



# Weekly Update

Red Team

# *Agenda*

1. Weekly Code Update
2. Plan for This Week
3. Future Update Discussions
4. Why Autogen?
5. Insight: Prompt Evolution

# Weekly Code Update

Red Team

## *Update Note: v3.1.1a*

- Removed the “language” feature
- Changed an algorithm in the Cosine Similarity (TFIDF → BERT)
- Modified the benchmark\_summary format
- Fixed some bugs

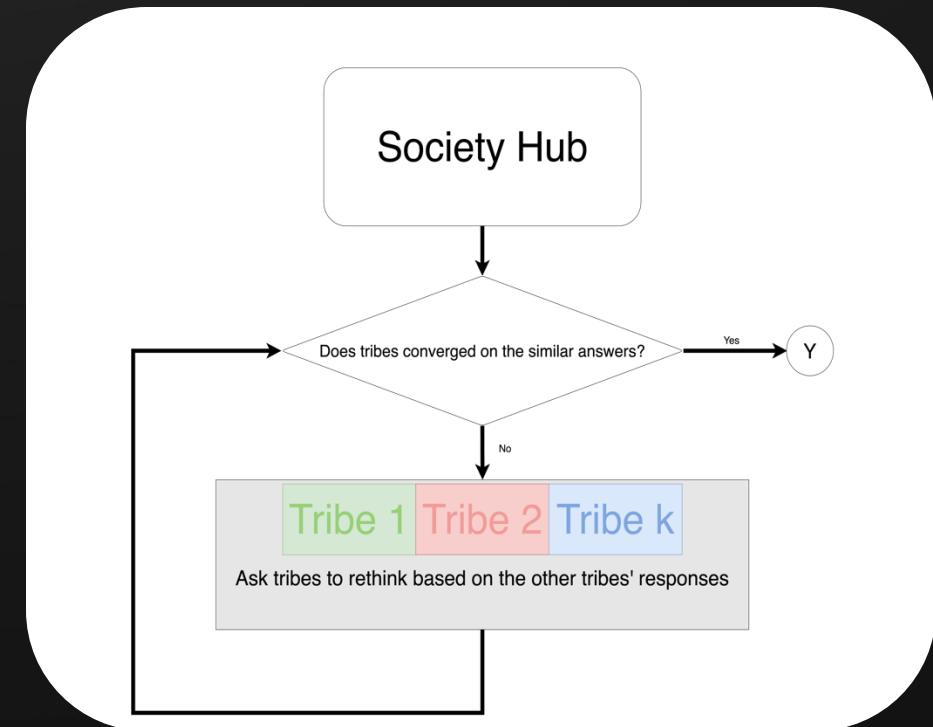
# *Update Note: v3.1.2*

- Added a new functionality:

Leader of the group of agents (Planet) debates in Society Hub

New Class: Delegate

New Class: InterplanetaryCommittee



- New Class: Delegate

Each planet sends one delegate to the committee.

Delegates present their planet's consensus answers in S-Hub.

- New Class: InterplanetaryCommittee

Planets now communicate with each other through delegates.

Make a Consensus Answer in Planet Scale

# Consensus Achievement and Delegate Actions

- Achieved:

The Planet provides the consensus answer to the I-Committee

- Not Achieved:

The Planet skips the submission to the I-Committee



## Majority Vote in the I-Committee

- Delegates vote on the consensus answers presented.
- A majority vote determines the final answer.

- When the vote differ

Re-debate the issue in Planet Level

- Planet: Consensus

Receive the other planet's answers and debate

- Planet: Not Consensus

Just debate without the other planet's answers



# Plan for This Week

# Future Update Discussion

# Why Autogen?

# Why Autogen?

Autogen is an agentic AI Framework

≡ OpenAI/Swarm, CrewAI, LangChain

- Active Community
- Highly Detailed Documents/Cookbooks
- Complex Agent Function
- Complex Multi-Agent Orchestration (GroupChat, SocietyOfMind)
- Automatic Handoff/Termination Based on Prompt/Context of Chat
- Tool (Python Code Executor)
- Local LLM with vLLM/Ollama
- Advanced Logging





Complex but Simple

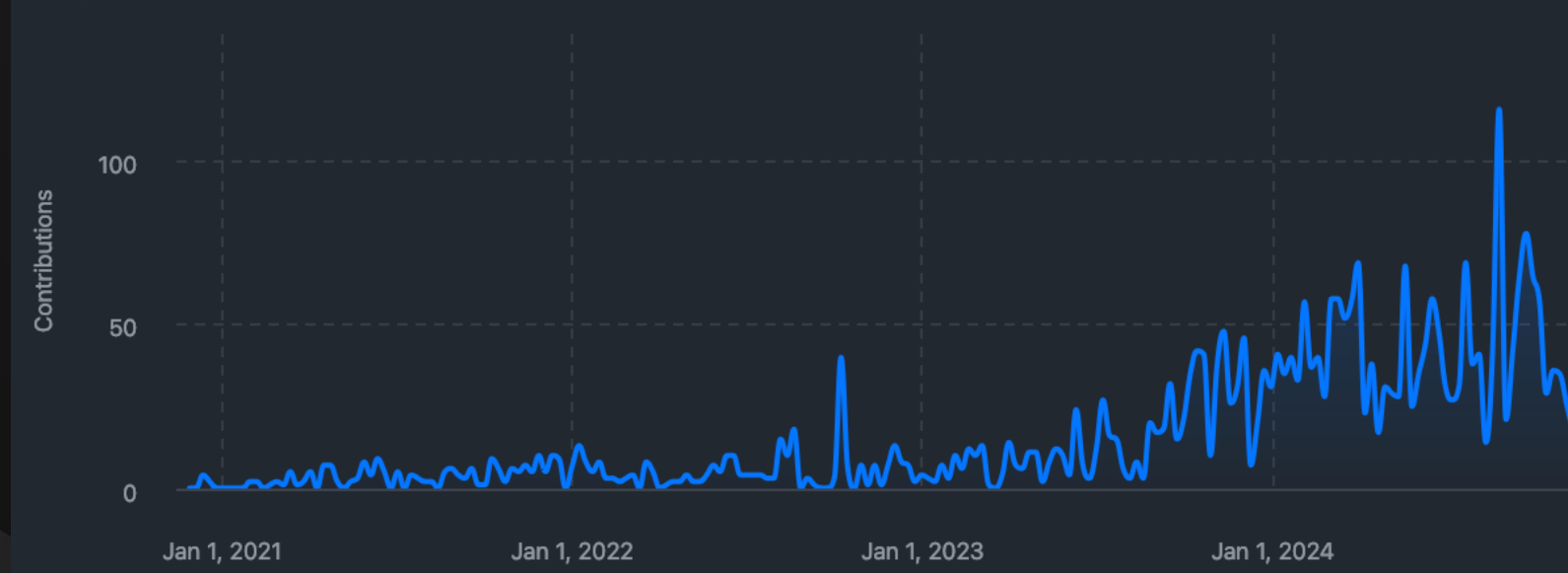
## Active Community

Autogen has one of the strongest community

*Actively Developed*

### Commits over time

Weekly from 2020年11月29日 to 2024年11月10日



Autogen can dateback to 2020

### Preview v0.4

A new event driven,  
asynchronous architecture for  
AutoGen

New version under construction

# Highly Detailed Documents/Cookbooks

Autogen Offers Highly Complex API = Hard

🏠 > Tutorial > Introduction

## Introduction to AutoGen

 Open in Colab  Open on GitHub

Welcome! AutoGen is an open-source framework that lets you build multi-agent workflows. This tutorial introduces basic concepts and how to use the framework.

🏠 > Notebooks > SocietyOfMindAgent

## SocietyOfMindAgent

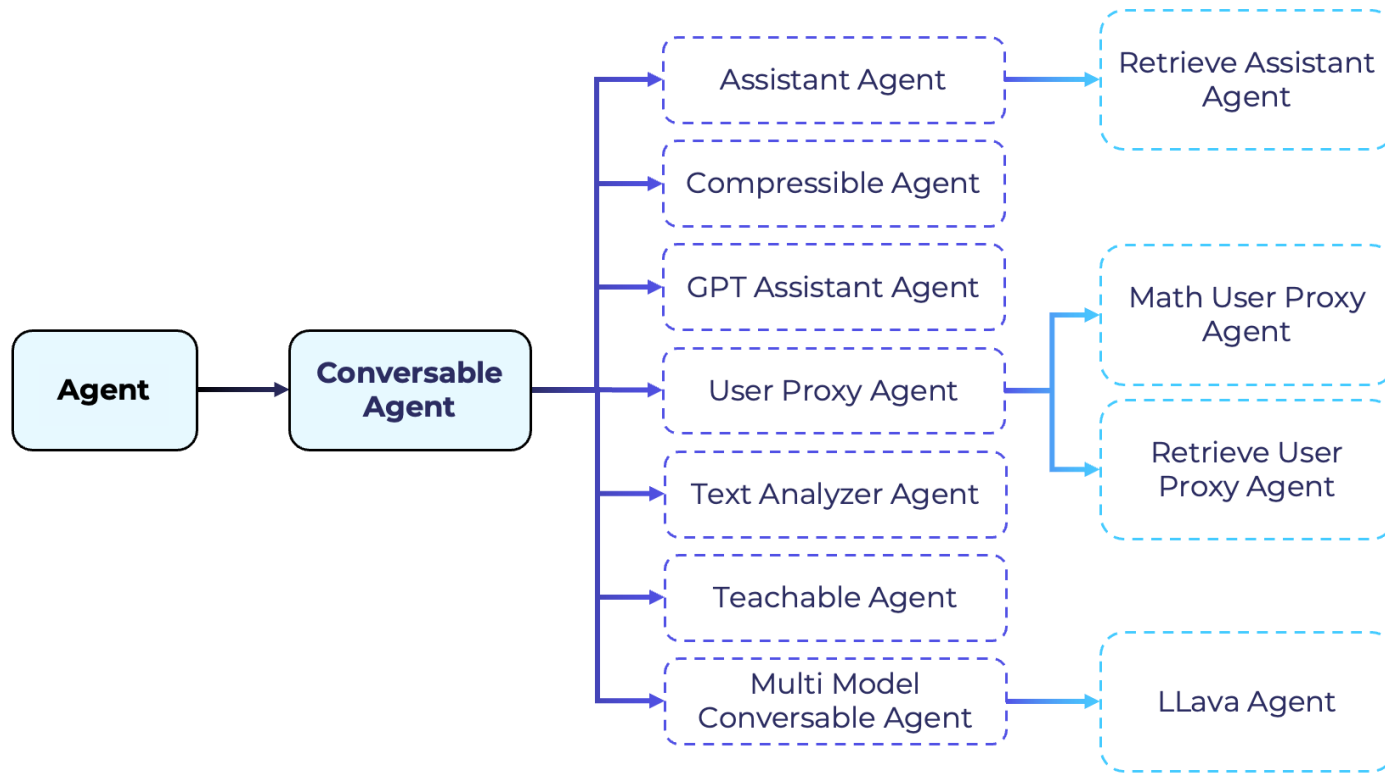
 Open in Colab  Open on GitHub

This notebook demonstrates the SocietyOfMindAgent, which runs a group chat as an internal monologue, but appears to the external world as a single agent. This confers three distinct advantages:

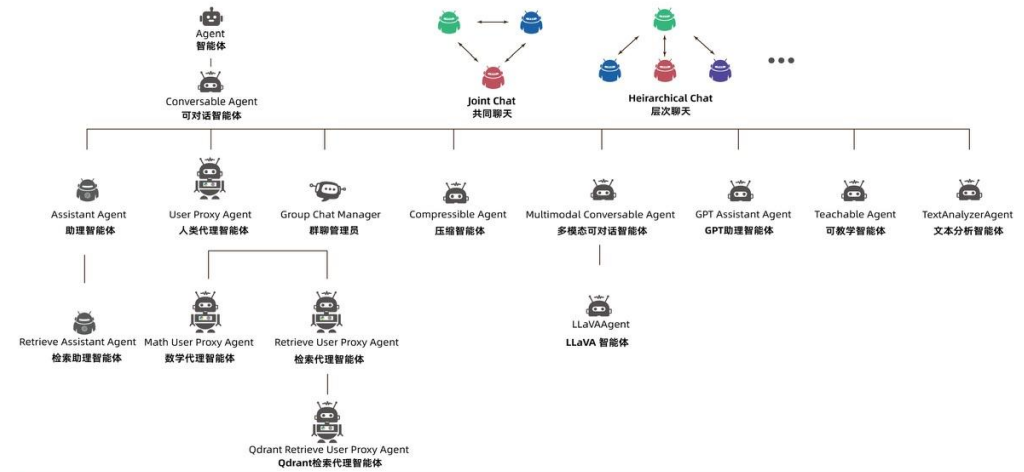
Very Detailed Document/Cookbook with Notebook (.ipynb)

## Complex Agent Function

### Types of Agents by Purpose



Autogen的基本框架，基于0.2.0



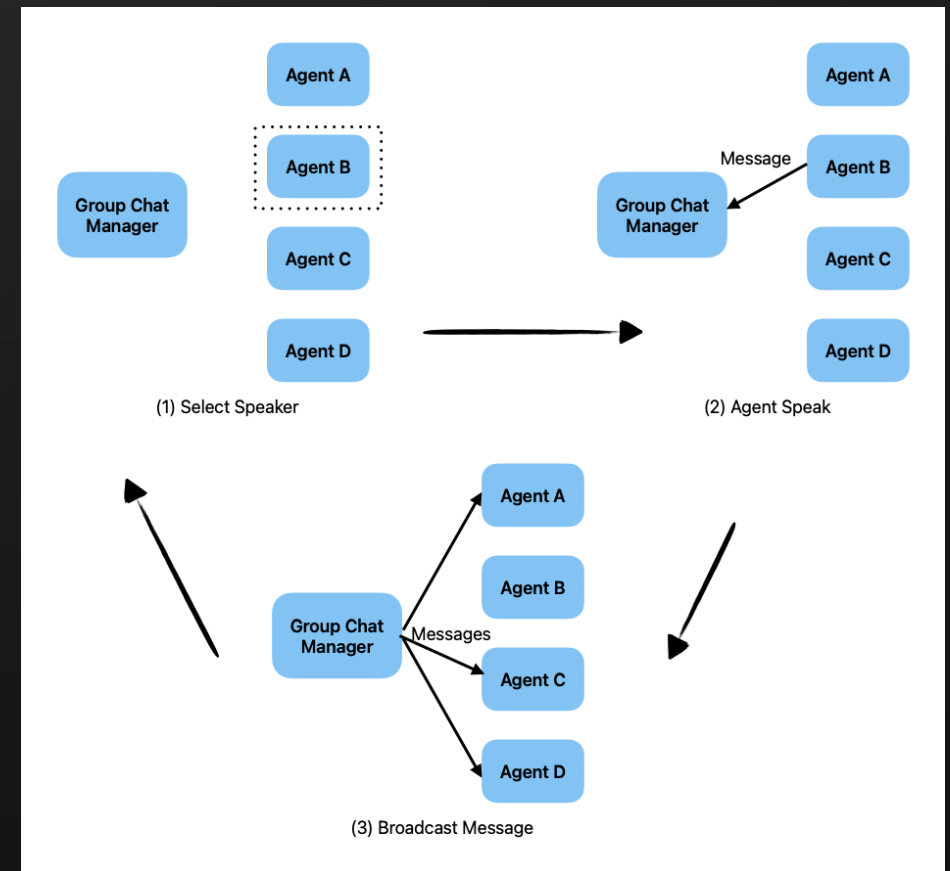


# Multi-Agent Orchestration - GroupChat

## Multi-Agent Management by Default

1. Spawn Agents
2. Assign the Agents into a GroupChat
  - Automatically Broadcast

GroupChatManager: LLM Agent  
= Act according to the prompt



# Multi-Agent Orchestration - SocietyOfMindAgent

SOMA = SocietyOfMindAgent

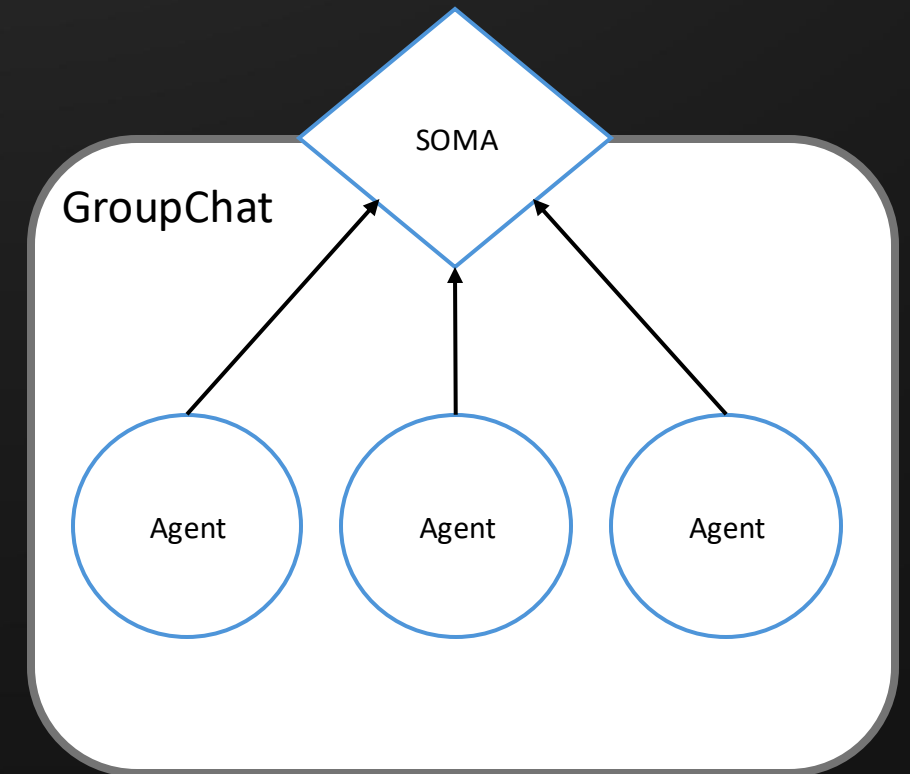
Wrap the GroupChat as an ConversableAgent

SOMA behave like a simple agent

GroupChat acts as inner monologues

Output is a “*Consensus Answer*”

Delegate would be it



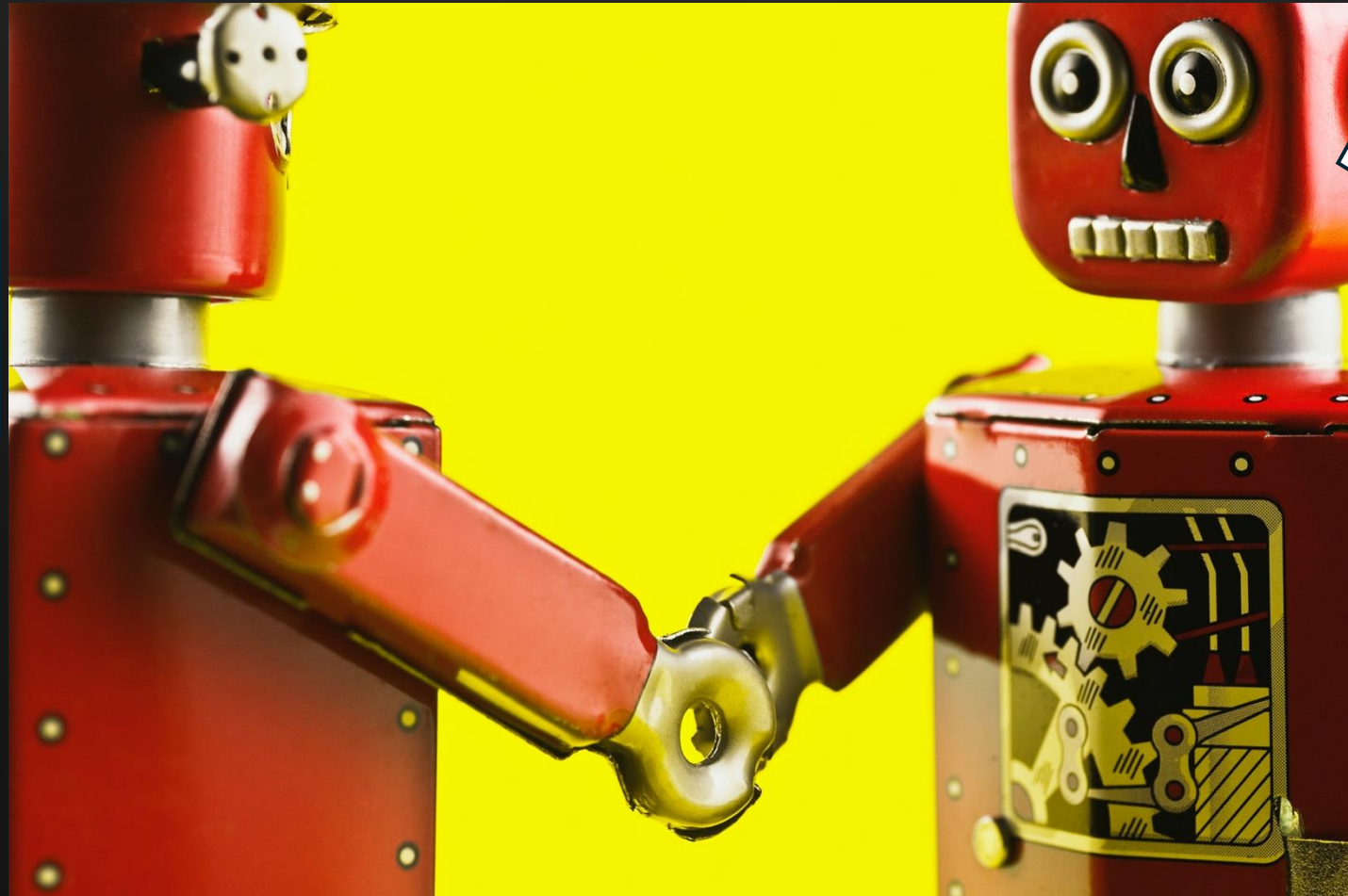
## Why Autogen?

Automatic Handoff/Termination Based on AgentName/Prompt/Context

# Handoff can be done by Agents

I think it is converged:  
It's your turn Aggregator

k



Red Team

# Termination of chat can be done by Agents

The response is enough to answer the query

TERMINATE

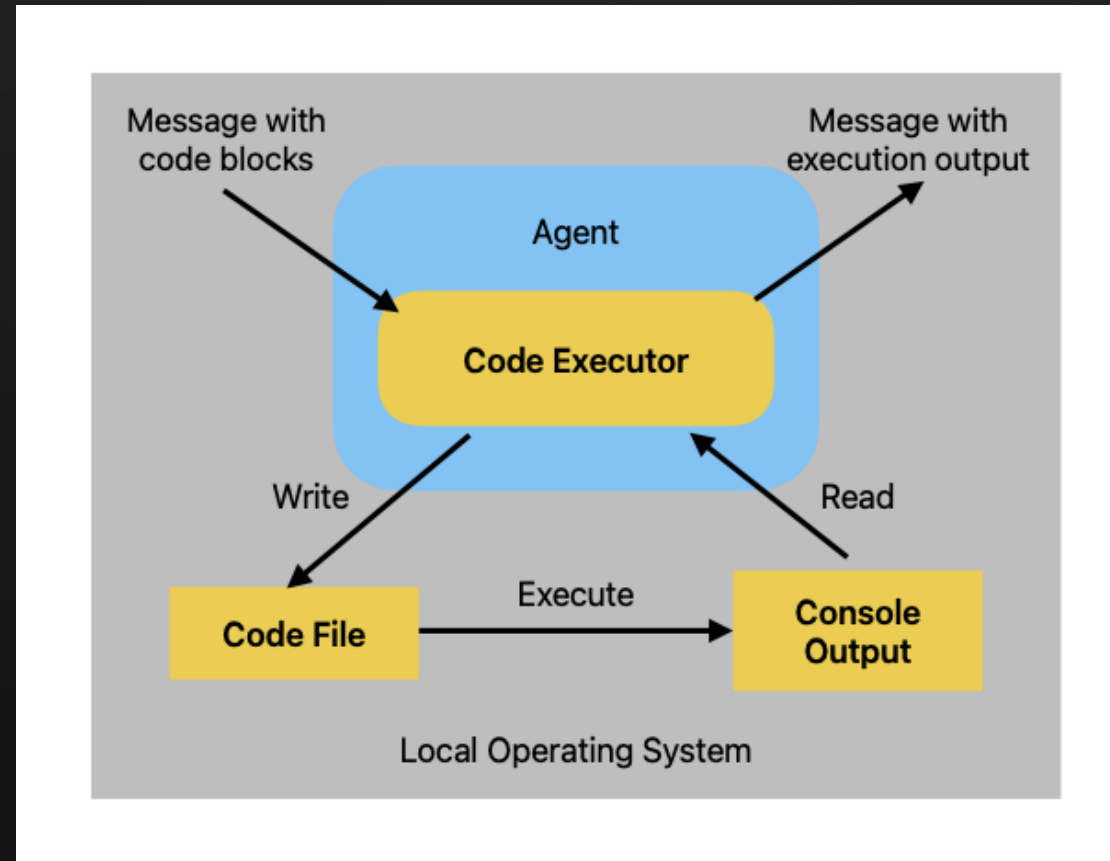


I'll be back.



# Tool (Python Code Executor)

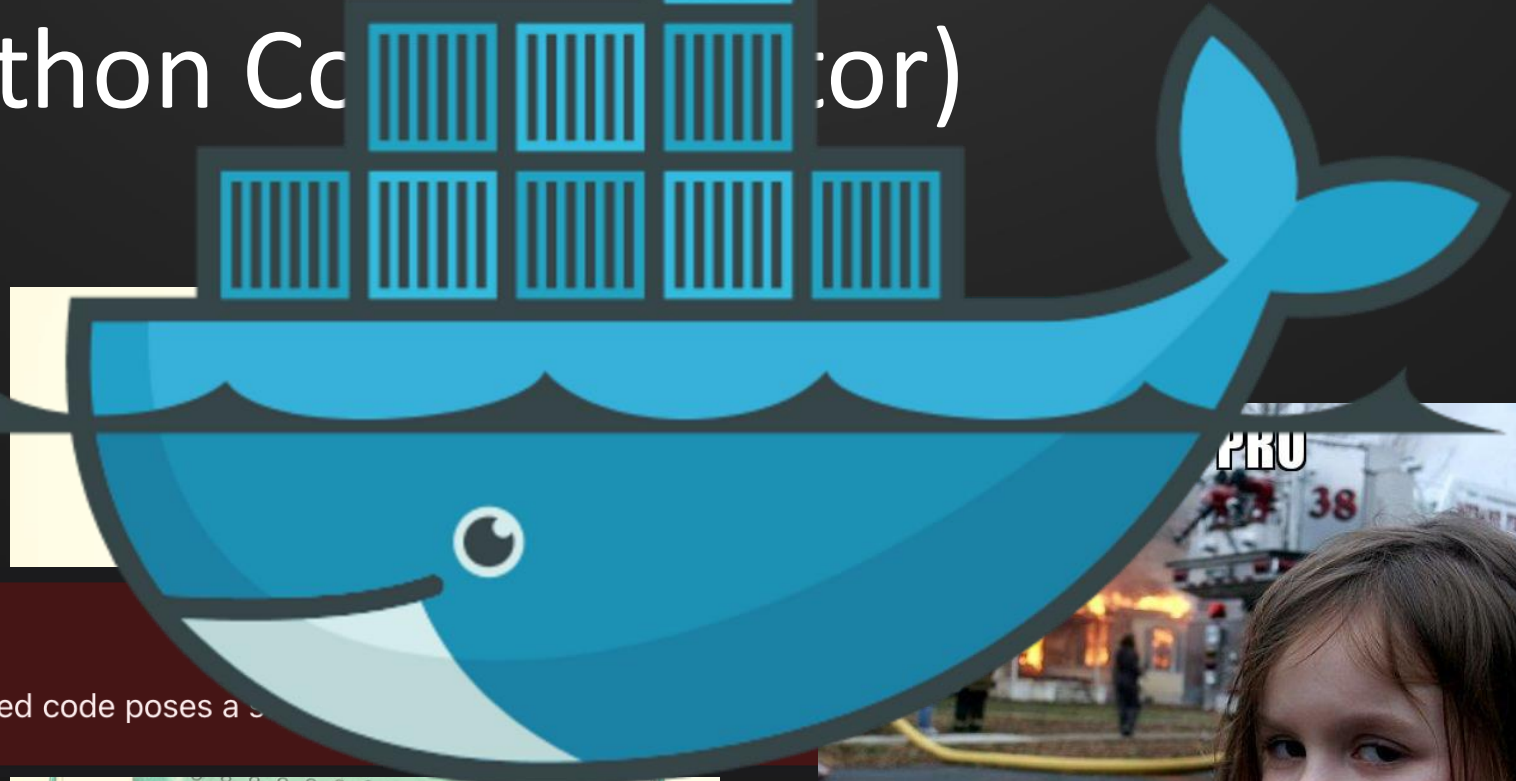
## Powerful Code Execution





Why Autogen?

Tool (Python Code Interpreter)



🔥 DANGER

Executing LLM-generated code poses a security risk



docker

# Local LLM with vLLM/Ollama

vLLM and Ollama serve as local LLM API Endpoint according to the OpenAI API Rule

Ollama

133 Model Family

User-Friendly Interface

= Personal Use

HF Models with GGUF File



vLLM

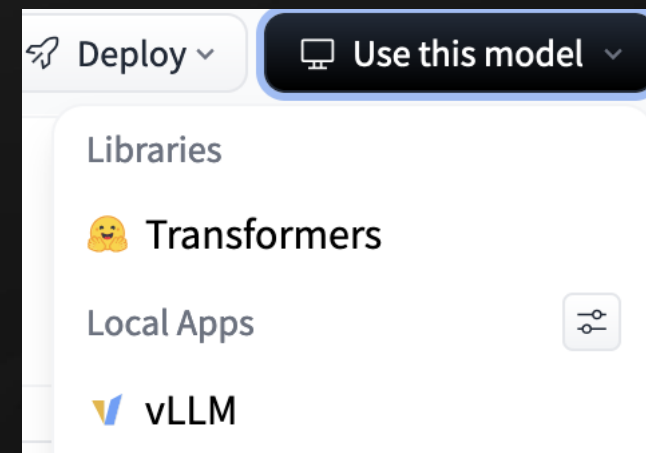


59 Officially Support+ HF Models

Fast, Handle Large Request

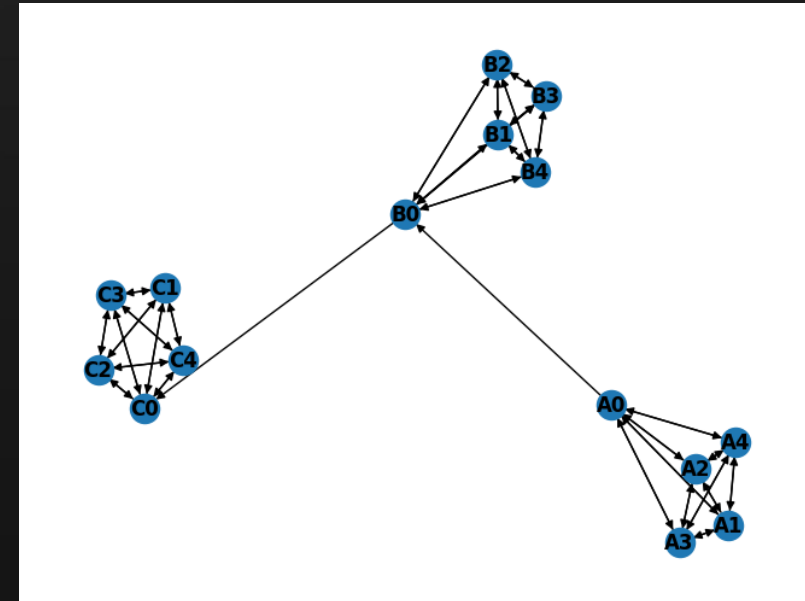
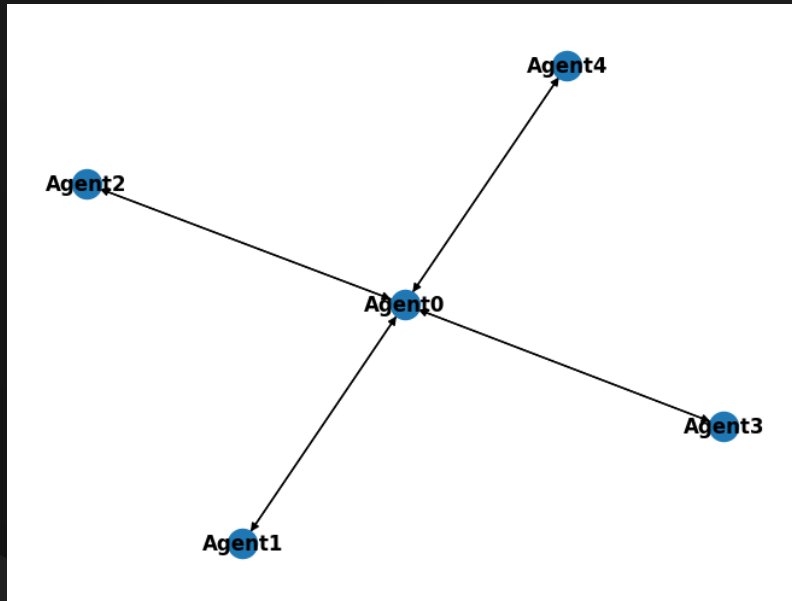
= Enterprise Use

Natural Integration with  
HuggingFace



## Advanced Logging

- “Runtime Logging” with .log File/SQLite
- More Efficient Debugging, Examination
- visualize\_speaker\_transitions\_dict visualize the topology





# Caviat of Autogen

- Learning Cost

It definitely harder than Swarm

- More Complex

It offers many built-in classes/functions and customizability

- Automation

Some of the behavior by Agent is automated

= It may result in unexpected and unwanted

Prompting is more important than ever

# Insight: Prompt Evolution

# Quality of Output (Case of Zero-Shot)

LLM Output depends on the factors:

Model Capabilities: Number of Parameter, Architecture, Dataset, Weight

Prompt Design: System Prompt, User Prompt

Additional Data: RAG, Finetuning

Decoding Strategy: Temperature, Top-K, Top-P, Search Methods, Seed

Randomness: Random Internal State of Model

Environmental Factor: Hardware, Software, Network

Bias: Language Bias, Cultural Bias

Temporal Factor: Time Factor (Nowness of training datasets)

# Quality of Output (Case of Zero-Shot)

$$Q = F(M, P, D, S, R, E, B, T)$$

Notation:

Q = LLM Output Quality, M = Model Capabilities, P = Prompt Design, D = Additional Data,  
S = Decoding Strategy, R = Randomness, E = Environmental Factor, B = Bias,  
T = Temporal Factor

# Quality of Output (Case of Zero-Shot)

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# Prompt Breeder



## PROMPTBREEDER: SELF-REFERENTIAL SELF-IMPROVEMENT VIA PROMPT EVOLUTION

Chrisantha Fernando, Dylan Banarse, Henryk Michalewski, Simon Osindero, Tim Rocktäschel

Google DeepMind

{chrisantha,dylski,henrykm,osindero,rocktaschel}@google.com

$$P = \tau + p + M$$

Mutate Using LLM

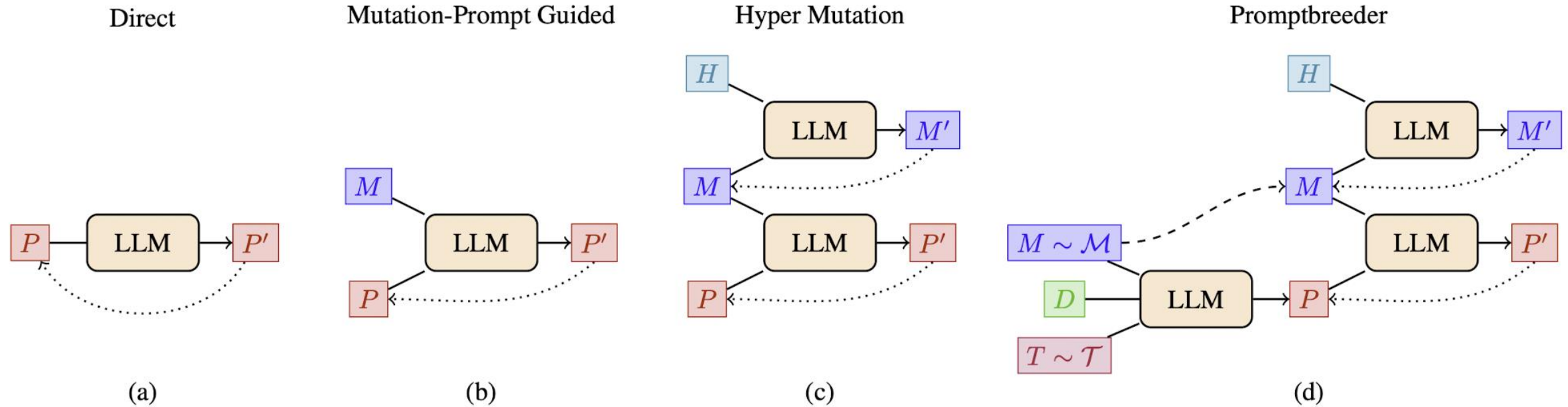
$$P' = LLM(\tau + P + M)$$

$\tau$ =Thinking Style (i.e.: Chain of Thought)

$p$ =Task Prompt,  $P$ =Prompt,

$M$ =Mutation Prompt (Defines the way to mutate  $P$ )

# Prompt Mutation

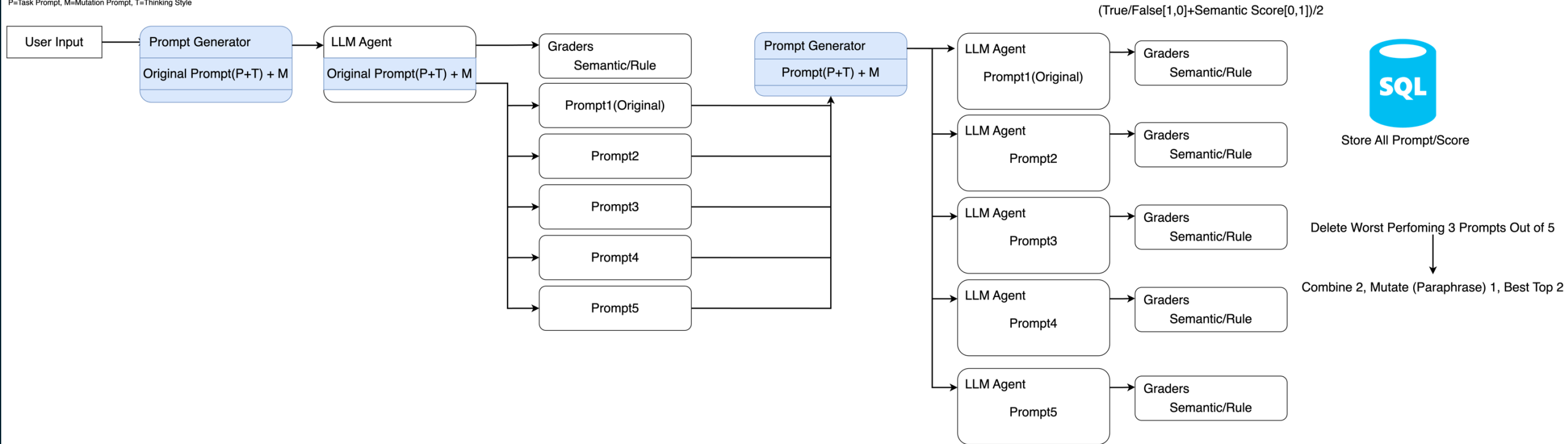


# Prompt Optimizer Overview (Alpha)

Evolution and Learning Features

**Prompt Optimizer (With Prompt Breeder)**

P=Task Prompt, M=Mutation Prompt, T=Thinking Style





## How to Calculate the Score

$$Score = \frac{Semantic + Rule}{2}$$

$$Score = [0,1]$$

Notation:

*Semantic* is Score of Semantic Grading (Transformed Cosine Similarity Label/Output)

Cosine Similarity [-1,1] -> Linear Transformed Cosine Similarity [0,1]

*Rule* is Boolean Value:  $B = \{0, 1\} \begin{cases} \text{if True: } B = 1 \\ \text{otherwise: } B = 0 \end{cases}$



That's all for now