



✉ owenbolling2@gmail.com

📅 20 years old

📍 470 Rue Léon Blum  
Montpellier

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## Languages

### English

Currently **780** points TEPitech  
(≈ TOEIC).

## Assets

### Active

I'm **dynamic** and I love to **take initiatives**.

### Versatile

Being a "jack of all trades" I have **developed skills** in many areas as well as a fast learning method which helps me a lot when learning new technologies.

### Rigorous

I code in an **organized** way so that my teammates can easily understand me.

## Interests

### Game Development

Game development allowed me to get **new programming skills** by working on new technologies.

### Video Editing

My video editing level helped me a lot to be versatile in schools projects.

Owen Bolling

## Developer

Currently in my first year at Epitech Montpellier, I am looking for a 5-month internship in web development from August 2022 to December 2022.

## Education

### 1st year Student

From October 2021 to October 2026 **Epitech** Montpellier  
-Master | Information and digital technologies expert

### Degree in Business-Management : Human-Resources

From 2017 to 2020 **Lycée Jacques Prévert** St-Christol-lès-Alès  
I got my business management baccalaureate with honors.  
I chose this degree to get business management & law knowledge in order to have the basics in the creation of digital business .

## Associative experience

### Game development club member

Since October 2021 **Game Dev Club** Montpellier, France  
Game Dev Club is bringing together enthusiasts of game development to **create video games** alongside our studies.

### Emma supervisor

Since October 2021 **Emma** Montpellier, France  
Emma is an association promoting **diversity** in the IT sector by helping the less fortunate to integrate into this sector through missions.

## Tech skills

### C

More than **8 months** of experience in this language.  
Algorithm designing, structuring programs and their architectures, creation of video games, use of data structures...

### C# - Unity 2/3D

Got some **C#** skills using **Unity** to create video games.  
(3D game that I developed : <https://lencetek.itch.io/2-sus-1-mate>)

### JS / HTML / CSS

Creation of my **portfolio web site** using JS / HTML / CSS.  
You can use this website as an addition to my CV.  
(Website link : [lence.dev](https://lence.dev))

### Github

Using Github in group work.