Project Proposal

For my capstone project, I plan to challenge the mental model that success only comes from wealth and a high-status job. To address this, I will have a way for users to input their daily blessings and other means of success. The target audience will be 18-30 year olds, as this age range is usually career-driven and building their future careers. Some features will include a way to input data and visualize one's success, which comes in forms other than wealth and job status. I am currently concerned about how I will display the data and make it interactive.