

PIE_TIME

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Easy

Binary Exploitation

picoCTF 2025

browser_webshell_solvable

AUTHOR: DARKRAICG492

Description

Can you try to get the flag? Beware we have PIE!

Connect to the program with netcat:

```
$ nc rescued-float.picoctf.net 52608
```

The program's source code can be downloaded [here](#). The binary can be downloaded [here](#).

This challenge launches an instance on demand.

Its current status is: **RUNNING**

Instance Time Remaining: **10:42**

[Restart Instance](#)

Hints 

1

```
(kali㉿kali)-[~/CTF_Files/Pico]
└─$ nc rescued-float.picoctf.net 52608
Address of main: 0x65306015233d
Enter the address to jump to, ex => 0x12345: 0x615a4cf2533f
Your input: 615a4cf2533f
Segfault Occurred, incorrect address.
```

Played with the code with netcat for a bit and was completely lost....

Was confused about...

- Recalling what a binary ACTUALLY is.
- Whether `flag.txt` is inside the binary or on the server instance.
- What `PIE` and stack protections are.
- How to actually exploit this over the network.

1. Binary vs. Source

- The `.c` file is source code.
- The binary (`vuln`) is the **compiled machine code** that actually runs.
- Binaries don't "contain" `flag.txt` — they may **read from it at runtime** if told to.

2. Challenge Structure

- The binary runs **on a remote CTF server**.
- Idea is to:
 - Analyze it **locally**.
 - Find the address of a hidden `win()` function.
 - Send that address over `netcat` to the remote binary.
 - If successful, it calls `win()` and prints the flag.

3. The Key Vulnerability

- The binary reads a user-supplied address:

```
scanf("%lx", &val);
((void (*)( ))val)();
```

- This lets you **hijack execution** by entering the address of `win()` .

4. What Is PIE (Position-Independent Executable)?

- PIE means the binary loads at a **random memory address every run**.
- The function addresses (`main()` , `win()`) shift every time.
- Must calculate the base address at runtime.

5. Exploitation Math

- Get local offsets using `nm vuln` :

```
nm vuln | grep win    # → 00000000000012a7 T win
nm vuln | grep main   # → 000000000000133d T main
```

- On the remote server, you'll see:

```
Address of main: 0x5e28abc1233d
```

- Then do the math:

```
base = remote_main - local_main_offset
win_addr = base + win_offset
```

6. Sending the Exploit

- Once you calculate the `win()` address:

```
echo '0xCALCULATED_WIN_ADDRESS' | nc challenge.site 1234
```

✓ If done in the same session: it prints the flag!

8. Automation with Python (pwntools)

- Wrote a Python script to: Refer to Pico file for `vul.py` script)
 - Connect to the challenge.
 - Parse the remote `main()` address.
 - Do the math.
 - Send the exploit.
 - Print the flag.
- Had a problem installing `pwntools` , but learned to fix it via:
 - `python3 -m venv`
 - `pip install pwntools` inside the virtual env

Final Thoughts

- This was a classic **ret2win + PIE** CTF challenge.
- You now know how to:
 - Understand binary layout
 - Work with PIE binaries
 - Use `nm` , `netcat` , and `pwntools`
 - Install Python tools safely in Kali