This module contains operations for working with radix trees. A radix tree is a data structure for efficient storage and lookup of values that often share prefixes, typically used with strings.

A common question when I show this to people is: how do I add to the tree? delete? update? For these, grab the Range of the tree, use set logic to add/remove any elements, and construct a new tree with RadixTree.

For educational purposes, I've heavily commented all the operations. I recommend using the constant expression evaluator to try the building blocks to learn how things work if you're confused. That's how I learned.

```
LOCAL INSTANCE FiniteSets
LOCAL INSTANCE Sequences
LOCAL INSTANCE Integers
```

Helpers that aren't Radix-tree specific.

```
shortestSeq returns the shortest sequence in a set.
LOCAL shortestSeq(set) \stackrel{\triangle}{=}
  Choose seq \in set:
    \forall other
                \in set:
       Len(seq) \leq Len(other)
 Filter the sequence to only return the values that start with c.
LOCAL filterPrefix(set, c) \stackrel{\triangle}{=} \{ seq \in set : seq[1] = c \}
 Strip the prefix from each element in set. This assumes that each
 element in set already starts with prefix. Empty values will not
 be returned.
LOCAL \ stripPrefix(set, prefix) \triangleq
  \{SubSeq(seq, Len(prefix) + 1, Len(seq)) : seq \in set \setminus \{prefix\}\}
 Returns the set of first characters of a set of char sequences.
LOCAL firstChars(set) \triangleq \{seq[1] : seq \in set\}
 Find the longest shared prefix of a set of sequences. Sequences can
 be different lengths, but must have comparable types.
 i.e. longestPrefix(\{1, 2\}, \{1, 2, 3\}, \{1, 2, 5\}) \stackrel{\Delta}{=} \{1, 2\}
LOCAL longestPrefix(set) \stackrel{\Delta}{=}
    Every item must at least have a common first character otherwise
    the longest prefix is surely empty
  IF \forall x \in set, y \in set:
     \wedge Len(x) \geq 1
     \wedge Len(y) \geq 1
     \wedge x[1] = y[1]
   THEN
  LET
```

```
end \stackrel{\triangle}{=} CHOOSE \ end \in 1 ... \ Len(seq) :
        \land \forall i \in 1 \dots end:
         \forall x, y \in set : x[i] = y[i]
       \land \lor Len(seq) \le end we're at the end
           \forall \exists x, y \in set : x[end+1] \neq y[end+1] or there is no longer prefix
  IN SubSeq(seq, 1, end)
   ELSE \langle \rangle
 Radix tree helpers
RECURSIVE range(_, _)
LOCAL range(T, prefix) \stackrel{\triangle}{=}
  LET
     current \stackrel{\Delta}{=} IF Len(T.Value) > 0 THEN \{T.Value\} ELSE \{\}
         current value of node (if exists)
     children \stackrel{\Delta}{=} UNION  {
       range(T.Edges[edge], prefix \circ T.Prefix):
       edge \in \text{DOMAIN } T.Edges
    }
         child values for each edge. this creates a set of sets
         so we call union to flatten it.
        current \cup children
 Returns the constructed radix tree for the set of keys Keys.
RECURSIVE radixTree(\_, \_)
LOCAL radixTree(Keys, Base) \triangleq
  IF Keys = \{\} THEN \{\} base case, no keys empty tree
   ELSE LET
    prefix \triangleq longestPrefix(Keys)
        longest shared prefix
    base \triangleq Base \circ prefix
         our new base
    keys \stackrel{\triangle}{=} stripPrefix(Keys, prefix)
         keys for children, prefix stripped
    edgeLabels \triangleq firstChars(stripPrefix(Keys, prefix))
         labels for each edge (single characters)
  IN
     Prefix \mapsto prefix,
     Value \mapsto \text{IF } prefix \in Keys \text{ THEN } base \text{ ELSE } \langle \rangle,
     Edges \mapsto [L \in edgeLabels \mapsto radixTree(filterPrefix(keys, L), base)]
```

 $seq \stackrel{\triangle}{=} shortestSeq(set)$

```
Returns the minimal radix tree for the set of keys Keys.
RadixTree(Keys) \triangleq
  LET
     edgeLabels \triangleq firstChars(Keys)
      The root of a radix tree is always a non-value that only has outward
      edges to the first sets of values.
     Prefix \mapsto \langle \rangle,
     Value \mapsto \langle \rangle,
     Edges \mapsto [L \in edgeLabels \mapsto radixTree(filterPrefix(Keys, L), \langle \rangle)]
 Range returns all of the values that are in the radix tree T.
Range(T) \triangleq range(T, \langle \rangle)
 Nodes returns all the nodes of the tree T.
RECURSIVE Nodes(_)
Nodes(T) \triangleq \{T\} \cup UNION \{Nodes(T.Edges[e]) : e \in DOMAIN T.Edges\}
 TRUE iff the radix tree T is minimal. A tree T is minimal if there are
 the minimum number of nodes present to represent the range of the tree.
Minimal(T) \triangleq
  \neg \exists n \in (Nodes(T) \setminus \{T\}) :
      \land Cardinality(DOMAIN \ n.Edges) = 1
      \wedge n. Value = \langle \rangle
```

- $\backslash * \ {\it Modification History}$
- * Last modified Fri Jul 02 13:52:35 PDT 2021 by mitchellh
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