

Homework 4: Parsing

CSCI 662

due October 24, 2017 at 11:59pm

In this assignment you will build a simple parser trained from the ATIS portion of the Penn Treebank. Before you begin, please download `hw4.tgz` from Blackboard. You are free to use any of the Python code in this archive when you program your own solutions to this assignment. (In particular, the module `tree.py` has useful code for handling trees.) On your honor, do not look at `test.strings` or `test.trees`, and run your parser on `test.strings` only once, for Q6.

Preparing the data

The file `train.trees` contains a sequence of trees, one per line, each in the following format:

```
(TOP (S (VP (VB Book) (NP (DT that) (NN flight)))) (PUNC .))
```

Run `train.trees` through `preprocess.py` and save the output to `train.trees.pre`. This script makes the trees strictly binary branching. When it binarizes, it inserts nodes with labels of the form `X*`, and when it removes unary nodes, it fuses labels so they look like `X_Y`. Run `train.trees.pre` through `postprocess.py` and verify that the output is identical to the original `train.trees`. This script reverses all the modifications made by `preprocess.py`.

Run `train.trees.pre` through `unknown.py` and save the output to `train.trees.pre.unk`. This script replaces all words that occurred only once with the special symbol `<unk>`.

Learning a grammar

Write code to learn a probabilistic CFG from trees, and store it in the following format:

```
NP -> DT NN # 0.5
NP -> DT NNS # 0.5
DT -> the # 1.0
NN -> boy # 0.5
NN -> girl # 0.5
NNS -> boys # 0.5
NNS -> girls # 0.5
```

Run your code on `train.trees.pre.unk`.

Q1. How many rules are there in your grammar? What is the most frequent rule, and how many times did it occur?

Parsing sentences

Now write a parser that takes your grammar and a sentence as input, and outputs the highest-probability parse. Don't forget to replace unknown words with `<unk>`. Don't forget to use log-probabilities to avoid underflow (or use `bigfloat.py`). Run your parser on `dev.strings` and save the output to `dev.parses`.

- Q2. Show the output of your parser on the first line of `dev.strings`, along with its log-probability (base 10).
- Q3. Show a plot of parsing time (y axis) versus sentence length (x axis). Use a log-log scale. Estimate the value of k for which $y \approx x^k$ (you can do a least-squares fit or just guess). Is it close to 3, and why or why not?
- Q4. Run your parser output through `postprocess.py` and save the output to `dev.parses.post`. Evaluate your parser output against the correct trees in `dev.trees` using the command:

```
python evalb.py dev.parses.post dev.trees
```

Show the output of this script, including your F1 score.

Improving your parser

Make at least two (2) modifications to try to improve the accuracy of your parser. You can try the techniques described in class, or any other techniques you can think of or find in the literature. Remember that if you modify `preprocess.py`, you should also modify `postprocess.py` accordingly.

- Q5. Describe your modifications and report your new F1 score on `dev.strings`. What helped, or what didn't? Why?
- Q6. Finally, run your best parser on `test.strings`. What F1 score did you get? Your credit on this question (maximum 10 points out of 120) will depend on your F1 score relative to the rest of the class.

What to turn in

- **On Blackboard:** Your answers to questions Q1–Q6 (in a file *writeup.pdf* or *writeup.txt*), plus any code that you wrote for this assignment, and your final parser outputs on `dev.strings` and `test.strings`.