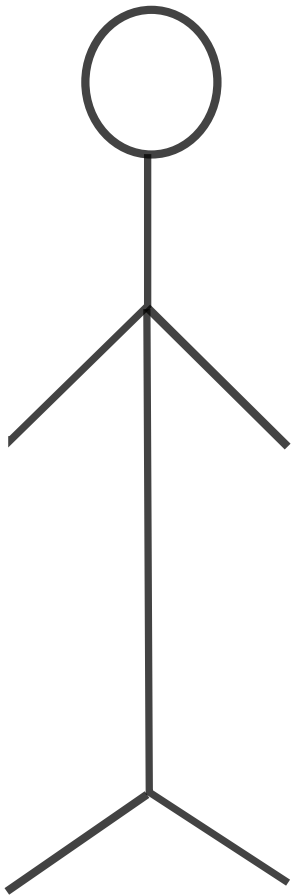


**Programmer**



**Store()**



**Memory**

**Load()**

