

# Monitoring JavaMelody on nodes

## Threads

Threads on grub@192.168.102.24: Number = 14, Maximum = 26, Total started = 37

Thread	Daemon ?	Priority	State	Executed method	Cpu time (ms)	User time (ms)
Channel reader thread: channel	no	5	● RUNNABLE	java.io.FileInputStream.readBytes(Native Method)	473	410
Finalizer	yes	8	● WAITING	java.lang.Object.wait(Native Method)	3	0
main	no	5	● TIMED_WAITING	java.lang.Object.wait(Native Method)	1,992	1,940
Ping thread for channel hudson.remoting.Channel@200a570f:channel	yes	5	● TIMED_WAITING	java.lang.Thread.sleep(Native Method)	9	0
pool-1-thread-11 for channel id=31146	no	5	● RUNNABLE	java.lang.Thread.dumpThreads(Native Method)	195	140
pool-1-thread-20	no	5	● TIMED_WAITING	sun.misc.Unsafe.park(Native Method)	53	40
pool-1-thread-25	no	5	● TIMED_WAITING	sun.misc.Unsafe.park(Native Method)	49	20
pool-1-thread-26	no	5	● TIMED_WAITING	sun.misc.Unsafe.park(Native Method)	40	20
pool-1-thread-27	no	5	● TIMED_WAITING	sun.misc.Unsafe.park(Native Method)	65	50
pool-1-thread-28	no	5	● TIMED_WAITING	sun.misc.Unsafe.park(Native Method)	204	170
pool-1-thread-5	no	5	● TIMED_WAITING	sun.misc.Unsafe.park(Native Method)	95	60
Reference Handler	yes	10	● WAITING	java.lang.Object.wait(Native Method)	3	0
RemoteInvocationHandler [#1]	yes	5	● TIMED_WAITING	java.lang.Object.wait(Native Method)	2,359	2,340
Signal Dispatcher	yes	9	● RUNNABLE		0	0

The cpu times and user times of these threads are measured from the start of the server