

Shared Memory Programming



OpenMP: private and shared variables



Adding matrices $C=A+B$

```
for (i = 0; i < n; i++)  
{  
    for (j = 0; j < n; j++)  
    {  
        C[i][j] = A[i][j] + B[i][j];  
    }  
}
```

Which loop to parallelize?

Which loops have dependencies?

The i and j loops have no dependencies at all.

Adding matrices $C=A+B$:

OpenMP version 1

```
for (i = 0; i < n; i++)  
{  
    #pragma omp parallel for  
    for (j = 0; j < n; j++)  
    {  
        C[i][j] = A[i][j] + B[i][j];  
    }  
}
```

Adding matrices $C=A+B$:

OpenMP version 1

```
for (i = 0; i < n; i++)  
{  
    #pragma omp parallel for  
    for (j = 0; j < n; j++)  
    {  
        C[i][j] = A[i][j] + B[i][j];  
    }  
}
```

Pay the fork/join overhead n times,
once for each i .

Adding matrices $C=A+B$:

OpenMP version 2: INCORRECT

```
#pragma omp parallel for
for (i = 0; i < n; i++)
{
    for (j = 0; j < n; j++)
    {
        C[i][j] = A[i][j] + B[i][j];
    }
}
```

Adding matrices $C=A+B$:

OpenMP version 2: INCORRECT

```
#pragma omp parallel for
for (i = 0; i < n; i++)
{
    for (j = 0; j < n; j++)
    {
        C[i][j] = A[i][j] + B[i][j];
    }
}
```

By default, only i will be a private variable. Everything else, including j , will be a shared variable. Each thread will be initializing and incrementing the same j . Unlikely to get correct results.

Adding matrices $C=A+B$:

OpenMP version 2: CORRECT

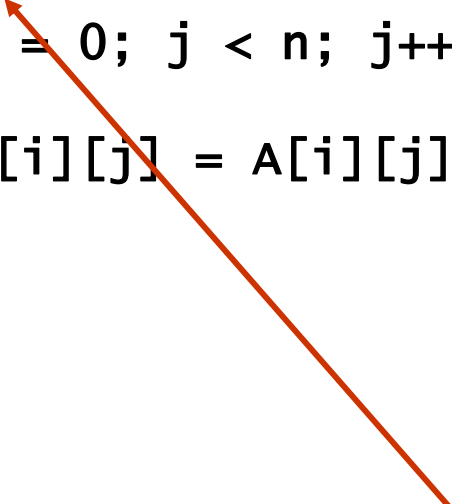
```
#pragma omp parallel for private(j)
for (i = 0; i < n; i++)
{
    for (j = 0; j < n; j++)
    {
        c[i][j] = A[i][j] + B[i][j];
    }
}
```

- A **clause** is an optional, additional component to a pragma.
- The **private** (*<variable list>*) clause directs the compiler to make listed variables private
- By default private variables are undefined at loop entry and loop exit.

Adding matrices $C=A+B$:

OpenMP version 2: *ALSO CORRECT*

```
#pragma omp parallel for private(j)
for (i = 0; i < n; i++)
{
    int j;
    for (j = 0; j < n; j++)
    {
        C[i][j] = A[i][j] + B[i][j];
    }
}
```



All variables declared
inside the for loops are
private.

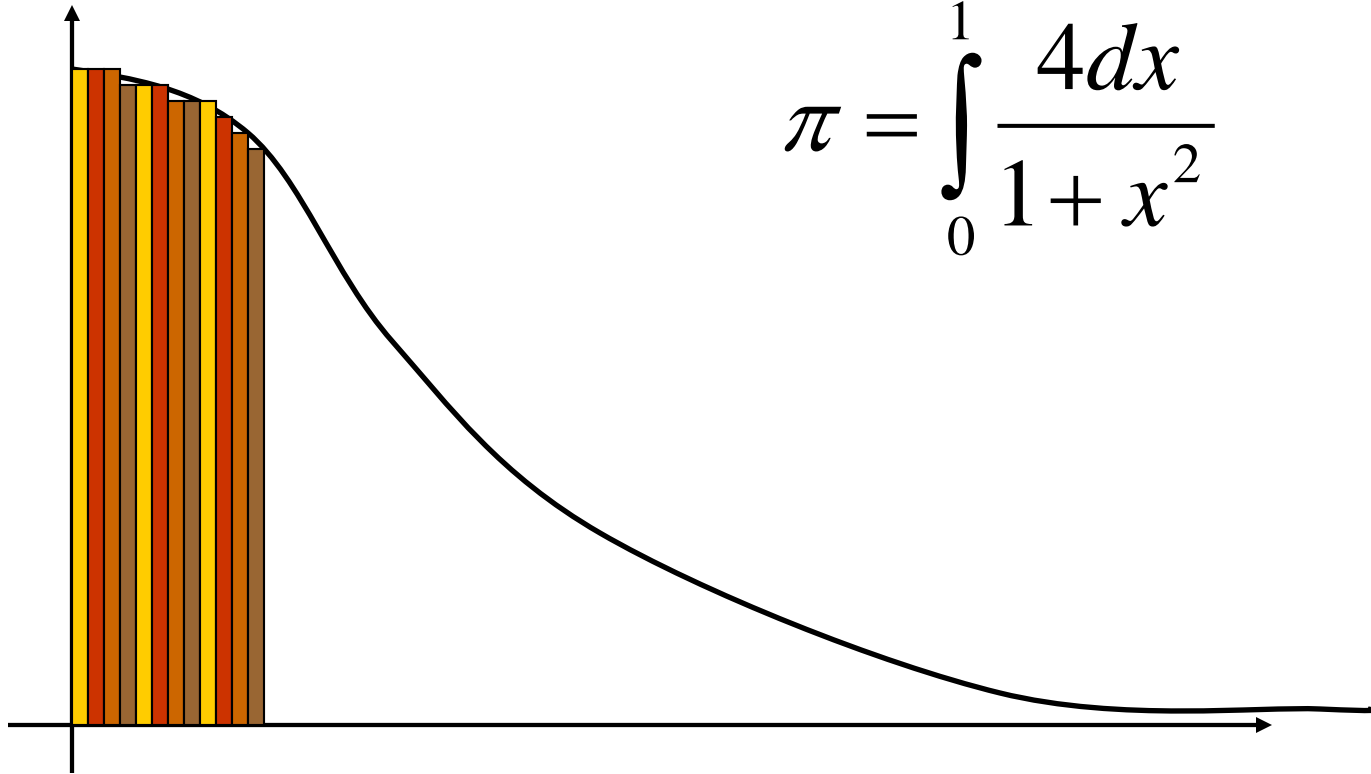
OpenMP: private variables

- ❑ By default, private variables are undefined at loop entry and loop exit.
- ❑ The clause **firstprivate (x)** directs the compiler to make x a private variable whose initial value for each thread is the value of x in the master thread before the loop.
- ❑ The clause **lastprivate (x)** directs the compiler to make x a private variable whose value in the master thread after the loop will be whatever the value of x is in the thread that did the iteration that would come last sequentially.

Pi in OpenMP



Approximate the integral (area under curve) by area of rectangles



$$\pi = \int_0^1 \frac{4dx}{1+x^2}$$

“Code” fragment

```
/* compute width of the rectangles */
```

```
xDelta = ...
```

```
/* Loop over rectangles i=1 to n */
```

```
{
```

```
    /* compute midpoint of rectangle */
```

```
        xMid = ...
```

```
    /* add area of rectangle: width times function height */
```

```
        area = xDelta * f(xMid)
```

```
        pi = pi + area
```

```
}
```

Assignment 2 done in OpenMP

- ▣ We'll mark the loop over rectangles to be done in parallel.
- ▣ What variables, if any, need to be private?

Pi code: serial

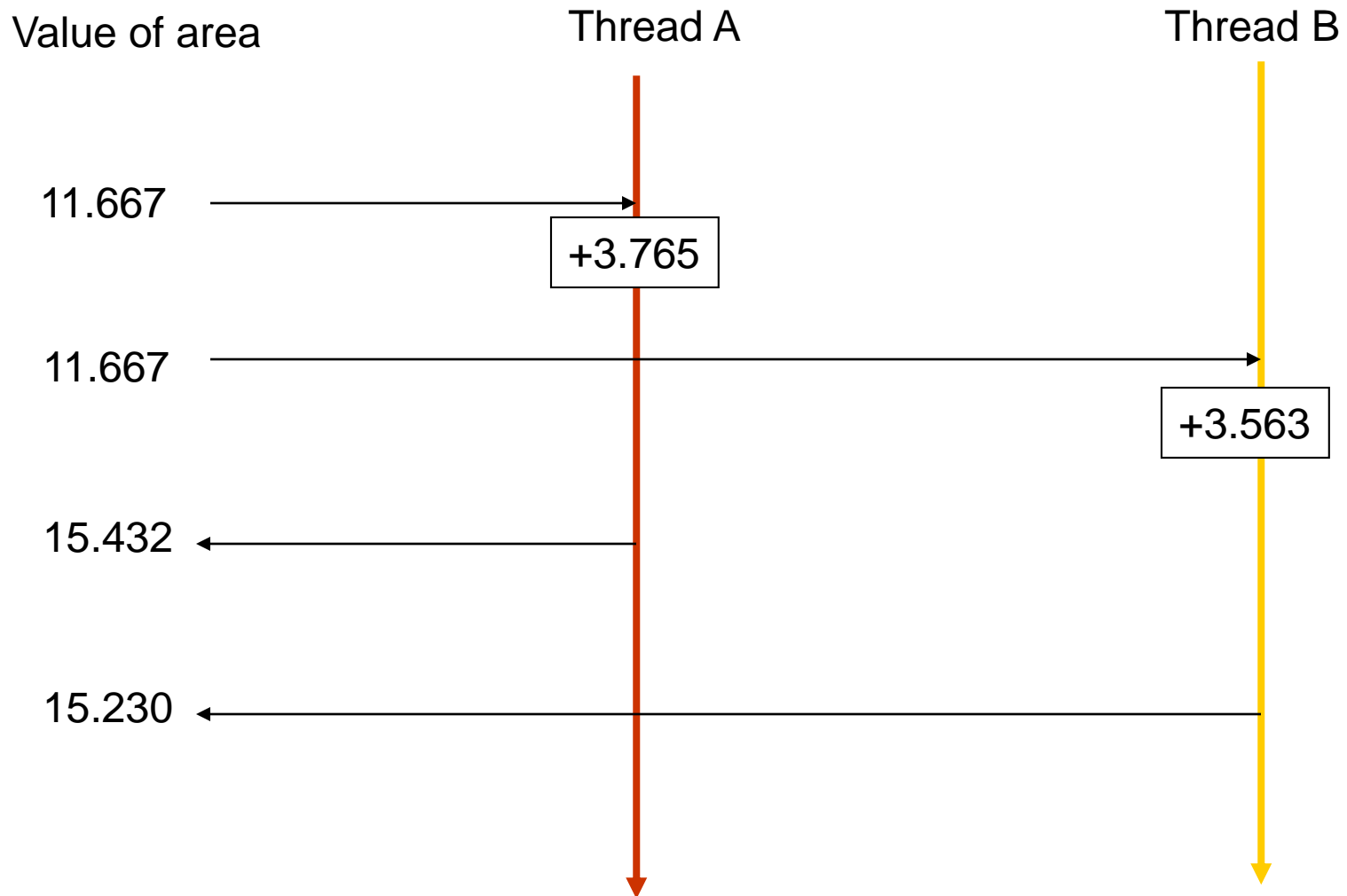
```
h    = 1.0 / (double) n;  
area = 0.0;  
  
for (i = 1; i <= n; i++)  
{  
    x = h * ((double)i - 0.5);  
    area += (4.0/(1.0 + x*x));  
}  
pi = h*area;
```

Pi code: OpenMP INCORRECT

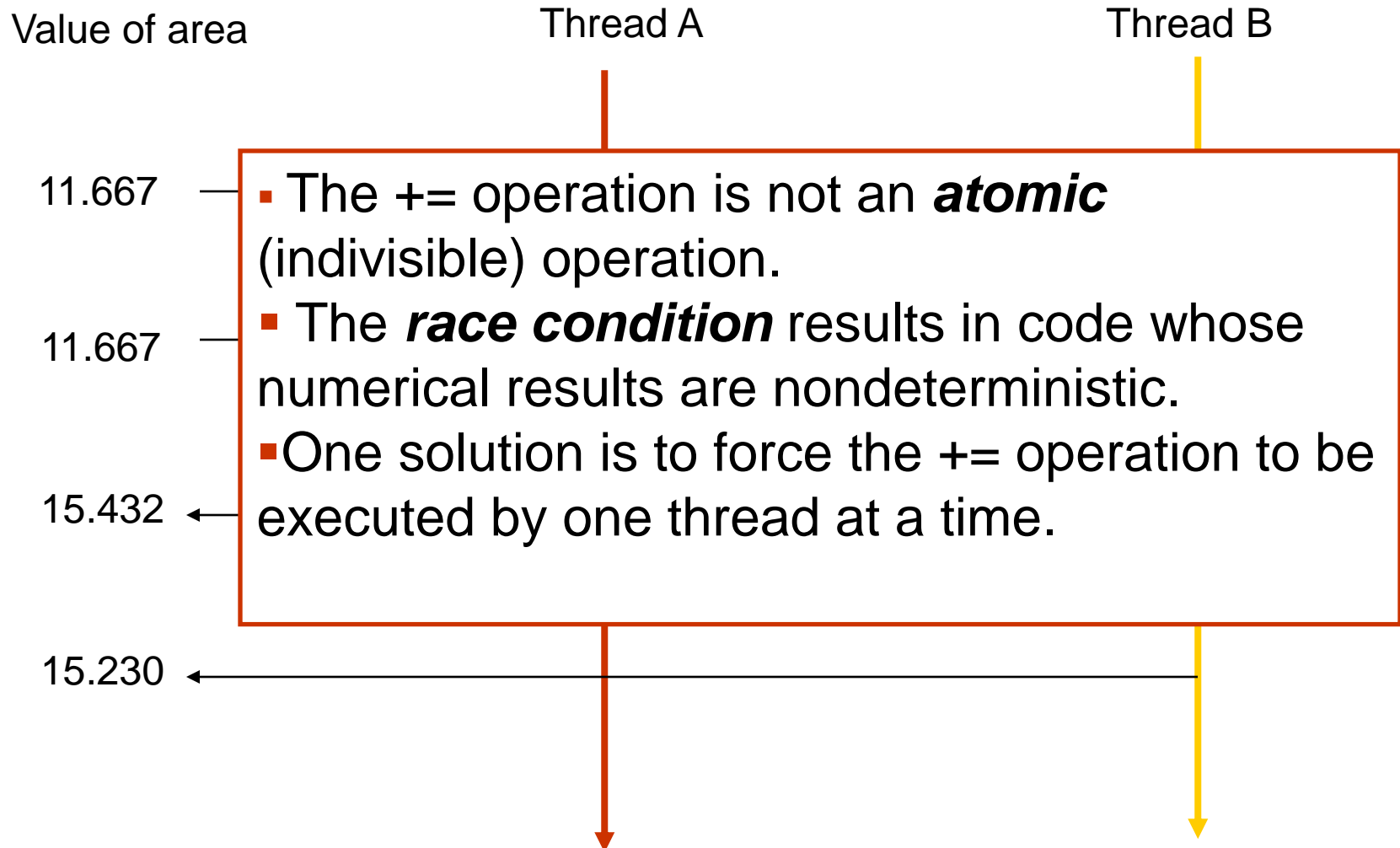
```
h    = 1.0 / (double) n;  
area = 0.0;
```

```
#pragma omp parallel for private(x)  
for (i = 1; i <= n; i++)  
{  
    x = h * ((double)i - 0.5);  
    area += (4.0/(1.0 + x*x));  
}  
pi = h*area;
```


Race condition



Race condition



Pi code: OpenMP correct, but inefficient: critical clause

```
h    = 1.0 / (double) n;  
area = 0.0;  
  
#pragma omp parallel for private(x)  
for (i = 1; i <= n; i++)  
{  
    x = h * ((double)i - 0.5);  
    #pragma omp critical  
    area += (4.0/(1.0 + x*x));  
}  
pi = h * area;
```

Critical section is executed by one thread at a time.
Limits attainable speedup.

Pi code: OpenMP correct and maybe better: atomic clause

```
h    = 1.0 / (double) n;  
area = 0.0;
```

```
#pragma omp parallel for private(x)
```

```
for (i = 1; i <= n; i++)
```

```
{
```

```
    x = h * ((double)i - 0.5);
```

```
#pragma omp atomic
```

```
    area += (4.0/(1.0 + x*x));
```

```
}
```

```
pi = h * area;
```

atomic section forces += to be
executed together.

May limit attainable speedup.

Pi code: Open MP better solution: reduction clause

```
h    = 1.0 / (double) n;  
area = 0.0;
```

```
#pragma omp parallel for private(x) reduction(+:area)  
for (i = 1; i <= n; i++)  
{  
    x = h * ((double)i - 0.5);  
    area += (4.0/(1.0 + x*x));  
}  
pi = h * area;
```

Note reduction clause on the parallel for pragma

- Compiler handles setting up private variables for partial sums
- syntax **reduction** (*<op>: <variable>*)

Loop reordering and scheduling



The fork/join cost may be reduced by reordering loops.

```
for ( i=1; i<m; i++)  
    for ( j=0; j<n; j++)  
        a[i][j] = 2 * a[i-1][j];
```

Loop over rows outside

```
for ( i=1; i<m; i++)  
  for ( j=0; j<n; j++)  
    a[i][j] = 2 * a[i-1][j];
```

2	7	9
4	*	*
*	*	*



2	7	9
4	14	*
*	*	*



2	7	9
4	14	18
*	*	*

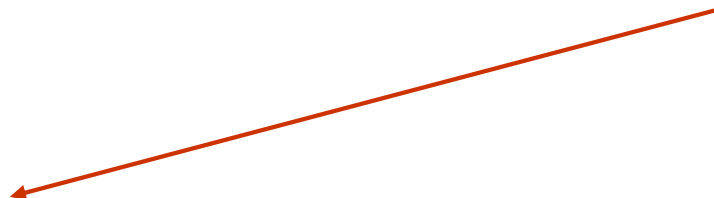
2	7	9
4	14	18
8	*	*



2	7	9
4	14	18
8	28	*



2	7	9
4	14	18
8	28	36



Loop over rows outside

```
for ( i=1; i<m; i++)  
  for ( j=0; j<n; j++)  
    a[i][j] = 2 * a[i-1][j];
```

2	7	9
4	*	*
*	*	*



2	7	9
4	14	*
*	*	*



2	7	9
4	14	18
*	*	*

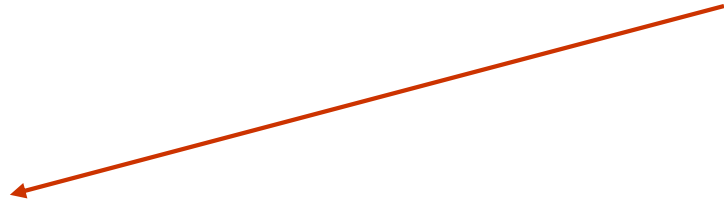
2	7	9
4	14	18
8	*	*



2	7	9
4	14	18
8	28	*



2	7	9
4	14	18
8	28	36



Can't parallelize outer i loop.
Row 3 depends on Row 2

The fork/join cost may be reduced by reordering loops.

```
for ( i=1; i<m; i++)  
    for ( j=0; j<n; j++)  
        a[i][j] = 2 * a[i-1][j];
```

```
for ( i=1; i<m; i++)  
#pragma omp parallel for  
    for ( j=0; j<n; j++)  
        a[i][j] = 2 * a[i-1][j];
```

Fork/Join m-1 times

Loop over columns outside

```
for ( j=0; j<n; j++)  
    for ( i=1; i<m; i++)  
        a[i][j] = 2 * a[i-1][j];
```

2	7	9
4	*	*
*	*	*



2	7	9
4	*	*
8	*	*



2	7	9
4	14	*
8	*	*

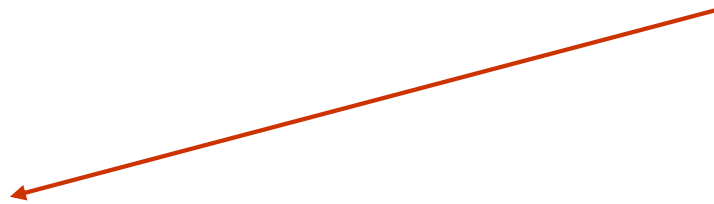
2	7	9
4	14	*
8	28	*



2	7	9
4	14	18
8	28	*



2	7	9
4	14	18
8	28	36



The fork/join cost may be reduced by reordering loops.

```
for ( i=1; i<m; i++)  
    for ( j=0; j<n; j++)  
        a[i][j] = 2 * a[i-1][j];
```

```
for ( i=1; i<m; i++)  
#pragma omp parallel for  
    for ( j=0; j<n; j++)  
        a[i][j] = 2 * a[i-1][j];
```

Fork/Join m-1 times



```
#pragma omp parallel for private(i)  
for ( j=0; j<n; j++)  
    for ( i=1; i<m; i++)  
        a[i][j] = 2 * a[i-1][j];
```

Fork/Join once



The schedule clause

- ❑ Can control how the loop iterations are distributed among threads
- ❑ Specify a kind of distribution
 - Static, dynamic, guided, auto and runtime
 - Static is often the default, has lowest overhead, best if run time is independent of loop index.
 - Dynamic (and guided) help for variable and unpredictable run time.
- ❑ Optionally specify a chunk size, the base number of loop iterations dealt out to threads

Static scheduling is default

```
#pragma omp parallel for
for (i = 0; i < n; i++)
{
    x[i]=foo(i);
}
```

OpenMP compiler will generate code like below:

```
int this_thread = omp_get_thread_num()
int num_threads = omp_get_num_threads();
int my_start = (this_thread ) * n / num_threads;
int my_end   = (this_thread+1) * n / num_threads;
for (i = my_start; i < my_end; i++)

{
    x[i]=foo(i);
}
```

Static scheduling is default

```
#pragma omp parallel for
for (i = 0; i < n; i++)
{
    x[i]=foo(i);
}
```

OpenMP compiler will generate code like below:

```
int this_thread = omp_get_thread_num();
int num_threads = omp_get_num_threads();
int my_start = (this_thread * n) / num_threads;
int my_end = (this_thread+1) * n / num_threads;
for (i = my_start; i < my_end; i++)
{
    x[i]=foo(i);
}
```

If n is not divisible by num_threads,
Last thread may get fewer loop iterations

Dynamic scheduling is like worker/manager

- ❑ OpenMP runtime library manages, gives threads one iteration. When they finish, they get another.

```
#pragma omp parallel for schedule(dynamic)
for (i = 0; i < n; i++){
    x[i]=foo(i);
}
```

- ❑ chunk_size=3, gives threads three iterations at a time. When they finish, they get three more.

```
#pragma omp parallel for schedule(dynamic,3)
for (i = 0; i < n; i++){
    x[i]=foo(i);
}
```


Nested loops: the collapse clause

- ❑ If no dependencies in nested loops, can mark with collapse
- ❑ Will form a single big nxm loop on distribute it

```
#pragma omp parallel for collapse(2)
for (i = 0; i < n; i++)
{
    for (j = 0; j < m; j++)
    {
        c[i][j] = A[i][j] + B[i][j];
    }
}
```

Force specific ordering on execution: ordered clause/construct

- ❑ In general, the execution ordering within a parallel for loop is unspecified.
- ❑ Can force an ordering for certain statements. May have performance hit.

```
#pragma omp parallel for ordered
for (i = 0; i < n; i++)
{
    A[i]=foo(i);
    #pragma omp ordered
    printf(A= %f\n,a[i]);
}
```

Ordered clause alerts compiler of an ordered construct inside loop

All statements outside ordered construct executed in any order

Prints will come i=0,1,...

Parallel regions in OMP



Parallel pragma alone

- ❑ The parallel pragma starts a parallel region.
- ❑ This starts (forks) a team of threads all of which execute the region. Each thread assigned an id: 0,1, ..., num_threads-1
- ❑ Implicit barrier at end of parallel region, threads wait until all finish
- ❑ After the region, threads join back to one.

```
#pragma omp parallel
{
    printf("Hello!\n");
}
```

Output:
One print from each thread

Parallel pragma alone

- ❑ Cant branch into or out of parallel region
- ❑ Does not distribute work
- ❑ Unless work sharing construct is inside the parallel region, each thread will execute all of the region (won't speed things up at all).

Parallel pragma plus work sharing construct

- Example of work sharing construct is “for”

```
#pragma omp parallel
{
    # pragma omp for
    for (i = 0; i < n; i++)
    {
        C[i] = A[i] + B[i];
    }
}
```

Start up team of threads

Distribute loop iterations
to current team of
threads

Parallel pragma plus work sharing construct

- Example of work sharing construct is “for”

```
#pragma omp parallel
```

```
{
```

```
  # pragma omp for
```

```
  for (i = 0; i < n; i++)
```

```
  {
```

```
    C[i] = A[i] + B[i];
```

```
  }
```

```
  MORE CODE HERE
```

```
}
```

Start up team of threads

Distribute loop iterations to current team of threads

Implicit barrier at end of for, all threads wait.

Parallel pragma plus work sharing construct

- Example of work sharing construct is “for”

```
#pragma omp parallel
{
    # pragma omp for
    for (i = 0; i < n; i++)
    {
        C[i] = A[i] + B[i];
    }
}
```

Start up team of threads

Distribute loop iterations
to current team of
threads

- If **pragma omp for** is outside a parallel region, loop runs serially on master thread

parallel for is a combined parallel region and work sharing construct

```
#pragma omp parallel for
for (i = 0; i < n; i++)
{
    C[i] = A[i] + B[i];
}
```

=

```
#pragma omp parallel
{
    # pragma omp for
    for (i = 0; i < n; i++)
    {
        C[i] = A[i] + B[i];
    }
}
```

Jacobi Open MP: with combined parallel for

```
# include <omp.h>
```

```
for (step=0; step<num_steps; step++) {  
#pragma omp parallel for  
    for (i=1; i<=N; i++) {  
        /* compute new temp from formula */  
        u_new[i]= 0.5*(h2+u_old[i+1]+u_old[i-1]);  
    }  
#pragma omp parallel for  
    for (i=1; i<=N; i++) {  
        u_old[i]=u_new[i];  
    }  
}
```

Jacobi Open MP: with separate parallel & for

```
# include <omp.h>
```

```
for (step=0; step<num_steps; step++) {  
    #pragma omp parallel  
    {  
        #pragma omp for  
        for (i=1; i<=N; i++) {  
            /* compute new temp from formula */  
            u_new[i]= 0.5*(h2+u_old[i+1]+u_old[i-1]);  
        }  
        #pragma omp for  
        for (i=1; i<=N; i++) {  
            u_old[i]=u_new[i];  
        }  
    } // end parallel region  
} // end time step
```

Default: barrier after a work sharing construct

- Example of work sharing construct is “for”

```
#pragma omp parallel
```

```
{
```

```
  # pragma omp for
```

```
  for (i = 0; i < n; i++)
```

```
  {
```

```
    C[i] = A[i] + B[i];
```

```
  }
```

```
  MORE CODE HERE
```

```
}
```

Start up team of threads

Distribute loop iterations to current team of threads

No threads move past for loop until all have finished for loop.

nowait clause suppresses barrier

- Example of work sharing construct is “for”

```
#pragma omp parallel  
{  
    # pragma omp for nowait  
    for (i = 0; i < n; i++)  
    {  
        C[i] = A[i] + B[i];  
    }  
    MORE CODE HERE  
}
```

Start up team of threads

Distribute loop iterations
to current team of
threads

threads move past for
loop without waiting on
all to finish

Jacobi Open MP: what's wrong?

```
# include <omp.h>
```

```
for (step=0; step<num_steps; step++) {  
    #pragma omp parallel  
    {  
        #pragma omp for nowait  
        for (i=1; i<=N; i++) {  
            /* compute new temp from formula */  
            u_new[i]= 0.5*(h2+u_old[i+1]+u_old[i-1]);  
        }  
        #pragma omp for  
        for (i=1; i<=N; i++) {  
            u_old[i]=u_new[i];  
        }  
    } // end parallel region  
} // end time step
```

One thread only – the single construct

```
#pragma omp parallel shared (b,A,n) private (i)
{
    /* allow one thread to set base */
    #pragma omp single
    {
        b=SetBase();
    }
    # pragma omp for
    for (i = 0; i < n; i++)
    {
        A[i] = pow(b,i);
    }
}
```

Only one thread executes **single** block. Any of team can, typically first to reach this section will.

Implicit barrier at end of **single**, all threads wait.

thread 0 only – the master construct

```
#pragma omp parallel shared (b,A,n) private (i)
{
    /* master thread to set base */
    #pragma omp master
    {
        b=SetBase();
    }
    # pragma omp for
    for (i = 0; i < n; i++)
    {
        A[i] = pow(b,i);
    }
}
```

Only thread 0 executes **master** block.

WARNING:

No barrier at end of **master**, all other threads move on.

thread 0 only – the master construct

```
#pragma omp parallel shared (b,A,n) private (i)
{
    /* master thread to set base */
    #pragma omp master
    {
        b=SetBase();
    }
    #pragma omp barrier
    # pragma omp for
    for (i = 0; i < n; i++)
    {
        A[i] = pow(b,i);
    }
}
```

Only thread 0 executes **master** block. Any of team can, typically first to reach this section will.

WARNING:

No barrier at end of **master**, all other threads move on threads wait.

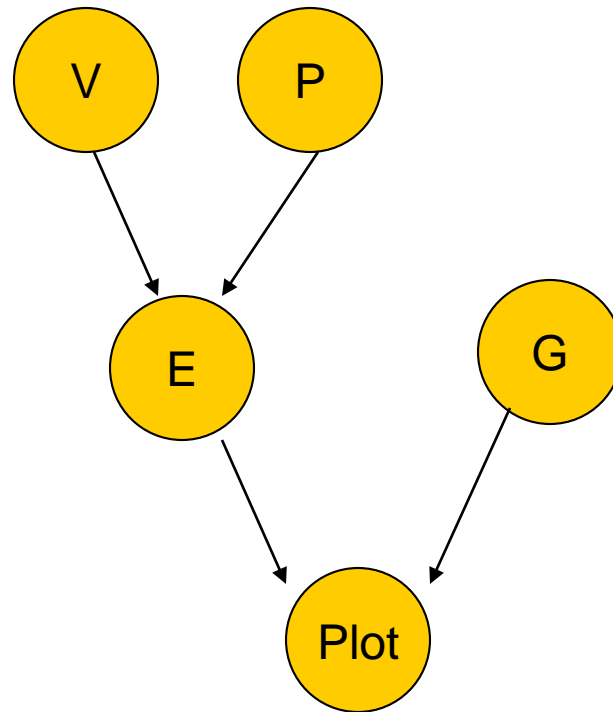
To get correct results here, need to add explicit barrier.

OpenMP and functional parallelism, beyond loops

```
v = velocity_solve( );  
p = pressure_solve( );  
e = energy(v,p);  
g = grids( );  
Plot(e,g);
```

OpenMP and functional parallelism

```
v = velocity_solve( );  
p = pressure_solve( );  
e = energy(v,p);  
g = grids( );  
Plot(e,g);
```



Work sharing by sections

```
#pragma omp parallel sections
{
    #pragma omp section
        v = velocity_solve( );
    #pragma omp section
        p = pressure_solve( );
    #pragma omp section
        g = grids( );
}
e = energy(v,p);
Plot(e,g);
```

=

```
#pragma omp parallel
{
    #pragma omp sections
    {
        #pragma omp section
            v = velocity_solve();
        #pragma omp section
            p = pressure_solve();
        #pragma omp section
            g = grids( );
    }
}
e = energy(v,p);
Plot(e,g);
```

Work sharing by sections

```
#pragma omp parallel
{
    #pragma omp sections
    {

        #pragma omp section
        v = velocity_solve();
        #pragma omp section
        p = pressure_solve();
        #pragma omp section
        g = grids( );
    }
}
e = energy(v,p);
Plot(e,g);
```

If number of sections > number of threads, some threads will do multiple sections

If number of sections < number of threads, some threads will be idle

Implicit barrier at end of sections, all threads wait.