# VIET LE

#### MACHINE LEARNING | SOFTWARE ENGINEER INTERNSHIP

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#### CAREER OBJECTIVE

A technology enthusiast with solid background in math, data structure & algorithms. Someone enjoys building machine learning, deep learning models and learning new skills with his self-discipline and self-motivation.

# EXPERIENCE \_\_\_\_\_

#### **Viosoft Corporation**

#### Software Development Traineeship

June 2019 - July 2019

- Learnt workflow of developing plugins in Eclipse IDE
- Learnt user interface testing with SWTBot
- Developed soft-skills such as communication, problem-solving, etc.

#### Nanyang Technological University

Undergraduate Research Experience on Campus Programme (URECA)

Aug 2019 - Present

• Research in Neural Style Transfer field under the supervision of a professor

### EDUCATION \_\_\_\_\_

#### Nanyang Technological University

#### Bachelor of Engineering in Information Engineering & Media

Aug 2018 - Present

- **CGPA**: 4.62/5.0
- **Relevant Coursework**: Discrete Math, Engineering Math, Intro to AI & DS, OOP (Java, Python), Intro to Design & Project, Data Structures & Algorithms

### SKILLS \_\_\_\_

Languages Python, Java, C, SQL, Javascript (prior experience)

Experience with Pytorch, Scikit-Learn, Pandas, Numpy, Matplotlib, Flask

Familiar with Tensorflow, Keras, NLTK, OpenCV, Linux, Android Studio, Unity

## PERSONAL PROJECTS

#### Realtime Digit Recognizer

- · Implemented a Pytorch model recognizing handwritten digits from zero to nine in real time
- Processed input video with OpenCV to facilitate model recognition
- Built various models to compare and find the best one

#### Who would win the Olympics

- An end-to-end machine learning project
- Practiced data pre-processing and visualization
- · Built various machine learning models to predict medals of each individual athlete

#### **Chat Bot**

- Built a deep learning model as an auto-reply chat bot
- Used Flask to deploy model
- Applied some Natural Language Processing techniques like bag-of-words, tokenization with NLTK