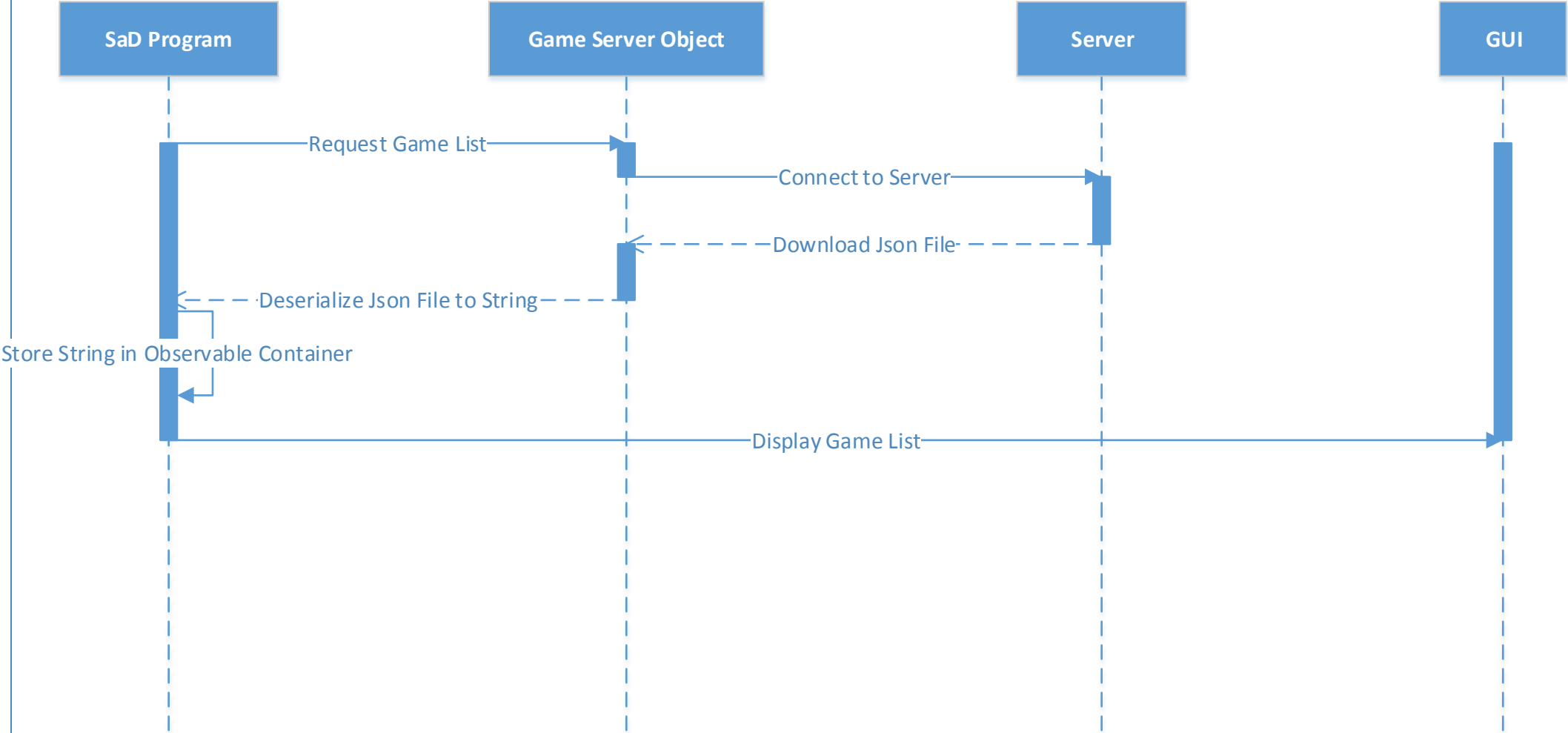
Application initialization Sequence Diagram



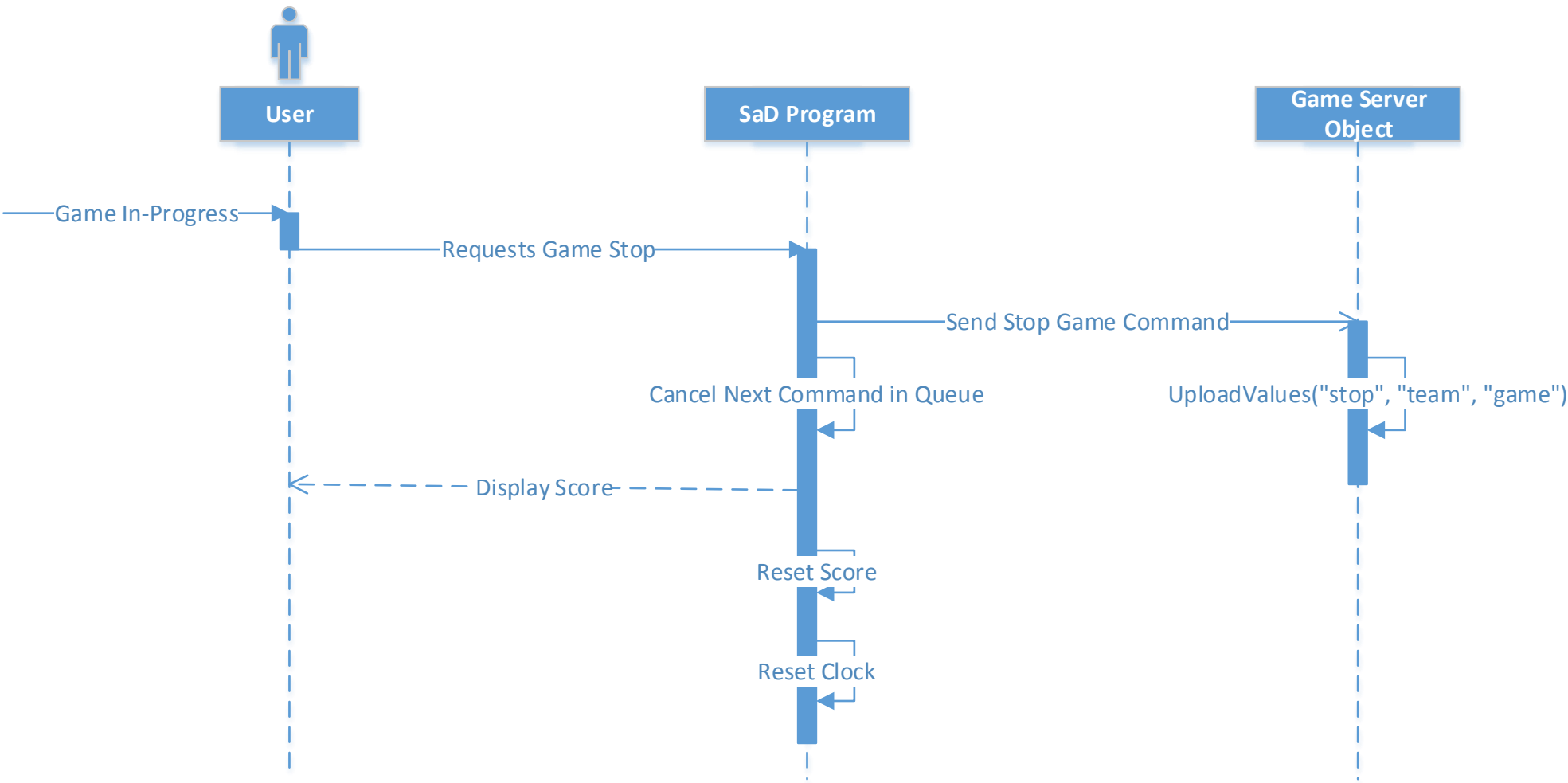
Starting Game Sequence Diagram



Acquiring Game Names Sequence Diagram



Stopping the Game Sequence Diagram



Missile Launcher Selection Sequence Diagram

