

AFRICAN REALITY BY DIGART



SWIFT PLAYGROUDS

Code to insert shapes/models into real world written in Swift Playgrounds for iPad

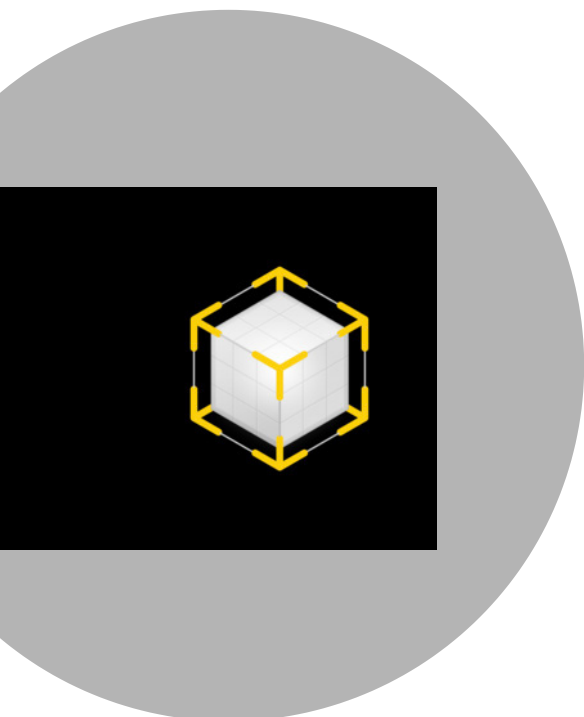
ARKIT

Framework used to interact with 3D models objects to be inserted



REALITY COMPOSER

AR tool used to create the scenes that can be visualized in addition to complementary texts, info and hyperlinks



LIDAR

Light Detection and range sensor used to scan objects into 3D models

