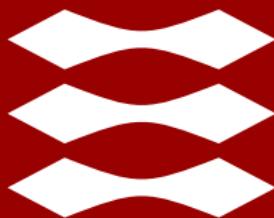


**DTU**



Model-based Machine Learning

# Probability and Statistics review

# Outline

Introduction

Random variable, atom, and event

Joint distribution

Conditional probability

Bayes theorem

Independence

Expectation

Continuous random variables

(Based on David MacKay, David Blei,

<https://www.cs.princeton.edu/courses/archive/spring12/cos424/pdf/lecture02.pdf>)

## Teaser

Consider the “Monty Hall problem”

- There are three doors:
  - One has a car (picture)
  - Two have a goat (picture)
- ① Participant chooses one door
- ② Host (*Monty Hall*) opens another door
- ③ Host's opened door is always a goat
- Should the participant change his/her choice?



# Random variable, atom, and event

- In Algebra a variable,  $x$ , is an unknown value
  - E.g.  $2x = 4$
  - It can take at most one value at a time
- A **random variable** represents simultaneously a set of values
- Necessary in contexts where we *cannot* determine a unique value
  - Of course, theoretically, it also corresponds to one value...
  - But we can only determine its distribution
  - E.g.  $p(5 < X < 10) = 0.5$
- It can be a single value, a vector, a matrix...

# Random variable, atom, and event

- Random variables take on values in a sample space
- They can be discrete or continuous
- For example:
  - Coin flip:  $\{H, T\}$
  - Height: Positive values  $(0, \infty)$
  - Temperature: real values  $(-\infty, \infty)$
  - Number of words in a document: Positive integers  $\{1, 2, \dots, \infty\}$
- We call the values of random variables *atoms*

# Random variable, atom, and event

- A *discrete probability distribution* assigns probability to every atom in the sample space
- For example, if  $X$  is an (unfair) coin, then
  - $p(X = H) = 0.7$
  - $p(X = T) = 0.3$
- The sum of probabilities of *any* distribution is 1

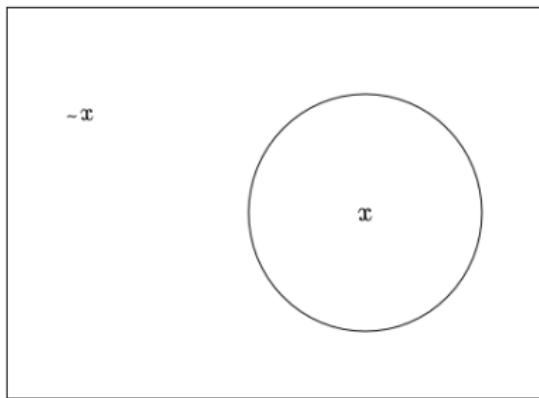
$$\sum_x p(X = x) = 1$$

- And all probabilities have to be greater or equal to 0
- Probabilities of disjunctions are sums over part of the space.  
E.g., the probability that a die is bigger than 3:

$$p(X > 3) = p(X = 4) + p(X = 5) + p(X = 6)$$

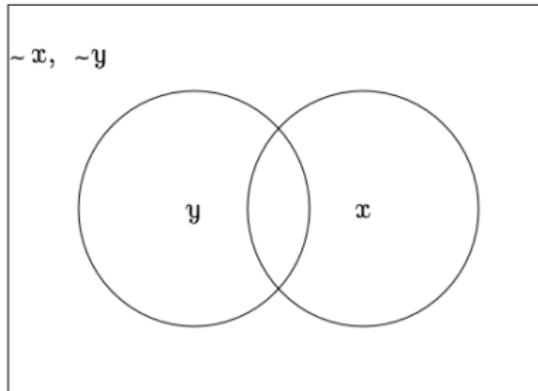
# Random variable, atom, and event

- The figure below is helpful to understand these concepts well



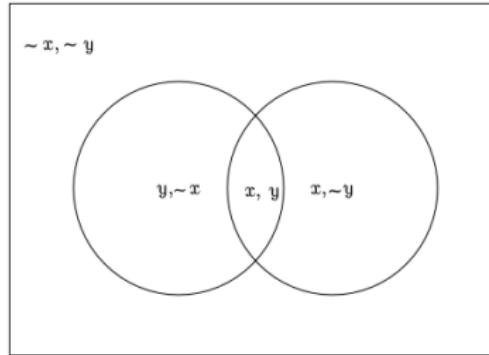
- An *atom* is a point in the box. All atoms together form the *sample space*
- An *event* is a subset of atoms. Two events in the picture are  $x$  and  $\sim x$
- The probability of an event is the sum of the probabilities of its atoms

- In practice, we often combine many variables/events at the same time



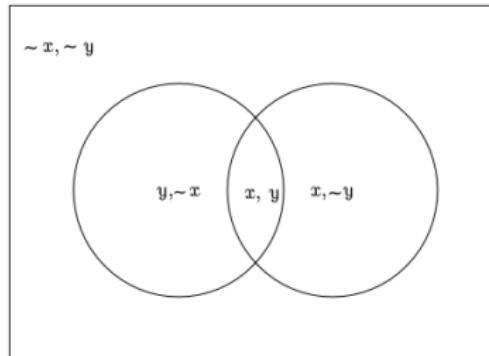
- The **joint distribution** is a distribution over the configuration of all the random variables in the ensemble
  - For the figure, the function  $p(X, Y)$  gives the probability of all possible combinations of  $X$  and  $Y$
  - Notice that  $X \in \{x, \sim x\}$  and  $Y \in \{y, \sim y\}$
  - Therefore  $X, Y \in \{(x, y), (x, \sim y), (\sim x, y), (\sim x, \sim y)\}$

# Joint distribution



- Some useful properties:
  - Union:  $p(X \cup Y) = p(X) + p(Y) - p(X, Y)$
  - **Marginalization:**  $p(X) = \sum_Y p(X, Y)$   
This property is referred to as the **sum rule of probability!**

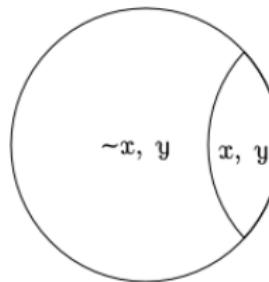
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  - **Marginalization:**  $p(X) = \sum_Y p(X, Y)$   
This property is referred to as the **sum rule of probability!**
  - Notice that you can have more variables on the conditioning side:  
 $p(X|Z, \dots) = \sum_Y p(X, Y|Z, \dots)$
  - Or marginalize over more variables:  $p(X) = \sum_Y \sum_Z \dots p(X, Y, Z, \dots)$

# Conditional probability

- What about when we have observed one event, but want to know the probability of another one?
- The **conditional probability** of  $X$  given  $Y$  is the probability of event  $X$  when event  $Y$  is known



- So, we only concentrate on the subset of events where the specific value of  $Y$  occurs
- In the above figure, we focus on when  $Y = y$

$$p(X|Y = y) = \frac{p(X, Y = y)}{p(Y = y)}$$

# The chain rule (or product rule)

- Consider the conditional probability rule

$$p(X|Y) = \frac{p(X, Y)}{p(Y)}$$

- It allows us to derive the chain rule, which defines the joint distribution as a product of conditionals:

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- In general, for any set of variables

$$p(X_1, X_2, \dots, X_N) = \prod_{n=1}^N p(X_n|X_1, X_2, \dots, X_{n-1})$$

- For example:

$$p(X, Y, Z) = p(X) p(Y|X) p(Z|Y, X)$$

## Bayes theorem

- Using the chain rule, we can trivially say:

$$p(X|Y) p(Y) = p(Y|X) p(X)$$

which means that [*Bayes theorem*]:

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- The Bayes theorem is an important foundation for Bayesian statistics, and particularly for Probabilistic Graphical Models!

# Independence

- Random variables are *independent* if knowing about  $X$  tells us nothing about  $Y$

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- This means that their joint distribution is

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- A few examples:
  - Two lottery numbers that two (unacquainted) people chose. Are these two numbers independent?
  - Two persons, A, and B, start their trip in different parts of town. The transport mode for A is  $X$  and for B, it is  $Y$ . Are these two choices independent?
  - It's a rainy day. Two accidents happen on different roads of the city. Are these two, independent events?
  - The speeds in adjacent road sections x

- Example: two coins,  $C_1, C_2$  with  $p(H|C_1) = 0.6, p(H|C_2) = 0.2$ 
  - ➊ Suppose that I randomly choose a number  $Z \in \{1, 2\}$  (with equal probability), and take coin  $C_Z$
  - ➋ I flip it twice, with results  $(X_1, X_2)$

Are  $X_1$  and  $X_2$  independent? What about if I know  $Z$ ?

# Conditional independence

- $X$  and  $Y$  are *conditionally independent* given  $Z$

$$p(X|Y, Z) = p(X|Z)$$

- So, we can say that

$$X \perp\!\!\!\perp Y|Z \implies p(X, Y|Z) = p(X|Z) p(Y|Z)$$

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- If we know  $Z$ , then knowing about  $Y$  tells us nothing about  $X$

## Teaser - Monty Hall

- We can now solve the Monty Hall problem

X = true location of the car

Y = door that host opened

Z = choice of participant

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we can also say:

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We know that,  $p(X)$ , the prior probability of the location is:

$$p(X) = \frac{1}{3}$$

But what about  $p(Y|X, Z)$ ?

## Teaser - Monty Hall

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	$Y = 1$	$Y = 2$	$Y = 3$
$X = 1, Z = 1$	0	0.5	0.5
$X = 1, Z = 2$	0	0	1
$X = 1, Z = 3$	0	1	0
$X = 2, Z = 1$	0	0	1
$X = 2, Z = 2$	0.5	0	0.5
$X = 2, Z = 3$	1	0	0
$X = 3, Z = 1$	0	1	0
$X = 3, Z = 2$	1	0	0
$X = 3, Z = 3$	0.5	0.5	0

Table:  $p(Y|X, Z)$

# Teaser - Monty Hall

But what about  $p(Y|X, Z)$ ?

It's the *likelihood* of host choosing location Y, given that he knows X and Z

	Y = 1	Y = 2	Y = 3
X = 1, Z = 1	0	0.5	0.5
X = 1, Z = 2	0	0	1
X = 1, Z = 3	0	1	0
X = 2, Z = 1	0	0	1
X = 2, Z = 2	0.5	0	0.5
X = 2, Z = 3	1	0	0
X = 3, Z = 1	0	1	0
X = 3, Z = 2	1	0	0
X = 3, Z = 3	0.5	0.5	0

Table:  $p(Y|X, Z)$

Ok, let's try a scenario. Let's assume that the participant chose door 3 and the host opened door 2. Then our table becomes:

	Y = 2
X = 1, Z = 3	1
X = 2, Z = 3	0
X = 3, Z = 3	0.5

Table:  $p(Y = 2|X, Z = 3)$

# Teaser - Monty Hall

In this scenario, we want to calculate

$$p(X|Y = 2, Z = 3) \propto p(Y = 2|X, Z = 3)P(X)$$

and we have

Y = 2	
X = 1, Z = 3	1
X = 2, Z = 3	0
X = 3, Z = 3	0.5

$$P(X) = \frac{1}{3}$$

Table:  $p(Y = 2|X, Z = 3)$

- Let's just calculate for the two possible cases ( $X$  is either in door 1 or 3!):

$$p(Y = 2|X = 1, Z = 3) \times \frac{1}{3} = \frac{1}{3}$$

$$p(Y = 2|X = 3, Z = 3) \times \frac{1}{3} = \frac{1}{2} * \frac{1}{3} = \frac{1}{6}$$

- So we can get our normalizing quantity:  $\sum_X p(Y|X, Z)p(X) = \frac{1}{3} + \frac{1}{6} = \frac{1}{2}$

## Teaser - Monty Hall

Remember: to calculate the distribution of  $X$  (i.e. “where the car probably is”), we need to calculate

$$p(X|Y, Z) = \frac{p(Y|X, Z)p(X)}{\sum_X p(Y|X, Z)p(X)}$$

- If we follow our example, we get

$$p(X|Y = 2, Z = 3) = \frac{p(Y = 2|X, Z = 3) \times \frac{1}{3}}{\frac{1}{2}}$$

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- If we follow our example, we get

$$p(X|Y = 2, Z = 3) = \frac{p(Y = 2|X, Z = 3) \times \frac{1}{3}}{\frac{1}{2}}$$

- using the calculations from the previous slide, we have

$$p(X = 1|Y = 2, Z = 3) = \frac{\frac{1}{3}}{\frac{1}{2}} = \frac{2}{3}$$

$$p(X = 3|Y = 2, Z = 3) = \frac{\frac{1}{6}}{\frac{1}{2}} = \frac{1}{3}$$

- By this reasoning, we **always** have  $\frac{2}{3}$  chances when we change doors, and keep  $\frac{1}{3}$  if we keep it!

# Expectation

- The *expected value* of a random variable is the probability-weighted average of all possible values
- In other words, it is the *mean* of the distribution of this random variable

$$\mathbb{E}[X] = \sum_x x p(X = x)$$

- More generically (remember the  $f(x)$  can be itself a random variable)

$$\mathbb{E}[f(X)] = \sum_x f(x) p(X = x)$$

# Playtime!

- Open “01 - Probability theory review.ipynb” in Jupyter
- Do Part 1, estimated duration 20 min
- Do Part 2, estimated duration 30 min
- Do Part 3, estimated duration 10 min

# Continuous random variables

- We've only used discrete random variables so far (e.g., dice, cards)
- Random variables can be continuous
- We need a density function  $p(x)$ , which integrates to one.

$$\int_{-\infty}^{\infty} p(x) dx = 1$$

- Probabilities are integrals over  $p(x)$
- An event is thus defined by an interval of possible values of the random variable

$$P(a \leq X \leq b) = \int_a^b p(x) dx$$

- Notice that we use  $X$ ,  $x$ ,  $P$ , and  $p$ !...

# Some distributions - Gaussian

- By far, the most common one...
- Two parameters:

- Mean,  $\mu$
- Standard deviation,  $\sigma$  (or, variance,  $\sigma^2$ )

- $p(x)$  is defined as

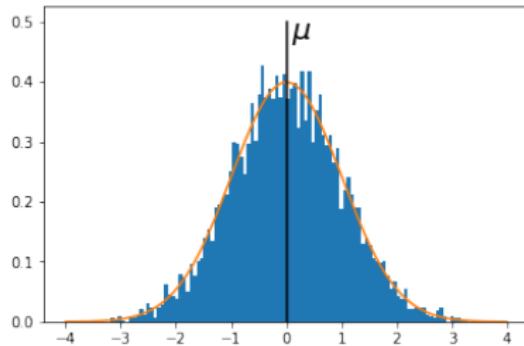
$$p(x) = \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$

- Often represented as:

$$p(x) \sim \mathcal{N}(\mu, \sigma^2)$$

## Some distributions - Gaussian

- Support is  $]-\infty, \infty[$
- Symmetrical



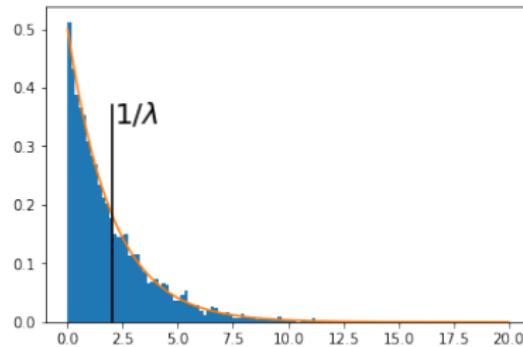
- The Central limit theorem (CLT) establishes that *the distribution of the sampling means approaches a normal distribution as the sample size gets larger, no matter what the shape of the population distribution.*

# Some distributions - Exponential

- Exponential distribution, with *rate*  $\lambda$

$$p(x) = \lambda e^{-\lambda x}$$

- Support is  $[0, \infty[$

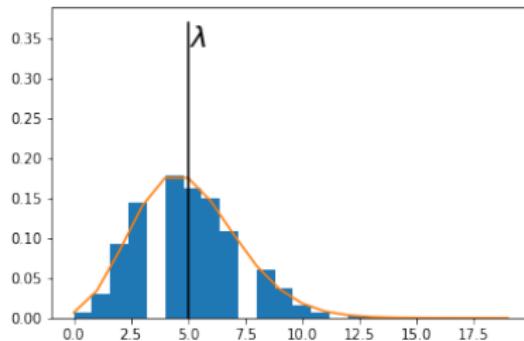


# Some distributions - Poisson

- Poisson distribution, with *rate*  $\lambda$

$$p(k) = \frac{\lambda^k e^{-\lambda}}{k!}$$

- for  $k = 0, 1, 2, \dots$
- Pretty common in transportation (e.g. arrival rates)



1

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<sup>1</sup>In fact, this distribution relates to a discrete random variable, so we include it to emphasize that not only continuous variables can be parameterized as a probability distribution.

# Independent and identically distributed random variables (iid)

- Independent
- Identically distributed

# Independent and identically distributed random variables (iid)

- Independent
- Identically distributed

If we repeatedly flip the same coin  $N$  times and record the outcome, then  $X_1, \dots, X_N$  are iid

- The iid assumption can be extremely useful in data analysis

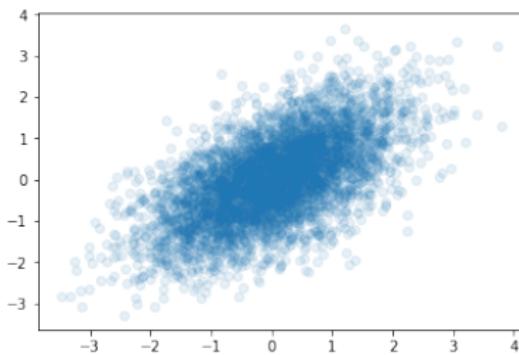
# Multivariate distributions

- So far, we've been working with single variable distributions
- Multivariate means it's the same as above, but with more variables at the same time!
- In practice, joint distribution of variables that share a common structure
- In some cases (e.g. Poisson), it is not a trivial problem
- In others (e.g. Gaussian), it is well studied, and extensively applied

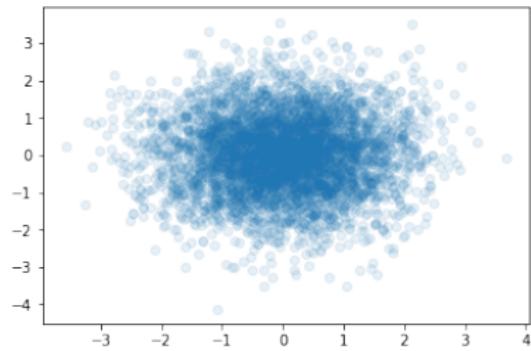
$$p(\mathbf{x}) = \frac{1}{\sqrt{2\pi}|\boldsymbol{\Sigma}|} e^{-\frac{1}{2}(\mathbf{x}-\boldsymbol{\mu})^T \boldsymbol{\Sigma}^{-1} (\mathbf{x}-\boldsymbol{\mu})}$$

# Multivariate distributions

- Bivariate Gaussian



$$\boldsymbol{\Sigma} = \begin{bmatrix} 1 & 0.6 \\ 0.6 & 1 \end{bmatrix}$$



$$\boldsymbol{\Sigma} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

## A note on notation

- So far we have been using a rather standard statistics notation
  - $X$  is a random variable and  $x$  is atom/event
  - We write e.g.  $p(X = x)$
- In the machine learning literature, this notation is typically simplified
  - Lowercase letters, such as  $x$ , represent random variables
  - We simply write  $p(x)$ . Everything else should be clear from the context!
- This allows us to have
  - Bold letters denote vectors (e.g.  $\mathbf{x}$ , where the  $i^{th}$  element is referred as  $x_i$ )
  - Matrices are represented by bold uppercase letters such as  $\mathbf{X}$
  - Roman letters, such as  $N$ , denote constants
- This is the notation that we will adopt from now on!

# The likelihood function

- Imagine you have the data. For example:
  - $N$  readings of traffic counts at a certain time, each one called  $x_i$ ,  $i = 1 \dots N$
- You assume it follows some parametric distribution (e.g. Gaussian)
- How do you determine its parameters,  $\Theta$ ?

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$$L(\Theta) = \prod_i^N p(x_i | \Theta)$$

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- In the case of the Gaussian, we should have  $\Theta = \{\mu, \sigma\}$
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$$L(\Theta) = \prod_i^N \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{(x_i - \mu)^2}{2\sigma^2}}$$

- If you actually *had* the true parameters, the likelihood function would have the maximum value, right?
- So, this becomes an optimization problem:
  - Find the values of  $\Theta$  that maximize the function  $L(\Theta)$

# The log-likelihood function

- For practical reasons, we apply a logarithmic transformation to the likelihood function
  - Less prone to numeric error (numerical stability)
  - Computationally faster

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- In the case of the Gaussian distribution, the log likelihood becomes:

$$-\frac{N}{2}(\log(2\pi) + \log(\sigma^2)) - \frac{1}{2\sigma^2} \sum_i (x_i - \mu)^2$$

# Maximum likelihood estimate (MLE)

- The maximum likelihood estimate is the value of the parameter that maximizes the log likelihood (equivalently, the likelihood)
- In the case of the Gaussian, the MLE corresponds to:

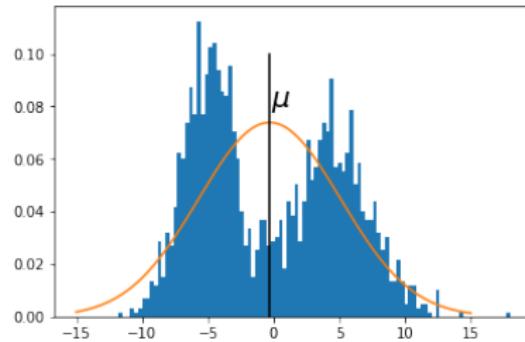
$$\hat{\mu} = \frac{\sum_{i=1}^N x_i}{N}, \quad \text{i.e. the } \textit{sample mean}$$

$$\hat{\sigma}^2 = \frac{\sum_{i=1}^N (x_i - \hat{\mu})^2}{N}, \quad \text{i.e. the } \textit{sample variance}$$

# Maximum likelihood estimate (MLE)

## DISCLAIMER:

- The fact that you get a MLE doesn't mean you found a good model!



- You need to know your data...

# Playtime!

- Open “01 - Probability theory review.ipynb”
- Do part 4. Est. time is 15 min
- Do part 5. Est. time is 30 min