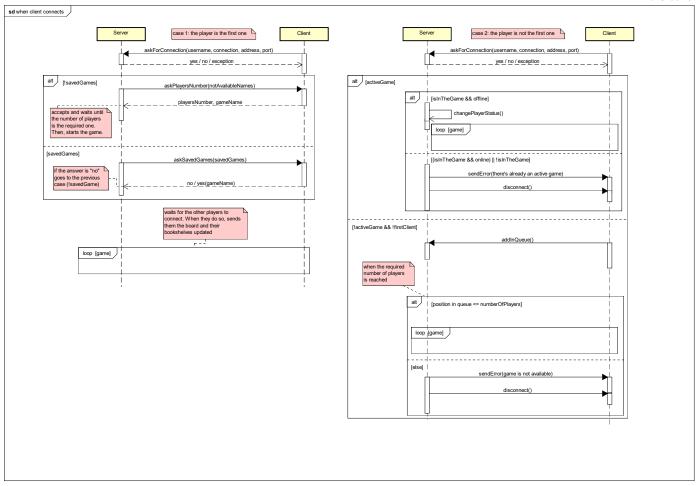
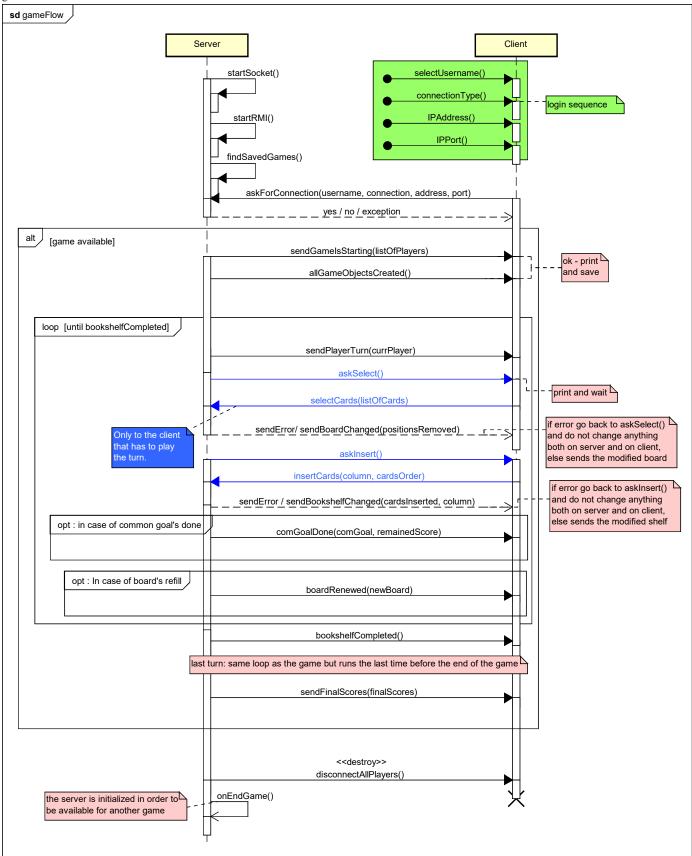
when client connects 2023/06/29



gameFlow 2023/06/29



disconnectionDiagram 2023/06/29

