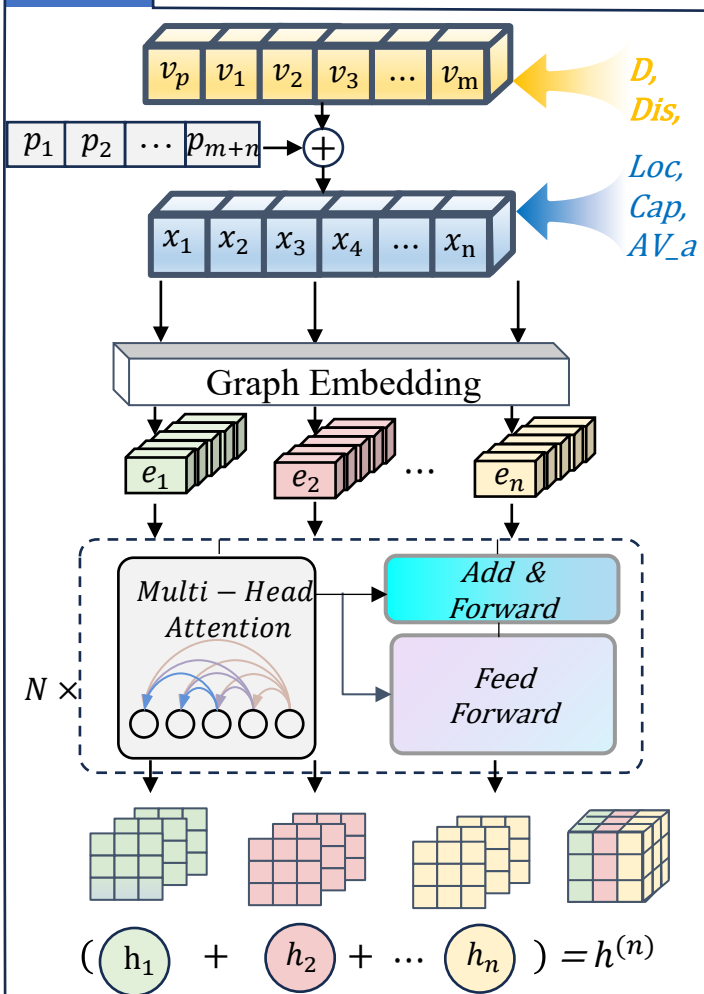
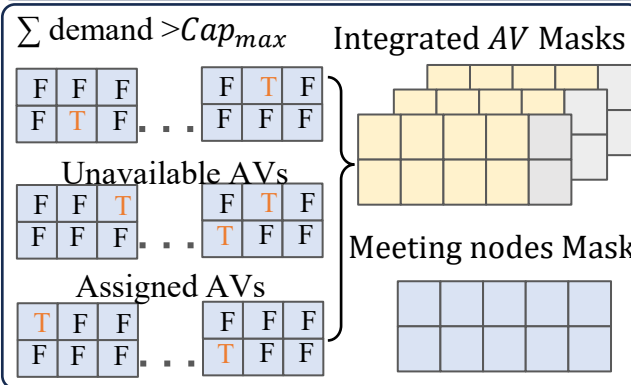
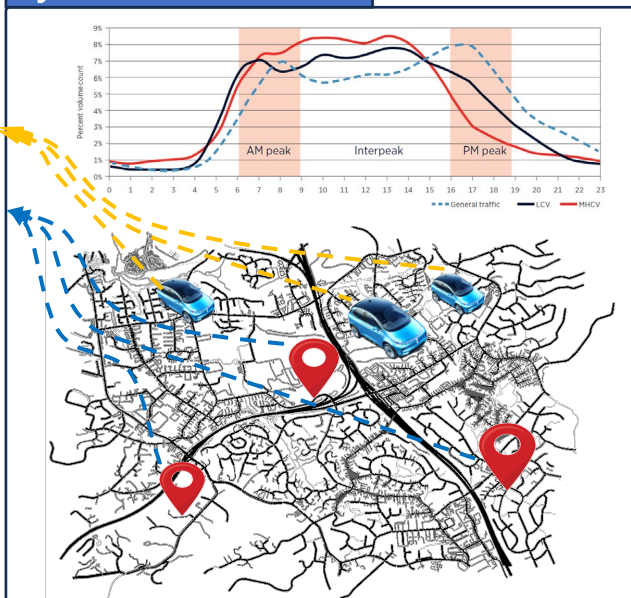


Encoder



Dynamic Environment



Decoder

