



UX/ UI DESIGN

The UI/UX Design course focuses on user interface and user experience design. It offers practical, skill-based instruction with a visual communications perspective, covering all stages of the UI/UX development process. This includes user research, project strategy definition, scope determination, information architecture, sitemap development, and wireframe creation. If you're looking for a career that allows you to use your creativity, UX/UI design is a great option. You'll get to solve problems, come up with new ideas, and make products that people love to use. The skills you learn in UX/UI design can be applied to a wide range of careers, such as product management, marketing, and software development.

Course details:

- **Course duration:** 10 weeks (2.5 months) consisting of 27 hours (20 sessions)
- **Course schedule:** Sunday from 08:30 am to 11:20 am
- **Location:** Chrome Room (3rd floor), Toul Kork Branch, IT Academy STEP Cambodia Institute

Certificate:

At the end of the course, students will receive certificates of completion from STEP, if they will complete all the projects and will not miss more than 25% of the course.

Course Curriculum

Date	Topic
Dec 08	History of UX design: origins and principles of UX, understanding software and physical building, UX+ Lean framework. Differences between UI and UX. The user entered the design process and design thinking.
Dec 15	Understanding users and users' research: setting objectives, identifying methods of research, and analyzing results. Software and tools of User Research.
Jan 05	Information Architecture. What is IA. Skills of Information Architects. IA Examples. Designing user flows. Creating and sitemaps user flows.
Jan 12	Design for mobile. Designing for mobile first. Constraints and strengths when designing for mobile. Content strategy for mobile. Understanding UI patterns and elements for mobile.
Jan 19 Jan 26	Functional Layout Design. Introduction to Wireframe. Images, Heading, the Fold. Calls to Action. Labels. Instructions. Primary and secondary buttons. Tools and Software used in Layout Design.
Feb 02	Visual design. Elements and principles. Visual Weight and Depth.
Feb 09	Typography. Colors. Repetition and Patterns. Alignment and Proximity. Tools and Software Use in Visual Design.
Feb 23	Summary/students' projects review

Contact us to register: cambodia@itstep.org or call: 086 781 737 / 085 777 120